

Implement and Manage Azure Pipelines Infrastructure

UNDERSTANDING AZURE PIPELINES AGENTS

Overview



Understanding Azure Pipelines Agents

Microsoft Hosted vs Self-Hosted Agents

Implementing Self-Hosted Agents

Leveraging Docker in Azure Pipelines

Overview



Understanding Pipeline Jobs

Running Pipeline Jobs

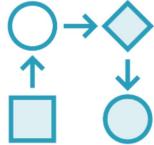
Developing Azure Pipeline Jobs Exploring Azure
Pipeline Jobs Integrating Third-Party Platforms

Understanding Pipeline Jobs

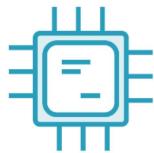
What are Pipeline Jobs?



The smallest unit of organisation in a pipeline



Consists of a series of steps & can be combined into stages



Can be run across a range of different compute platforms



<https://docs.microsoft.com/en-us/azure/devops/pipelines/process/phases>

Sample Job

```
job: Sample_Job
```

```
timeoutInMinutes: 10
```

```
pool:
```

```
vmlImage: 'ubuntu-16.04'
```

```
steps:
```

```
- bash: echo "Hello world"
```

- Use 'job:' when you want to provide additional properties like 'timeoutInMinutes':
- 'pool' and 'vmlImage' are needed when you want to run the job against a Hosted Agent
- 'steps:' consist of multiple discrete actions, like processing a Bash script on the agent which is running the job

Running Pipeline Jobs

Agent Pool Jobs



Run on a dedicated or assigned system contained within a pool



The capabilities of the system determine the jobs which can be run



Jobs can only be run if the pool has an agent available



<https://docs.microsoft.com/en-us/azure/devops/pipelines/process/phases#agent-pool-jobs>

Server Jobs



Jobs are executed directly on the Azure DevOps (or TFS) server



Jobs are executed without an agent, so range of jobs are limited



Use 'pool: server' or 'server: true' to use server jobs



<https://docs.microsoft.com/en-us/azure/devops/pipelines/process/phases#server-jobs>

Using Agent Demands

Specifies what capabilities the agent must have

Linked to operating system, applications and versions

Multiple demands can be specified for each job

Demands can be asserted manually or automatically



<https://docs.microsoft.com/en-us/azure/devops/pipelines/process/demands>

```
pool:
```

```
  name: privatePool
```

```
  demands:
```

```
    -agent.os -equals Linux
```

```
    -python3 -equals
```

```
/usr/bin/python3  steps:
```

```
-  task: PythonScript@0
```

```
  inputs:
```

```
    scriptSource: inline
```

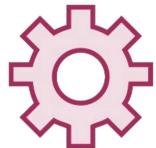
```
    script: print("Hello, World!")
```

- Specify the name of the private pool
- Specify multiple demands (if the task does not automatically assert demands)
- Create a job which utilizes the asserted demands

Container Jobs



Jobs can run inside a Docker container on Windows and Linux agents



Provides more control over the job execution environment



Images can be retrieved from Docker Hub or private registries

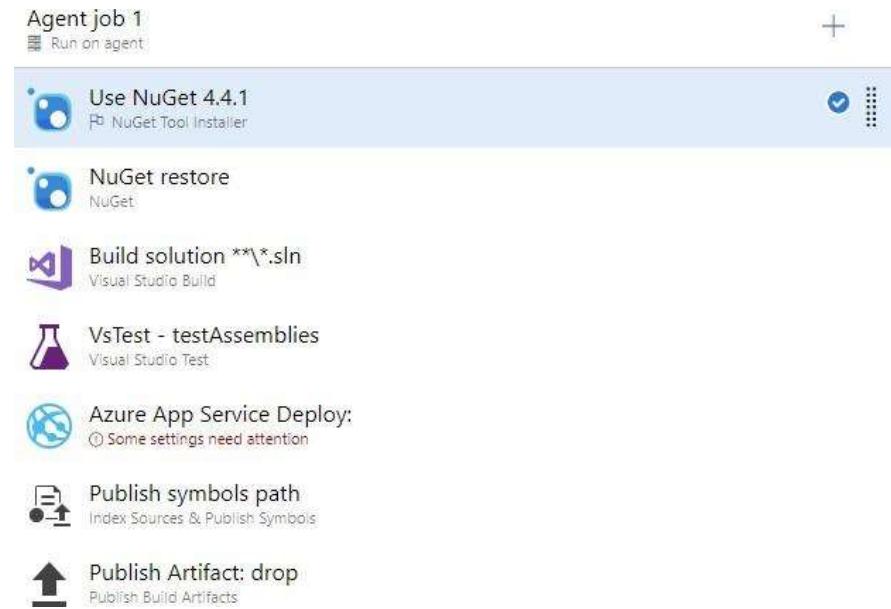


<https://docs.microsoft.com/en-us/azure/devops/pipelines/process/container-phases>

Developing Azure Pipeline Jobs

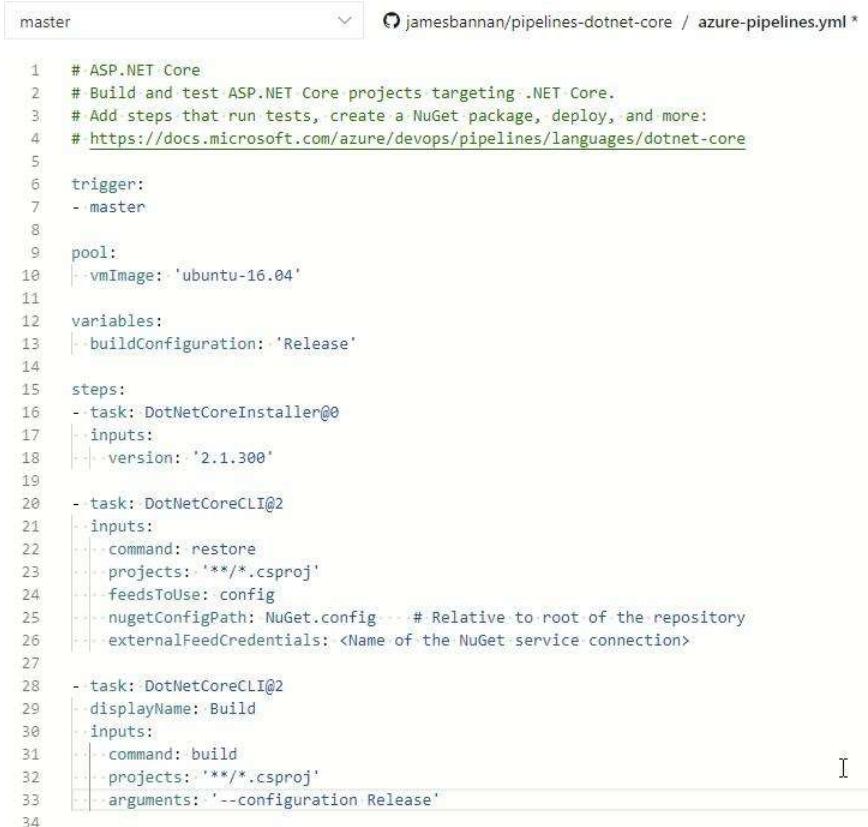
Build/Release Pipelines
Manual job
addition Useful for
learning Underlying
YAML exposed

Using the Classic UI



Unified CI/CD Pipelines
Targeted at more modern platforms
UI offers drag-and-drop plus IntelliSense

Using YAML Pipelines



A screenshot of a code editor showing a YAML pipeline configuration. The editor has a dropdown menu set to 'master' and a status bar indicating the file is 'jamesbannan/pipelines-dotnet-core / azure-pipelines.yml *'. The code itself is a YAML document with numbered lines from 1 to 34. It starts with a comment about ASP.NET Core and then defines a trigger for the 'master' branch, a pool using 'ubuntu-16.04', variables for build configuration ('Release'), and steps for installing .NET Core, restoring NuGet packages, and building the solution.

```
1  # ASP.NET Core
2  # Build and test ASP.NET Core projects targeting .NET Core.
3  # Add steps that run tests, create a NuGet package, deploy, and more:
4  # https://docs.microsoft.com/azure/devops/pipelines/languages/dotnet-core
5
6  trigger:
7  - master
8
9  pool:
10  - vmImage: 'ubuntu-16.04'
11
12  variables:
13  - buildConfiguration: 'Release'
14
15  steps:
16  - task: DotNetCoreInstaller@0
17  - inputs:
18  - version: '2.1.300'
19
20  - task: DotNetCoreCLI@2
21  - inputs:
22  - command: restore
23  - projects: '**/*.csproj'
24  - feedsToUse: config
25  - nugetConfigPath: NuGet.config    # Relative to root of the repository
26  - externalFeedCredentials: <Name of the NuGet service connection>
27
28  - task: DotNetCoreCLI@2
29  - displayName: Build
30  - inputs:
31  - command: build
32  - projects: '**/*.csproj'
33  - arguments: '--configuration Release'
34
```

Classic UI vs YAML Pipelines

Classic UI

Build and Release Pipelines are separate

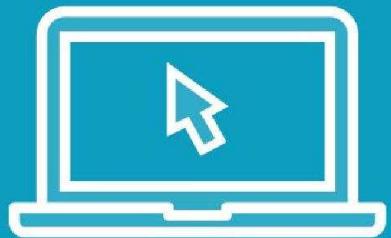
Release pipelines require build artifacts
Suitable for more mature platforms
Cannot be managed via source control
Does not support container jobs

Will slowly be phased out

YAML Pipelines

Multi-stage Pipelines enable unified CI/CD
Build artifacts are not necessary
Suitable for more modern platforms
Managed via source control
Only way to run container jobs
Will slowly become the only approach

Demo

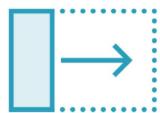


[Explore pipelines using the Classic UI](#)

[Explore pipelines using the YAML editor](#)

Integrating Third-party Platforms

Extending Azure Pipelines Functionality



Azure DevOps is extensible via the Visual Studio Marketplace



Allows for integration with external and pre-existing platforms



Enables Azure DevOps to be part of an integrated CI/CD framework



<https://marketplace.visualstudio.com/azuredevops>

Deploy to Chef environments by
editing environment attributes

- task: Chef@1

inputs:

connectedServiceName: "

environment: 'dev'

attributes: 'something'

chefWaitTime: '30'

- Uses the standard task syntax
- Name of the connected service endpoint
- Task inputs which are only meaningful to the remote service

Summary



Understanding Pipeline
Jobs
Running Pipeline Jobs
Developing Azure Pipeline
Jobs Exploring Azure
Pipeline Jobs Integrating
Third-party Platforms

Coming next:
Microsoft Hosted vs. Self-hosted Agents



Continuous Delivery and DevOps with Azure DevOps: Pipelines

Outline



Release management in the context of continuous delivery

Steps of a release

Release management concepts

Release management infrastructure

Deploying to on-premise or cloud

Release Management in the Context of Continuous Delivery

In continuous delivery we strive to separate a deployment from a release

This provides better stability to the deployment, better validation of the deployment and makes releasing a feature a functional operation, preferably done by the “business” at the moment they prefer

Separating Deployment from Release



Deploy your product

See if it operates in a stable fashion

Enable your feature for

- Segment of users
- Random selected percentage
- All in one

Watch how the system behaves

This is a safe and stable way of deploying. It separates deployments from revealing a feature; you can now deploy any time a day!

Steps of a Release

Steps of a Release



First you build the software

- And validate product quality

Then you deploy the software

- And validate runtime stability

Then you release the feature

- And validate feature usage

Clean separation in the different stages of delivery

Azure DevOps Release Pipelines



Distinction between build and release

Build produces artifacts

- Mix and match with other build software

A release pipeline picks these up and deploys them in an environment

End-to-end traceable process

Release Management Concepts

How a Release Is Set Up

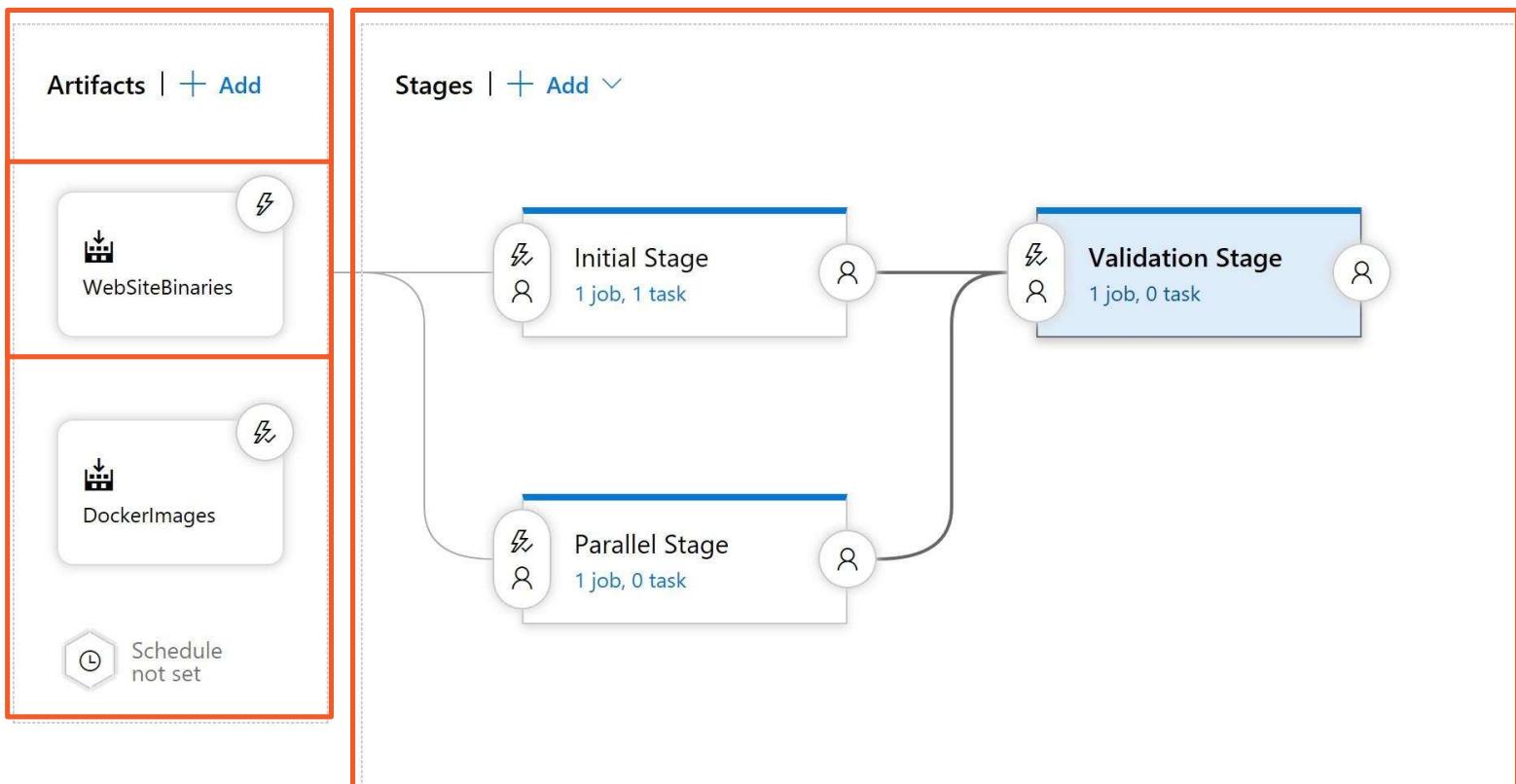
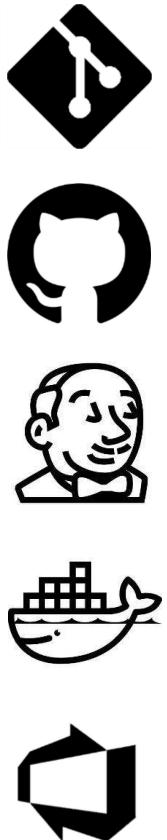


Release Pipeline Definition



Release Agent

Artifacts, Stages, and Gates



Jobs and Tasks

All pipelines > New release pipeline

Save Release View releases ...

Pipeline Tasks Variables Retention Options History

SmokeTest
Deployment process

Agent job
 Run on agent

Add tasks | Refresh

Search

All Build Utility Test Package Deploy Tool Marketplace

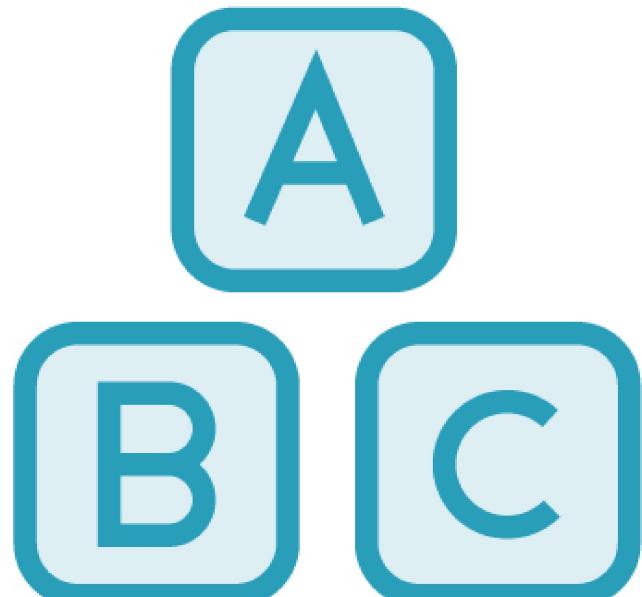
.NET Core
Build, test, package, or publish a dotnet application, or run a custom dotnet command. For package commands, supports NuGet.org and authenticated feeds like Package Management and MyGet.

.NET Core SDK Installer
Acquires a specific version of the .NET Core SDK from internet or the local cache and adds it to the PATH. Use this task to change the version of .NET Core used in subsequent tasks.

Android Signing
Sign and align Android APK files

Ant
Build with Apache Ant

Release Variables



Custom Variables

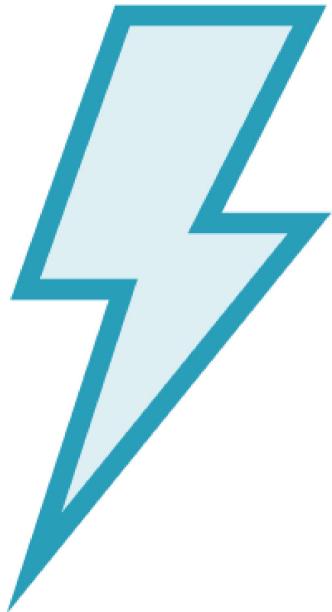
`$(variablename)`

Build In Variables

Secrets

Environment Variable

Continuous Deployment Trigger



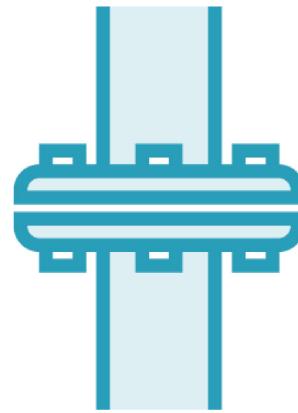
Build, (Azure DevOps) Git,
Team Foundation Version Control
GitHub
Jenkins
Azure DevOps Artifact Management
Container Registry
Docker Hub

Release Management Infrastructure

Agents and Pipelines



Hosted Agent

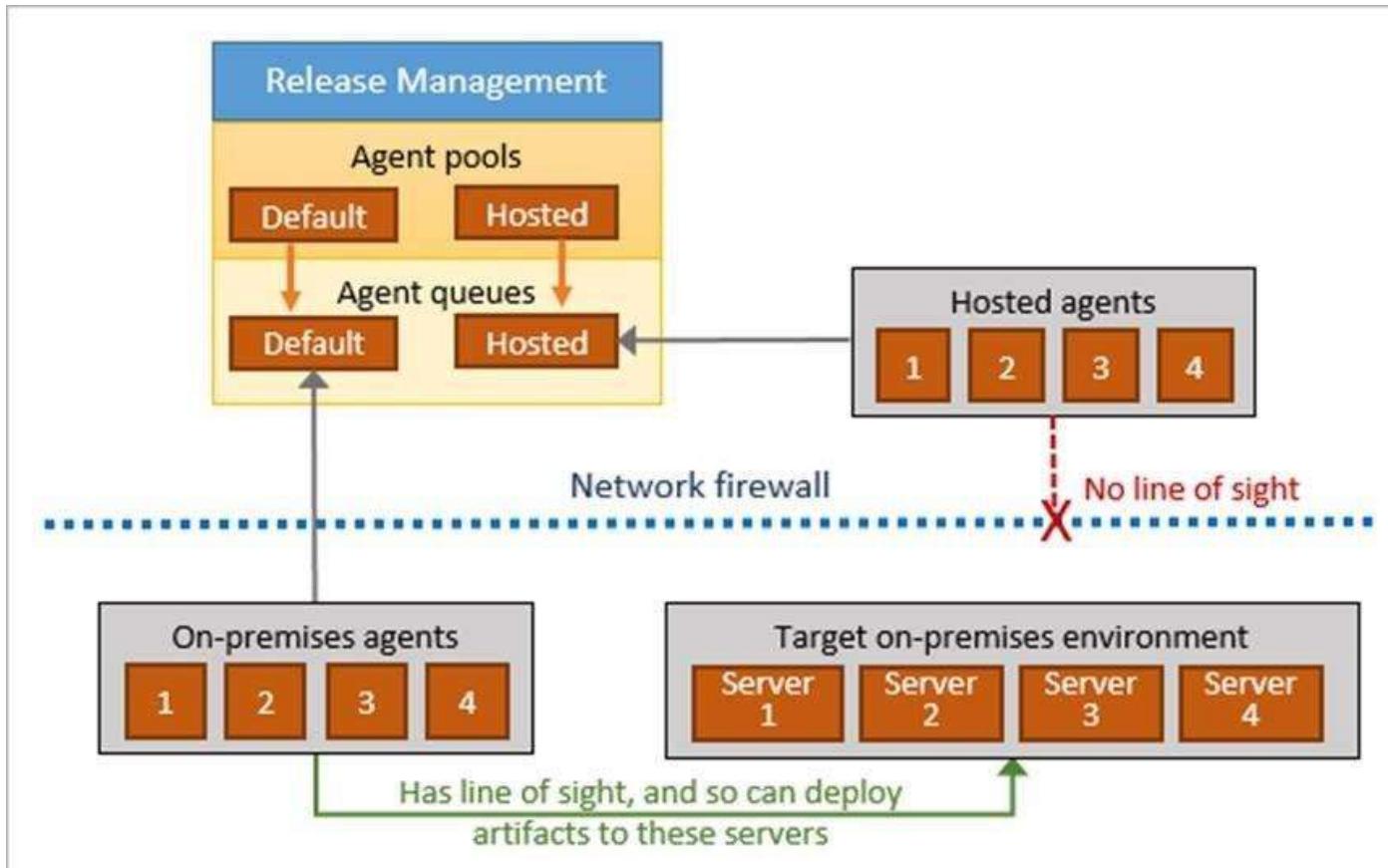


Pipelines



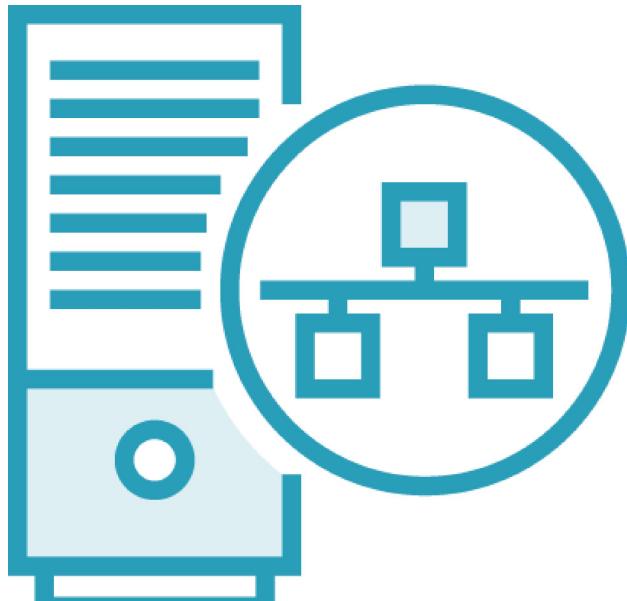
Custom Agent

Hybrid Release Management



Deploying to On-premise or Cloud

Deployment Groups



Provisioned per project or for multiple teams

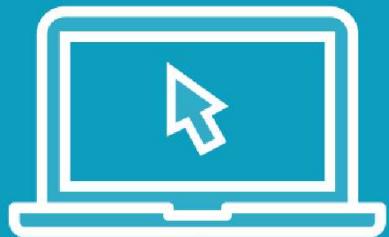
- Deployment Pool
- Deployment Group

Requires Agent install per machine that is part of the pool/group

Agent runs as system service

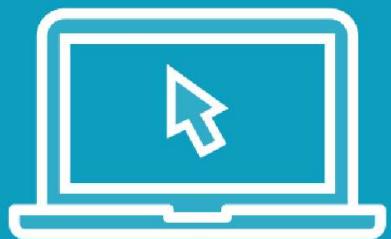
Primarily used for on-premises hosting

Demo



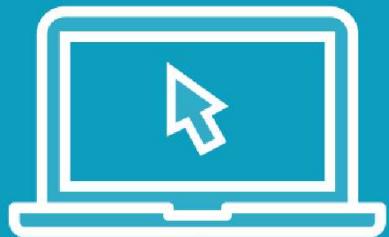
Create a release for an ASP.NET web application

Demo



Deploy to a deployment group

Demo



Set up a custom agent

Summary



Release management in the context of continuous delivery

Steps of a release

Release management concepts

Release management infrastructure

Deploying to on-premise or cloud

Infrastructure as Code

Outline



Infrastructure as code
Provisioning on demand
Using Containers
Yaml based pipelines

Infrastructure as Code

Infrastructure as Code



infrastructure defined in text files checked
in your version control system

Provision on demand

From environments to quality gates

Improves traceability of changes

Improves repeatability

Improves cost efficiency

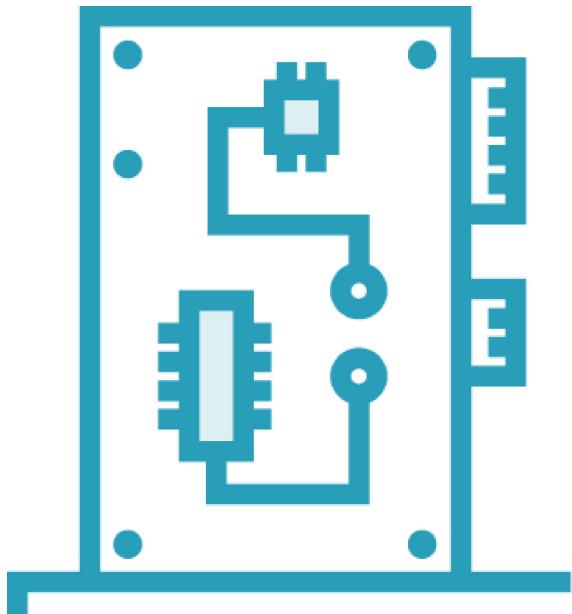
Configuration and Secrets



Have admin define secrets in variables
Use the release to replace secrets
Use transform tasks

Provisioning on Demand

Provisioning



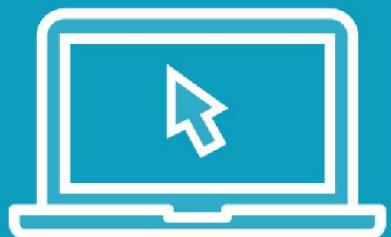
Prepare the environment on which we can deploy our new version of the software

Azure ARM

Template

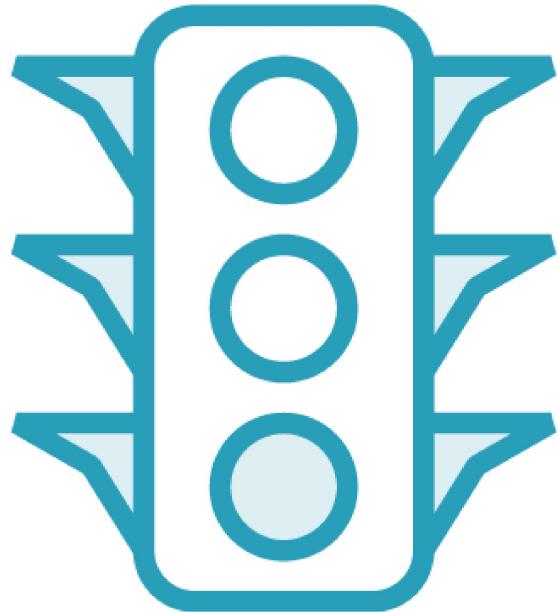
Parameters

Demo



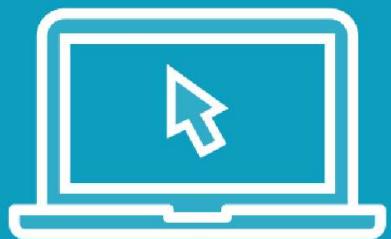
Create new appservice as part of the release

Test, Validation, and Approval



We deploy to the new provisioned resource
We run various tests
We report the results
We de-provision resources
We wait on approval

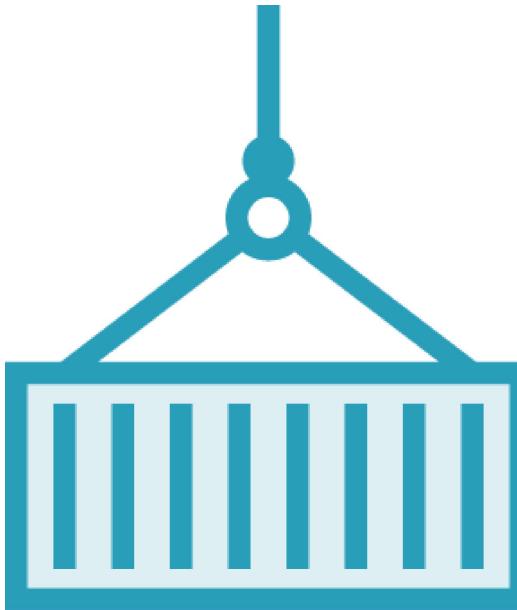
Demo



Deploy to the provisioned appservice
and test the product using UI tests

Using Containers

Container Workflow

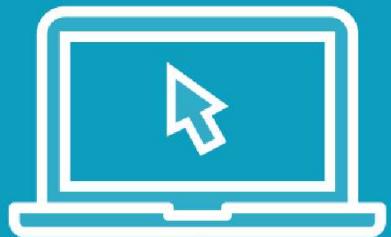


Build “bakes” the container(s)

Deployment involves only
command to target machine

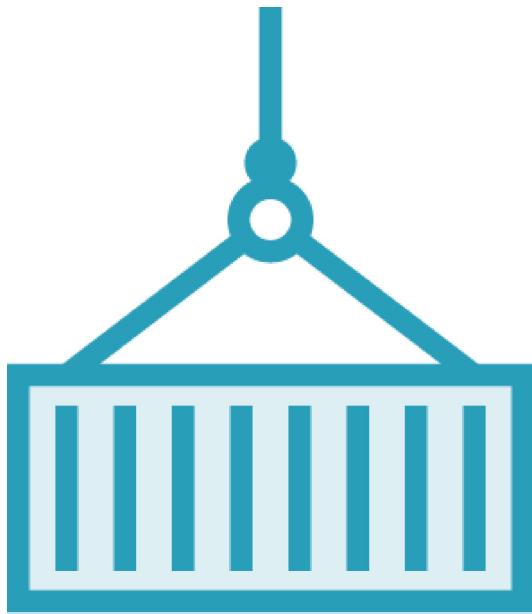
Target machine takes care of the
work Often a cluster, e.g.
Kubernetes

Demo



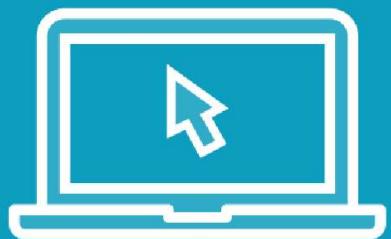
Deploy our website to a kubernetes cluster

Yaml Based Pipelines



- Build pipeline
- Release pipeline
- Combined pipeline experience
- Improved traceability
- Environments

Demo



Integrated Yaml pipelines and environments

Summary



Infrastructure as code
Provisioning on demand
Using Containers
Yaml based pipelines

Security, Approval, and Audit Trails

Outline



Release pipeline security
Audit trails and logs
Four eyes principle

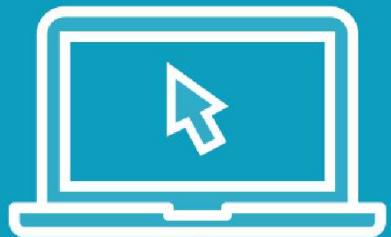
Release Pipeline Security

Securable Parts of a Release



Release Definition
Release Stages
Agents & Queues
Logs & Audit Trails

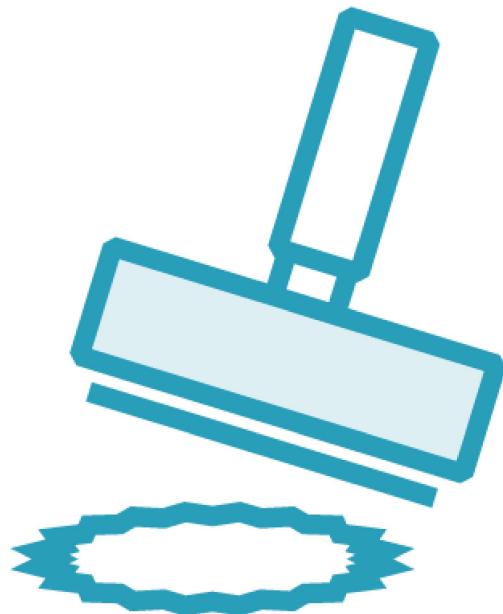
Demo



Set up release security

Audit Trails and Logs

What Information Gets Logged?



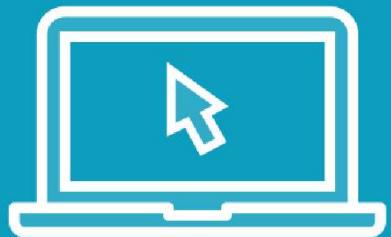
Release runs
Every step in a release is
logged Every approval is
logged Changes to release
definition
Access to the Azure DevOps
services

Four Eyes Principle

The four eyes principle is a requirement that two individuals approve some action before it can be taken

<http://whatis.techtarget.com/definition/four-eyes-principle>

Demo



Implement 4 eyes principle

Leveraging Docker in Azure Pipelines

Overview



Understanding Docker with Azure Pipelines

How to use Docker within Azure Pipelines

Implement Self-hosted Docker agent

Deploy a container-based solution

Understanding Docker with Azure Pipelines

Why Use Docker?

Provides more control over where and how jobs are run

Enables a strategy of testing builds across different OS versions

Decouples application dependencies from supporting host system

Ways of Using Docker

Docker tasks

Agent executes
docker binary to run
Pipeline jobs

Container jobs

Job is executed
within nominated
container image

Docker agent

Agent runs in
a container on
an agentless
system

Understanding Docker Tasks

Agent acts as the Docker host (Hosted Linux and VS2017)

Functionality exposed by native tasks or docker binary (script)

Cached containers are not persisted on Microsoft-hosted agents

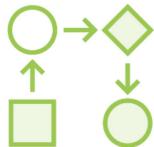


<https://docs.microsoft.com/en-us/azure/devops/pipelines/languages/docker>

Understanding Container Jobs



Agent acts as the Docker host (Hosted Linux and VS2017)



Functionality exposed by native tasks or docker binary (script)



Cached containers are not persisted on Microsoft-hosted agents



<https://docs.microsoft.com/en-us/azure/devops/pipelines/process/container-phases>

Understanding the Docker Agent



Agent runs within the container, Docker host is agentless



Agent runs on Windows Server Core or Ubuntu container images



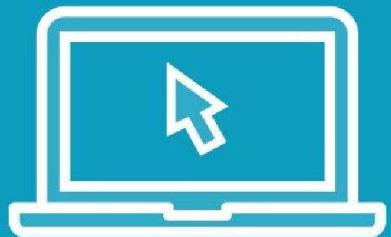
Containers run on self-hosted system or Azure Container Instances (ACI)



<https://docs.microsoft.com/en-us/azure/devops/pipelines/agents/docker>

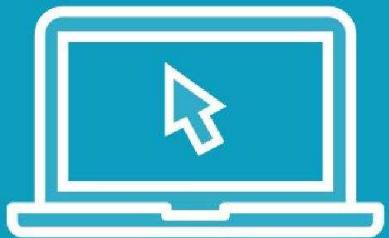
Use Docker with Azure Pipelines

Demo



Implement a Self-hosted Docker agent
Verify agent functionality

Demo



Create a container-based solution

Deploy and verify solution

Summary



Understanding Docker with Azure Pipelines
How to use Docker within Azure Pipelines
Implement Self-hosted Docker agent
Deploy a container-based solution

Overview



Understanding Azure Pipelines Agents

Microsoft Hosted vs. Self-hosted Agents

Implementing Self-hosted Agents Leveraging
Docker in Azure Pipelines