# Thank you for downloading one of my products!

## GameDevTraum

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GDT Unity Assets

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Seamless Textures

If you are interested in 3D Design and Programming I encourage you to subscribe to my YouTube channel and its Instagram account and share it with those people who might be interested, that would help me to let more people know my content.
I will use the Instagram account to notify when new Assets are available for download.

I have a lot of plans for the future, these are some of them:

## GDT Learning

For the learning section some of my ideas are:

>Introduction to programming in c# and java
>Object-oriented programming
>Android Studio
>Blender
>Basic mathematics
>Geometry
>Newtonian Physics

## GDT Unity Assets

For the Assets Library some of my ideas are:

>Increase indefinitely the amount of assets.
>Offer textures also adapted to Unreal Engine.
>Add a category of Sounds in which I offer Foley sounds and music, made by me.

Another idea I have in mind is to experiment with new kinds of videos, for example:

### Programming Challenges

I would like to add a new playlist with special challenges, in which I propose a problem and solve it using all the resources at my disposal.

### Algorithms application

Videos presenting useful algorithms and how to apply them to various situations in Unity or Android.

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📷 @gamedevtraum