Host Instructions

You are about to embark on a fun-filled evening of intrigue, deceit and wrongdoing!

It’s 1922, the height of the flapper era, and Art Deco is all the rage. There has been a murder in the Full House Theatre, and all your guests, here to audition for a part in the popular play Tickle My Fancy, are in the frame. Can anyone work out whodunnit?

You can host your Murder Mystery over dinner, but this isn’t essential. Ideally though, you will need a table to set up the various components of the game.

You will act as the host; however, you may want to ask a friend to help with the hospitality side whilst you are busy orchestrating the game.

What’s In The Box

13 Name badges

13 Pins (1 for each name badge)

12 Character name cards

12 Secret trait cards

9 Murder weapon props

1 Detective notepad

1 Police crime file

12 ‘Round 1’ cards (YELLOW)

3 Sets of ‘Round 2’ cards (6 BLUE cards, 6 RED cards and 6 GREEN cards)

3 Sets of ‘Round 3’ cards (6 BLUE cards, 6 RED cards and 6 GREEN cards)

1 Accusation and voting pad

3 Solution sheets and 3 Solution envelopes (1 for each time you play the game)

3 Award trophies

1 Instruction booklet

Extra items you will need to provide:

1 pen per guest

1 red item of clothing for setting up the crime scene