

5CCS2FC2: Foundations of Computing II

Tutorial Sheet 1

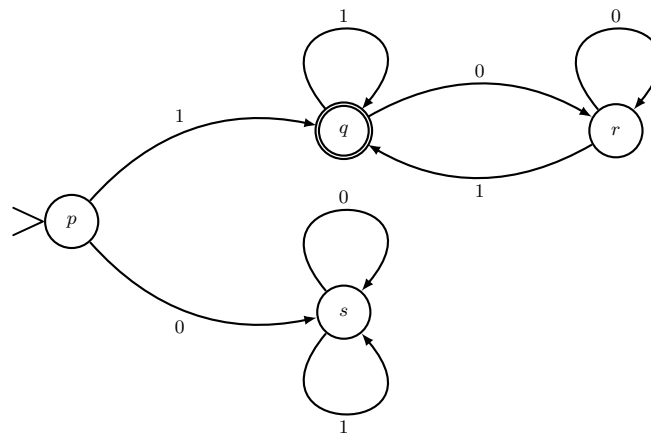
Solutions

1.1 Over the alphabet $\Sigma = \{0, 1\}$, construct a Finite Automaton (deterministic or non-deterministic) that accepts each of the following languages:

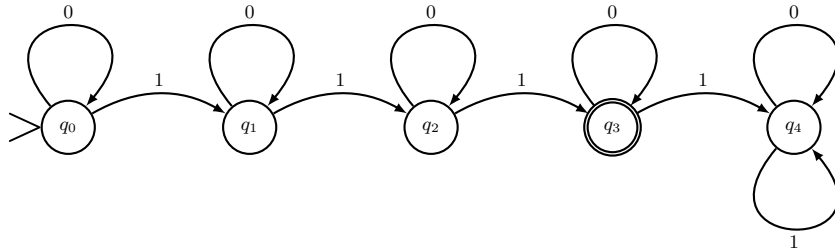
- (i) The language of all binary strings that begin and end with a 1,
- (ii) The language of all strings that contain exactly three 1s
- (iii) The language of all strings that contain the substring 1010,
- (iv) The regular language represented by the expression $1(01)^*1$,

SOLUTIONS:

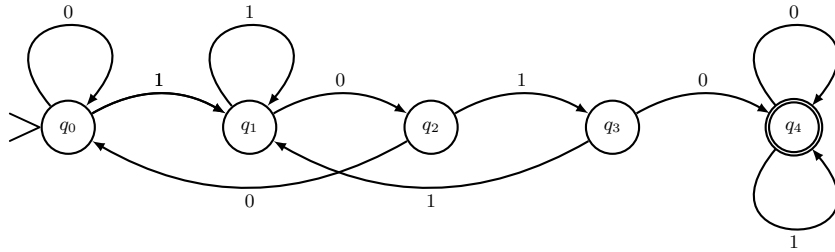
- (i) The following four-state DFA accepts binary strings that begin and end with a 1,



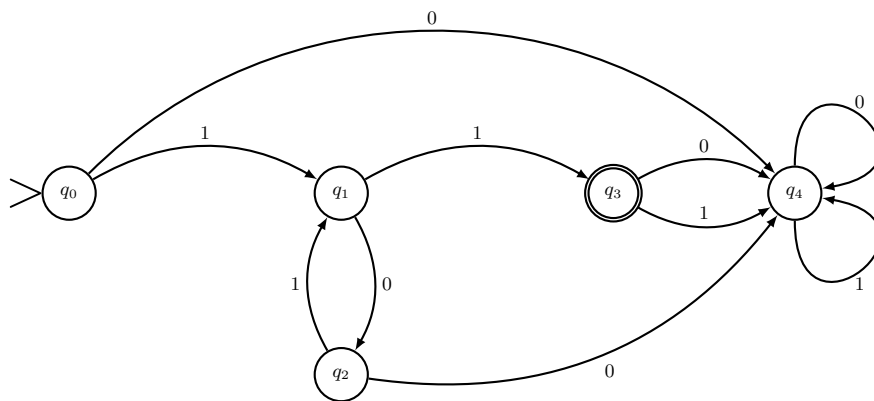
- (ii) The following five-state DFA accepts only strings containing exactly three 1s.



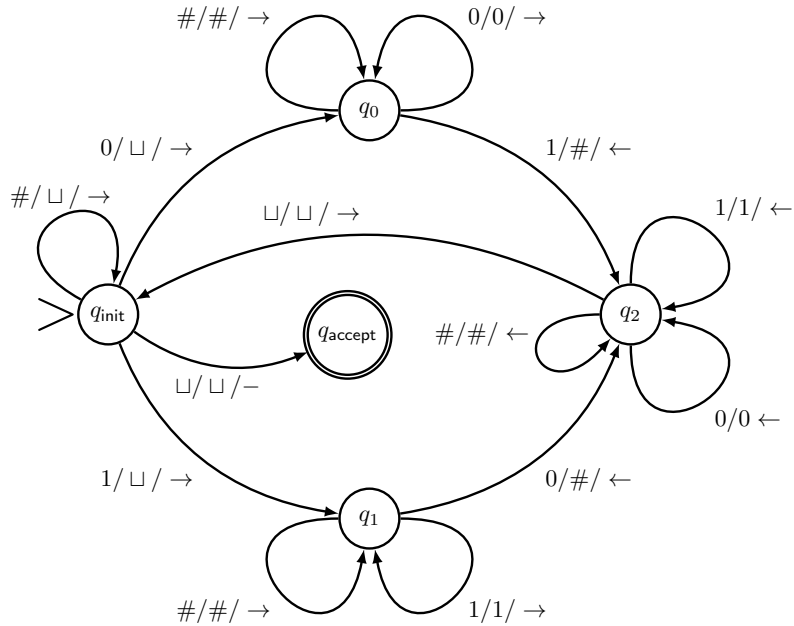
- (iii) The following five-state DFA accepts only strings containing the substring 1010.



- (iv) The following five-state DFA accepts the regular language whose strings can be represented by the expression $1(01)^*1$.



1.2 Let $\Sigma = \{0, 1, \#\}$, and consider the following Turing Machine \mathcal{T} on the language, whose transition diagram is depicted below:



(Code for `turingmachinesimulator.com` is available on KEATS.)

(i) Which of the following words are accepted by this Turing Machine:

- 1001,
- 00,
- 101,
- 0011.

(ii) What is the language that is accepted by this Turing Machine?
i.e., what is $L(\mathcal{T})$?

SOLUTIONS:

- (i)
- 1001 Accept,
 - 00 Reject,
 - 101 Reject,
 - 0011 Accept.

- (ii) The Turing machine accepts all words containing the same number of 1s and 0s. A rough description of the algorithm is given below:
- In the initial state, the head moves to the right seeking out a 1 or a 0.
 - If there are no 1s or 0s then the machine accepts.
 - If a 1 is located first then it is erased and the head continues moving to the right seeking out a matching 0. Once a matching 0 is found, a special symbol # is written in place and the head returns to the beginning of the word.
 - If the head reaches the end of the word without finding a matching 0, then the machine halts and the word is rejected.
 - The procedure for if 0 is located first is analogous.

1.3 Consider the language of all *palindromes* over the binary alphabet $\Sigma = \{0, 1\}$,

$$L = \{w \in \{0, 1\}^* : w = w^R\}$$

where w^R denote the reversal of $w \in \{0, 1\}^*$ (e.g., $(111001)^R = 100111$)

- (i) Give 5 examples of words belonging to L ,
- (ii) Outline a pseudo-code program for a Turing machine that accepts the language L ,
- (iii) Convert your pseudo-code into a complete description of a Turing Machine. (Test that your machine works as intended using the turingmachinesimulator.com.)

SOLUTIONS:

- (i) There are infinitely many possible answers; the 13 shortest palindromes are:

$\varepsilon, 1, 0, 11, 00, 111, 000, 101, 010, 1111, 0000, 1001, 0110, \dots$

(Note that the empty string $\varepsilon = \varepsilon^R$ is also a palindrome.)

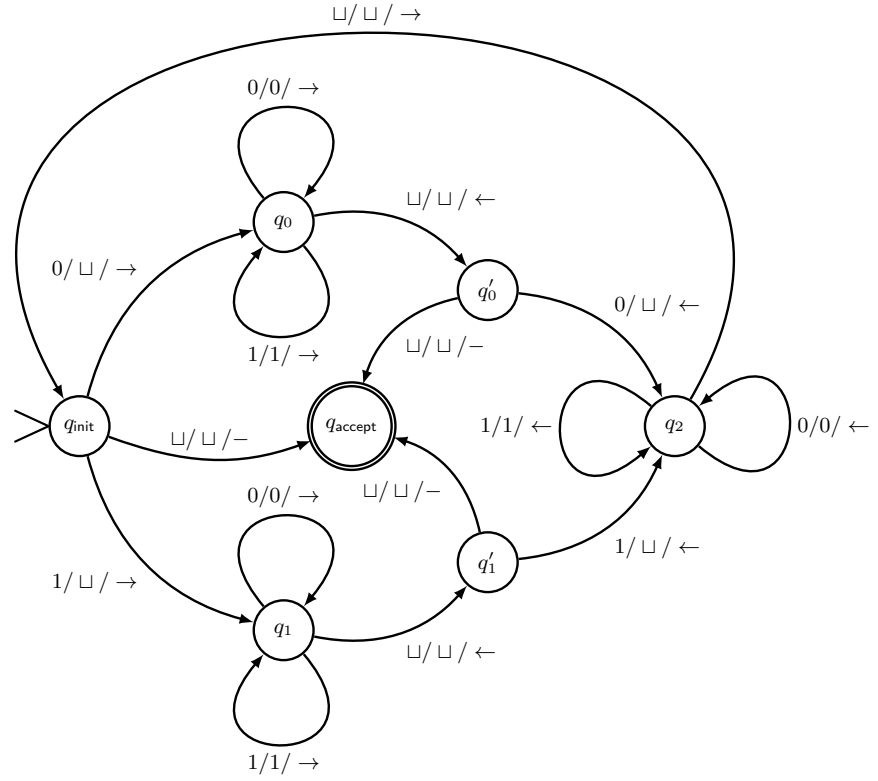
- (ii) A possible solution is as follows:
- (1) Read and remember the first/current tape symbol,
 - (2) Erase the current symbol, and replace with a blank symbol,

- (3) Scroll right to the end of the word until you reach a blank symbol,
 - (4) Move one space left,
 - (5) If the current symbol is blank then enter an accepting state and terminate,
 - (6) If the current symbol does not match the remembered first character then enter a rejecting state and terminate,
 - (7) Otherwise, erase the current symbol and replace with a blank symbol.
 - (8) Scroll left to the beginning of the word until you reach a blank symbol,
 - (9) Move one space right,
 - (10) Repeat from (1).
- (iii) A possible solution might can be found using the following seven states, which encode the following behaviours of the machine:

Q	description of state
q_{init}	Initial state, check the first character
q_0	Remember 0 and scroll to the right
q_1	Remember 1 and scroll to the right
q'_0	Check for a matching 0
q'_1	Check for a matching 1
q_2	Scroll back to start of word
q_{accept}	Accept state

This intended behaviour can be captured with the following transition table:

Current State	Read Symbol	New State	Write Symbol	Move
q_{init}	0	q_0	\sqcup	\rightarrow
q_{init}	1	q_1	\sqcup	\rightarrow
q_{init}	\sqcup	q_{accept}	\sqcup	$-$
q_0	0	q_0	0	\rightarrow
q_0	1	q_0	1	\rightarrow
q_0	\sqcup	q'_0	\sqcup	\leftarrow
q'_0	0	q_2	\sqcup	\leftarrow
q'_0	\sqcup	q_{accept}	\sqcup	$-$
q_1	0	q_1	0	\rightarrow
q_1	1	q_1	1	\rightarrow
q_1	\sqcup	q'_1	\sqcup	\leftarrow
q'_1	1	q_2	\sqcup	\leftarrow
q'_1	\sqcup	q_{accept}	\sqcup	$-$
q_2	0	q_2	0	\leftarrow
q_2	1	q_2	1	\leftarrow
q_2	\sqcup	q_{init}	\sqcup	\rightarrow



1.4 Consider the language

$$L = \{w\#w : w \in \{0,1\}^*\}$$

comprising all those strings over the alphabet $\Sigma = \{0, 1, \#\}$, that consist of two copies of a binary string separated by a special character $\#$ that appears precisely once. Using the pigeon-hole principle, show that no DFA can accept the language L .

SOLUTIONS:

Suppose to the contrary that there is a DFA \mathcal{A} that accepts all and only those strings of the form $w\#w$ for $w \in \{0,1\}^*$.

Let m be the number of states in our proposed automata \mathcal{A} .

Consider the word $1^k\#1^k \in L$, where $w = 1^k$ consists of k copies of the character 1, for some $k > m$.

Since the length of the initial substring 1^k is greater than the number of states m , the automata must revisit the same state q twice in this initial substring (by the pigeon-hole principle).

Let t_1 be the time of the first visit to q and t_2 be the time of the second visit to q .

As in the slides, we can remove the part of the string between t_1 and t_2 without affecting whether the string is accepted or not.

Therefore our proposed automaton must accept the string $1^{k-t}\#1^k$, where $t = (t_2 - t_1)$ is the length of the substring between the two appearances of q .

However, $1^{k-t}\#1^k \notin L$ is not a word belonging to L , since the initial word does not match the second word. Hence, our proposed automaton does not work as intended. This argument would work for *any* proposed DFA, which means that *no* DFA will accept all and *only* strings of the form $w\#w$. This completes the proof.

N.B. There are other possible choices for $w\#w$ that we could have chosen instead of $1^k\#1^k$, such as $0^k\#0^k$, for example. In fact any string w containing more than m of the same character would work! (why is this?) However, it is not enough that the length of w is greater than m , if w contains both 0s and 1s.