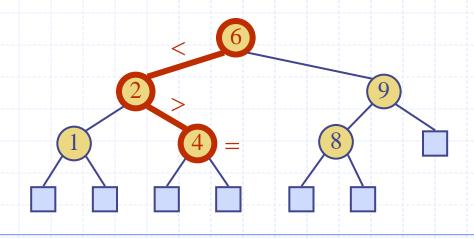
Lecture 9: Search Tree Structures

(Chapter 10, Section 10.1 from the book)

Agenda

- Binary Search Trees
 - Search
 - Insertion
 - Deletion
- Binary Search

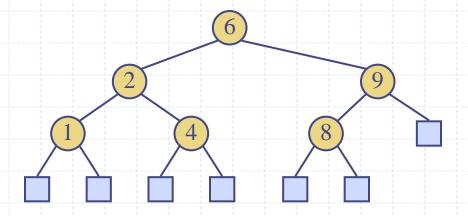
Binary Search Trees



Binary Search Trees

- A binary search tree is a binary tree storing keys (or key-value entries) at its internal nodes and satisfying the following property:
 - Let u, v, and w be three nodes such that u is in the left subtree of v and w is in the right subtree of v. We have key(u) ≤ key(v) ≤ key(w)
- External nodes do not store items

 An inorder traversal of a binary search trees visits the keys in increasing order



Binary Search Tree for Implementing a Map

- The map ADT (get, put, remove)
 - get(k): if the map M has an entry e=(k,o) with key k, return its associated value o; else, return **null**;
 - put(k,o): If M does not have an entry (k, o) then add it to the map M and return null; else, replace with o the existing value of the entry with key equal to k and return old value associated with k;
 - remove(k): if the map M has an entry with key k, remove it from M and return its associated value; else, return null;

Insert and Remove External Tree Nodes

- For the future reference assume that a binary tree supports the following update operation:
- insertAtExternal(w,(k,o)) insert the element (k,o) at the external node w, and expand w to be internal, having new (empty) external node children
- removeExternal(w) remove an external node w and its parent, replacing w's parent with w's sibling

Search

- To perform operation get(k) in a map M i.e. to search for a key k, we trace a downward path starting at the root
- The next node visited depends on the comparison of k with the key of the current node
- If we reach a leaf, the key is not found
- Example: TreeSearch(4,root)

```
Algorithm TreeSearch(k, v)

if isExternal (v)

return v

if k < key(v)

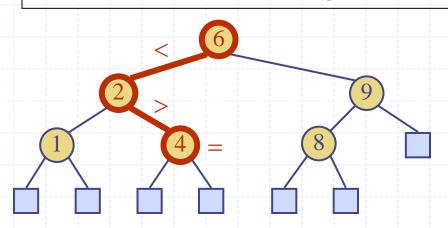
return TreeSearch(k, left(v))

else if k = key(v)

return v

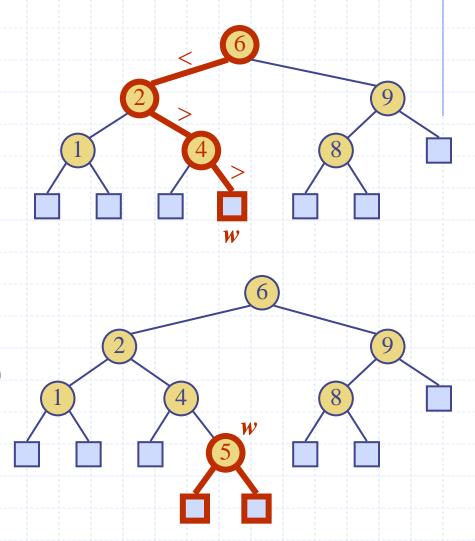
else { k > key(v) }

return TreeSearch(k, right(v))
```



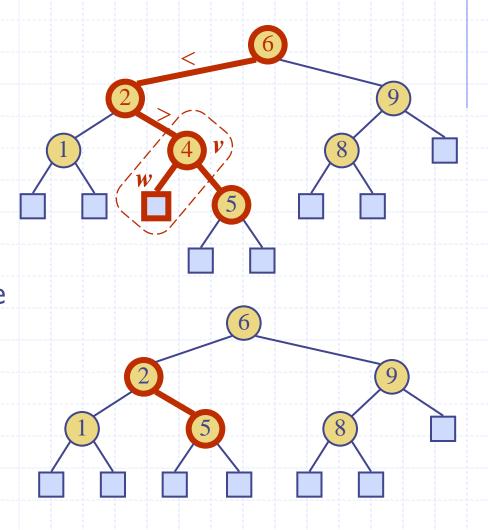
Insertion

- To perform operation put(k,o), we search for key k (using TreeSearch)
- Assume k is not already in the tree, and let w be the leaf reached by the search
- We insert k at node w and expand w into an internal node using insertAtExternal(w,(k,o))
- Example: insert 5



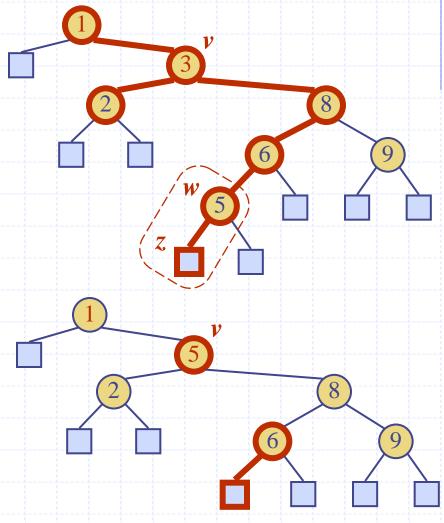
Deletion

- To perform operation remove(k), we search for key k
- Assume key k is in the tree, and let let v be the node storing k
- If node v has a leaf child w, we remove v and w from the tree with operation removeExternal(w), which removes w and its parent
- Example: remove 4



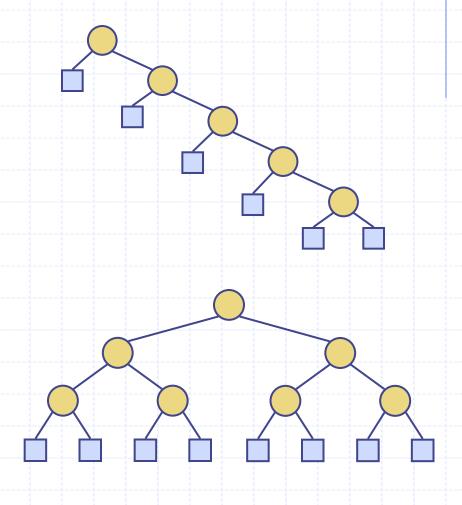
Deletion (cont.)

- We consider the case where the key k to be removed is stored at a node v whose children are both internal
 - we find the internal node w that follows v in an inorder traversal
 - we copy key(w) into node v
 - we remove node w and its left child z (which must be a leaf) by means of operation removeExternal(z)
- Example: remove 3



Performance of a Binary Search Tree

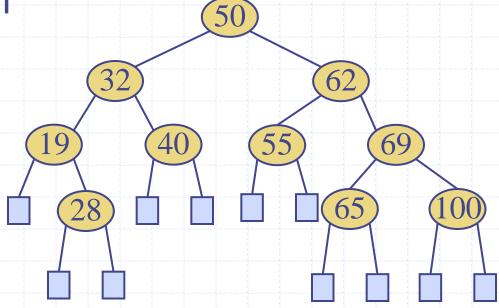
- Consider a map with n items implemented by means of a binary search tree of height h
 - the space used is O(n)
 - methods get, put and remove take O(h) time
 (assuming we spend O(1) at each node)
- The height h is O(n) in the worst case and $O(\log n)$ in the best case



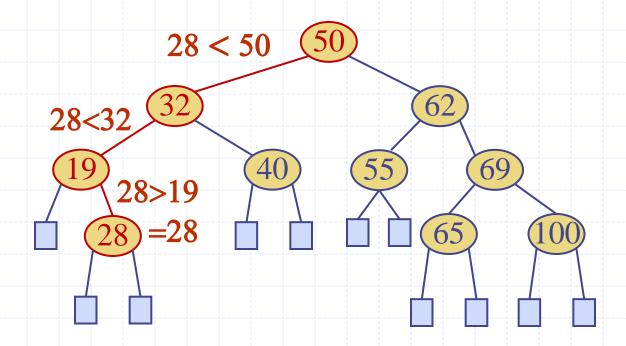
Exercise 1 – Binary Search Tree

- Insert into an empty binary search tree, entries with keys 50, 32, 19, 40, 62, 28, 69, 55, 65, 100 (in this order). Draw the tree after each insertion
- Describe step by step the execution of operation: TreeSearch(28,root) on tree T
- Describe step by step the execution of operations:
 - remove(28) on tree T,
 - Remove(69) on tree T.

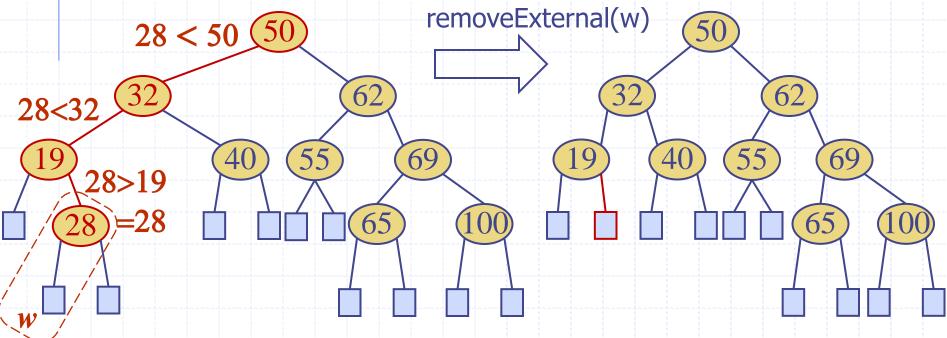
◆ Insert into an empty binary search tree, entries with keys 50, 32, 19, 40, 62, 28, 69, 55, 65, 100 (in this order). Draw the tree after each insertion



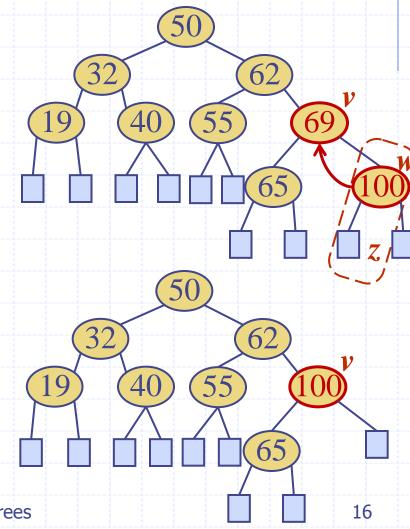
Describe step by step the execution of operation: TreeSearch(28,root) on tree T



- Describe step by step the execution of operations: remove(28) on tree *T*
 - Search for 28
 - Remove 28



- Describe step by step the execution of operations:
 remove(69) on tree T assume than key k=69 is stored in node v
 - we find the internal node w that follows v in an inorder traversal: inorder traversal: 19 32 40 50 55 62 65 69 100; node key(w) = 100
 - we copy key(w) into node v: copy 100 where 69 is
 - we remove node w and its left child z (which must be a leaf) by means of operation removeExternal(z)



Binary Search

Binary Search

- Assume that we have an ordered array A of size N i.e. [0..N] of integers and we want to find key k
- Search for k=12

```
Algorithm BinarySearch(k, A, N)

min := 1;

max := N;

repeat

mid := (min+max) div 2;

if k > A[mid] then min := mid + 1;

else max := mid-1;

until (A[mid] = k) or (min > max);
```

18

```
5
                                       21
                           15
                                 18
                                            25
                                                  29
                                                        37
                                                              40
                                    STEP 1:
              STEP 3:
                         STEP 2:
               mid=1
                         mid=2
                                    mid=4
               12=12
                         12<15
                                    12<21
                         max=2
                                    max=3
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```

Binary search in a sorted sequence

Linear search for the key 41 in a sequence with elements in arbitrary order:

46 9 11 27 59 14 17 3 33 63 37 41 52 7 53

Binary search for the key 41 in the sorted sequence:

3 7 9 11 14 17 27 33 37 41 46 52 53 59 63

Compare with the middle element:

3 7 9 11 14 17 27 33 37 41 46 52 53 59 63

Search recursively in that half (either the lower half or the upper half) which may contain the search key:

3 7 9 11 14 17 27 33 37 41 46 52 53 59 63

3 7 9 11 14 17 27 33 37 41 46 52 53 59 63

3 7 9 11 14 17 27 33 37 41 46 52 53 59 63

Number of comparisons in the worst case, for a sequence of n elements:

linear search: n **binary search**: [log n] + 1 (all log's with base 2).