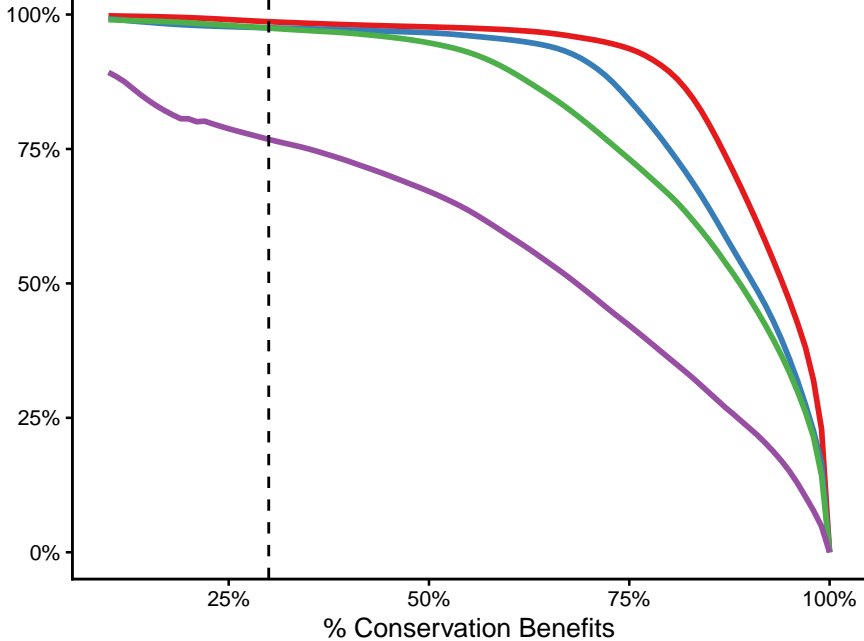


Costs avoided (difference / BAU)



Bubble policy

- Global (N = 1)
- Hemisphere (N = 4)
- Realm (N = 12)
- Province (N = 60)