SARAPP (Search and Rate Application of Food Places in UP Diliman)

User Interface Design

Submitted to:

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In partial fulfillment of Academic Requirements for the course CS 191 Software Engineering I of the 1st Semester, AY 2017-2018

System: SARAPP Version: 3.0

Unique Reference:

The documents is stored in the this folder link.

This is a direct link to the document.

Document Purpose:

This document is to show the prototype displaying the user interface design of the project and to get suggestions for improvements from the people participating in the participatory design.

Target Audience:

This document serves as a partial fulfillment of academic requirements for the CS 191 Software Engineering course, handled by Ma'am Rowena Solamo, to whom this document is made for. Additionally, the users of the application will mainly consist of students, teachers, staff, and guests who would visit and look for some place to eat inside University of the Philippines Diliman.

Revision Control:

Revision Date	Person Responsible	Version	Modification
		Number	
11/15/17	Richelle Yap	1.0	Initial Document; Filled all the missing fields except for participatory design and suggestion for improvement part.
11/23/17	Angelika Galang	2.0	Added use case specification description, participatory design, and suggested improvements
11/24/17	Troy Valdez	3.0	Added Video links, and uploaded interviews

Page 2 System: SARAPP Version: 3.0 Group: 1

Project Title: SARAPP (Search and Rate Application for Food Places in UP Diliman)

Use Case Specification: SARAPP is a mobile application that allows students to rate and search for food places around University of the Philippines Diliman. This application helps students look and discover food places that match their needs according to budget, location, ambiance, and food quality. This also allows food place owners to see the ratings to deliver to the customers' needs.

Sample Screens:

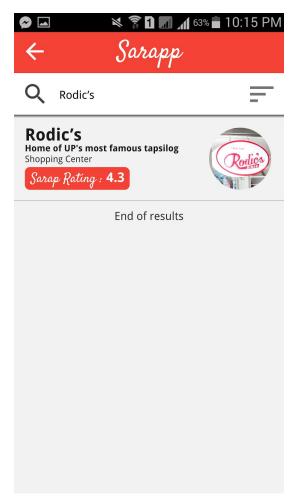




5.0 Sync Food Store (Loading Screen)

Home Screen

System: SARAPP Version: 3.0

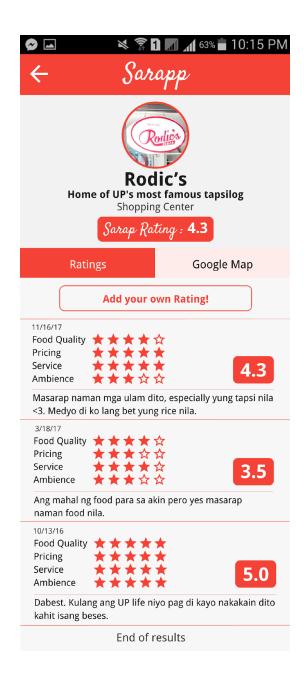




1.0 Search Food Store

3.0 Rate Food Store

System: SARAPP
Version: 3.0
Page 4
Group: 1



Food Store Profile

InVision Link(s):

Public link: https://invis.io/GHEJW9772

System: SARAPP
Version: 3.0
Page 5
Group: 1

Participatory Design:

The videos links are as follows:

- User Review 1: https://youtu.be/5hCdy0sRQS8
- User Review 2: https://youtu.be/xjQAI8IF-3A
- User Review 3: https://youtu.be/AHNP0-sfqsl

Suggested Improvement(s):

- Add a moving *loading* animation/GIF to the loading screen
- Make stars for adding ratings larger and widely spaced
- Add more filters/category (type of food, price, etc.) to the search function
- Add a search by location functionality wherein a user can search for food stores near to where he/she
 is
- Add an option for the user to whether or not include his/her identification when rating a food store

Accountability Report:

Team Member	User Interface Design Task	
Richelle Yap	Created the prototype of users viewing food stores, searching food stores, rating food stores, and syncing food stores using Invision	
Angelika Galang	Facilitated the participatory design, documented improvements	
Julian Troy Valdez	Asked around participants for the participatory design, video taped the participatory design and uploaded it on Youtube	

System: SARAPP
Version: 3.0
Page 6
Group: 1