

Julian Dai

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Creative and passionate college student seeking challenging software engineering opportunities in a collaborative environment. Fast learner with strong leadership and communication skills.

Education

Brown University

Providence, RI

Sc. B CS and Mathematics (GPA 4.0)

Sept. 2022 - Expected May 2026

- Relevant CS Coursework: Operating Systems, Applied Cryptography, Deep Learning, Software Engineering, Algorithms, Networks, Database Management, Datacenter and Cloud Operating Systems (2024-2025)
- Relevant Math Coursework: Abstract Algebra, Statistical Inferences, Differential Geometry, Real Analysis

Experience

ATA, Co-founder

Jan. 2024 - Present

- Developing course-integrated, LLM-powered, cognitive tutor, empowered by multiagent pipelines, retrieval augmented generation, and knowledge graphs built on Google Cloud, Vercel, and React. Funded by [HazelTine Grant](#) and [B*](#).
- Deployed to 400+ students in Brown's Deep Learning course, handling over 5k queries; set to deploy to 1k+ students at Brown University in the Fall of 2024, including Prof. Andries van Dam's CS15

Atlas Lab, Research Assistant

June 2023 - Present

- Language-level Syscall Filtering
 - ❖ Developed a system that incorporated dynamic and static language analysis to perform language-level system call filtering in JavaScript under Prof. Nikos Vasilakis. Conducted a large-scale study on NPM, curating statistics on three million JavaScript packages in the registry to motivate the effectiveness of syscall filtering in JavaScript.
- LLM-Driven Secure Regeneration
 - ❖ Designed and implemented a system to regenerate third party libraries for supply chain security using LLMs, dynamic in-context learning and iterative revision optimizations to improve accuracy with DSPy under Prof. Nikos Vasilakis and Prof. Martin Rinard.

Brown University, Teaching Assistant

Jan. 2024 - June 2024

- Guided students, hosting weekly labs and hours, in concepts related to deep learning including neural networks, convolution, RNNs, seq2seq, and reinforcement learning in Prof. Rhitambhara Singh's deep learning class.

Projects

Weenix | C

May 2024

- Unix-based OS kernel implemented in C. Implemented processes/threads, drivers, a file system, virtual memory, and syscall API.

Distributed Password Manager | C++, CryptoPP

March 2024

- Decentralized password manager that supports the storage of user information in a cryptographically secure and distributed manner, utilizing AES encryption and Shamir Secret Sharing.

Pix2Pix Terraform | Python, Tensorflow, PyTorch

May 2023

- Implementation of the GAN architecture in the Pix2Pix paper, trained on a dataset of curated satellite imagery to recreate earth-like satellite imagery from elevation maps.

Skills and Interests

Languages: Fluent English, Proficient in Spanish and Chinese

Technical: Python, Javascript, C, C++, Java, Shell, HTML

Tools: System Design, Security, LLMs, Data Science, Tensorflow, React, Flask, Google Cloud (GCP), GitHub, AWS

Interests: Tennis, Hiking, Fishing, Chess, Reading