**Classes**

**Server**

* Spotify monitor
* InProcessor
* OutProcessor
* Store?? (Database Handler)
* Client Handler

**Client**

* GUI
* Server Handler

**Methods**

**Sportify Monitor:**

* Monitor
* SendData

**OutProcessor:**

* AnalyseData
* GetData

**InProcessor:**

* GetData
* ProcessRawData

**Store?? (Database Handler):**

* GetData
* SetData

**Client Handler:**

* ReceiveClients
* SendData
* HandleRequest
* StoreData

**GUI:**

* formatData
* DisplayData

**Server Handler:**

* RequestData
* SendData
* RecieveData

**UML**

* Class Diagram
* Sequence Diagram
* State Machine
* Use Case Diagrams