

# JAKUB T. JANKIEWICZ



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## PROFILE

I'm a Web developer with a focus on JavaScript. I would only be interested in remote work. If possible would like to work with ReactJS, NextJS, and GraphQL or remote database service like Firebase.

I would also be interested in a job that will allow me to work on Open Source and teach people e.g. via programming courses, mentoring programs, written articles, or any other knowledge sharing that will be part of my job.

## COMMERCIAL EXPERIENCE:

- 2016-2022** ASTEK Polska - Senior Front-End Developer (projects for a pharmaceutical company) - SCRUM, JIRA, Angular.js, Angular, GIT, R, Shiny, webpack, NPM, jQuery, React.js, Vue.js, Docker, Ansible, OpenStack
- 2015** XPro sp. z o. o. - JavaScript Developer (JIRA, Angular.js, GIT)
- 2014** Levitated - JavaScript Developer (project for WhenToManage) - SCRUM, JIRA, Angular.js, Git
- 2013-2014** Z500 - Specjalista IT - Back-end (php, mysql, Svn) i Front-End
- 2013** Grupa Edykacyjna S.A. - Programmer - I was workig on HTML5 Game as part of UE project of school electroic book
- 2012-2013** VocallyTalented - working on UI with JavaScript/CSS/ jQuery, consultancy and ERD Database design for social network for music artists.
- 2011-2012** Aiki Lab PTE. LTD. Web Developer - working on openclipart.org project, and AikiFramework Open Source library and creating website with Aiki (php, MySQL, JavaScript, JSON-RPC, HTML, CSS, jQuery, Bazaar, Git)
- 2011** Snapzu sp. z o. o. Front-End Developer (CSS, JavaScript, jQuery, HTML, Smarty, SVN, Basecamp)
- 2010-2011** Open Source project AikiFramework and openclipart.org site - volunteering (php, Aiki, HTML, JavaScript, Bazaar)

## SKILLS:

### PROGRAMMING LANGUAGES

JavaScript, Lisp, Scheme, Clojure, R, PHP, Python, TypeScript, SQL, Bash, Mustache, Markdown, Twig, XML, SVG, HTML, CSS, RegEx (rarely used: C/C++, Java, Asembler, Ruby)

### TOOLS

Docker, Ansible, GNU Emacs, GIT, Apache, JIRA, GNU/ Linux, Windows, Inkscape, GIMP, VirtualBOX

### TECHNOLOGIES

jQuery, Angular.js, React.js, Next.js, Vue.js, Node.js, Jasmine, Jest, Cypress, Jekyll, Eleventy, SlimFramework, Shiny (R language), JSON-RCP, ERD, MySQL, SQLite, Firebase, Electron, Wordpress

### OTHERS

SEO, Software Security (ethical hacking), writing technical articles, basics of storytelling, theoretical knowledge about mentoring, and conducting training. Computer Graphics (Mostly vector graphics).

## LANGUAGES:

English intermediate  
Polish native

## EDUCATION:

2011 - 2014  
2002 - 2007

Engineering Degree "[Computer Science](#)" with major "[Information Systems](#)" on Kielce University of Technology

2000 - 2002

Non Public post-secondary Electronic School of Towarzystwo Wiedzy Powszechnej with major "[Computer Systems](#)".

1995 - 2000

[Electronic Technikum](#) with major "RTV" at ZSZ nr 1 in Skarzysko-Kamienna

## OPEN SOURCE PROJECTS:

JQUERY TERMINAL

JavaScript library, which can be called a framework for creating command-line applications in a browser. It has a lot of features like syntax highlighting, but also a simple API for basic functionality.

GIT WEB TERMINAL

A command-line application that uses isomorphic-git and gives access to git from a browser. It has interesting usage of Service Worker.

LEASH SHELL

A web application that gives access to a shell on shared hosting that doesn't give access to SSH. It has features like vi and Emacs editors and access to MySQL database.

ISOMORPHIC-GIT

Git implementation in JavaScript for browsers and NodeJS. I'm an active maintainer of the project. The main author doesn't work on the project anymore. I'm mostly communicating with users, doing code reviews, merging changes, and make decisions about the project.

SYSEND

Vanilla JavaScript Library for sending communication between open browser tabs. It has a very simple API and has no dependencies. It uses native browser's APIs.

GGTIPS

R package for creating tooltips on Plots with popular ggplot library. I'm the author of the front-end part. It was a project for ASTEK client (pharmaceutical company)

GAIMAN

Programming language based on Ruby which compiles to JavaScript. The main purpose is to make easier to create command line application like games.

LIPS

Scheme interpreter (a dialect of lisp) written in JavaScript. At the beginning, it was only based on Scheme, but later I've decided that I want to make it a fully R7RS Spec compliant Scheme, plus some additional features.

TAGGER

Simple tag editor in Vanilla JavaScript without any external dependencies.

# COURSES AND TRAININGS:

## WEB APPLICATIONS SECURITY

Web Hacking: Become a Professional Web Pentester  
Hack Yourself First: How to go on the Cyber-Offense  
Ataki na Strony Internetowe: Praktyczny Pentesting  
Hacking Web Applications and Penetration Testing: Fast Start

## JAVASCRIPT

Functional-Light JavaScript, v2  
Deep JavaScript Foundations  
ES6 The Right Parts  
Hardcore Functional Programming in JavaScript

## JAVASCRIPT FRAMEWORKS

The Beginner's Guide to ReactJS  
Advanced React Component Patterns  
Master Electron: Desktop Apps using HTML, JavaScript & CSS  
Understanding TypeScript  
Angular 7 (formerly Angular 2) - The Complete Guide

## CSS

The Complete Flexbox Tutorial: Learn CSS3 Flexbox in 2018  
Ultimate CSS Grid Course: From Beginner to Advanced

## TOOLS

Git Essential Training  
Learning Docker  
Docker for Developers  
Learning Ansible

## SOFT SKILLS

Akademia Mentora: mentoring i programy mentoringowe w praktyce  
Inteligencja Relacyjna - Poczucie wartości | Asertywność | Wywieranie wpływu  
Trainer course – IT trainer  
Praktyczna Inteligencja Emocjonalna  
The Art of Public Speaking and Effective Presentations

## OTHERS

SEO + Content + Link Building  
Optimized Content Marketing  
Technical Writing: Documentation on Software Projects  
Clean Code: Writing Code for Humans

# INTERESTS/HOBBIES:

Open Source, Logo and Logotype design, Mathematics, Photography, RPG, Comics and Graphic Novels, Manga, Anime, Fantasy and SF, Cyberpunk, Editing Wikipedii (mostly Polish), Knowledge sharing through technical writing and answerig programmig question on StackOverflow and Social Media (mostly about JavaScript), SEO, Cybersecurity, Storytelling, Gamification.

Wyrażam zgodę na przetwarzanie moich danych osobowych dla potrzeb niezbędnych do realizacji procesu rekrutacji (zgodnie z ustawą z dnia 10 maja 2018 roku o ochronie danych osobowych (Dz. Ustaw z 2018, poz. 1000) oraz zgodnie z Rozporządzeniem Parlamentu Europejskiego i Rady (UE) 2016/679 z dnia 27 kwietnia 2016 r. w sprawie ochrony osób fizycznych w związku z przetwarzaniem danych osobowych i w sprawie swobodnego przepływu takich danych oraz uchylenia dyrektywy 95/46/WE (RODO).