# New ideas for scalable attractor detection and control of asynchronous Boolean networks

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October 4, 2022

# Attractor detection and control of asynchronous Boolean networks

Two most important issues in Boolean networks research with many applications in various fields [Akutsu, 2018, Schwab et al., 2020].

Usually, the attractor detection issue is the preceding step of the control issue.

Unfortunately, both of them are very challenging, especially for large-scale networks.

Many methods have been proposed.

### Attractor detection methods

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BDD-based methods: genYsis [Garg et al., 2008], geneFatt [Zheng et al., 2013], CABEAN [Mizera et al., 2019, Su and Pang, 2021a].
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Reduction-based methods: AEON [Benes et al., 2021].

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Trap space-based methods: PyBoolNet <sup>1</sup> [Klarner et al., 2017], pystablemotifs [Rozum et al., 2021b, Rozum et al., 2021a].
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Feedback vertex set-based methods: FVS-ABN [Trinh et al., 2020], iFVS-ABN [Giang and Hiraishi, 2021], mtsNFVS [Trinh et al., 2022b].

All of them have advantages and disadvantages. To our best knowledge, none of them can robustly handle complex networks with thousands of nodes.

<sup>&</sup>lt;sup>1</sup>It is not an exact method.

#### Control methods

BDD-based and decomposition-based methods: CABEAN [Su and Pang, 2021b, Su and Pang, 2021a].

Reduction-based methods: AEON [Brim et al., 2021].

Trap space-based methods:

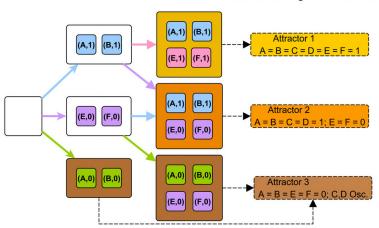
PyBoolNet [Fontanals et al., 2020, Cifuentes-Fontanals et al., 2021], pystablemotifs [Zañudo and Albert, 2015, Rozum et al., 2021a].

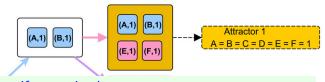
# Objective

pystablemotifs and mtsNFVS have much more potential to reach the genome scale.

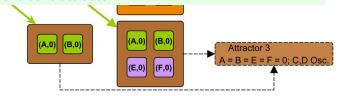
Both of them have their own advantages and disadvantages, but fortunately they can be complementary to each other.

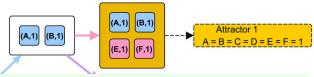
Develop a more efficient method that can benefit both the attractor detection and control issues, and in particular can handle networks at the genome scale.



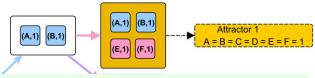


- stable motif = maximal trap space
- "quasi" attractor = minimal trap space
- motif-avoidant attractor = ?

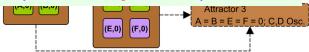




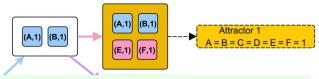
- pystablemotifs is beneficial to not only the attractor detection problem but also the control problem as it provides a succession diagram that can be efficiently used for control.
- If solely considering attractor identification, pystable-motifs seems to have disadvantages as compared to other methods such as AEON, iFVS-ABN, and mtsNFVS.



- pystablemotifs must check the existence of motif-avoidant attractors.
- Although it uses time reversal to prune the considered state space, the remaining part (called the terminal restriction space) may be still too large to be analyzed.

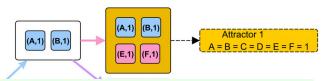


#### E Succession diagram and attractors



- pystablemotifs relies on PyBoolNet to compute stable motifs (i.e., maximal trap spaces). However, PyBoolNet does not work well with networks with Boolean functions having many input nodes.
- The reason for this is PyBoolNet mainly relies on primeimplicants computation, whereas the number of primeimplicants may be too huge if there are many input nodes.

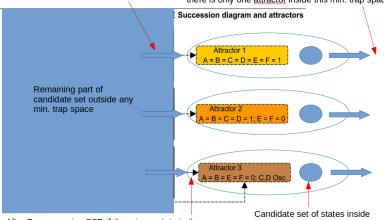
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- The size of the succession diagram may be too large.
- Apart from the theoretical worst case ( $n_{sm}$ ! where  $n_{sm}$  is the number of stable motifs), the number of stable motifs may be actually too large because for example, the network has two many source nodes (node A is a source node if  $f_A = A$ ).

Preprocessing SSF (shrink the candidate set)

After Preprocessing SSF, if there is only one state, we do not need the reachability check. In this case, there is only one attractor inside this min. trap space.



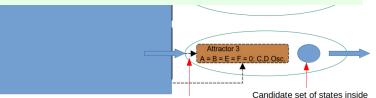
After Preprocessing SSF, if there is no state in the remaining part, we do not need the reachability check. In this case, there is no attractor outside any min. trap space. each min. trap space

Preprocessing SSF (shrink the candidate set)

After <u>Preprocessing SSF</u>, if there is only one state, we do not need the <u>reachability</u> check. In this case, there is only one <u>attractor</u> inside this min. trap space.



- The candidate set F (the blue part) is computed based on an negative feedback vertex set  $U^-$  of the ABN.

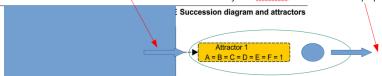


After Preprocessing SSE, if there is no state in the remaining part, we do not need the reachability check. In this case, there is no attractor outside any min. trap space.

Candidate set of states inside each min. trap space

Preprocessing SSF (shrink the candidate set)

After <u>Preprocessing SSF</u>, if there is only one state, we do not need the <u>reachability</u> check. In this case, there is only one <u>attractor</u> inside this min. trap space.



- If the size of the negative feedback vertex set is too large, there may be too many states in the candidate set F (i.e., the set of fixed points of the reduced STG), leading to extremely longer time for the computation of F, Preprocessing SSF, and maybe the reachability analysis.
- Note that real-world models usually have **small** minimum negative feedback vertex sets.

After Preprocessing SSE, if there is no state in the remaining part, we do not need the reachability check. In this case, there is no attractor outside any min. trap space.

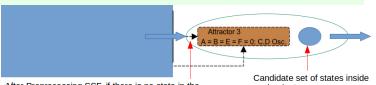
canuluate set of states inside each min. trap space

Preprocessing SSF (shrink the candidate set)

After Preprocessing SSF, if there is only one state. we do not need the reachability check. In this case, there is only one attractor inside this min. trap space.



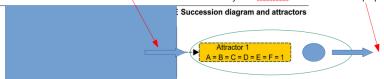
- mtsNFVS also uses PyBoolNet to compute the candidate set as well as the set of minimal trap spaces. Again, it will not work well with the case of many input nodes.



After Preprocessing SSF, if there is no state in the remaining part, we do not need the reachability check. In this case, there is no attractor outside any min. trap space. each min. trap space

Preprocessing SSF (shrink the candidate set)

After <u>Preprocessing SSF</u>, if there is only one state, we do not need the <u>reachability</u> check. In this case, there is only one <u>attractor</u> inside this min. trap space.



- If some motif-avoidant attractors exist or the results of Preprocessing SSF are not good enough, mtsNFVS still must check the reachability in asynchronous BNs, which is PSPACE-complete in general.
- Moreover, the target set for the reachability analysis is maybe small (i.e., the union of all minimal trap spaces).

After Preprocessing SSE, if there is no state in the remaining part, we do not need the reachability check. In this case, there is no attractor outside any min. trap space.

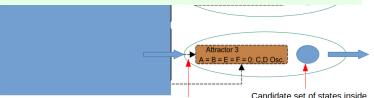
Candidate set of states inside each min. trap space

Preprocessing SSF (shrink the candidate set)

After <u>Preprocessing SSF</u>, if there is only one state, we do not need the <u>reachability</u> check. In this case, there is only one attractor inside this min. trap space.



- Currently, mtsNFVS focuses solely on the attractor detection problem.



After Preprocessing SSE, if there is no state in the remaining part, we do not need the reachability check. In this case, there is no attractor outside any min. trap space.

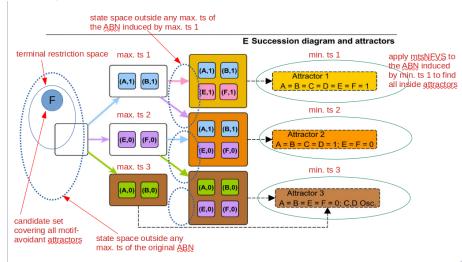
Candidate set of states insid each min. trap space

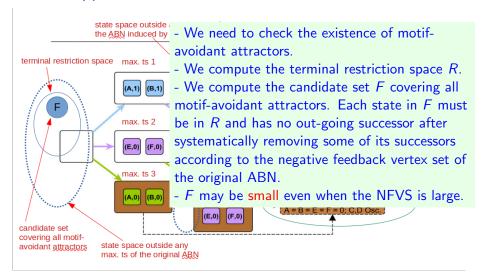
#### New idea

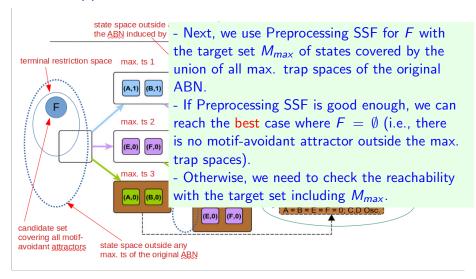
In principle, our new idea is to combine pystablemotifs and mtsNFVS to obtain a more efficient method that can benefit both the attractor detection and control problems.

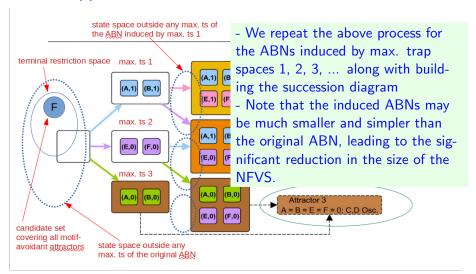
Hereafter, we will present the general approach along with many new findings that can speedup the whole process.

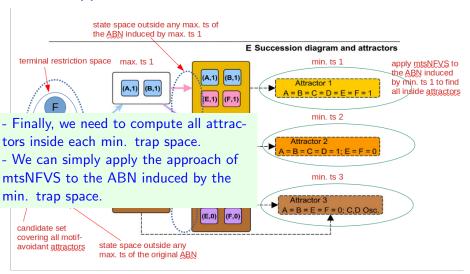
It follows the process of pystablemotifs (i.e., building the succession diagram).

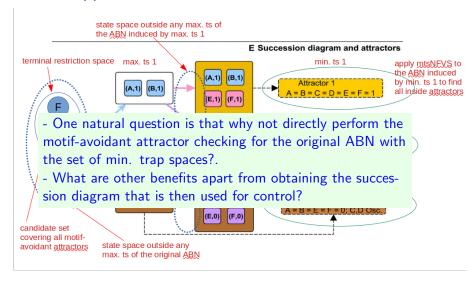


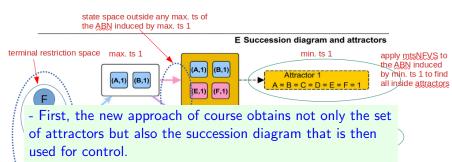






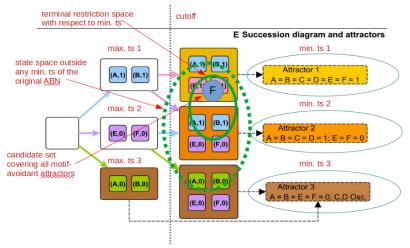


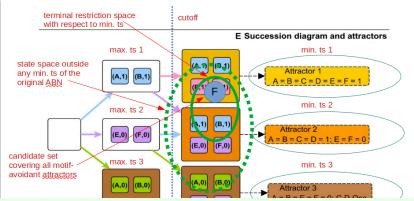




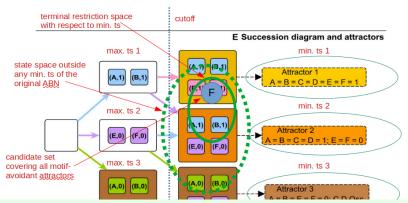
- Second, we observed that in this case the terminal restriction space may be too huge, leading to the candidate set *F* may be too large (hence, hard to be computed as well).
- cand cove Third,  $M_{max}$  is much broader than  $M_{min}$  in most cases, hence using max. trap spaces can help Preprocessing SSF to reach good cases more easily than using min. trap spaces.

The above approach is promising. However, how to deal with the problem of large succession diagrams?.

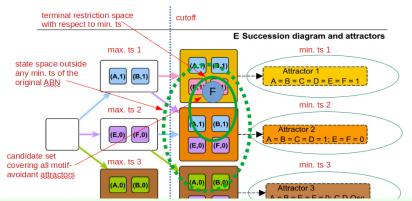




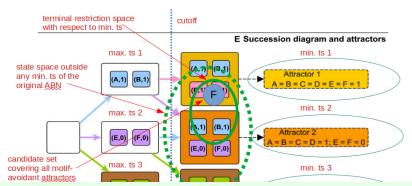
- When the size of the succession diagram becomes too large (maybe exceeding a threshold), we stop its construction.
- However, we still need to check the existence of motif-avoidant attractors.



- First, we compute all min. trap spaces of the original ABN.
- Second, we compute the terminal restriction space R with respect to these min. trap spaces.
- Next, we get the intersection between R and the state spaces induced by the already computed max. trap spaces (e.g., max. ts 1, 2, 3).

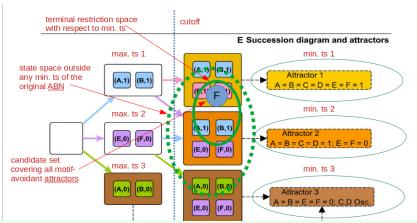


- Then, we compute the candidate set F with respect to the NFVS of the original ABN.
- Each state in F must be in the intersected set obtained beforehand.
- F may be small even when the NFVS is large because the intersected set may be not too large.

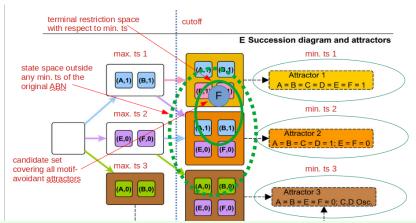


Next, we use Preprocessing SSF for F with the target set  $M_{min}$  of states covered by the union of all min. trap spaces of the original ABN.

- If Preprocessing SSF is good enough, we can reach the best case where  $F=\emptyset$  (i.e., there is no motif-avoidant attractor).
- Otherwise, we need to check the reachability with the target set including  $M_{min}$ .

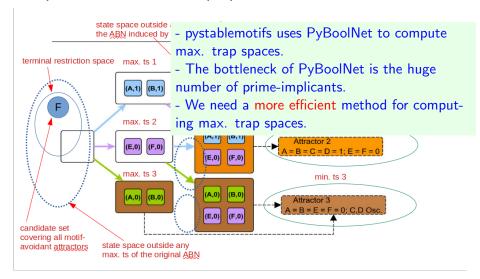


- Finally, we need to compute all attractors inside each min. trap space.
- We can simply apply the approach of mtsNFVS to the ABN induced by the min. trap space.

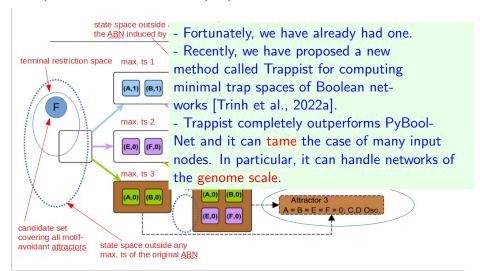


- After finishing the above process, we will obtain the whole attractor landscape and the partial succession diagram.

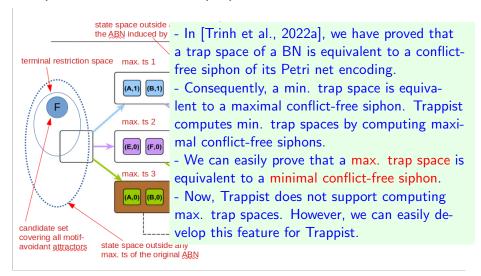
# Computation of max. trap spaces



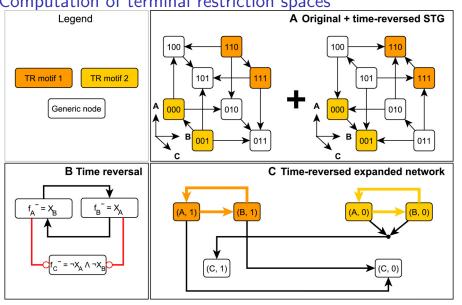
# Computation of max. trap spaces



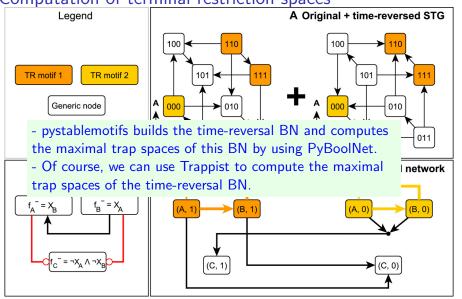
# Computation of max. trap spaces



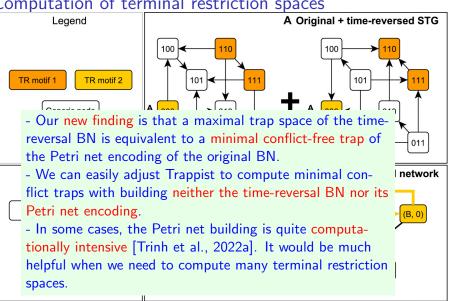
Computation of terminal restriction spaces



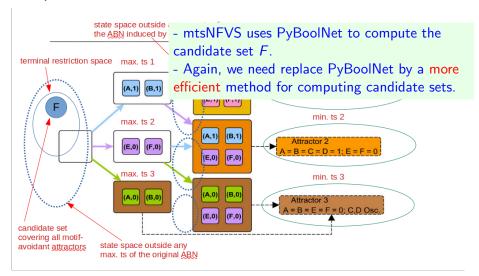
Computation of terminal restriction spaces



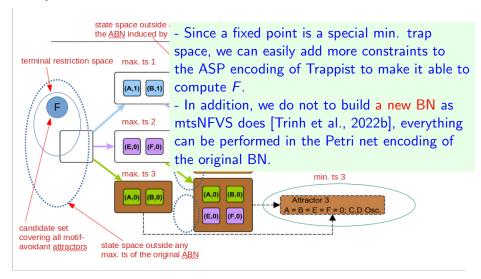
Computation of terminal restriction spaces

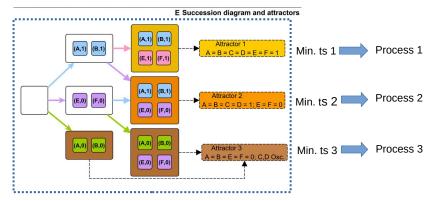


## Computation of candidate sets

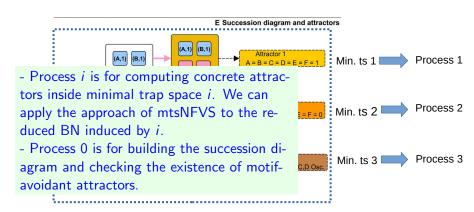


## Computation of candidate sets

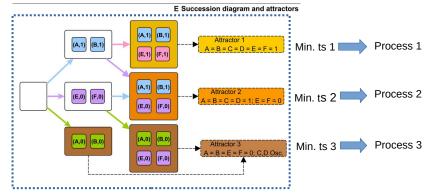




Process 0

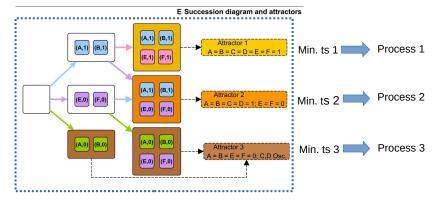


Process 0



Process 0

- Processes 0, 1, 2, ... can be completely paralleled.



Process 0

- Process 0 can even be divided into many paralleled subprocesses.

## Target control

After finishing the attractor detection phase, we will obtain the whole attractor landscape as well as the partial/full succession diagram. If the succession diagram is full, its size should be moderate.

The next step is how to compute minimum control policies that drive the network dynamics into a target attractor/min. trap space from any initial state?

There are some existing methods for the target control of asynchronous Boolean networks: CABEAN [Su and Pang, 2021a], PyBoolNet [Fontanals et al., 2020, Cifuentes-Fontanals et al., 2021], pystablemotifs [Zañudo and Albert, 2015, Rozum et al., 2021a], AEON [Brim et al., 2021].

# Target control: our observations I

CABEAN always ensures that the resulting control policies are minimum. It relies on the calculation of strong basin of attraction, which may be very computationally expensive.

PyBoolNet exploits the information on trap spaces to find control policies. However, it does not ensure that the resulting control policies are minimum. It uses model checking to improve the quality of the control policies, which may be very computationally expensive as well. Moreover, its scalability may be limited by the necessity to scan through the available perturbations.

pystablemotifs uses the succession diagram to find control policies. However, it does not ensure that the resulting control policies are minimum.

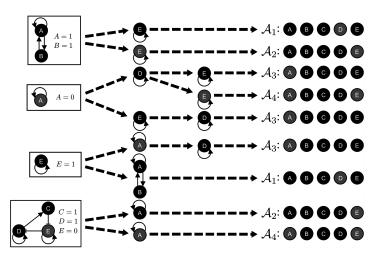
# Target control: our observations II

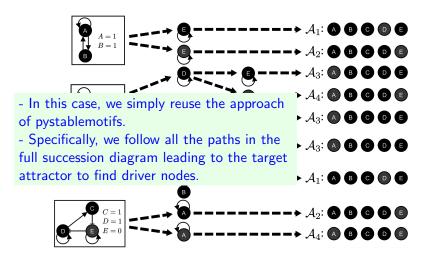
AEON uses methods based on the computation of the strong basin, but with symbolic representation to exhaustively analyse all perturbations simultaneously. A postprocessing step is then needed to extract the minimal perturbations from the final result. Alternatively, if the network has parameters, such postprocessing can also be used to extract perturbations with favourable robustness within the parameter space. The method is mainly limited by the complexity of the symbolic state space search for all available perturbations.

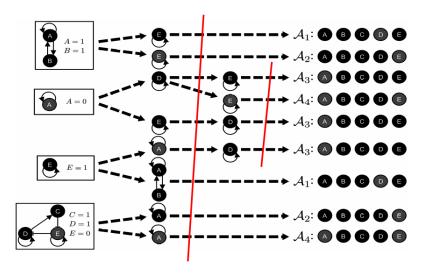
In the reported experiments [Su and Pang, 2021b, Su and Pang, 2021a], pystablemotifs is more time-efficient in most cases, though it did not return the minimum results in some cases.

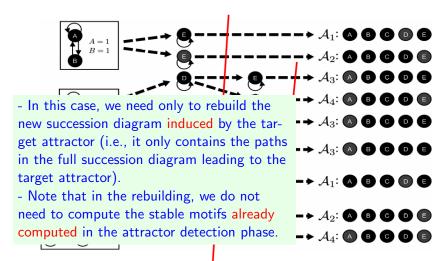
## Target control: our observations III

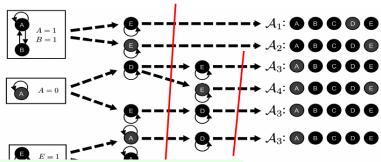
In our opinion, pystablemotifs has much more potential than the others. We should dive into it. Of course, we need to improve both its time-efficiency and accuracy.







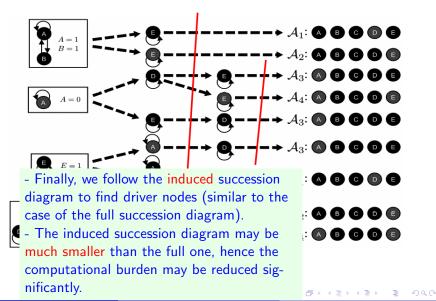




- One question may be whether we need to compute both  $\{E=1\}$  and  $\{E=0\}$ . No, we do not need. We have already known the target attractor, hence we can add constraints to the ASP encoding to guide Trappist for searching only stable motifs that are compatible with the target attractor  $\mathcal{A}_3$ .



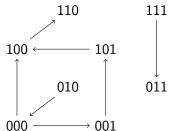
$$- \rightarrow \mathcal{A}_4$$
: (A) (B) (C) (D) (E)



## Improve the accuracy

Consider the example asynchronous Boolean network.

$$\begin{cases} f_1 = \neg x_2 \lor (x_1 \land \neg x_3) \\ f_2 = (x_1 \land \neg x_3) \lor (x_2 \land x_3) \\ f_2 = (x_1 \land \neg x_3) \lor (x_2 \land x_3) \end{cases}$$



Assume that the target attractor is  $\{110\}$ . The result of pystablemotifs is  $\{x_1 = 1, x_3 = 0\}$ . The minimum result should be  $\{x_3 = 0\}$ .

We have obtained a preliminary idea for improving the accuracy of pystablemotifs. However, we need to make it more specific as well as investigate its efficiency. In most cases, smaller control policies, longer computational time. We will present it to you later.

# Bottlenecks of both pystablemotifs and mtsNFVS

The new approach still encounters the two bottlenecks of both pystablemotifs and mtsNFVS.

The case of many source nodes where there are actually too many attractors (at least  $2^k$  where k is the number of source nodes). mtsNFVS is less affected than pystablemotifs, but this is still problem because mtsNFVS uses the set of explicit (not symbolic) min. trap spaces.

There exist some very huge attractors inside min. trap spaces. In this case, the number free variables of a min. trap space is still too large (even all the nodes of the original network). pystablemotifs only ends with min. trap spaces. It is very hard for mtsNFVS to reach the best case (i.e., |F|=1) to avoid the reachability analysis.

We have obtained some preliminary ideas to mitigate the two above bottlenecks. We will present it to you later.

## Implementation

We need to alter the code of pystablemotifs in deep.

The first thing needed to be done may be to integrate Trappist  $^2$  to pystablemotifs. Since Trappist is written in Python, the integration should be easy.

We will discuss more about other implementation tasks.

## Experimentation

We plan to test the new method on models without constant nodes.

N-K models: expected to handle networks with K=2 and up to 500 nodes.

scale-free models: expected to handle networks with K=10 and up to 5000 nodes.

real-world models: expected to handle all the largest and most complex networks that we can find in the literature. The repository <sup>3</sup> maintained by Samuel Pastva is a good source.

#### Conclusion

The new approach exploits advantages of both pystablemotifs and mtsNFVS.

It benefits not only the attractor detection issue but also the control issue of asynchronous Boolean networks.

We believe that it will be the most promising approach that can reach the genome scale.

#### Collaboration

We hope we will have a nice collaboration on this work. Hence, we should make clear something at the beginning.

#### Participants:

- Our side: Van-Giang Trinh and Samuel Pastva.
- Your side: Jordan Rozum and ?

Authorship (if we can publish some papers :)):

 Two first authors, one from our side and one from your side with the equal contribution?

What do you think?

## Next steps

We will prepare more specific slides (or a report) presenting technical details of the new approach.

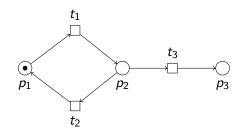
We should have more meetings to discuss in detail as well as make a specific plan.

Thank you for your attention!

#### Petri nets

Bipartite graph

Places PTransitions TWeighted arcs W



A marking for a Petri net is a mapping  $m: P \mapsto \mathbb{N}$  that assigns a number of tokens to each place. A place p is marked by a marking m if and only if m(p) > 0. For example,  $p_1$  is marked,  $p_2$  and  $p_3$  are unmarked.

We shall write pred(x) (resp. succ(x)) to represent the set of vertices that have a (non-zero weighted) arc leading to (resp. coming from) x. For example,  $pred(p_2) = \{t_1\}$ ,  $succ(p_2) = \{t_2, t_3\}$ ,  $pred(t_2) = \{p_2\}$ , and  $succ(t_2) = \{p_1\}$ .

# **Siphons**

## Siphon

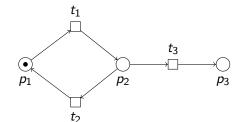
A siphon of a Petri net (P, T, W) is a set of places S such that:

$$\forall t \in T, S \cap succ(t) \neq \emptyset \Rightarrow S \cap pred(t) \neq \emptyset.$$

Once a siphon is unmarked, it remains unmarked.

$$S = \{p_1, p_3\}$$
 is not a siphon because  $S \cap succ(t_3) = \{p_1, p_3\} \cap \{p_3\} = \{p_3\} \neq \emptyset$  but  $S \cap pred(t_3) = \{p_1, p_3\} \cap \{p_2\} = \emptyset$ .

Here:  $\emptyset$ ,  $\{p_1, p_2\}$ ,  $\{p_1, p_2, p_3\}$ 



## **Traps**

### Trap

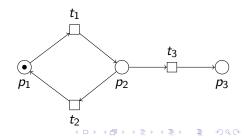
A trap of a Petri net (P, T, W) is a set of places S such that:

$$\forall t \in T, S \cap pred(t) \neq \emptyset \Rightarrow S \cap succ(t) \neq \emptyset.$$

Once a trap is marked (i.e., at least one of its places is marked), it remains marked.

$$S = \{p_1, p_3\}$$
 is not a trap because  $S \cap pred(t_1) = \{p_1, p_3\} \cap \{p_1\} = \{p_1\} \neq \emptyset$  but  $S \cap succ(t_1) = \{p_1, p_3\} \cap \{p_2\} = \emptyset$ .

Here:  $\emptyset$ ,  $\{p_1, p_2, p_3\}$ 



### Petri net of a Boolean model

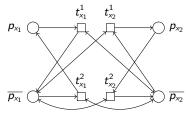
The original encoding was established in [Chaouiya et al., 2004].

Two places for each gene:  $v \rightsquigarrow p_v, \overline{p_v}$ 

Solutions of  $f_{\nu} \not\leftrightarrow \nu \rightsquigarrow$  transitions from  $p_{\nu}$  to  $\overline{p_{\nu}}$  (and back)

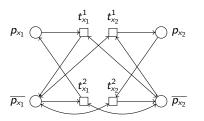
At any marking m of the Petri net encoding a Boolean model, it always holds that  $m(p_v) + m(\overline{p}_v) = 1$ .

$$\begin{cases} f_1 = (x_1 \wedge x_2) \vee (\neg x_1 \wedge \neg x_2) \\ f_2 = (x_1 \wedge x_2) \vee (\neg x_1 \wedge \neg x_2) \end{cases}$$



# Conflict-free siphons/traps

A siphon/trap is called **conflict-free** if it does not contain both  $p_v$  and  $\overline{p_v}$  for all  $v \in V$ .



Siphon	Conflict-free?
Ø	yes
$\{\overline{p_{x_1}},\overline{p_{x_2}}\}$	yes
$\{p_{x_1},\overline{p_{x_1}}\}$	no
$\{p_{x_2},\overline{p_{x_2}}\}$	no

A conflict-free siphon (resp. trap) is *maximal* if it is not a subset of any other conflict-free siphon (resp. trap).

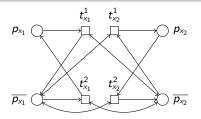
# Conflict-free siphons are trap spaces

#### Theorem 1

Let  $\mathcal M$  be a Boolean model and  $\mathcal P$  be its Petri net encoding. There is a one-to-one correspondence between the set of **trap spaces** of  $\mathcal M$  and the set of **conflict-free siphons** of  $\mathcal P$ .

$$\begin{cases} f_1 = (x_1 \wedge x_2) \vee (\neg x_1 \wedge \neg x_2) \\ f_2 = (x_1 \wedge x_2) \vee (\neg x_1 \wedge \neg x_2) \end{cases}$$

Trap space	Conflict-free siphon
**	Ø
11	$\{\overline{p_{x_1}},\overline{p_{x_2}}\}$



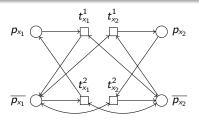
# Maximal conflict-free siphons are minimal trap spaces

#### Theorem 2

Let  $\mathcal M$  be a Boolean model and  $\mathcal P$  be its Petri net encoding. There is a one-to-one correspondence between the set of **minimal trap spaces** of  $\mathcal M$  and the set of **maximal conflict-free siphons** of  $\mathcal P$ .

$$\begin{cases} f_1 = (x_1 \wedge x_2) \vee (\neg x_1 \wedge \neg x_2) \\ f_2 = (x_1 \wedge x_2) \vee (\neg x_1 \wedge \neg x_2) \end{cases}$$

Trap space	Conflict-free siphon
**	Ø
11	$\{\overline{p_{x_1}},\overline{p_{x_2}}\}$



# Proposed method for minimal trap space computation

From Theorem 2, we propose a new method for computing minimal trap spaces of a Boolean model  $\mathcal{M}$ .

- Build the Petri net encoding  $\mathcal{P}$  of  $\mathcal{M}$ .
- ullet Compute all maximal conflict-free siphons of  ${\cal P}.$
- Convert the obtained maximal conflict-free siphons into the corresponding minimal trap spaces.

#### Petri net transformation

Transforming a Boolean model into its Petri net encoding can be done via computing Disjunctive Normal Forms (DNF) of each Boolean function [Chatain et al., 2014]. This transformation is implemented in the bioLQM<sup>4</sup> library using BDDs.

Though this might appear quite computationally intensive it is important to remark first that contrary to the prime-implicants case, there is no need to find *minimal* DNFs.

We use the above transformation in our proposed method.

<sup>4</sup>http://www.colomoto.org/biolqm/

# Maximal conflict-free siphon computation

Characterize all siphons of the encoded Petri net as a system of Boolean rules.

$$p \in S \Rightarrow \bigvee_{p' \in pred(t)} p' \in S, p \in P, t \in T, t \in pred(p)$$

Add to the system the Boolean rules representing the conflict-freeness.

$$p_v \in S \Rightarrow \overline{p_v} \not\in S \land \overline{p_v} \in S \Rightarrow p_v \not\in S, v \in V$$

Encode the system as an ASP.

Use an ASP solver (e.g., clingo [Gebser et al., 2011]) to compute all set-inclusion maximal answer sets of the ASP.

Set-maximality through "heuristics" clingo --heuristic=Domain --enum-mod=domRec --dom-mod=3

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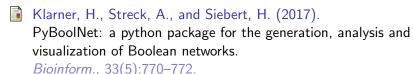
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