Jeff Brandon

MS. Information Security BS. Computer Science and Mathematics jeffbrandon2010@gmail.com

Objective

Apply knowledge of software engineering, information security, distributed systems, machine learning, and systems programming in a dynamic project environment to help advance the state of the industry.

Skills

Programming Languages: C, C#, Java, javascript, go, perl, python, x86, x86_64, ARM Unix, Ubuntu, CentOS, gdb, WireShark, SVN, Git, .Net

Experience

MIT Lincoln Laboratory - Secure Resilient Systems and Technology, August 2016 - Present Associate Technical Staff

- Tested and prepared software for an enterprise class satellite in final weeks before launch.
- Developed a secure processing platform for small (cube) satellites
- Participated in a Micro UAV (quadcopter) autonomous race.

NASA Jet Propulsion Laboratory - 393G, June 2015 - August 2015 Intern

 Worked with the Cyber Security team on a contract with an external client in the oil and gas industry to secure their network infrastructure.

Lockheed Martin June 2014 - August 2014

Corporate Engineering and Technology Operations - Net Centric Integration and Development Technical Intern

• Software Engineering and web based development project. Primarily used ASP.NET, C#, javascript, and jQuery to implement the social suite with SQL to interface with the backend database.

Education

Carnegie Mellon University – Information Networking Institute, M.S. Information Security, GPA: 3.8, May 2016 Awarded "CyberCorps: Scholarship for Service"

Selected Coursework: Graduate Artificial Intelligence, Mobile Security, Secure Software Systems, Distributed Systems, Fundamentals of Embedded Systems, Fundamentals of Telecommunication Networks, Computer Systems A Programmer's Perspective 15-213

Central Michigan University – B.S. Computer Science and Mathematics, GPA: 3.6, May 2014 Selected Coursework: Introduction to Operating Systems, Software Engineering, Mobile Development, Advanced Data Structures, Advanced Algorithms

Projects

Magic Market - Designed and implemented an Android application to parse data from multiple sources to log and track price information of Magic: The Gathering trading cards. Used sqlite to store information. App would automatically fetch prices from popular retailers and display trends in charts.

Malloc Lab – Implemented a dynamic memory allocator using a segregated list of free memory blocks to maintain the state of the heap.

Research

Authored and Presented

"Course Management Systems", (Jeff Brandon, Cameron Henige, Kyle Head, Mark Beilfuss, Tom Lagona, Rolando Casipit, and Roger Lee), Proceedings of the 2013 International Conference on E-Learning, E-Business, Enterprise Information Systems, & E-Government, WorldComp 2013