docs_navigator_app

Un nuevo proyecto de Flutter.

Empezando

Este proyecto es un punto de partida para una aplicación Flutter.

Algunos recursos para ayudarte a comenzar si este es tu primer proyecto de Flutter:

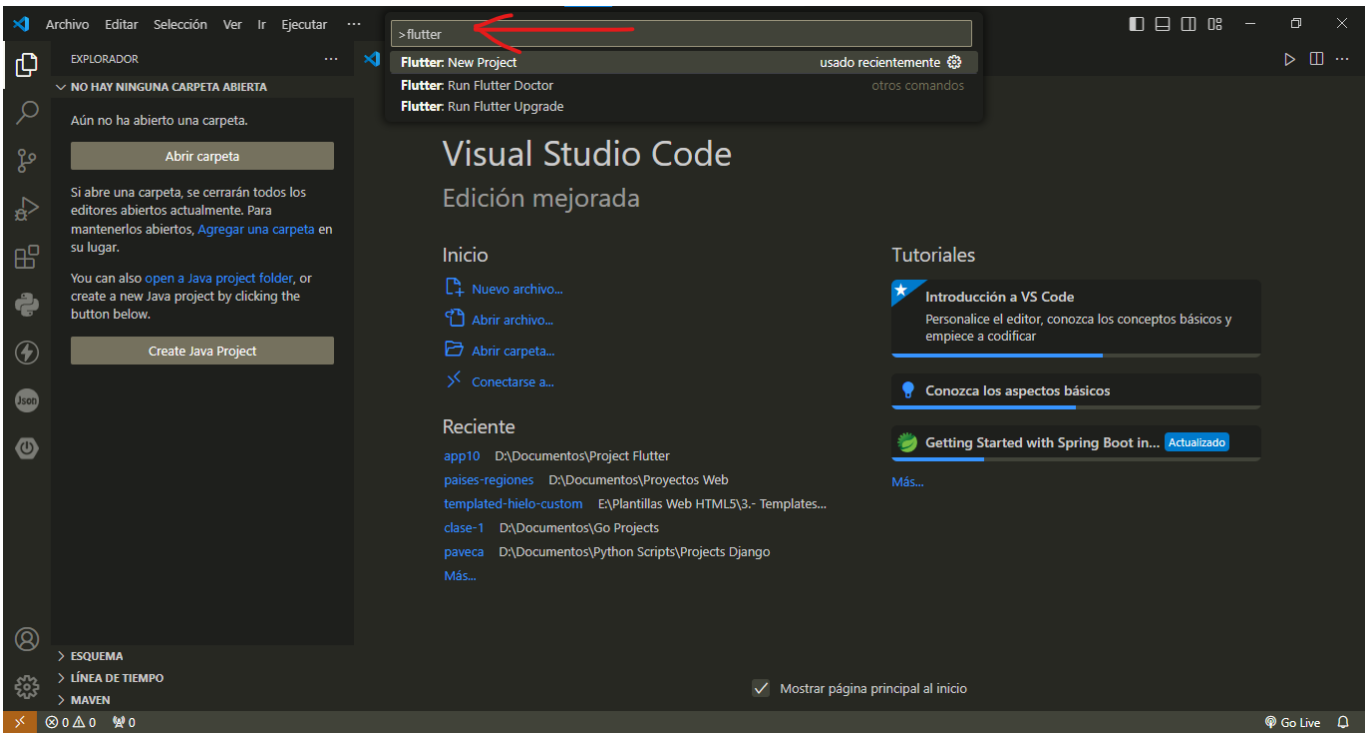
- Lab: Write your first Flutter app
- Cookbook: Useful Flutter samples

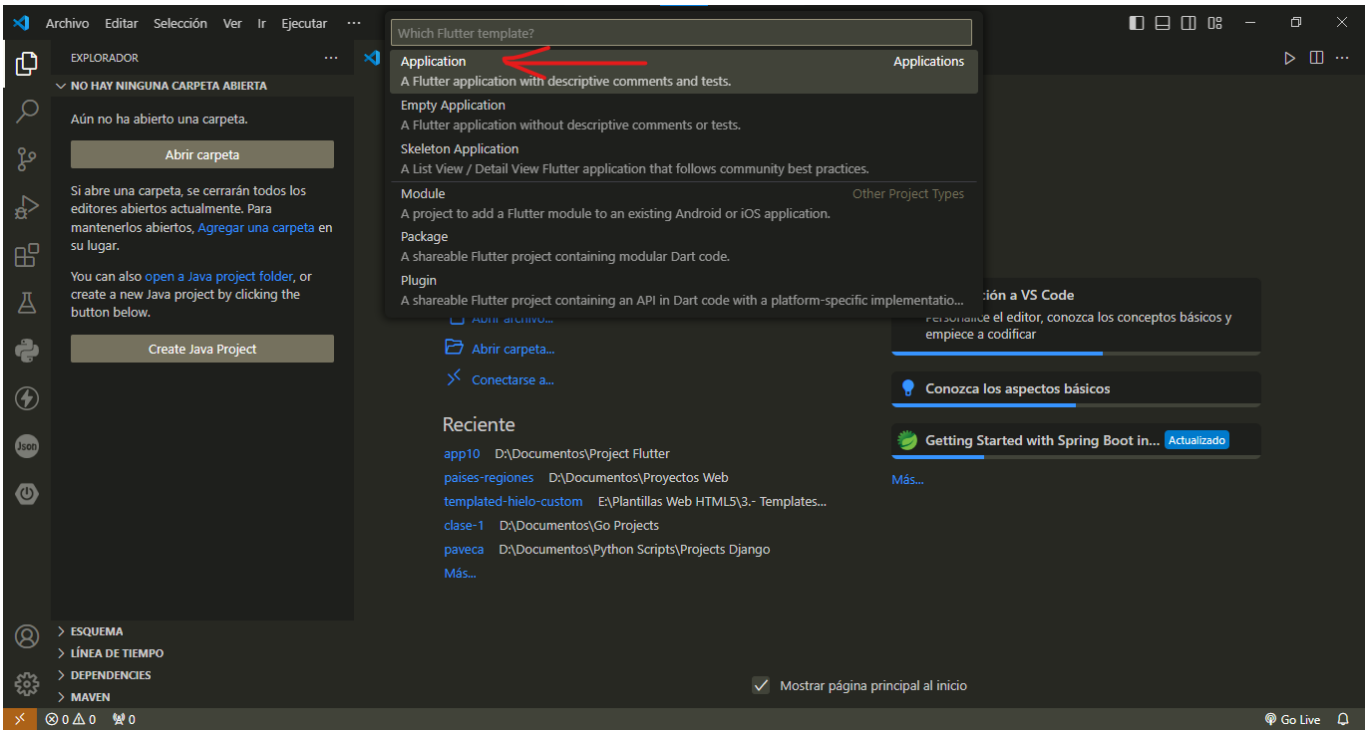
Para obtener ayuda para comenzar con el desarrollo de Flutter, consulte la online documentation, que ofrece tutoriales, ejemplos, orientación sobre desarrollo móvil y una referencia API completa.

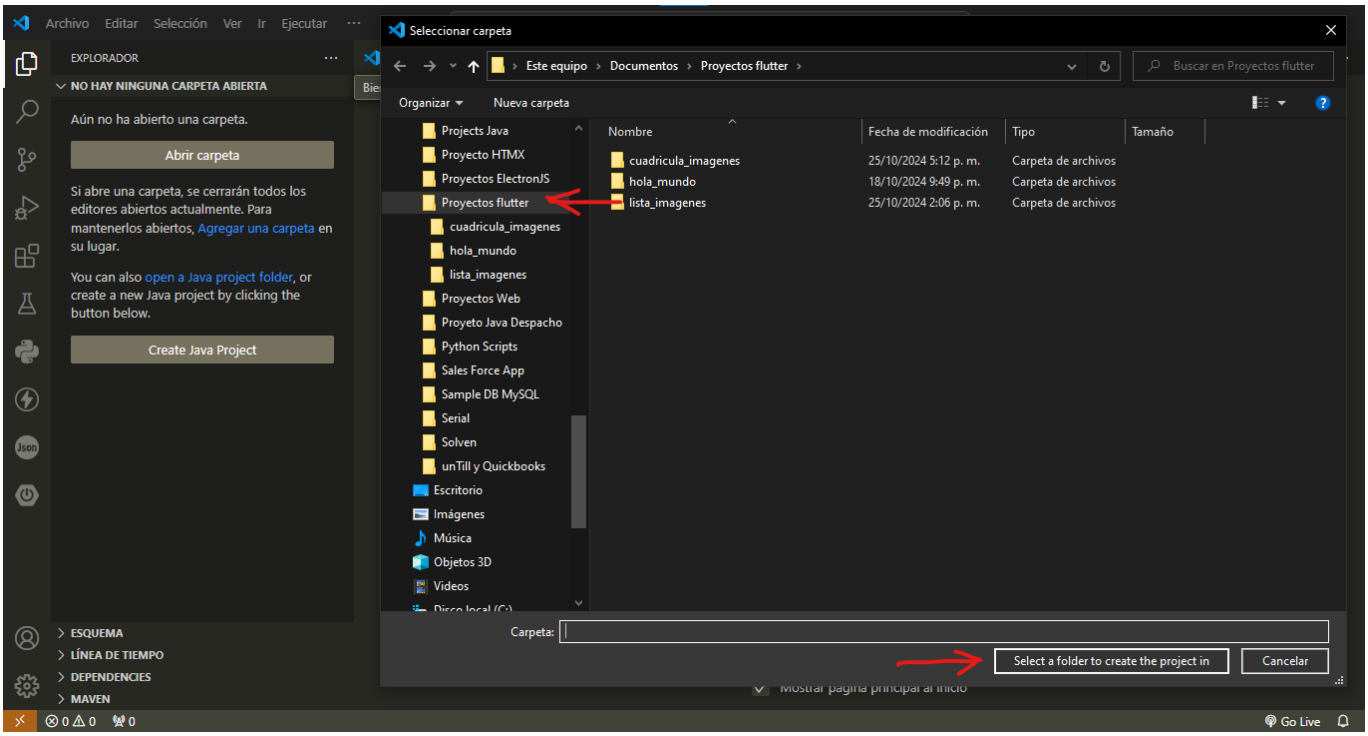
Vista previa de la app Navigación App - Elaborar una aplicación de navegación.

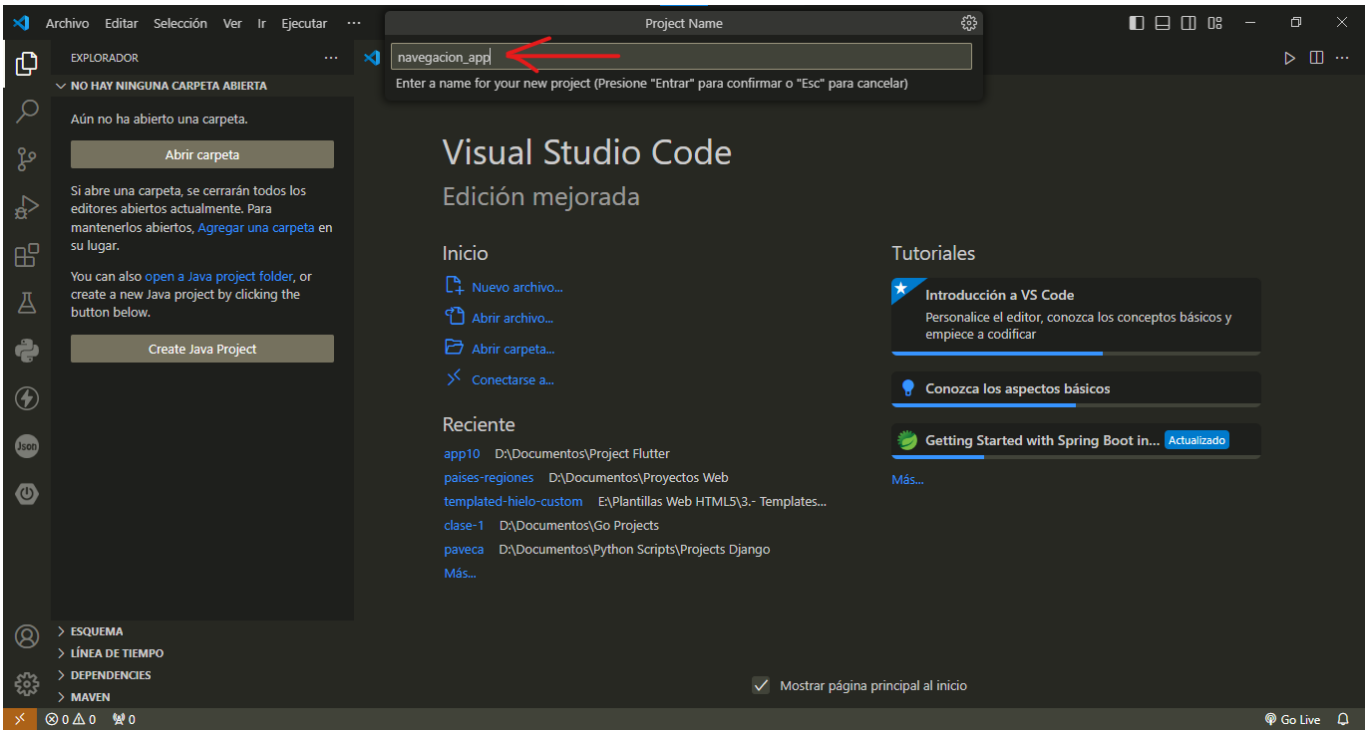
Código de las pantallas

Presionar la combinacion de teclas Ctrl + Shift + p

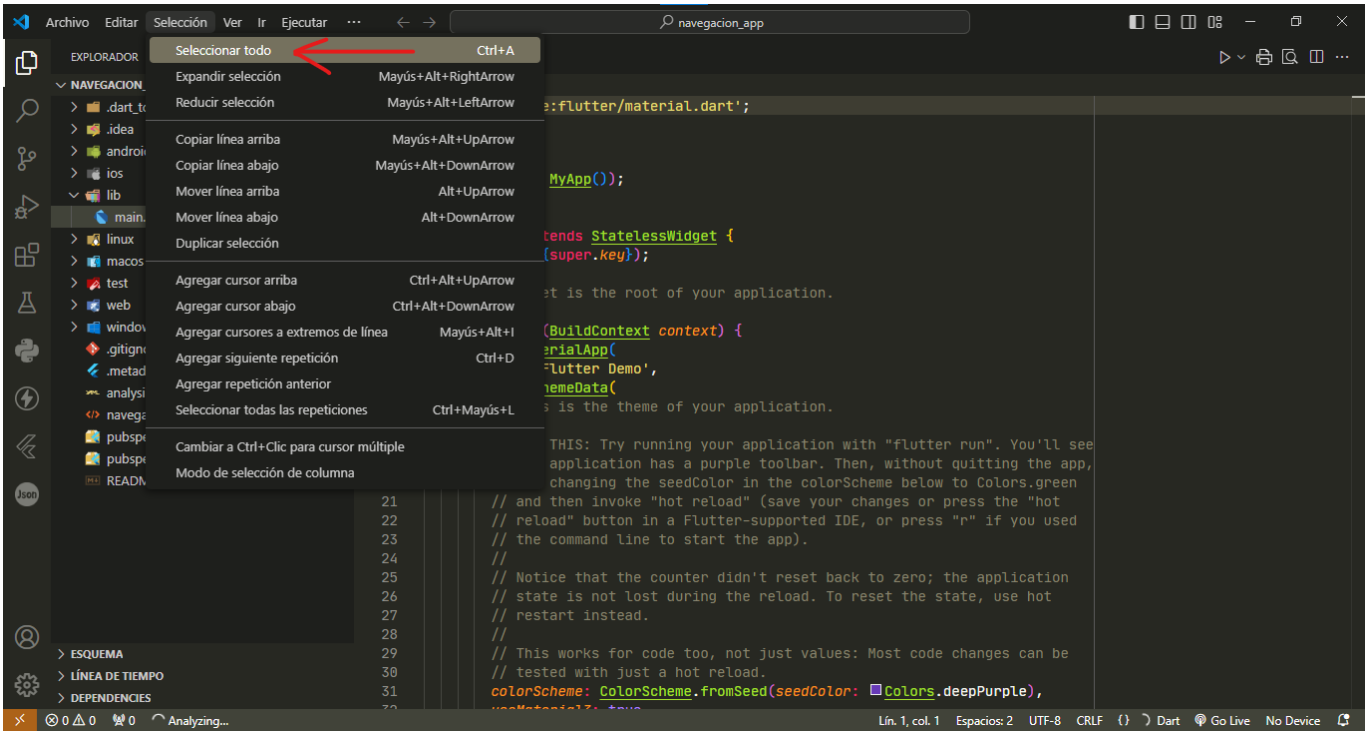



Archivo Editar Selección Ver Ir Ejecutar
Which Flutter template?
Application
A Flutter application with descriptive comments and tests.
Applications
Empty Application
A Flutter application without descriptive comments or tests.
Skeleton Application
A List View / Detail View Flutter application that follows community best practices.
Module
A project to add a Flutter module to an existing Android or iOS application.
Other Project Types
Package
A shareable Flutter project containing modular Dart code.
Plugin
A shareable Flutter project containing an API in Dart code with a platform-specific implementatio...
EXPLORADOR
NO HAY NINGUNA CARPETA ABIERTA
Aún no ha abierto una carpeta.
Abrir carpeta
Si abre una carpeta, se cerrarán todos los editores abiertos actualmente. Para mantenerlos abiertos, Agregar una carpeta en su lugar.
You can also open a Java project folder, or create a new Java project by clicking the button below.
Create Java Project
Abrir carpeta...
Conectarse a...
Reciente
app10 D:\Documentos\Project Flutter
paises-regiones D:\Documentos\Proyectos Web
templated-hielo-custom E:\Plantillas Web HTML5\3.- Templates...
clase-1 D:\Documentos\Go Projects
paveca D:\Documentos\Python Scripts\Projects Django
Más...
Conozca los aspectos básicos
Getting Started with Spring Boot in...
Actualizado
Más...
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
MAVEN
Mostrar página principal al inicio
Go Live

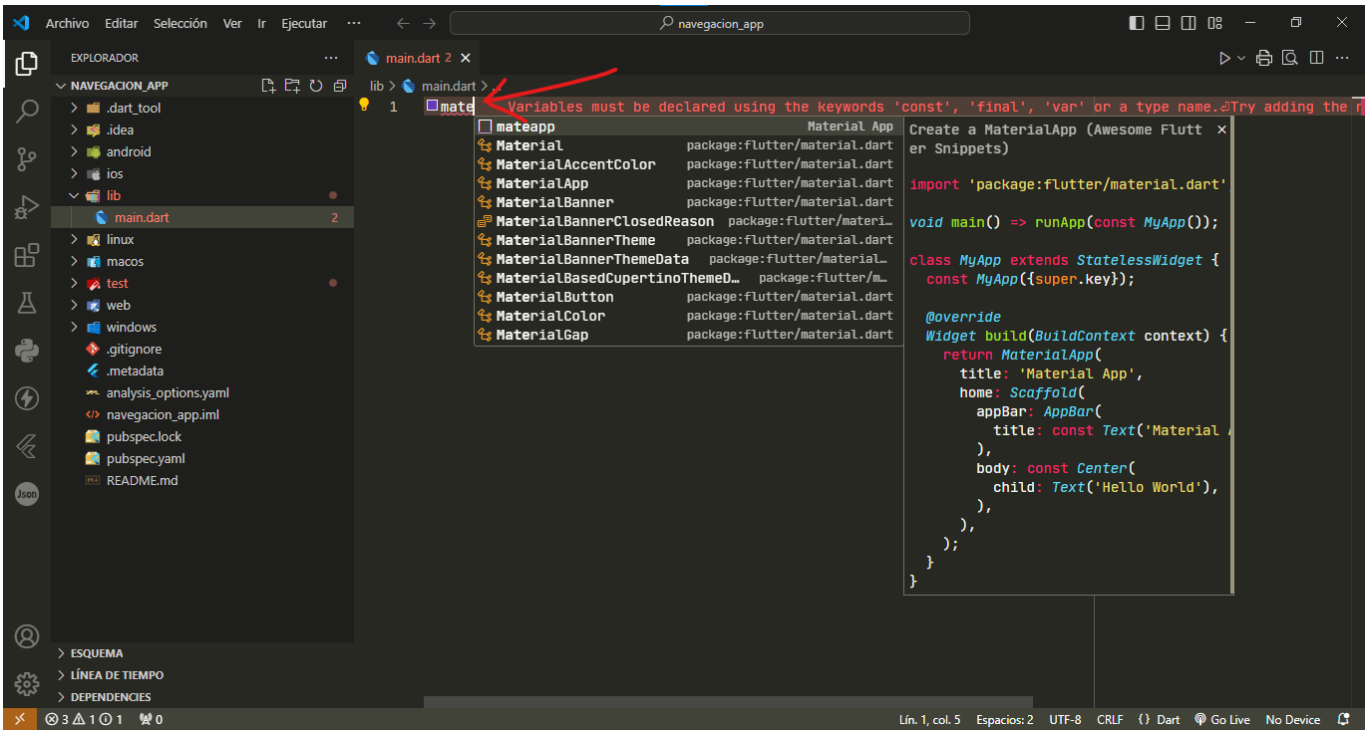

Archivo Editar Selección Ver Ir Ejecutar
Seleccionar carpeta
Este equipo › Documentos › Proyectos flutter ›
Buscar en Proyectos flutter
Organizar
Nueva carpeta
Nombre
Fecha de modificación
Tipo
Tamaño
cuadricula_imagenes 25/10/2024 5:12 p. m. Carpeta de archivos
hola_mundo 18/10/2024 9:49 p. m. Carpeta de archivos
lista_imagenes 25/10/2024 2:06 p. m. Carpeta de archivos
Projects Java
Proyecto HTMX
Proyectos ElectronJS
Proyectos flutter
cuadricula_imagenes
hola_mundo
lista_imagenes
Proyectos Web
Proyeto Java Despacho
Python Scripts
Sales Force App
Sample DB MySQL
Serial
Solven
unTill y Quickbooks
Escritorio
Imágenes
Música
Objetos 3D
Videos
Carpeta:
Select a folder to create the project in
Cancelar
EXPLORADOR
NO HAY NINGUNA CARPETA ABIERTA
Aún no ha abierto una carpeta.
Abrir carpeta
Si abre una carpeta, se cerrarán todos los editores abiertos actualmente. Para mantenerlos abiertos, Agregar una carpeta en su lugar.
You can also open a Java project folder, or create a new Java project by clicking the button below.
Create Java Project
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
MAVEN
Go Live



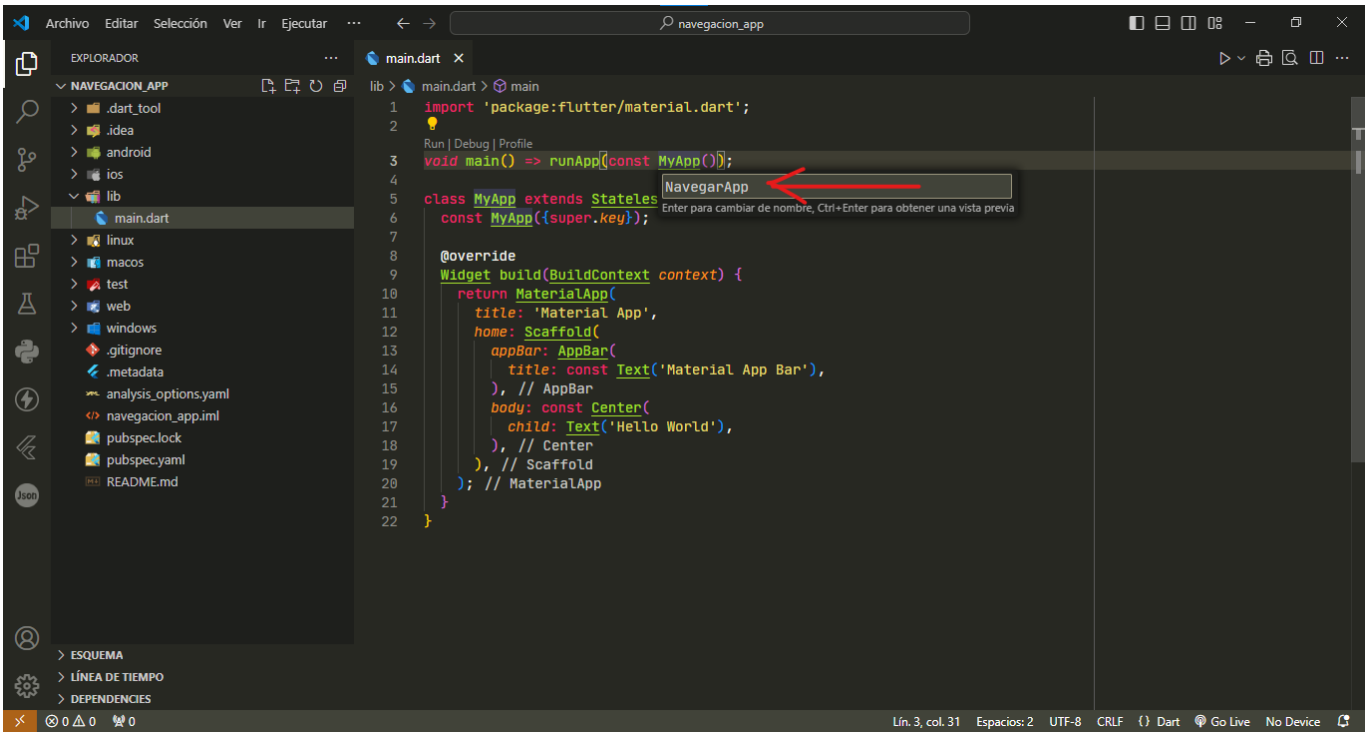
Debemos seleccionar todo el código de ejemplo y pulsar la tecla Supr:

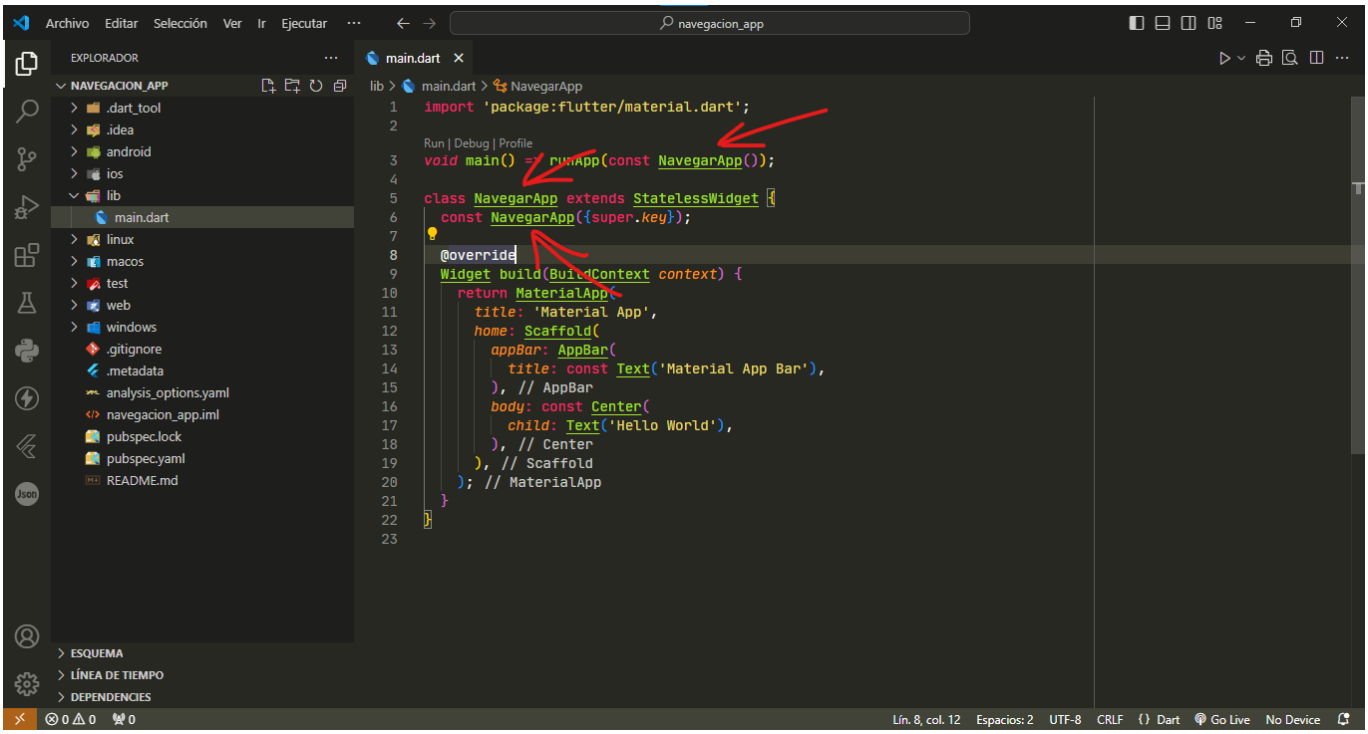


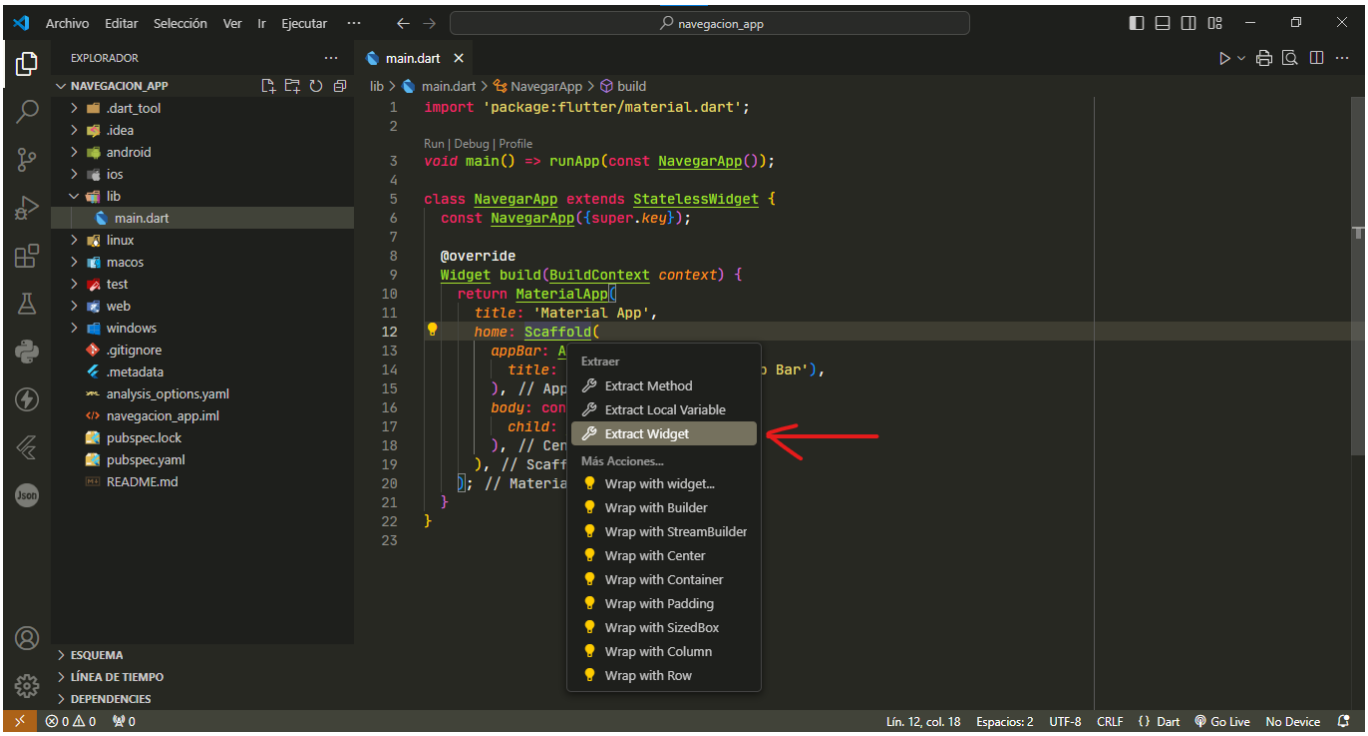
Luego, escribimos la palabra mate y pulsamos la tecla de Enter para autocompletar la plantilla de mateapp.

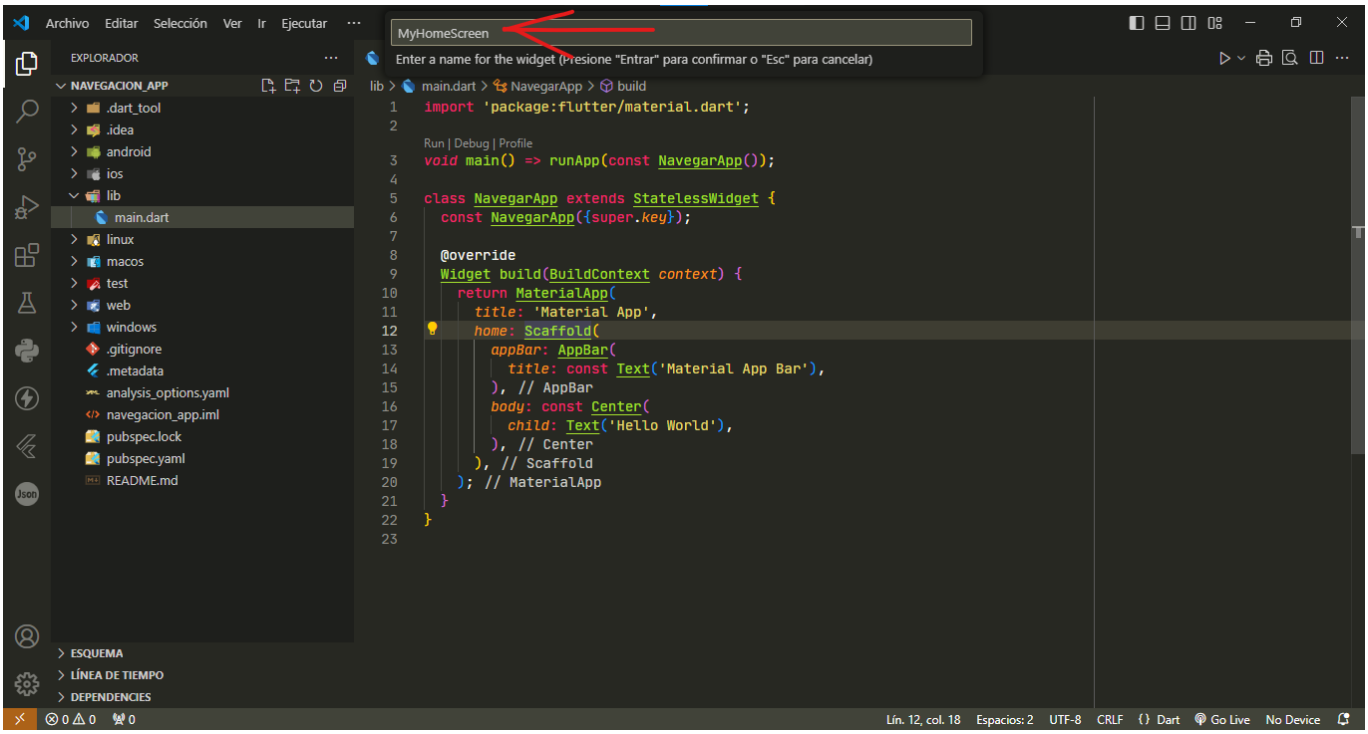


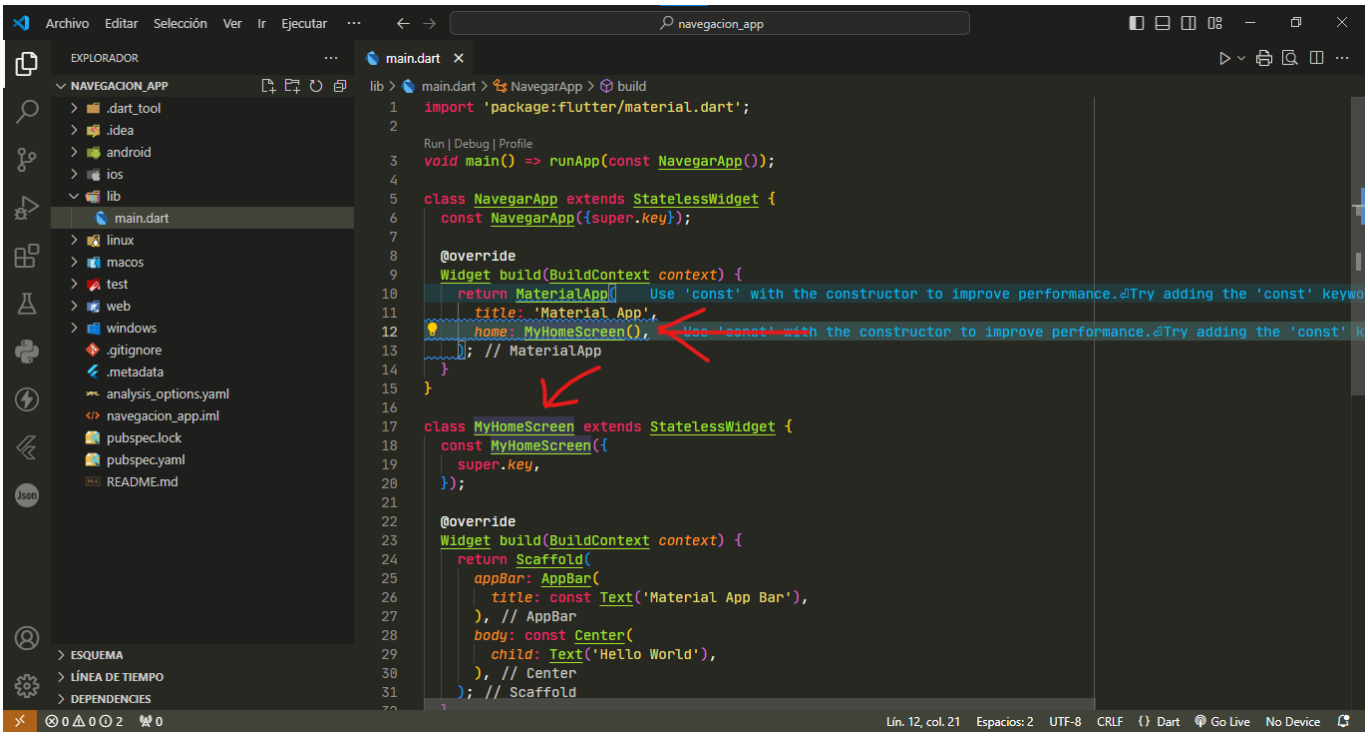
Después hacemos click el MyApp pilsamos la tecla F2 y cambiamos el nombre por NavegarApp.

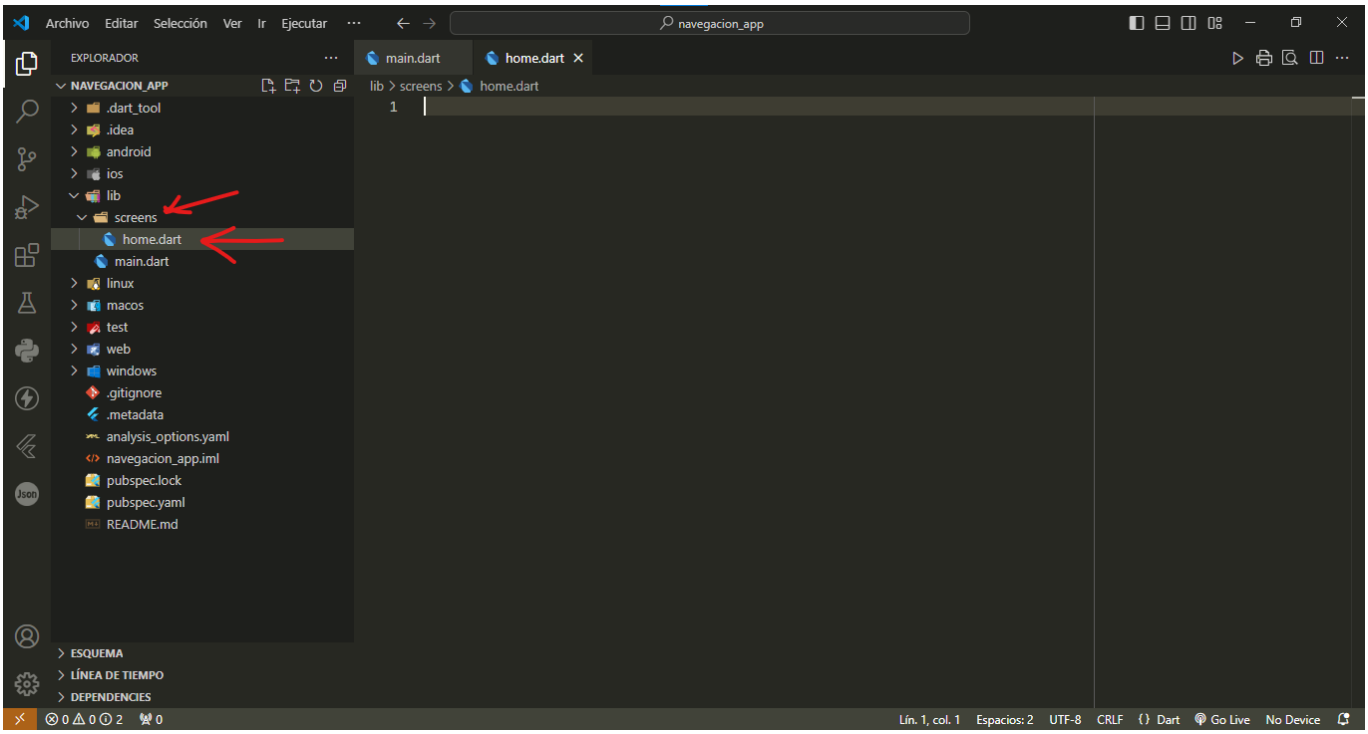


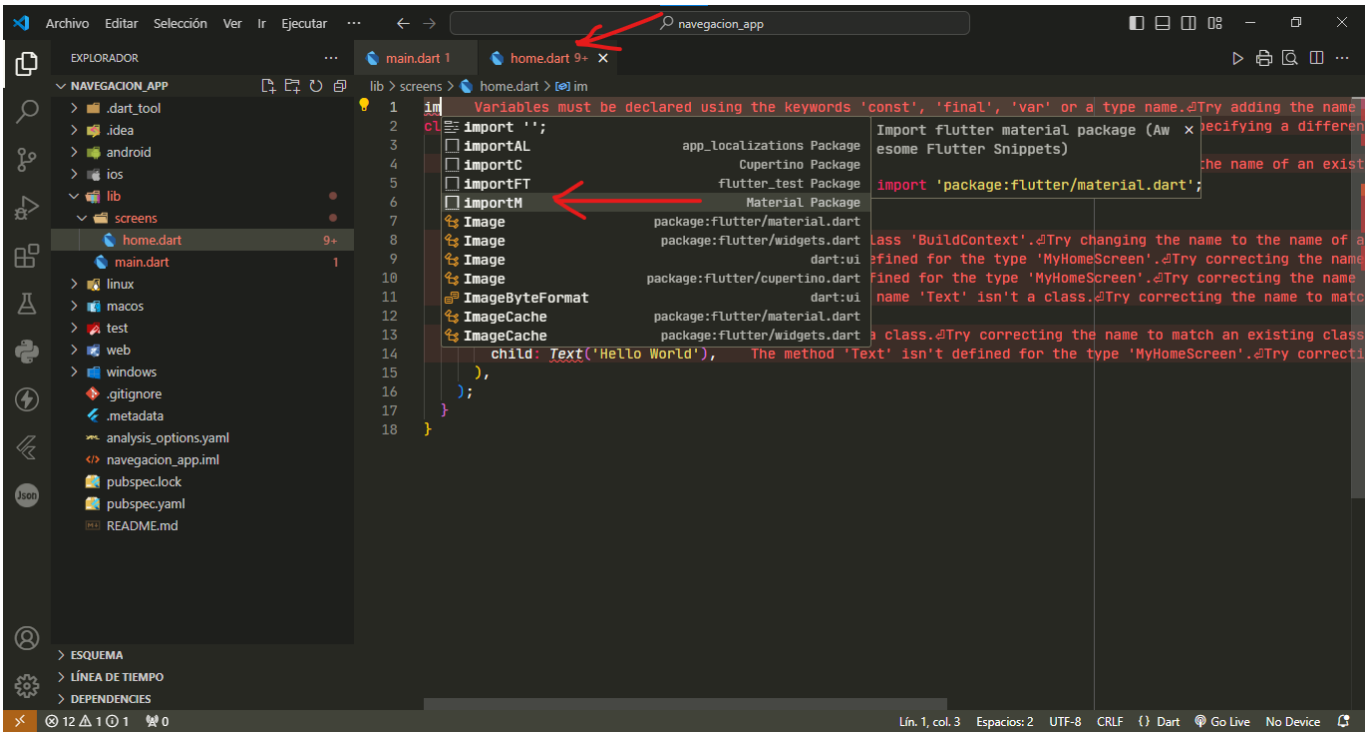

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
ios
lib
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
main.dart
lib > main.dart > NavegarApp
Run | Debug | Profile
import 'package:flutter/material.dart';
void main() => runApp(const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
return MaterialApp(
title: 'Material App',
home: Scaffold(
appBar: AppBar(
title: const Text('Material App Bar'),
), // AppBar
body: const Center(
child: Text('Hello World'),
), // Center
), // Scaffold
); // MaterialApp
}
}
Lín. 8, col. 12 Espacios: 2 UTF-8 CRLF Dart Go Live No Device

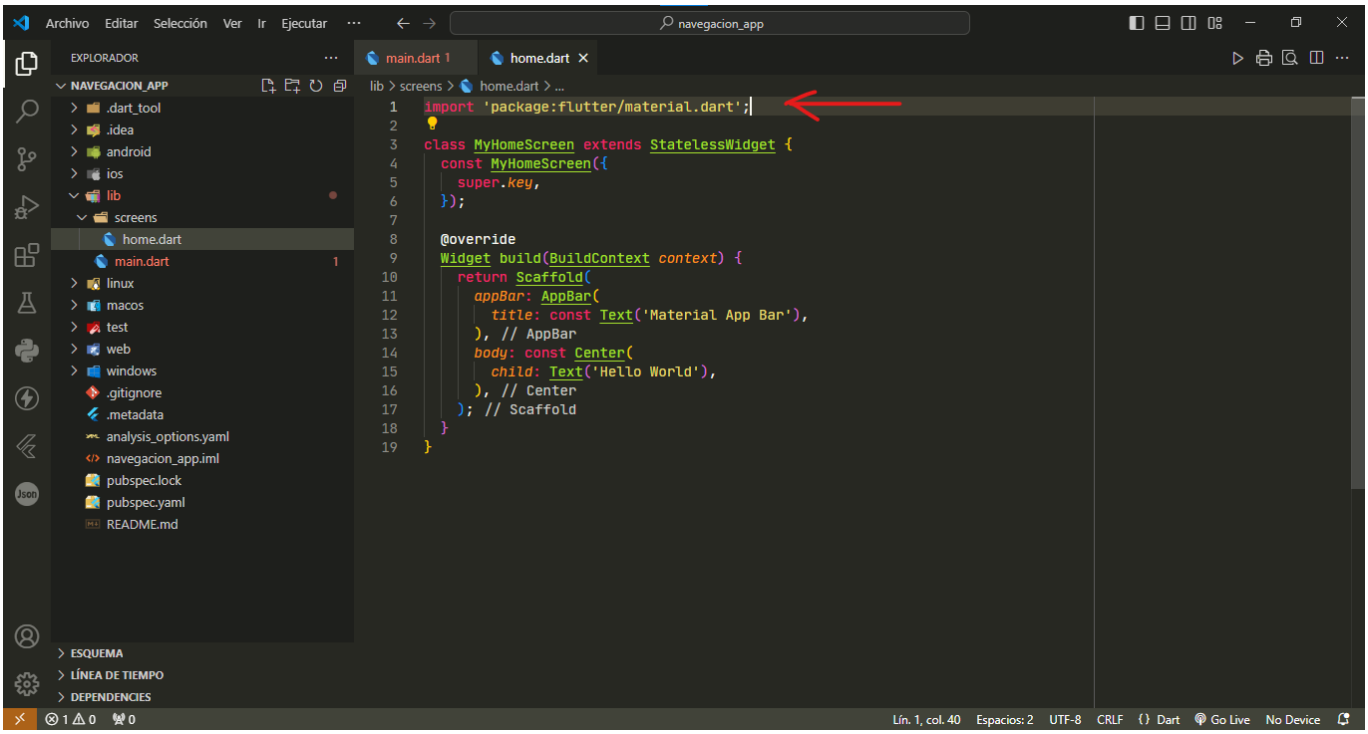

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
lib > main.dart > NavegarApp > build
Run | Debug | Profile
import 'package:flutter/material.dart';
void main() => runApp(const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
return MaterialApp(
title: 'Material App',
home: Scaffold(
Extraer
Extract Method
Extract Local Variable
Extract Widget
Más Acciones...
Wrap with widget...
Wrap with Builder
Wrap with StreamBuilder
Wrap with Center
Wrap with Container
Wrap with Padding
Wrap with SizedBox
Wrap with Column
Wrap with Row
Lín. 12, col. 18 Espacios: 2 UTF-8 CRLF Dart Go Live No Device

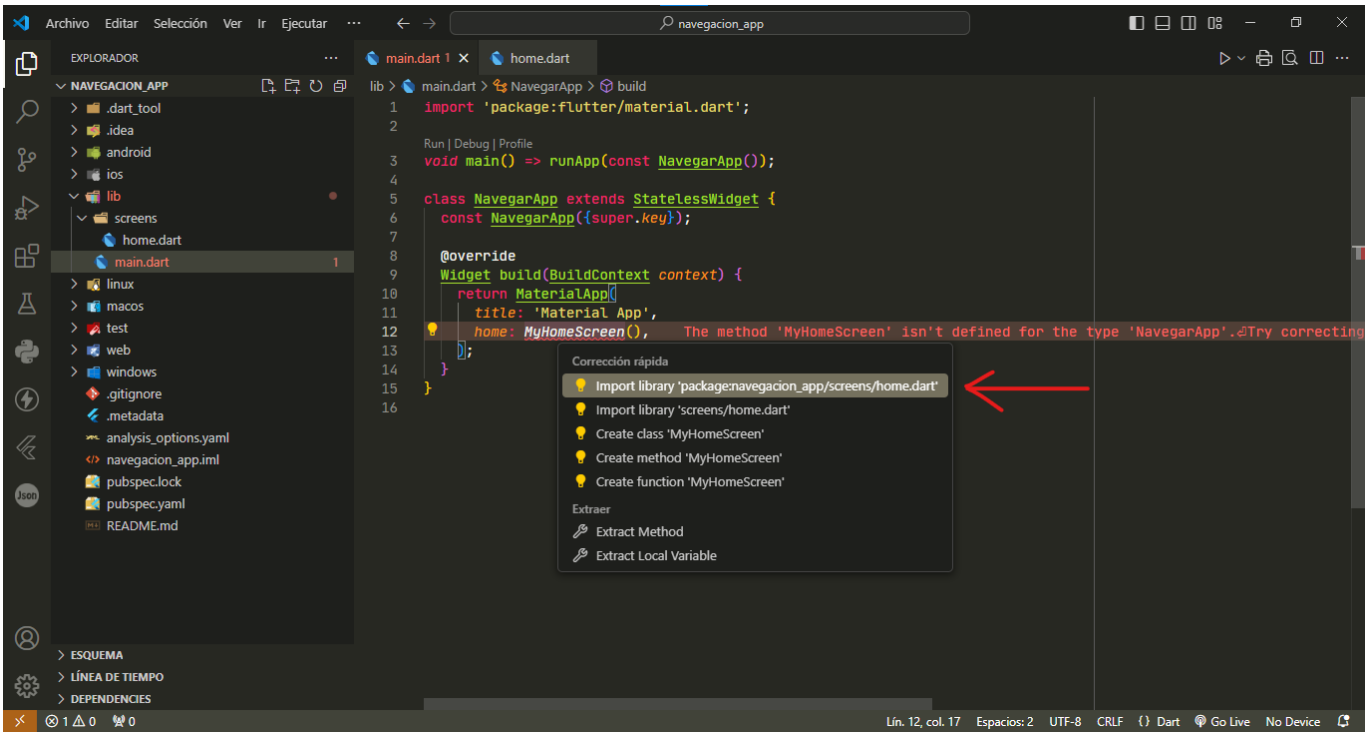

MyHomeScreen
Enter a name for the widget (Presione "Entrar" para confirmar o "Esc" para cancelar)
NAVEGACION_APP
main.dart
import 'package:flutter/material.dart';
void main() => runApp(const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
return MaterialApp(
title: 'Material App',
home: Scaffold(
appBar: AppBar(
title: const Text('Material App Bar'),
), // AppBar
body: const Center(
child: Text('Hello World'),
), // Center
), // Scaffold
); // MaterialApp
}
}

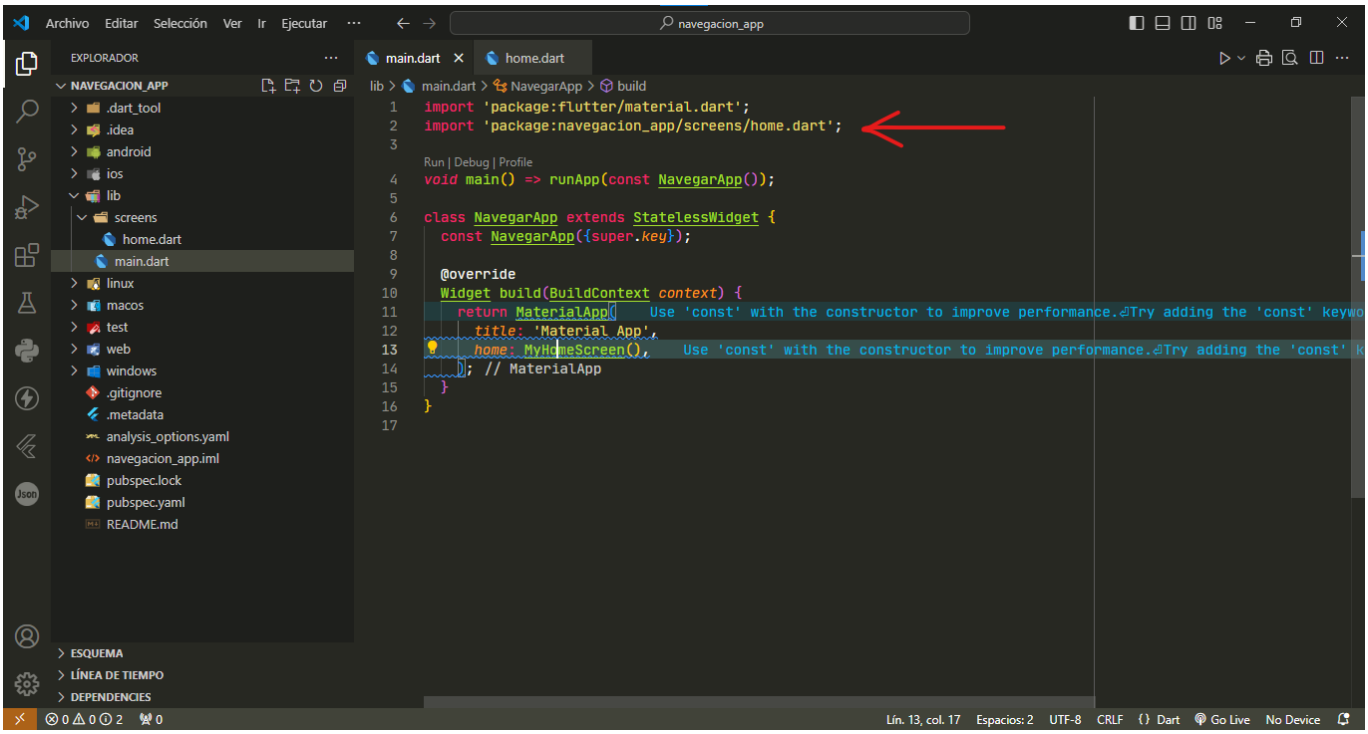

navegacion_app
NAVEGACION_APP
main.dart
import 'package:flutter/material.dart';
void main() => runApp(const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
return MaterialApp(
title: 'Material App',
home: MyHomeScreen(),
); // MaterialApp
}
}
class MyHomeScreen extends StatelessWidget {
const MyHomeScreen({
super.key,
});
@override
Widget build(BuildContext context) {
return Scaffold(
appBar: AppBar(
title: const Text('Material App Bar'),
), // AppBar
body: const Center(
child: Text('Hello World'),
), // Center
); // Scaffold

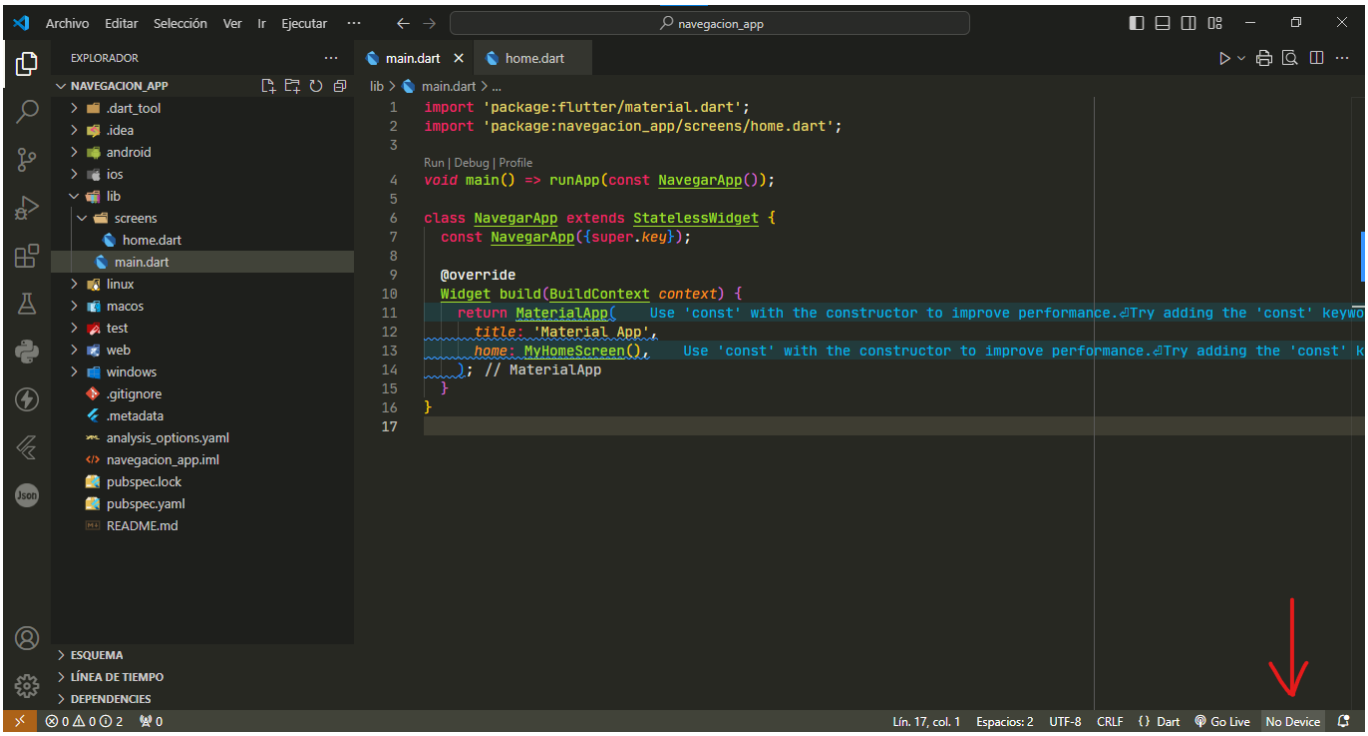

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
main.dart
home.dart
lib > screens > home.dart
Lín. 1, col. 1 Espacios: 2 UTF-8 CRLF Dart Go Live No Device

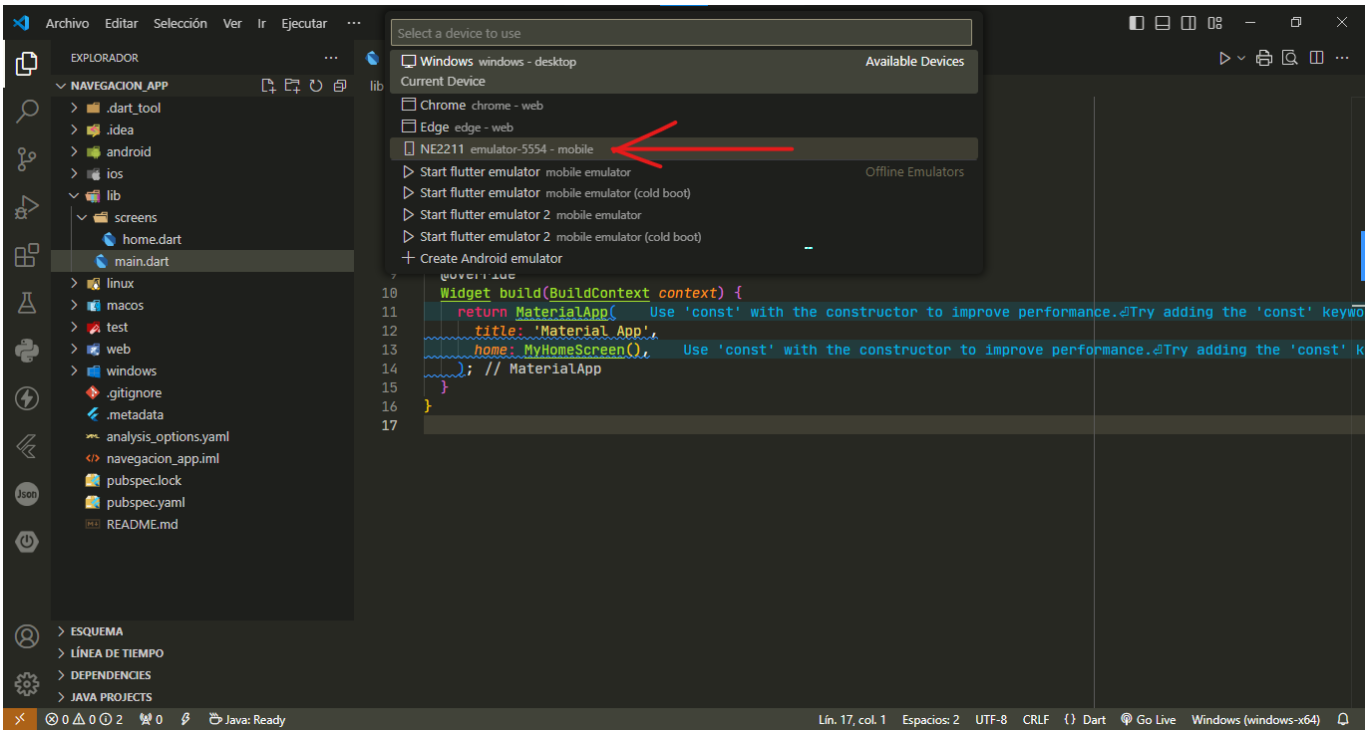

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart 1
home.dart 9+
lib > screens > home.dart > im
Variables must be declared using the keywords 'const', 'final', 'var' or a type name.
Try adding the name
import '';
importAL app_localizations Package
importC Cupertino Package
importFT flutter_test Package
importM Material Package
Image package:flutter/material.dart
Image package:flutter/widgets.dart
Image dart:ui
Image package:flutter/cupertino.dart
ImageByteFormat dart:ui
ImageCache package:flutter/material.dart
ImageCache package:flutter/widgets.dart
Import flutter material package (Aw
esome Flutter Snippets)
import 'package:flutter/material.dart';
child: Text('Hello World'),
The method 'Text' isn't defined for the type 'MyHomeScreen'.
Try correcti
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
Lín. 1, col. 3 Espacios: 2 UTF-8 CRLF Dart Go Live No Device

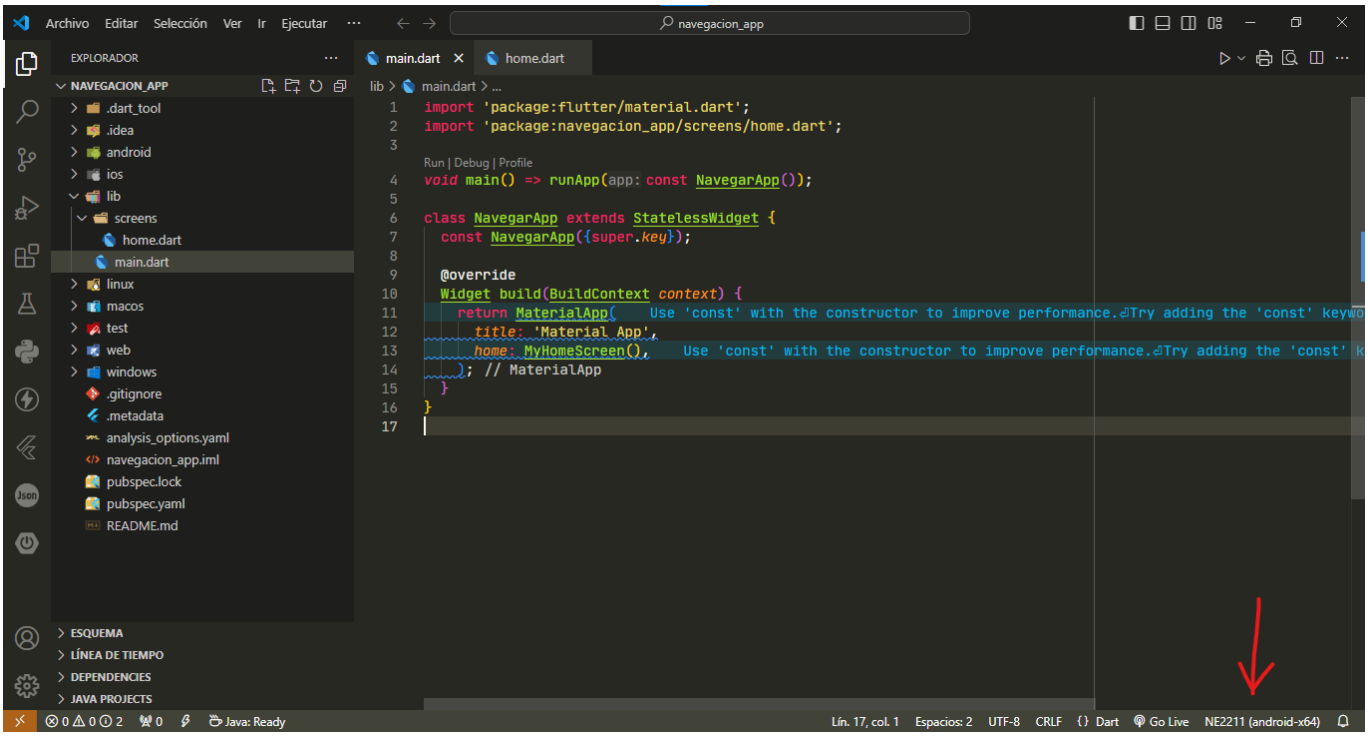

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
main.dart 1
home.dart
lib > screens > home.dart > ...
import 'package:flutter/material.dart';
class MyHomeScreen extends StatelessWidget {
const MyHomeScreen({
super.key,
});
@override
Widget build(BuildContext context) {
return Scaffold(
appBar: AppBar(
title: const Text('Material App Bar'),
), // AppBar
body: const Center(
child: Text('Hello World'),
), // Center
); // Scaffold
}
}
Lín. 1, col. 40 Espacios: 2 UTF-8 CRLF Dart Go Live No Device

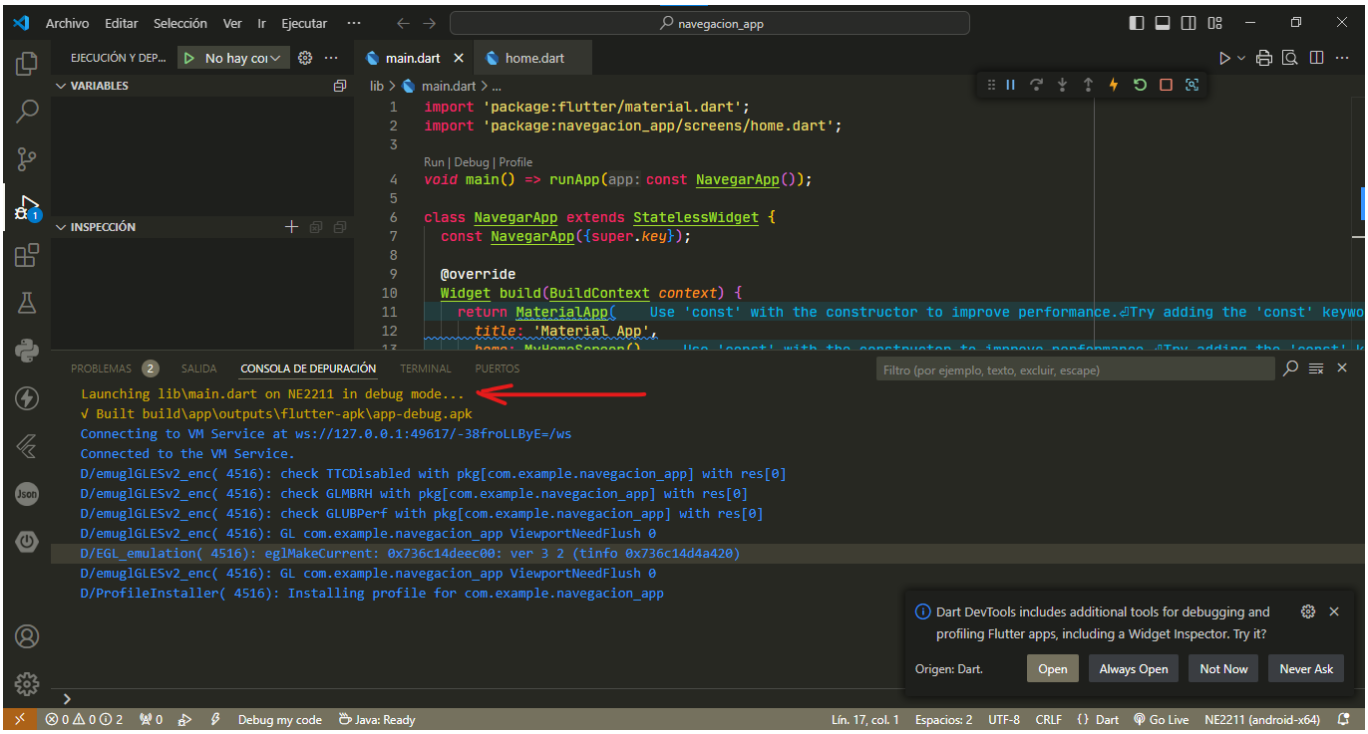

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
main.dart 1
home.dart
lib > main.dart > NavegarApp > build
import 'package:flutter/material.dart';
Run | Debug | Profile
void main() => runApp(const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
return MaterialApp(
title: 'Material App',
home: MyHomeScreen(), The method 'MyHomeScreen' isn't defined for the type 'NavegarApp'.Try correcting
);
}
}
Corrección rápida
Import library 'package:navegacion_app/screens/home.dart'
Import library 'screens/home.dart'
Create class 'MyHomeScreen'
Create method 'MyHomeScreen'
Create function 'MyHomeScreen'
Extraer
Extract Method
Extract Local Variable
Lín. 12, col. 17 Espacios: 2 UTF-8 CRLF Dart Go Live No Device

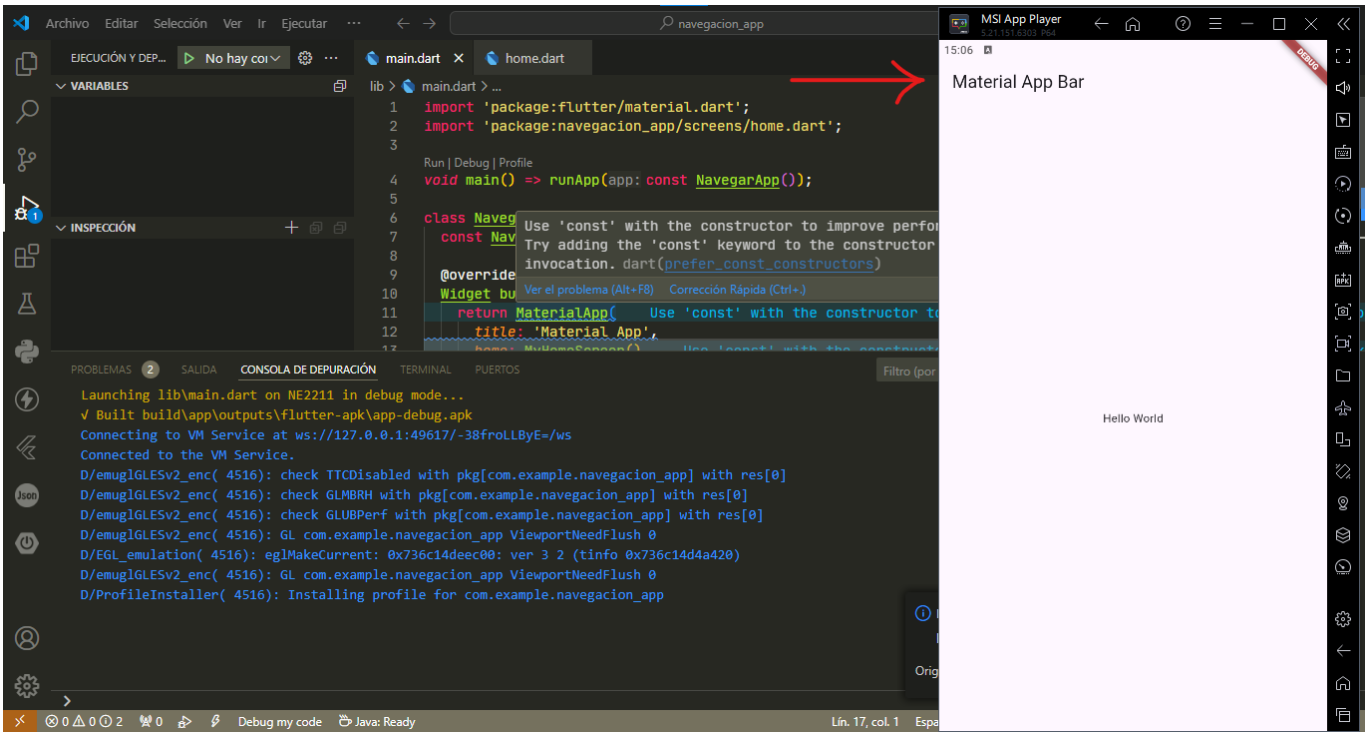

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
main.dart
home.dart
lib > main.dart > NavegarApp > build
import 'package:flutter/material.dart';
import 'package:navegacion_app/screens/home.dart';
Run | Debug | Profile
void main() => runApp(const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
return MaterialApp(Use 'const' with the constructor to improve performance.Try adding the 'const' keywo
title: 'Material App',
home: MyHomeScreen(), Use 'const' with the constructor to improve performance.Try adding the 'const' k
); // MaterialApp
}
}
Lín. 13, col. 17 Espacios: 2 UTF-8 CRLF Dart Go Live No Device

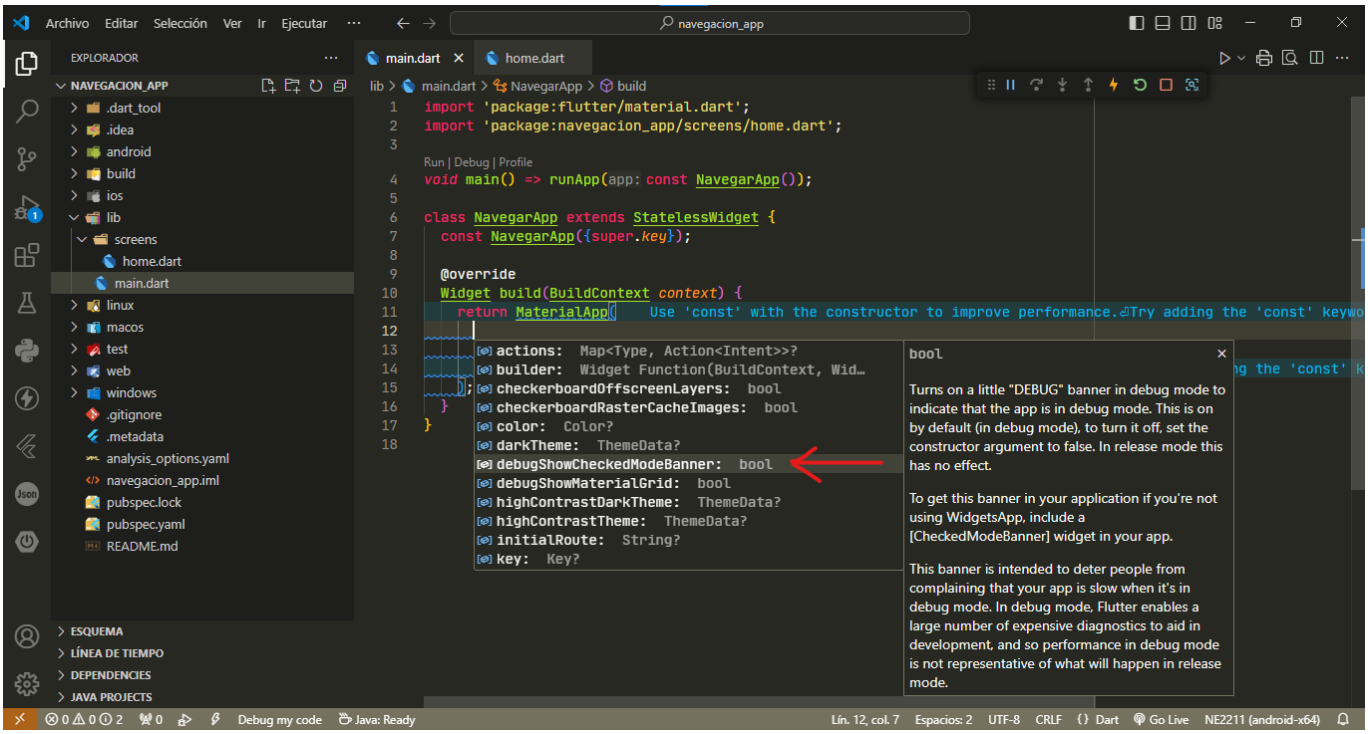

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
main.dart
home.dart
lib > main.dart > ...
import 'package:flutter/material.dart';
import 'package:navegacion_app/screens/home.dart';
Run | Debug | Profile
void main() => runApp(const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
return MaterialApp(Use 'const' with the constructor to improve performance.Try adding the 'const' keywo
title: 'Material App',
home: MyHomeScreen(), Use 'const' with the constructor to improve performance.Try adding the 'const' k
); // MaterialApp
}
}
Lín. 17, col. 1 Espacios: 2 UTF-8 CRLF Dart Go Live No Device

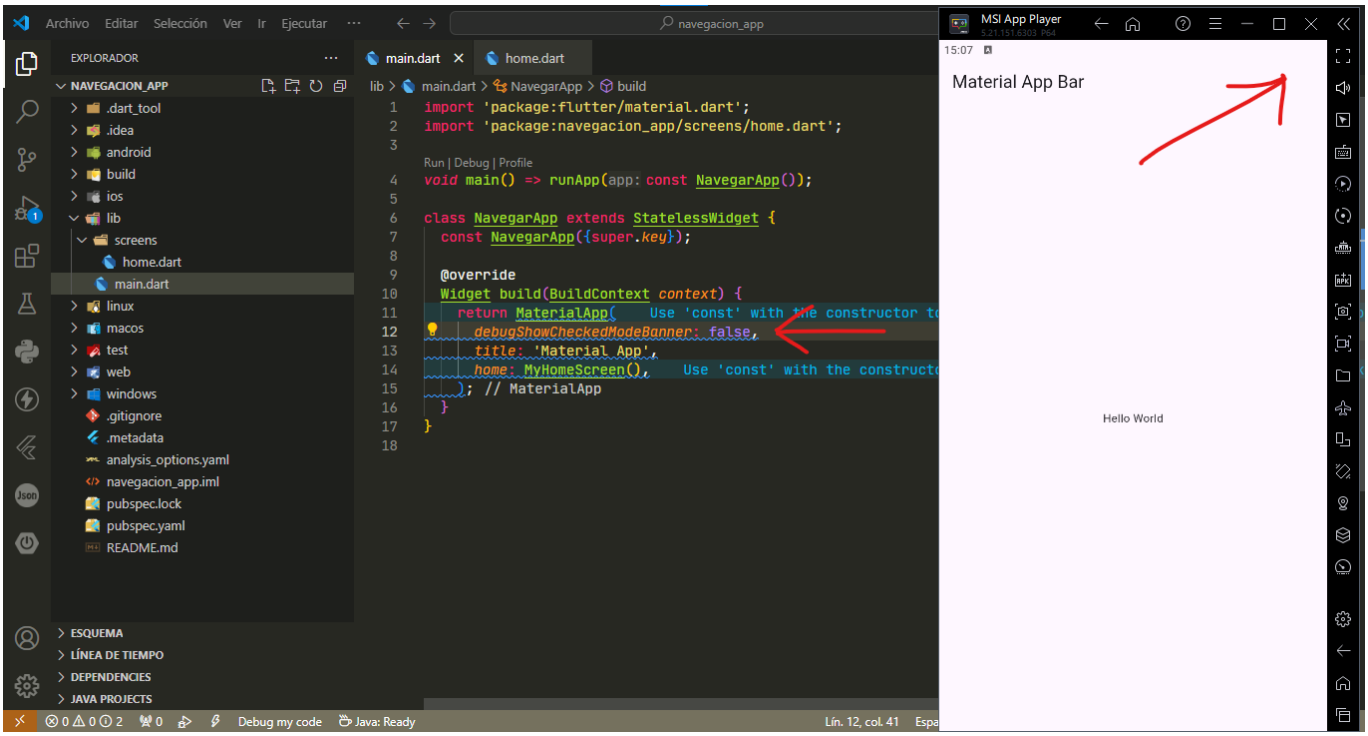

Archivo Editar Selección Ver Ir Ejecutar
Select a device to use
Windows windows - desktop
Available Devices
Current Device
Chrome chrome - web
Edge edge - web
NE2211 emulator-5554 - mobile
Start flutter emulator mobile emulator
Offline Emulators
Start flutter emulator mobile emulator (cold boot)
Start flutter emulator 2 mobile emulator
Start flutter emulator 2 mobile emulator (cold boot)
Create Android emulator
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Java: Ready
Lín. 17, col. 1
Espacios: 2
UTF-8
CRLF
Dart
Go Live
Windows (windows-x64)

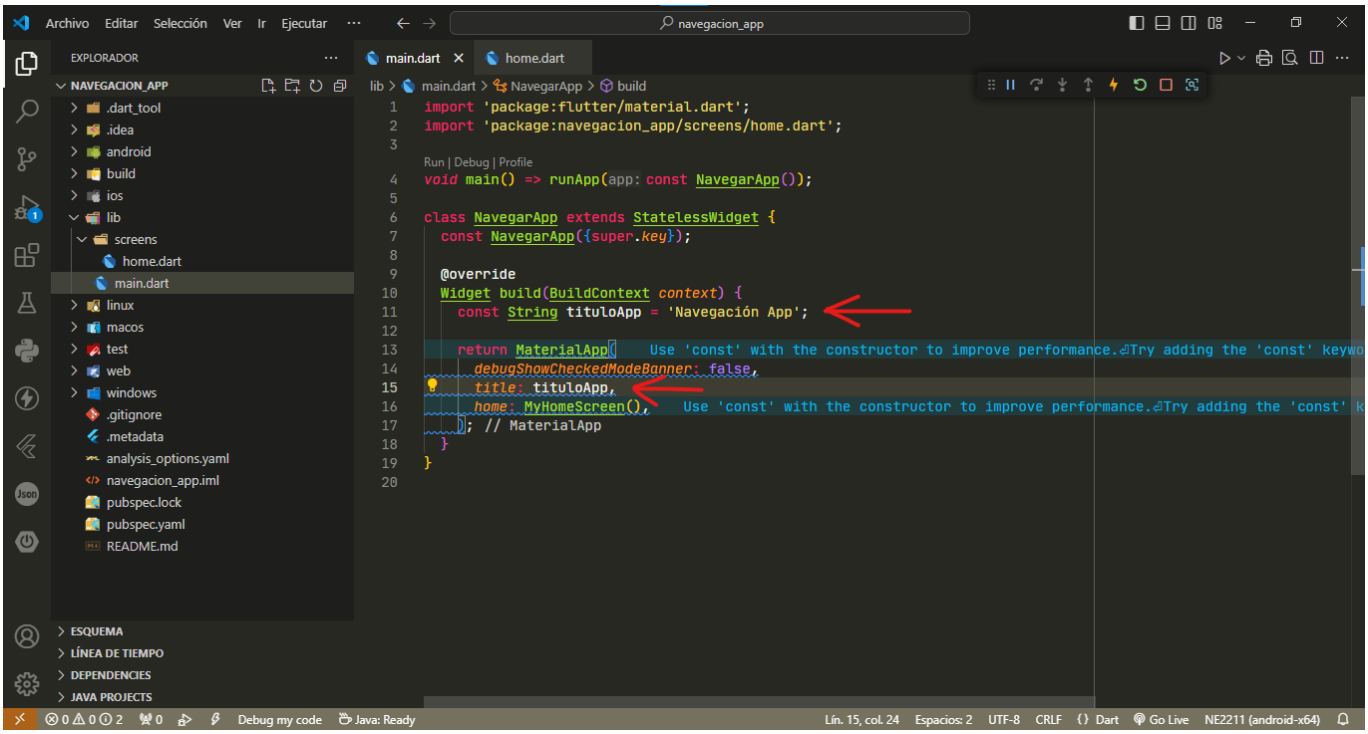

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
main.dart
home.dart
NAVEGACION_APP
lib > main.dart > ...
import 'package:flutter/material.dart';
import 'package:navegacion_app/screens/home.dart';
Run | Debug | Profile
void main() => runApp(app: const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
return MaterialApp(Use 'const' with the constructor to improve performance.Try adding the 'const' keywo
title: 'Material App',
home: MyHomeScreen(), Use 'const' with the constructor to improve performance.Try adding the 'const' k
); // MaterialApp
}
}
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Java: Ready
Lín. 17, col. 1
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

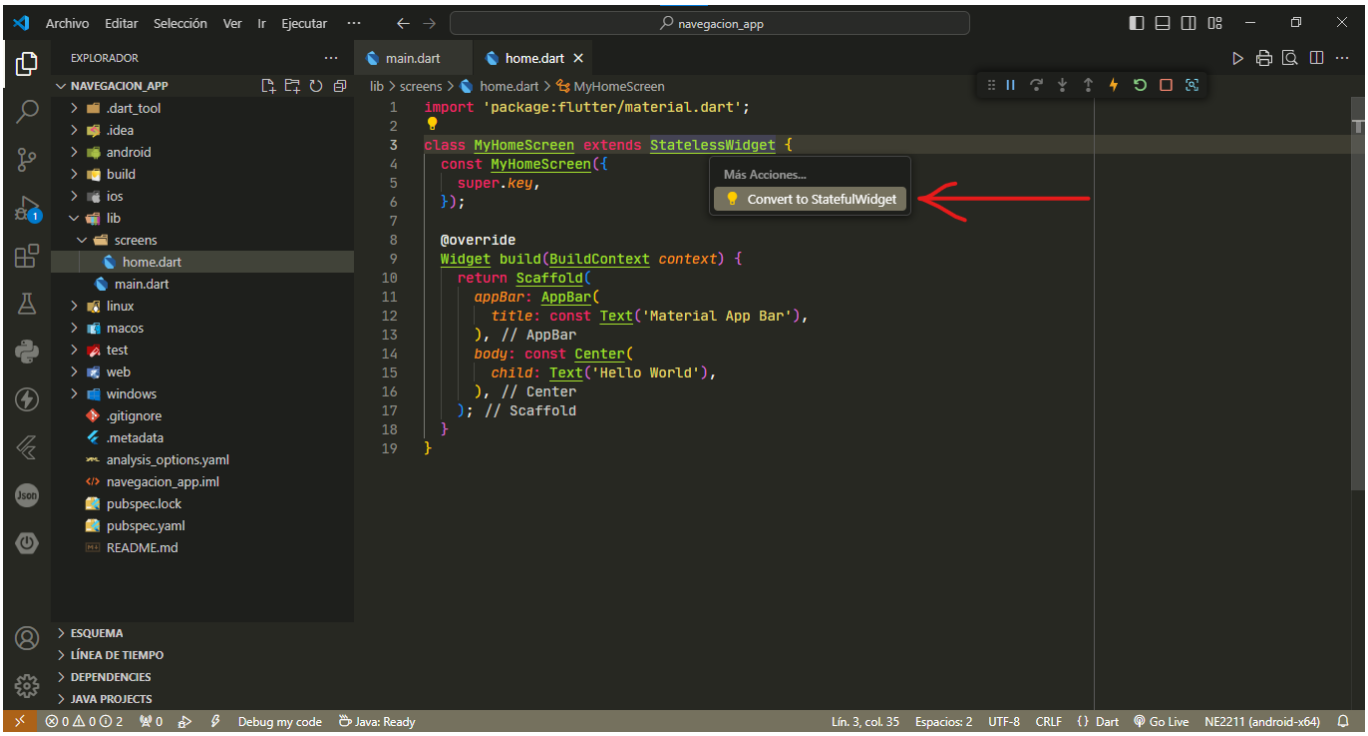

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
main.dart
home.dart
import 'package:flutter/material.dart';
import 'package:navegacion_app/screens/home.dart';
void main() => runApp(const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
return MaterialApp(Use 'const' with the constructor to improve performance. Try adding the 'const' keywo
title: 'Material App',
PROBLEMAS SALIDA CONSOLA DE DEPURACIÓN TERMINAL PUERTOS
Launching lib\main.dart on NE2211 in debug mode...
√ Built build\app\outputs\flutter-apk\app-debug.apk
Connecting to VM Service at ws://127.0.0.1:49617/-38froLLByE=/ws
Connected to the VM Service.
D/emuglGLESv2_enc(4516): check TTCDisabled with pkg[com.example.navegacion_app] with res[0]
D/emuglGLESv2_enc(4516): check GLMBRH with pkg[com.example.navegacion_app] with res[0]
D/emuglGLESv2_enc(4516): check GLUBPerf with pkg[com.example.navegacion_app] with res[0]
D/emuglGLESv2_enc(4516): GL com.example.navegacion_app ViewportNeedFlush 0
D/EGL_emulation(4516): eglMakeCurrent: 0x736c14deec00: ver 3 2 (tinfo 0x736c14d4a420)
D/emuglGLESv2_enc(4516): GL com.example.navegacion_app ViewportNeedFlush 0
D/ProfileInstaller(4516): Installing profile for com.example.navegacion_app
Dart DevTools includes additional tools for debugging and profiling Flutter apps, including a Widget Inspector. Try it?
Origen: Dart.
Open
Always Open
Not Now
Never Ask
Debug my code
Java: Ready
Lín. 17, col. 1
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

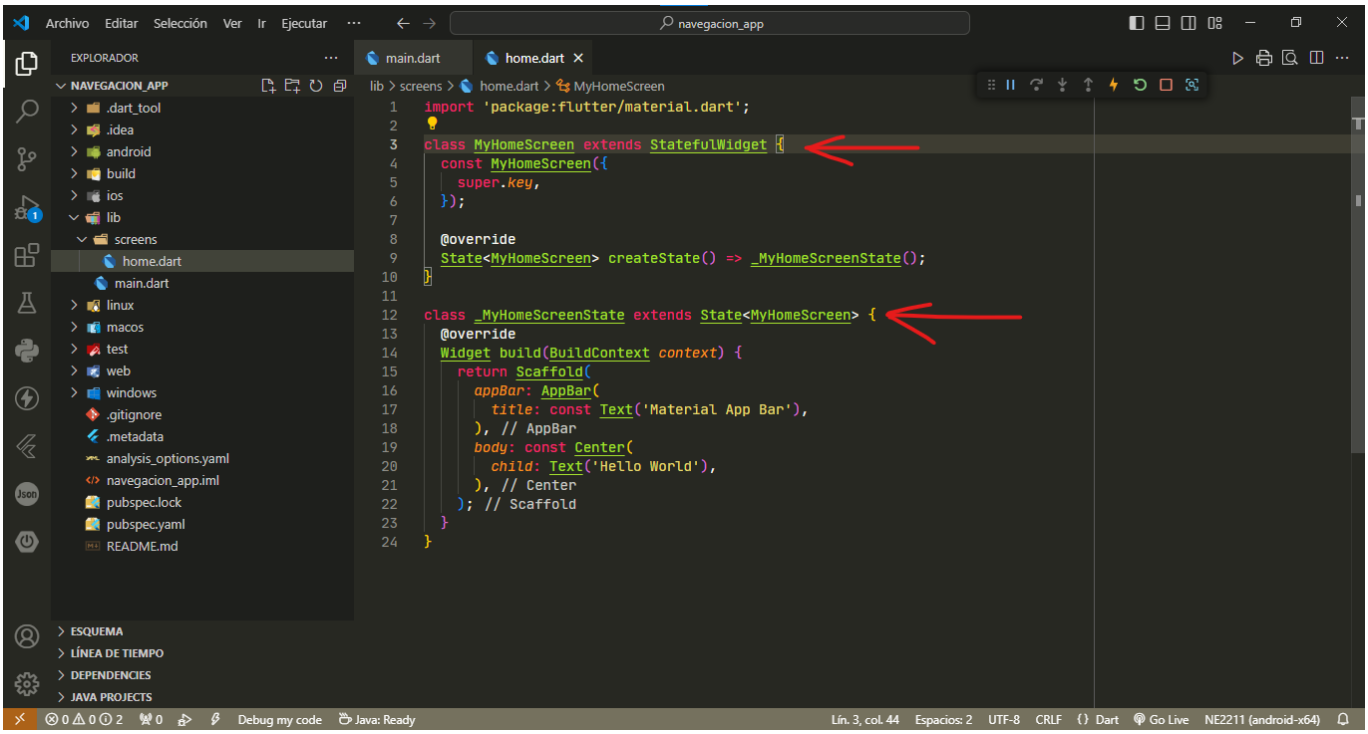

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
main.dart
home.dart
import 'package:flutter/material.dart';
import 'package:navegacion_app/screens/home.dart';
void main() => runApp(const NavegarApp());
Use 'const' with the constructor to improve perfor
Try adding the 'const' keyword to the constructor
invocation. dart(prefer_const_constructors)
Ver el problema (Alt+F8)
Corrección Rápida (Ctrl+.)
PROBLEMAS SALIDA CONSOLA DE DEPURACIÓN TERMINAL PUERTOS
Launching lib\main.dart on NE2211 in debug mode...
√ Built build\app\outputs\flutter-apk\app-debug.apk
Connecting to VM Service at ws://127.0.0.1:49617/-38froLLByE=/ws
Connected to the VM Service.
D/emuglGLESv2_enc(4516): check TTCDisabled with pkg[com.example.navegacion_app] with res[0]
D/emuglGLESv2_enc(4516): check GLMBRH with pkg[com.example.navegacion_app] with res[0]
D/emuglGLESv2_enc(4516): check GLUBPerf with pkg[com.example.navegacion_app] with res[0]
D/emuglGLESv2_enc(4516): GL com.example.navegacion_app ViewportNeedFlush 0
D/EGL_emulation(4516): eglMakeCurrent: 0x736c14deec00: ver 3 2 (tinfo 0x736c14d4a420)
D/emuglGLESv2_enc(4516): GL com.example.navegacion_app ViewportNeedFlush 0
D/ProfileInstaller(4516): Installing profile for com.example.navegacion_app
Debug my code
Java: Ready
MSI App Player
15:06
Material App Bar
Hello World

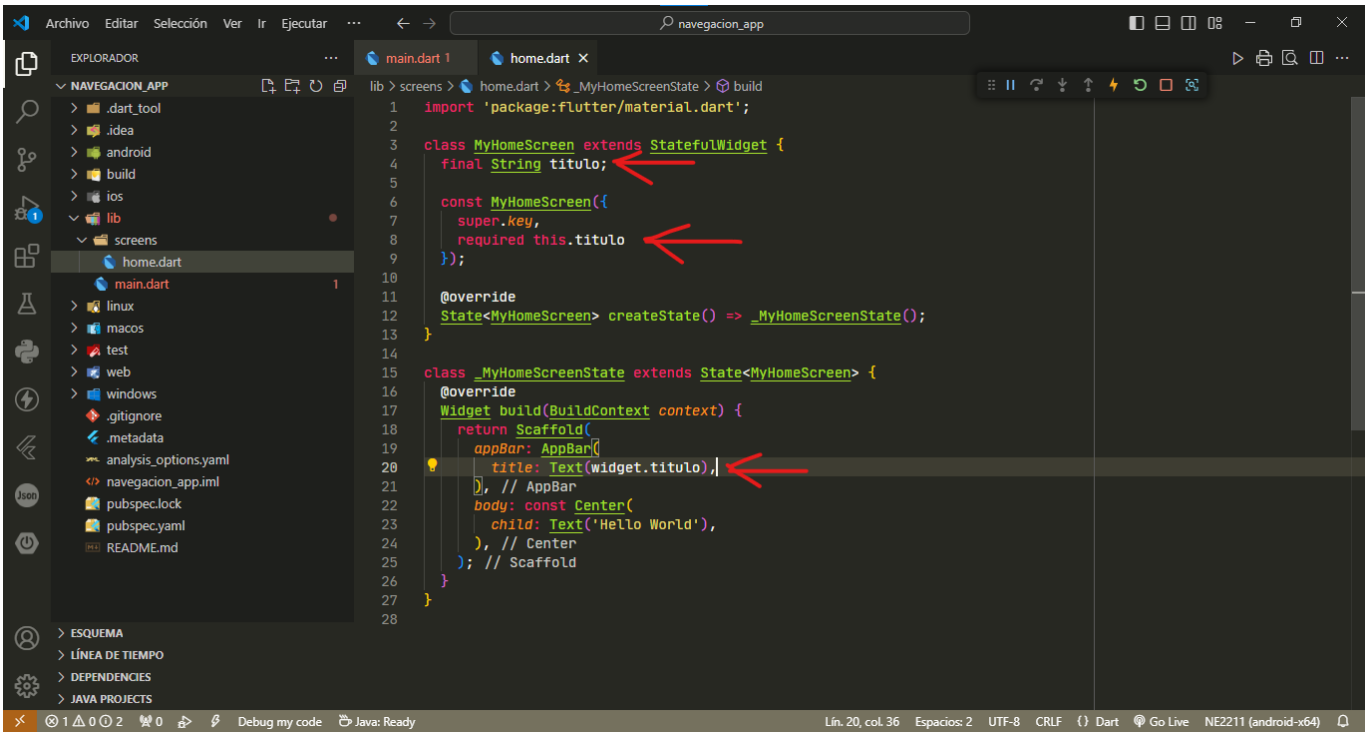

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
lib > main.dart > NavegarApp > build
import 'package:flutter/material.dart';
import 'package:navegacion_app/screens/home.dart';
Run | Debug | Profile
void main() => runApp(app: const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
return MaterialApp(Use 'const' with the constructor to improve performance. Try adding the 'const' keyword
actions: Map<Type, Action<Intent>>?
builder: Widget Function(BuildContext, Wid…
checkerboardOffscreenLayers: bool
checkerboardRasterCacheImages: bool
color: Color?
darkTheme: ThemeData?
debugShowCheckedModeBanner: bool
debugShowMaterialGrid: bool
highContrastDarkTheme: ThemeData?
highContrastTheme: ThemeData?
initialRoute: String?
key: Key?
bool
Turns on a little "DEBUG" banner in debug mode to indicate that the app is in debug mode. This is on by default (in debug mode), to turn it off, set the constructor argument to false. In release mode this has no effect.
To get this banner in your application if you're not using WidgetsApp, include a [CheckedModeBanner] widget in your app.
This banner is intended to deter people from complaining that your app is slow when it's in debug mode. In debug mode, Flutter enables a large number of expensive diagnostics to aid in development, and so performance in debug mode is not representative of what will happen in release mode.
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 12, col. 7
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

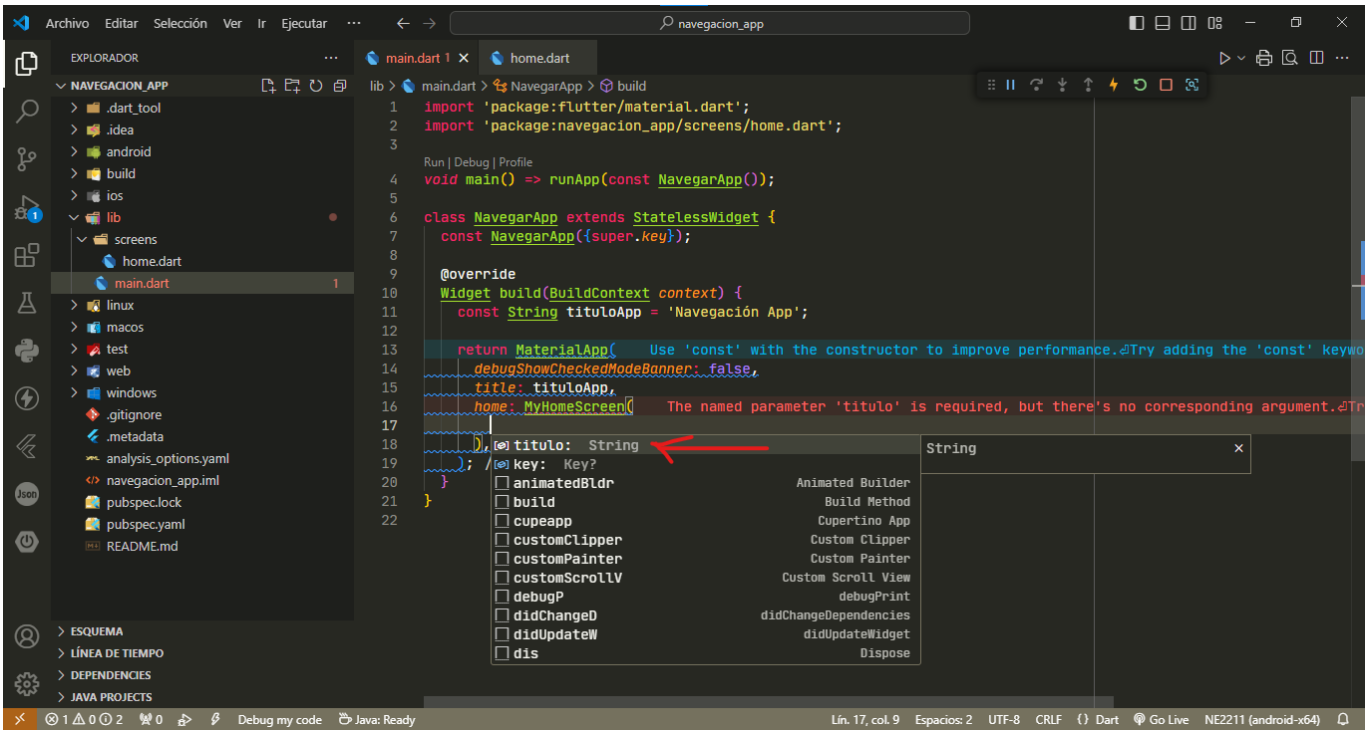

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
MSI App Player
15:07
Material App Bar
Hello World
main.dart
home.dart
import 'package:flutter/material.dart';
import 'package:navegacion_app/screens/home.dart';
void main() => runApp(app: const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
return MaterialApp(Use 'const' with the constructor to
debugShowCheckedModeBanner: false,
title: 'Material App',
home: MyHomeScreen(), Use 'const' with the construct
); // MaterialApp
}
}
Debug my code
Java: Ready
Lín. 12, col. 41

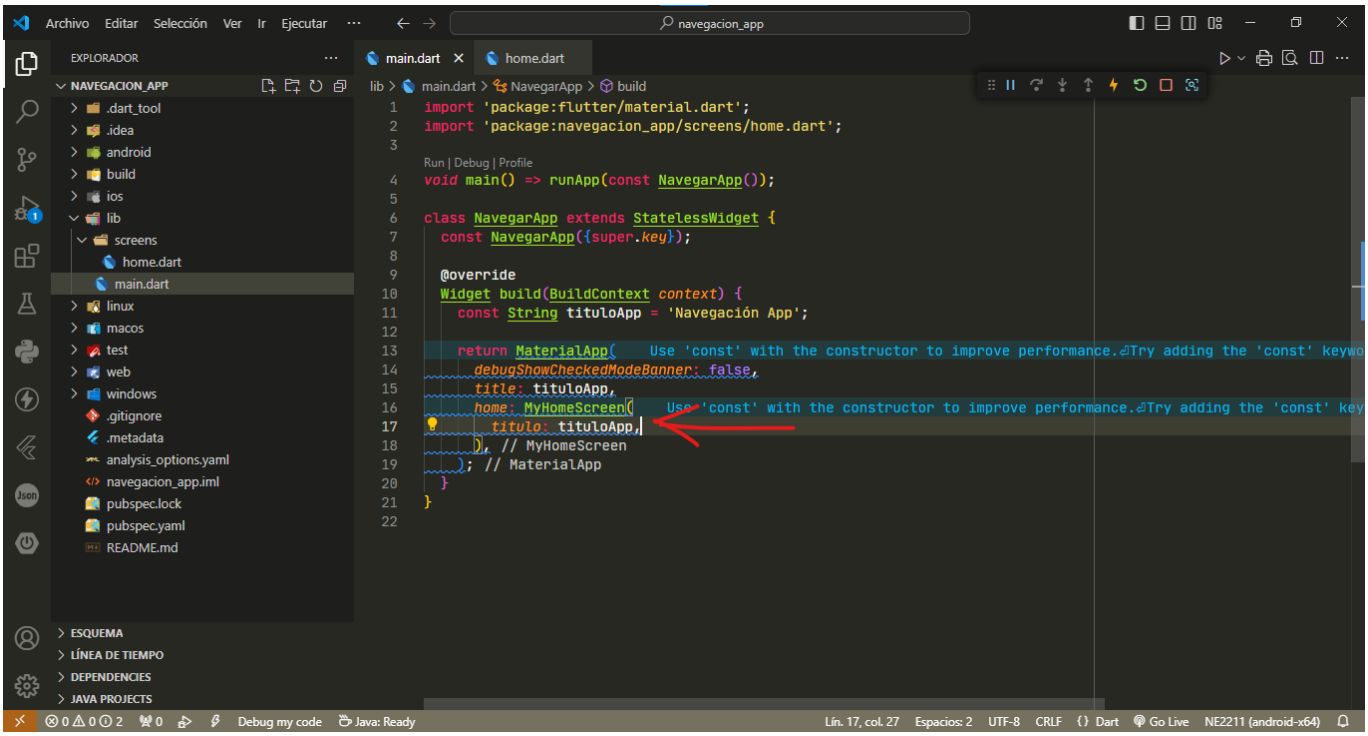

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
build
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
main.dart
home.dart
lib > main.dart > NavegarApp > build
Run | Debug | Profile
import 'package:flutter/material.dart';
import 'package:navegacion_app/screens/home.dart';
void main() => runApp(app: const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
const String tituloApp = 'Navegación App';
return MaterialApp(Use 'const' with the constructor to improve performance. Try adding the 'const' keywo
debugShowCheckedModeBanner: false,
title: tituloApp,
home: MyHomeScreen(), Use 'const' with the constructor to improve performance. Try adding the 'const'
); // MaterialApp
}
}
Debug my code
Java: Ready
Lín. 15, col. 24
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

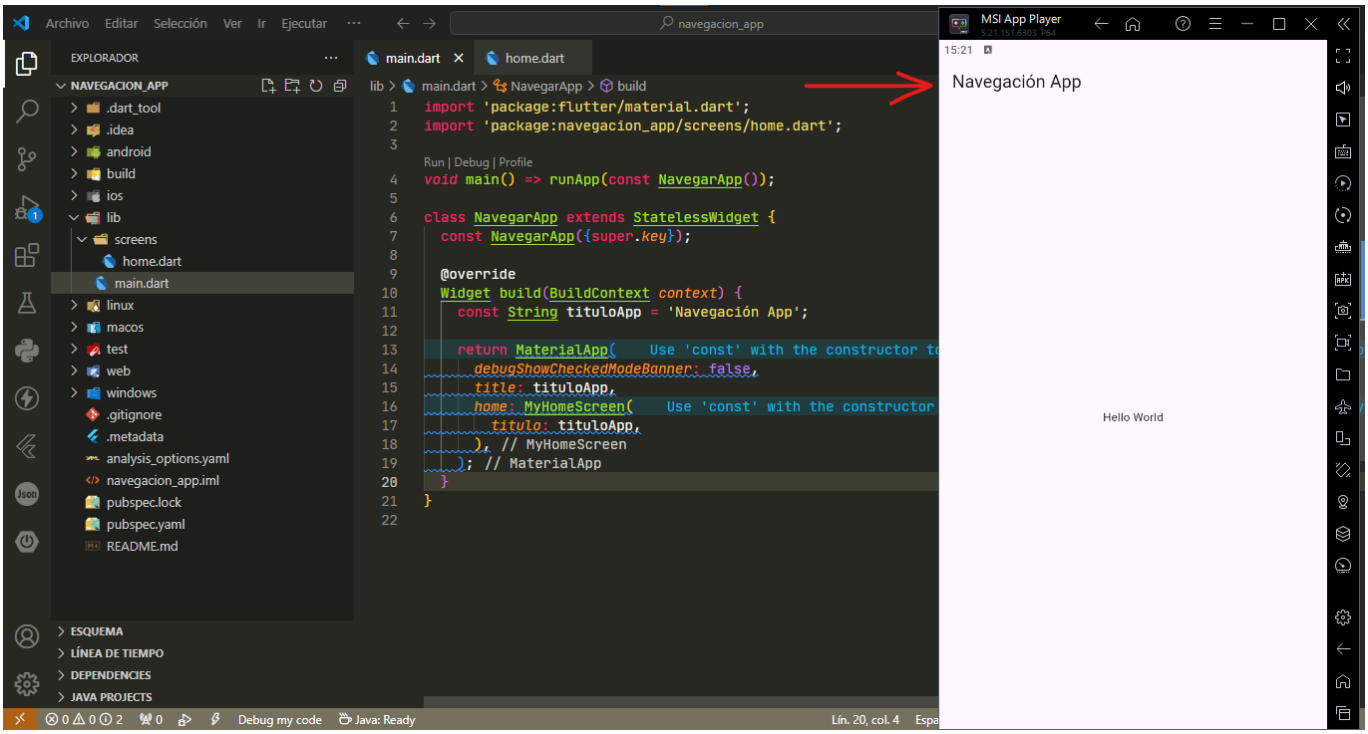

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
build
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
main.dart
home.dart
lib > screens > home.dart > MyHomeScreen
import 'package:flutter/material.dart';
class MyHomeScreen extends StatelessWidget {
const MyHomeScreen({
super.key,
});
Más Acciones...
Convert to StatefulWidget
@override
Widget build(BuildContext context) {
return Scaffold(
appBar: AppBar(
title: const Text('Material App Bar'),
), // AppBar
body: const Center(
child: Text('Hello World'),
), // Center
); // Scaffold
}
}
Debug my code
Java: Ready
Lín. 3, col. 35
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

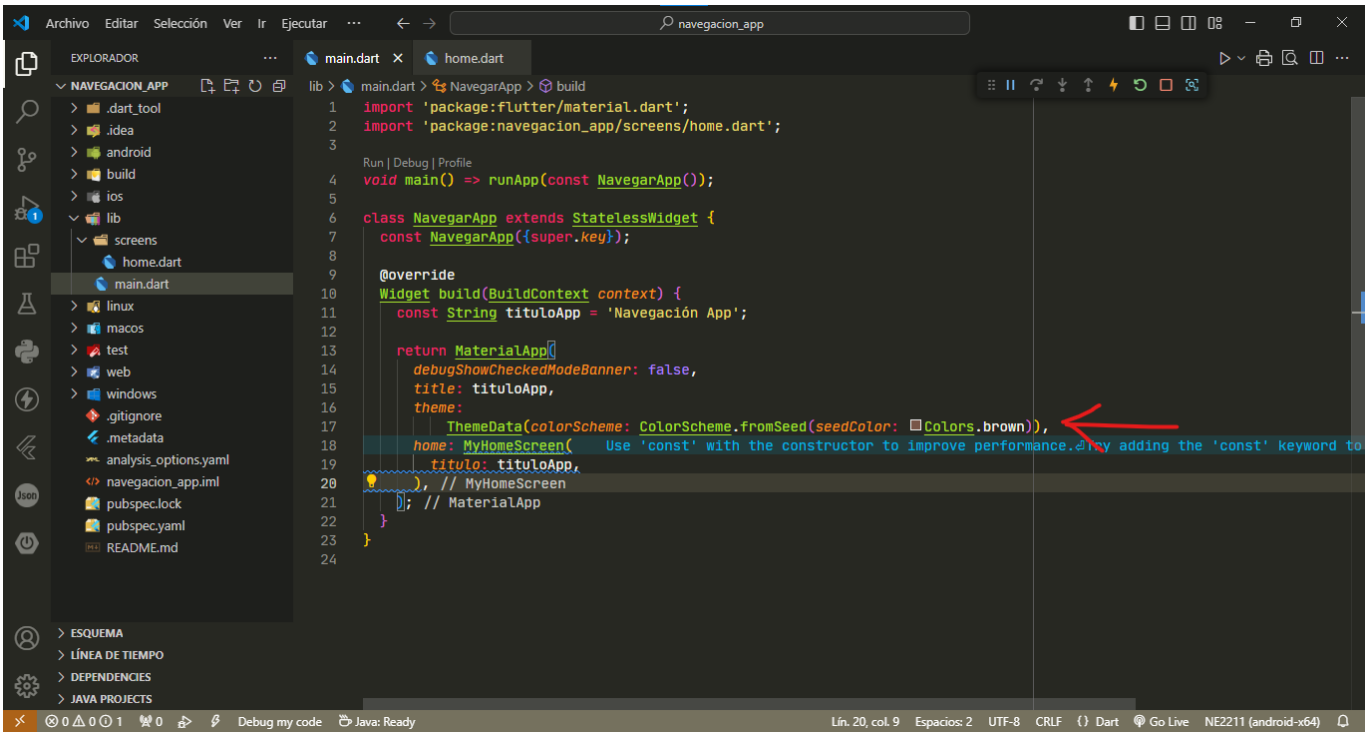

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
build
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
main.dart
home.dart
lib > screens > home.dart > MyHomeScreen
import 'package:flutter/material.dart';
class MyHomeScreen extends StatefulWidget {
const MyHomeScreen({
super.key,
});
@override
State<MyHomeScreen> createState() => _MyHomeScreenState();
}
class _MyHomeScreenState extends State<MyHomeScreen> {
@override
Widget build(BuildContext context) {
return Scaffold(
appBar: AppBar(
title: const Text('Material App Bar'),
), // AppBar
body: const Center(
child: Text('Hello World'),
), // Center
); // Scaffold
}
}
Debug my code
Java: Ready
Lín. 3, col. 44
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

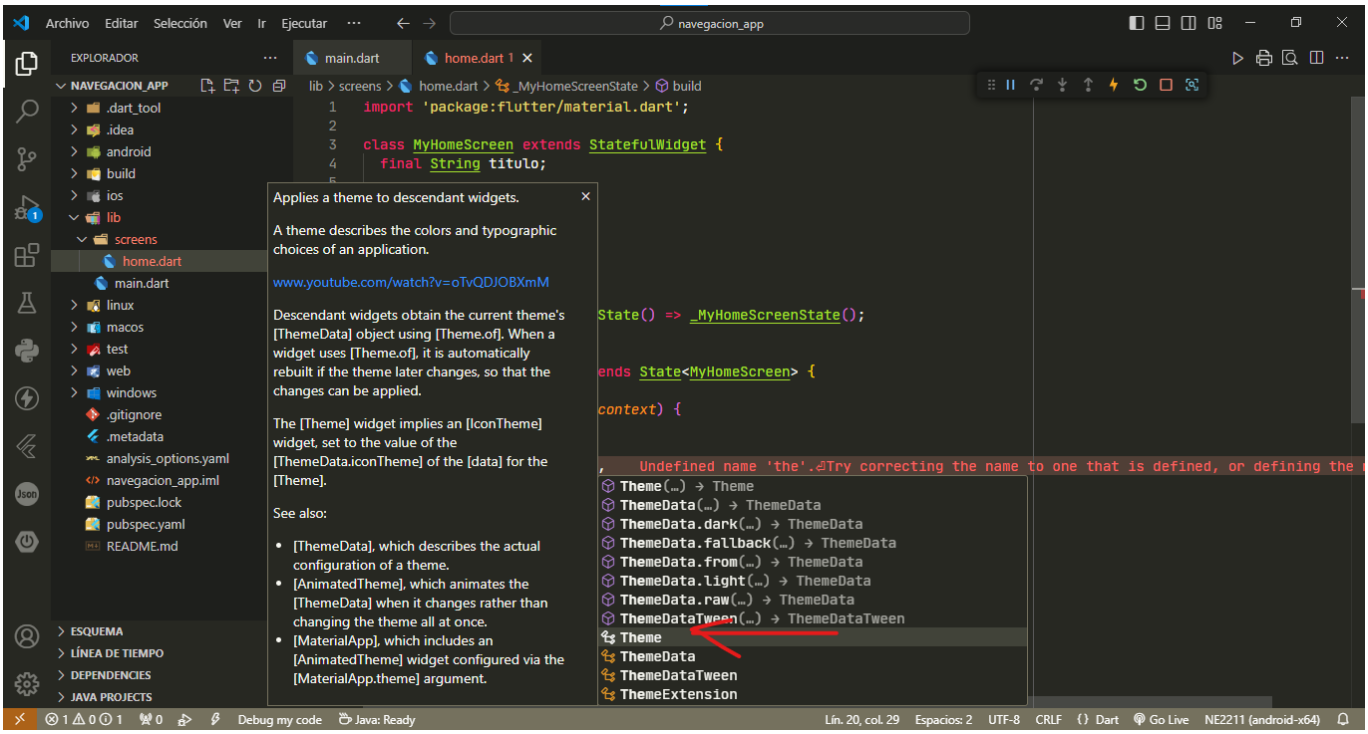

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
build
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
main.dart 1
home.dart
lib > screens > home.dart > _MyHomeScreenState > build
import 'package:flutter/material.dart';
class MyHomeScreen extends StatefulWidget {
final String titulo;
const MyHomeScreen({
super.key,
required this.titulo
});
@override
State<MyHomeScreen> createState() => _MyHomeScreenState();
}
class _MyHomeScreenState extends State<MyHomeScreen> {
@override
Widget build(BuildContext context) {
return Scaffold(
appBar: AppBar(
title: Text(widget.titulo),
), // AppBar
body: const Center(
child: Text('Hello World'),
), // Center
); // Scaffold
}
}
Debug my code
Java: Ready
Lín. 20, col. 36
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

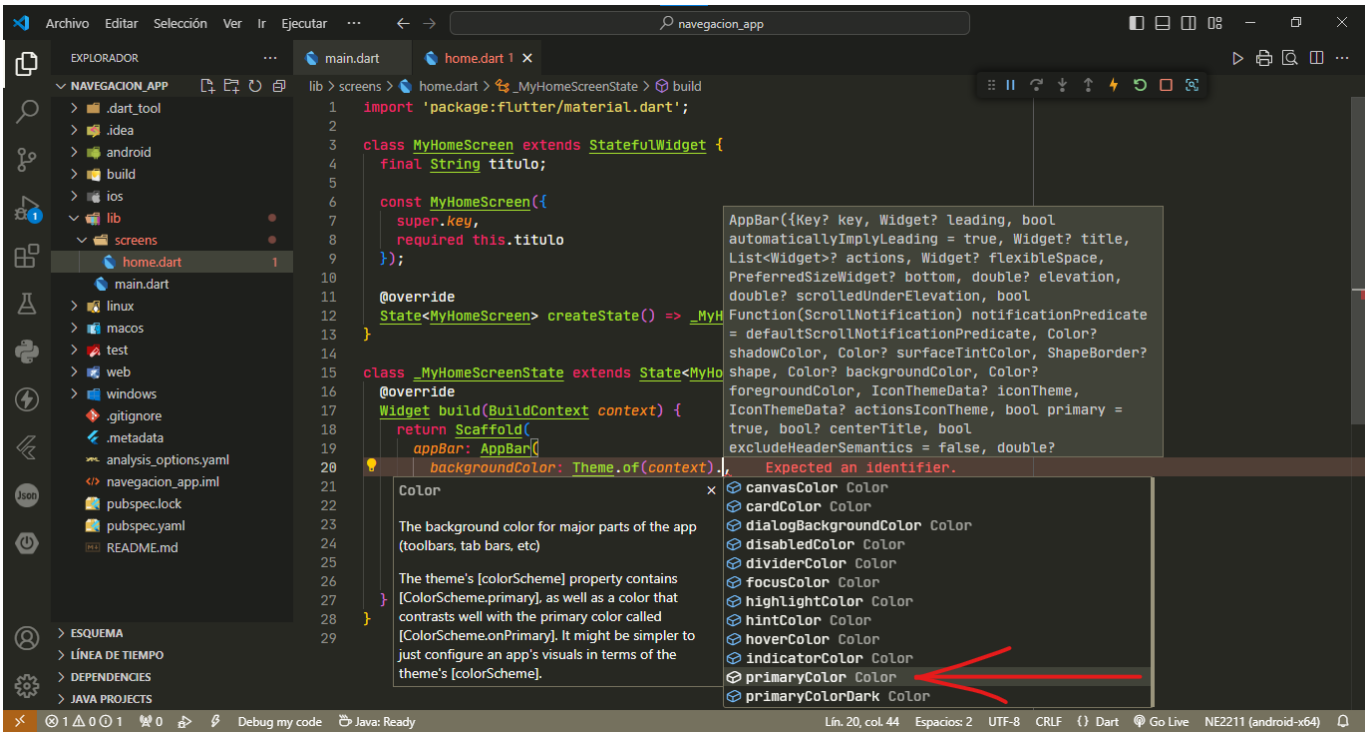

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
build
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
main.dart 1
home.dart
lib > main.dart > NavegarApp > build
import 'package:flutter/material.dart';
import 'package:navegacion_app/screens/home.dart';
Run | Debug | Profile
void main() => runApp(const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
const String tituloApp = 'Navegación App';
return MaterialApp(Use 'const' with the constructor to improve performance.Try adding the 'const' keywo
debugShowCheckedModeBanner: false,
title: tituloApp,
home: MyHomeScreen(The named parameter 'titulo' is required, but there's no corresponding argument.Tr
titulo: String
key: Key?
animatedBldr Animated Builder
build Build Method
cupeapp Cupertino App
customClipper Custom Clipper
customPainter Custom Painter
customScrollV Custom Scroll View
debugP debugPrint
didChangeD didChangeDependencies
didUpdateW didUpdateWidget
dis Dispose
String
Debug my code
Java: Ready
Lín. 17, col. 9
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

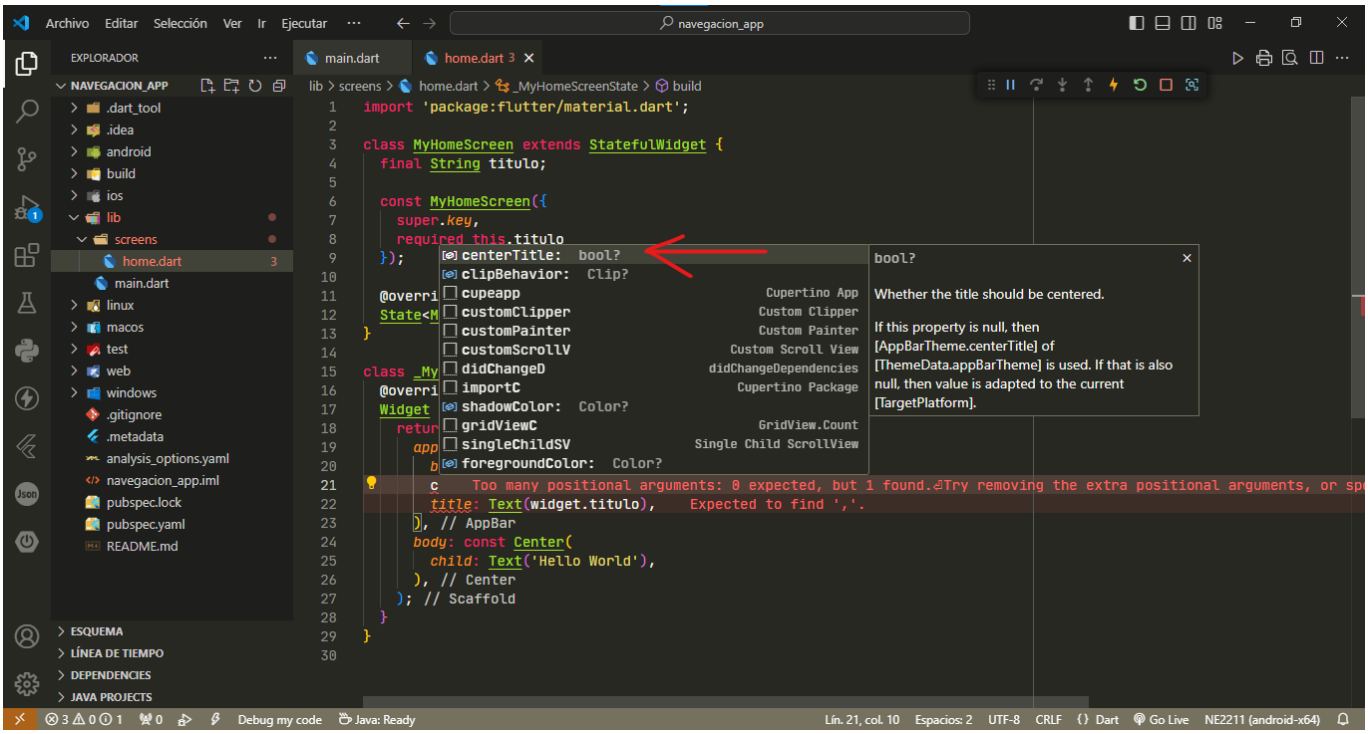

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
build
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
main.dart
home.dart
lib > main.dart > NavegarApp > build
import 'package:flutter/material.dart';
import 'package:navegacion_app/screens/home.dart';
Run | Debug | Profile
void main() => runApp(const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
const String tituloApp = 'Navegación App';
return MaterialApp(Use 'const' with the constructor to improve performance.Try adding the 'const' keywo
debugShowCheckedModeBanner: false,
title: tituloApp,
home: MyHomeScreen(Use 'const' with the constructor to improve performance.Try adding the 'const' key
titulo: tituloApp,
), // MyHomeScreen
); // MaterialApp
}
}
Debug my code
Java: Ready
Lín. 17, col. 27
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

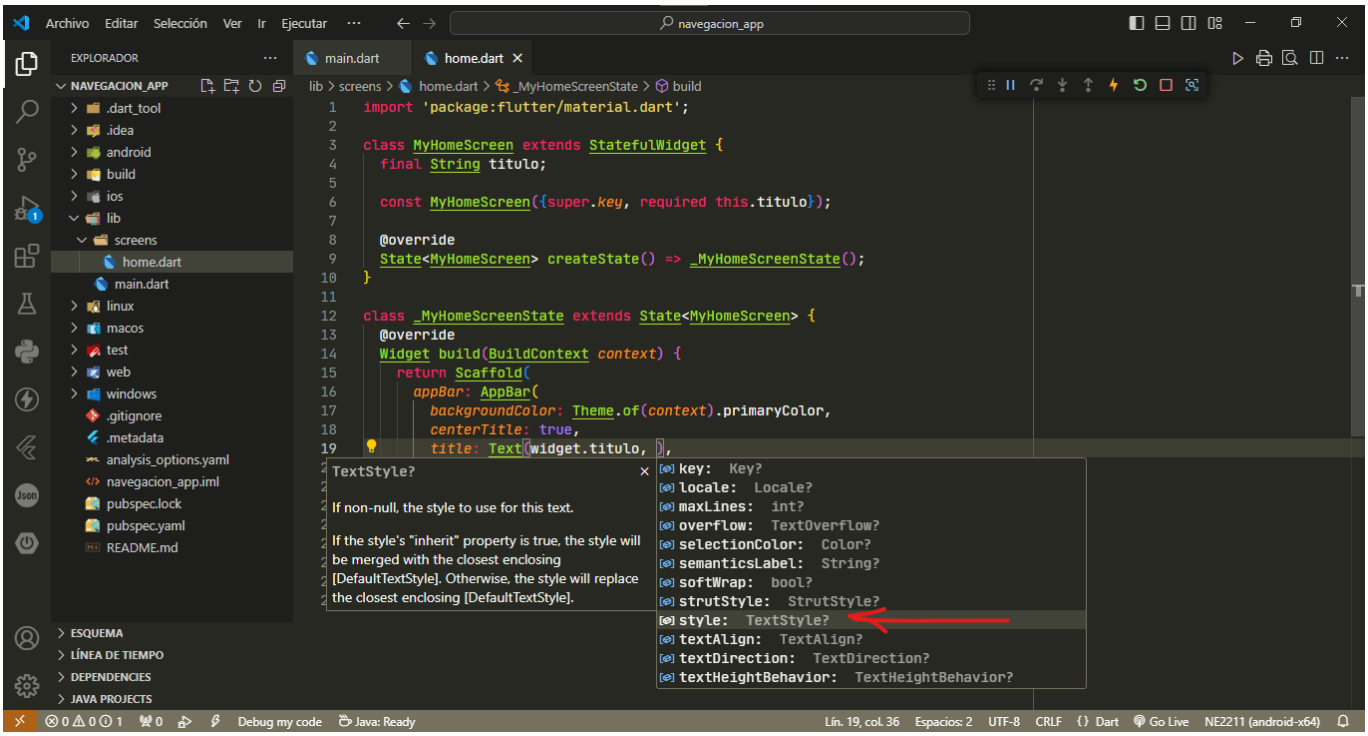

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
build
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
main.dart
home.dart
lib > main.dart > NavegarApp > build
import 'package:flutter/material.dart';
import 'package:navegacion_app/screens/home.dart';
Run | Debug | Profile
void main() => runApp(const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
const String tituloApp = 'Navegación App';
return MaterialApp(Use 'const' with the constructor to
debugShowCheckedModeBanner: false,
title: tituloApp,
home: MyHomeScreen(Use 'const' with the constructor
titulo: tituloApp,
), // MyHomeScreen
); // MaterialApp
}
}
Debug my code
Java: Ready
Lín. 20, col. 4
MSI App Player
15:21
Navegación App
Hello World

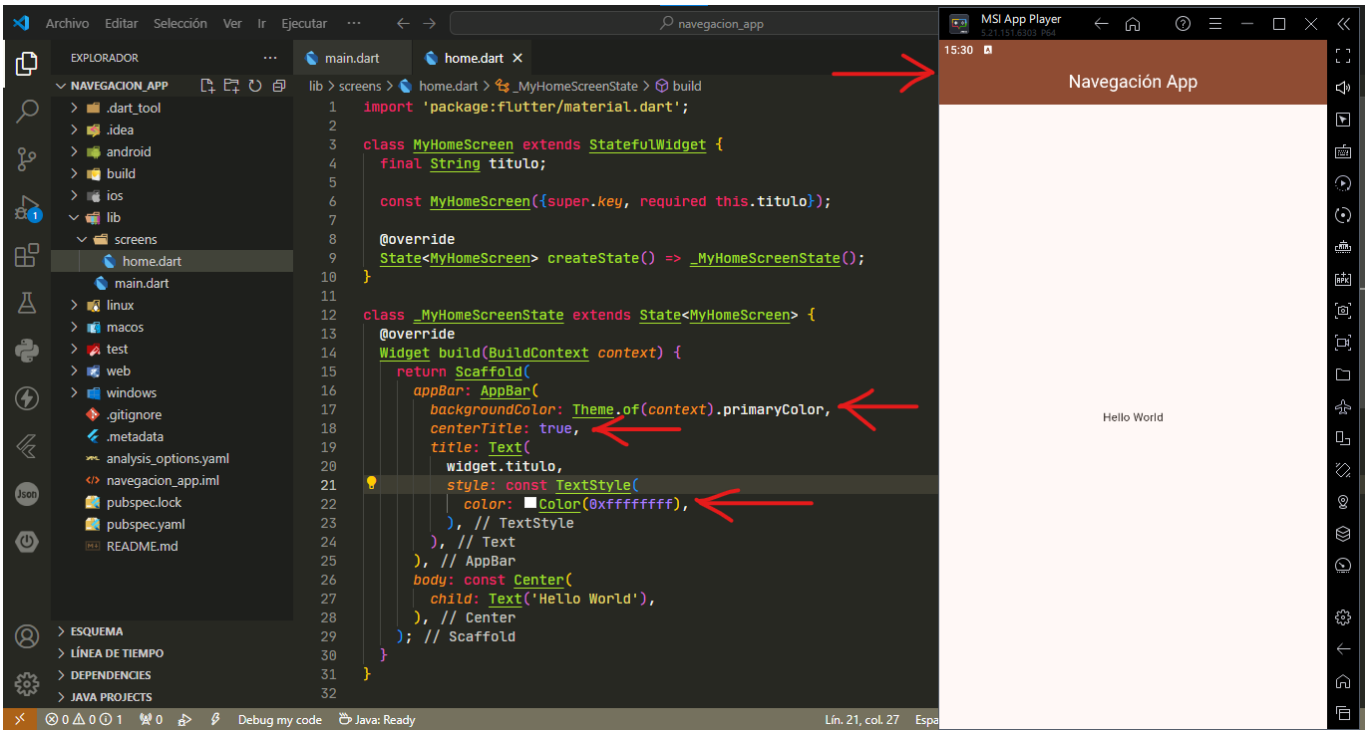

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
build
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
main.dart
home.dart
lib > main.dart > NavegarApp > build
import 'package:flutter/material.dart';
import 'package:navegacion_app/screens/home.dart';
Run | Debug | Profile
void main() => runApp(const NavegarApp());
class NavegarApp extends StatelessWidget {
const NavegarApp({super.key});
@override
Widget build(BuildContext context) {
const String tituloApp = 'Navegación App';
return MaterialApp(
debugShowCheckedModeBanner: false,
title: tituloApp,
theme:
ThemeData(colorScheme: ColorScheme.fromSeed(seedColor: Colors.brown)),
home: MyHomeScreen(Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to
titulo: tituloApp,
), // MyHomeScreen
); // MaterialApp
}
}
Debug my code
Java: Ready
Lín. 20, col. 9
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

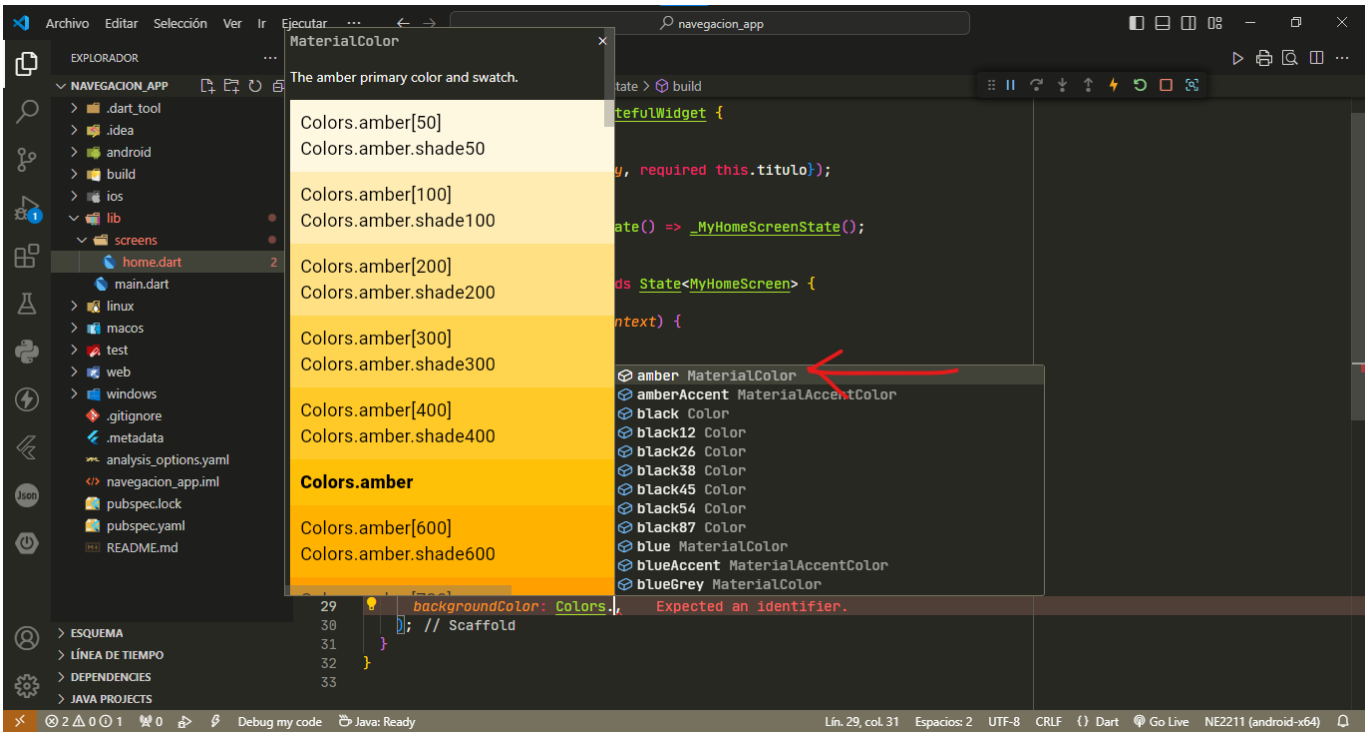

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart 1
lib > screens > home.dart > _MyHomeScreenState > build
import 'package:flutter/material.dart';
class MyHomeScreen extends StatefulWidget {
final String titulo;
Applies a theme to descendant widgets.
A theme describes the colors and typographic choices of an application.
www.youtube.com/watch?v=oTvQDJOBXmM
Descendant widgets obtain the current theme's [ThemeData] object using [Theme.of]. When a widget uses [Theme.of], it is automatically rebuilt if the theme later changes, so that the changes can be applied.
The [Theme] widget implies an [IconTheme] widget, set to the value of the [ThemeData.iconTheme] of the [data] for the [Theme].
See also:
[ThemeData], which describes the actual configuration of a theme.
[AnimatedTheme], which animates the [ThemeData] when it changes rather than changing the theme all at once.
[MaterialApp], which includes an [AnimatedTheme] widget configured via the [MaterialApp.theme] argument.
Undefined name 'the'.Try correcting the name to one that is defined, or defining the
Theme(…) → Theme
ThemeData(…) → ThemeData
ThemeData.dark(…) → ThemeData
ThemeData.fallback(…) → ThemeData
ThemeData.from(…) → ThemeData
ThemeData.light(…) → ThemeData
ThemeData.raw(…) → ThemeData
ThemeDataTween(…) → ThemeDataTween
Theme
ThemeData
ThemeDataTween
ThemeExtension
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 20, col. 29
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

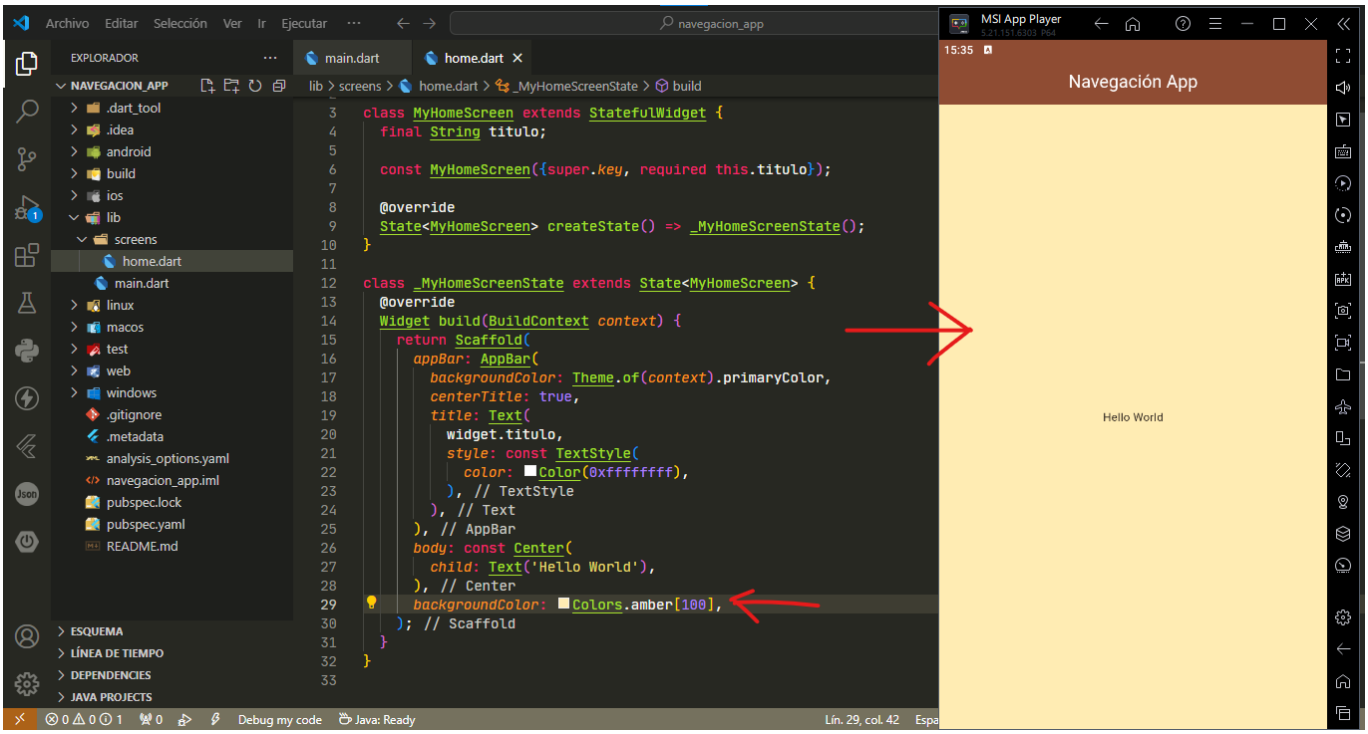

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart 1
lib > screens > home.dart > _MyHomeScreenState > build
import 'package:flutter/material.dart';
class MyHomeScreen extends StatefulWidget {
final String titulo;
const MyHomeScreen({
super.key,
required this.titulo
});
@override
State<MyHomeScreen> createState() => _MyH
class _MyHomeScreenState extends State<MyHo
@override
Widget build(BuildContext context) {
return Scaffold(
appBar: AppBar(
backgroundColor: Theme.of(context).,
Expected an identifier.
AppBar({Key? key, Widget? leading, bool automaticallyImplyLeading = true, Widget? title, List<Widget>? actions, Widget? flexibleSpace, PreferredSizeWidget? bottom, double? elevation, double? scrolledUnderElevation, bool Function(ScrollNotification) notificationPredicate = defaultScrollNotificationPredicate, Color? shadowColor, Color? surfaceTintColor, ShapeBorder? shape, Color? backgroundColor, Color? foregroundColor, IconThemeData? iconTheme, IconThemeData? actionsIconTheme, bool primary = true, bool? centerTitle, bool excludeHeaderSemantics = false, double?
Color
The background color for major parts of the app (toolbars, tab bars, etc)
The theme's [colorScheme] property contains [ColorScheme.primary], as well as a color that contrasts well with the primary color called [ColorScheme.onPrimary]. It might be simpler to just configure an app's visuals in terms of the theme's [colorScheme].
canvasColor Color
cardColor Color
dialogBackgroundColor Color
disabledColor Color
dividerColor Color
focusColor Color
highlightColor Color
hintColor Color
hoverColor Color
indicatorColor Color
primaryColor Color
primaryColorDark Color
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 20, col. 44
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

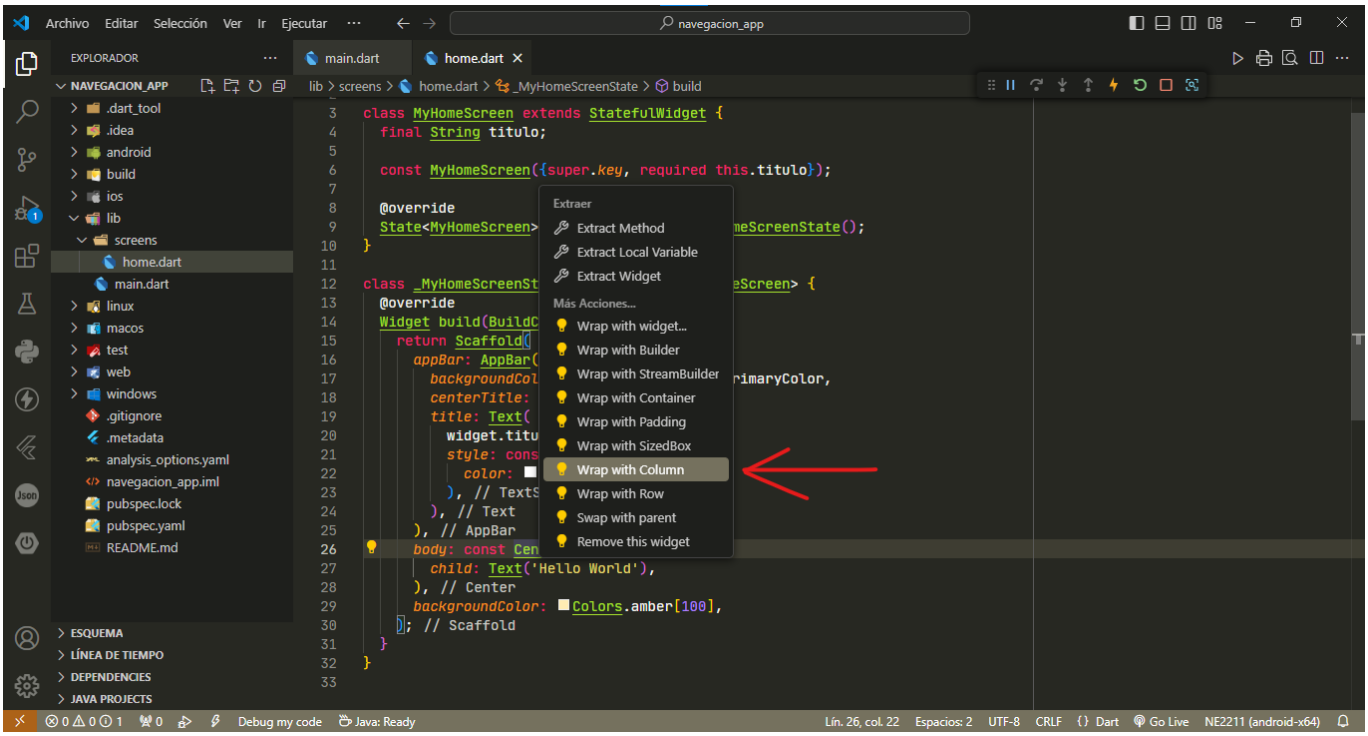

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart 3
lib > screens > home.dart > _MyHomeScreenState > build
import 'package:flutter/material.dart';
class MyHomeScreen extends StatefulWidget {
final String titulo;
const MyHomeScreen({
super.key,
required this.titulo
});
centerTitle: bool?
clipBehavior: Clip?
cupeapp Cupertino App
customClipper Custom Clipper
customPainter Custom Painter
customScrollV Custom Scroll View
didChangeD didChangeDependencies
importC Cupertino Package
shadowColor: Color?
gridViewC GridView.Count
singleChildSV Single Child ScrollView
foregroundColor: Color?
bool?
Whether the title should be centered.
If this property is null, then [AppBarTheme.centerTitle] of [ThemeData.appBarTheme] is used. If that is also null, then value is adapted to the current [TargetPlatform].
Too many positional arguments: 0 expected, but 1 found. Try removing the extra positional arguments, or sp
title: Text(widget.titulo), Expected to find ','.
), // AppBar
body: const Center(
child: Text('Hello World'),
), // Center
); // Scaffold
}
}
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 21, col. 10
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

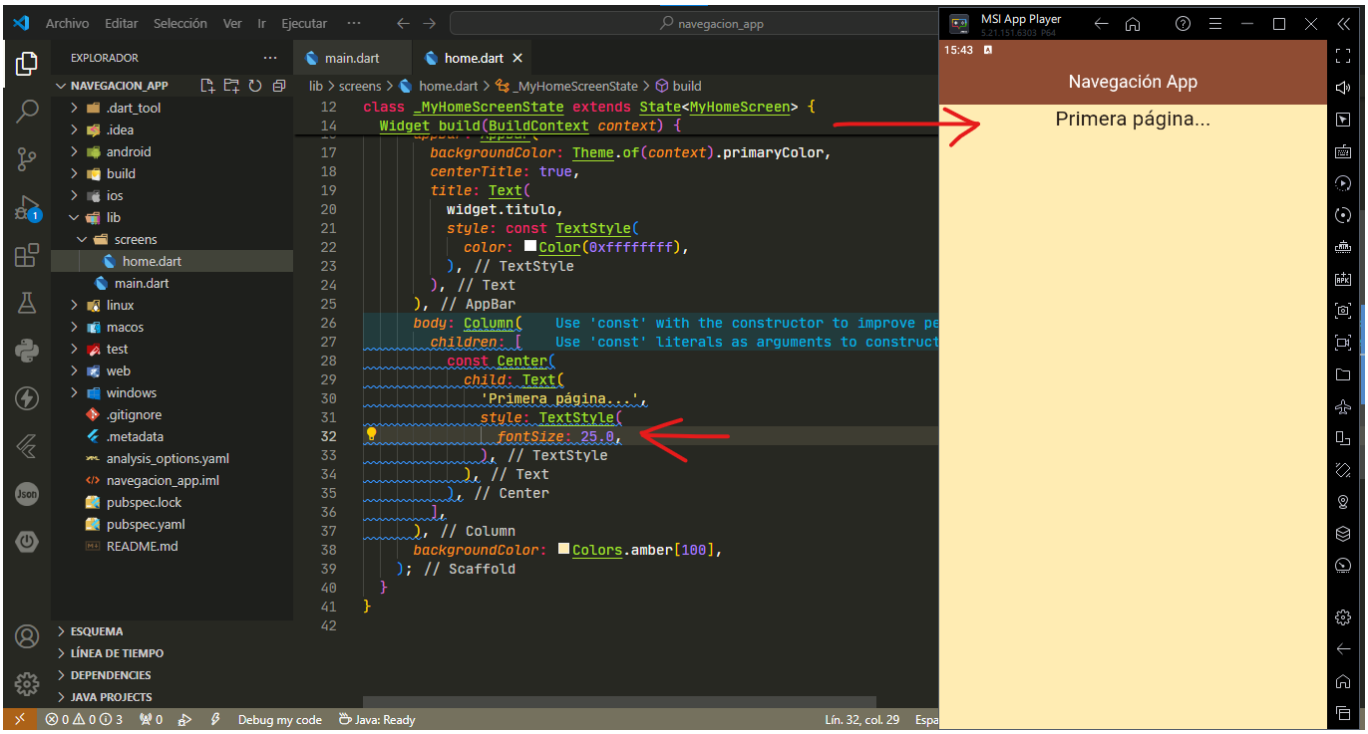

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
lib > screens > home.dart > _MyHomeScreenState > build
import 'package:flutter/material.dart';
class MyHomeScreen extends StatefulWidget {
final String titulo;
const MyHomeScreen({super.key, required this.titulo});
@override
State<MyHomeScreen> createState() => _MyHomeScreenState();
}
class _MyHomeScreenState extends State<MyHomeScreen> {
@override
Widget build(BuildContext context) {
return Scaffold(
appBar: AppBar(
backgroundColor: Theme.of(context).primaryColor,
centerTitle: true,
title: Text(widget.titulo,),
TextStyle?
If non-null, the style to use for this text.
If the style's "inherit" property is true, the style will be merged with the closest enclosing [DefaultTextStyle]. Otherwise, the style will replace the closest enclosing [DefaultTextStyle].
key: Key?
locale: Locale?
maxLines: int?
overflow: TextOverflow?
selectionColor: Color?
semanticsLabel: String?
softWrap: bool?
strutStyle: StrutStyle?
style: TextStyle?
textAlign: TextAlign?
textDirection: TextDirection?
textHeightBehavior: TextHeightBehavior?
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 19, col. 36
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

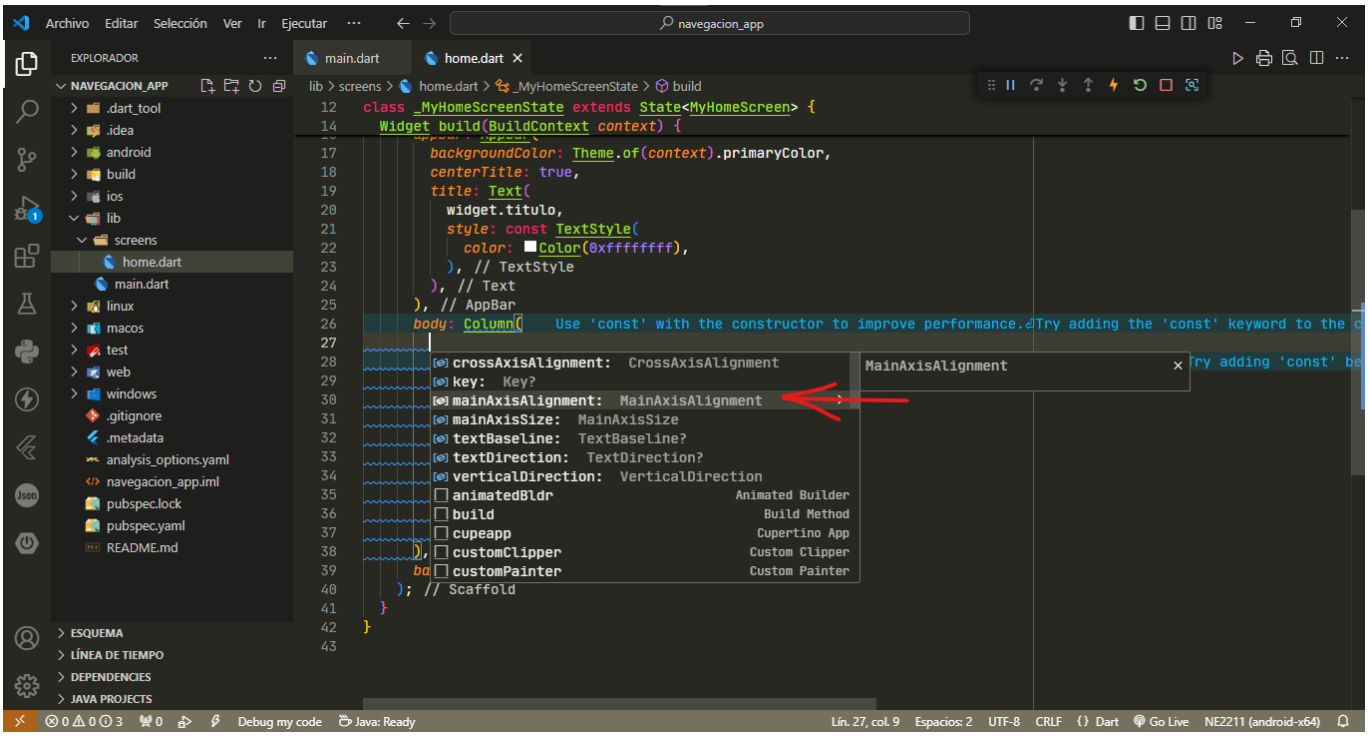

MSI App Player
15:30
Navegación App
Hello World

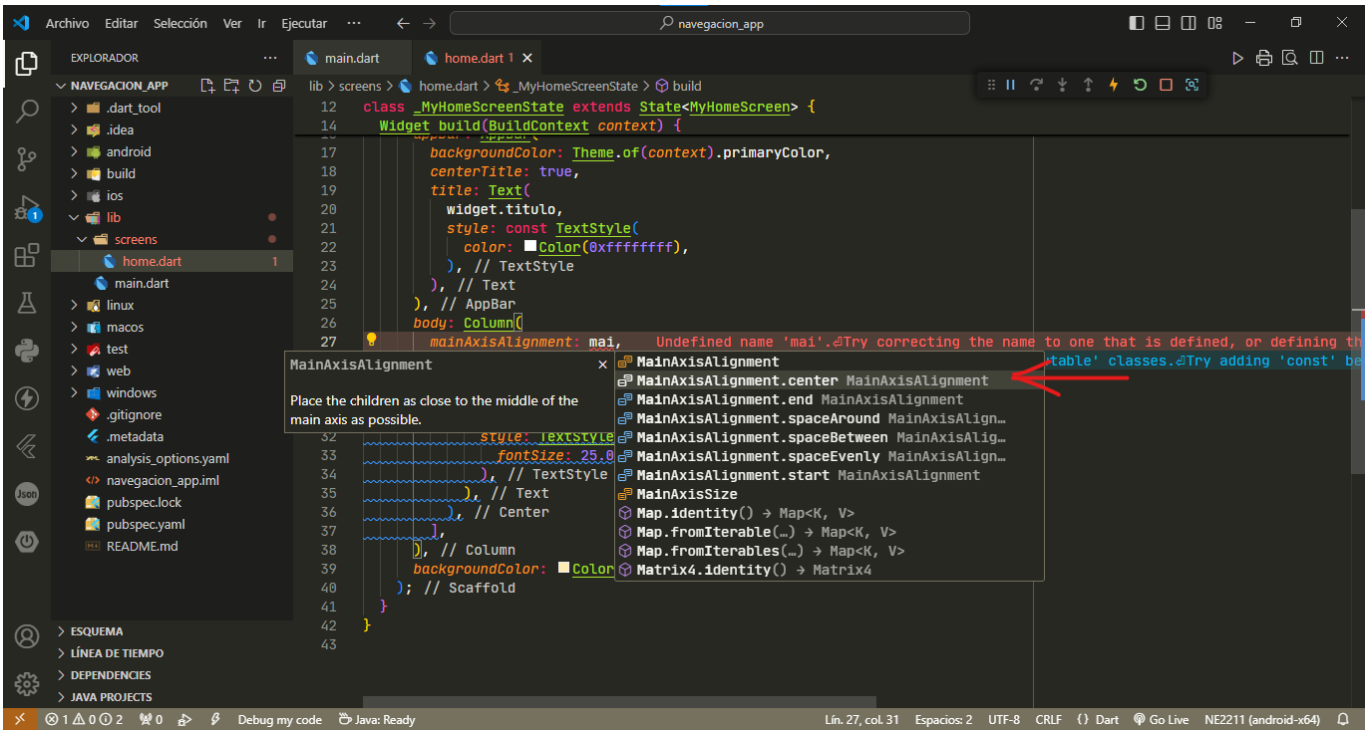

MaterialColor
The amber primary color and swatch.
Colors.amber[50]
Colors.amber.shade50
Colors.amber[100]
Colors.amber.shade100
Colors.amber[200]
Colors.amber.shade200
Colors.amber[300]
Colors.amber.shade300
Colors.amber[400]
Colors.amber.shade400
Colors.amber
Colors.amber[600]
Colors.amber.shade600
amber MaterialColor
amberAccent MaterialAccentColor
black Color
black12 Color
black26 Color
black38 Color
black45 Color
black54 Color
black87 Color
blue MaterialColor
blueAccent MaterialAccentColor
blueGrey MaterialColor
Expected an identifier.

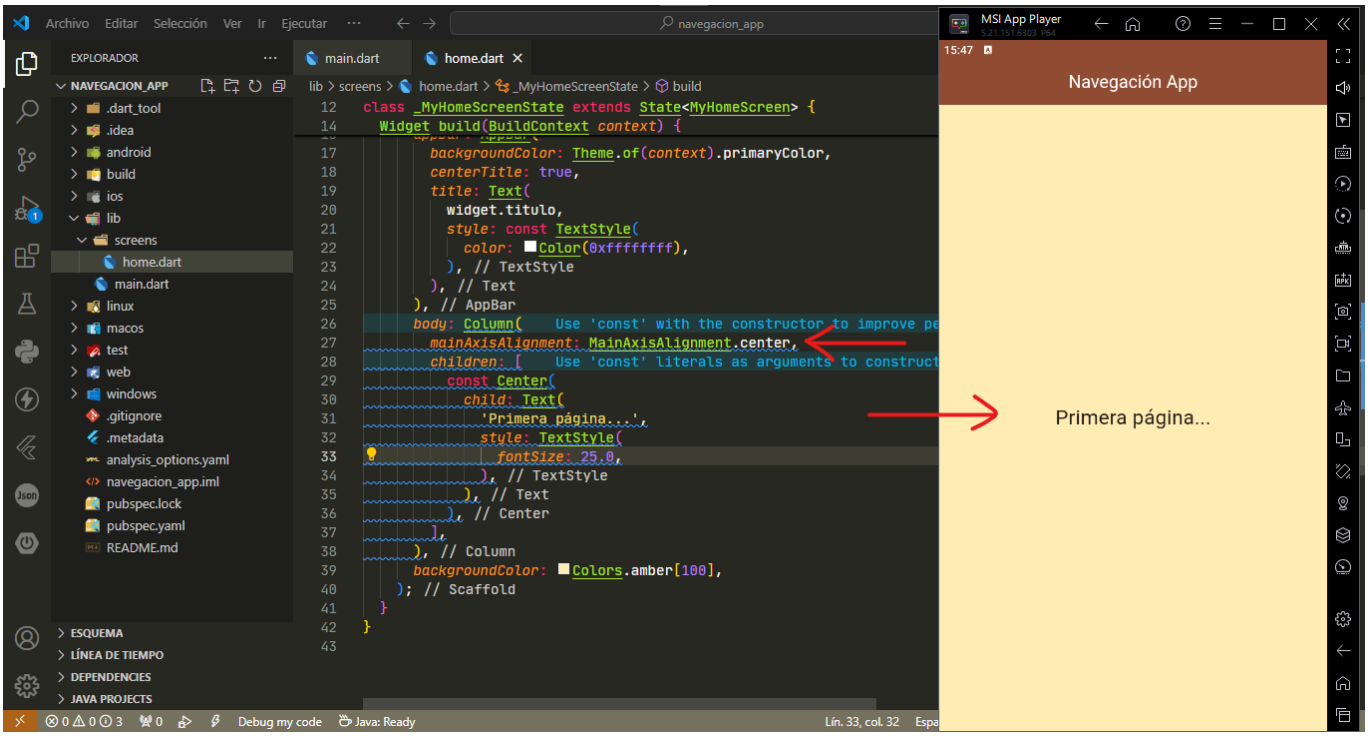

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
lib > screens > home.dart > _MyHomeScreenState > build
class MyHomeScreen extends StatefulWidget {
final String titulo;
const MyHomeScreen({super.key, required this.titulo});
@override
State<MyHomeScreen> createState() => _MyHomeScreenState();
}
class _MyHomeScreenState extends State<MyHomeScreen> {
@override
Widget build(BuildContext context) {
return Scaffold(
appBar: AppBar(
backgroundColor: Theme.of(context).primaryColor,
centerTitle: true,
title: Text(
widget.titulo,
style: const TextStyle(
color: Color(0xffffffff),
), // TextStyle
), // Text
), // AppBar
body: const Center(
child: Text('Hello World'),
), // Center
backgroundColor: Colors.amber[100],
); // Scaffold
}
}
MSI App Player
15:35
Navegación App
Hello World
Debug my code
Java: Ready
Lín. 29, col. 42

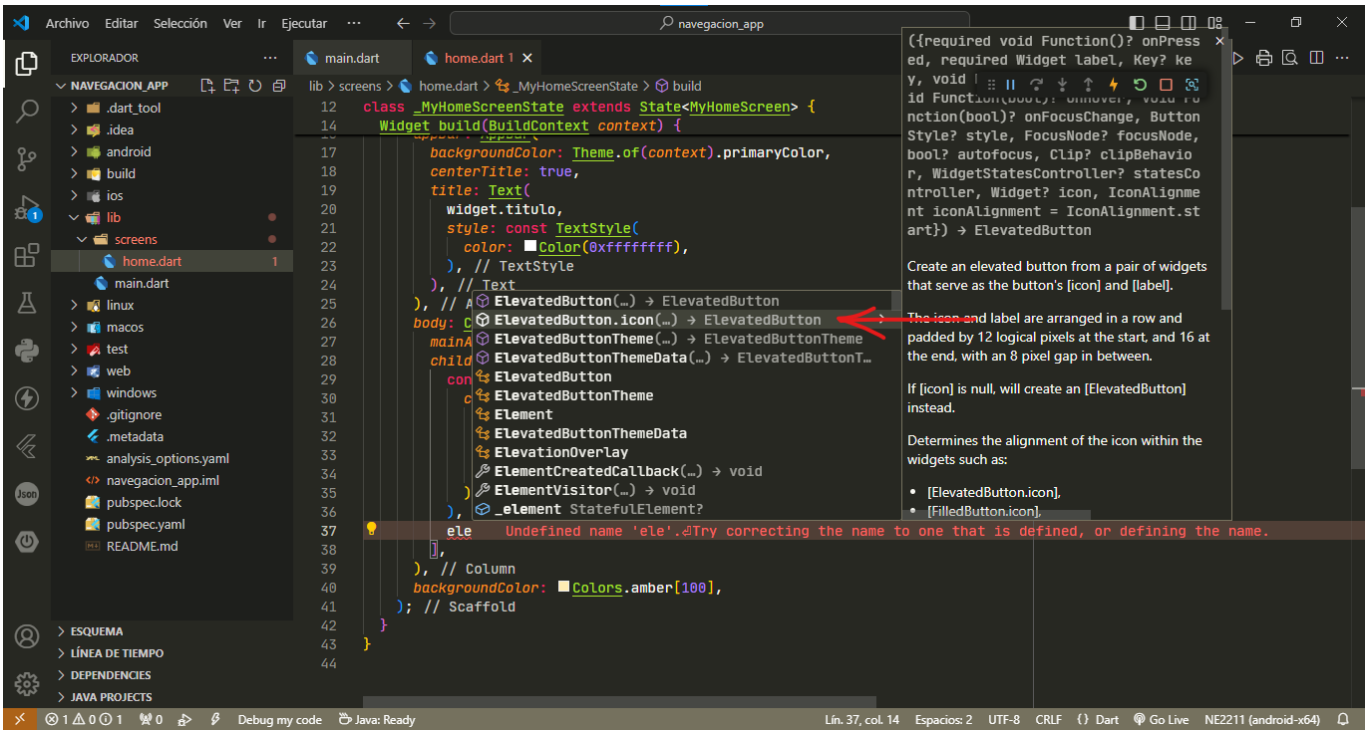

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
Extraer
Extract Method
Extract Local Variable
Extract Widget
Más Acciones...
Wrap with widget...
Wrap with Builder
Wrap with StreamBuilder
Wrap with Container
Wrap with Padding
Wrap with SizedBox
Wrap with Column
Wrap with Row
Swap with parent
Remove this widget
Debug my code
Java: Ready
Lín. 26, col. 22
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

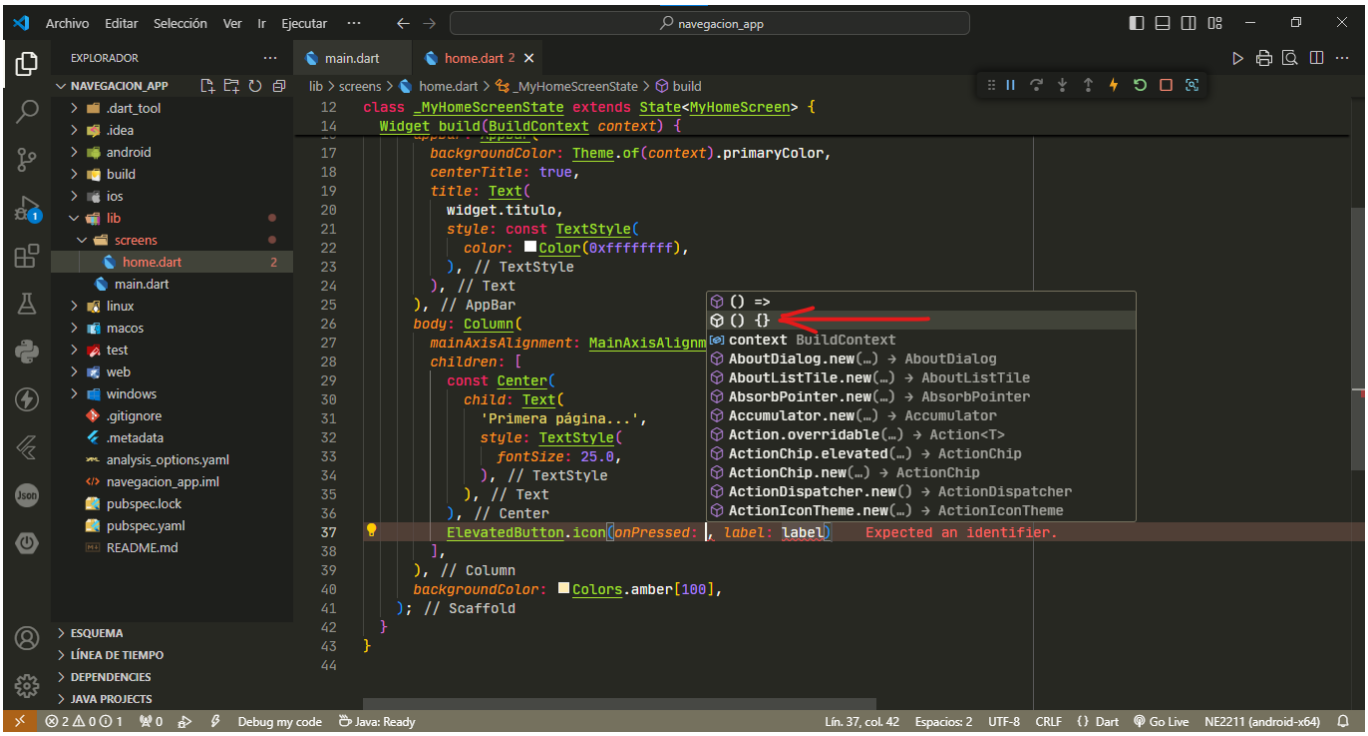

MSI App Player
15:43
Navegación App
Primera página...
Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
lib > screens > home.dart > _MyHomeScreenState > build
class _MyHomeScreenState extends State<MyHomeScreen> {
Widget build(BuildContext context) {
backgroundColor: Theme.of(context).primaryColor,
centerTitle: true,
title: Text(
widget.titulo,
style: const TextStyle(
color: Color(0xffffffff),
), // TextStyle
), // Text
), // AppBar
body: Column(Use 'const' with the constructor to improve pe
children: [Use 'const' literals as arguments to construct
const Center(
child: Text(
'Primera página...',
style: TextStyle(
fontSize: 25.0,
), // TextStyle
), // Text
), // Center
],
), // Column
backgroundColor: Colors.amber[100],
); // Scaffold
}
}
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 32, col. 29

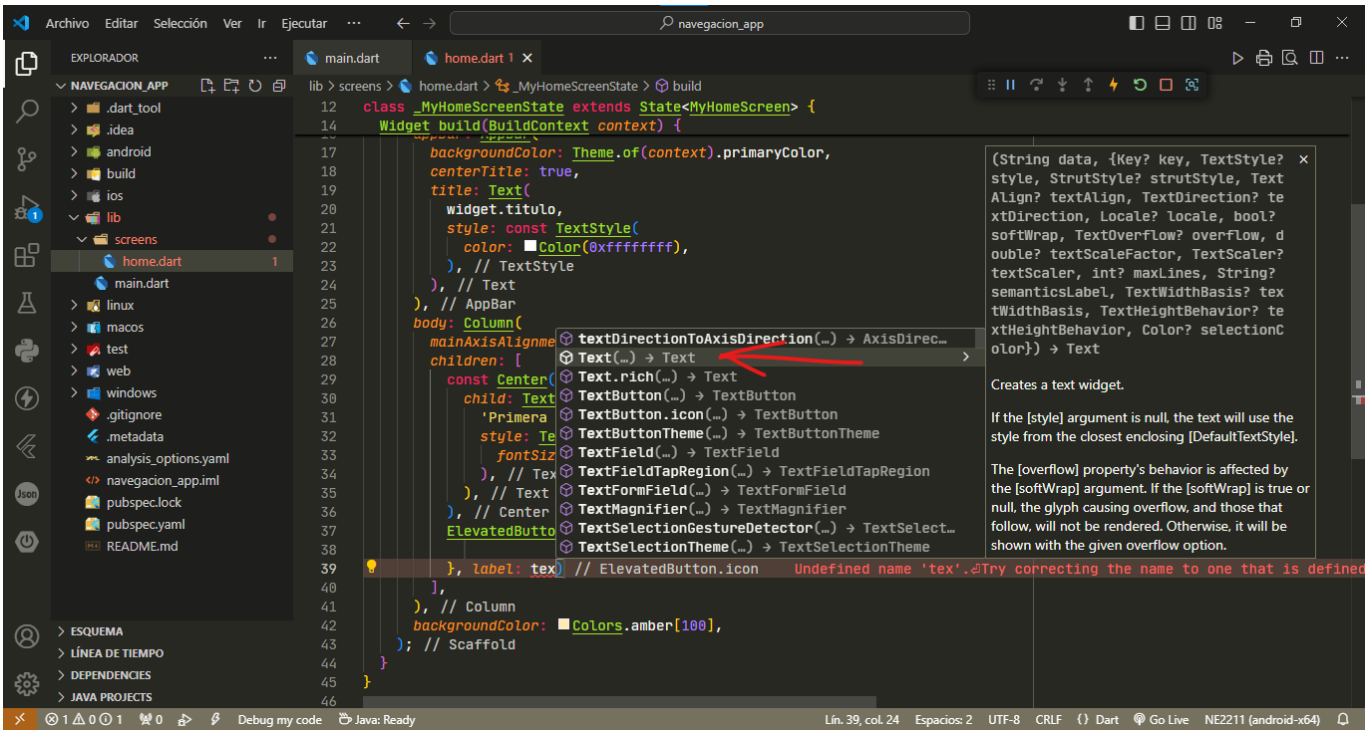

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
lib > screens > home.dart > _MyHomeScreenState > build
class _MyHomeScreenState extends State<MyHomeScreen> {
Widget build(BuildContext context) {
backgroundColor: Theme.of(context).primaryColor,
centerTitle: true,
title: Text(
widget.titulo,
style: const TextStyle(
color: Color(0xffffffff),
), // TextStyle
), // Text
), // AppBar
body: Column(Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the
crossAxisAlignment: CrossAxisAlignment
key: Key?
mainAxisAlignment: MainAxisAlignment
mainAxisSize: MainAxisSize
textBaseline: TextBaseline?
textDirection: TextDirection?
verticalDirection: VerticalDirection
animatedBldr Animated Builder
build Build Method
cupeapp Cupertino App
customClipper Custom Clipper
customPainter Custom Painter
MainAxisAlignment
); // Scaffold
}
}
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 27, col. 9
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

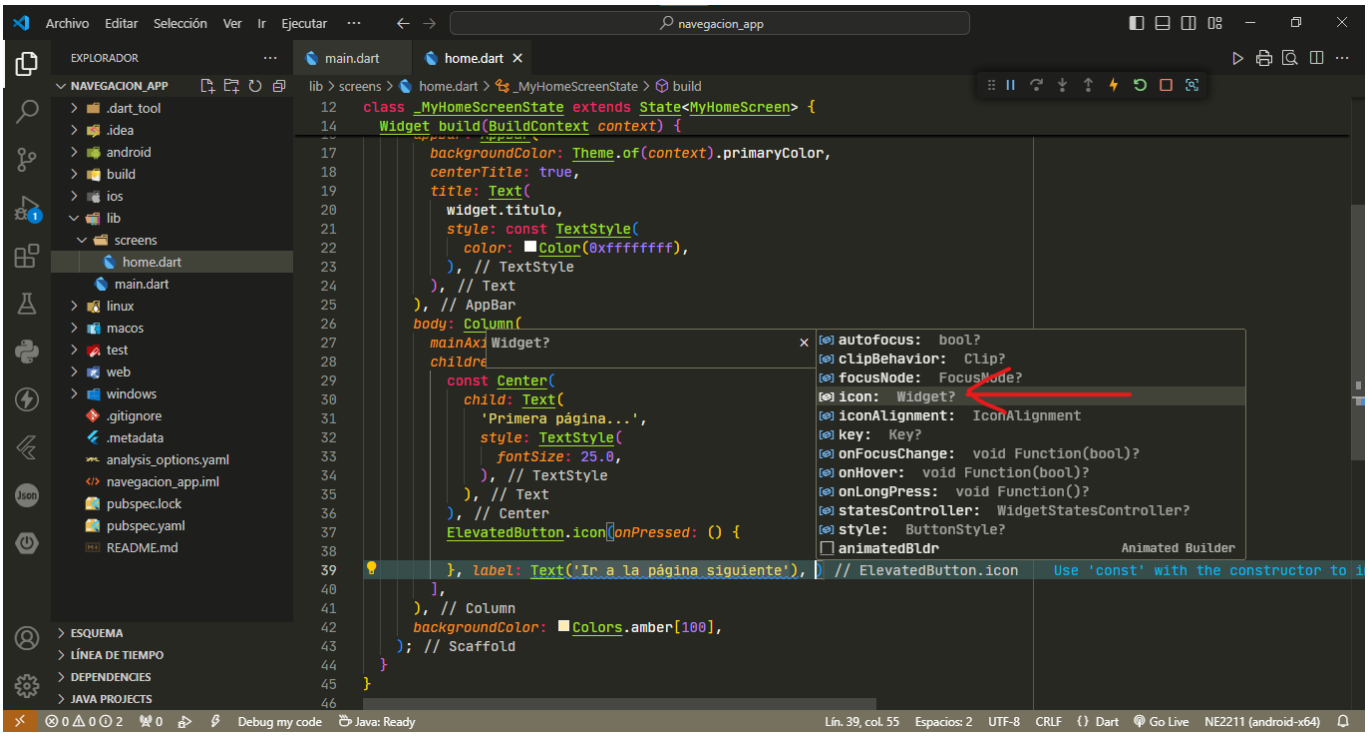

MainAxisAlignment
Place the children as close to the middle of the main axis as possible.
MainAxisAlignment
MainAxisAlignment.center MainAxisAlignment
MainAxisAlignment.end MainAxisAlignment
MainAxisAlignment.spaceAround MainAxisAlign…
MainAxisAlignment.spaceBetween MainAxisAlig…
MainAxisAlignment.spaceEvenly MainAxisAlign…
MainAxisAlignment.start MainAxisAlignment
MainAxisSize
Map.identity() → Map<K, V>
Map.fromIterable(…) → Map<K, V>
Map.fromIterables(…) → Map<K, V>
Matrix4.identity() → Matrix4

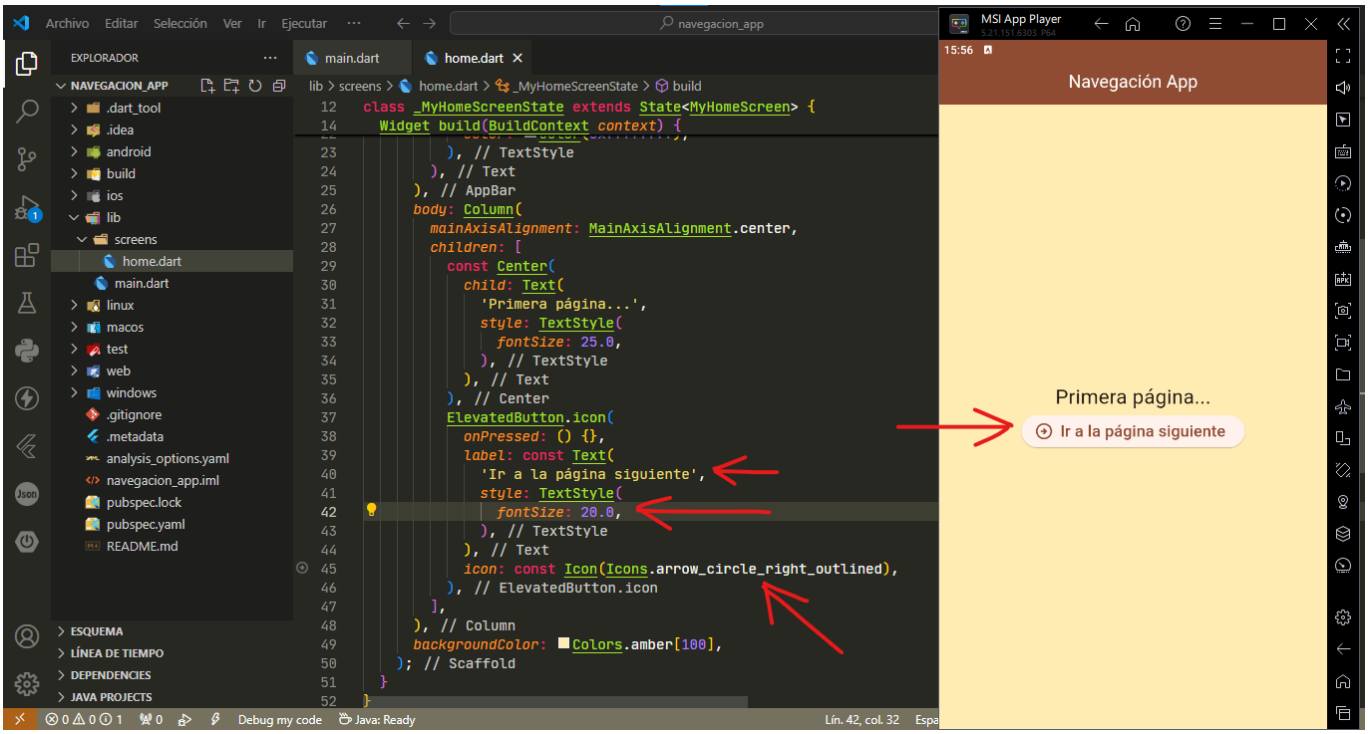

MSI App Player
15:47
Navegación App
Primera página...

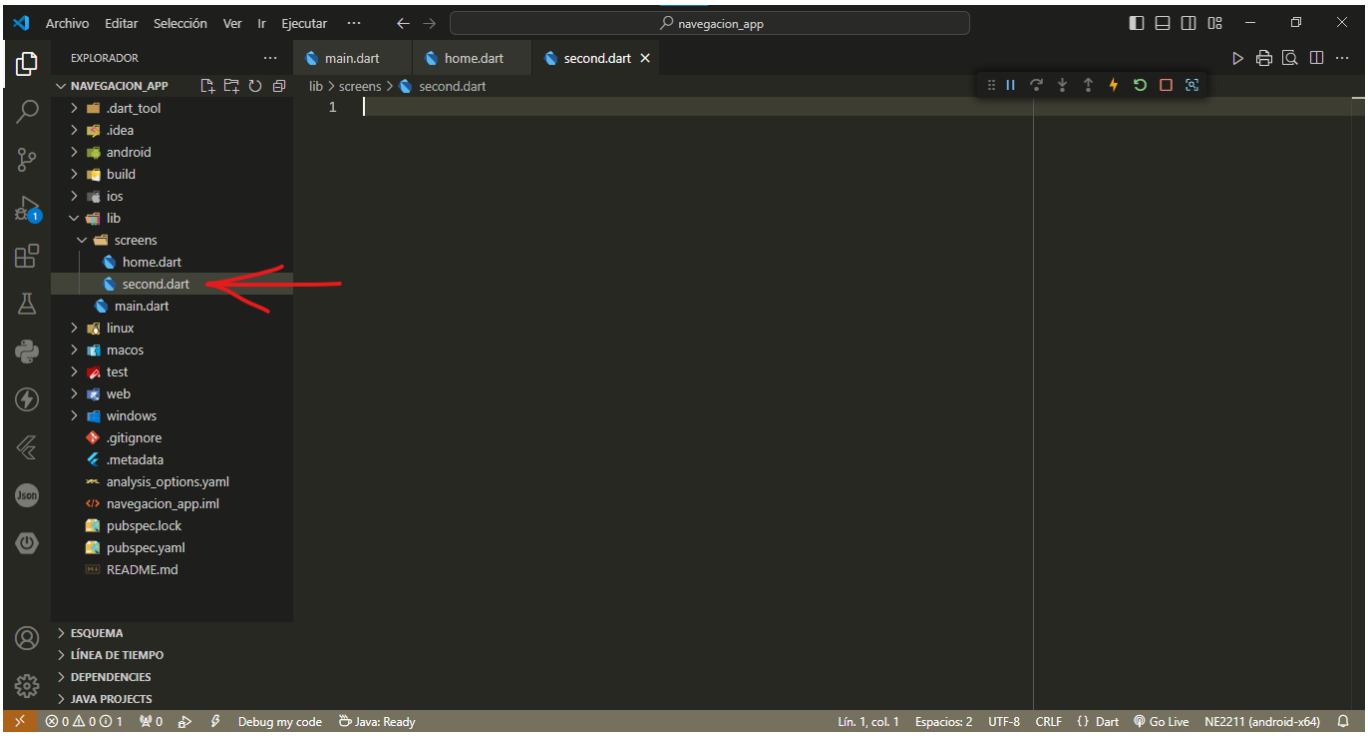

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart 1
lib > screens > home.dart > _MyHomeScreenState > build
class _MyHomeScreenState extends State<MyHomeScreen> {
Widget build(BuildContext context) {
backgroundColor: Theme.of(context).primaryColor,
centerTitle: true,
title: Text(
widget.titulo,
style: const TextStyle(
color: Color(0xffffffff),
), // TextStyle
), // Text
ElevatedButton(…) → ElevatedButton
ElevatedButton.icon(…) → ElevatedButton
ElevatedButtonTheme(…) → ElevatedButtonTheme
ElevatedButtonThemeData(…) → ElevatedButtonT…
ElevatedButton
ElevatedButtonTheme
Element
ElevatedButtonThemeData
ElevationOverlay
ElementCreatedCallback(…) → void
ElementVisitor(…) → void
_element StatefulElement?
ele Undefined name 'ele'. Try correcting the name to one that is defined, or defining the name.
backgroundColor: Colors.amber[100],
); // Scaffold
Create an elevated button from a pair of widgets that serve as the button's [icon] and [label].
The icon and label are arranged in a row and padded by 12 logical pixels at the start, and 16 at the end, with an 8 pixel gap in between.
If [icon] is null, will create an [ElevatedButton] instead.
Determines the alignment of the icon within the widgets such as:
[ElevatedButton.icon],
[FilledButton.icon],
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 37, col. 14
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

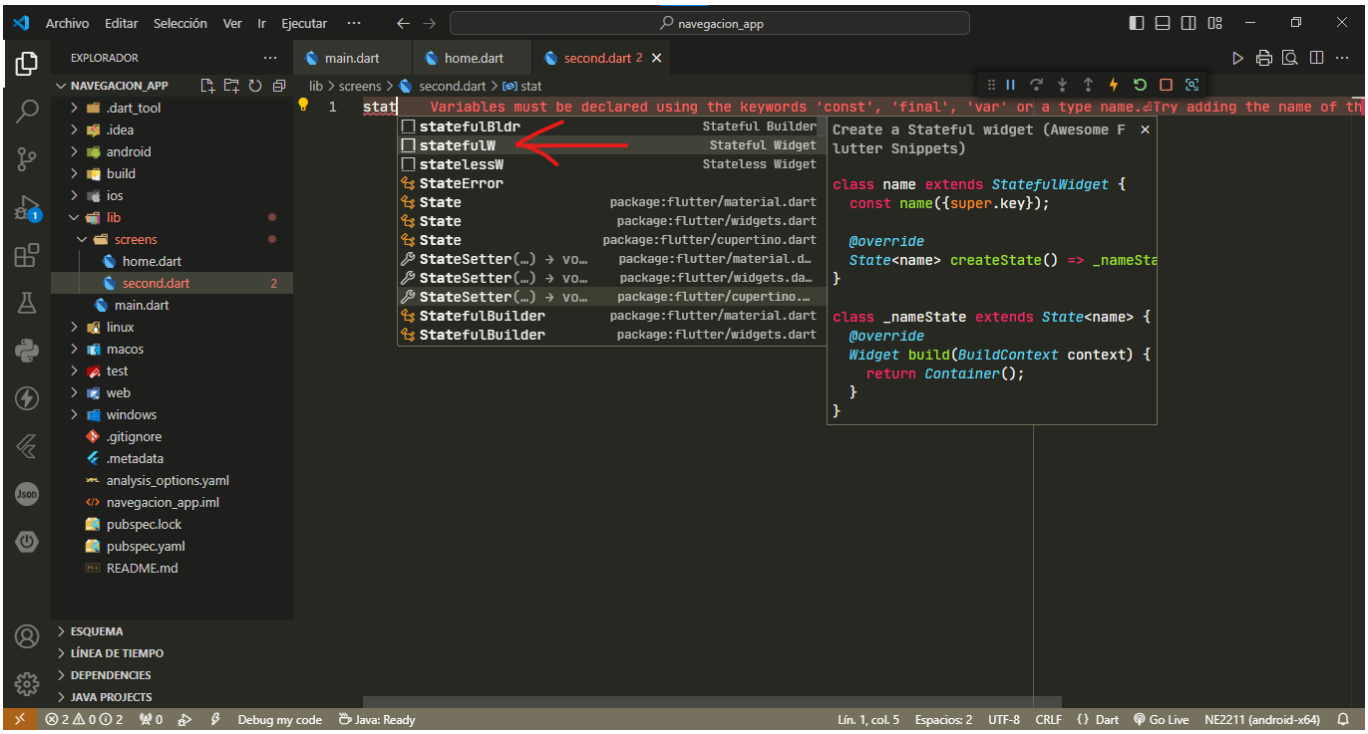

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart 2
lib > screens > home.dart > _MyHomeScreenState > build
class _MyHomeScreenState extends State<MyHomeScreen> {
Widget build(BuildContext context) {
backgroundColor: Theme.of(context).primaryColor,
centerTitle: true,
title: Text(
widget.titulo,
style: const TextStyle(
color: Color(0xffffffff),
), // TextStyle
), // Text
), // AppBar
body: Column(
mainAxisAlignment: MainAxisAlignm
children: [
const Center(
child: Text(
'Primera página...',
style: TextStyle(
fontSize: 25.0,
), // TextStyle
), // Text
), // Center
ElevatedButton.icon(onPressed: , label: label) Expected an identifier.
), // Column
backgroundColor: Colors.amber[100],
); // Scaffold
() =>
() {}
context BuildContext
AboutDialog.new(…) → AboutDialog
AboutListTile.new(…) → AboutListTile
AbsorbPointer.new(…) → AbsorbPointer
Accumulator.new(…) → Accumulator
Action.overridable(…) → Action<T>
ActionChip.elevated(…) → ActionChip
ActionChip.new(…) → ActionChip
ActionDispatcher.new() → ActionDispatcher
ActionIconTheme.new(…) → ActionIconTheme
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 37, col. 42
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

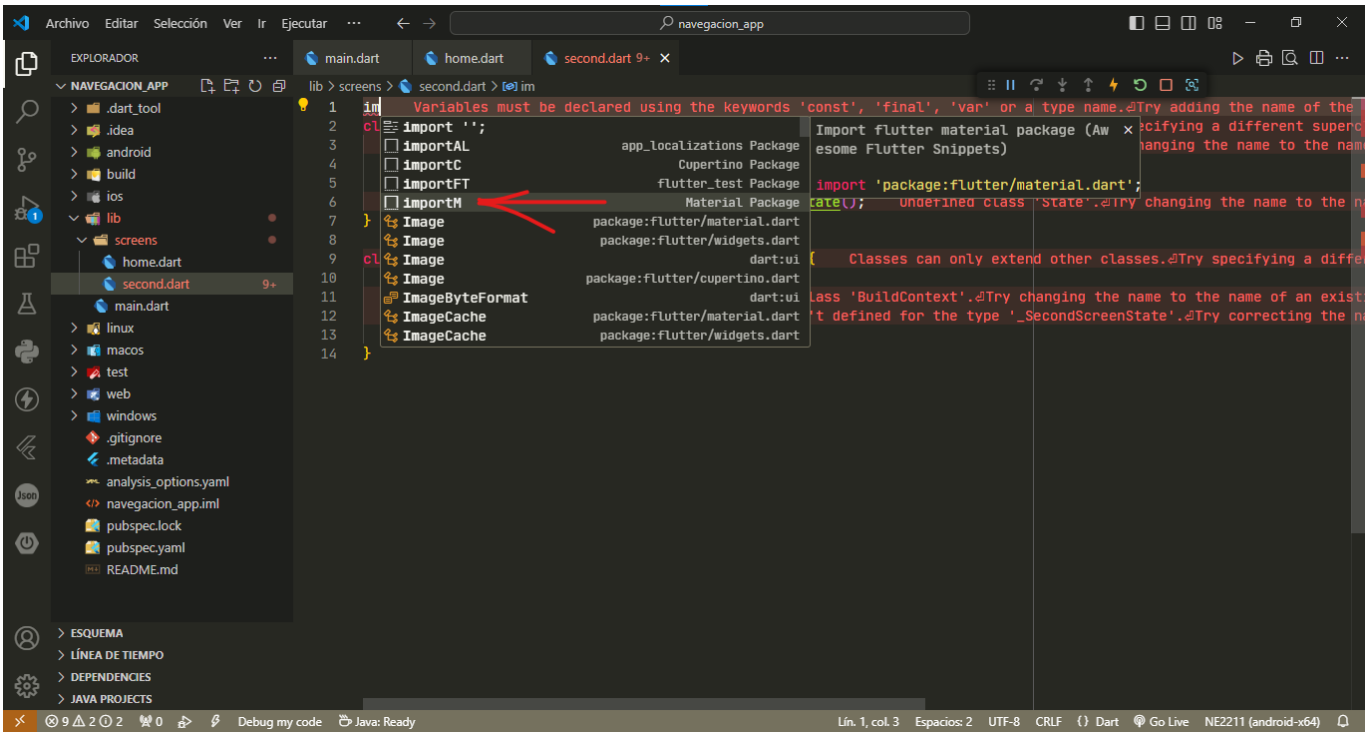

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart 1
lib > screens > home.dart > _MyHomeScreenState > build
class _MyHomeScreenState extends State<MyHomeScreen> {
Widget build(BuildContext context) {
backgroundColor: Theme.of(context).primaryColor,
centerTitle: true,
title: Text(
widget.titulo,
style: const TextStyle(
color: Color(0xffffffff),
), // TextStyle
), // Text
), // AppBar
body: Column(
mainAxisAlignme
children: [
const Center(
child: Text
'Primera
style: Te
fontSiz
), // Tex
), // Text
), // Center
ElevatedButto
}, label: tex) // ElevatedButton.icon Undefined name 'tex'.Try correcting the name to one that is defined
textDirectionToAxisDirection(…) → AxisDirec…
Text(…) → Text
Text.rich(…) → Text
TextButton(…) → TextButton
TextButton.icon(…) → TextButton
TextButtonTheme(…) → TextButtonTheme
TextField(…) → TextField
TextFieldTapRegion(…) → TextFieldTapRegion
TextFormField(…) → TextFormField
TextMagnifier(…) → TextMagnifier
TextSelectionGestureDetector(…) → TextSelect…
TextSelectionTheme(…) → TextSelectionTheme
(String data, {Key? key, TextStyle? style, StrutStyle? strutStyle, TextAlign? textAlign, TextDirection? textDirection, Locale? locale, bool? softWrap, TextOverflow? overflow, double? textScaleFactor, TextScaler? textScaler, int? maxLines, String? semanticsLabel, TextWidthBasis? textWidthBasis, TextHeightBehavior? textHeightBehavior, Color? selectionColor}) → Text
Creates a text widget.
If the [style] argument is null, the text will use the style from the closest enclosing [DefaultTextStyle].
The [overflow] property's behavior is affected by the [softWrap] argument. If the [softWrap] is true or null, the glyph causing overflow, and those that follow, will not be rendered. Otherwise, it will be shown with the given overflow option.
backgroundColor: Colors.amber[100],
); // Scaffold
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 39, col. 24
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

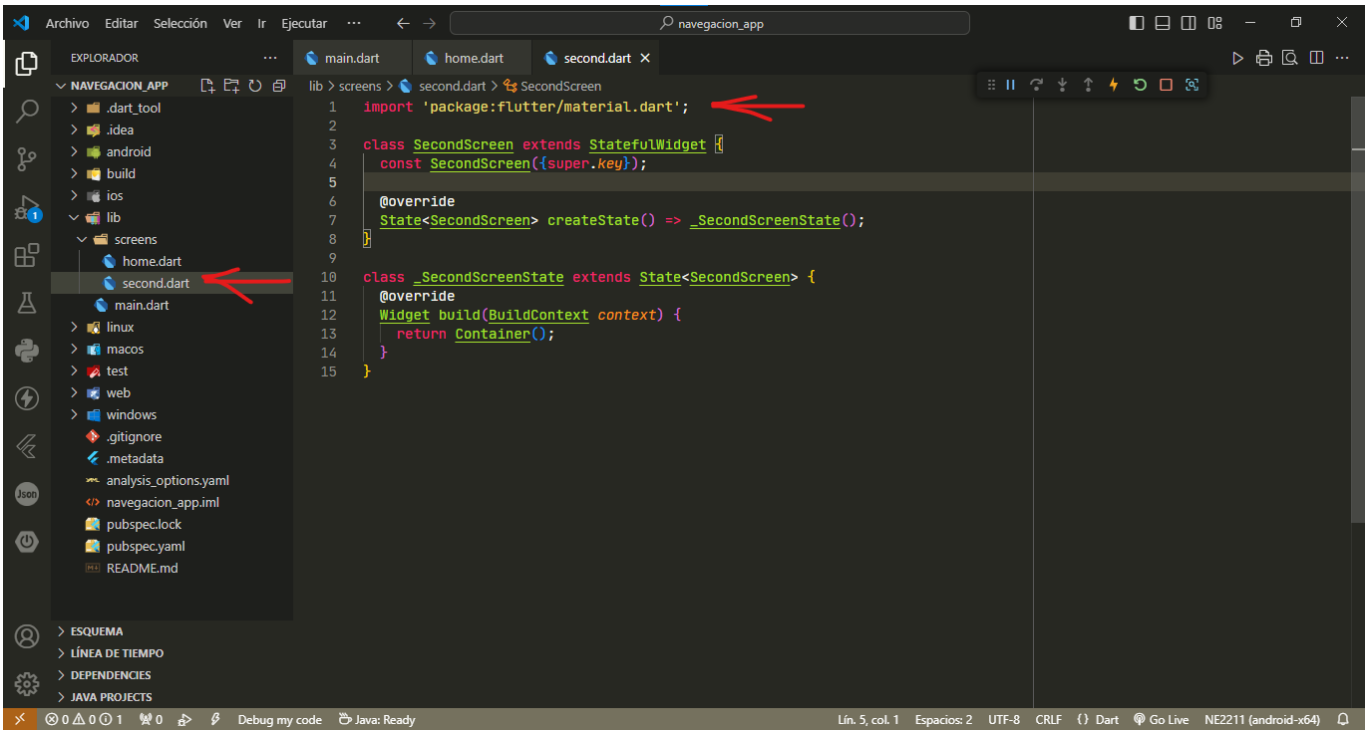

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
lib > screens > home.dart > _MyHomeScreenState > build
class _MyHomeScreenState extends State<MyHomeScreen> {
Widget build(BuildContext context) {
backgroundColor: Theme.of(context).primaryColor,
centerTitle: true,
title: Text(
widget.titulo,
style: const TextStyle(
color: Color(0xffffffff),
), // TextStyle
), // Text
), // AppBar
body: Column(
Widget?
const Center(
child: Text(
'Primera página...',
style: TextStyle(
fontSize: 25.0,
), // TextStyle
), // Text
), // Center
ElevatedButton.icon(onPressed: () {
}, label: Text('Ir a la página siguiente'),) // ElevatedButton.icon Use 'const' with the constructor to i
autofocus: bool?
clipBehavior: Clip?
focusNode: FocusNode?
icon: Widget?
iconAlignment: IconAlignment
key: Key?
onFocusChange: void Function(bool)?
onHover: void Function(bool)?
onLongPress: void Function()?
statesController: WidgetStatesController?
style: ButtonStyle?
animatedBldr Animated Builder
backgroundColor: Colors.amber[100],
); // Scaffold
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 39, col. 55
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

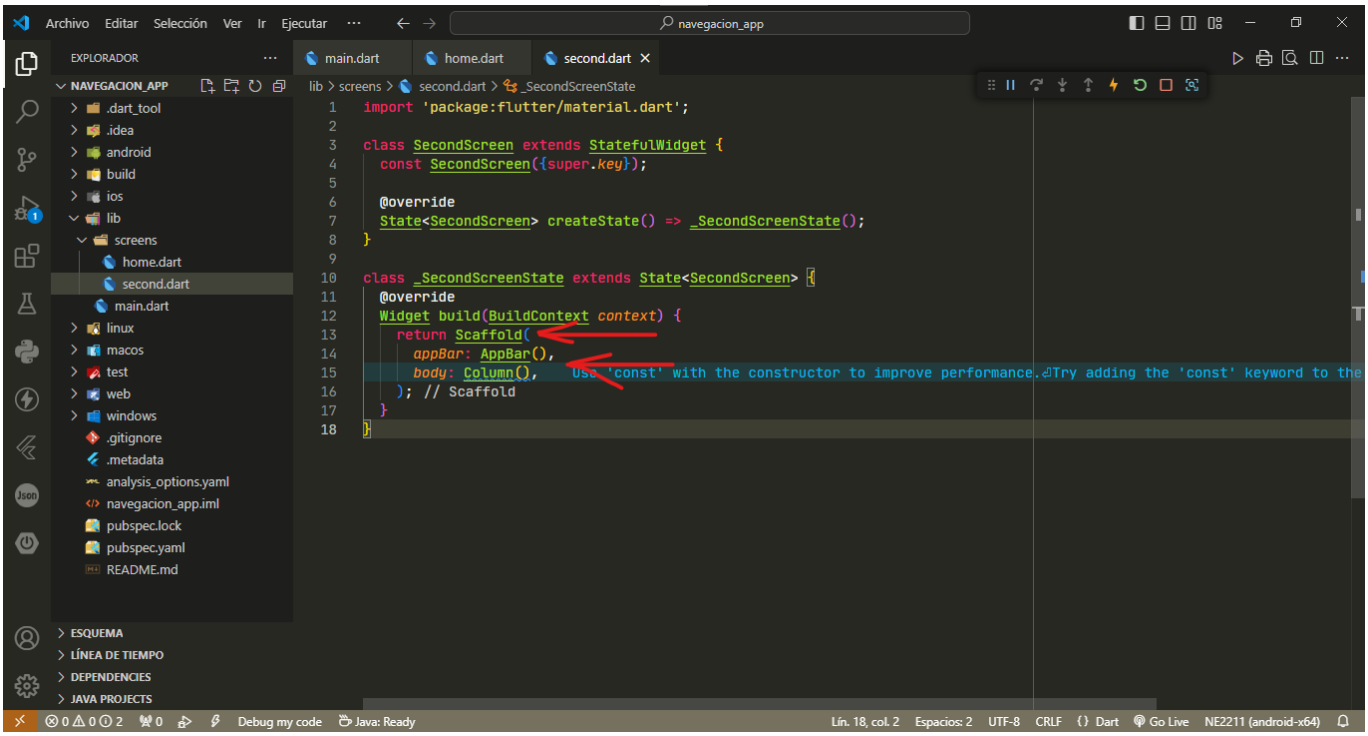

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
.dart_tool
.idea
android
build
ios
lib
screens
home.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
main.dart
home.dart
lib > screens > home.dart > _MyHomeScreenState > build
class _MyHomeScreenState extends State<MyHomeScreen> {
Widget build(BuildContext context) {
), // TextStyle
), // Text
), // AppBar
body: Column(
mainAxisAlignment: MainAxisAlignment.center,
children: [
const Center(
child: Text(
'Primera página...',
style: TextStyle(
fontSize: 25.0,
), // TextStyle
), // Text
), // Center
ElevatedButton.icon(
onPressed: () {},
label: const Text(
'Ir a la página siguiente',
style: TextStyle(
fontSize: 20.0,
), // TextStyle
), // Text
icon: const Icon(Icons.arrow_circle_right_outlined),
), // ElevatedButton.icon
],
), // Column
backgroundColor: Colors.amber[100],
); // Scaffold
}
}
Debug my code
Java: Ready
Lín. 42, col. 32
MSI App Player
15:56
Navegación App
Primera página...
Ir a la página siguiente

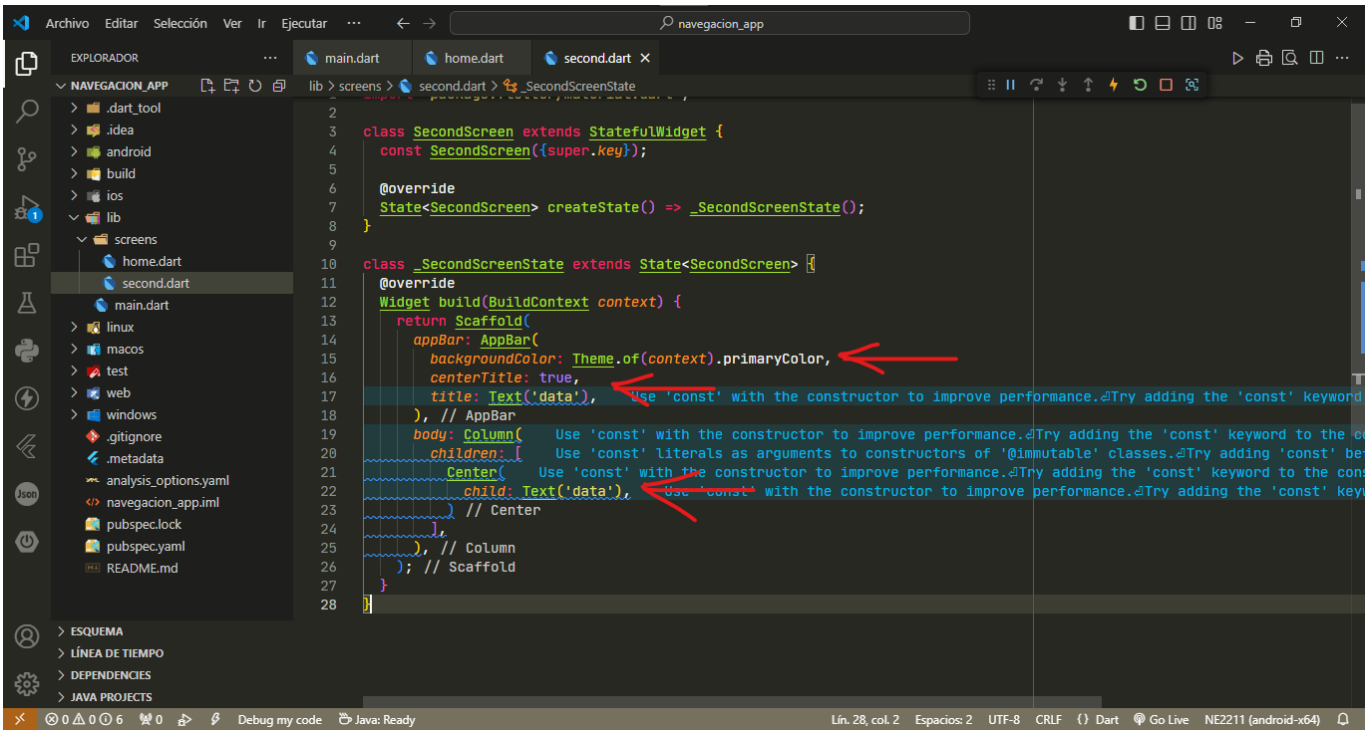

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
second.dart
lib > screens > second.dart
.dart_tool
.idea
android
build
ios
lib
screens
home.dart
second.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 1, col. 1
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)


Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
second.dart 2
lib > screens > second.dart > stat
1 stat
Variables must be declared using the keywords 'const', 'final', 'var' or a type name.
statefulBldr Stateful Builder
statefulW Stateful Widget
statelessW Stateless Widget
StateError
State package:flutter/material.dart
State package:flutter/widgets.dart
State package:flutter/cupertino.dart
StateSetter(…) → vo… package:flutter/material.d…
StateSetter(…) → vo… package:flutter/widgets.da…
StateSetter(…) → vo… package:flutter/cupertino.…
StatefulBuilder package:flutter/material.dart
StatefulBuilder package:flutter/widgets.dart
Create a Stateful widget (Awesome F
lutter Snippets)
class name extends StatefulWidget {
const name({super.key});
@override
State<name> createState() => _nameSta
}
class _nameState extends State<name> {
@override
Widget build(BuildContext context) {
return Container();
}
}
.dart_tool
.idea
android
build
ios
lib
screens
home.dart
second.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 1, col. 5
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

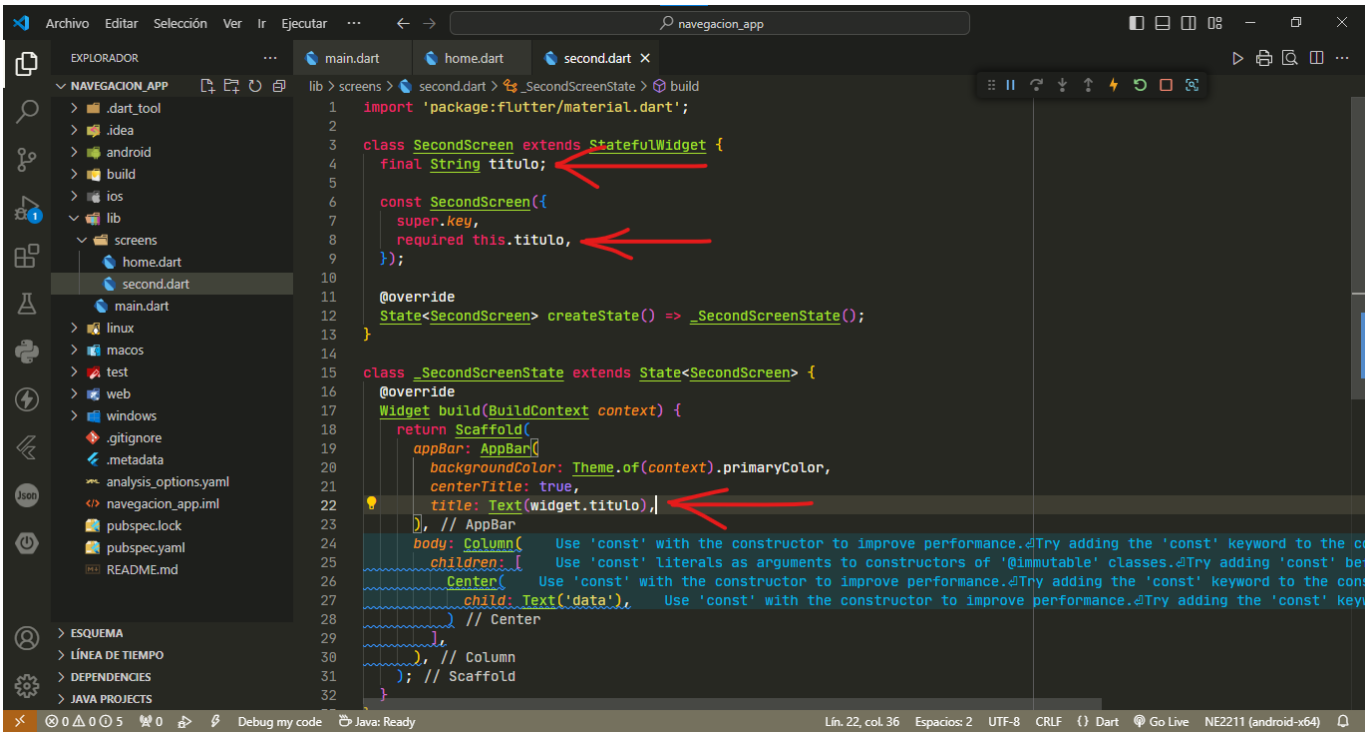

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
second.dart 9+
lib > screens > second.dart > im
Variables must be declared using the keywords 'const', 'final', 'var' or a type name.
import '';
importAL app_localizations Package
importC Cupertino Package
importFT flutter_test Package
importM Material Package
Image package:flutter/material.dart
Image package:flutter/widgets.dart
Image dart:ui
Image package:flutter/cupertino.dart
ImageByteFormat dart:ui
ImageCache package:flutter/material.dart
ImageCache package:flutter/widgets.dart
Import flutter material package (Aw
esome Flutter Snippets)
import 'package:flutter/material.dart';
Classes can only extend other classes.
Debug my code
Java: Ready
Lín. 1, col. 3
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)


Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
main.dart
home.dart
second.dart
NAVEGACION_APP
lib > screens > second.dart > SecondScreen
.dart_tool
.idea
android
build
ios
lib
screens
home.dart
second.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 5, col. 1
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)
import 'package:flutter/material.dart';
class SecondScreen extends StatefulWidget {
const SecondScreen({super.key});
@override
State<SecondScreen> createState() => _SecondScreenState();
}
class _SecondScreenState extends State<SecondScreen> {
@override
Widget build(BuildContext context) {
return Container();
}
}

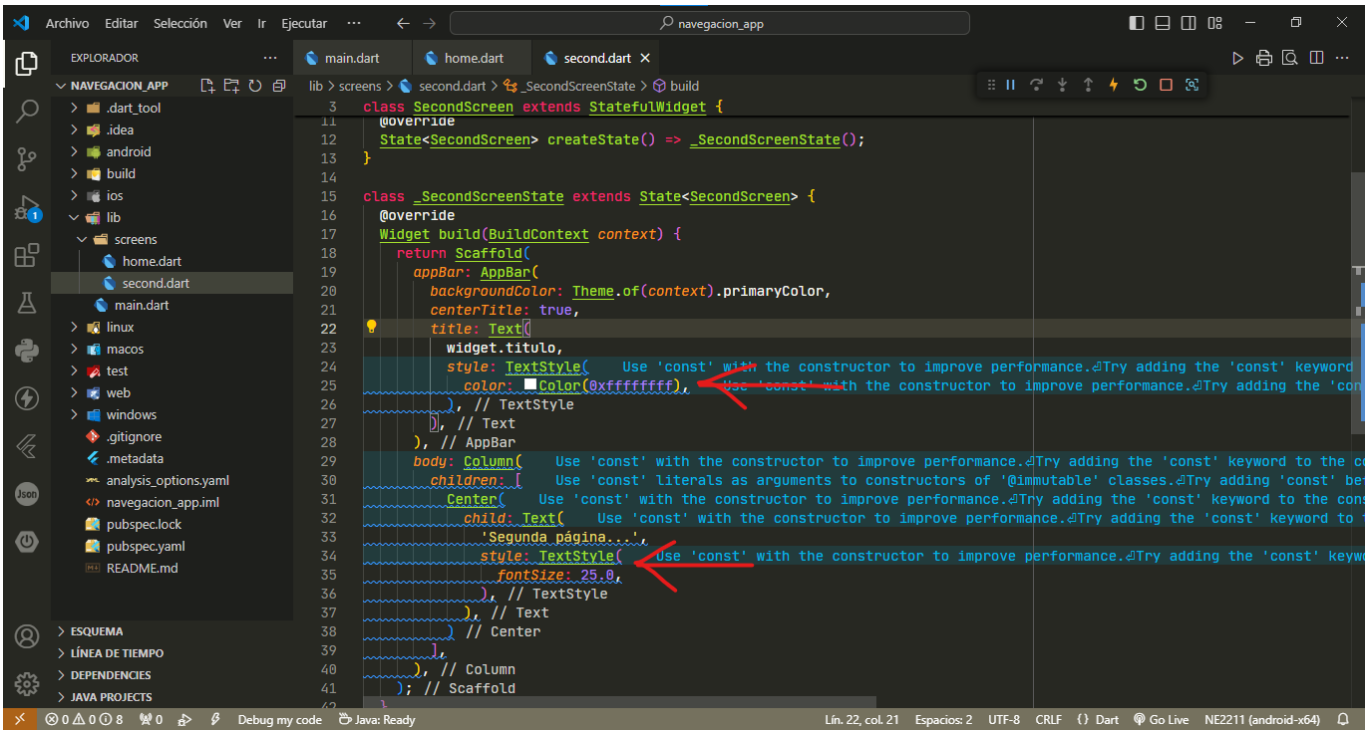

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
main.dart
home.dart
second.dart
NAVEGACION_APP
lib > screens > second.dart > _SecondScreenState
.dart_tool
.idea
android
build
ios
lib
screens
home.dart
second.dart
main.dart
linux
macos
test
web
windows
.gitignore
.metadata
analysis_options.yaml
navegacion_app.iml
pubspec.lock
pubspec.yaml
README.md
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 18, col. 2
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)
import 'package:flutter/material.dart';
class SecondScreen extends StatefulWidget {
const SecondScreen({super.key});
@override
State<SecondScreen> createState() => _SecondScreenState();
}
class _SecondScreenState extends State<SecondScreen> {
@override
Widget build(BuildContext context) {
return Scaffold(
appBar: AppBar(),
body: Column(),
); // Scaffold
}
}
Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the

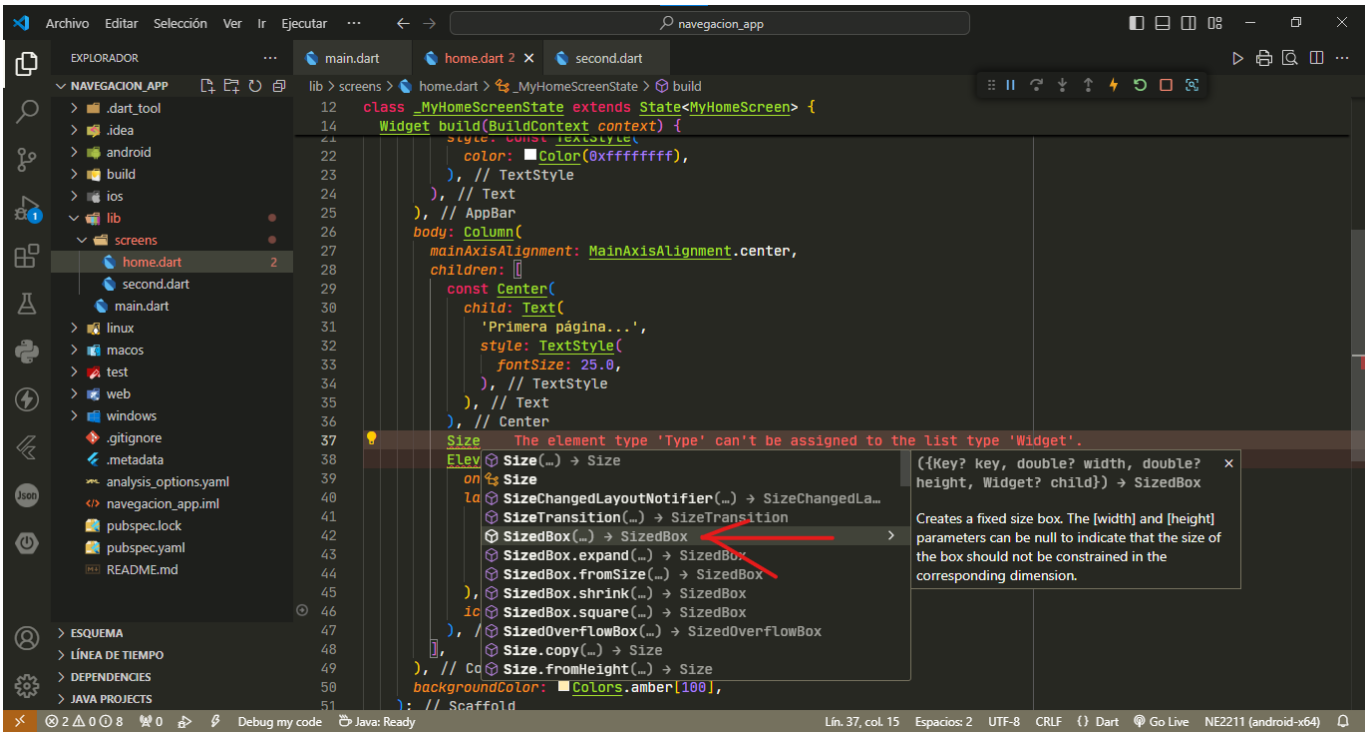


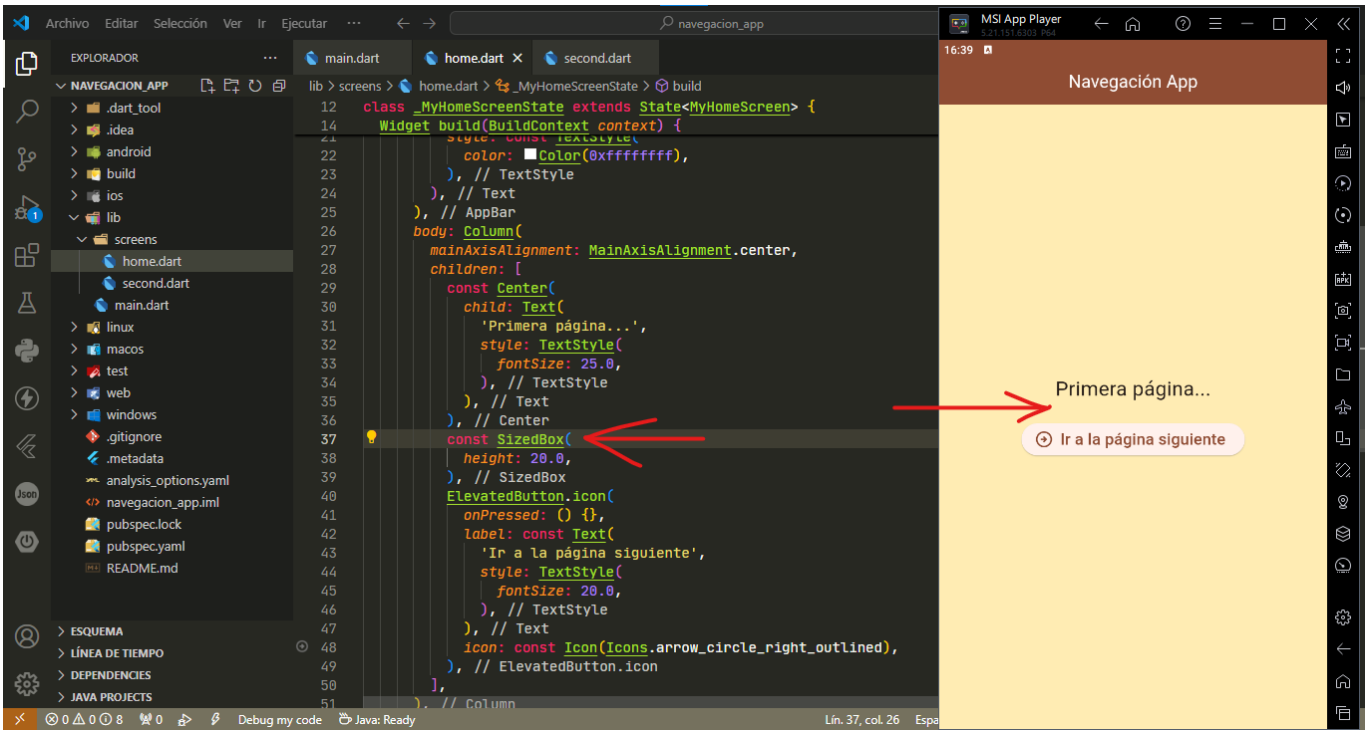
```dart
class SecondScreen extends StatefulWidget {
  const SecondScreen({super.key});

  @override
  State<SecondScreen> createState() => _SecondScreenState();
}

class _SecondScreenState extends State<SecondScreen> {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        backgroundColor: Theme.of(context).primaryColor,
        centerTitle: true,
        title: Text('data'),
      ), // AppBar
      body: Column(
        children: [
          Center(
            child: Text('data'),
          ) // Center
        ],
      ), // Column
    ); // Scaffold
  }
}
```

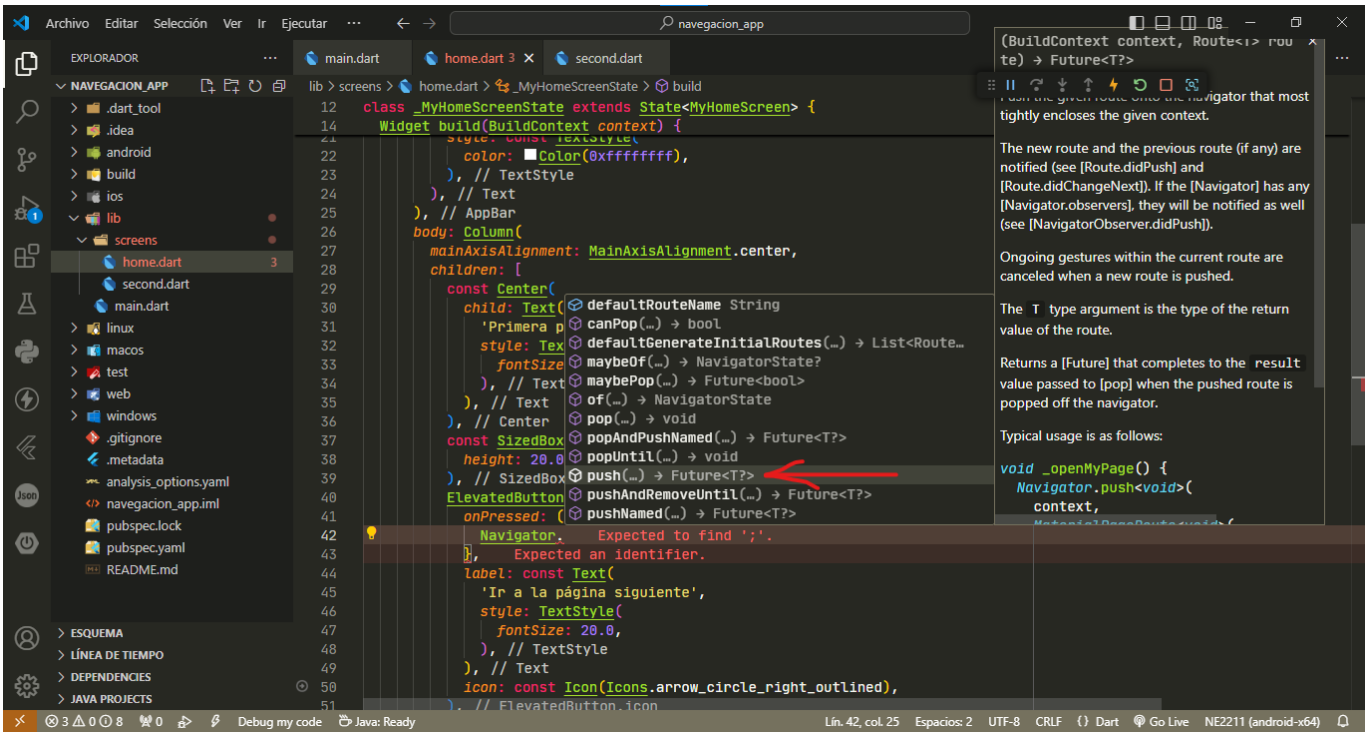


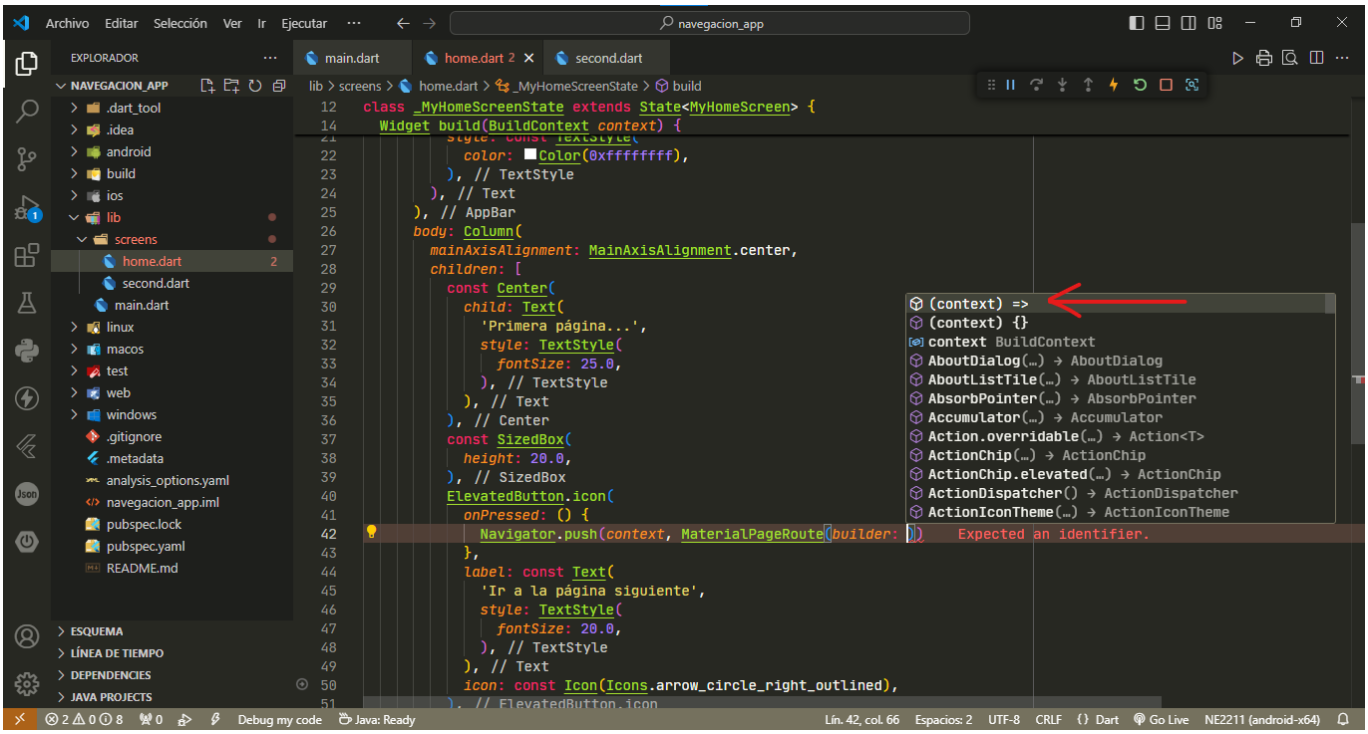
```dart
import 'package:flutter/material.dart';

class SecondScreen extends StatefulWidget {
  final String titulo;

  const SecondScreen({
    super.key,
    required this.titulo,
  });

  @override
  State<SecondScreen> createState() => _SecondScreenState();
}

class _SecondScreenState extends State<SecondScreen> {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        backgroundColor: Theme.of(context).primaryColor,
        centerTitle: true,
        title: Text(widget.titulo),
      ), // AppBar
      body: Column(
        children: [
          Center(
            child: Text('data'),
          ) // Center
        ],
      ), // Column
    ); // Scaffold
  }
}
```

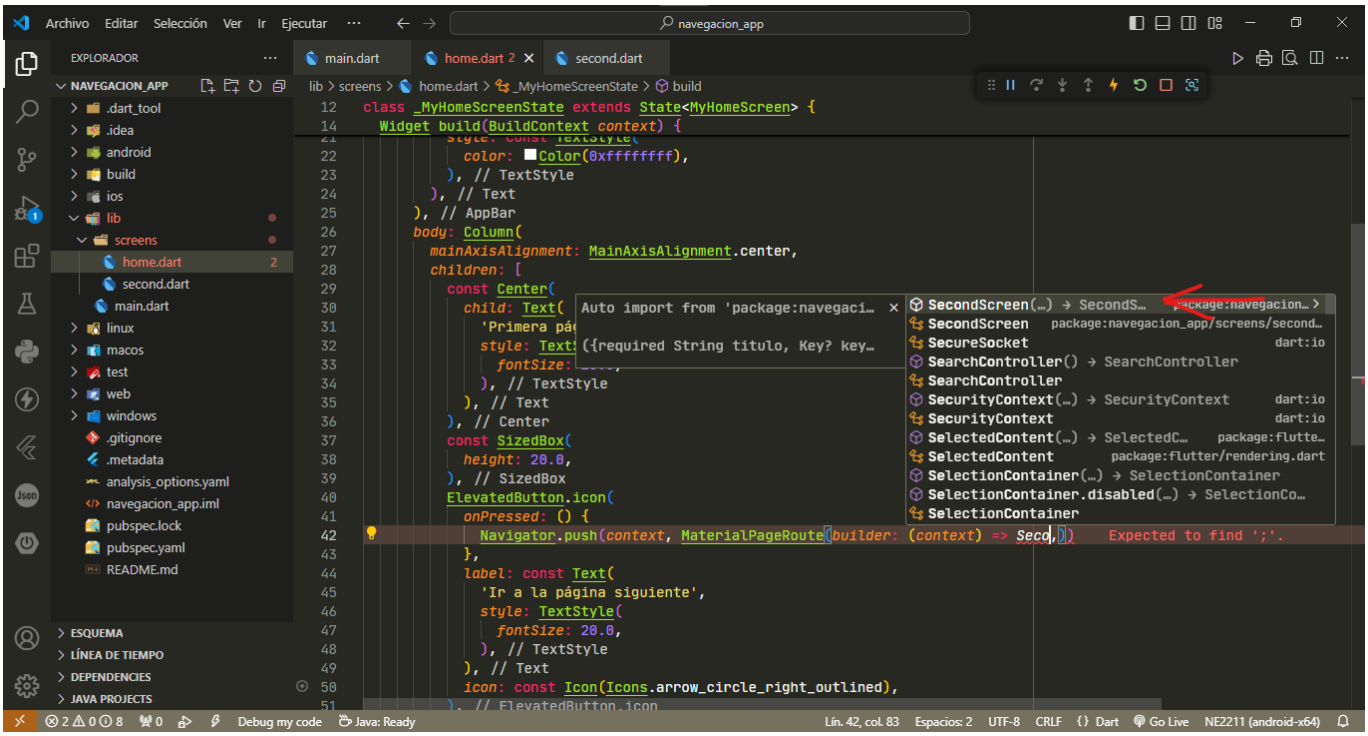

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
second.dart
lib > screens > second.dart > _SecondScreenState > build
class SecondScreen extends StatefulWidget {
@override
State<SecondScreen> createState() => _SecondScreenState();
}
class _SecondScreenState extends State<SecondScreen> {
@override
Widget build(BuildContext context) {
return Scaffold(
appBar: AppBar(
backgroundColor: Theme.of(context).primaryColor,
centerTitle: true,
title: Text(
widget.titulo,
style: TextStyle(Use 'const' with the constructor to improve performance.Try adding the 'const' keyword
color: Color(0xffffffff),
), // TextStyle
), // Text
), // AppBar
body: Column(Use 'const' with the constructor to improve performance.Try adding the 'const' keyword to the
children: [Use 'const' literals as arguments to constructors of '@immutable' classes.Try adding 'const'
Center(Use 'const' with the constructor to improve performance.Try adding the 'const' keyword to the
child: Text(Use 'const' with the constructor to improve performance.Try adding the 'const' keyword to
'Segunda página...',
style: TextStyle(Use 'const' with the constructor to improve performance.Try adding the 'const'
fontSize: 25.0,
), // TextStyle
), // Text
) // Center
],
), // Column
); // Scaffold
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 22, col. 21
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

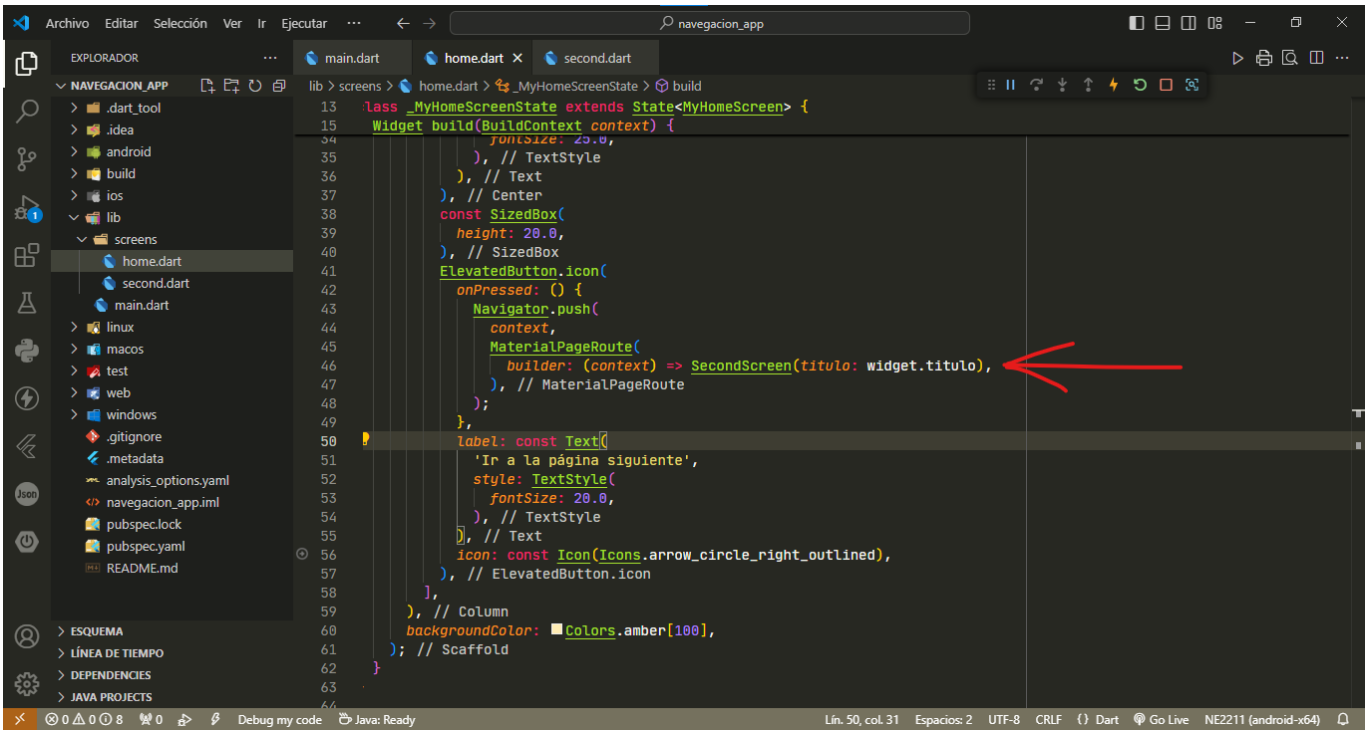

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart 2
second.dart
lib > screens > home.dart > _MyHomeScreenState > build
class _MyHomeScreenState extends State<MyHomeScreen> {
Widget build(BuildContext context) {
color: Color(0xffffffff),
), // TextStyle
), // Text
), // AppBar
body: Column(
mainAxisAlignment: MainAxisAlignment.center,
children: [
const Center(
child: Text(
'Primera página...',
style: TextStyle(
fontSize: 25.0,
), // TextStyle
), // Text
), // Center
Size The element type 'Type' can't be assigned to the list type 'Widget'.
Size(…) → Size
Size
SizeChangedLayoutNotifier(…) → SizeChangedLa…
SizeTransition(…) → SizeTransition
SizedBox(…) → SizedBox
SizedBox.expand(…) → SizedBox
SizedBox.fromSize(…) → SizedBox
SizedBox.shrink(…) → SizedBox
SizedBox.square(…) → SizedBox
SizedOverflowBox(…) → SizedOverflowBox
Size.copy(…) → Size
Size.fromHeight(…) → Size
({Key? key, double? width, double? height, Widget? child}) → SizedBox
Creates a fixed size box. The [width] and [height] parameters can be null to indicate that the size of the box should not be constrained in the corresponding dimension.
backgroundColor: Colors.amber[100],
); // Scaffold
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 37, col. 15
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

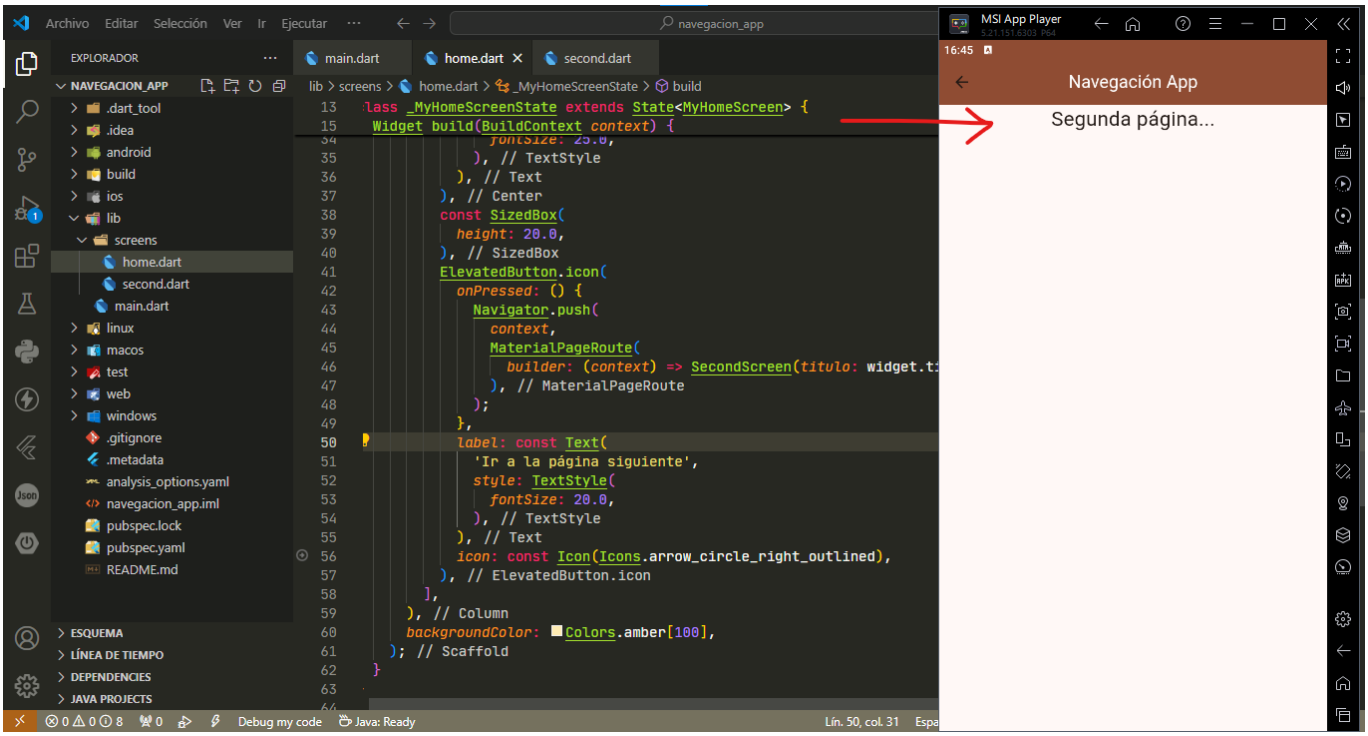

MSI App Player
16:39
Navegación App
Primera página...
Ir a la página siguiente

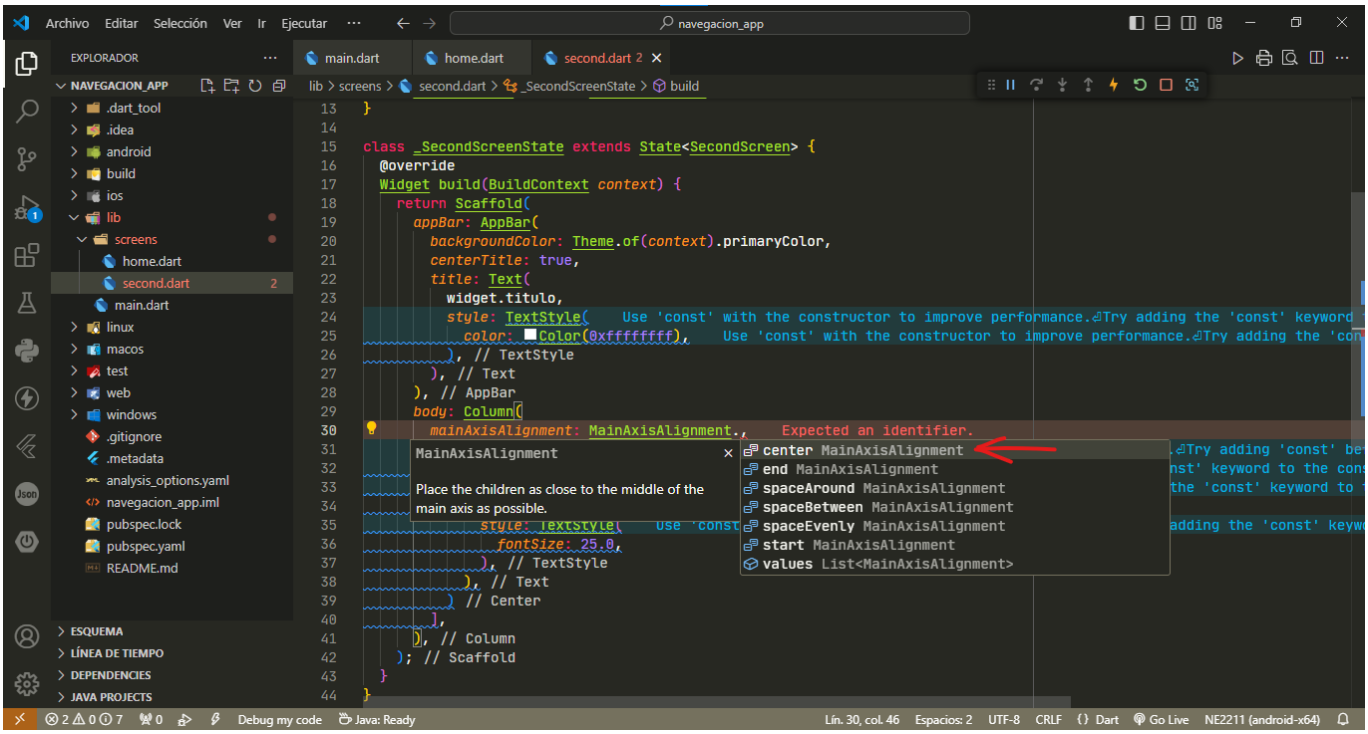

Navigator.push method
Pushes the given route onto the navigator that most tightly encloses the given context.
The new route and the previous route (if any) are notified (see [Route.didPush] and [Route.didChangeNext]). If the [Navigator] has any [Navigator.observers], they will be notified as well (see [NavigatorObserver.didPush]).
Ongoing gestures within the current route are canceled when a new route is pushed.
The T type argument is the type of the return value of the route.
Returns a [Future] that completes to the result value passed to [pop] when the pushed route is popped off the navigator.
Typical usage is as follows:
void _openMyPage() {
Navigator.push<void>(
context,

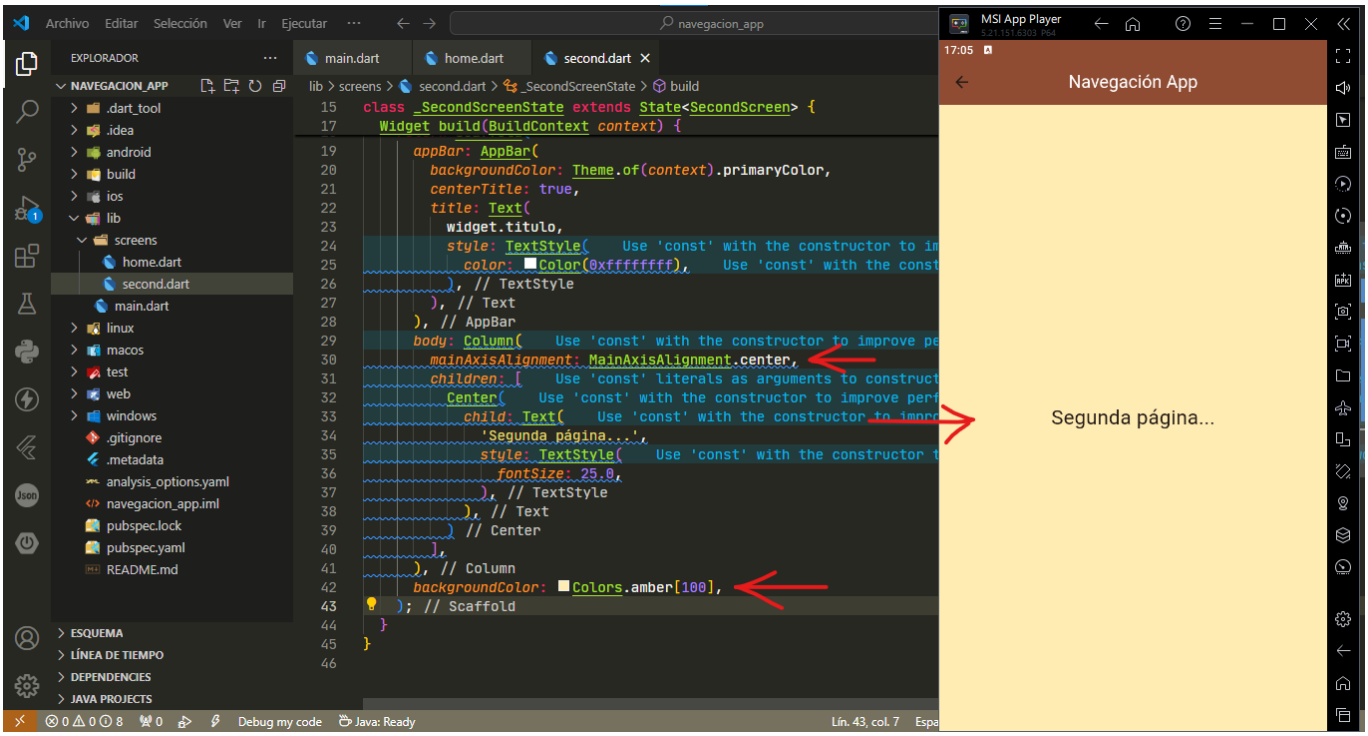

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart 2
second.dart
lib > screens > home.dart > _MyHomeScreenState > build
class _MyHomeScreenState extends State<MyHomeScreen> {
Widget build(BuildContext context) {
color: Color(0xffffffff),
mainAxisAlignment: MainAxisAlignment.center,
children: [
const Center(
child: Text(
'Primera página...',
style: TextStyle(
fontSize: 25.0,
const SizedBox(
height: 20.0,
ElevatedButton.icon(
onPressed: () {
Navigator.push(context, MaterialPageRoute(builder:))
Expected an identifier.
label: const Text(
'Ir a la página siguiente',
icon: const Icon(Icons.arrow_circle_right_outlined),
(context) =>
(context) {}
context BuildContext
AboutDialog(…) → AboutDialog
AboutListTile(…) → AboutListTile
AbsorbPointer(…) → AbsorbPointer
Accumulator(…) → Accumulator
Action.overridable(…) → Action<T>
ActionChip(…) → ActionChip
ActionChip.elevated(…) → ActionChip
ActionDispatcher() → ActionDispatcher
ActionIconTheme(…) → ActionIconTheme
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 42, col. 66
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

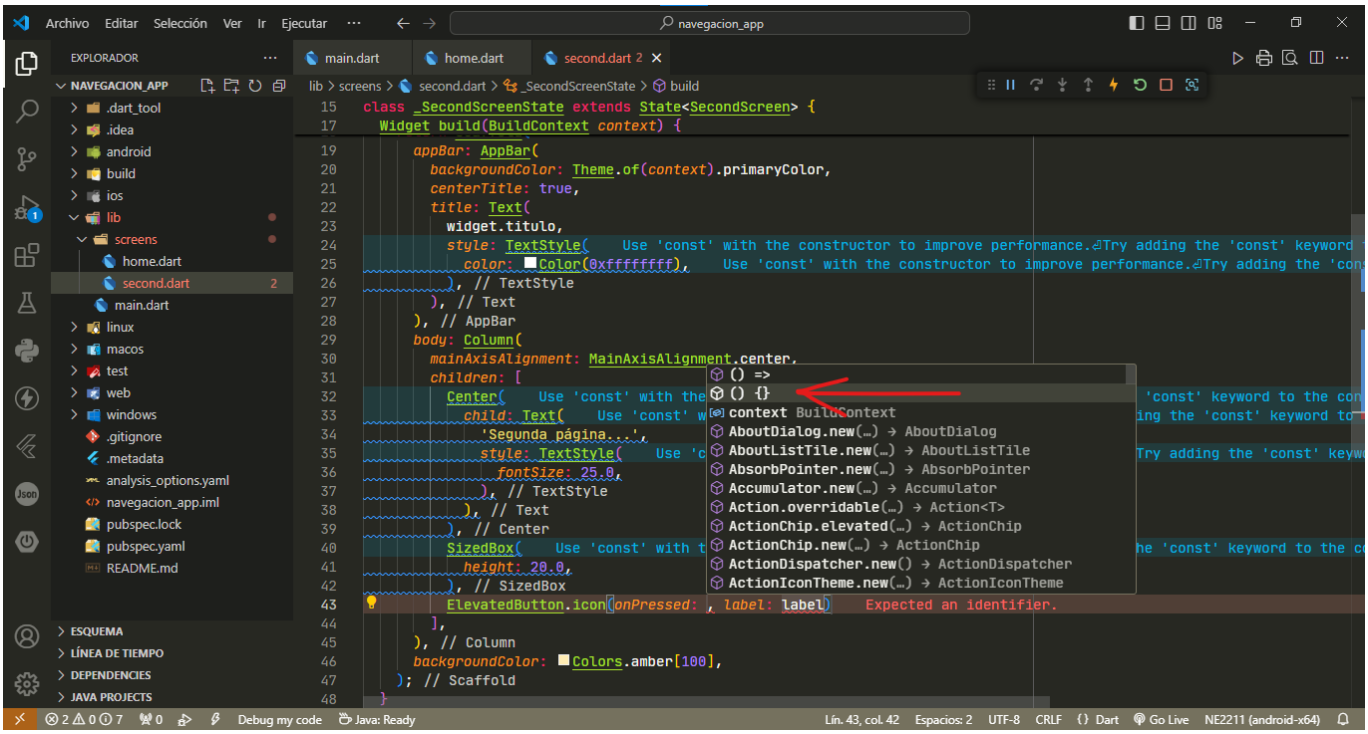

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart 2
second.dart
lib > screens > home.dart > _MyHomeScreenState > build
class _MyHomeScreenState extends State<MyHomeScreen> {
Widget build(BuildContext context) {
color: Color(0xffffffff),
mainAxisAlignment: MainAxisAlignment.center,
children: [
const Center(
child: Text(
'Primera pág
style: Text
fontSize:
const SizedBox(
height: 20.0,
ElevatedButton.icon(
onPressed: () {
Navigator.push(context, MaterialPageRoute(builder: (context) => Seco,))
Expected to find ';'.
label: const Text(
'Ir a la página siguiente',
icon: const Icon(Icons.arrow_circle_right_outlined),
Auto import from 'package:navegaci…
({required String titulo, Key? key…
SecondScreen(…) → SecondS…
SecondScreen package:navegacion_app/screens/second…
SecureSocket dart:io
SearchController() → SearchController
SearchController
SecurityContext(…) → SecurityContext dart:io
SecurityContext dart:io
SelectedContent(…) → SelectedC… package:flutte…
SelectedContent package:flutter/rendering.dart
SelectionContainer(…) → SelectionContainer
SelectionContainer.disabled(…) → SelectionCo…
SelectionContainer
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 42, col. 83
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

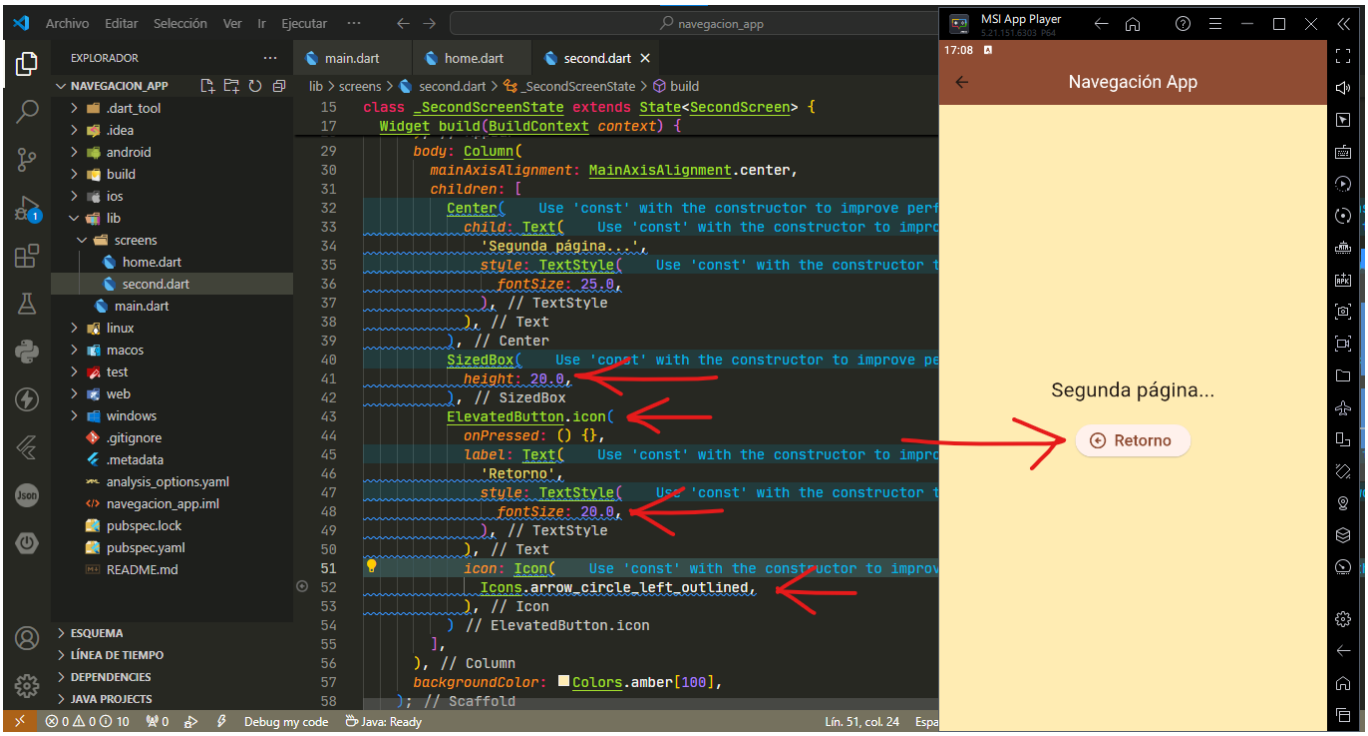

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
main.dart
home.dart
second.dart
NAVEGACION_APP
lib > screens > home.dart > _MyHomeScreenState > build
class _MyHomeScreenState extends State<MyHomeScreen> {
Widget build(BuildContext context) {
builder: (context) => SecondScreen(titulo: widget.titulo),
'Ir a la página siguiente',
backgroundColor: Colors.amber[100],
Debug my code
Java: Ready
Lín. 50, col. 31
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)

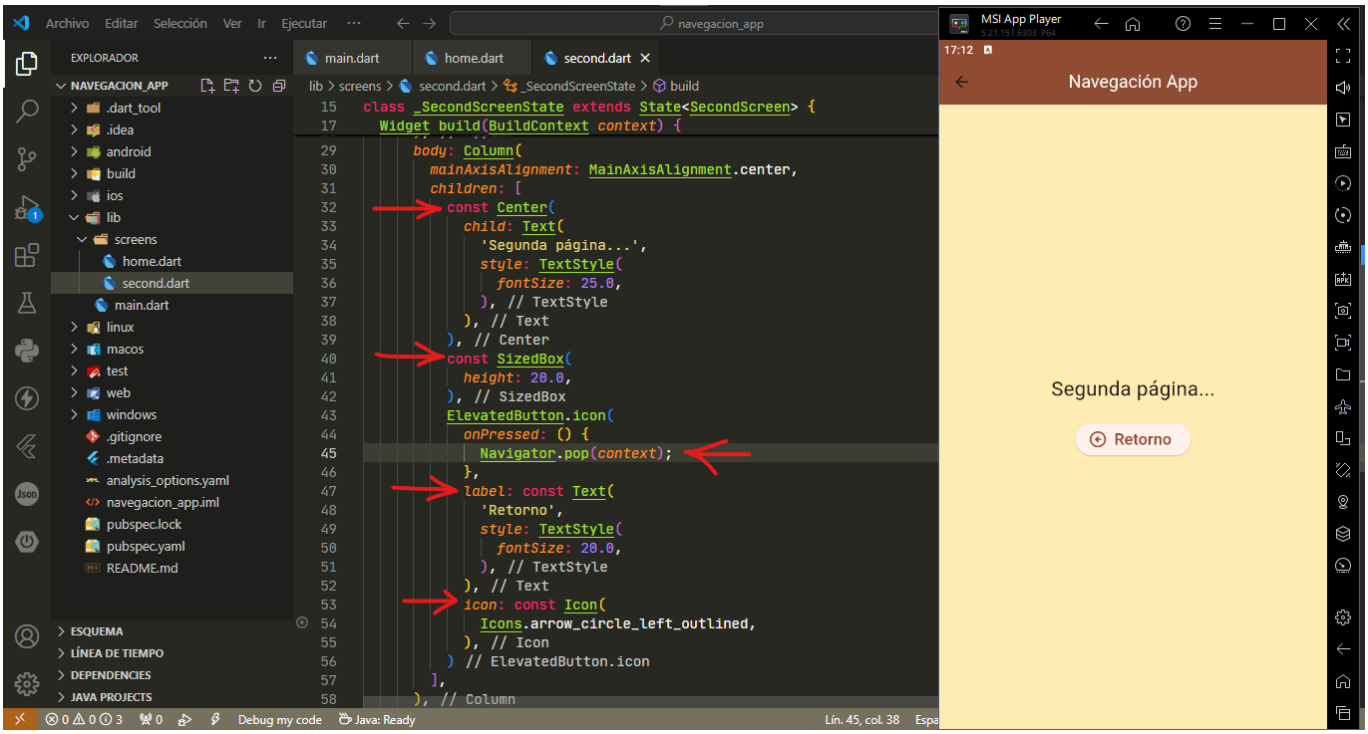

MSI App Player
16:45
Navegación App
Segunda página...
Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
main.dart
home.dart
second.dart
NAVEGACION_APP
lib > screens > home.dart > _MyHomeScreenState > build
class _MyHomeScreenState extends State<MyHomeScreen> {
Widget build(BuildContext context) {
'Ir a la página siguiente',
backgroundColor: Colors.amber[100],
Debug my code
Java: Ready

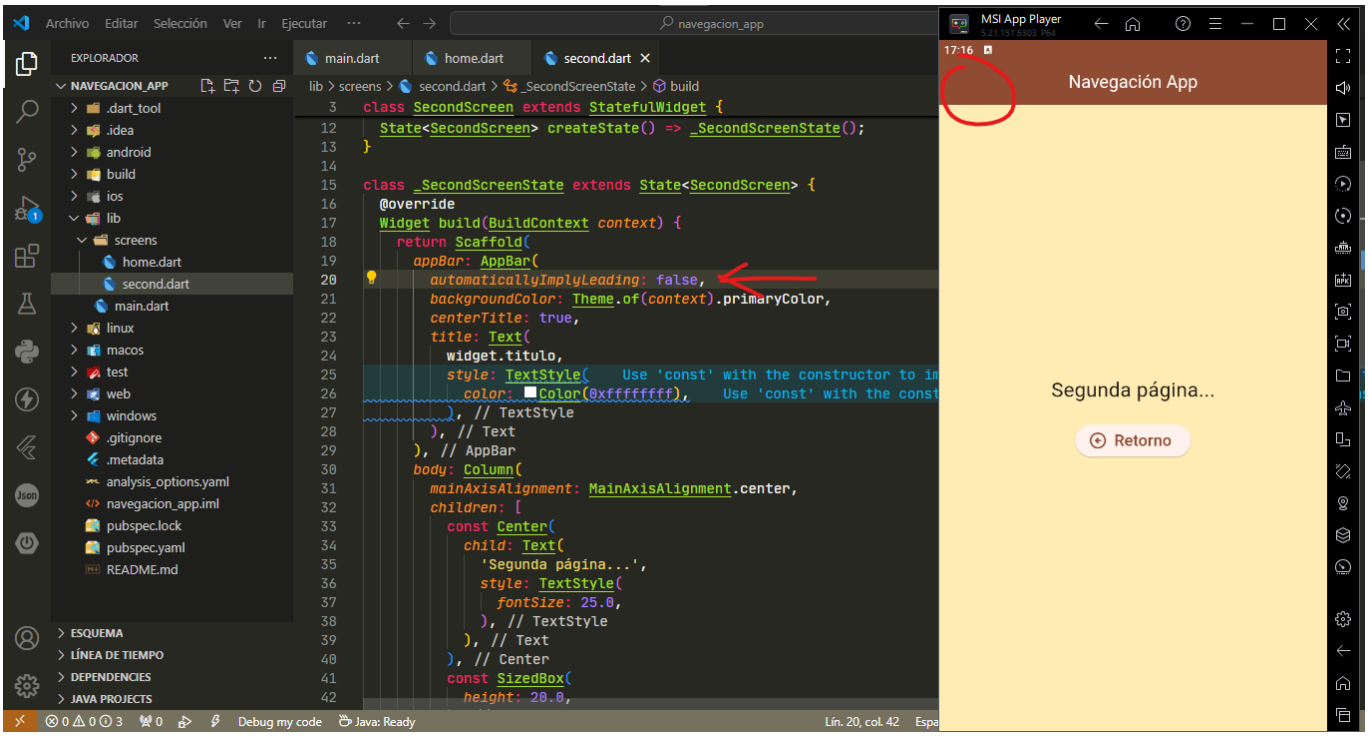

Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
second.dart 2
lib > screens > second.dart > _SecondScreenState > build
MainAxisAlignment
Place the children as close to the middle of the main axis as possible.
center MainAxisAlignment
end MainAxisAlignment
spaceAround MainAxisAlignment
spaceBetween MainAxisAlignment
spaceEvenly MainAxisAlignment
start MainAxisAlignment
values List<MainAxisAlignment>
Debug my code
Java: Ready


MSI App Player
17:05
Navegación App
Segunda página...
Debug my code
Java: Ready


Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
second.dart 2
lib > screens > second.dart > _SecondScreenState > build
class _SecondScreenState extends State<SecondScreen> {
Widget build(BuildContext context) {
appBar: AppBar(
backgroundColor: Theme.of(context).primaryColor,
centerTitle: true,
title: Text(
widget.titulo,
style: TextStyle(Use 'const' with the constructor to improve performance.
color: Color(0xffffffff), Use 'const' with the constructor to improve performance.
), // TextStyle
), // Text
), // AppBar
body: Column(
mainAxisAlignment: MainAxisAlignment.center,
children: [
Center(Use 'const' with the
child: Text(Use 'const'
'Segunda página...',
style: TextStyle(Use 'c
fontSize: 25.0,
), // TextStyle
), // Text
), // Center
SizedBox(Use 'const' with t
height: 20.0,
), // SizedBox
ElevatedButton.icon(onPressed: , label: label) Expected an identifier.
() =>
() {}
context BuildContext
AboutDialog.new(…) → AboutDialog
AboutListTile.new(…) → AboutListTile
AbsorbPointer.new(…) → AbsorbPointer
Accumulator.new(…) → Accumulator
Action.overridable(…) → Action<T>
ActionChip.elevated(…) → ActionChip
ActionChip.new(…) → ActionChip
ActionDispatcher.new() → ActionDispatcher
ActionIconTheme.new(…) → ActionIconTheme
], // Column
backgroundColor: Colors.amber[100],
); // Scaffold
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 43, col. 42
Espacios: 2
UTF-8
CRLF
Dart
Go Live
NE2211 (android-x64)


Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
second.dart
lib > screens > second.dart > _SecondScreenState > build
class _SecondScreenState extends State<SecondScreen> {
Widget build(BuildContext context) {
body: Column(
mainAxisAlignment: MainAxisAlignment.center,
children: [
Center(Use 'const' with the constructor to improve perf
child: Text(Use 'const' with the constructor to impro
'Segunda página...',
style: TextStyle(Use 'const' with the constructor t
fontSize: 25.0,
), // TextStyle
), // Text
), // Center
SizedBox(Use 'const' with the constructor to improve pe
height: 20.0,
), // SizedBox
ElevatedButton.icon(
onPressed: () {},
label: Text(Use 'const' with the constructor to impro
'Retorno',
style: TextStyle(Use 'const' with the constructor t
fontSize: 20.0,
), // TextStyle
), // Text
icon: Icon(Use 'const' with the constructor to improv
Icons.arrow_circle_left_outlined,
), // Icon
) // ElevatedButton.icon
], // Column
backgroundColor: Colors.amber[100],
); // Scaffold
ESQUEMA
LÍNEA DE TIEMPO
DEPENDENCIES
JAVA PROJECTS
Debug my code
Java: Ready
Lín. 51, col. 24
MSI App Player
17:08
Navegación App
Segunda página...
Retorno


Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
second.dart
lib > screens > second.dart > _SecondScreenState > build
class _SecondScreenState extends State<SecondScreen> {
Widget build(BuildContext context) {
body: Column(
mainAxisAlignment: MainAxisAlignment.center,
children: [
const Center(
child: Text(
'Segunda página...',
style: TextStyle(
fontSize: 25.0,
), // TextStyle
), // Text
), // Center
const SizedBox(
height: 20.0,
), // SizedBox
ElevatedButton.icon(
onPressed: () {
Navigator.pop(context);
},
label: const Text(
'Retorno',
style: TextStyle(
fontSize: 20.0,
), // TextStyle
), // Text
icon: const Icon(
Icons.arrow_circle_left_outlined,
), // Icon
) // ElevatedButton.icon
],
), // Column
MSI App Player
17:12
Navegación App
Segunda página...
Retorno


Archivo Editar Selección Ver Ir Ejecutar
navegacion_app
EXPLORADOR
NAVEGACION_APP
main.dart
home.dart
second.dart
lib > screens > second.dart > _SecondScreenState > build
class SecondScreen extends StatefulWidget {
State<SecondScreen> createState() => _SecondScreenState();
}
class _SecondScreenState extends State<SecondScreen> {
@override
Widget build(BuildContext context) {
return Scaffold(
appBar: AppBar(
automaticallyImplyLeading: false,
backgroundColor: Theme.of(context).primaryColor,
centerTitle: true,
title: Text(
widget.titulo,
style: TextStyle(Use 'const' with the constructor to im
color: Color(0xffffffff), Use 'const' with the const
), // TextStyle
), // Text
), // AppBar
body: Column(
mainAxisAlignment: MainAxisAlignment.center,
children: [
const Center(
child: Text(
'Segunda página...',
style: TextStyle(
fontSize: 25.0,
), // TextStyle
), // Text
), // Center
const SizedBox(
height: 20.0,
MSI App Player
17:16
Navegación App
Segunda página...
Retorno