1. callnr.h line 31:

   #define PAUSE   29

2. unistd.h line 111 :

   _PROTOTYPE(int pause,(void));

3. com.h line 114:

   #define SYSTASK   -2 /* internal functions */

4. libc.a line 356:

   pause.o

5. table.c line 16:

   _PROTOTYPE (int (*call_vec(NCALLS]), (void))

   Line 46:

   do_pause,   /* 29 = pause */

6. /usr/src/lib/posix/_pause.c line 11:

   return(_syscall(MM, PAUSE, &m));

7. /usr/src/lib/other/syscall.c line 11:

   status = _sendrec(who, msgptr);

8. /usr/src/mm/main.c line 48:

   result = (*call_vec[mm_call])(); //via call table

   line 46: do_pause,   //function to call

9. /usr/src/mm/signal.c

   line 311 PUBLIC int do_pause() //function def

```
    line 315 mp->mp_flags |= PAUSED; //journey back begins
```

10. /usr/src/mm/proto.h line 60:

```
    _PROTOTYPE( int do_pause, (void));
```