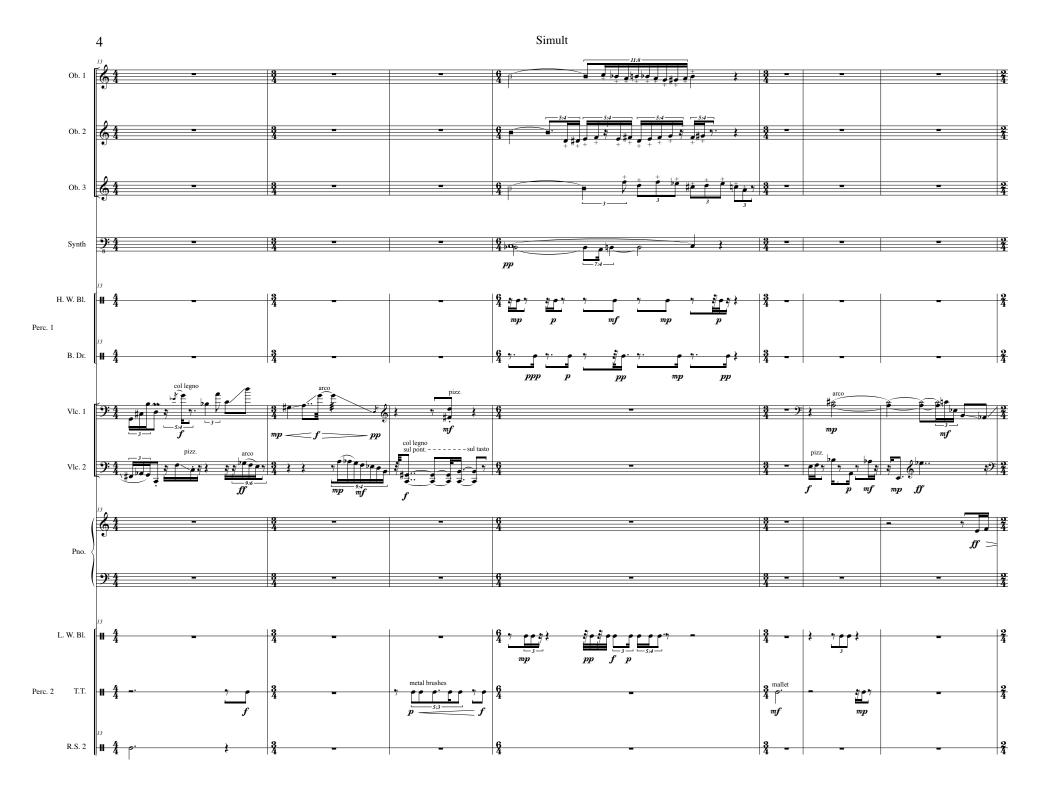
## Joseph Davancens SIMULT for nine musicians

Instrumentation	General Notation Conventions		Oboe		Percussion	Percussion	
3 Oboes Synthesizer 2 Percussion Desks 2 Cellos Piano	•	three quarter tones flat	j	un-keyed breath through instrument	+	muted/ muffled	
Synthesizer A polyphonic synth using a sine waveform, with no filtering, a very short attack time, a very short decay time, maximum sustain, and no release time.	4	one quarter tone flat	0	key-click, no embrochure	0	open	
	<b>‡</b>	one quarter tone sharp				rim-shot	
Percussion Desk 1 High Wood Block Concert Bass Drum 1 Large Rain Stick  Percussion Desk 2 Low Wood Block Tam-Tam 1 Large Rain Stick	#	three quarter tones sharp	Cello			roll; as fast as possible	
	trm	trill; always ½ step above		tremolo; as fast as possible			
	**	mordent; always ½ step above	•	glissando; normal			
	\$	arpeggiated; always up	<u></u>	glissando; as far as possible			









Simult 5









Simult 9







