Jaron David

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EDUCATION

University of Nebraska-Lincoln, Lincoln, NE
Bachelor of Science, Computer Science
Minor in Mathematics
Expected Graduation: May 2023
GPA: 3.96

EXPERIENCE

Fiserv, Omaha, NE
Output Solutions Technology Intern, June 2022 - August 2022
- Ported an old website that used .Net and webforms to a new website with an updated tech stack such as .Net and Angular
- Found and fixed bugs in a website used by various departments within the company
- Helped develop an Application that interacted with different teams within the department
- Attended daily standup meetings for the team to provide progress updates and discuss future plans

UNL East Campus Recreation and Wellness Center, Lincoln, NE
Member Services/ Center Manager July 2021 - Present
- Communicate with 50+ customers daily on the phone and in person to resolve concerns
- Ensure safe operations of the facility by conducting facility walk-throughs to verify the integrity of equipment and compliance with safety procedures
- Supervise coworkers and enforce rules and regulations using clear and professional communication for both staff and patrons
- Responsible for building evacuation and safety procedures in inclement weather and medical emergencies

University of Nebraska Lincoln, Lincoln, NE
Multicultural Engineering Program Peer Mentor, June 2020 - May 2021
- Helped incoming students to be successful in the engineering program
- Planned activities that enrich the experience within engineering
- Answered questions from mentees regarding program events and other concerns

PROJECTS

Database-Backed System
- Implemented a database-backed system for an imaginary company using Java and MySQL
- Used MySQL to create and store data of customers, products, sales, etc. in a database
- Used Java and JDBC to talk to the database and produce various reports

Card game web application
- Implemented a Web application with two games: BlackJack and Poker
- Used Model View Controller (MVC) to separate between classes, game logic, and front end
- Used C# and Blazor in order to implement the game logic and front-end part of the web app

SKILLS

- C Programming Language
- Java Programming Language
- Python Programming Language
- C# Programming Language
- HTML/CSS
- Angular
- Teamwork
- Communication

HONORS

Regents Scholarship, Recipient August 2019 - Present
Honors Program, Member August 2019 - Present
UNL Multicultural Engineering, Member August 2019 - Present