Johnlouis Dahhan

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EDUCATION

New York University, Tandon School of Engineering B.S. in Computer Science, Minor in Integrated Digital Media

Brooklyn, New York Sept. 2018 - June 2022

• GPA: 3.7

EXPERIENCE

STEM-Away Remote

Technical Lead June 2021 - August 2021

- Coordinate programming for a project replicating research done in <u>Learning the Structure of</u>
 <u>Biomedical Relationships from Unstructured Text</u>, a 2015 research paper by Percha and
 Altman.
- Employ techniques including supervised and unsupervised biclustering, web scraping, XML parsing, and dependency parsing to cluster drug-gene relationships in over 23 million unorganized medical articles distributed across dozens of gigabytes of XML files.
- Help familiarize peers with programming techniques and libraries being used.

New York University Tandon

Brooklyn, New York

Teaching Assistant

Sept. 2020 - PRESENT

- Collaborate with professors in grading and creating homework assignments and laboratory exercises for a data structures and algorithms course of roughly 200 students.
- Educate students on topics in data structures, algorithms, file I/O, and object oriented programming in Python.

Caddell Prep

Staten Island, New York

Tutor

Dec. 2018 - Aug. 2019

Trained students aged K-12 for various standardized tests in individual and group settings.

PROJECTS

<u>Fake News Filter</u> — Python Jupyter Notebook (Scikit-learn, NLTK, Matplotlib)

Dec. 2020

- Created a fake news filter based on a dataset of 45000 news stories using various support vector machine, neural network, and logistic regression based models.
- Achieved a test accuracy above 97%.

Databases Demo Website — HTML, SQL, Python (PyTorch, Matplotlib)

June 2021

- Collaborated with a classmate to build an airline management website using HTML and CSS for front end development and pyTorch and mySQL for back end development.
- Built an SQL relational database with 13 interconnected tables and 26 HTML pages from scratch. Provided data visualization functionality using matplotlib.

<u>Western Side Scroller</u> — p5js (p5play library)

Dec. 2020

• Used object oriented programming in p5js as well as the p5play library to make a basic side scrolling game.

SKILLS

- Experience working with networking and network security, artificial intelligence, data structures and algorithms, blockchain technologies and smart contracts.
- Currently studying distributed computing, concurrent programming, game development, and front end web development.
- Experience in various multimedia platforms such as Reaper, FLStudio, Final Cut Pro, Adobe Premiere, Adobe After Effects, Maya, Inventor, and AutoCad.