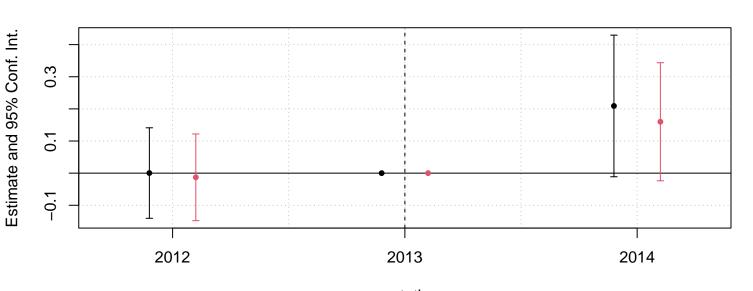
Fuel (black), Hours (red)



event_time
Interacted with treated