

Land Use Transitions Optimization Framework for SISEPUEDE

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Parameters and Variables

Parameters and Indices

Let:

- $n \in \mathbb{N}^+$ be the number of land use classes
- $t \in \mathbb{N}$ be the time period
- $x_t \in \mathbb{R}^n$ be the prevalence vector at time t . For convenience, this is sometimes shown as simply x . Furthermore, since x and W are combined in the objective function, prevalence vectors should be expressed as a stochastic vector, i.e., so that $\sum_i x_i = 1$ and $x_i \geq 0$. Since the area of a region is generally fixed—sea level rise can be represented through transitions to flooded states—expressing land use prevalence as a fraction is relatively straight-forward.
- \hat{x} be the target prevalence vector. Depending on the costs r_i (see below), this vector may only value include legitimate target prevalence values for some classes.
- $a(t) \in \mathbb{R}^n$ be a vector of minimum prevalence allowable for each class at time t (set $a(t) < 0$ if no minimum exists)
- $b(t) \in \mathbb{R}^n$ be a vector of maximum prevalence allowable for each class at time t (set $b(t) > 1$ if no maximum exists)
- $W(t) \in \mathbb{R}^{n \times n}$ be the exogenously specified row-stochastic transition matrix at time t .
- s_{ij} be the negative cost applied to transition probability deviations from i to j (in general, $s_{ij} \leq 0$). These costs are generally set in SISEPUEDE so that the diagonals $s_{ii} > s_{ij}$ when $j \neq i$.

- r_i be the negative cost applied to prevalence deviations for class i (in general, $r_i \leq 0$). In general, each r_i is set to severely penalize missing a target prevalence, so that $r_i > \sum_{i,j} s_{ij}$.

Variables

Let:

- $W_{ij}(t)$ be the adjusted transition matrix at time t . Since $W \in \mathbb{R}^{n \times n}$ a matrix, we use $W^{(j)}$ to represent column j and W_i to represent row i .
- $d(x, x)$ be a distance metric on \mathbb{R}^n

Problem Formulation

$$\begin{aligned}
& \text{maximize } \sum_{i,j} d(W_{ij}, W_{ij}) s_{ij} + \sum_j d(x_t W^{(j)} - \hat{x}_j) r_j \\
& \text{subject to } B_0 \quad (B_0 - \text{see below}) \\
& \quad \quad \quad xW \leq b(t+1) \quad (B_1) \\
& \quad \quad \quad -W_{ij} \leq 0 \forall i, j \quad \text{Lower Bound} \\
& \quad \quad \quad W_{ij} \leq 1 \forall i, j \quad \text{Upper Bound}
\end{aligned} \tag{1}$$

Constraints

B_0 - Minimum Area

The minimum area constraint is designed to ensure that protected areas are protected or that feasible minimum areas are never violated. Therefore, the constraint focuses on ensuring that the area of class i remaining class i never drops below the minimum threshold. Furthermore, if it does due to an initial condition violation, then transitions out of a class are forbidden. This approach leads to a conditional constraint, detailed below in equation (2).

$$B_0 = \begin{cases} -W_{ii} \leq -1 & x_i(t)W_{ii} < a_i(t+1) \\ -x_i(t)W_{ii} \leq -a_i & \text{else} \end{cases} \quad \forall 1 \leq i \leq n \tag{2}$$

Effectively, since $W_{ii} \in [0, 1]$, this standard form ensures that $W_{ii} = 1$ if the unadjusted prevalence in the following time step violates the constraint.

B_1 - Maximum Area

The maximum area constraint is designed to ensure that total areas never exceed a feasible maximum; this is a different conceptual constraint than the minimum. The maximum area constraint focuses on ensuring that the total area of land transitioning into a class never exceeds the maximum threshold. Furthermore, if it does due to an initial condition violation, then transitions into the class are forbidden. This approach is a simpler static constraint, detailed below in equation (3).

$$B_1 = xW \leq b(t+1) \tag{3}$$