

DAZHONG JOHN XIA

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EXPERIENCE

Recurse Center

455 Broadway, 2nd Floor
New York, NY 10013 United States

08/2015 - 11/2015

Hours per week: 40

Participant

Duties, Accomplishments and Related Skills:

Recurse Center is a 3-month-long "programmer's retreat", where I had the opportunity to learn about any programming topics I was interested in. I spent most of my time learning Haskell, through both courses and projects.

- Completed a course on Haskell fundamentals
- Completed a course which included designing a CPU with HDL and writing an assembler, stack VM, and compiler in Haskell
- Completed several small projects in Haskell, including a compound Chinese character generator with a browser front-end
- Reimplemented core Git features (add, commit, and checkout) using Haskell

Center For Data Intensive Science at University Of Chicago

900 East 57th Street
Rm 10148
Chicago, IL 60637 United States

04/2015 - 08/2015

Salary: 30.00 USD Per Hour

Hours per week: 35

Software Developer

Duties, Accomplishments and Related Skills:

As a software developer I wrote tools to help scientists process large amounts of data.

- Main developer for Project Matsu, a collaboration between NASA and the Open Cloud Consortium to develop open source tools for cloud-based processing of satellite imagery
- Eased geospatial data processing by writing a Python framework to run analytic scripts with Hadoop Streaming and PySpark
- Maintained single-node installations of Hadoop and Spark on virtual machines for development
- Shared analytic results by integrating above framework with Django, PostGIS, and GeoServer

Supervisor: Maria Patterson (812-345-2654)

Okay to contact this Supervisor: Yes

Heritage Chinese Center

475 N Whisman Rd

Mountain View, CA 94043 United States

06/2014 - 04/2015

Salary: 60,000.00 USD Per Year

Hours per week: 40

Software Developer

Duties, Accomplishments and Related Skills:

As a software developer I Worked on a two-person team to build a Django-based webapp to supplement a Chinese education curriculum.

- Brainstormed and tweaked game and website designs with teachers
- Used Phaser, a JavaScript game framework, to make vocabulary-building webgames
- Prototyped in-browser Chinese linguistic tone recognition with JavaScript and Web Audio API
- Installed and administered PostgreSQL database on AWS server
- Ported webapp to iOS using Phonegap

Supervisor: Sushu Xia (650-283-7008)

Okay to contact this Supervisor: Yes

Computational Nuclear Engineering Research Group - University of Wisconsin-Madison

1500 Engineering Dr

Madison, WI 53706 United States

10/2014 - 03/2015

Salary: 25,000.00 USD Per Year

Hours per week: 20

Associate Research Specialist

Duties, Accomplishments and Related Skills:

At CNERG, I continued working with and expanding the nuclear engineering tool suite I had been working on at the University of Chicago.

- Rebuilt xsngen, an open-source nuclear cross-section library generator written in Python
- Co-evolved particle transport and transmutation to generate more accurate cross-section libraries
- Built plug-ins to integrate OpenMC, an open-source Monte Carlo particle transport code, and ORIGEN, a transmutation code, as computation backends

Supervisor: Anthony Scopatz (512-827-8239)

Okay to contact this Supervisor: Yes

Flash Center for Computational Science - University of Chicago

5747 S. Ellis Ave, 3rd floor

Chicago, IL 60637 United States

10/2012 - 06/2014

Hours per week: 8

Research Assistant

Duties, Accomplishments and Related Skills:

As a research assistant I mainly contributed to PyNE, an open-source nuclear engineering toolkit written mostly in Python.

- Imported PNNL materials compendium into PyNE database
- Constructed infrastructure for accessing and processing ENDF nuclear data using NumPy

- Optimized data parsing for speed using Cython
- Measured and visualized software performance using matplotlib

Supervisor: Anthony Scopatz (512-827-8239)

Okay to contact this Supervisor: Yes

Mission Street Manufacturing

807 Mission St

Santa Barbara, CA 93101 United States

06/2013 - 08/2013

Hours per week: 40

Software Intern

Duties, Accomplishments and Related Skills:

As a software intern I worked with three other people to build software to simplify the 3D printing process.

- Enabled children to design and print 3D models by connecting Raspberry Pi, 3D printer, iPads, and AWS server
- Coordinated server-side 3D model processing with Python and Redis
- Wrote native iOS app in Objective-C to design 3D objects by revolving a 2D sketch
- Wrote server-side tool to extrude bitmap images into 3D models with Python and Numpy
- Prototyped constructive solid geometry rendering engine for iOS using Objective-C

EDUCATION

University of Chicago, Chicago, IL

BA: Physics with Honors, June 2014

GPA: 3.56/4.00

SKILLS

Programming Languages: Proficient with Python, Haskell, JavaScript, HTML5/CSS, \LaTeX

Tools: Linux, Git, Django, Flask, Hadoop, Spark, PostgreSQL, PostGIS, AWS