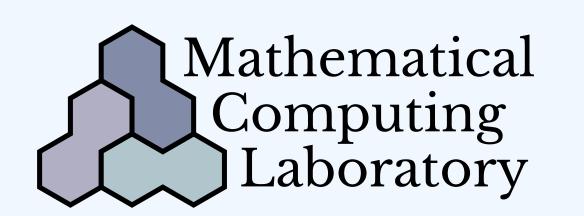
Designing Meta-Materials

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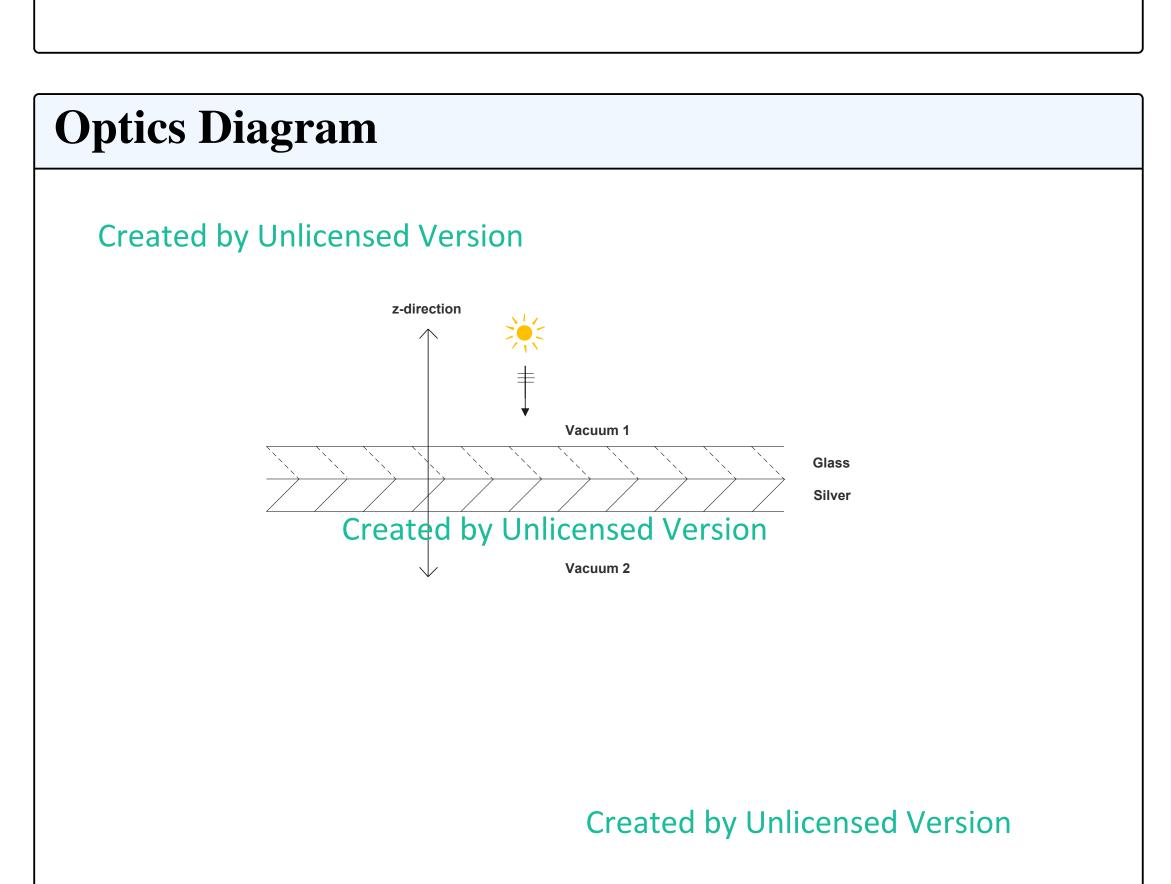


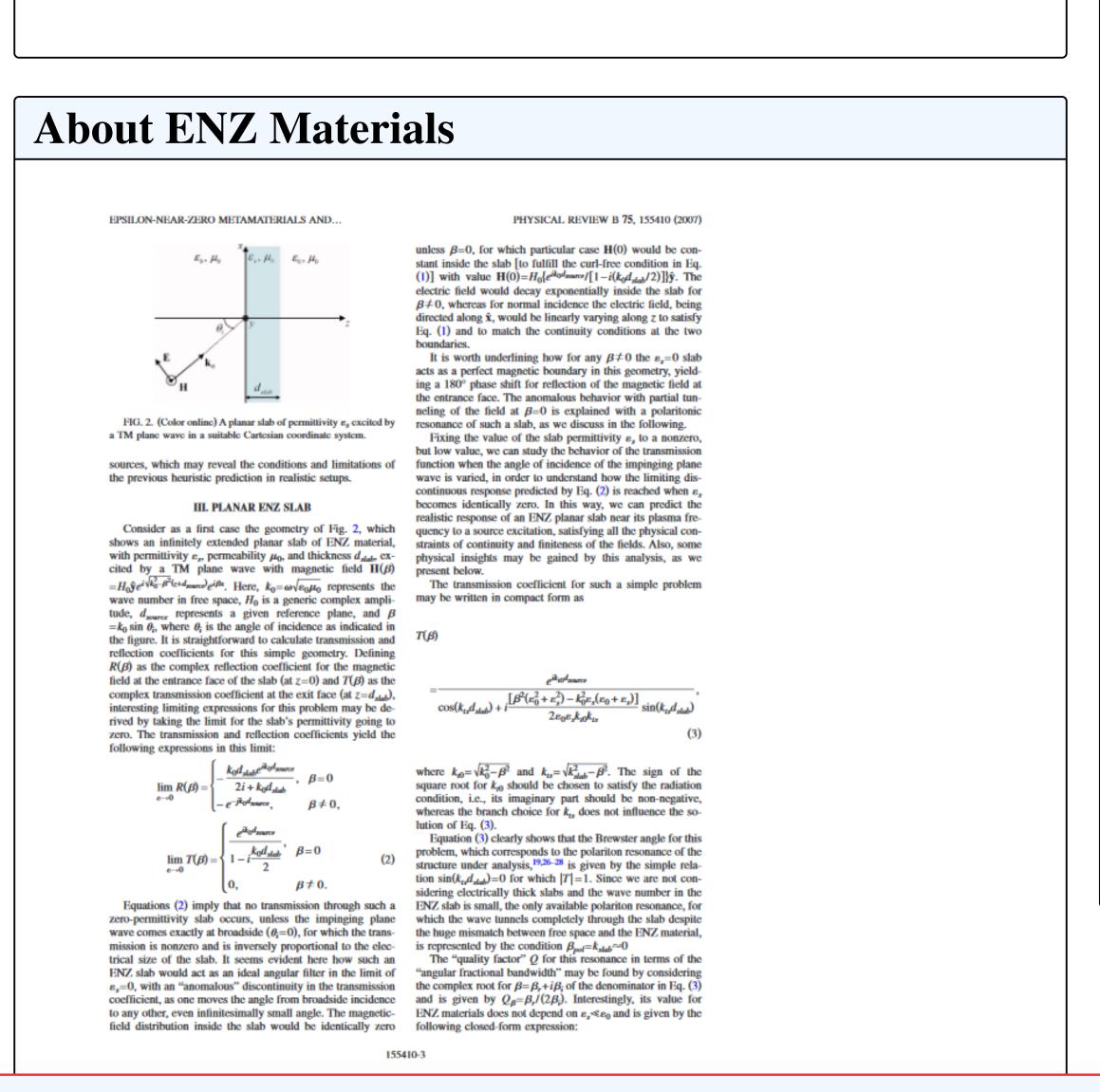
Summary

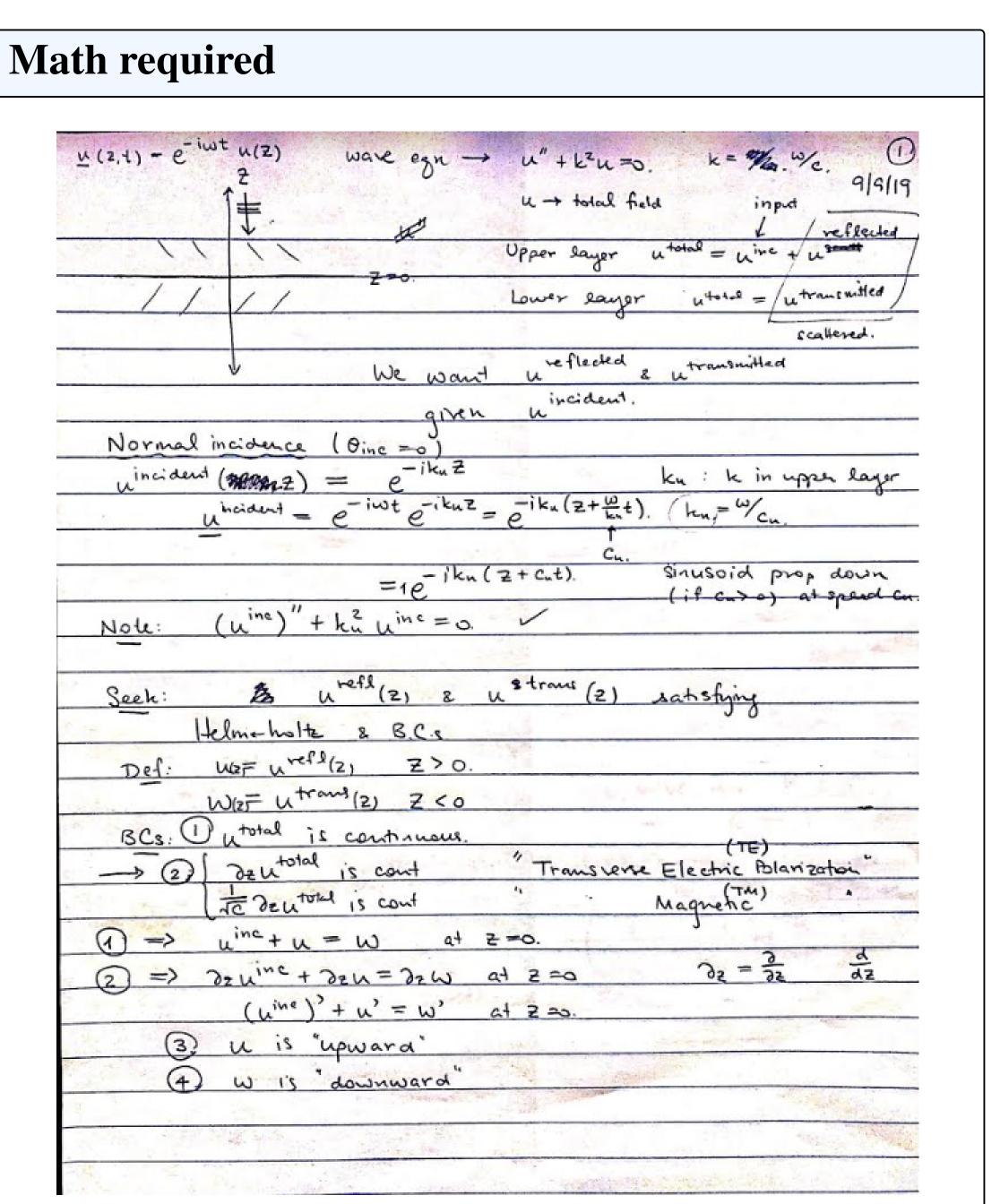
Meta-materials are assemblies of naturally occurring substances which exhibit unusual properties such as zero permeability and/or permittivity, or negative index of refraction. Applications include high sensitivity diagnostics, super-resolution imaging, and cloaking.

Purpose/Goal

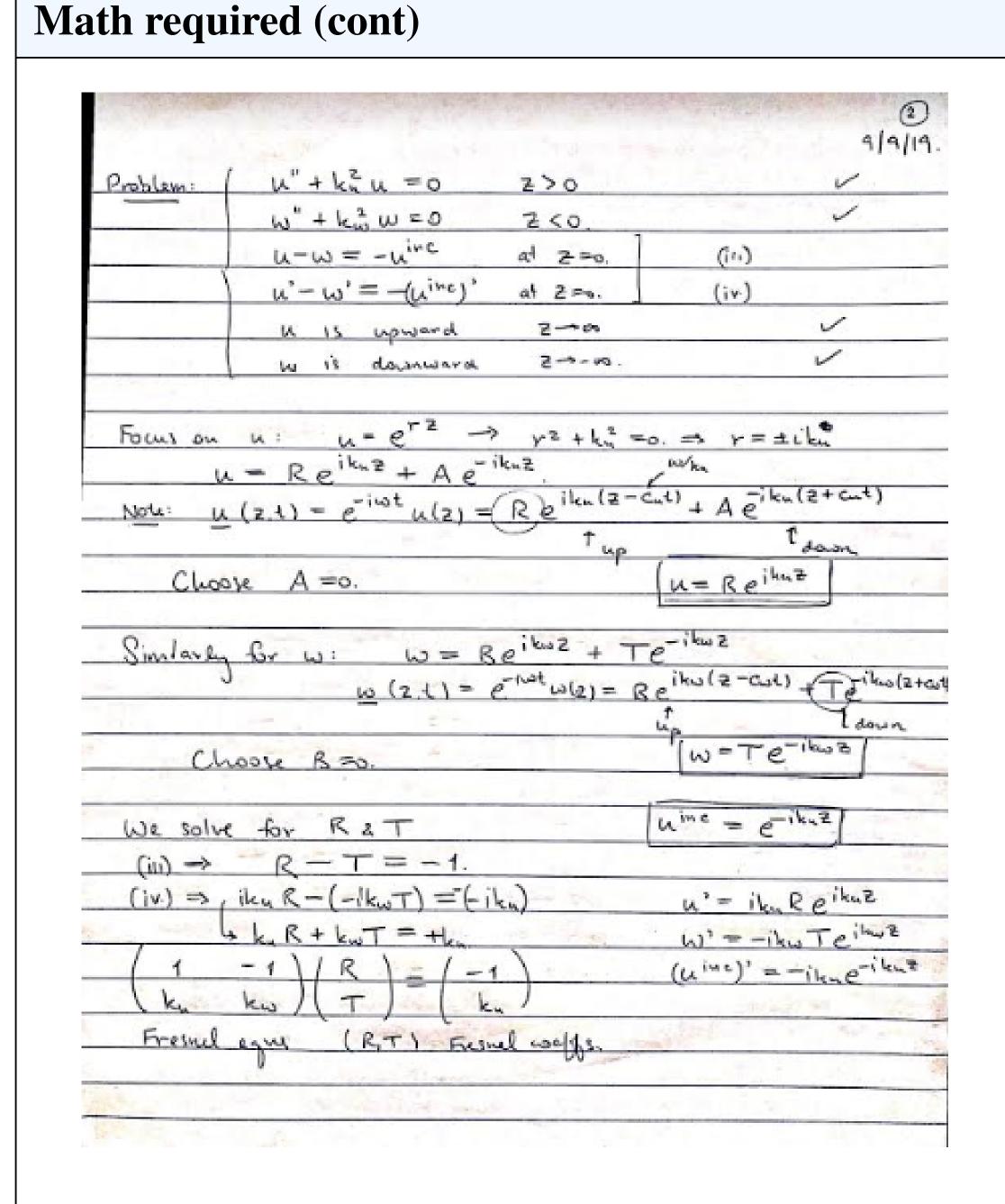
Create a Python code that would serve for an open sourced Machine Learning platform TensorFlow. The Python code solves for the Reflective and Transmittance values. Using this and creating a large database of Transmittance values this would allow the Machine Learning system to optimize the best multi-layered material using the users given parameters of: number of materials, type of material, and angle/strength of wavelength projected onto the meta-surface.

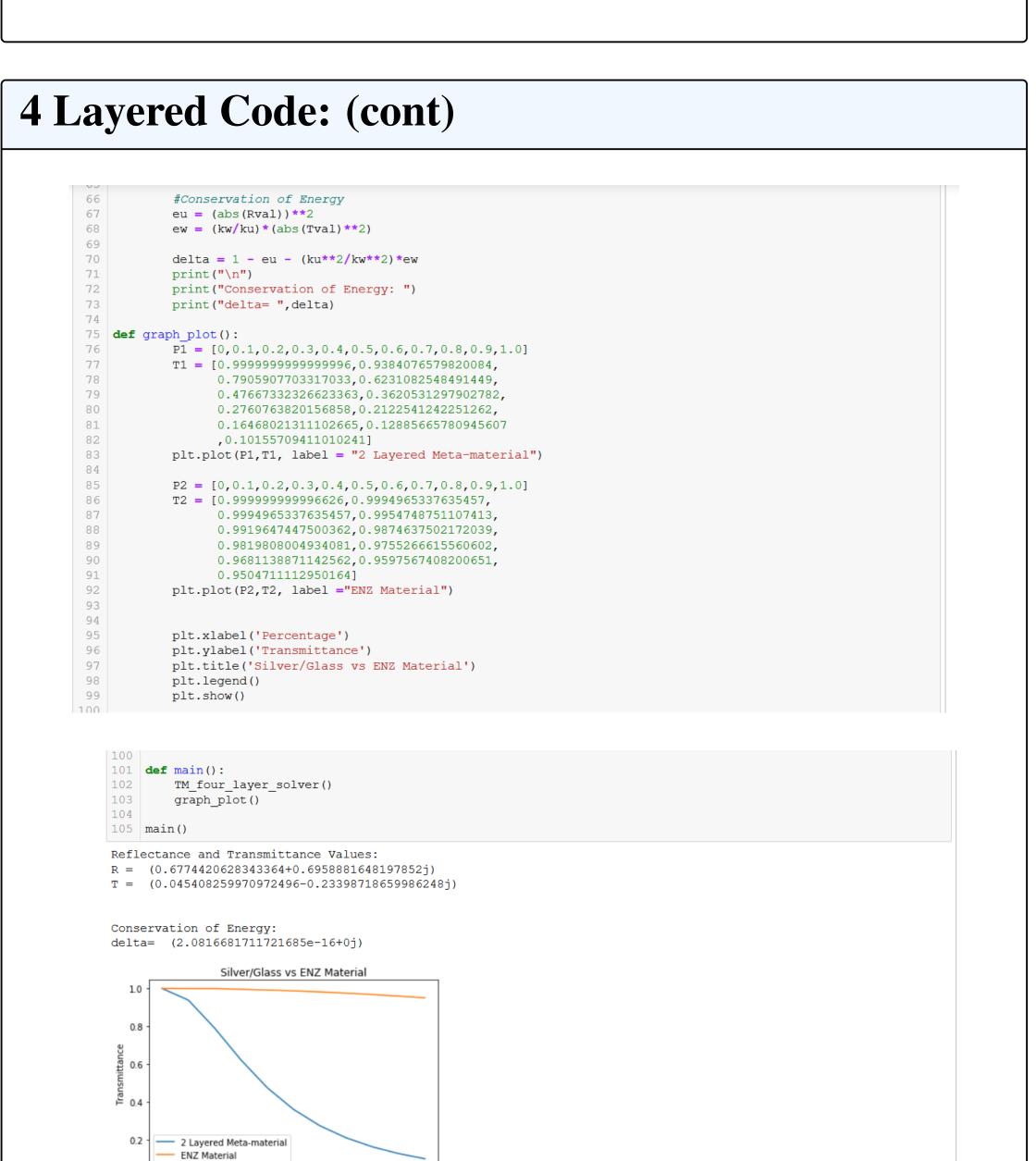












Improvements

Some improvements that can be made within this project are:

- ► Implement a loop or recursive function to solve for many T-Values for the 4 Layer code at once.
- ► Create a database of many combinations of Meta Materials.
- ► Create a Multi-Layered code that solves for any number of Layers.

Conclusions

Engineers and others interested in Meta-materials may be able to use this specific 4 Layer code to create a layered structure such as the example provided (Glass/Silver) to find the best proportion of materials that will allow light to transmit through. Thus being able to produce an ENZ-like material.

References

https://www.ft.com/content/c6864c76-de7d-11e7-a0d4-0944c5f49e46

https://refractiveindex.info/

Andrea and Silveirinha, Epsilon-near-zero metamaterials and electromagnetic sources: Tailoring the radiation phase pattern. PhysRevB.75.155410 (2007) volume 75, issue 15

Super Cloaking Visual

