

June 18, 2022

What have I done this week?

Project Survivor concluded this week with a presentation to the class. I presented on the feature map and some difficulties we had as a group. Overall, I feel this presentation went well. After concluding the project, I began work on my PickShip project. I decided that I would implement principles from the Getting Things Done and the Scrum management methodologies. I also setup a Trello board for tracking of the work that needs to be done on the project.

I completed my first artifacts for the PickShip project. I completed my large view wireframes for all the pages for the webapp. For this, I used Figma. This tool proved to do all that I wanted in a wireframe creation tool.

What will I do next week?

I am planning to meet with Brother Godfrey this week and discuss different management tools that I can implement into my PickShip project. By the end of the week, I hope to create an entire page using React.js so I can get the hang of the vocabulary of the JavaScript library. It is also my goal to have a website proposal created for the PickShip app to present to the product owner.

What didn't go well this week?

I had a difficult time getting the hang of Figma when making my wireframes, but I eventually came to become familiar with the tools that I can use in the program.