

Compilers

CMPT 432

— Project One - 100 points —

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|------------------------|---|--------------|
| Project | Begin your compiler by writing a lexer that validates source code against the grammar found on our class web site at http://www.labouseur.com/courses/compilers/grammar.pdf . | [100 points] |
| Notes and Requirements | <ul style="list-style-type: none">• Your lexer must lex multiple programs in sequence. Each program must be separated by the \$ [EOP] marker.• Do not attempt any parsing or semantic analysis for this project. No type checking, no scope checking, no symbol table, no CST... save it for future projects. Just get lex perfect. (Is that too much to ask?)• The lexer is not as simple as our examples in class, so be careful. Be really careful.• Provide both errors and warnings. Warnings are non-fatal mistakes or omissions that your compiler can and will correct. Forgetting to end the final program with \$ is one example. If this happens please output a warning and then add that single missing \$ so that compilation continues without error.• When you detect an error, report it in helpful and excruciating detail including where it was found, what exactly went wrong, and how the programmer might fix it.• Include verbose output functionality that traces the stages of the lexer. (An option for <i>GLaDOS mode</i> is good, but better <i>Yoda mode</i> is.)• See the examples on the next page for details and ideas. | |
| Other Requirements | Create several test programs that cause as many different types of errors as you can in order to thoroughly test your code. (Think about code coverage). Include several test cases that show it working as well. Write up your testing results (informally) in a document in your Git repository. | |
| | Your code must ... | [-∞ if not] |
| | <ul style="list-style-type: none">• separate structure from presentation.• be professionally formatted yet uniquely yours (show some personality)• use and demonstrate best practices.• make me proud to be your teacher. | |
| Hints | Remember the utility of comments and how much their presence and quality affect my opinion of your work. | |
| Labs | Labs 1 and 2 focus on the components of this project and influence its grade. | |
| Submitting Your Work | Make many commits to GitHub. I do not want to see one massive “everything” commit when I review your code. (It’s -∞ if you do that.) Commit early and often. And make sure your commit messages are descriptive, informative, and — if possible — entertaining. E-mail me the URL to your private GitHub repository. (It must be a private repository. I will not accept anything else.) Remember to add me (Labouseur) as a collaborator. Please send this to me before the due date (see our syllabus). | |

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Input:

```
{}$  
{{{}}} $  
{{{}} /* comments are ignored */ } } } $  
/* comments are still ignored */ int @}{$  
  
{  
    int a  
    a = a  
    string b  
    a = b  
} $
```

Output to screen:

```
INFO Lexer - Lexing program 1...  
DEBUG Lexer - L_BRACE [ { } ] found at (1:1)  
DEBUG Lexer - R_BRACE [ } ] found at (1:2)  
DEBUG Lexer - EOP [ $ ] found at (1:3)  
INFO Lexer - Lex completed with 0 errors
```

```
INFO Lexer - Lexing program 2...  
DEBUG Lexer - L_BRACE [ { } ] found at (2:1)  
DEBUG Lexer - L_BRACE [ { } ] found at (2:2)  
DEBUG Lexer - L_BRACE [ { } ] found at (2:3)  
DEBUG Lexer - L_BRACE [ { } ] found at (2:4)  
DEBUG Lexer - L_BRACE [ { } ] found at (2:5)  
DEBUG Lexer - L_BRACE [ { } ] found at (2:6)  
DEBUG Lexer - R_BRACE [ } ] found at (2:7)  
DEBUG Lexer - R_BRACE [ } ] found at (2:8)  
DEBUG Lexer - R_BRACE [ } ] found at (2:9)  
DEBUG Lexer - R_BRACE [ } ] found at (2:10)  
DEBUG Lexer - R_BRACE [ } ] found at (2:11)  
DEBUG Lexer - R_BRACE [ } ] found at (2:12)  
DEBUG Lexer - EOP [ $ ] found at (2:13)  
INFO Lexer - Lex completed with 0 errors
```

```
INFO Lexer - Lexing program 3...  
DEBUG Lexer - L_BRACE [ { } ] found at (3:1)  
DEBUG Lexer - L_BRACE [ { } ] found at (3:2)  
DEBUG Lexer - L_BRACE [ { } ] found at (3:3)  
DEBUG Lexer - L_BRACE [ { } ] found at (3:4)  
DEBUG Lexer - L_BRACE [ { } ] found at (3:5)  
DEBUG Lexer - L_BRACE [ { } ] found at (3:6)  
DEBUG Lexer - R_BRACE [ } ] found at (3:7)  
DEBUG Lexer - R_BRACE [ } ] found at (3:8)  
DEBUG Lexer - R_BRACE [ } ] found at (3:9)  
DEBUG Lexer - R_BRACE [ } ] found at (3:38)  
DEBUG Lexer - R_BRACE [ } ] found at (3:39)  
DEBUG Lexer - R_BRACE [ } ] found at (3:40)  
DEBUG Lexer - R_BRACE [ } ] found at (3:41)  
DEBUG Lexer - EOP [ $ ] found at (3:42)  
INFO Lexer - Lex completed with 0 errors
```

```
INFO Lexer - Lexing program 4...  
DEBUG Lexer - L_BRACE [ { } ] found at (4:1)  
DEBUG Lexer - I_TYPE [ int ] found at (4:36)  
ERROR Lexer - Error:4:40 Unrecognized Token: @  
DEBUG Lexer - R_BRACE [ } ] found at (4:41)  
DEBUG Lexer - EOP [ $ ] found at (4:42)  
ERROR Lexer - Lex failed with 1 error(s)
```

```
INFO Lexer - Lexing program 5...  
DEBUG Lexer - L_BRACE [ { } ] found at (1:1)  
DEBUG Lexer - I_TYPE [ int ] found at (2:3)  
DEBUG Lexer - CHAR [ a ] found at (2:7)  
DEBUG Lexer - CHAR [ a ] found at (3:3)  
DEBUG Lexer - ASSIGN_OP [ = ] found at (3:5)  
DEBUG Lexer - CHAR [ -a ] found at (3:7)  
DEBUG Lexer - I_TYPE [ string ] found at (4:3)  
DEBUG Lexer - CHAR [ b ] found at (4:10)  
DEBUG Lexer - CHAR [ a ] found at (5:3)  
DEBUG Lexer - ASSIGN_OP [ = ] found at (5:5)  
DEBUG Lexer - CHAR [ -b ] found at (5:7)  
DEBUG Lexer - R_BRACE [ } ] found at (6:1)  
DEBUG Lexer - EOP [ $ ] found at (6:2)  
INFO Lexer - Lex completed with 0 errors
```