

Step	Group 1	Group 2	Group 3	Group 4
ONE	c,d			c
e				
+			c	
a				
TWO		a,f,i		b,g,j
e				
+			c,f	
a	f,g,j			
THREE				d,i,j
e				
+	g,j,e		a,c,j	
a				
FOUR		b,f		a,g
e				
+			g,i	
a				

Joseph Davancens SIXTEEN STEPS

The first table is representation of 16-step sequencer. It displays a measure of 4/4, with one step for every sixteenth-note. The second table shows a key associating letters to a vague sound descriptions. The players, organized into four groups, are to cycle through their respective columns at a synchronized tempo of about 70 BPM. If a cell at a particular step contains a set of letters, the player is to choose, at their discretion, one of the letters and make on their instrument a sound that they feel best represents the sound description associated with that letter. The players should try to be as rhythmically precise as possible. This should continue for about ten minutes.

Category	Sound
a	crunch
b	whistle
c	wind
d	roar
e	blast
f	squeak
g	siren
h	scrape
i	clack
j	boom