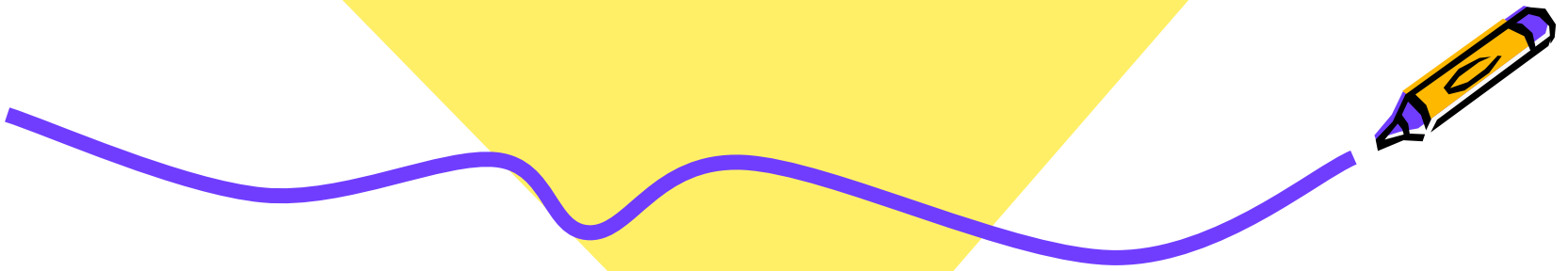


# Description and Analysis of Systems



# Linearity and LTI Systems



- If a system is both homogeneous and additive it is *linear*.
- If a system is both linear and time-invariant it is called an *LTI* system
- Some systems which are non-linear can be accurately approximated for analytical purposes by a linear system for small excitations



# Example -

$$y(t) = tx(t)$$

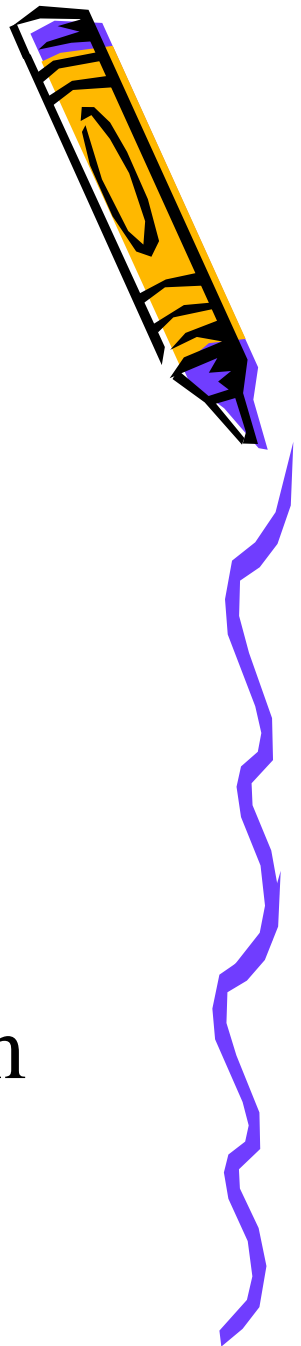
$$y_1(t) = tax_1(t)$$

$$y_2(t) = tbx_2(t)$$

$$x_3(t) = ax_1(t) + bx_2(t)$$

$$y_3(t) = tx_3(t) = t[ax_1(t) + bx_2(t)]$$

$$y_3(t) = y_1(t) + y_2(t) \rightarrow \text{Linear System}$$



## Example -

$$y[n] = \text{Re}\{x[n]\}$$

$$x_1[n] = r[n] + js[n]$$

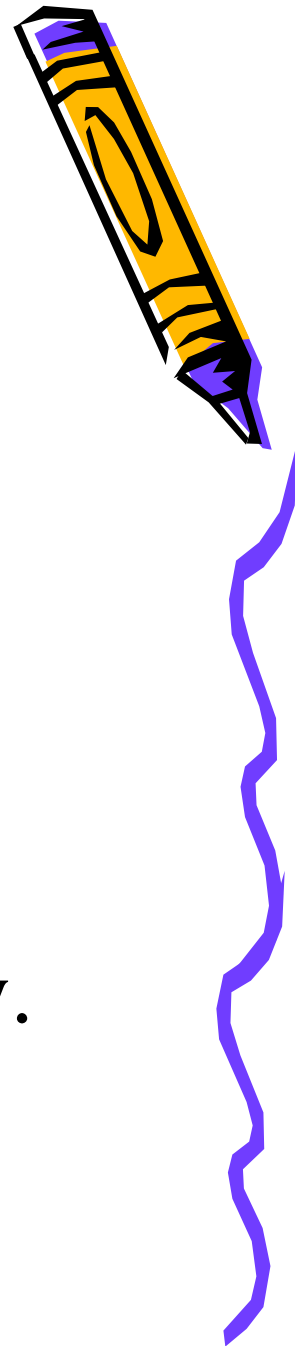
$$y_1[n] = r_1[n]$$

$$x_2[n] = jx_1[n] = jr[n] - s[n]$$

$$y_2[n] = \text{Re}\{x_2[n]\} = -s[n] \neq jy_1[n]$$

System violates homogeneity property.

Hence, it is non linear system.



# PROPERTIES OF LINEAR SYSTEMS:

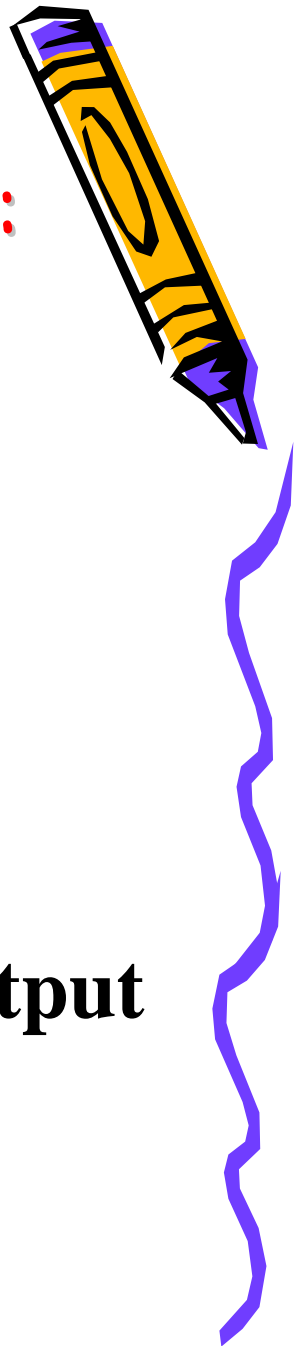
- **Superposition:**

If  $x_k[n] \rightarrow y_k[n]$

Then  $\sum_k a_k x_k[n] \rightarrow \sum_k a_k y_k[n]$

- **For linear systems, zero input zero output**

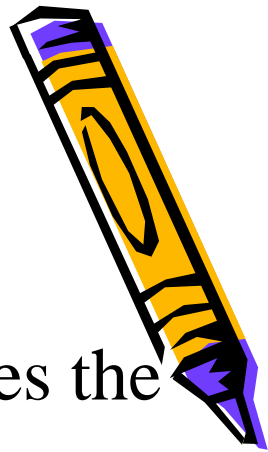
"Proof"  $0 = 0 \cdot x[n] \rightarrow 0 \cdot y[n] = 0$



# Properties of Linear Systems

- A linear system is causal if and only if it satisfies the condition of initial rest:

$$x(t) = 0 \text{ for } t \leq t_0 \rightarrow y(t) = 0 \text{ for } t \leq t_0 \quad (*).$$

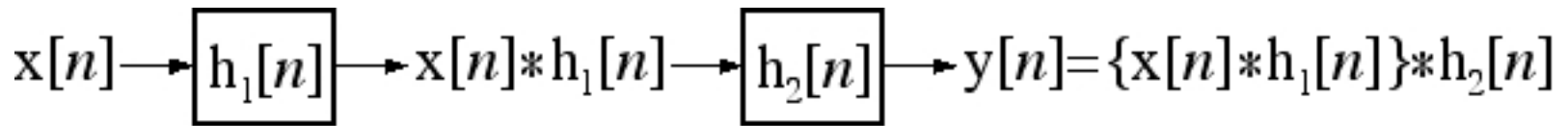


# System Interconnections



## Series or cascade Interconnection

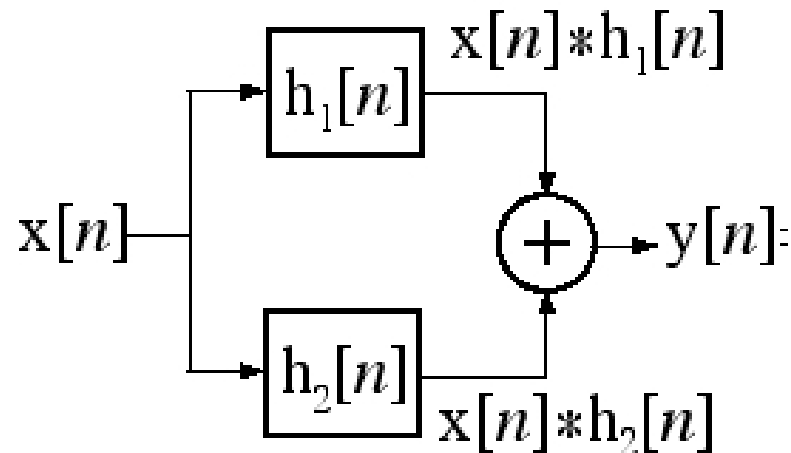
If the response of one system is the excitation of another system the two systems are said to be *series or cascade* connected.



# System Interconnections

## Parallel Interconnection

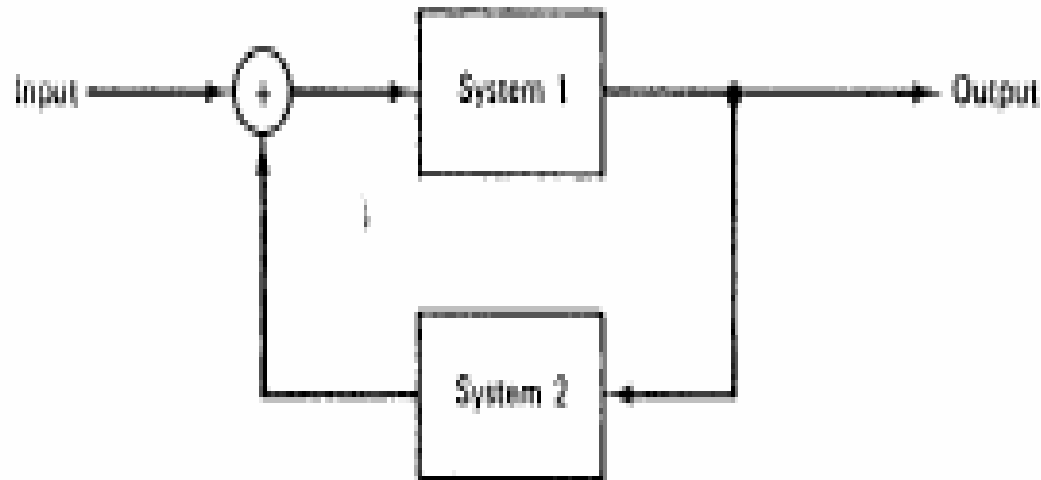
If two systems are excited by the same signal and their responses are added they are said to be *parallel* connected.





# System Interconnections

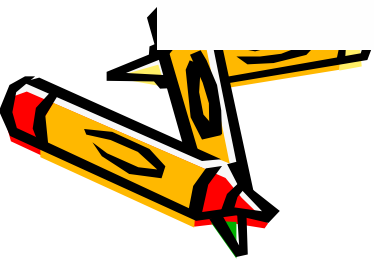
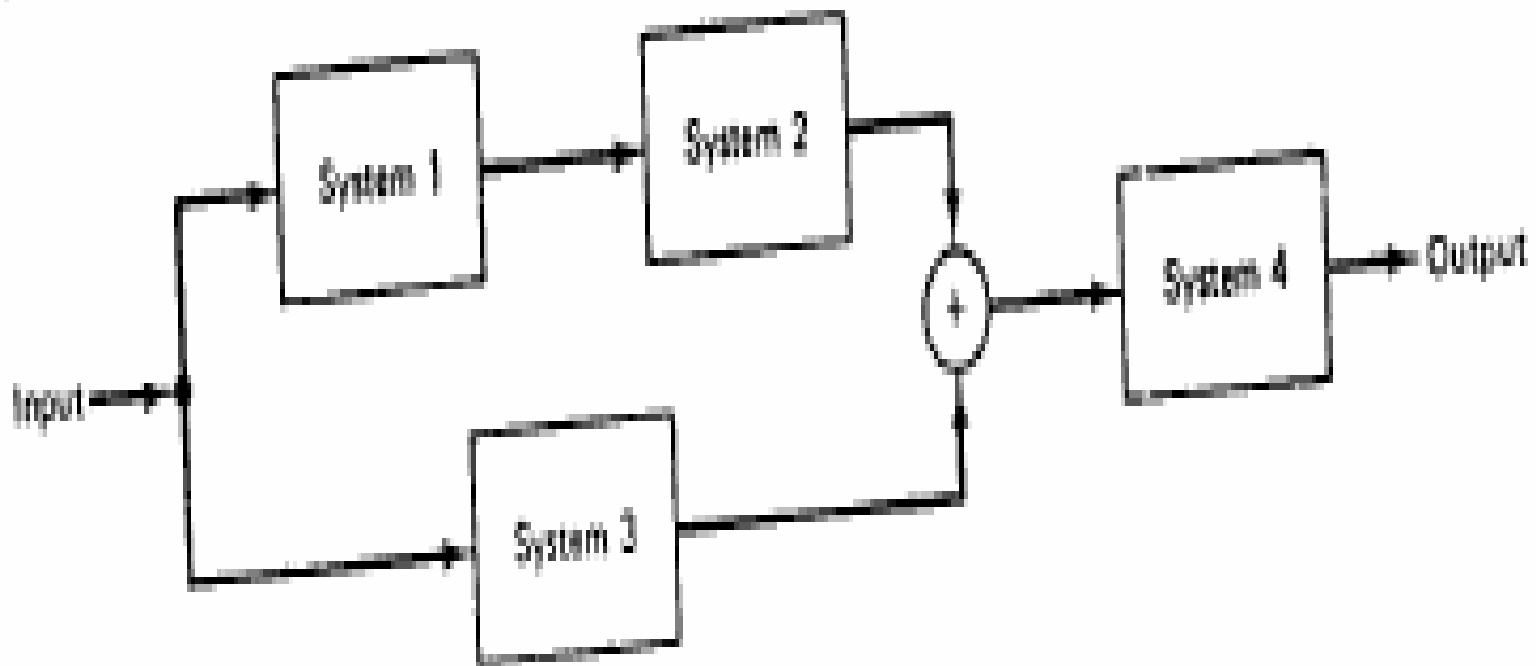
## Feedback Interconnection



# System Interconnections



## Series/Parallel Interconnection





# Exploiting Superposition and Time-Invariance:

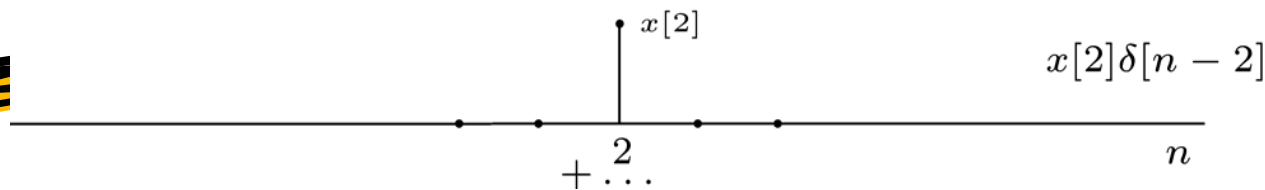
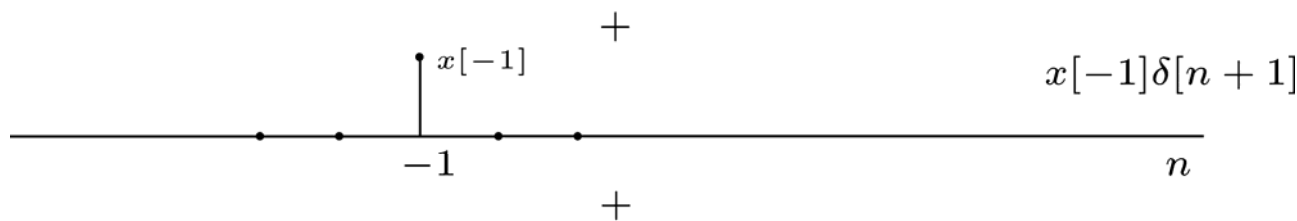
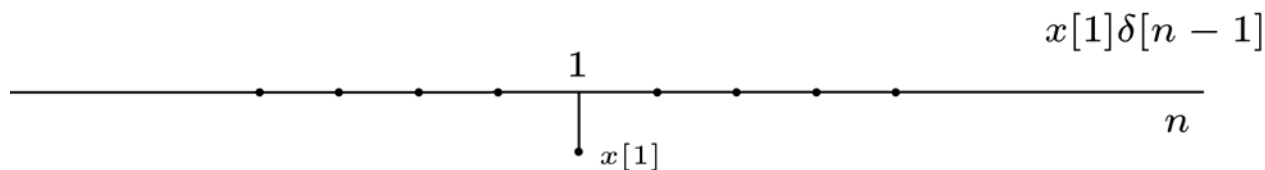
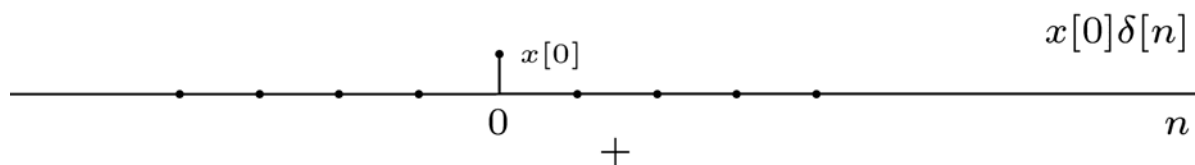
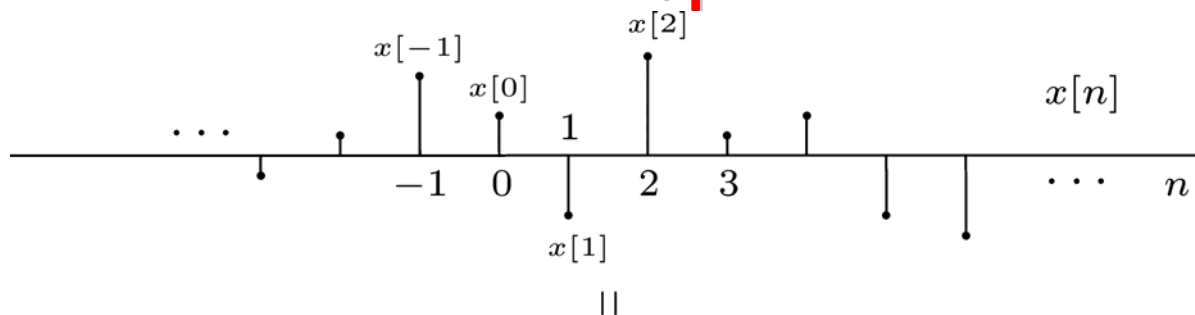
$$x[n] = \sum_k a_k x_k[n] \xrightarrow{\text{Linear System}} y[n] = \sum_k a_k y_k[n]$$

For LTI Systems (CT or DT) there are two natural choices for building blocks:

<b>DT</b>	<b>Shifted unit samples</b>
<b>CT</b>	<b>Shifted unit impulses</b>



# Representation of DT Signals Using Unit Samples



That is ...

$$x[n] = \cdots + x[-2]\delta[n+2] + x[-1]\delta[n+1] + x[0]\delta[n] + x[1]\delta[n-1] + \cdots$$

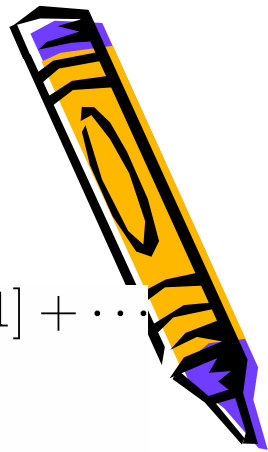


$$x[n] = \sum_{k=-\infty}^{\infty} \underbrace{x[k]} \underbrace{\delta[n-k]}$$

Coefficients

Basic Signals

Therefore all discrete time signals could be written in terms of shifted unit samples.





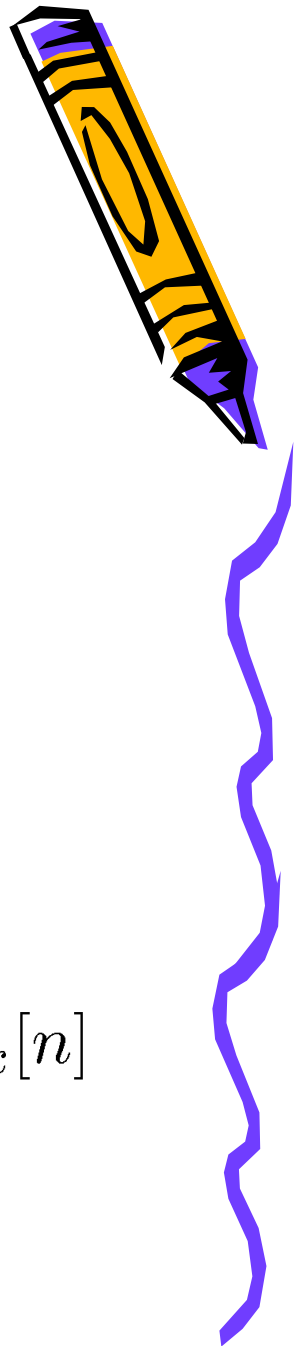
- Suppose the system is linear, and define  $h_k[n]$  as the response to  $\delta[n - k]$ :

$$\delta[n - k] \rightarrow h_k[n]$$

From superposition:



$$x[n] = \sum_{k=-\infty}^{\infty} x[k] \delta[n - k] \rightarrow y[n] = \sum_{k=-\infty}^{\infty} x[k] h_k[n]$$





- Now suppose the system is **LTI**, and define the *unit sample response*  $h[n]$ :

$$\delta[n] \rightarrow h[n]$$

From TI:



$$\delta[n - k] \rightarrow h[n - k]$$

From LTI:

$$x[n] = \sum_{k=-\infty}^{\infty} x[k] \delta[n - k] \rightarrow y[n] = \underbrace{\sum_{k=-\infty}^{\infty} x[k] h[n - k]}_{\text{Convolution Sum}}$$