

IDNM 680: LORENZ MODEL WITH DATA ASSIMILIATION

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The Lorenz system

$$\begin{aligned}\frac{dx}{dt} &= \sigma(y - x) \\ \frac{dy}{dt} &= x(\rho - z) - y \\ \frac{dz}{dt} &= xy - \beta z\end{aligned}$$

where $\sigma = 10$, $\rho = 28$, and $\beta = 8/3$.

```
%matplotlib notebook
import numpy as np
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
import numpy as np
from matplotlib.animation import FuncAnimation
# Set parameters
sigma, rho, beta = 10, 28, 8/3
# Define the Lorenz system functions
def lorenz_x(t, x, y, z, sigma):
    return sigma * (y - x) # Compute the x-component of the Lorenz system

def lorenz_y(t, x, y, z, rho):
    return x * (rho - z) - y # Compute the y-component of the Lorenz system

def lorenz_z(t, x, y, z, beta):
    return x * y - beta * z # Compute the z-component of the Lorenz system
# Implement the 4th order Runge-Kutta method for the Lorenz system
def runge_kutta_lorenz(x, y, z, t, h, sigma, rho, beta):

    # Compute the k1 values for x, y, z
    k1_x = lorenz_x(t, x, y, z, sigma)
    k1_y = lorenz_y(t, x, y, z, rho)
    k1_z = lorenz_z(t, x, y, z, beta)

    # Compute the k2 values for x, y, z
    k2_x = lorenz_x(t + h/2, x + h*k1_x/2, y + h*k1_y/2, z + h*k1_z/2, sigma)
    k2_y = lorenz_y(t + h/2, x + h*k1_x/2, y + h*k1_y/2, z + h*k1_z/2, rho)
    k2_z = lorenz_z(t + h/2, x + h*k1_x/2, y + h*k1_y/2, z + h*k1_z/2, beta)

    # Compute the k3 values for x, y, z
    k3_x = lorenz_x(t + h/2, x + h*k2_x/2, y + h*k2_y/2, z + h*k2_z/2, sigma)
    k3_y = lorenz_y(t + h/2, x + h*k2_x/2, y + h*k2_y/2, z + h*k2_z/2, rho)
    k3_z = lorenz_z(t + h/2, x + h*k2_x/2, y + h*k2_y/2, z + h*k2_z/2, beta)

    # Compute the k4 values for x, y, z
    k4_x = lorenz_x(t + h, x + h*k3_x, y + h*k3_y, z + h*k3_z, sigma)
    k4_y = lorenz_y(t + h, x + h*k3_x, y + h*k3_y, z + h*k3_z, rho)
```

```

k4_z = lorenz_z(t + h, x + h*k3_x, y + h*k3_y, z + h*k3_z, beta)

# Compute the next values of x, y, z using the Runge-Kutta method
x_next = x + (h/6) * (k1_x + 2*k2_x + 2*k3_x + k4_x)
y_next = y + (h/6) * (k1_y + 2*k2_y + 2*k3_y + k4_y)
z_next = z + (h/6) * (k1_z + 2*k2_z + 2*k3_z + k4_z)

return x_next, y_next, z_next

# Set initial conditions and time step
x0, y0, z0 = 1, 1, 1 # Define the initial conditions
h = 0.01 # Define the time step
t_max = 80 # Define the maximum time value
n_steps = int(t_max / h) + 1 # Calculate the number of steps needed

# Integrate the Lorenz system
x, y, z = np.zeros(n_steps), np.zeros(n_steps), np.zeros(n_steps) # Initialize arrays
to store x, y, z values
x[0], y[0], z[0] = x0, y0, z0 # Set the initial conditions
t = 0 # Initialize the time

# Loop through all time steps
for i in range(1, n_steps):
    x[i], y[i], z[i] = runge_kutta_lorenz(x[i-1], y[i-1], z[i-1], t, h, sigma, rho,
        beta) # Update x, y, z values using the Runge-Kutta method
    t += h # Update the time variable

# Create a 3D plot of the Lorenz attractor
fig = plt.figure(figsize=(12, 6))
ax = fig.add_subplot(111, projection='3d') # Add a 3D subplot to the figure
ax.plot(x, y, z, lw=0.5) # Plot the Lorenz attractor trajectory
ax.set_xlabel("$x$") # Set the x-axis label
ax.set_ylabel("$y$") # Set the y-axis label
ax.set_zlabel("$z$") # Set the z-axis label
ax.set_title("Lorenz Attractor") # Set the plot title

plt.show() # Display the plot

```

The output of this code block produces the plot seen in Figure 1.
The Lorenz system-with Data Assimilation

$$\begin{aligned}\frac{du}{dt} &= \sigma(v - u) - \mu(u_n - x_n) \\ \frac{dv}{dt} &= u(\rho - w) - v \\ \frac{dw}{dt} &= uv - \beta w\end{aligned}$$

where $\sigma = 10$, $\rho = 28$, $\beta = 8/3$, and $\mu = 26$.

```

# Define the parameters
sigma = 10
rho = 28
beta = 8/3
mu = 26

```

Lorenz Attractor

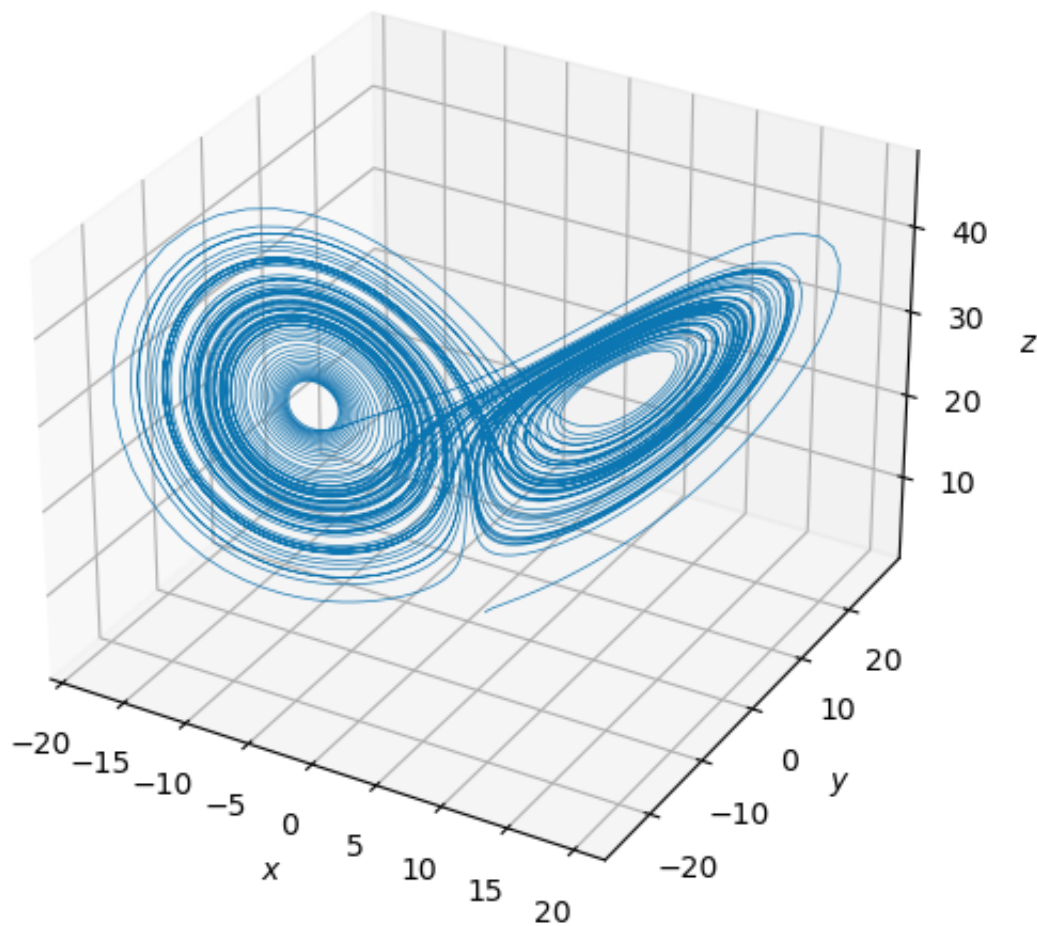


FIGURE 1

```
# Define the first set of differential equations (Lorenz model)
def lorenz_model(x, y, z):
    dx_dt = sigma * (y - x)
    dy_dt = x * (rho - z) - y
    dz_dt = x * y - beta * z
    return dx_dt, dy_dt, dz_dt

# Define the second set of differential equations (Modified Lorenz model)
def modified_lorenz_model(u, v, w, xn):
    du_dt = sigma * (v - u) - mu * (u - xn)
    dv_dt = u * (rho - w) - v
    dw_dt = u * v - beta * w
    return du_dt, dv_dt, dw_dt

# Implement the Runge-Kutta 4th order method
def runge_kutta4_modified_lorenz(u0, v0, w0, x0, y0, z0, h, timesteps):
    m_u = [u0]
    m_v = [v0]
    m_w = [w0]
    m_x = [x0]
    m_y = [y0]
```

```

m_z = [z0]

for _ in range(timesteps):
    m_k1_u, m_k1_v, m_k1_w = modified_lorenz_model(m_u[-1], m_v[-1], m_w[-1], m_x
        [-1])
    m_k1_x, m_k1_y, m_k1_z = lorenz_model(m_x[-1], m_y[-1], m_z[-1])

    m_k2_u, m_k2_v, m_k2_w = modified_lorenz_model(m_u[-1] + 0.5 * m_h * m_k1_u,
        m_v[-1] + 0.5 * m_h * m_k1_v, m_w[-1] + 0.5 * m_h * m_k1_w, m_x[-1] + 0.5
        * m_h * m_k1_x)
    m_k2_x, m_k2_y, m_k2_z = lorenz_model(m_x[-1] + 0.5 * m_h * m_k1_x, m_y[-1] +
        0.5 * m_h * m_k1_y, m_z[-1] + 0.5 * m_h * m_k1_z)

    m_k3_u, m_k3_v, m_k3_w = modified_lorenz_model(m_u[-1] + 0.5 * m_h * m_k2_u,
        m_v[-1] + 0.5 * m_h * m_k2_v, m_w[-1] + 0.5 * m_h * m_k2_w, m_x[-1] + 0.5
        * m_h * m_k2_x)
    m_k3_x, m_k3_y, m_k3_z = lorenz_model(m_x[-1] + 0.5 * m_h * m_k2_x, m_y[-1] +
        0.5 * m_h * m_k2_y, m_z[-1] + 0.5 * m_h * m_k2_z)

    m_k4_u, m_k4_v, m_k4_w = modified_lorenz_model(m_u[-1] + m_h * m_k3_u, m_v
        [-1] + m_h * m_k3_v, m_w[-1] + m_h * m_k3_w, m_x[-1] + m_h * m_k3_x)
    m_k4_x, m_k4_y, m_k4_z = lorenz_model(m_x[-1] + m_h * m_k3_x, m_y[-1] + m_h *
        m_k3_y, m_z[-1] + m_h * m_k3_z)

    m_u_new = m_u[-1] + (m_h / 6) * (m_k1_u + 2 * m_k2_u + 2 * m_k3_u + m_k4_u)
    m_v_new = m_v[-1] + (m_h / 6) * (m_k1_v + 2 * m_k2_v + 2 * m_k3_v + m_k4_v)
    m_w_new = m_w[-1] + (m_h / 6) * (m_k1_w + 2 * m_k2_w + 2 * m_k3_w + m_k4_w)
    m_x_new = m_x[-1] + (m_h / 6) * (m_k1_x + 2 * m_k2_x + 2 * m_k3_x + m_k4_x)
    m_y_new = m_y[-1] + (m_h / 6) * (m_k1_y + 2 * m_k2_y + 2 * m_k3_y + m_k4_y)
    m_z_new = m_z[-1] + (m_h / 6) * (m_k1_z + 2 * m_k2_z + 2 * m_k3_z + m_k4_z)

    m_u.append(m_u_new)
    m_v.append(m_v_new)
    m_w.append(m_w_new)
    m_x.append(m_x_new)
    m_y.append(m_y_new)
    m_z.append(m_z_new)

return m_u, m_v, m_w, m_x, m_y, m_z

noise_scale = 10 # Adjust this value to control the amount of noise
noise_x0, noise_y0, noise_z0 = np.random.normal(0, noise_scale, 3)
m_x0, m_y0, m_z0 = 1, 1, 1
m_x0, m_y0, m_z0 = m_x0 + noise_x0, m_y0 + noise_y0, m_z0 + noise_z0
# Initial conditions
m_u0, m_v0, m_w0 = 1, 1, 1

m_h = 0.01
m_t_max = 80 # Adjust the maximum time value for the modified system
m_timesteps = int(m_t_max / m_h)

# Solve the modified Lorenz system
m_u, m_v, m_w, m_x, m_y, m_z = runge_kutta4_modified_lorenz(m_u0, m_v0, m_w0, m_x0,
    m_y0, m_z0, m_h, m_timesteps)

```

```
# Plot the results
fig = plt.figure(figsize=(12, 6))
ax = fig.add_subplot(111, projection='3d')
ax.plot(m_u, m_v, m_w, label='Modified Lorenz System', lw=.5, color='red')
ax.set_xlabel('$x$')
ax.set_ylabel('$y$')
ax.set_zlabel('$z$')
ax.legend()
plt.show()
```

The output of which produces the plot seen in Figure 2

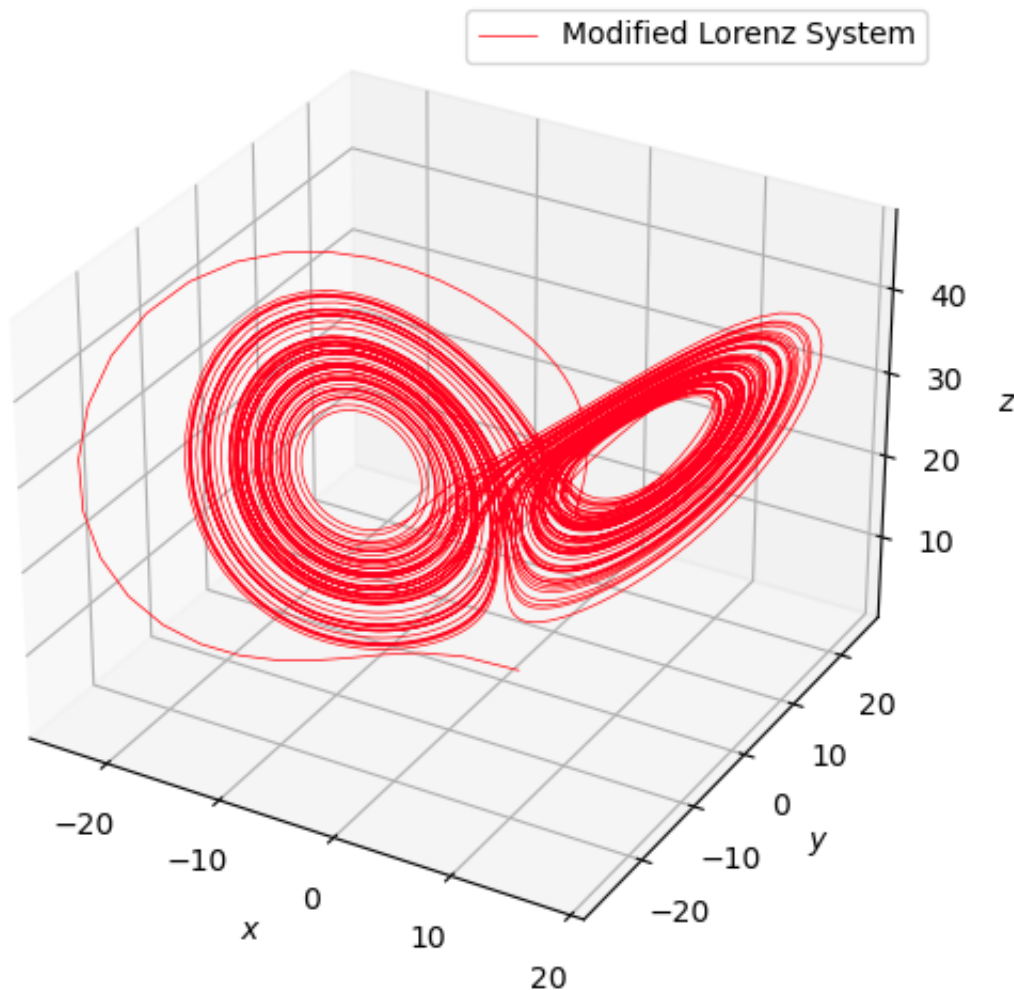


FIGURE 2

We can visualize both solutions on the same plot with the following code.

```
# Combined plot
fig_combined = plt.figure(figsize=(12, 6))
ax_combined = fig_combined.add_subplot(111, projection='3d')

# Original Lorenz system plot
ax_combined.plot(x, y, z, label='Original Lorenz System', color='blue', lw = 0.5)

# Modified Lorenz system plot
ax_combined.plot(m_u, m_v, m_w, label='Modified Lorenz System', color='red', lw = 0.5)
```

```
# Set axis labels and title
```

```
ax_combined.set_xlabel("$x$")  
ax_combined.set_ylabel("$y$")  
ax_combined.set_zlabel("$z$")  
ax_combined.set_title("Original and Modified Lorenz Systems")
```

```
# Add legend
```

```
ax_combined.legend()
```

```
# Display the plot
```

```
plt.show()
```

This produces the plot seen in Figure 3.

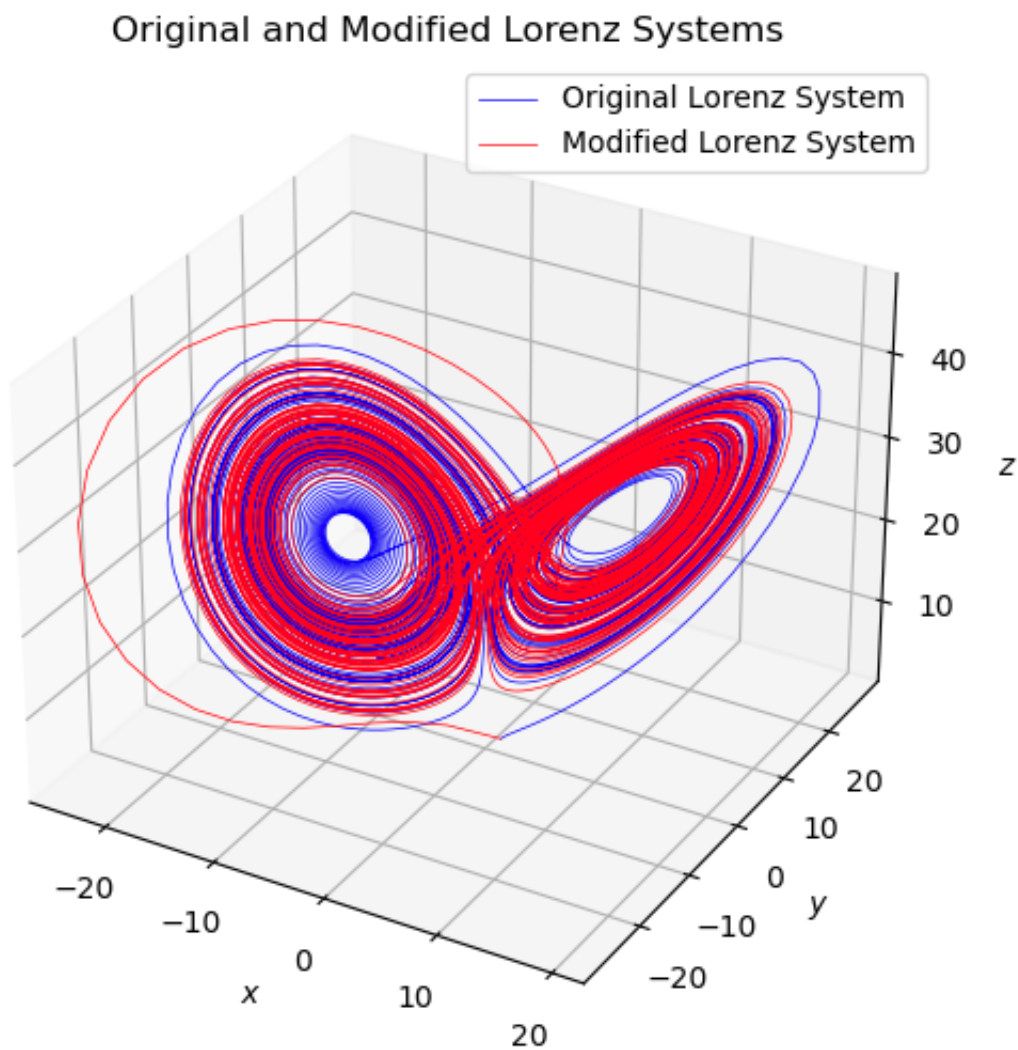


FIGURE 3

The error between the two can be plotted with the following code.

```
# Calculate the error and plot it
error = np.sqrt((x - m_u)**2 + (y - m_v)**2 + (z - m_w)**2)
plt.plot(error)
plt.xlabel("Time $t$")
plt.ylabel("$||x(t)-u(t)||$")
plt.title("Error between Original and Modified Lorenz Attractor")
# Set the limits for the x-axis and y-axis
plt.xlim([0, 200]) # Change the range as desired
plt.ylim([0, 30])
plt.show()
```

This produces the plot seen in Figure 4.

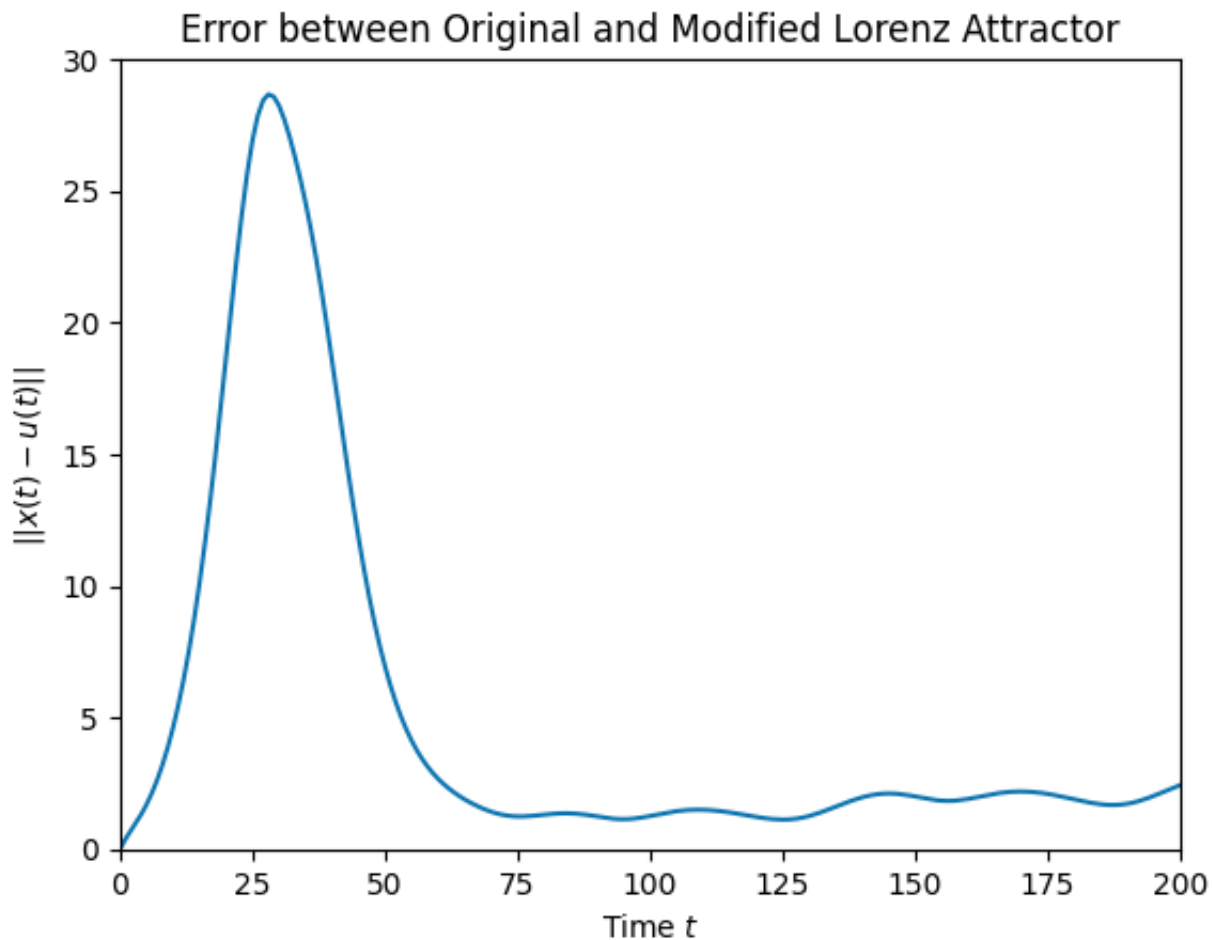


FIGURE 4

The following code produces an animation of both as time t increases.

```
# Function to update the plot at each frame
def update_plot(frame, u, v, w, x, y, z, plot1, plot2):
    plot1.set_data(u[:frame], v[:frame])
    plot1.set_3d_properties(w[:frame])
    plot2.set_data(x[:frame], y[:frame])
    plot2.set_3d_properties(z[:frame])
    return plot1, plot2,

fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')
ax.set_xlabel('$x$')
```

```
ax.set_ylabel('$y$')
ax.set_zlabel('$z$')
ax.set_title('Modified Lorenz System and Lorenz Attractor')

# Initialize the plots
plot1 = ax.plot(m_u, m_v, m_w, color='b', lw=0.5, alpha=0.8, label='Modified Lorenz
    System')[0]
plot2 = ax.plot(x, y, z, color='r', lw=0.5, alpha=0.8, label='Lorenz Attractor')[0]
ax.legend()

# Create the animation
ani = FuncAnimation(fig, update_plot, frames=len(m_u), fargs=(m_u, m_v, m_w, x, y, z,
    plot1, plot2), interval=50, blit=True)

plt.show()
```