Course. Introduction to Machine Learning
Introduction to Instance Reduction

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Introduction

- Storing and using specific instances improves the performance of several supervised ML algorithms.
- Instance-based learning algorithms usually store all the training set but this causes:
  - A large storage is needed
  - The generalization process is slow
  - The data may contain inconsistencies and noise
- To deal with this, reduction techniques are used

Instance Reduction

- **Edited Instance Set**
  - NN classification algorithm suffers,
    - Large storage & computational costs
  - approach for reducing costs
    - Instance selection (editing technique)
  - properties of edited set
    1. **Size** : as few instances as possible
    2. **Consistency** : capable of correctly classifying all of the instances in the training set
    3. **Competency** : capable of correctly classifying unseen instances

CNN

- **CNN Family**
  - ***Condensed Nearest-Neighbor rule* (CNN)**
    - build an edited set from scratch by adding instances that cannot be successfully solved by the edited set built so far.
    - tends to select training instances near the class boundaries.
    - consistent
    - not minimal edited set (redundant instances) : order dependent
  - ***Reduced Nearest-Neighbor* (RNN) method**
    - adaptation of CNN
    - postprocess to contract the edited set by identifying and deleting redundant instances

CNN

- CNN-NUN
  - NUN (nearest unlike neighbor)
    : distance to an instance's nearest neighbor in an opposing class
  - preprocess : ascending NUN distance
  - still suffer
  - s from noise problems
- problems of CNN family
  - do not always generalize well to unseen target instances
  - sensitive to noisy data

ENN

- **Edited Nearest Neighbor**
  - perfect counterpoint to CNN
  - filter out incorrectly classified instances in order to remove boundary instances (and noise) and preserve interior instances that are representative of the class being considered

Procedure

- begin with all training instances
- removed if its classification is not the same as the majority classification of its *k* nearest neighbors (edits out the noisy and boundary instances)
- suffer from redundancy problem

RENN and All-kNN

- **RENN (repeated ENN)**
  - repeatedly applying ENN until all instances have the majority classification of their neighbors
  - the effect of widening the gap betwn classes and smoothing the decision boundaries
- **All-kNN**
  - increases the value of k for each iteration of RENN
  - the effect of removing boundary instances and preserving interior

IBL

- **IBL (Instance Based Learning) Family**
  - **IB1**
    - similar to CNN
  - **IB2**
    - makes one pass -> does not guarantee consistency
    - suffer from redundancy and sensitive to noisy data
  - **IB3**
    - reduce the noise sensitivity by only retaining *acceptable* misclassified instances
    - record for each instance which keep track of the number of correct and incorrect classifications
    - significance test : good classifiers are kept

Drop Family

- **Drop Family**
  - guided by two sets for each instances : *k NN*s & *associates* of instance
  - associates of *i* : those cases which have *i* as one of their nearest neighbors
  - begin with the entire training set
  - *i* is removed if at least as many of its associates can be correctly classified without *i*
- **Drop1**: tends to remove noise from the original case-base
- **Drop2**: cases are sorted in descending order of NUM distance
- **Drop3**: combines **ENN** pre-processing with DROP2 to remove noise and it is one of the best instance based classifier

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