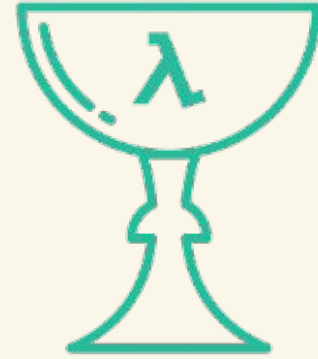


# Building serverless applications in Python with AWS Chalice

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# About me

- Software Engineer at Hourly.
- Physics lover.
- Python lover.
- Teaching lover.
- Dogs lover.



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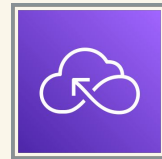
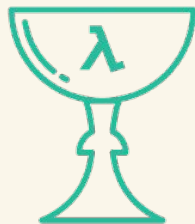
# Garoso

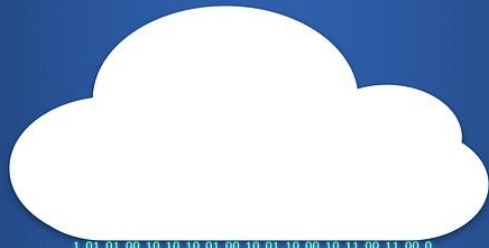




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1 01 00 01 01 00 01 10 01 00 00 11 11 00 11 00 10 01 0
1 10 10 00 10 10 10 10 11 10 01 10 10 01 11 00 01 00 1
```

# 01

# Introduction to Serverless

# What is Serverless?

- Serverless is a cloud-native development model that allows developers to build and run applications **without having to manage servers**.
- Serverless is a way to describe the services that enable you to build and run applications **without thinking about servers**.
- Once deployed, serverless apps **respond to demand** and automatically scale up and down as needed.



AWS



Google Cloud



Azure Cloud



IBC Cloud



Alibaba Cloud



Other

# Serverless advantages

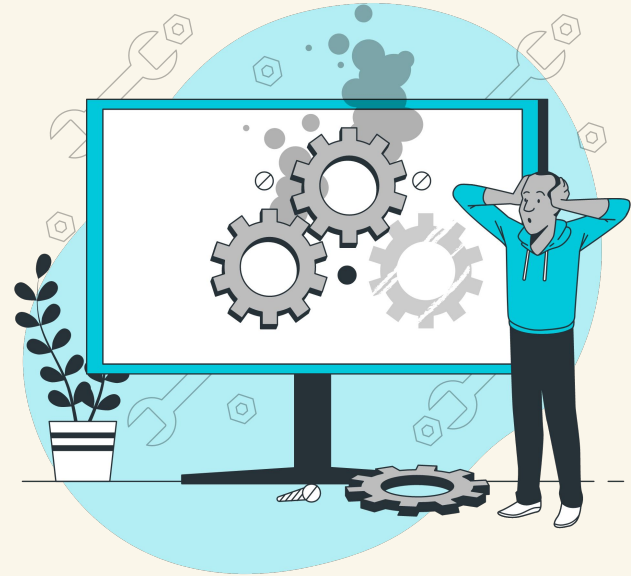
- Pay-as-you-go.
- No server management is necessary.
- Serverless architectures are inherently scalable.
- Quick deployments and updates are possible.
- Code can run closer to the end user, decreasing latency.

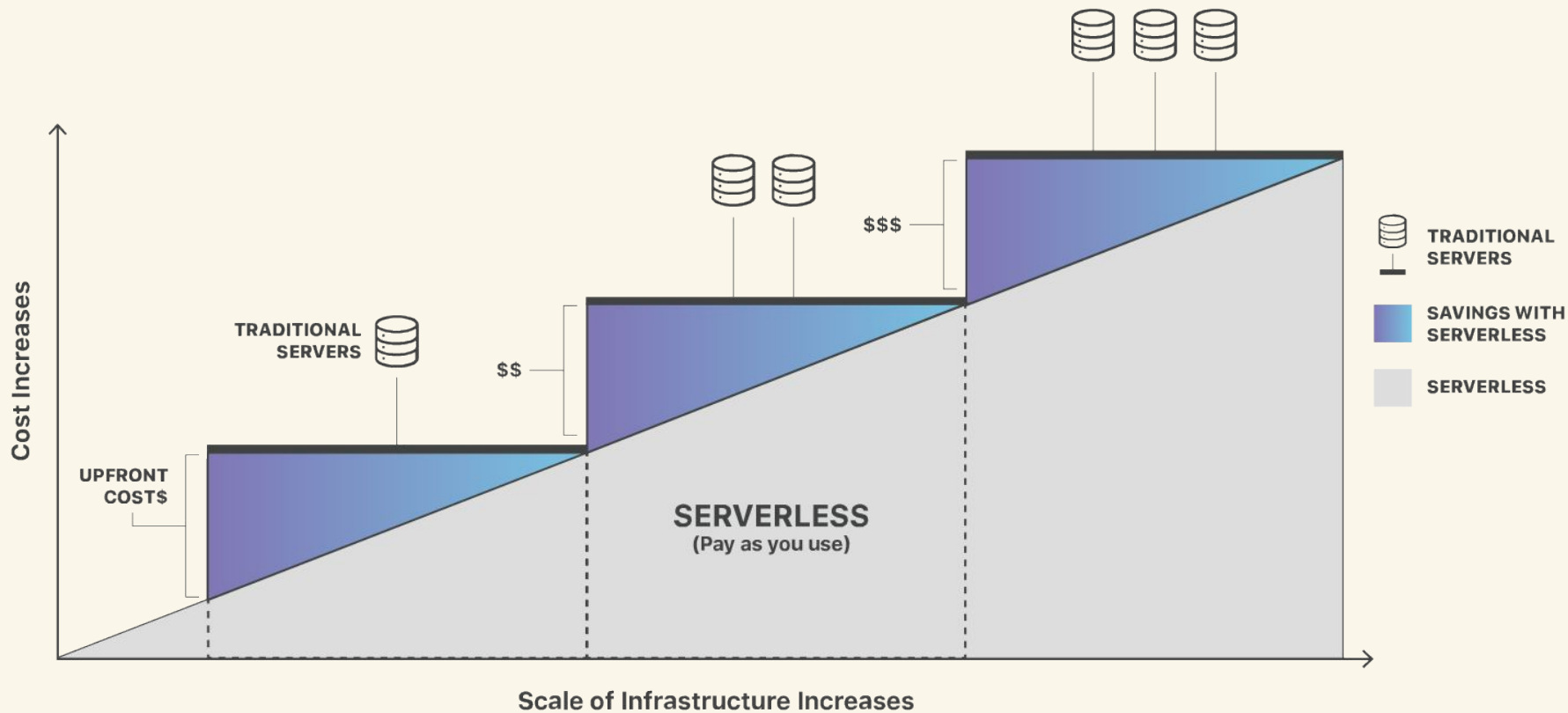




# Serverless disadvantages

- Testing and debugging become more challenging.
- Serverless computing introduces new security concerns.
- Serverless architectures are not built for long-running processes.
- Cold start delays.
- Vendor lock-in is a risk.
- Stateless.





# When to use Serverless?



- Developers who want to decrease their go-to-market time and build lightweight, flexible applications that can be expanded or updated quickly.
- Inconsistent usage applications.
- When applications must be close to end users to reduce latency.

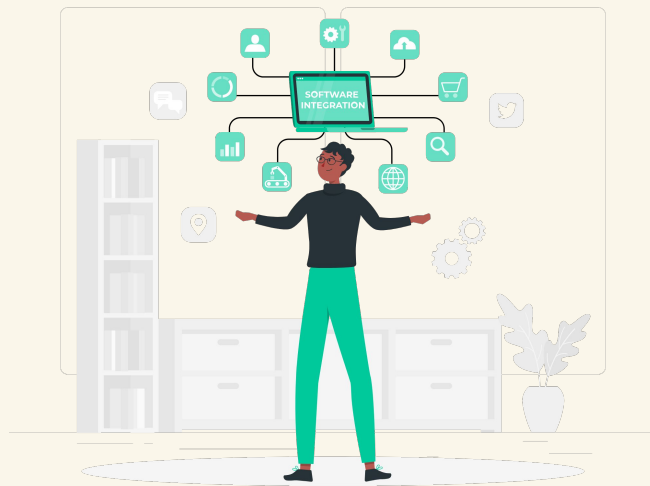
# When to avoid using Serverless?

- Long-Running functions.
- Fear vendor lock-In.
- You need advanced monitoring.
- Large applications with a fairly constant, predictable workload may require a traditional setup (probably less expensive).
- It may be difficult to migrate legacy applications to a new infrastructure with an entirely different architecture.



# FaaS (Function as a Service)

- FaaS is a cloud-computing service that allows customers to execute code in response to events.
- FaaS  $\neq$  Serverless.
- FaaS  $\subseteq$  Serverless.



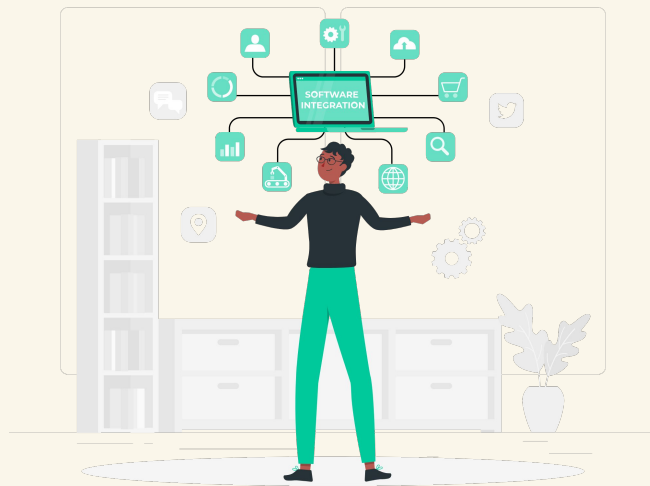
# FaaS (Function as a Service)

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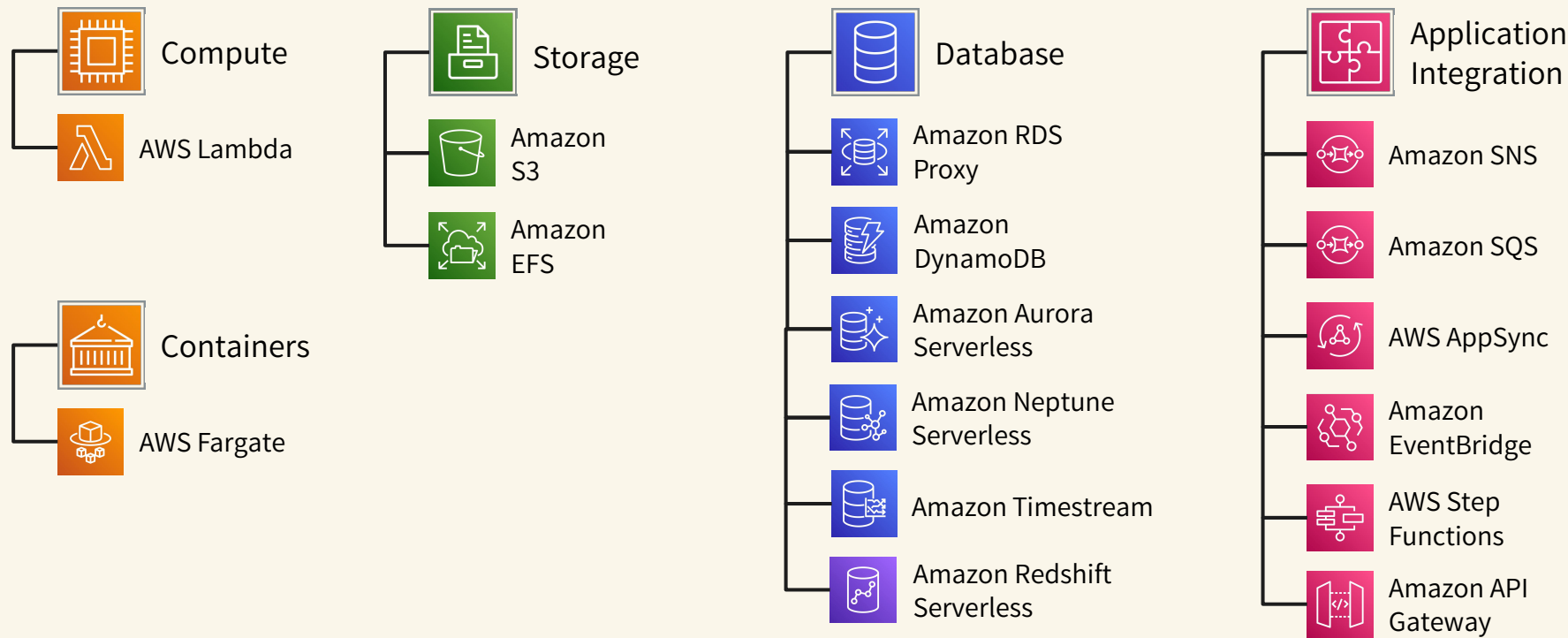
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## Good Practices:

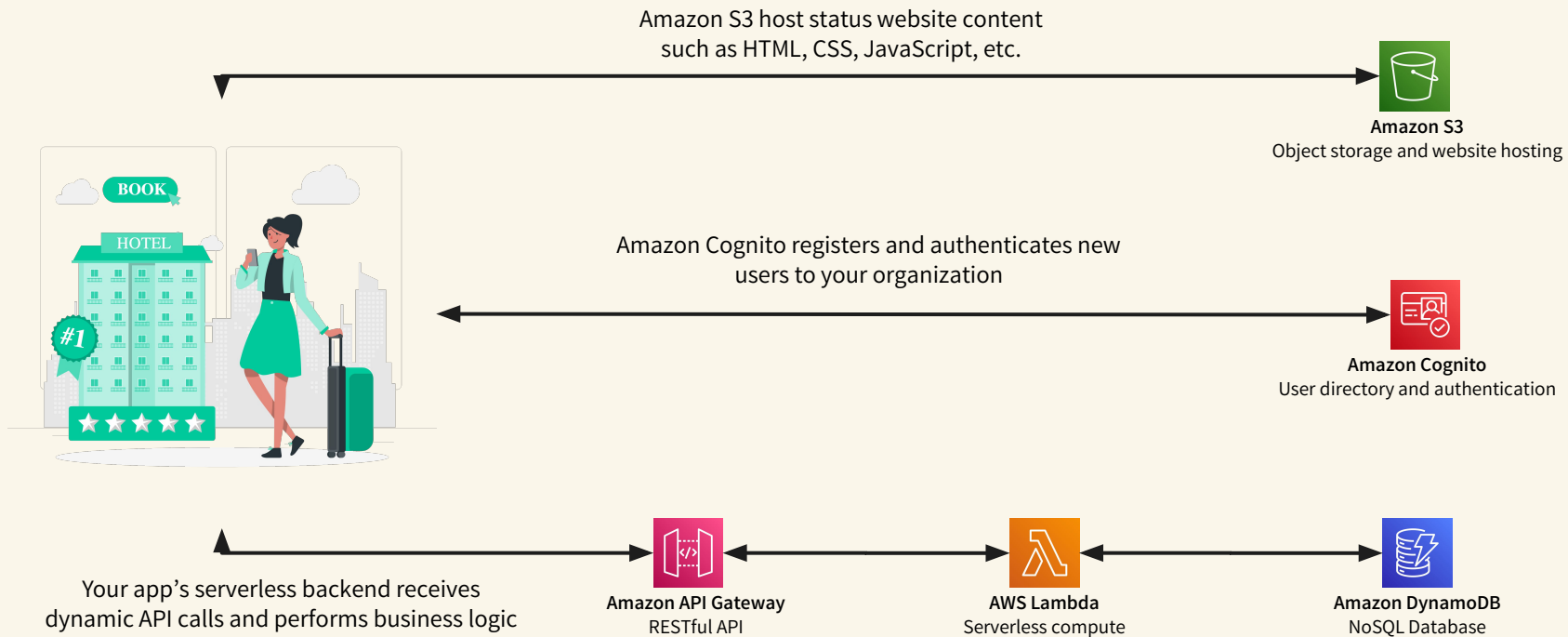
- Make each function perform only one action.
- Don't make functions call other functions.
- Use as few libraries in your functions as possible.



# Serverless (AWS)



# Serverless Example





CHALICE

02

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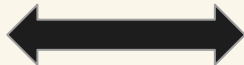
Chalice

# What is Chalice?

Chalice is a framework for writing serverless apps in python. It allows you to quickly create and deploy applications that use AWS Lambda.

**chalice 1.27.3**

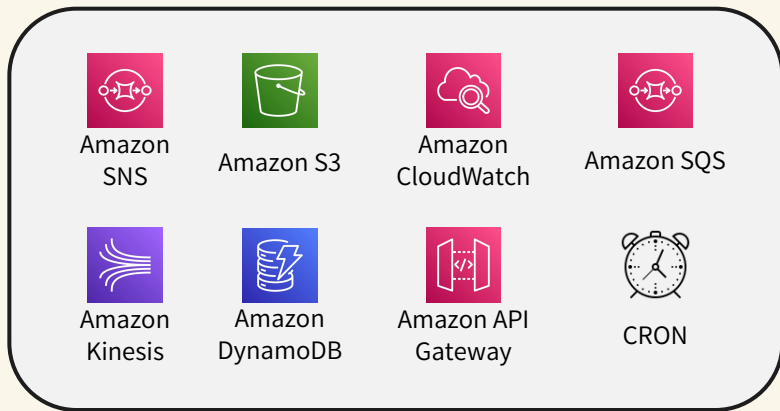
```
pip install chalice
```



aws

# What does Chalice provide?

A decorator based  
API



AWS Lambda

# What does Chalice provide?



A command line tool for creating, deploying, and managing your app



Automatic IAM policy generation

AWS Identity and Access Management (IAM)



AWS CloudFormation

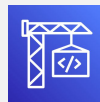
Automatic CloudFormation template generation



CLI command to export terraform template file

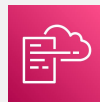


AWS CodePipeline



AWS CodeBuild

CLI command to set up a basic Continuous Deployment pipeline using AWS CodePipeline and AWS CodeBuild



AWS CloudFormation

Automatic CloudFormation template generation

# What can we do using Chalice?

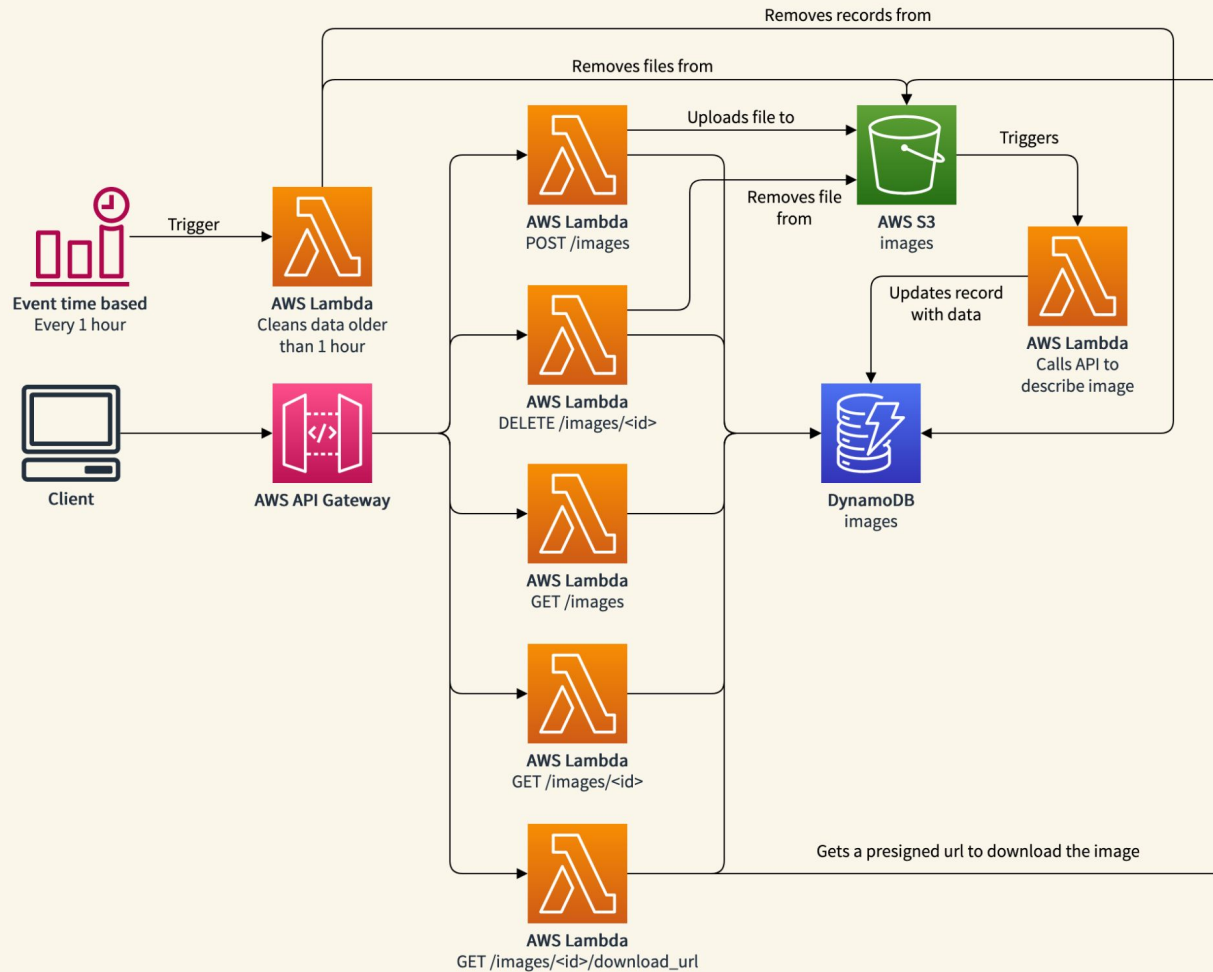
- Rest APIs.
- Websockets.
- Tasks that run on a periodic basis.
- Connect a lambda function to an:
  - S3 event
  - SQS queue
  - SNS topic
  - CloudWatch event
  - Kinesis stream
  - DynamoDB stream

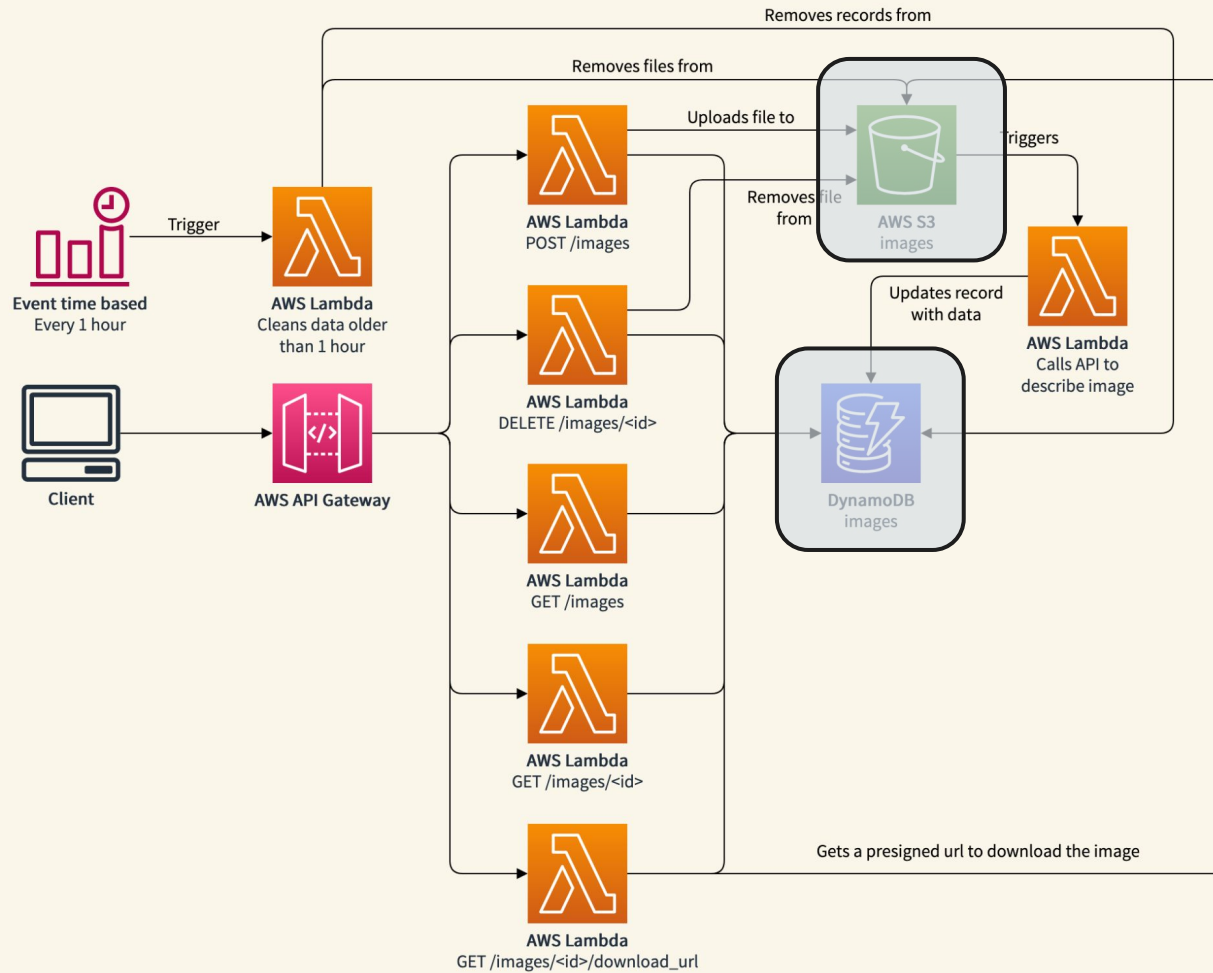


# 03

## Live coding









# Live coding



<https://github.com/jdalzatec/mtt-2023-chalice/>

<https://bit.ly/mtt-chalice>



# Thanks!

Do you have any questions?  
jdalzatec@gmail.com

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