

# SECURITY

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*Chapters 15 of "Operating Systems Concepts" Silberschatz, Galvin, Gagne  
Plus "A Classification of SQL Injection Attacks and Counter measures"  
Halfond, Viegas, Orso*

- To discuss security threats and attacks
- To discuss SQL Injection attacks and how to prevent them
- To explain the fundamentals of encryption, authentication, and hashing

- Encrypt to avoid having to keep secret
  - But keep secret anyway (i.e. Unix uses superuser-only readable file `/etc/shadow`)
  - Use algorithm easy to compute but difficult to invert
  - Only encrypted password stored, never decrypted
  - Add **salt** to avoid the same password being encrypted to same value
- One-time passwords
  - Use a function based on a seed to compute a password, both user and computer
  - Hardware device / calculator / key fob to generate the password
  - Changes very frequently
- Biometrics: some physical attribute (fingerprint, hand scan)
- Multi-factor authentication: need two or more factors for authentication, i.e. USB dongle, biometric measure, and password

- **Trojan Horse**

- A program that secretly performs some maliciousness in addition to its visible actions.
- Classic Example: login emulator.

- **Trap Door**

- A designer or a programmer deliberately inserts a security hole that they can use later.
- Could be included in a compiler.

- **Logic Bomb**

- Program that initiates a security incident under certain circumstances.

- **Virus**

- Fragment of code embedded in an otherwise legitimate program.
- Replicate itself (by infecting other programs).

- **Worm**

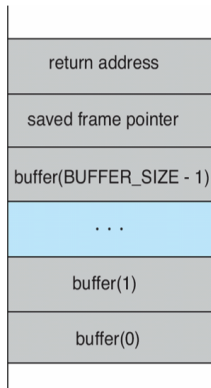
- A program that copies itself onto another system.
- Consume system resources, often blocking out other, legitimate processes.

## Stack and Buffer Overflow

- The attacker do the following:
  - Exploits a bug in a program (e.g. failure to check bounds on inputs, arguments).
  - Write past arguments on the stack into the return address on stack.
  - When routine returns from call, returns to hacked address, which is pointed to code that executes some malicious action.
- Solution:
  - Adopting a better programming methodology by performing bounds checking.
  - Prevent the execution of code that is located in the stack segment of a process's address space via using special hardware support.

## Stack and Buffer Overflow

```
#include <stdio.h>
#define BUFFER_SIZE 256
int main(int argc, char *argv[])
{
    char buffer[BUFFER_SIZE];
    if (argc < 2)
        return -1;
    else {
        strcpy(buffer, argv[1]);
        return 0;
    }
}
```



- One of the most serious threats for Web applications.
- Allows attackers to obtain unrestricted access to the databases underlying the applications.
- A class of code-injection attacks:  
part of the user's input is treated as SQL code
- Cause of SQL injection vulnerabilities: insufficient validation of user input.
- SQL Injection Mechanisms:
  - through user input
  - through cookies
  - through server variables

# Example: A Simple Login Form

**Login Form**

User ID:

Password:

```

<form action="action.php" method="POST">
<label> User ID: </label>
<input type="text" name="uid" required/> "
<label> Password: </label>
<input type="password" name="passid" required/>
<input type="submit" value="Submit"/>
</form>
  
```



# Example: A Simple Login Form

## action.php

```
...
$uid = $_POST['uid'];
$pid = $_POST['passid'];

$query = "SELECT * FROM user_info WHERE userid = '$uid'
and password = '$pid' ";

$result = mysql_query($query);

if (mysql_num_rows($result) > 0)
{
    while($row = mysql_fetch_row($result))
    {
        code to print the data of record $row
    }
}
else
{
    echo "Invalid user id or password";
}
...
```

## user\_info

Field	Type
userid	varchar(16)
password	varchar(16)
first_name	varchar(100)
last_name	varchar(100)
...	

# Example: A Simple Login Form

**Login Form**

User ID:

lina

Password:

OSC

Submit

```
SELECT * FROM user_info WHERE  
userid = 'lina' and password = 'osc'
```

# SQL Injection: Tautologies

- Purpose: Bypass authentication; Extract data; Identify injectable parameters

## Login Form

User ID:

lina

Password:

anything' or '1' = '1

Submit

```
SELECT * FROM user_info WHERE
userid = 'lina'
and password = 'anything' or '1' = '1'
```

# SQL Injection: Union Query

- Purpose: Bypass authentication; Extract data

## Login Form

User ID:

lina

Password:

' UNION SELECT \* FROM staff\_info --

Submit

```
SELECT * FROM user_info WHERE
userid = 'lina' and
password = '' UNION SELECT * FROM staff_info --'
```

# SQL Injection: Piggy-Backed Queries

- Purpose: Extract data; add or modify data; execute remote commands; denial of service

## Login Form

User ID:

lina

Password:

'; drop table user\_info - -

Submit

```
SELECT * FROM user_info WHERE
userid = 'lina' and
password = ''; drop table user_info --'
```

# SQL Injection: Illegal/Logically Incorrect Queries

- Purpose: Identify injectable parameters; Identify database; Extract data

Pin Code

```
convert(int, (select top 1 name from sysobjects where xtype= 'u'))
```

- Error Message:

*Microsoft OLE DB Provider for SQL Server  
(0x80040E07) Error converting nvarchar value  
'CreditCards' to a column of data type int.*

# SQL Injection: Inference

- Purpose: Identify injectable parameters; Identify database; Extract data

**Login Form**

User ID:

Password:

Submit

```
SELECT * FROM user_info WHERE
userid = '' or 1 = 1 --'
and password = 'anything'
```

**Login Form**

User ID:

Password:

Submit

```
SELECT * FROM user_info WHERE
userid = '' or 1 = 0 --'
and password = 'anything'
```

# SQL Injection: Alternate Encodings

- Purpose: Evade detection
- In the example below, *char(0x73687574646f776e)* translates to SHUTDOWN.

## Login Form

User ID:

'lina'; exec(char(0x73687574646f776e)) --

Password:

osc

Submit

```
SELECT * FROM user_info WHERE
userid = 'lina'; exec(char(0x73687574646f776e)) -- '
and password = 'osc'
```



# Defending Against SQL Injection

- Use **parametrised queries**:
  - specify placeholders for parameters
  - allow treating input as data rather than part of an SQL command

## Not Parametrised Query

```
String query = "SELECT * FROM user_info WHERE userid= '" + request.getParameter("uid") + "' "
AND password=''" + request.getParameter("passid") + "'";

Statement statement= connection.createStatement();
ResultSet rs= statement.executeQuery(query);
```

## Parametrised Query

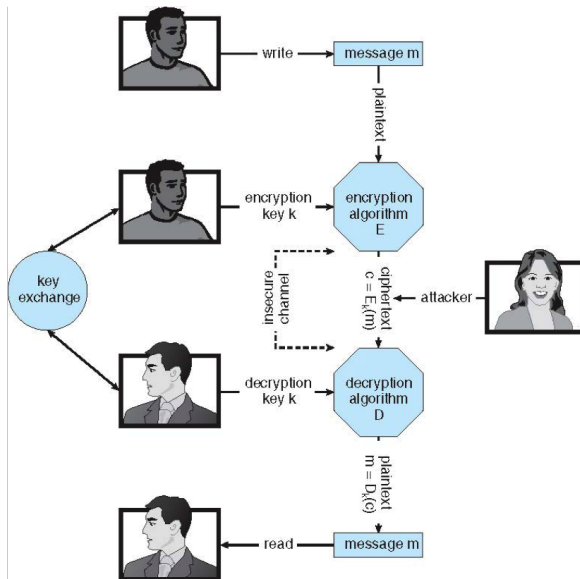
```
String query = "SELECT * FROM user_info WHERE userid= ? AND password= ?";

PreparedStatement statement=
    connection.prepareStatement(query);
statement.setString(1,request.getParameter("uid"));
statement.setString(2,request.getParameter("passid"));
ResultSet rs= statement.executeQuery();
```

- Input Validation
  - Simple input check can prevent many attacks.
  - Always validate user input by checking type, length, range, etc.
  - Check for certain characters and character sequences, such as *query delimiter* (;), *string delimiter* ('), *comment delimiter* (- -), etc.
- Access Rights/User Permissions
  - Create *low privileged* accounts for use by applications
- Configure database error reporting

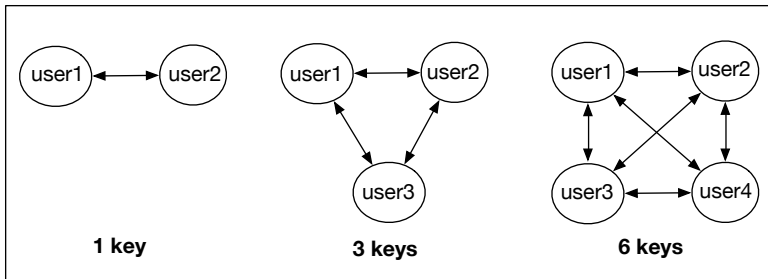
- Constrain the potential senders and/or receivers of a message.
- Based on **secrets** (keys)
- Good for:
  - **Confidentiality** — others cannot read the content of message
  - **Authentication** — determine origin of message
  - **Integrity** — verify that message has not been modified
  - **Nonrepudiation** — sender should not be able to falsely deny that a message was sent
- Terminology
  - $M$  — message or plaintext
  - $C$  — ciphertext
  - $E_k$  — encrypting function, using key  $k$
  - $D_k$  — decrypting function, using key  $k$

- **Same key**,  $k$ , for encryption and decryption
  - $C = E_k(M)$ ,  $M = D_k(C)$
  - key must be kept **secret**
- Examples:
  - DES
  - 3DES
  - AES
  - RC5
- Key length determines number of possible keys
  - DES (56-bit key) —  $2^{56} = 7.2 \times 10^{16}$  possible keys
  - AES (256-bit key) —  $2^{256} = 1.1 \times 10^{77}$  possible keys



# Symmetric Cryptography - Key Distribution

- Each pair of users needs a separate key for secure communication.
- $n$  users :  $\frac{n(n-1)}{2}$  keys.

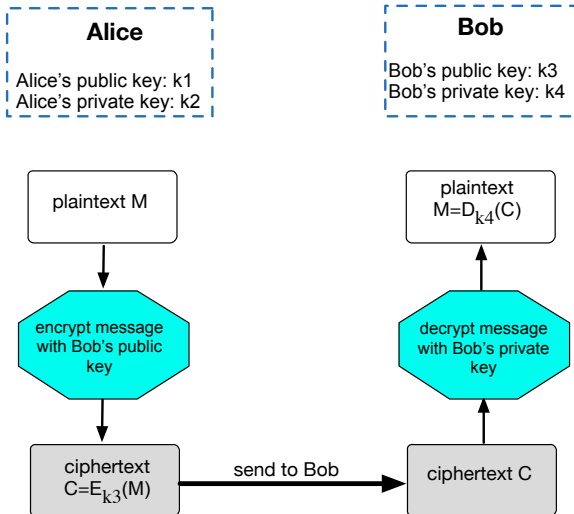


- Secure key distribution is the biggest problem with symmetric cryptography.

- Also called Public-key Cryptography
- Each user has **two** keys:
  - **public key**  $k_1$  — published key, known to everyone
  - **private key**  $k_2$  — only known to the user
- $C_1 = E_{k_1}(M), \quad M = D_{k_2}(C_1)$
- $C_2 = E_{k_2}(M), \quad M = D_{k_1}(C_2)$
- Unlike symmetric cryptography, not every number is a valid key.
- Examples:
  - RSA
  - DSS

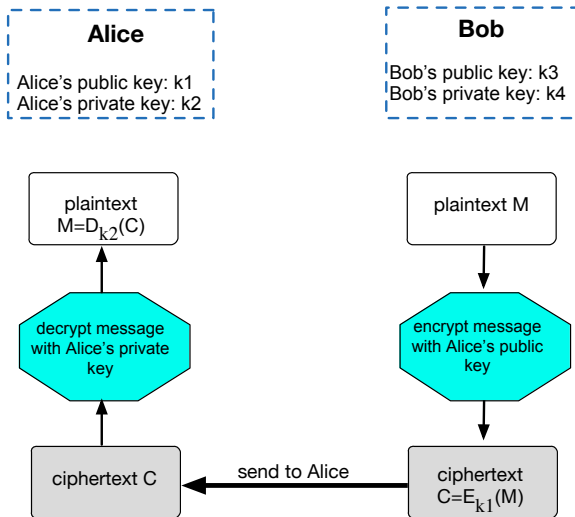
# Asymmetric Cryptography

Alice wants to send a **confidential (secret)** message to Bob.



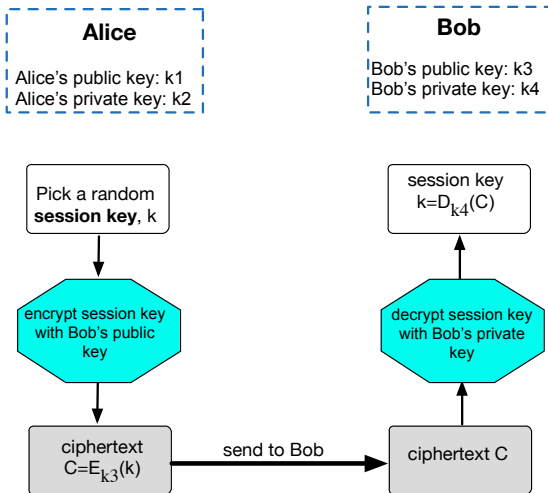


Bob wants to send a **confidential (secret)** message to Alice.



- While symmetric encryption is fast in its execution, asymmetric encryption tends to be slower in execution as a result of more complex algorithms which come with a high computation burden.
- Asymmetric encryption is not used for general-purpose encryption of large amounts of data.
- Asymmetric encryption is used for:
  - encryption of small amounts of data
  - key distribution
  - authentication and integrity
- **Hybrid Cryptosystems:**
  - Session key: randomly-generated key for one communication session.
  - Use a public key algorithm to send the session key.
  - Use a symmetric algorithm to encrypt data with the session key.

## Session Key Exchange:



# Asymmetric Cryptography: Authentication and Message Integrity

- **Authentication and Message Integrity**

- Validate the creator of the content
- Validate that the content has not been modified
- The content itself does not have to be encrypted

- Encrypting a message with a private key is the same as **signing** it.

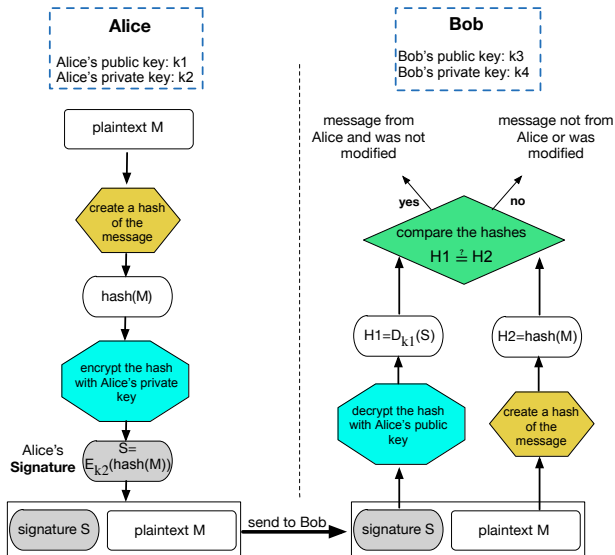
**But**

- We do not want to hide the content
- What if the message is very long (asymmetric encryption is much slower than symmetric encryption)

- Solution: **Hash Functions.**

- **Hash function:** a mathematical function which takes a message (a big number, a piece of text, or other data) and converts it into a small, fixed-length block of data.
- Properties
  - **Efficient:** computing  $hash(M)$  should be computationally efficient.
  - **One-way function:** should be difficult to compute  $M$ , given  $hash(M)$ .
  - **Collision resistant:** must be infeasible to find an  $M2 \neq M1$  such that  $hash(M2) = hash(M1)$
- Examples:
  - MD5,— which produces a 128-bit hash,
  - SHA-1 — which outputs a 160-bit hash.

# Asymmetric Cryptography: Digital Signature



- Even the distribution of public keys requires some care
  - man-in-the-middle attack
- **Digital Certificates:**
  - Proof of who or what owns a public key
  - Public key digitally signed by a trusted party
  - Trusted party receives proof of identification from entity and certifies that public key belongs to entity
  - **Certificate authority** are trusted party — their public keys included with web browser distributions