

Haskell Platform + Semigroups + Semigroupoids + Either: Most Frequently used types typeclasses												
Class:		SemiGroup	Monoids	Functor	Alt	Plus	Apply	Applicative	Alternative	Bind	Monad	Monad Plus
Type		Data.Semigroup	Data.Monoid	Data.Functor	Data.Functor.Alt	Data.Functor.Plus	Data.Functor.Apply	Control.Applicative	Control.Applicative	Data.Functor.Bind	Control.Monad	Control.Monad
"Base"		<>	<>, empty	fmap	< >	zero	<>	<< >, pure	< >, empty	>>=, join	>>=, return	mplus, mzero
	Ordering <sup>D.O</sup>	X	X									
	()	X	X									
Bool	All <sup>D.MONOID</sup>	X	X									
Bool	Any <sup>D.MONOID</sup>	X	X									
Word8	ByteString <sup>D.BS,D.BS.L</sup>	X	X									
Char	Text <sup>D.TD.TL</sup>	X	X									
Num	Sum a <sup>D.MONOID</sup>	Num a	Num a									
	Product a <sup>D.MONOID</sup>	Num a	Num a									
Ord	Min a <sup>D.SEMI</sup>	Ord a	Ord a, Bounded a									
	Max a <sup>D.SEMI</sup>	Ord a	Ord a, Bounded a									
	Dual a <sup>D.MONOID</sup>	Monoid a	Monoid a									
[]	[a] <sup>D.LIST</sup>	X	X									
	[] <sup>D.LIST</sup>			X	X	X	X	X	X	X	X	X
	ZipList <sup>C.APP</sup>			X			X	X	*			
	Seq a <sup>D.SEQ</sup>	X	X									
	Seq <sup>D.SEQ</sup>			X	X	X	X	X	X	X	X	X
	NonEmpty a <sup>D.L.NE</sup>	X										
	NonEmpty <sup>D.L.NE</sup>			X	X		X	X		X	X	
	DList a <sup>D.DLIST</sup>		DList a	X				X	X		X	X
	Set a <sup>D.SET</sup>	Ord a	Ord a									
Int	IntSet <sup>D.ISET</sup>	X	X									
	HashSet a <sup>D.HSET</sup>	Hashable a, Eq a	Hashable a, Eq a									
	Map k a <sup>D.MAP</sup>	Ord k	Ord k							Ord k		
Int	IntMap a <sup>D.IMAP</sup>	X	X									
	IntMap <sup>D.IMAP</sup>			X	X	X	X					
	HashMap k a <sup>D.HMAP</sup>	Hashable k, Eq k	Hashable k, Eq k									
	HashMap k <sup>D.HMAP</sup>			X								
	Tree <sup>D.TREE</sup>			X				X		X	X	
Maybe	Maybe a <sup>D.M</sup>			X	X	X	X	X	X	X	X	X
Maybe	Option a <sup>D.SEMI</sup>	Semigroup a	Monoid a									
	Option a <sup>D.SEMI</sup>	Semigroup a	Semigroup a	X	X	X	X	X	X	X	X	X
Maybe	First a <sup>D.M</sup>		X									
	Last a <sup>D.M</sup>		X									
	First a <sup>D.SEMI</sup>	X										
	Last a <sup>D.SEMI</sup>	X										
	Either a <sup>D.EITH</sup>			X	X		X	X		X	X	
	Either a b <sup>D.EITH</sup>	X										
	Identity <sup>D.FI</sup>			X			X	X		X	X	
	IdentityT m <sup>C.M.T.I</sup>			Functor m	Alt m	Plus m	Apply m	Applicative m	Alternative m	Bind m	Monad m	MonadPlus m
Maybe	MaybeT m <sup>C.M.T.M</sup>			Functor m	Bind m, Monad m	Bind m, Monad m	Bind m, Monad m	Functor m, Monad m	Functor m, Monad m	Bind m, Monad m	Monad m	Monad m
	ListT m <sup>C.M.T.L</sup>			Functor m	Apply m	Apply m, Applicative m	Apply m	Applicative m	Applicative m	Bind m, Monad m	Monad m	Monad m
	ReaderT e m <sup>C.M.T.R</sup>			Functor m	Alt m	Plus m	Apply m	Applicative m	Alternative m	Bind m	Monad m	MonadPlus m
	WriterT w m <sup>C.M.T.W</sup>			Functor m	Alt m	Plus m	Apply m, Semigroup w	Monoid w, Applicative m	Monoid w, Alternative m	Bind m, Semigroup w	Monoid w, Monad m	Monoid w, MonadPlus m
	StateT s m <sup>C.M.T.S</sup>			Functor m	Alt m	Plus m	Bind m	Functor m, Monad m	Functor m, MonadPlus m	Bind m	Monad m	MonadPlus m
Either e	ErrorT e m <sup>C.M.T.ERR</sup>			Functor m	Bind m, Monad m	Bind m, Monad m, Error e	Bind m, Monad m	Functor m, Monad m	Functor m, Monad m, Error e	Bind m, Monad m	Monad m, Error e	Monad m, Error e
	RWST r w s m <sup>C.M.T.RWS</sup>			Functor m	Alt m	Plus m	Bind m, Semigroup w	Monoid w, Functor m, Monad m	Monoid w, Functor m, MonadPlus m	Bind m, Semigroup w	Monoid w, Monad m	Monoid w, MonadPlus m
Either	EitherT e m <sup>C.M.T.E</sup>			Monad m	Monad m, Semigroup e		Monad m	Monad m, Monad e	Monad m, Monad e	Monad m	Monad m	Monad m, Monad e
Either	EitherT e m a <sup>C.M.T.E</sup>	Semigroup m										
	Parser <sup>D.ATTO</sup>			X				X	X		X	X
	ParsecT s u m <sup>T.PARSEC</sup>			X				X	X		X	X
	WrappedMonoid m <sup>D.SEMI</sup>	Monoid m	Monoid m									
	WrappedApplicative f <sup>D.F.A</sup>				Alternative f	Alternative f	Applicative f					
	WrappedMonad m <sup>C.APP</sup>			Monad m	MonadPlus m	MonadPlus m	Monad m	Monad m	MonadPlus m	Monad m		
	WrappedArrow a b <sup>C.APP</sup>			Arrow a	ArrowPlus a	ArrowPlus a	Arrow a	Arrow a	ArrowZero a, ArrowPlus a			
	ArrowMonad a <sup>C.ARR</sup>			Arrow a				Arrow a	ArrowPlus a		ArrowApply a	ArrowApply a, ArrowPlus a
	IO <sup>S.IO</sup>			X	X	X	X	X		X	X	
	ST s <sup>C.M.ST</sup>			X				X			X	
	STM			X				X	X		X	X
	ReadP			X				X	X		X	X
	ReadPrec			X				X	X		X	X
Tuples	(a, b)	Semigroup a, Semigroup b	Monoid a, Monoid b									
	(a, b, c)	Semigroup a, Semigroup b, Semigroup c	Monoid a, Monoid b, Monoid c									
	(,) a			X			Semigroup a	Monoid a		Semigroup m		
	a → b	Semigroup b	Monoid b									
	Endo a <sup>D.MONOID</sup>	X	X									
	(→) a			X			X	X		X	X	
	Const a b <sup>C.APP</sup>	Semigroup a		X			Semigroup m	Monoid m				
	Const m <sup>C.APP</sup>			X			Apply f					
	Static f a <sup>D.SS</sup>			Functor f	Alt f	Plus f		Applicative f				
	Compose f g <sup>D.SS</sup>			Functor f, Functor g				Applicative f, Applicative g	Alternative f, Alternative g			
	Product f g <sup>D.F.C</sup>			Functor f, Functor g			Apply f, Apply g	Applicative f, Applicative g	Applicative f, Applicative g	Bind f, Bind g		
Note 1: Typeclasses in Haskell imply laws, not (necessarily) semantics												
Note 2: While a uniform semantic / behaviour would be nice to have, most 'class laws' were found insufficient to provide this, and yet no additional laws were specified (hysterical raisins)												
C.APP	Control.Applicative	base		D.BS	Data.ByteString	bytestring		D.M	Data.Maybe, Prelude	base		
C.ARR	Control.Arrow	base		D.BS.L	Data.ByteString.Lazy	bytestring		D.MAP	Data.Map	containers		
C.M.ST	Control.Monad.ST	base		D.DLIST	Data.Dlist	dlist		D.MONOID	Data.Monoid, Prelude	base		
C.M.T.E	Control.Monad.Trans.Either	transformers		D.EITH	Data.Either, Prelude	base		D.ORD	Data.Ord, Prelude	base		
C.M.T.ERR	Control.Monad.Trans.Error	transformers		D.F.A	Data.Functor.Apply	semigroupoids		D.SEMI	Data.Semigroup	semigroups		
C.M.T.I	Control.Monad.Trans.Identity	transformers		D.F.B	Data.Functor.Bind	semigroupoids		D.SEQ	Data.Sequence	containers		
C.M.T.L	Control.Monad.Trans.List	transformers		D.F.C	Data.Functor.Compose	transformers		D.SET	Data.Set	containers		
C.M.T.M	Control.Monad.Trans.Maybe	transformers		D.F.I	Data.Functor.Identity	transformers		D.SS	Data.Semigroupoid.*	semigroupoids		
C.M.T.R	Control.Monad.Trans.Reader	transformers		D.HMAP	Data.HashMap	unordered-containers		D.T	Data.Text	text		
C.M.T.RWS	Control.Monad.Trans.RWST	transformers		D.HSET	Data.HashSet	unordered-containers		D.T.L	Data.Text.Lazy	text		
C.M.T.S	Control.Monad.Trans.State	transformers		D.IMAP	Data.IntMap	containers		D.TREE	Data.Tree	containers		
C.M.T.W	Control.Monad.Trans.Writer	transformers		D.ISET	Data.InsSet	containers		S.IO	System.IO, Prelude	base		
D.ATTO	Data.Attoparsec	attoparsec		D.LIST	Data.List, Prelude	base		T.PARSEC	Text.Parsec.Prim	parsec		
				D.L.NE	Data.List.NonEmpty	semigroups						

Binary operation semantic / Mempty 'meaning' / Additional Laws												
	Class:	SemiGroup Data.Semigroup	Monoids Data.Monoid	Alt Data.Functor.Alt	Plus Data.Functor.Plus	Apply Data.Functor.Apply	Applicative Control.Applicative	Alternative Control.Applicative	Bind Data.Functor.Bind	Monad Control.Monad	Monad Plus Control.Monad	
"Base"	Type	$\Leftarrow$	$\Leftarrow$	mempty	$\langle \rangle$	zero	$\langle \rangle$	$\langle \rangle$ , pure	$\langle \rangle$ , empty	$\gg$ , join	$\gg$ , return	mplus, mzero
	Ordering	Choice	Choice	EQ								
	()	None	None	()								
Bool	All	Combine	Combine	True								
Bool	Any	Combine	Combine	False								
Word8	ByteString	Combine	Combine	Empty								
Char	Text	Combine	Combine	Empty								
Num	Sum a	Combine	Combine	0								
	Product a	Combine	Combine	1								
Ord	Min a	Choice	Choice	maxBound								
	Max a	Choice	Choice	minBound								
	Dual a	$\sim a$	$\sim a$	$\sim a$								
	[a]	Both	Both	Empty								
	[]				Both	Empty	$\langle \rangle$	Both	x	x	x	Left Dist.
	ZipList						$\langle \rangle$	Both	*			
	Seq a	Both	Both	Empty	Both	Empty	ap	x	x	x	x	x
	Seq											
	NonEmpty a	Both			Both		ap	x		x	x	
	NonEmpty											
	DList a		Both	Empty				x	Both	x	x	x
	Set a	Both	Both	Empty								
Int	IntSet	Both	Both	Empty								
	HashSet a	Both	Both	Empty								
	Map k a	Both	Both	Empty								
	Map k				Both	Empty	(...)			Ord k		
Int	IntMap a	Both	Both	Empty	Both	Empty	(...)			x		
	IntMap											
	HashMap k a	Both	Both	Empty								
	HashMap k											
	Tree							x		x	x	
Maybe	Maybe				Choice	Empty	apDefault	x	Choice	x	x	Left Catch
	Maybe a	Combine	Combine	Empty								
Maybe	Option				Choice	Empty	$\langle \rangle$	x	Choice	x	x	x
	Option a	Combine	Combine	Empty								
Maybe	First a		Choice	Empty								
	Last a		Choice	Empty								
	First a	Choice										
	Last a	Choice										
	Either a				Choice		(...)	x		x	x	
	Either a b	Choice		$\sim$ Empty								
	Identity						$\langle \rangle$	x		x	x	
	IdentityT m				Combine	$\sim m$	$\langle \rangle$	Applicative m	Alternative m	Bind m	Monad m	MonadPlus m
Maybe	MaybeT m				Choice	Empty	apDefault	Functor m, Monad m	Functor m, Monad m	Bind m, Monad m	Monad m	Monad m
	ListT m				Combine	Empty	(...)	Applicative m	Applicative m	Bind m, Monad m	Monad m	Monad m
	ReaderT e m				Combine	$\sim m$	(...)	Applicative m	Alternative m	Bind m	Monad m	MonadPlus m
	WriterT w m				Combine	$\sim m$	(...)	Monoid w, Applicative m	Monoid w, Alternative m	Bind m, Semigroup w	Monad m	MonadPlus m
	StateT s m				Combine	$\sim m$	apDefault	Functor m, Monad m	Functor m, MonadPlus m	Bind m	Monad m	MonadPlus m
Either e	ErrorT e m				Choice	$\sim$ Empty	apDefault	Functor m, Monad m	Functor m, Monad m, Error e	Bind m, Monad m	Monad m, Error e	Monad m, Error e
	RWST r w s m				Combine	$\sim m$	apDefault	Monoid w, Functor m, Monad m	Monoid w, Functor m, MonadPlus m	Bind m, Semigroup w	Monad m	MonadPlus m
Either	EitherT e m				Both?		(...)	Monad m, Monad e	Both	Monad m	Monad m	Monad m, Monad e
Either	EitherT e m a	Choice										
	Parser <sup>DATTO</sup>		x					x	x		x	x
	ParsecT s u m <sup>TPARSEC</sup>		x					x	x		x	x
	WrappedMonoid m	$\sim m$	$\sim m$	$\sim m$								
	WrappedApplicative f				$\sim f$	$\sim f$	$\sim f$					
	WrappedMonad m				$\sim f$	$\sim m$	$\sim m$	$\sim m$	$\sim m$	$\sim m$		
	WrappedArrow a b				$\sim a$	$\sim a$	$\sim a$	$\sim a$	ArrowZero a, ArrowPlus a			
	ArrowMonad a							$\sim a$	$\sim a$		ArrowApply a	ArrowApply a, ArrowPlus a
	IO				Choice	error	$\langle \rangle$	x		x	x	
	ST s							x		x	x	
	STM							x	x	x	x	Left Catch
	ReadP							x	x	x	x	
	ReadPrec							x	x	x	x	
Tuples	(a, b)	$\sim a, \sim b$	$\sim a, \sim b$	$\sim a, \sim b$								
	(a, b, c)	$\sim a, \sim b, \sim c$	$\sim a, \sim b, \sim c$	$\sim a, \sim b, \sim c$								
	(,) a						(..)	Monoid a		Semigroup m		
	a $\rightarrow$ b	$\sim b$	$\sim b$	$\sim b$								
	Endo a	Neither	Neither	Neither								
	( $\rightarrow$ ) a						$\langle \rangle$	x		x	x	
	Const a b	$\sim a$										
	Const m						$\langle \rangle$	Monoid m				
	Static f a				$\sim f$	Plus f	(..)	Applicative f				
	Compose f g							Applicative f, Applicative g	Alternative f, Alternative g			
	Product f g (D.F.P)						(..)	Applicative f, Applicative g	Applicative f, Applicative g	Bind f, Bind g		
	Cokleisli w a						(..)	x			x	

Choice	Binary operation chooses one of the values
Combine	Binary operation combines both values
Both [Lists/Seq/Nempty]	Binary operation chooses all possible outcomes, thus combining them
Both [Sets/Maps]	Binary operation combines both values, choosing from left when conflicts arise
Neither	None of the above concepts makes sense in this context
$\sim a$	as a
Empty	mempty/zero value reflects empty container