



Automated Insulin Delivery

Lane Desborough
Co-founder and Chief Engineer, Bigfoot Biomedical

Disclaimer and Disclosure

- Lane Desborough is an employee of Bigfoot Biomedical, Inc.
- Bigfoot Biomedical, Inc. does not market or sell any medical devices.
- This presentation was prepared by Lane Desborough in his personal capacity. The opinions expressed in this article are the author's own and do not reflect the view of Bigfoot Biomedical, Inc.

Lane Desborough



- 1992 M.Sc. Chemical Engineering (Process Control), Queen's University, “Performance Assessment Measures for Univariate Control”
- 1990 B.A.Sc. Chemical Engineering with Management Sciences Option, University of Waterloo





MISTAKES

IT COULD BE THAT THE PURPOSE OF YOUR LIFE IS
ONLY TO SERVE AS A WARNING TO OTHERS.

What is this?

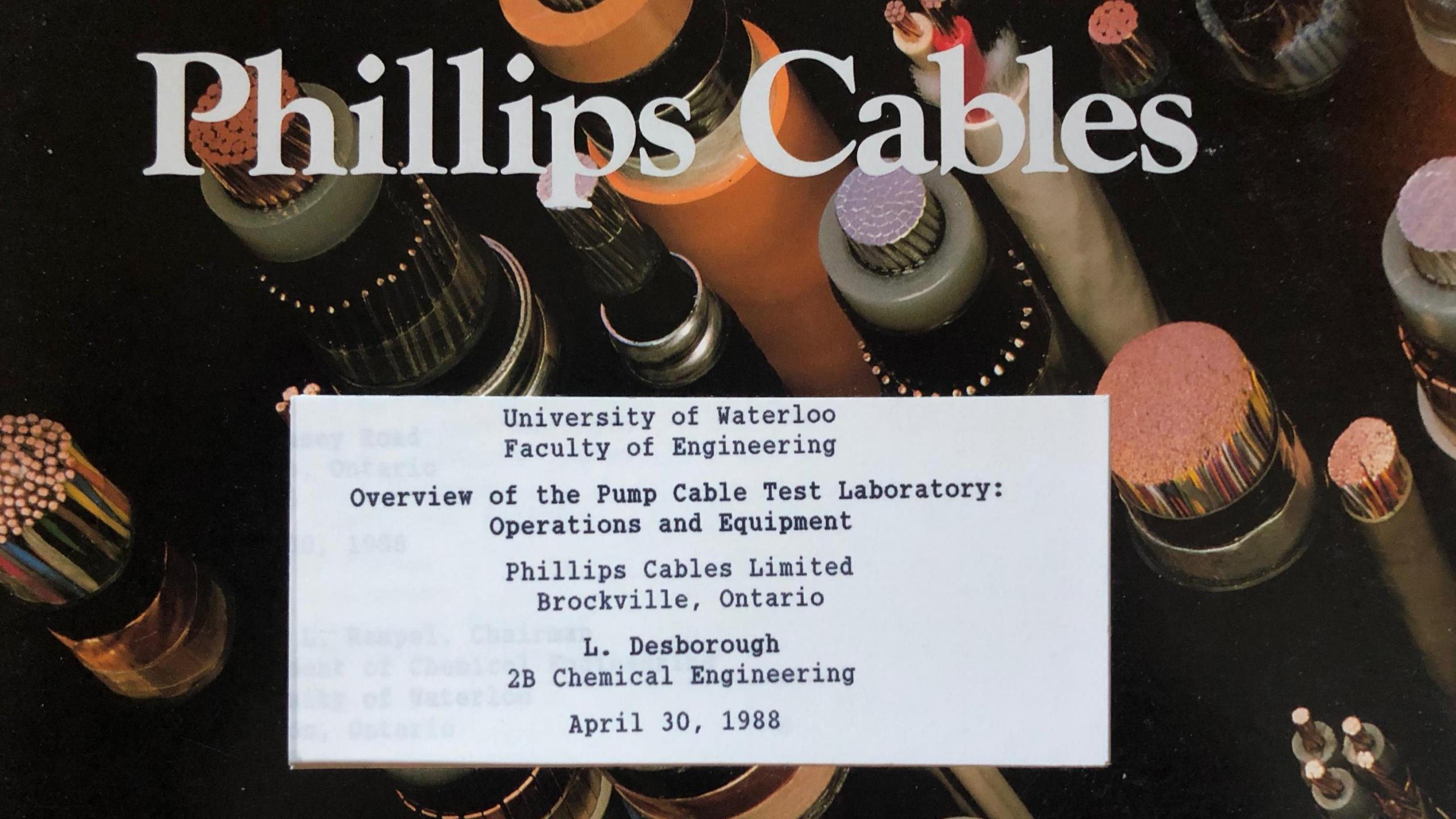
1. It cost billions of dollars to build, operate, and maintain
2. It is in some way unique and has no identical twin
3. It is one of the most complex systems in the world
4. It's but one part of a larger system
5. It deals with incredibly hazardous situations, 24x7
6. It provides something which society must have to survive
7. It employs hundreds of professionals from many disciplines
8. Its ongoing operation involves thousands of complex tasks
9. It's subject to ever changing conditions in the environment
10. It adapts and changes over a multidecade life
11. It is incredibly safe, reliable, secure, and efficient



My first
cyberphysical system



Phillips Cables



University of Waterloo
Faculty of Engineering

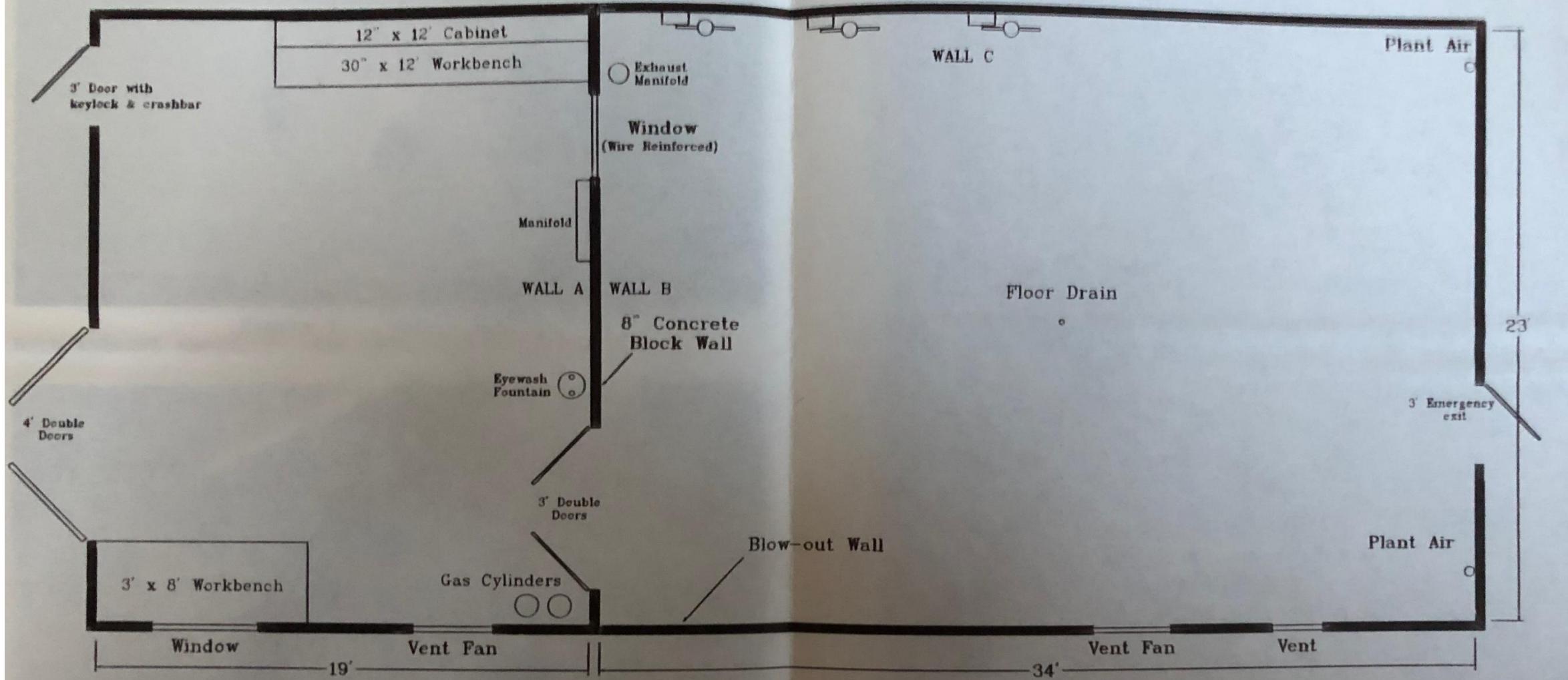
Overview of the Pump Cable Test Laboratory:
Operations and Equipment

Phillips Cables Limited
Brockville, Ontario

L. Desborough
2B Chemical Engineering

April 30, 1988



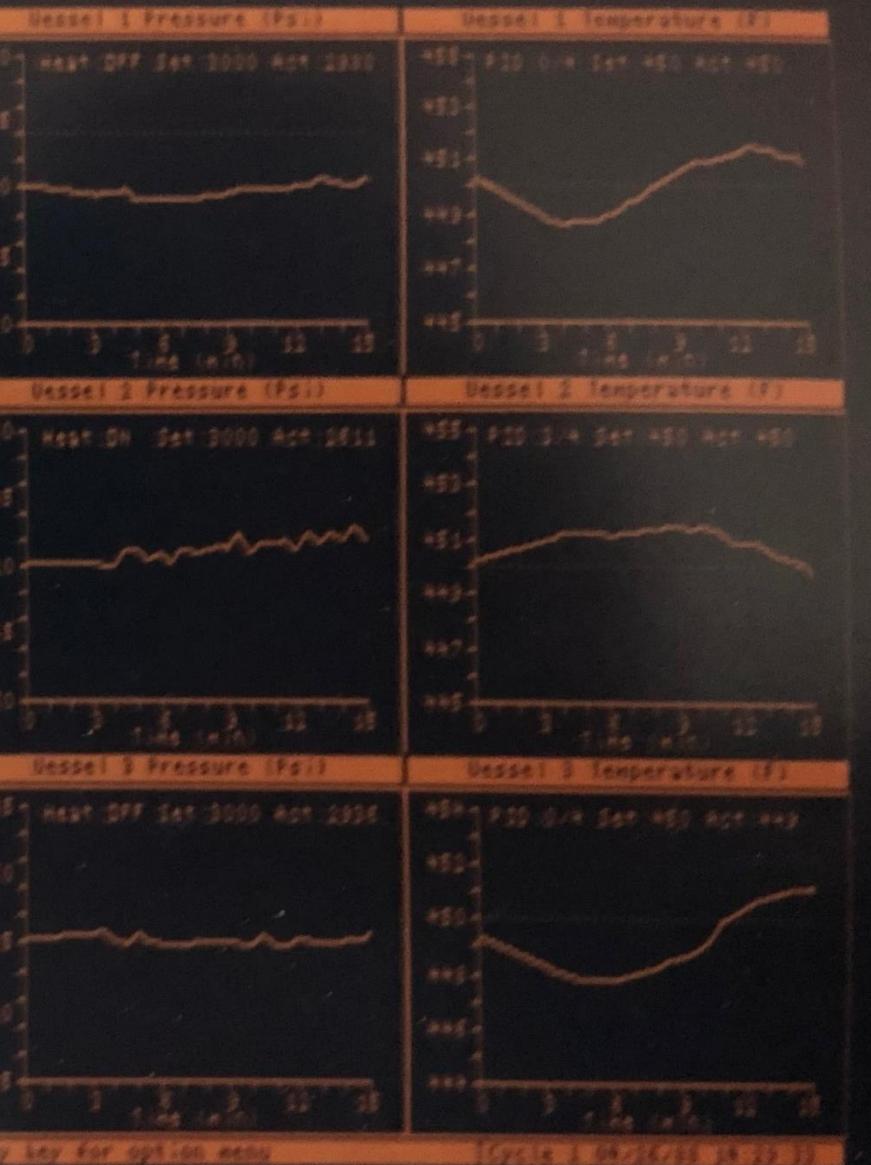
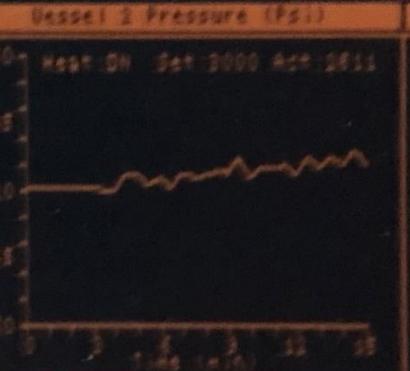
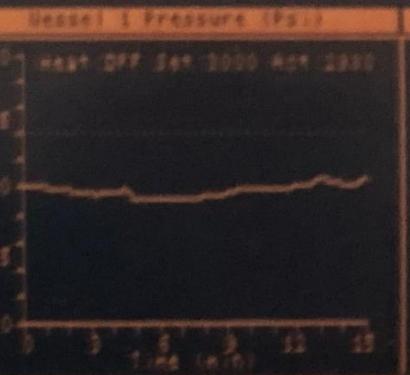
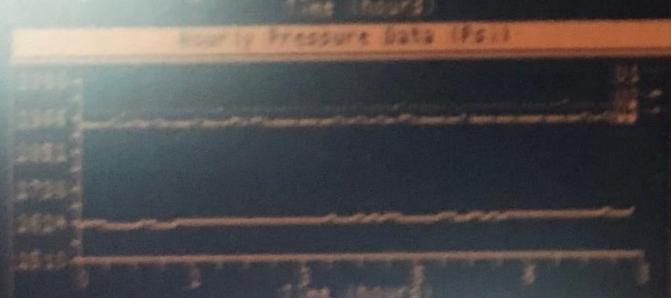
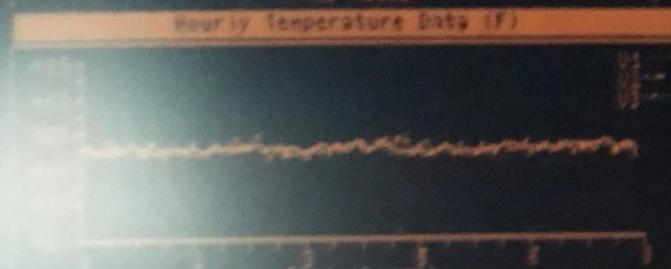
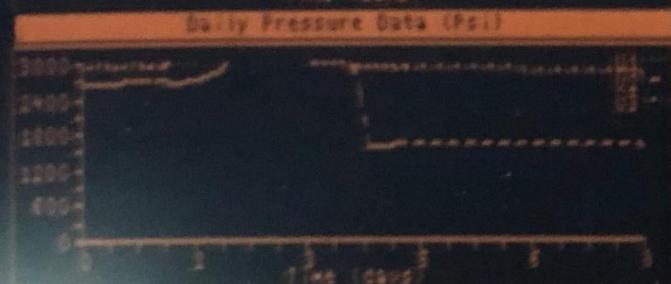
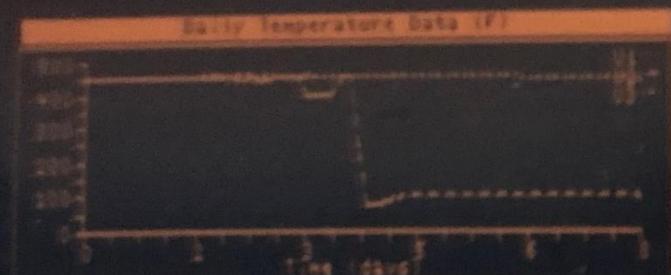


Phillips Cables LIMITED

Pump Cable Test Facility	SCALE:	DRAWN BY: L Desborough
OVERALL LAYOUT		
DATE: 88/02/15	REVISION 2	DRAWING NUMBER: PCTL-1







125 130 135

Press any key for option menu

125 130 135





My second
cyberphysical system



An aerial photograph of a large industrial oil refinery facility. The refinery is densely packed with various structures, including tall distillation towers, cooling towers with white plumes of steam or smoke rising from them, and extensive networks of pipes and walkways. It is situated in a rural area with green fields and some agricultural buildings visible in the foreground and background. The sky above is filled with scattered, textured clouds.

6,000,000,000
5,000
15

- Process Modeling
- Basic Control
- Advanced Control
- Statistical Data Analysis
- Operations Support
- Human-Machine Interfaces
- Real Time Optimization
- Control System Modernization



**Bad things can happen during mode transitions,
when the state of the system is changing.**



Software is a harmless mental abstraction
until it is instantiated in the physical world



David Gent, "Software Upgrade Triggers Events that Lead to Plant Shutdown", AIChE Ethylene producers' conference; 2004; New Orleans, La16; 542-563

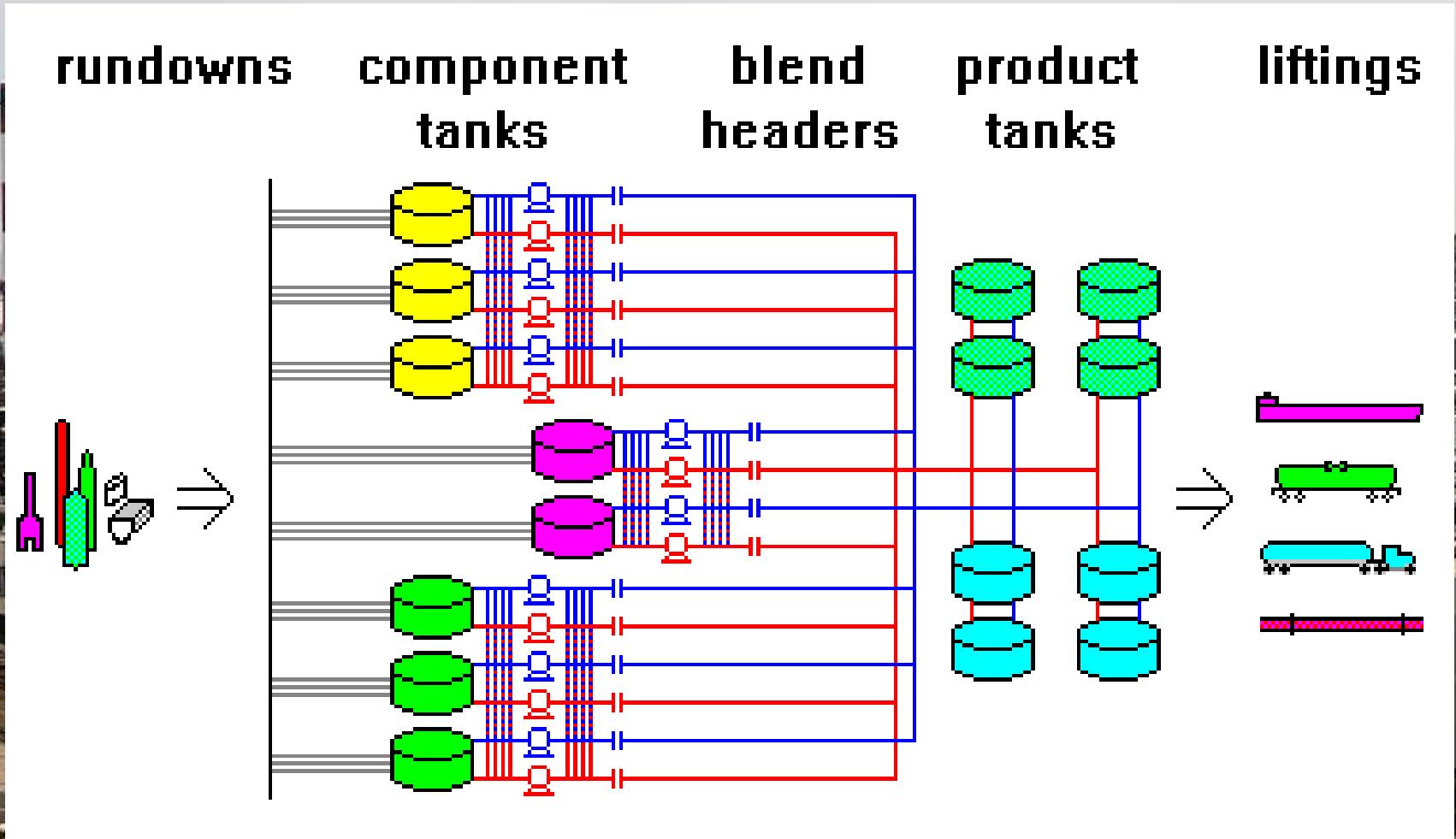


My third
cyberphysical system

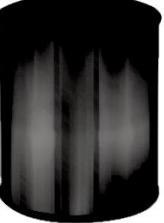
Ulsan refinery is the third largest oil refinery in the world with a capacity of 840,000bpd. It is located in Ulsan Metropolitan City in South Korea and is owned by SK Energy. The refinery produces LPG, gasoline, diesel, jet fuel and asphalt.

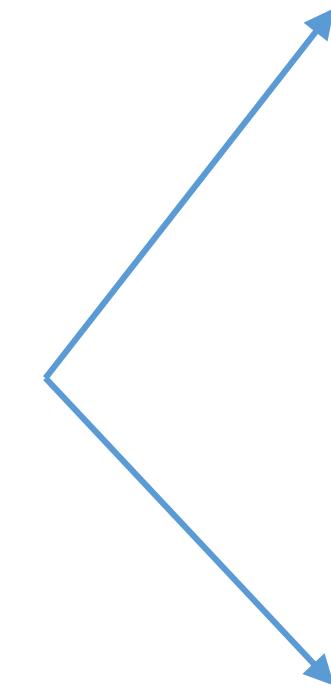
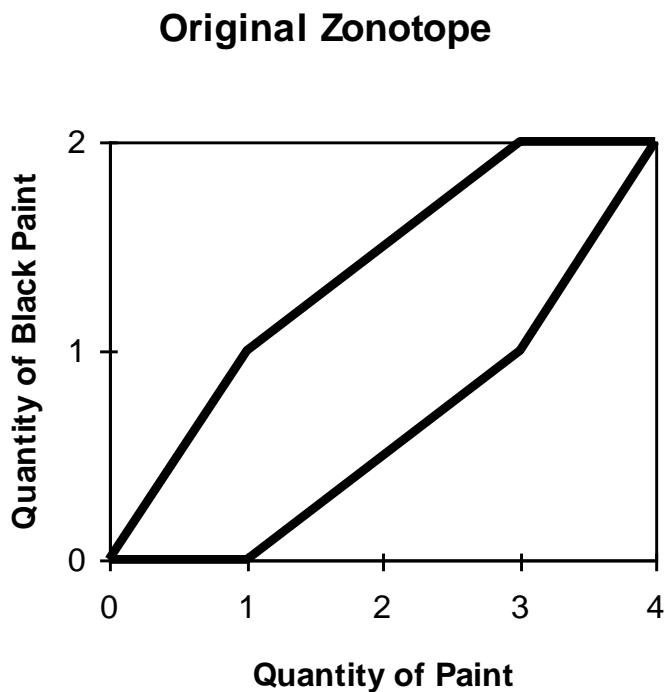


Ulsan refinery is the third largest oil refinery in the world with a capacity of 840,000 bpd. It is located in Ulsan Metropolitan City in South Korea and is owned by SK Energy. The refinery produces LPG, gasoline, diesel, jet fuel and asphalt.

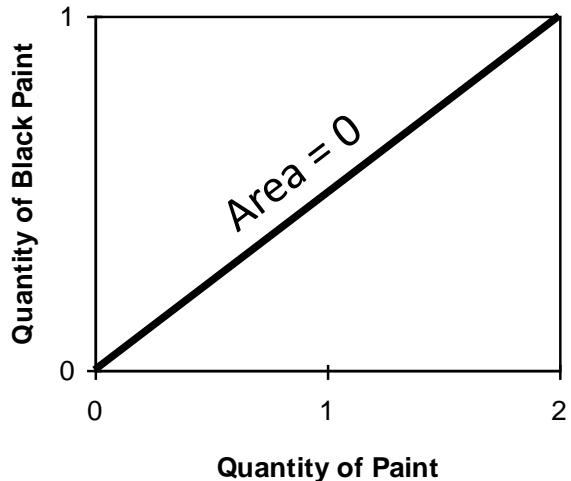


Paint dealer problem

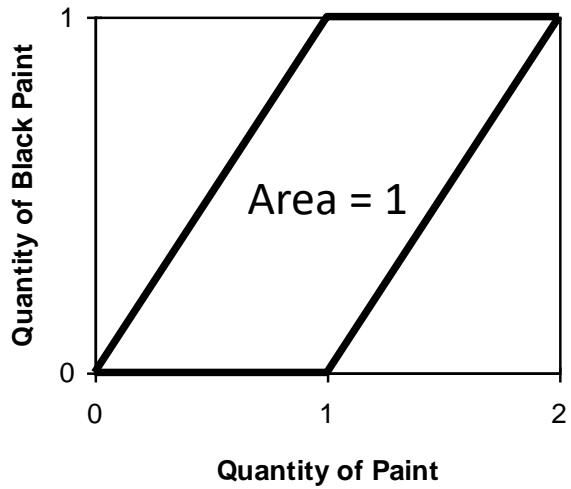
		
White 1 gal	Gray 2 gal	Black 1 gal
Cost 10\$/gal	Cost 12\$/gal	Cost 9\$/gal



Residual Zonotope - White and Black Paint Used for First Blend

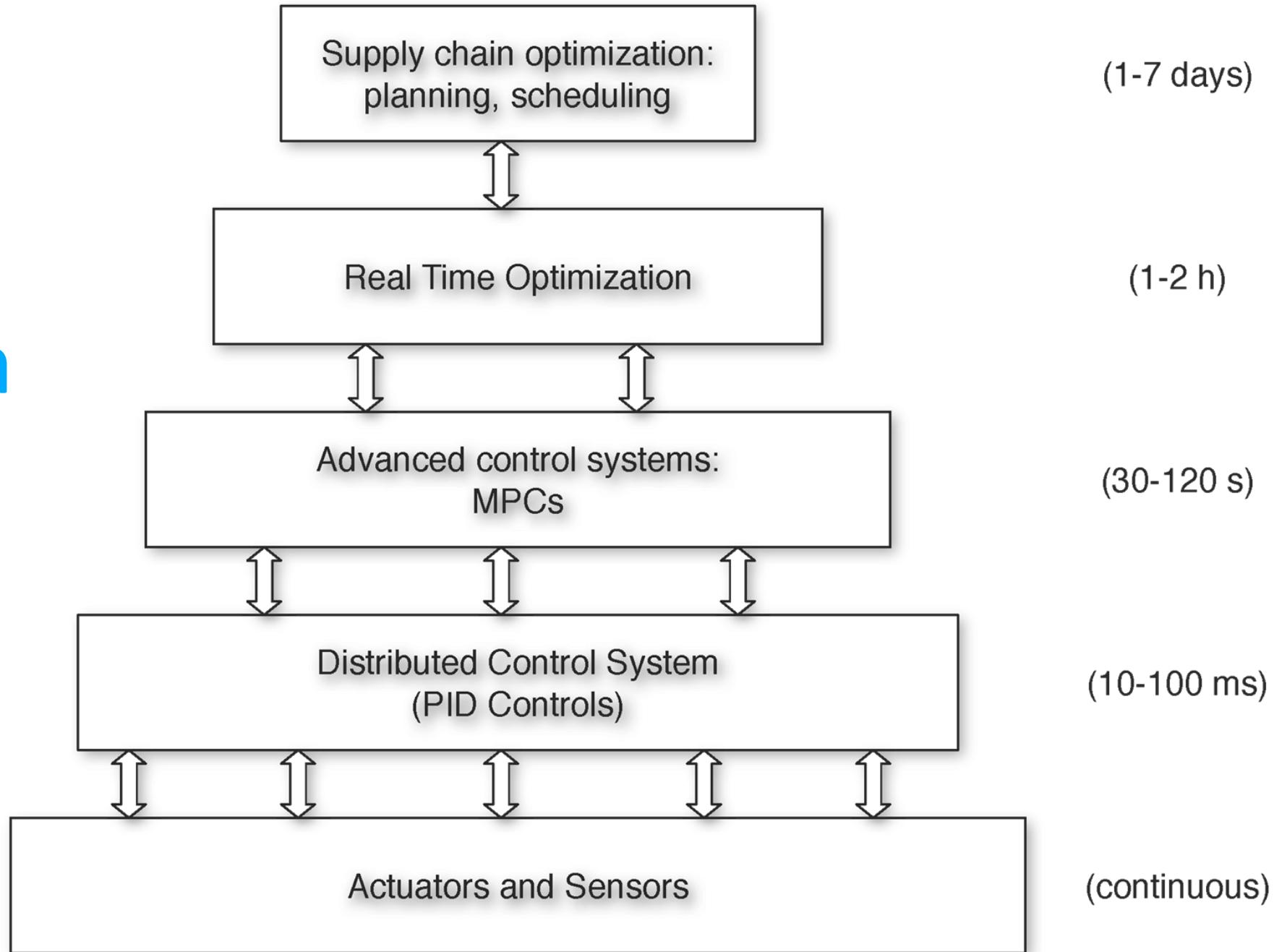


Residual Zonotope - Gray Paint Used for First Blend



Continuous Process Industry Automation

Hierarchical,
temporally
decoupled
control



My 4th-65th
cyberphysical systems



Australia, Brazil, Britain, Canada, France, Germany, Hungary, India,
Japan, Korea, Malaysia, Mexico, Singapore, South Africa, United States











Cyberphysical systems



Feedback is amazing

The Power of Feedback

Karl Åström

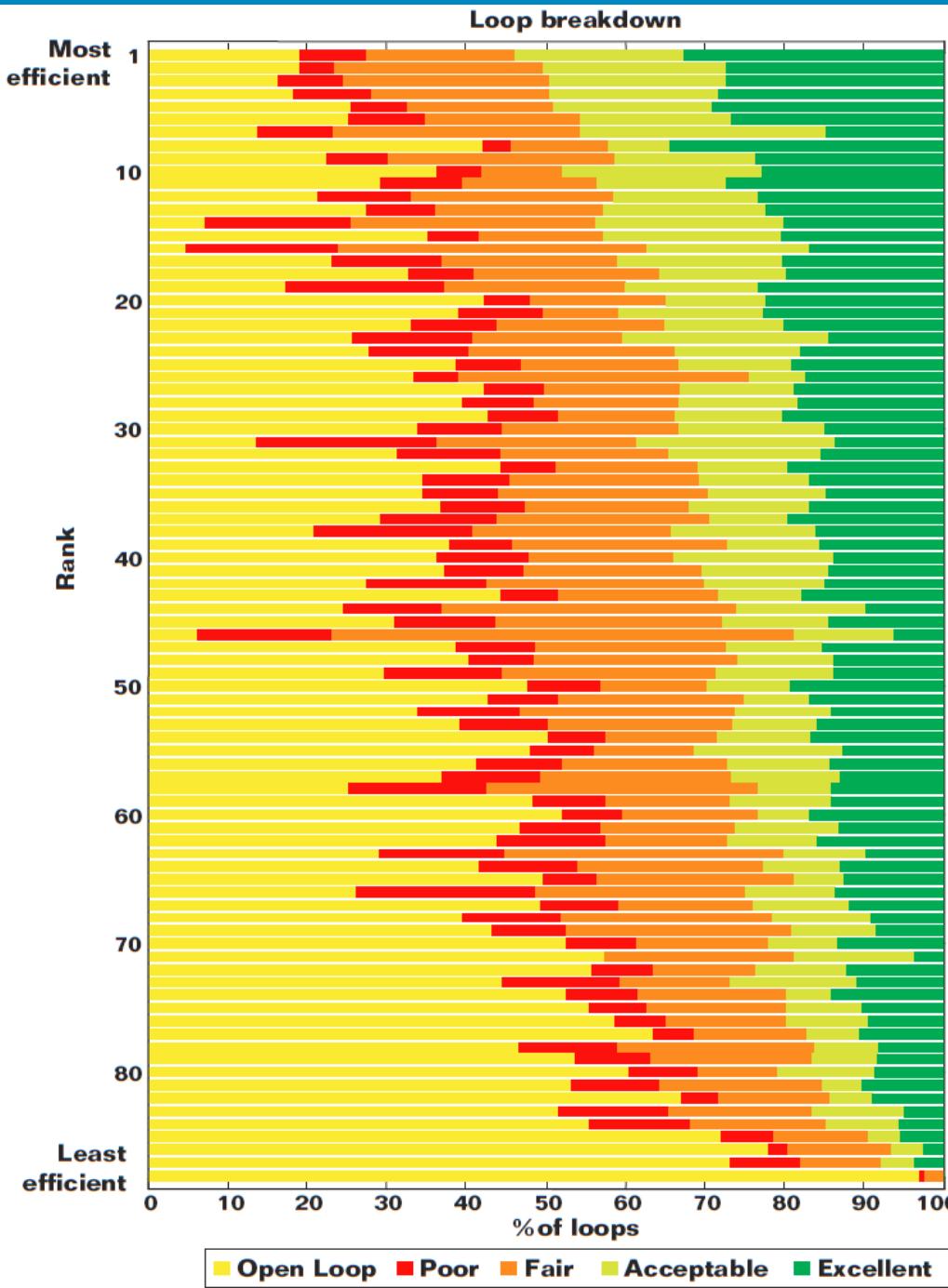


Feedback has some amazing properties, it can

- ▶ make a system insensitive to disturbances and component variations,
- ▶ make good systems from bad components,
- ▶ stabilize an unstable system,
- ▶ create desired behavior, for example linear behavior from nonlinear components.

The major drawbacks are that

- ▶ feedback can cause instabilities
- ▶ sensor noise is fed into the system



It mostly works

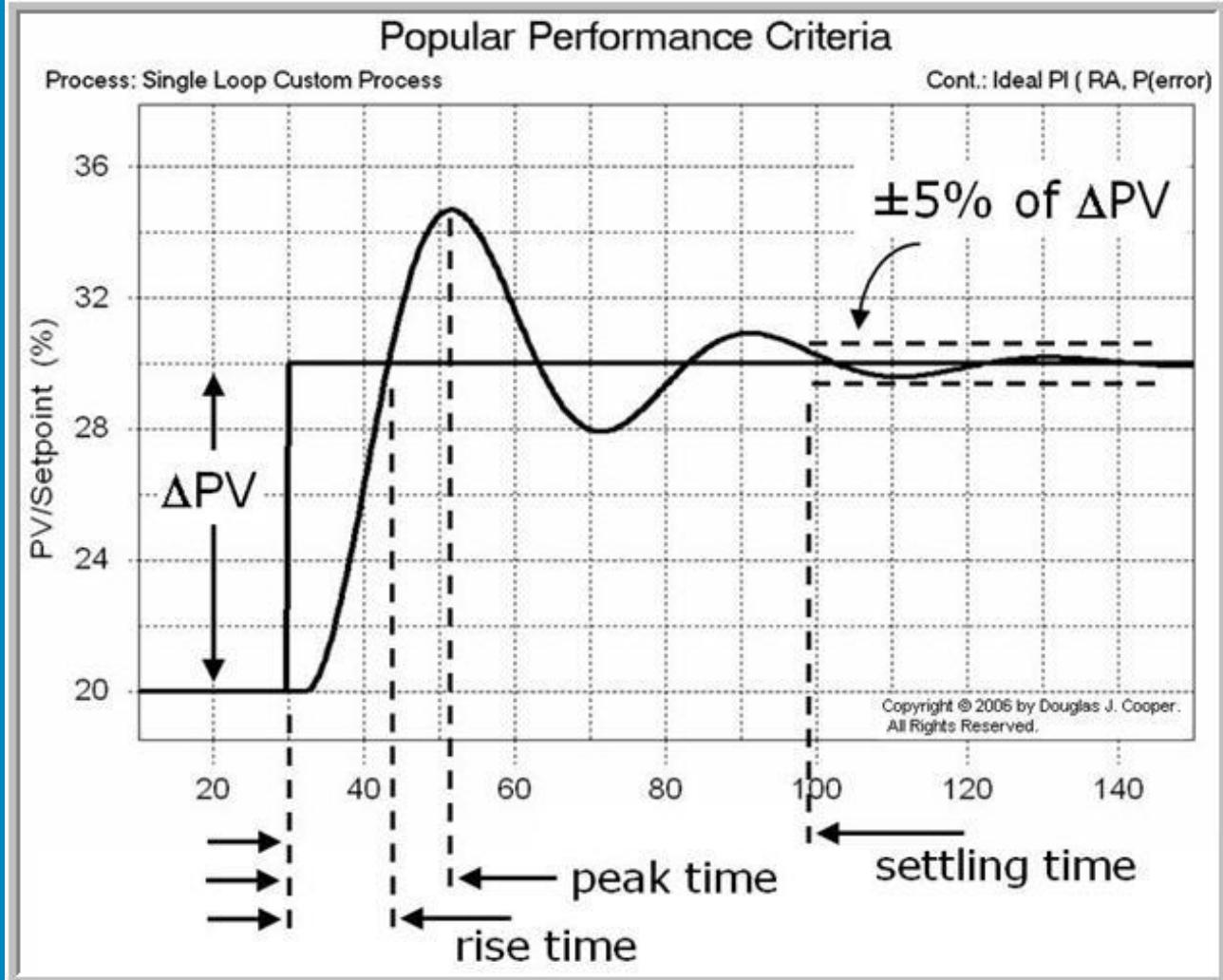
- 1000 facilities, 250,000 loops
- Tuning, sticky valves, common oscillations

Desborough, Lane, Perry Nordh, and Randy Miller. "Process Out of Control." InTech - International Journal for Measurement Control 48.8 (2001): 52-56.

Desborough, Lane, and Randy Miller.
"Increasing customer value of industrial control performance monitoring-Honeywell's experience." AIChE symposium series.
American Institute of Chemical Engineers; 1998.

Controller Performance

- Setpoint Response
- Cumulative Error
- Overshoot
- Harris Index*



* Desborough, Lane and Harris, Tom (1992). 'Performance assessment measures for univariate feedback control'. Canadian Journal of Chemical Engineering.

Why do we use feedback?

The purpose of control is to safely transfer variability from a place where it hurts (the controlled variable) to the place where it doesn't hurt as much (the manipulated variable) so that we don't have to do as much work



Cruise control:



Thermostat:



Control System:



Autopilot

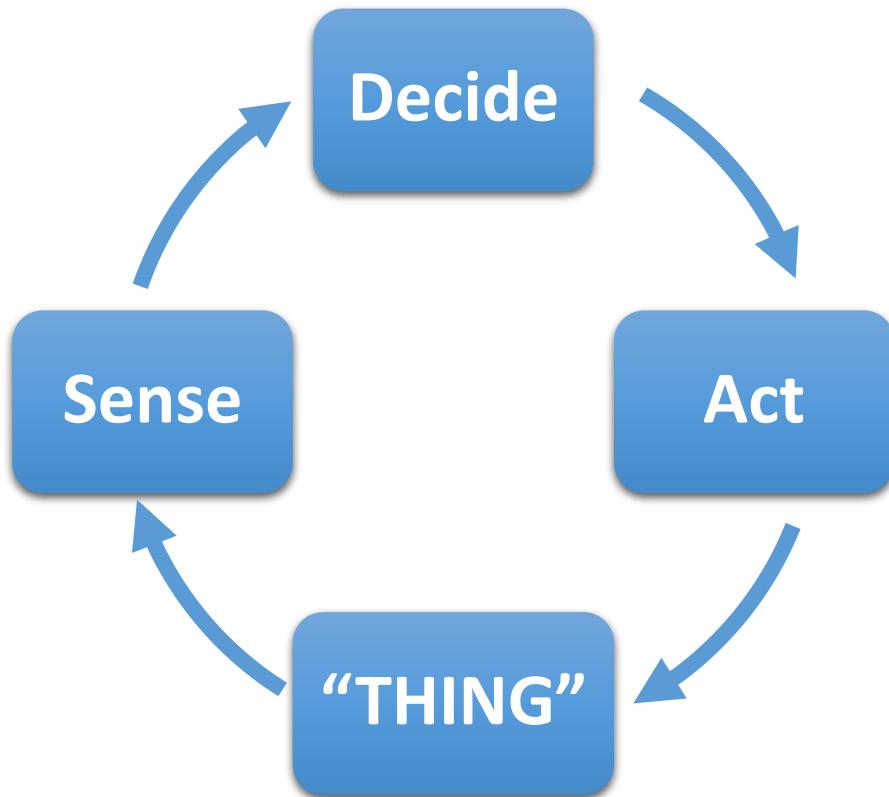
From:



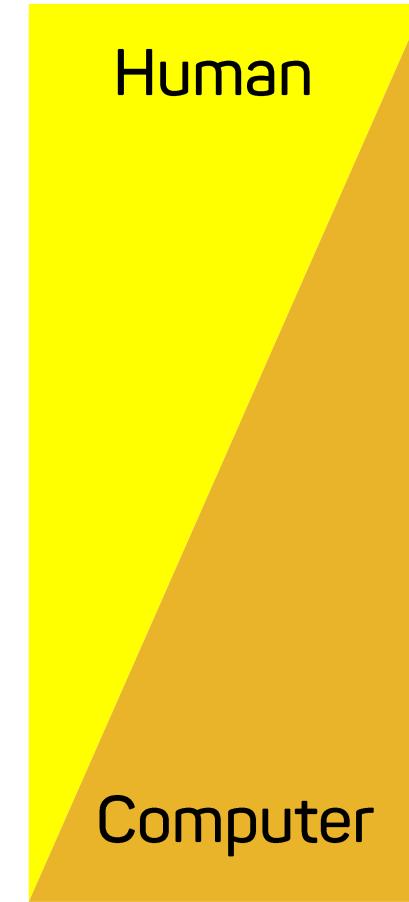
To:



Opportunity: Feedback automates tasks

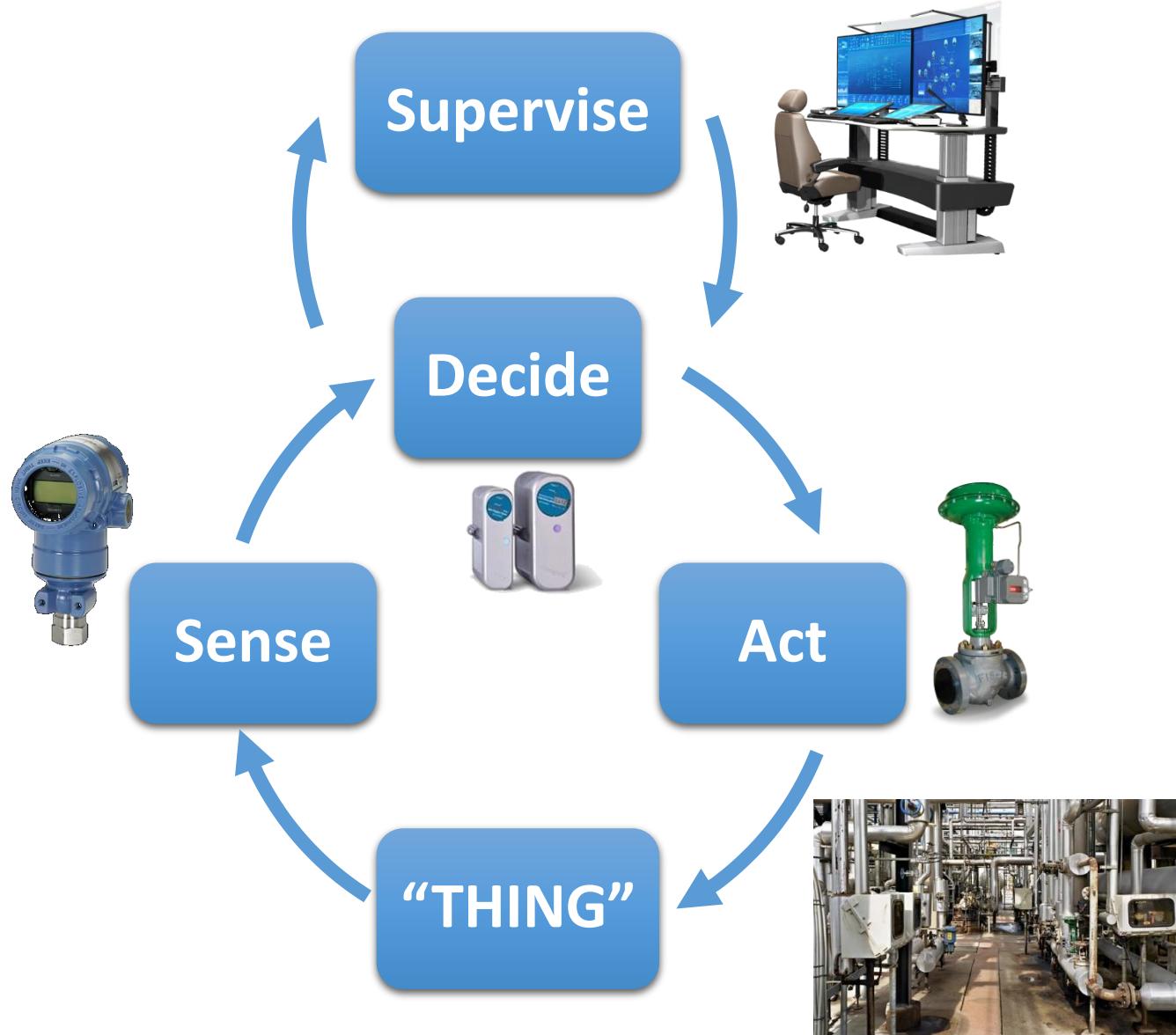


Manual Control



Full Automation

Automation adds new tasks



- Supervision
- Troubleshooting
- System maintenance



Don't forget the human!



Humans and computers are good at different things

“Blink”

Humans are good at:

- “Recognition”
- Pattern recognition
- Troubleshooting
- New situations

“Think”

Computers are good at:

- “Cognition”
- Vigilance / repetitive tasks
- Fast response to defined situations
- Automated procedures

Improper task allocation
between the human and
automation may result in:

- High cognitive load from supervisory task
- Automation-induced complacency
- Brittleness (opposite of resiliency)
- Mistrust of automation
- Erosion of expertise and engagement

Automation is not a panacea

- Deskilling, Complacency, Addiction, Miscalibrated Trust
Lack of practice can result in degradation of basic knowledge and skills

- Task Saturation, Brittleness, Mode Confusion, Loss of Situational Awareness
Use of automated systems can reduce workload during normal operations but may add complexity and workload during demanding situations

Automation and Safety Forum 02, 03 June 2015 Brussels: Findings and Conclusions

<https://www.skybrary.aero/bookshelf/books/3105.pdf>

Nancy Leveson, “Engineering a Safer World”; American Airlines, “Children of the Magenta”; David Mindell, “Our Robots, Ourselves”; Some Lessons Learned About Flight Deck Automated Systems, Kathy Abbott, PhD, FRAeS Federal Aviation Administration 2 June 2015, <https://www.skybrary.aero/bookshelf/books/3094.pdf>; Levels of Automation Advantages & Disadvantages, <https://www.skybrary.aero/bookshelf/books/3120.pdf>

Abnormal Situation Management®

Joint Research and Development Consortium

Honeywell

ConocoPhillips

USER CENTERED DESIGN SERVICES
Achieving Excellence in Control Room Operations

ExxonMobil

Celanese

TTS **UCLA**

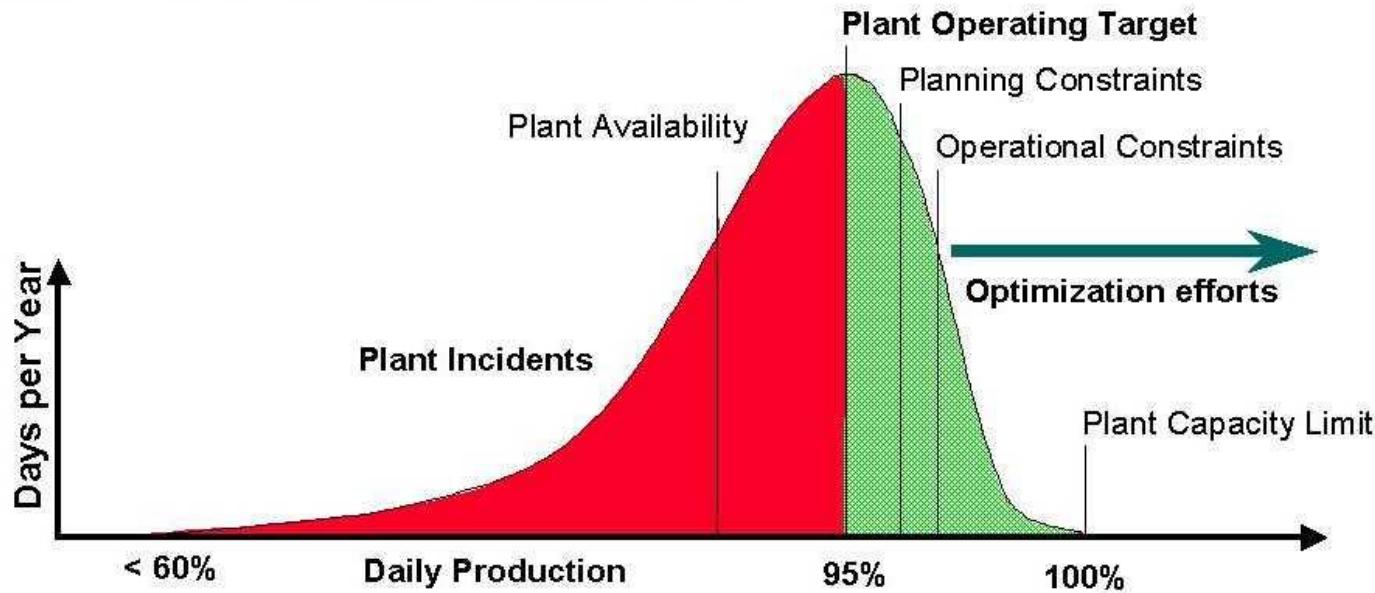
ChevronTexaco

BAW
Architecture



NOVA Chemicals®

***Unexpected Events Cost 3-8% of Capacity
\$10 Billion annually in lost production***

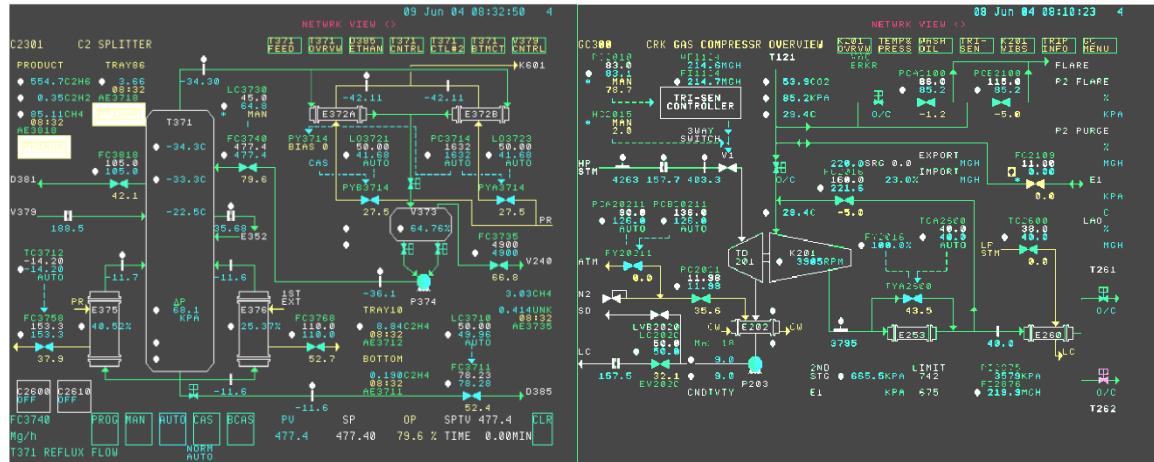


www.asmconsortium.com

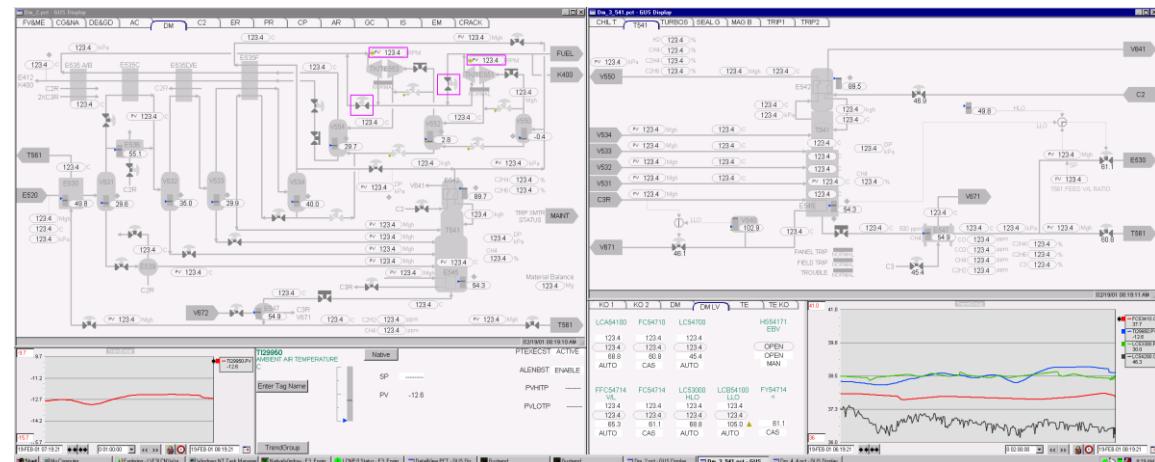
ASM

Human Factors and Automation

Effective visual workplaces help “make problems visible”



VS.



Operator displays make a huge difference:

Responded faster and more consistently to abnormal situations

- 35%-48% improvement over the traditional console

Recognized, before the first alarm, that an abnormal situation was present in 48% of the situations

- 38% improvement over the traditional console

Successfully dealt with 96% of the abnormal situations

- 26% improvement over the traditional console

Source: Errington, DeMaere, and Wade “Supporting Key Console Operator Interactions through the Control System Interface”, 2005 AIChE meeting.

Human Centered Automation

Situational Awareness / Appropriate Automation / Usability Principles

Old



New



My most recent
cyberphysical system



Insulin requiring diabetes has a large unmet need

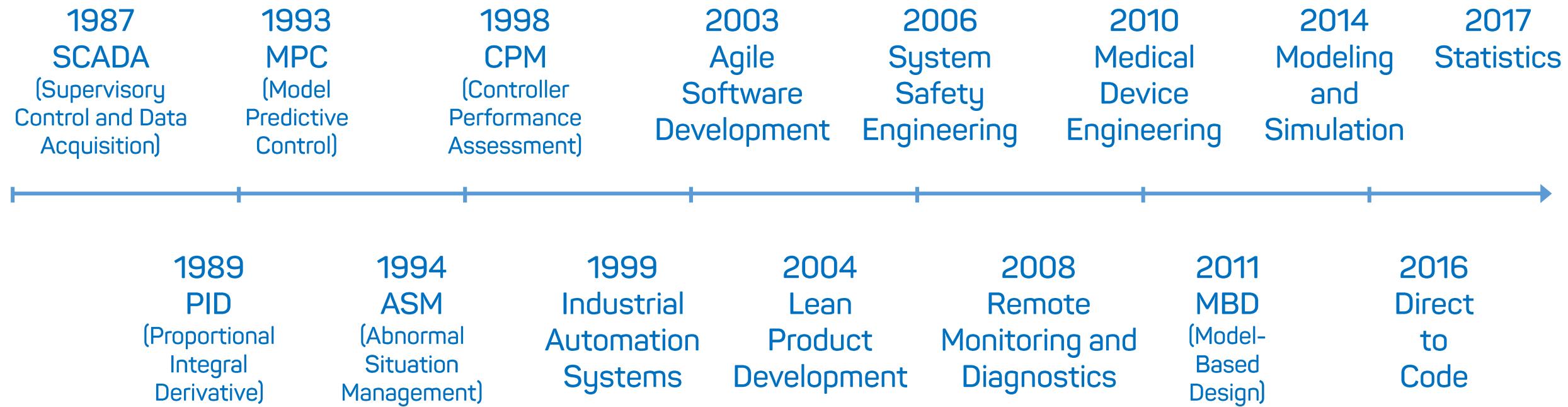
A data driven disease

where an **average person** is required to **self-titrate**
a dangerous medicine on a **24x7x365** basis;
more than **66%** of them
are treated by **primary care physicians**

Insulin delivery is crushingly burdensome

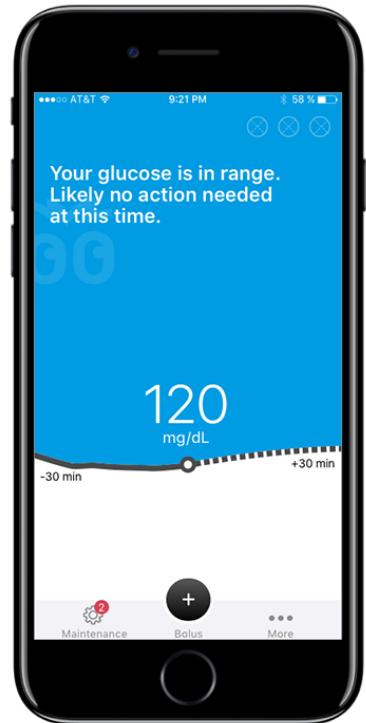
- Physical Burden
 - extra devices on the body
 - needles, catheters, sensors, and finger sticks
 - sleep deprivation
 - food, exercise, travel limitations
 - chronic complications (retinopathy, neuropathy, nephropathy)
- Financial Burden
 - short term costs, long term costs
 - sick days
 - opportunity costs
 - indirect costs
- Cognitive Burden
 - observation tasks
 - calculations
 - problem solving tasks
 - therapy management tasks
 - skill development and retention tasks
 - supply management tasks
- Emotional Burden
 - fear of hypos
 - fear of chronic complications
 - self-image, depression, self-esteem

30 years of industrial automation experience





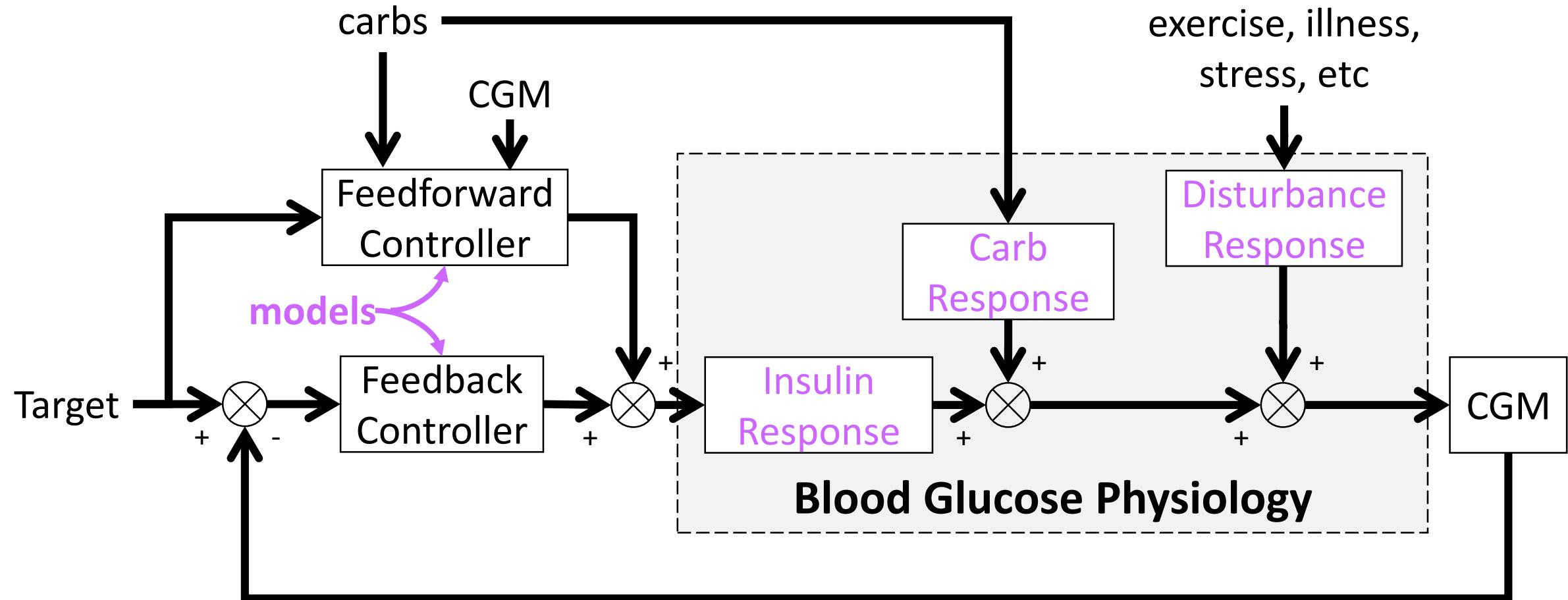
Bigfoot Loop Investigational System



Modular
Architecture

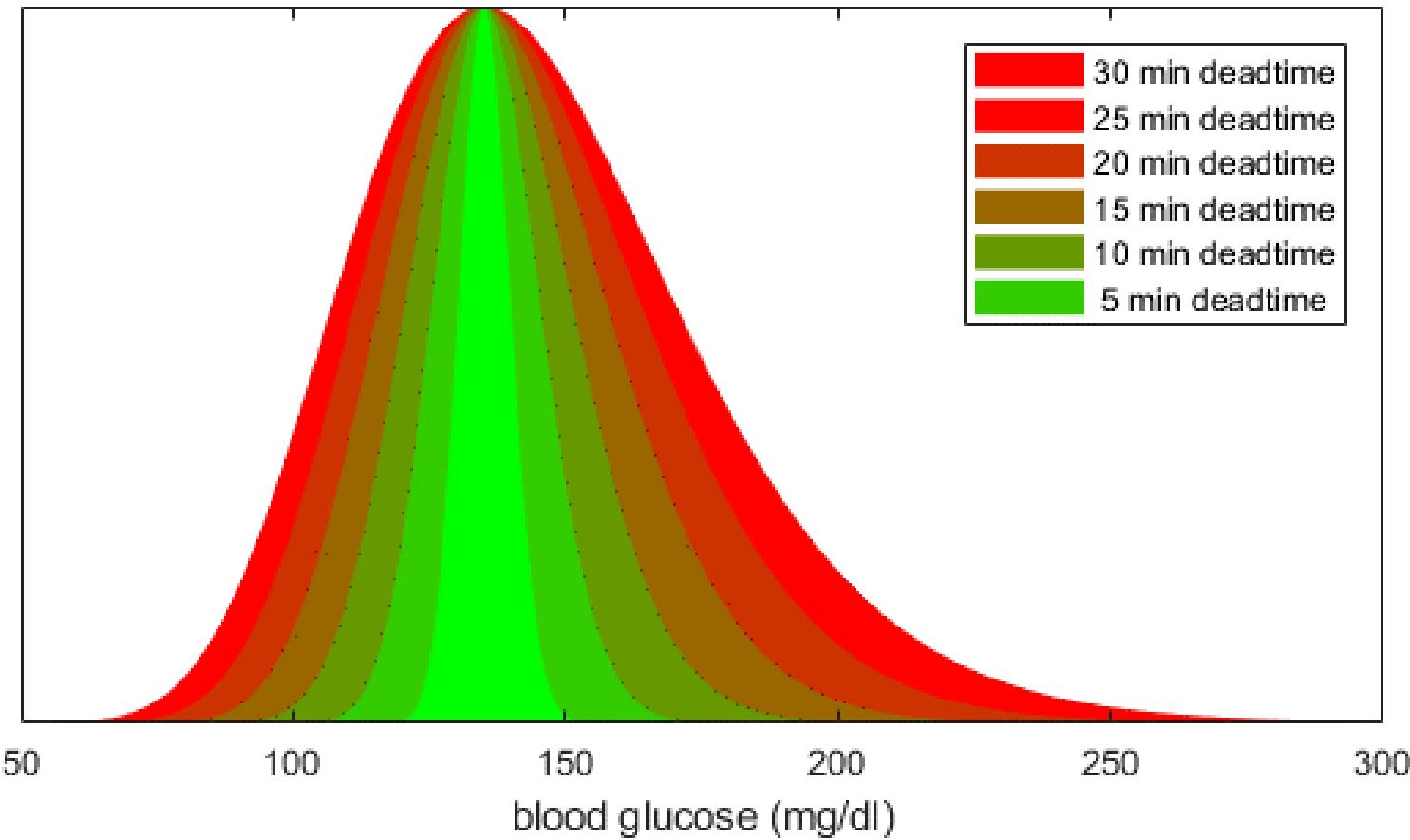
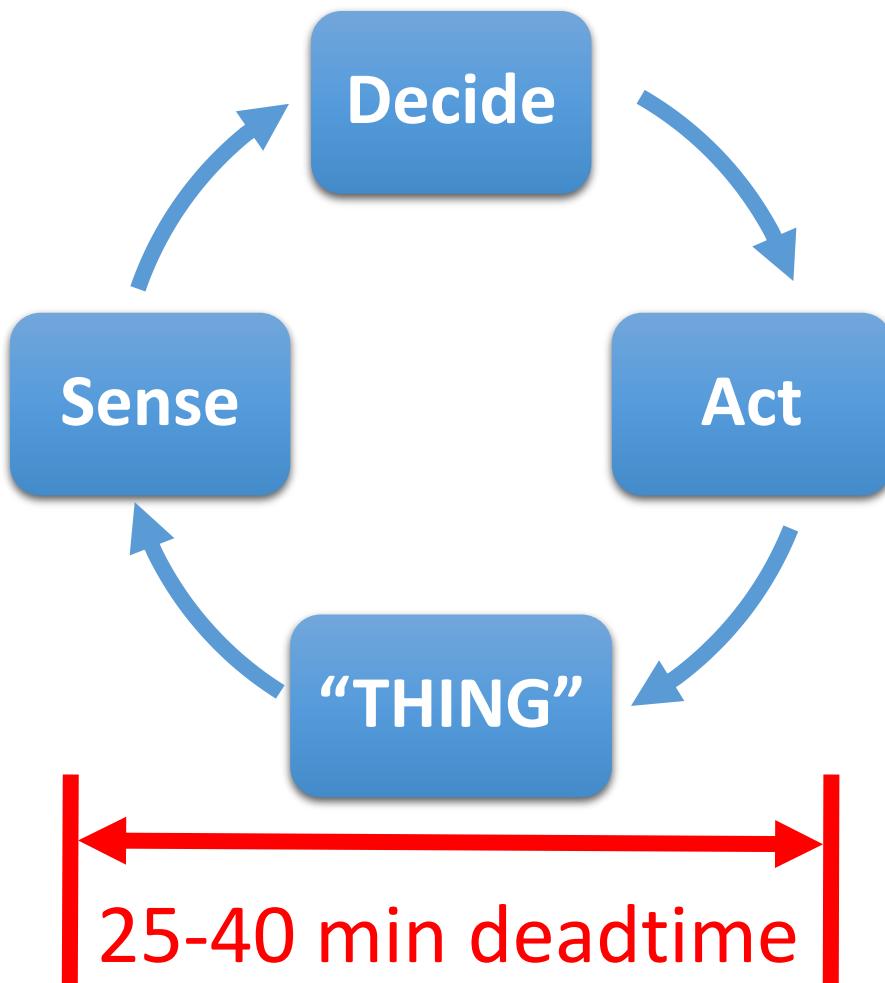
CAUTION - Investigational Device. Limited by Federal (or United States) law to investigational use.

Automated Insulin Delivery



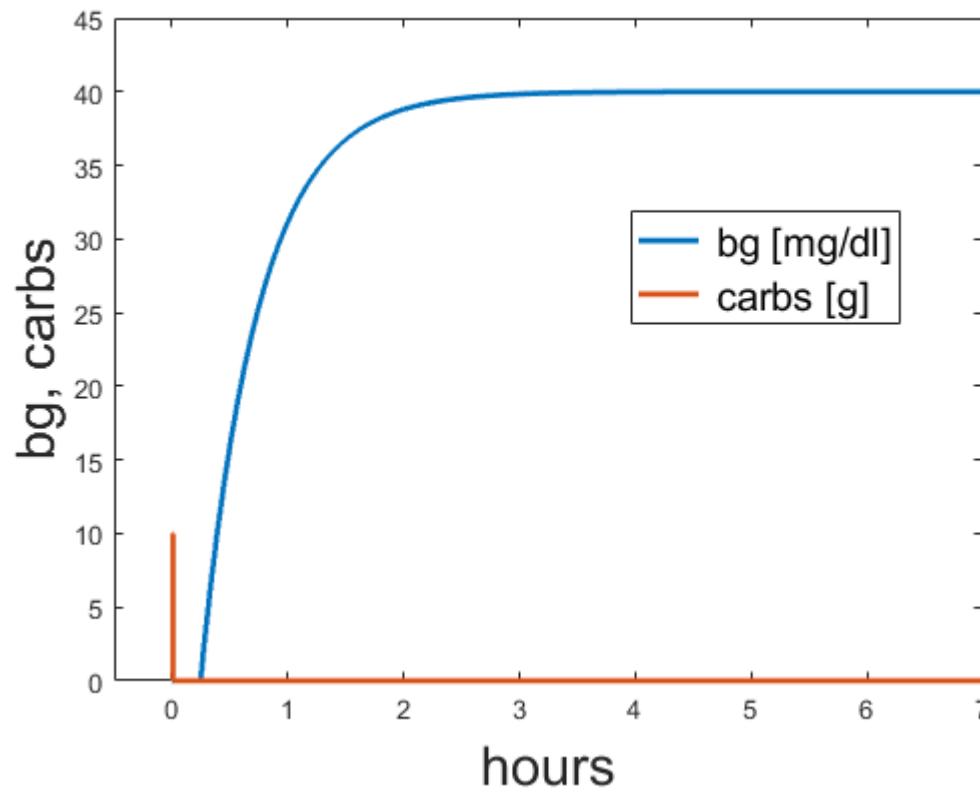
Challenges

Deadtime limits the amount of variability transfer

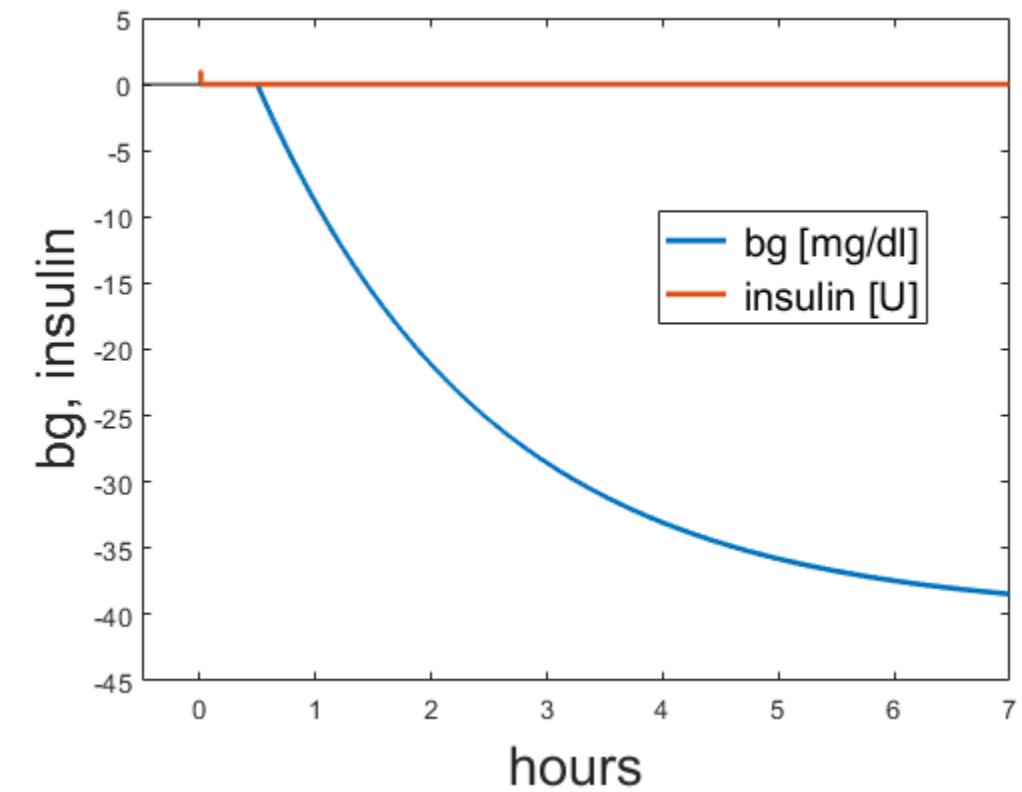


Dynamic Models / Transfer Functions

Carbohydrate Response

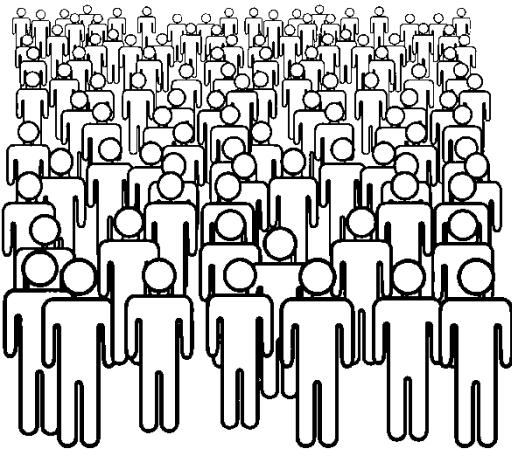


Insulin Response



Our system needs to work across a wide range of users and use conditions

change
across
population



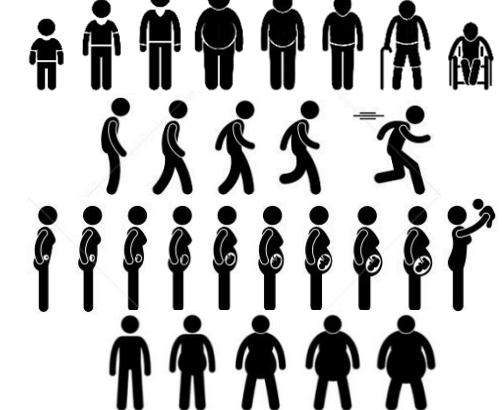
change
throughout
the day



change
with activities
and events

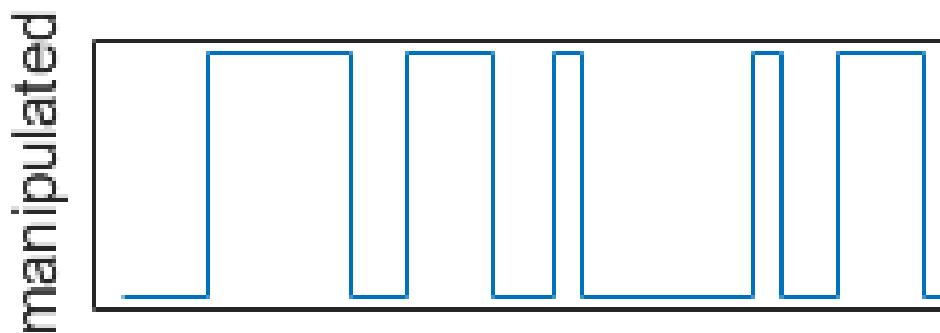
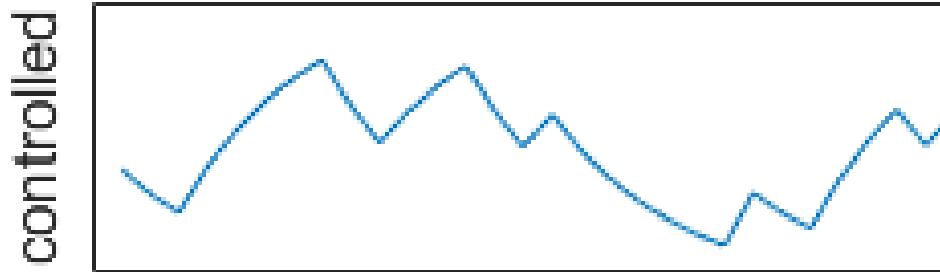


change
over
time

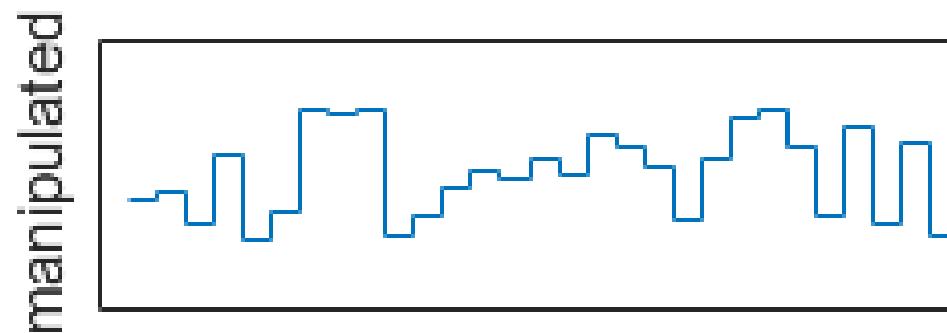
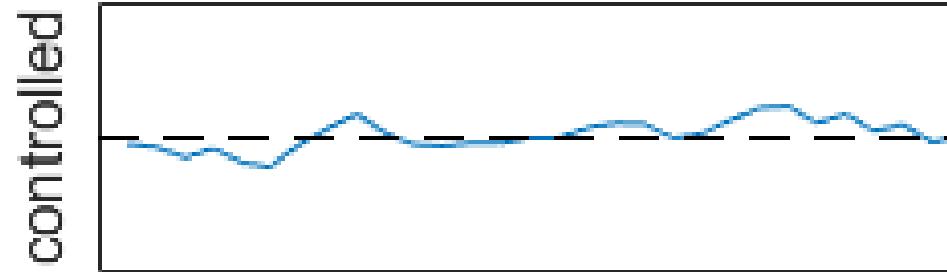


Experimentation is slow, difficult, and dangerous

Dynamic System
Experimentation



Dynamic System
Closed Loop Control



Experimentation is slow, difficult, and dangerous

non-Gaussian distributions
lack of persistent excitation
time consuming unmeasured inputs
unrealistic inconsistent recording
small datasets
poor repeatability
patient risk
coincident inputs
expensive
varying dynamics
sensor artifacts
missing data
inaccurate sensing
short sample lengths
nonlinearities
inaccurate sensing

Temporal constraints

- There should not be prolonged periods of low blood glucose caused by overdelivery of insulin, which can lead to coma and death
- There should not be prolonged periods of complete absence of insulin, which can lead to DKA (diabetic ketoacidosis), high blood glucose, and death

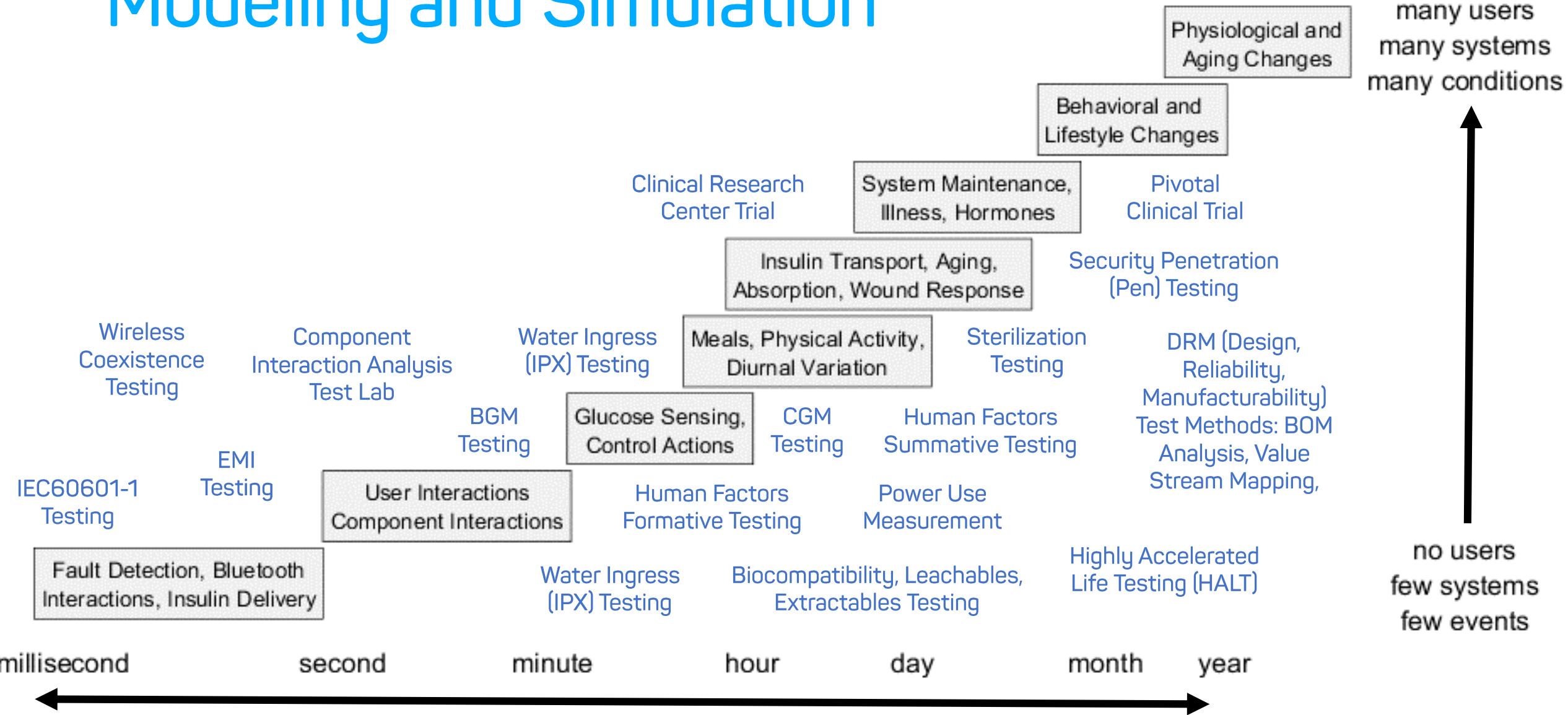
Modeling and Simulation
to the rescue

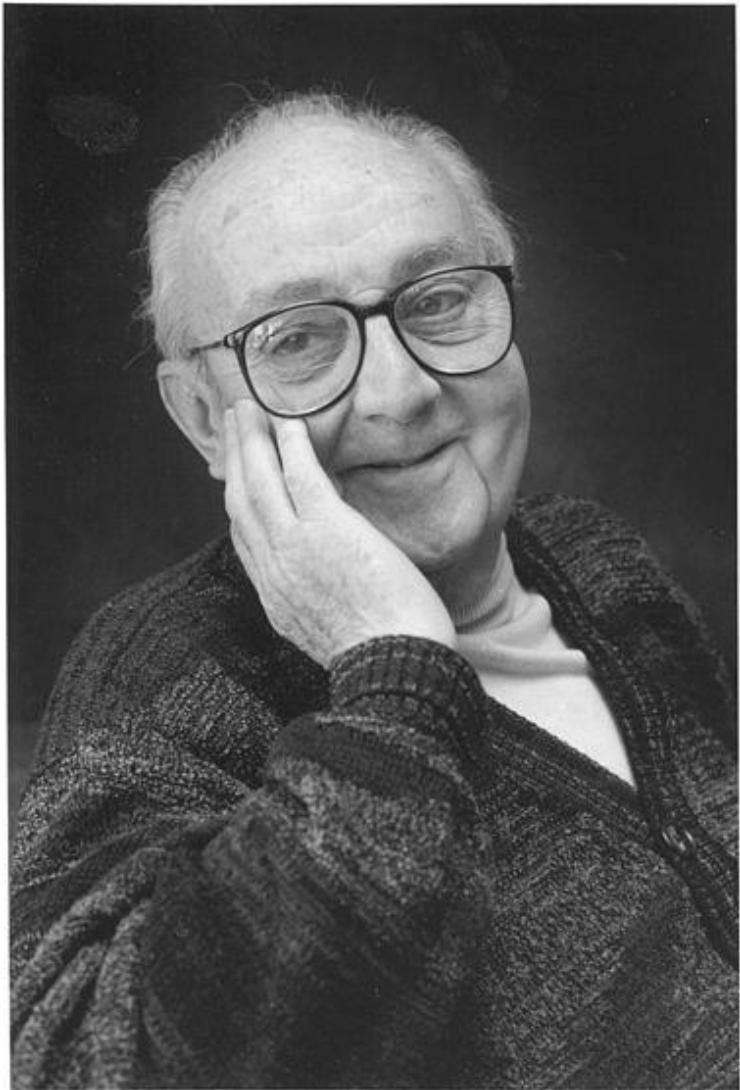
Models enable us to
efficiently characterize
what the system will do

Model (noun):

A simplified representation
used to explain the workings of
a real world system or event.

Modeling and Simulation





"All models are wrong,
but some are useful"

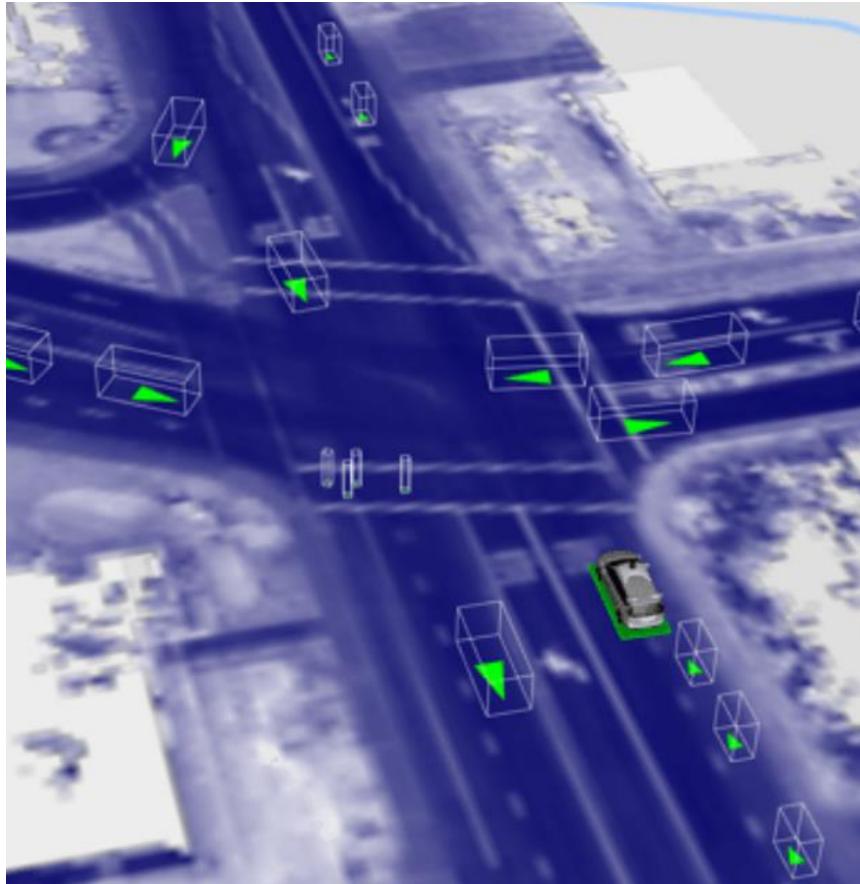
- George Box

Modeling gotchas

- Purpose
 - Explanation vs. Prediction
 - Open- vs. Closed-loop
- Implementation
 - Overfitting
 - Unnecessary Complexity
- Don't forget
 - Stoichasticity
 - Sensitivity analysis
 - Verification and validation

1. Law, Averill M., W. David Kelton, and W. David Kelton. *Simulation modeling and analysis*. Vol. 3. New York: McGraw-Hill, 2007.
2. Shmueli, Galit. "To explain or to predict?." *Statistical science*(2010): 289-310.
3. Saltelli, A., Tarantola, S., Campolongo, F., and Ratto, M. (2004). *Sensitivity Analysis in Practice - A Guide to Assessing Scientific Models*. Wiley.
4. MacGregor, John F., Thomas J. Harris, and J. D. Wright. "Duality between the control of processes subject to randomly occurring deterministic disturbances and ARIMA stochastic disturbances." *Technometrics* 26.4 (1984): 389-397.
5. Sterman, John D. "A skeptic's guide to computer models." *Managing a nation: The microcomputer software catalog* 2 (1991): 209-229.
6. Sargent, Robert G. "Verification and validation of simulation models." *Simulation Conference (WSC), Proceedings of the 2010 Winter*. IEEE, 2010.
7. Hjalmarsson, H. (2005). From experiment design to closed-loop control. *Automatica*, 41(3), 393-438.
8. Roy, C. J., & Oberkampf, W. L. (2011). A comprehensive framework for verification, validation, and uncertainty quantification in scientific computing. *Computer methods in applied mechanics and engineering*, 200(25), 2131-2144.
9. Pianosi, F., Beven, K., Freer, J., Hall, J. W., Rougier, J., Stephenson, D. B., & Wagener, T. (2016). Sensitivity analysis of environmental models: A systematic review with practical workflow. *Environmental Modelling & Software*, 79, 214-232.

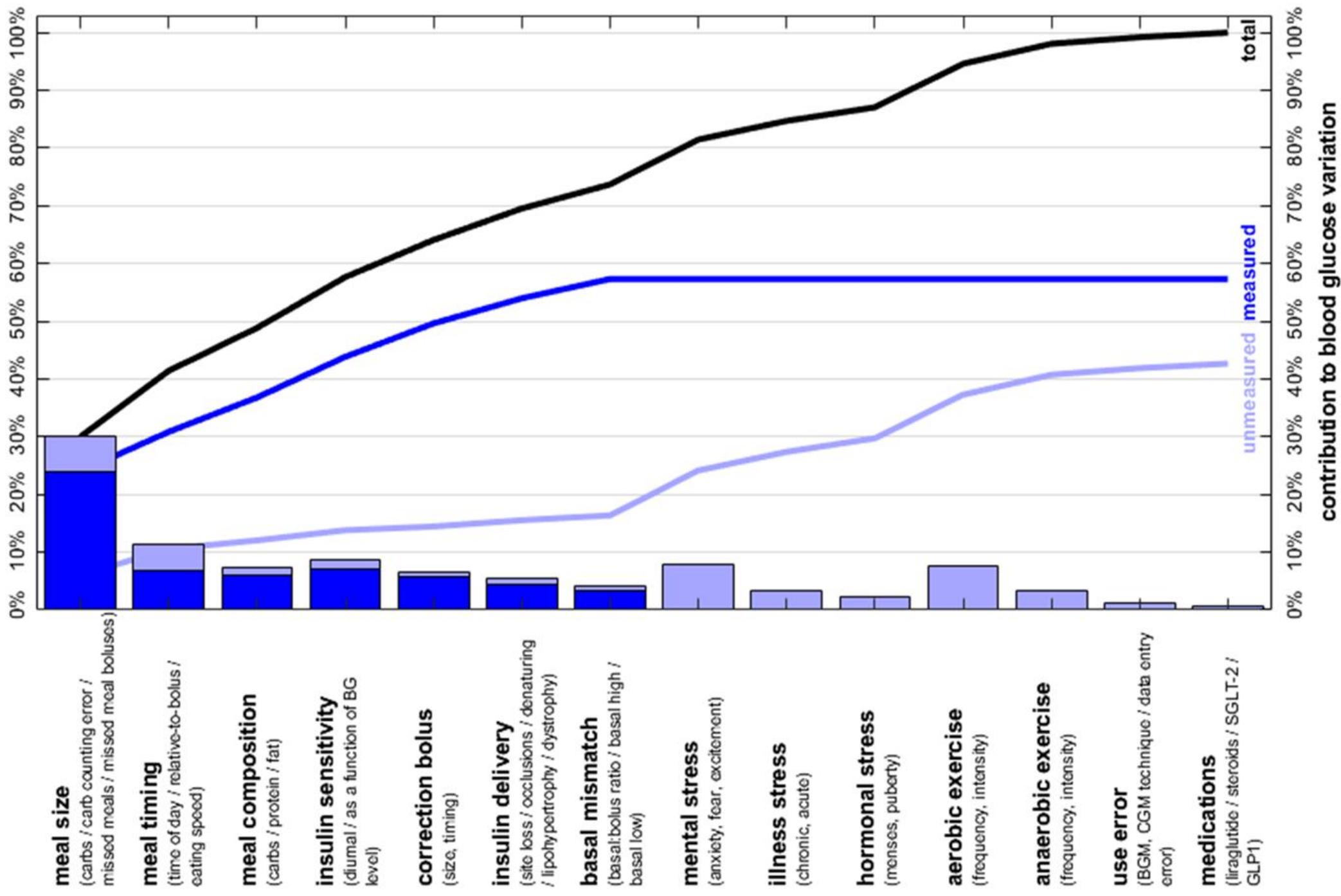
Modeling and Simulation



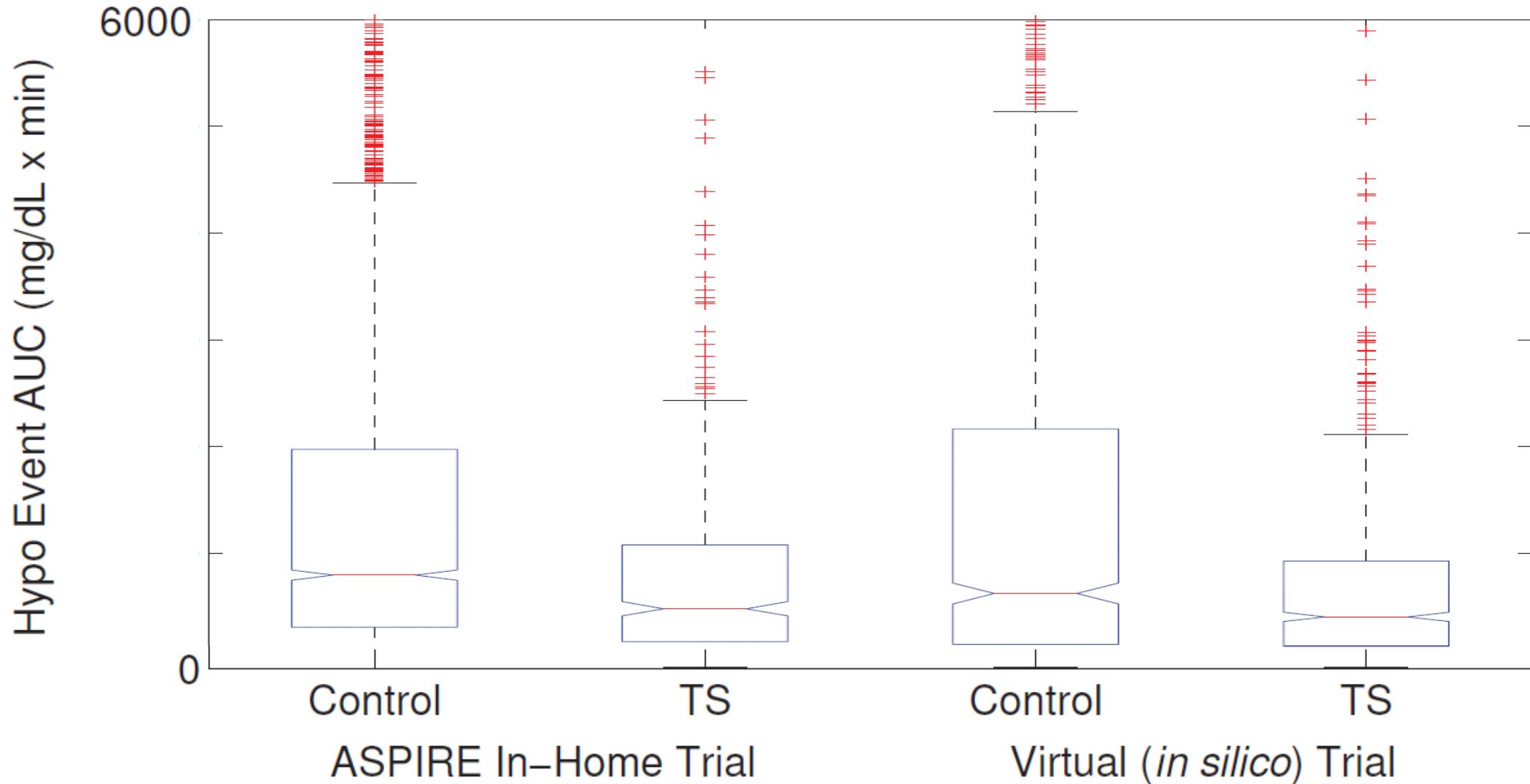
Alexis C. Madrigal, "Inside Waymo's Secret World for Training Self-Driving Cars", The Atlantic, Aug 23, 2017

- Variance reduction techniques
- Monte Carlo simulation
- Population sampling
- Complex and challenging scenarios
 - Simultaneous faults
 - Risky behaviors
 - Challenging responses

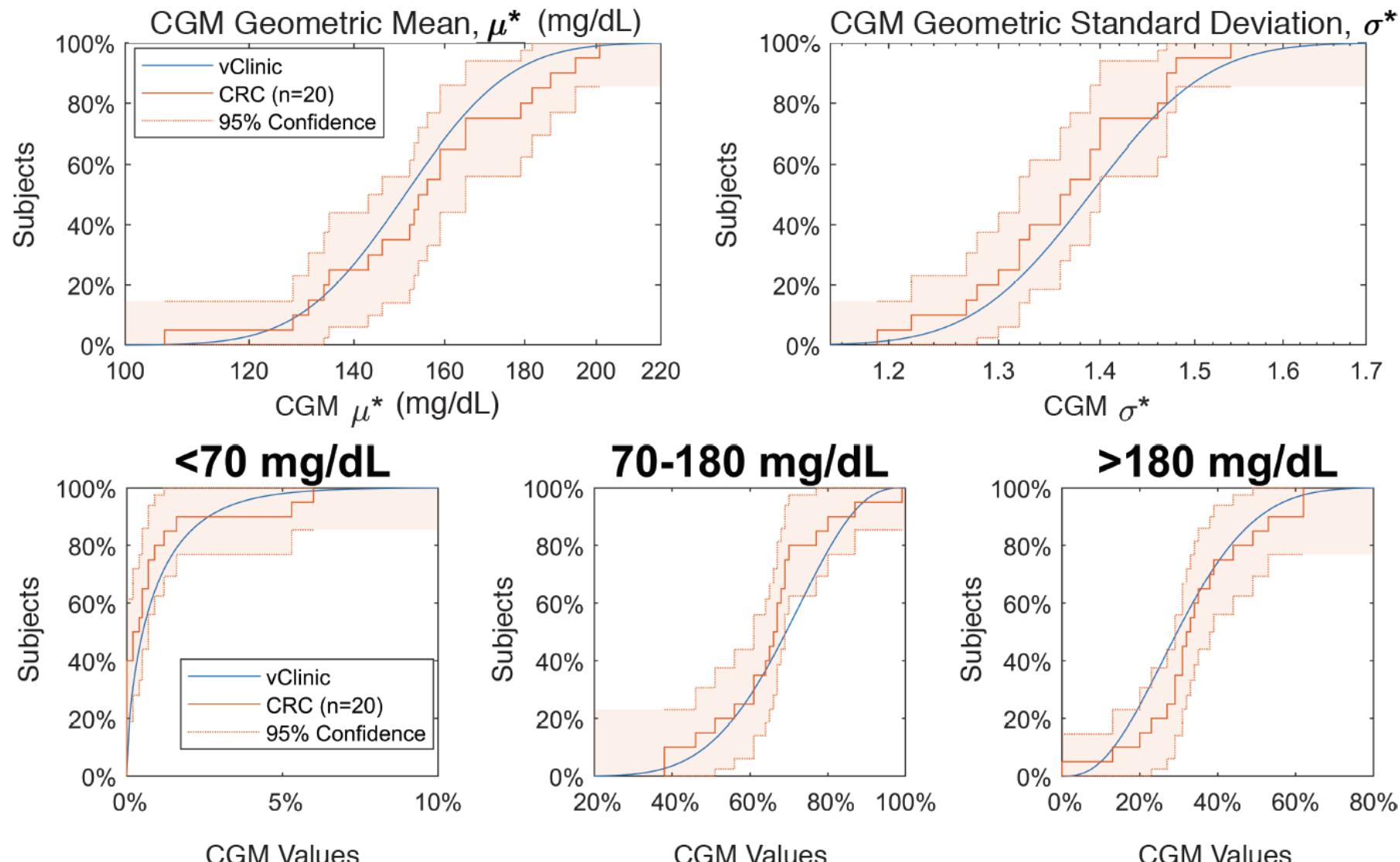
Michael DeKort, "Autonomous Levels 4 and 5 will never be reached without Simulation", June 20, 2017



Modeling and Simulation



Modeling and Simulation



Desborough, L, Naylor, R, Block, J, Buckingham, B, Pinsker, J, Wadwa, P, Forlenza, G, O'Brien, R, Lum, J, and B. Mazlish, "Leveraging Modeling and Simulation in the Development of the Bigfoot Biomedical Automated Insulin Delivery System", Poster, DTM 2017, Bethesda, MD.

Modeling and Simulation

With Modeling and Simulation:

- Rapidly evaluate multiple algorithm candidates and parameters
- Simulate performance of closed loop algorithms in a larger more varied population
- Inform design of clinical trial protocols, predict outcomes
- Predict performance over months or years of use

Modeling and Simulation

With Modeling and Simulation:

- Rapidly evaluate multiple algorithm candidates and parameters
- Simulate performance of closed loop algorithms in a larger more varied population
- Inform design of clinical trial protocols, predict outcomes
- Predict performance over months or years of use

Plus:

- Perform experiments in ways not possible or safe to do in in-vivo clinical trials
- No IRB or exclusion criteria are necessary
- No recruitment bias

Modeling and Simulation

With Modeling and Simulation:

- Rapidly evaluate multiple algorithm candidates and parameters
- Simulate performance of closed loop algorithms in a larger more varied population
- Inform design of clinical trial protocols, predict outcomes
- Predict performance over months or years of use

Plus:

- Perform experiments in ways not possible or safe to do in in-vivo clinical trials
- No IRB or exclusion criteria are necessary
- No recruitment bias
- 4,000,000 times faster and less expensive than real-time (~1 cent per simulated contact-day vs. ~\$1,500 per contact-hour)

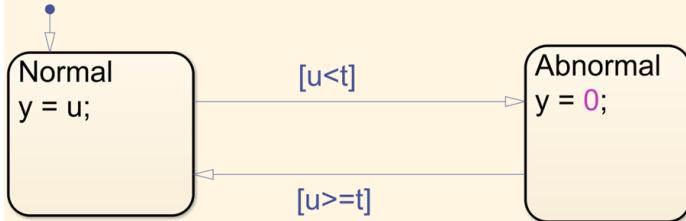
Model Based Design

- Model and simulate algorithms and entire systems
- Automatically generate C code
- Verify and validate the design

<https://www.mathworks.com/solutions/medical-devices.html>

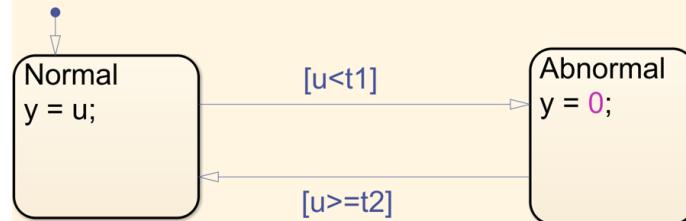
As the problem gets more complex, the code gets *really* complex

simple state machine



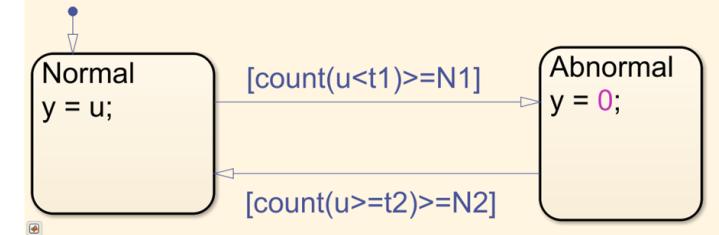
```
for i=1:length(inData)
    if(inData(i)>=t)
        outData(i) = inData(i);
    else
        outData(i) = 0;
    end
end
```

+ hysteresis



```
inNormalRegion = true;
for i=1:length(inData)
    if(inNormalRegion && (inData(i)<t1))
        inNormalRegion = false;
    elseif(~inNormalRegion && (inData(i)>=t2))
        inNormalRegion = true;
    end
    if(inNormalRegion)
        outData(i) = inData(i);
    else
        outData(i) = 0;
    end
end
```

+ hysteresis + debouncing



```
inNormalRegion = true; counter = 0;
for i=1:length(inData)
    if(inNormalRegion)
        if(inData(i)<t1)
            counter = counter+1;
        if(counter>=N1)
            inNormalRegion = false;
        end
    else; counter = 0; end
    else
        if(inData(i)>=t2)
            counter = counter+1;
            if(counter>=N2)
                inNormalRegion = true;
            end
        else; counter = 0; end
    end
    if(inNormalRegion)
        outData(i) = inData(i);
    else; outData(i) = 0; end
end
```

Model-Based Design



Honeywell

dexcom®



AIRBUS



LOCKHEED MARTIN



CATERPILLAR®

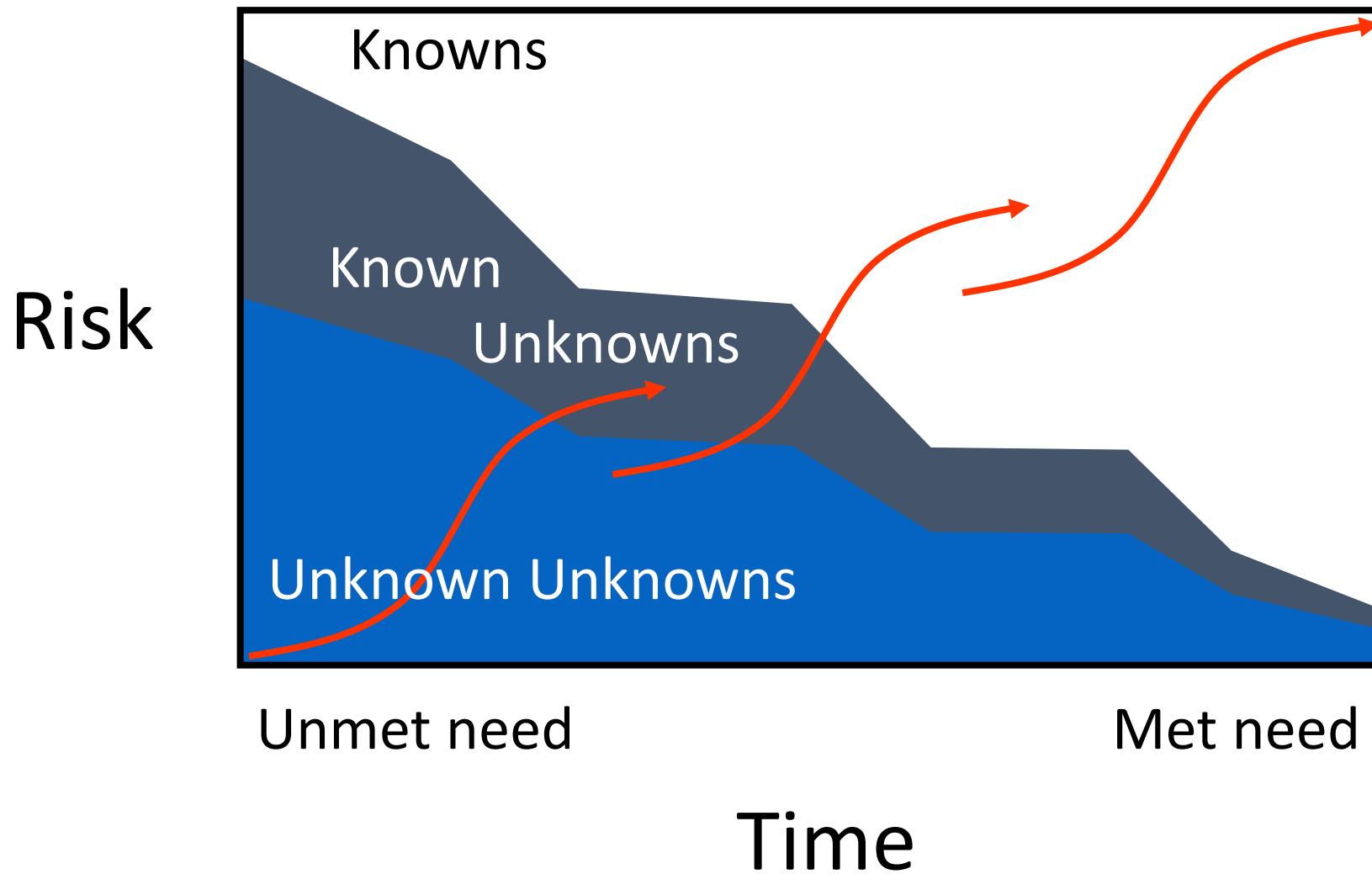


JOHN DEERE

TESLA

Complexity, variation,
emergence

Get value to emerge as quickly as possible



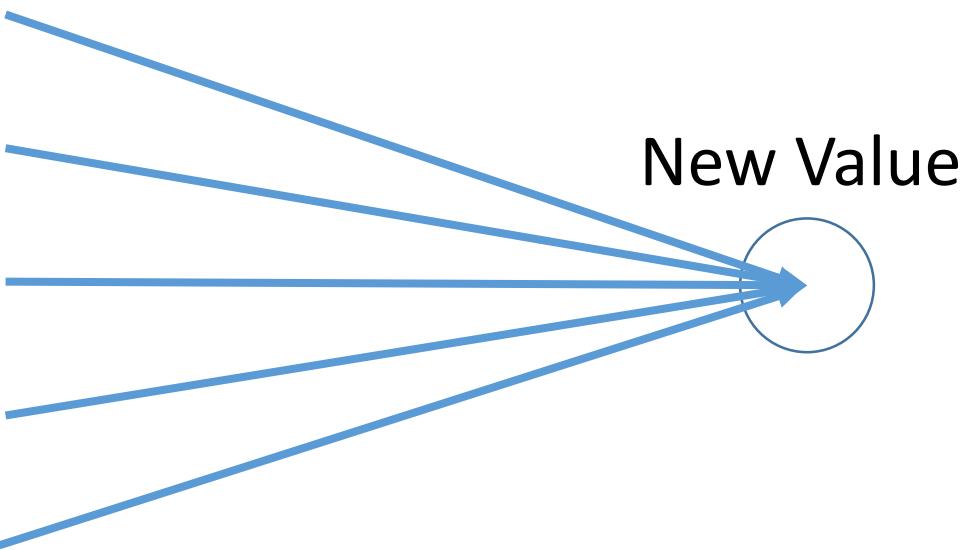
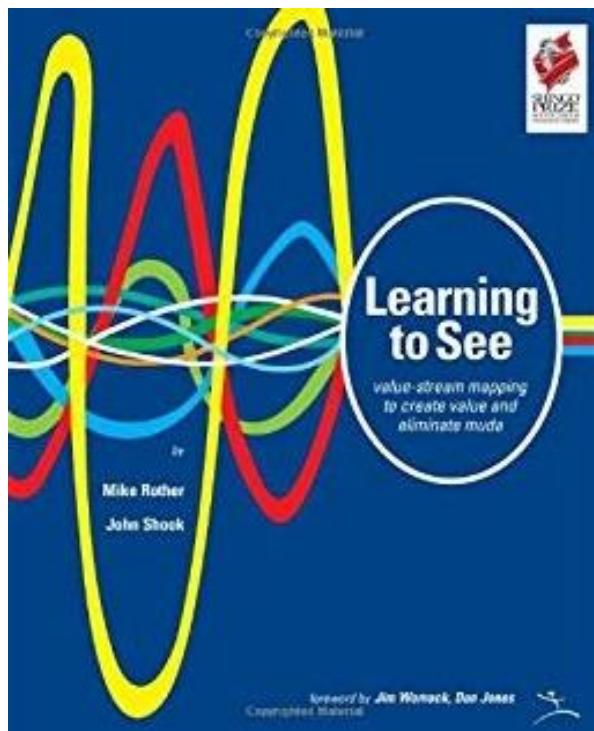
Variation is waste



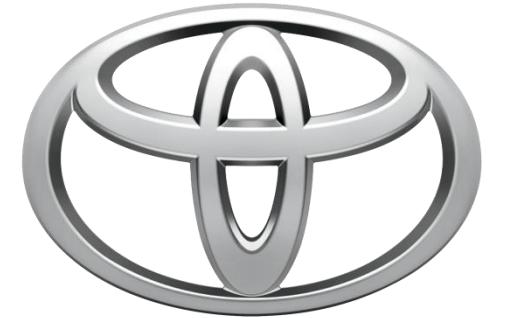
TOYOTA

8 TYPES OF WASTE

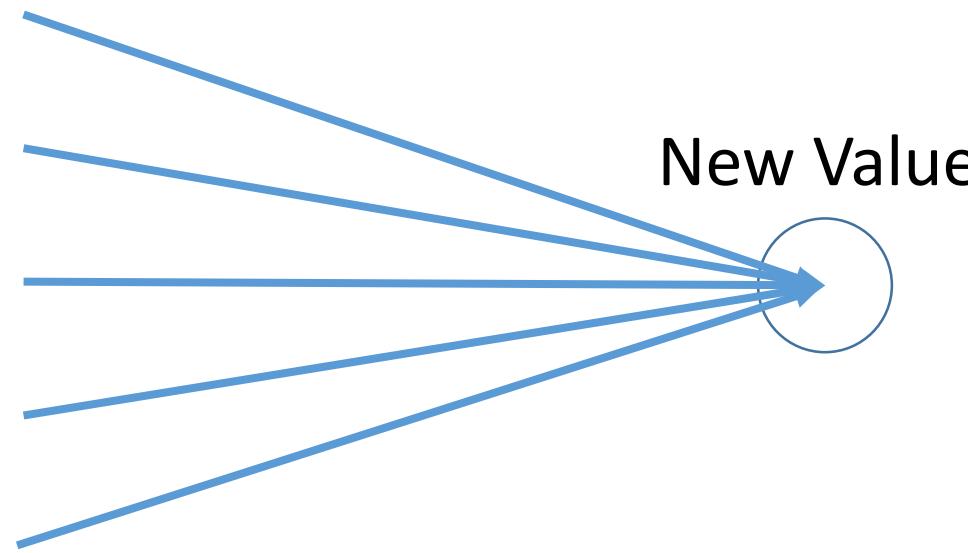
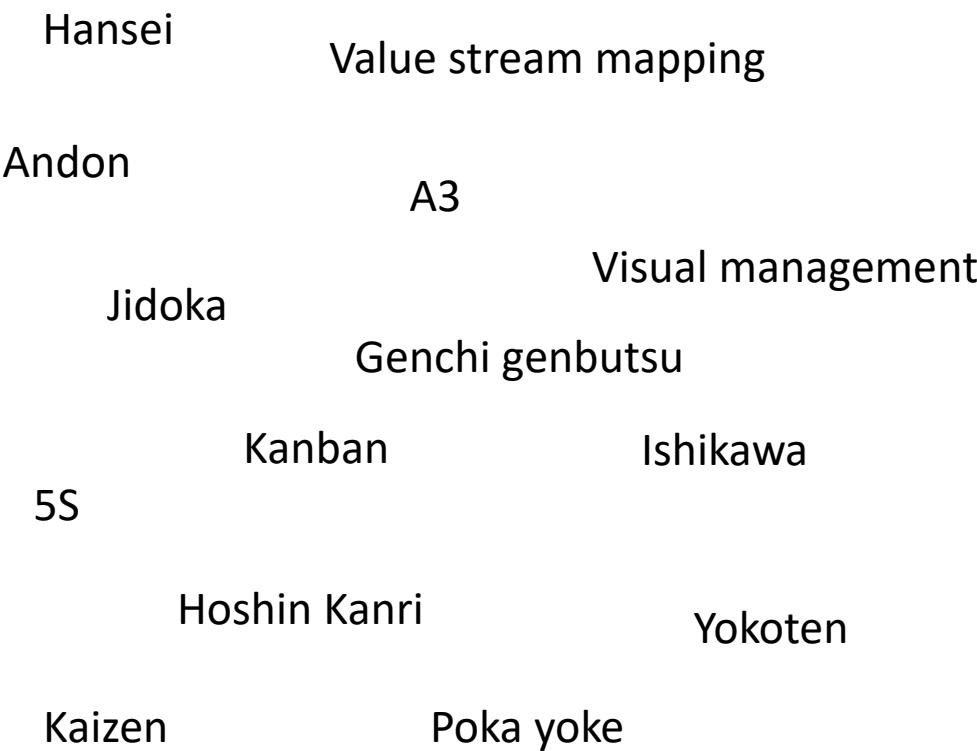
- D efects/Rework
- O ver-Production
- W aiting
- N ot Clear (Confusion)
- T ransporting
- I nventory
- M otion
- E xcess Processing



Variation is waste



TOYOTA



Variation is waste *during production*



TOYOTA

Hansei

Value stream mapping

Andon

A3

Jidoka

Genchi genbutsu

Kanban

Ishikawa

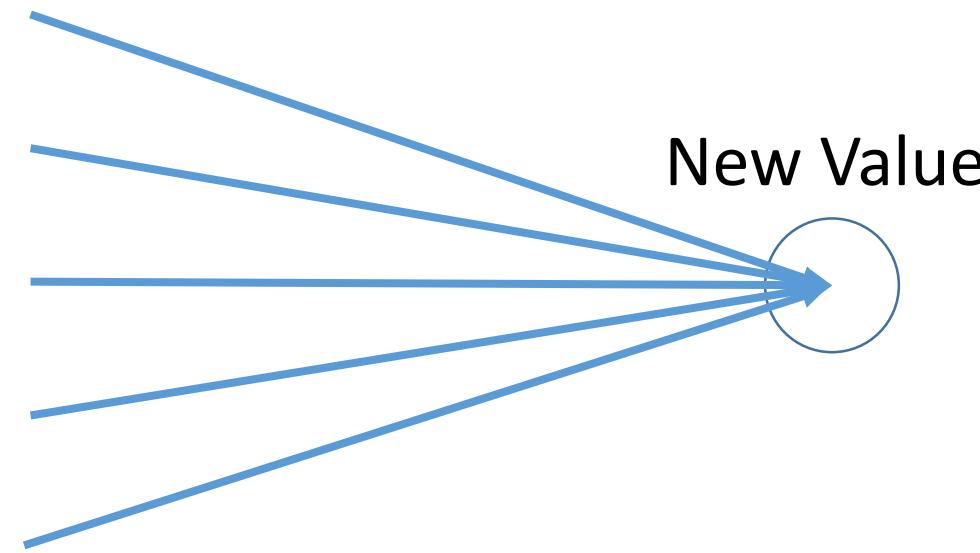
5S

Hoshin Kanri

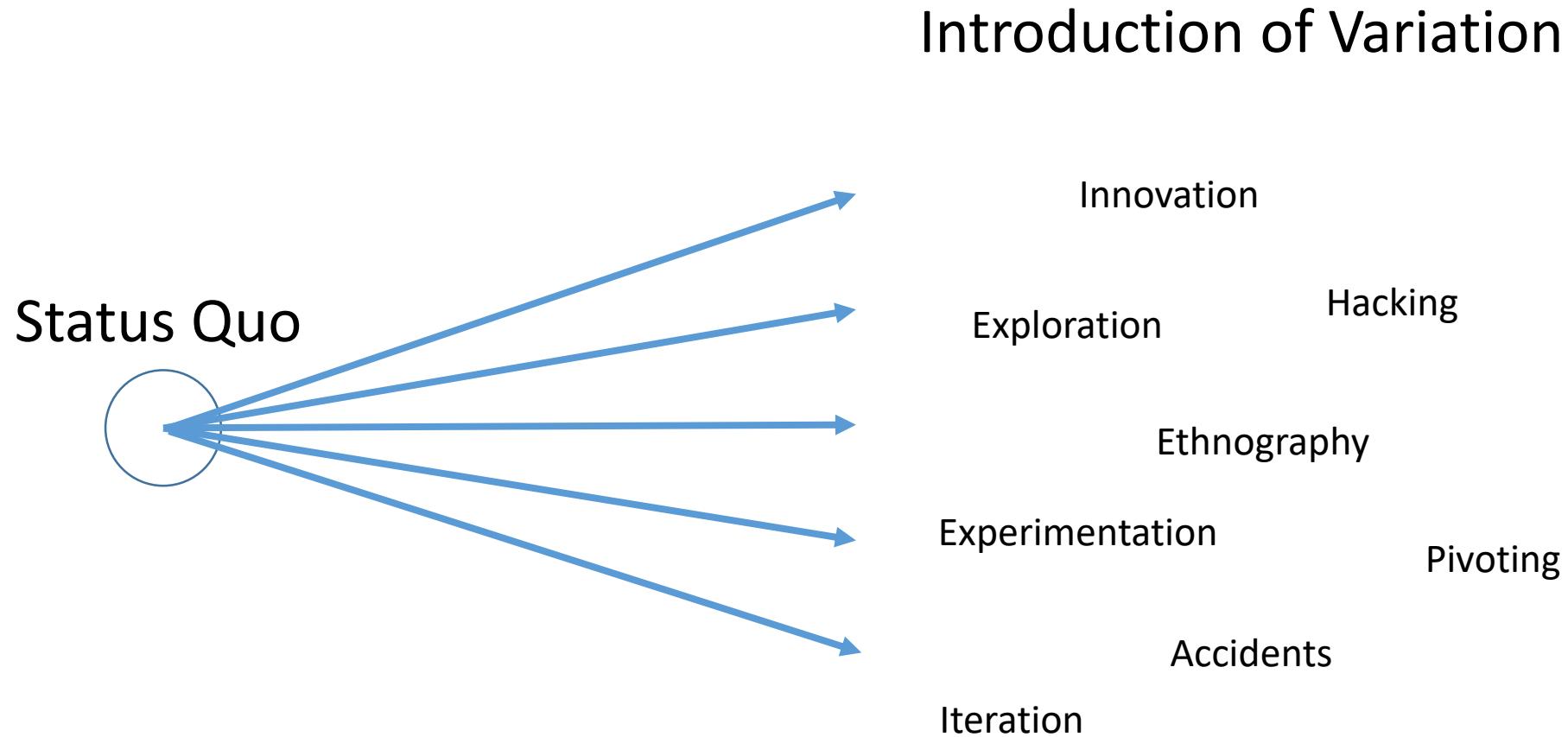
Yokoten

Kaizen

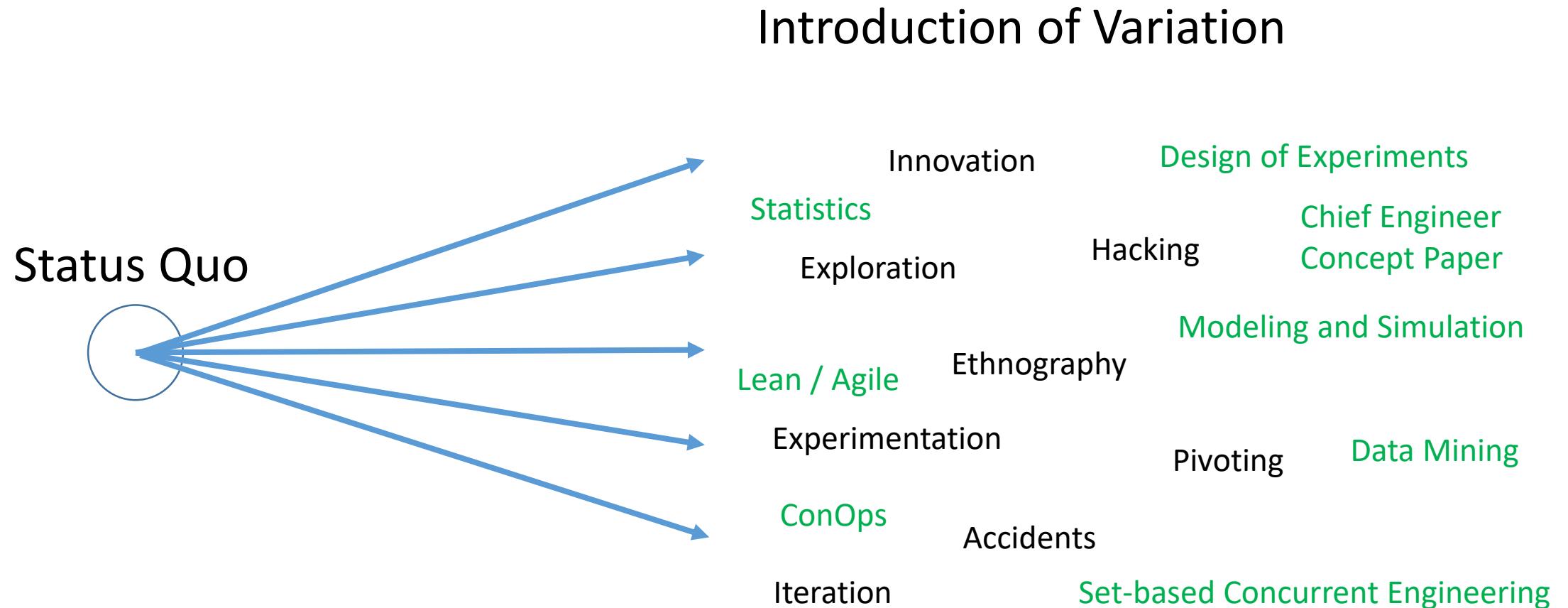
Poka yoke



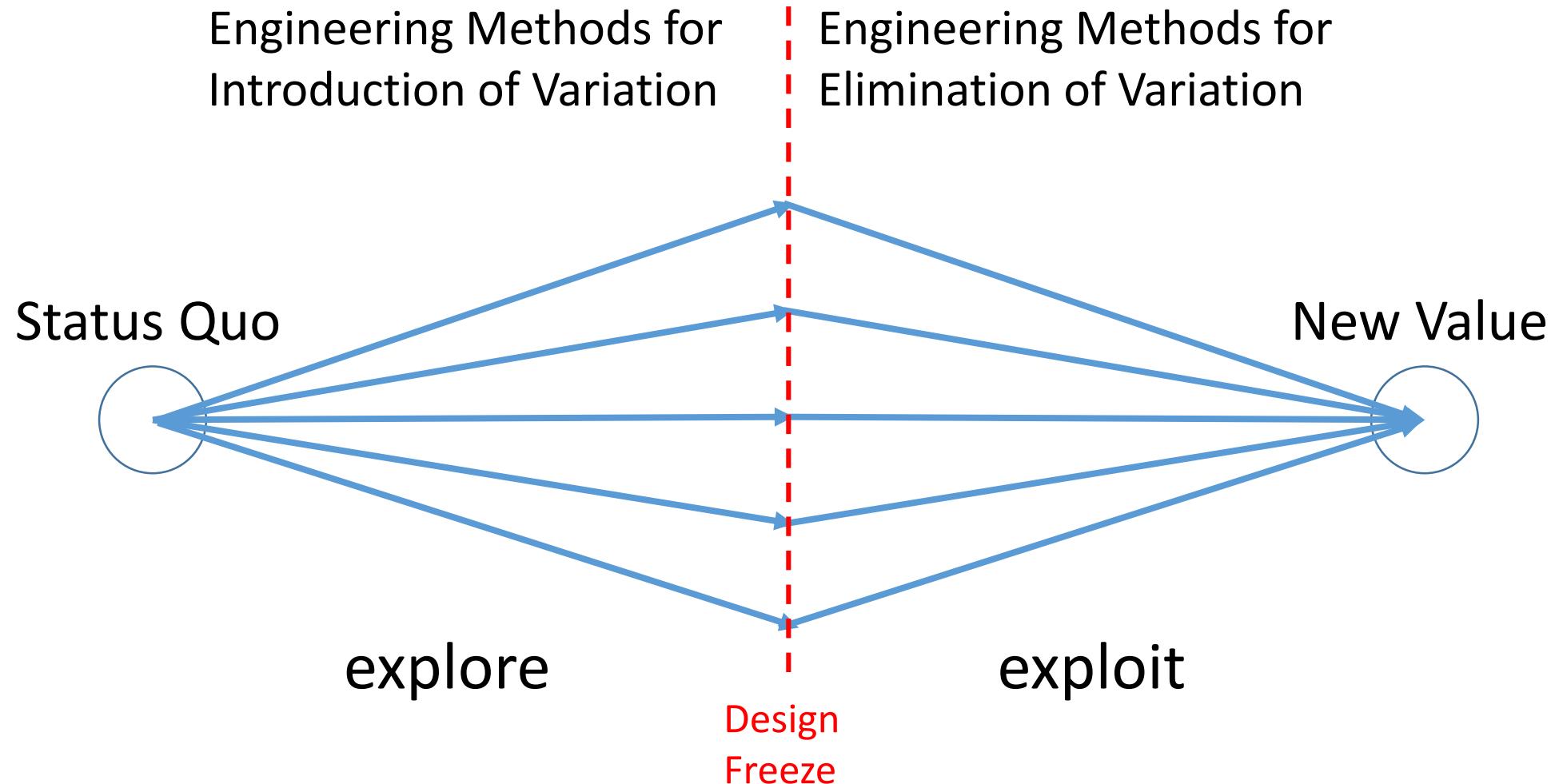
Creation of New Value Requires Introduction of Variation



Successful Creation of New Value Requires Engineered Introduction of Variation



The existential question: when to pivot from exploration to exploitation?



We build systems for their emergent properties

Bigfoot System's emergent properties:

- **Safety:** freedom from accidents (loss)
- **Security:** making the system impossible for non-designated people to use
- **Usability:** the ease with which a user can learn / operate the system
- **Reliability:** freedom from failure
- **Supportability:** the ease of making changes to the system after deployment

To achieve these properties:

- Model Based Design (MBD)
- Systems Theoretic Process Analysis (STPA)
- Lean / Agile Development
- Modeling and Simulation

Emergent properties will emerge

- You can jump right to an assumed solution and attempt to launch it in the marketplace through repeated surprises and thrashing
- Or you can do the trade studies / concept engineering upfront in a planned, cost-bounded manner
- Either way, you are going to discover the emergent properties / the unknown unknowns

Nonfunctional Requirements of Real-Time Systems

TEREZA G. KIRNER*

*Department of Computer Science
Federal University of São Carlos, SP Brazil*

ALAN M. DAVIS

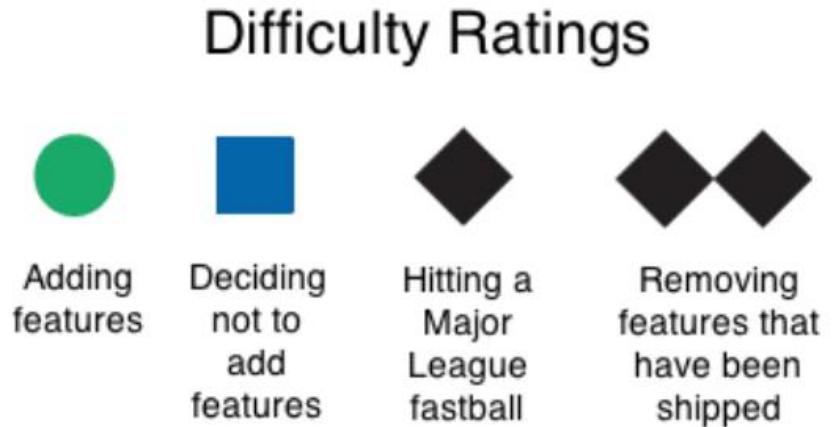
*El Pomar Chair of Software Engineering
Department of Computer Science
University of Colorado at Colorado Springs*

Abstract

A requirements specification typically contains both functional and nonfunctional requirements. Whereas functional requirements address the system's inputs, outputs, and their behavioral interrelationships, nonfunctional requirements define the general qualities of the intended product. The properties of six of the most important nonfunctional requirements for real-time systems are analyzed: timing, reliability, safety, security, usability, and maintainability. For each type of requirement, we define the term, contrast it to other nonfunctional requirements, define how to measure it, define techniques of how to assure its presence, and discuss how to specify the requirement in a requirements specification.

Complexity is all about variation

- Valuable / Non-valuable
- Antipatterns
- Tight coupling, low cohesion
- Technical debt
- Domain complexity / **accidental complexity**
- Slows things down, makes them more expensive

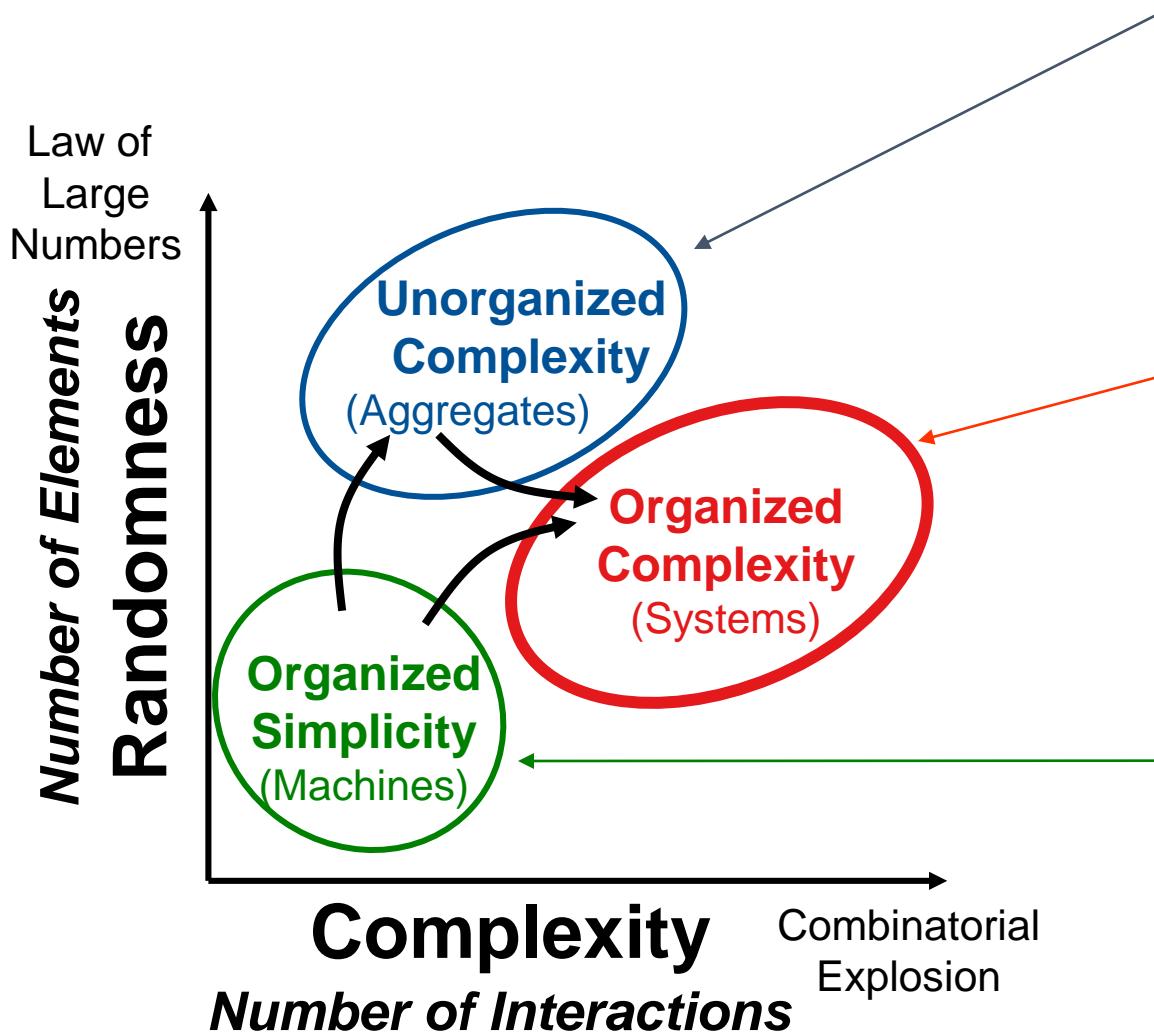


Non-value-added variation; avoiding overserving

"If you're not the simplest solution, you're the target of one"

- 
- Development cost
 - Development time
 - Marketing effort
 - Training costs
 - Support costs
 - Dependability (safety, reliability, usability)
 - Regulatory speed
 - Competitive position

Machines, Aggregates, Systems



Unorganized Complexity (Aggregates)

- Chemistry
- Law of large numbers
- Black box
- Sufficiently random
- Lack underlying structure therefore reductionism ineffective
- "Design by Statistics"

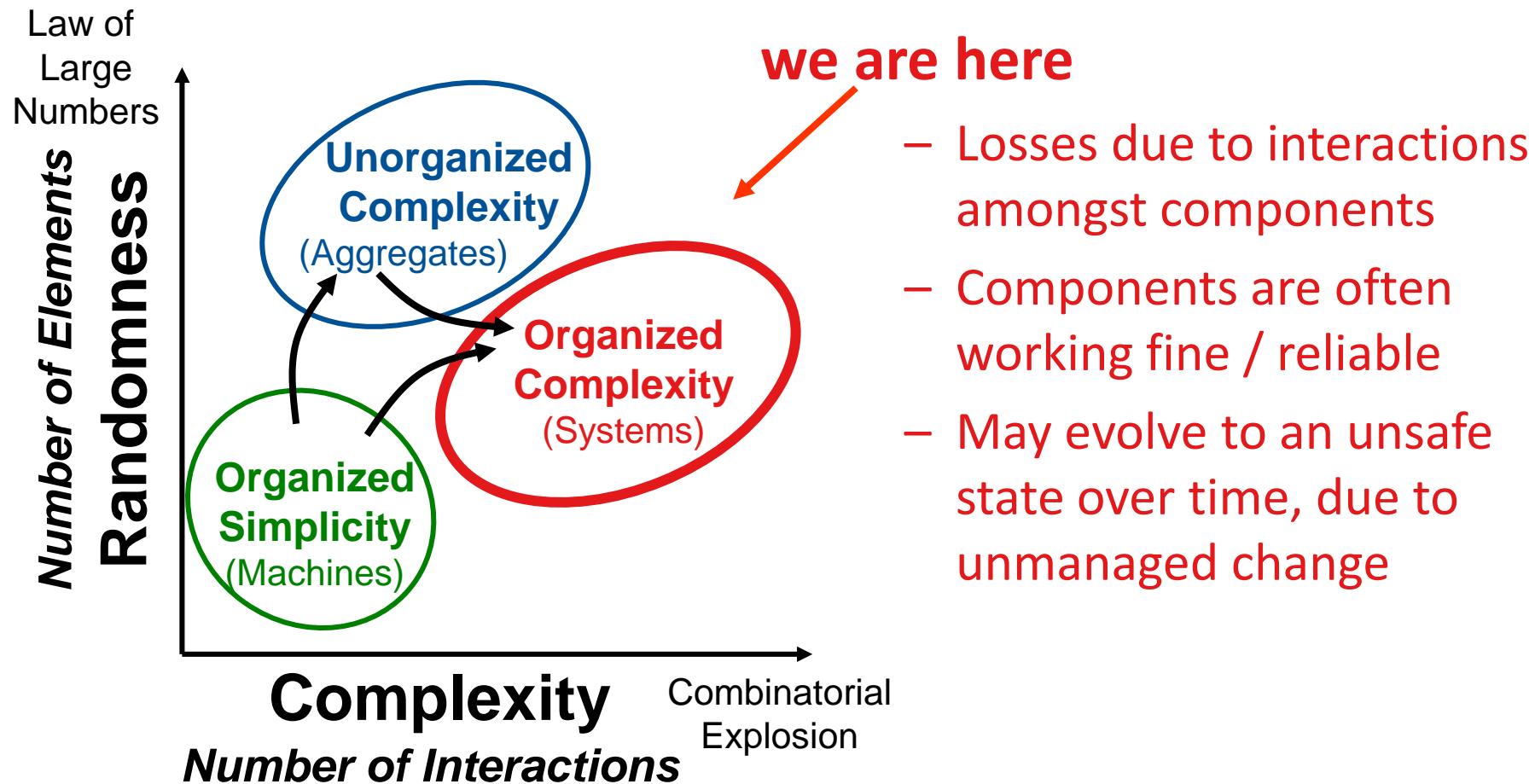
Organized Complexity (Systems)

- Neither chemistry nor physics
- Grey box
- Law of medium numbers
- Human behavior
- Software behavior
- Too complex for analysis while being too organized for statistics

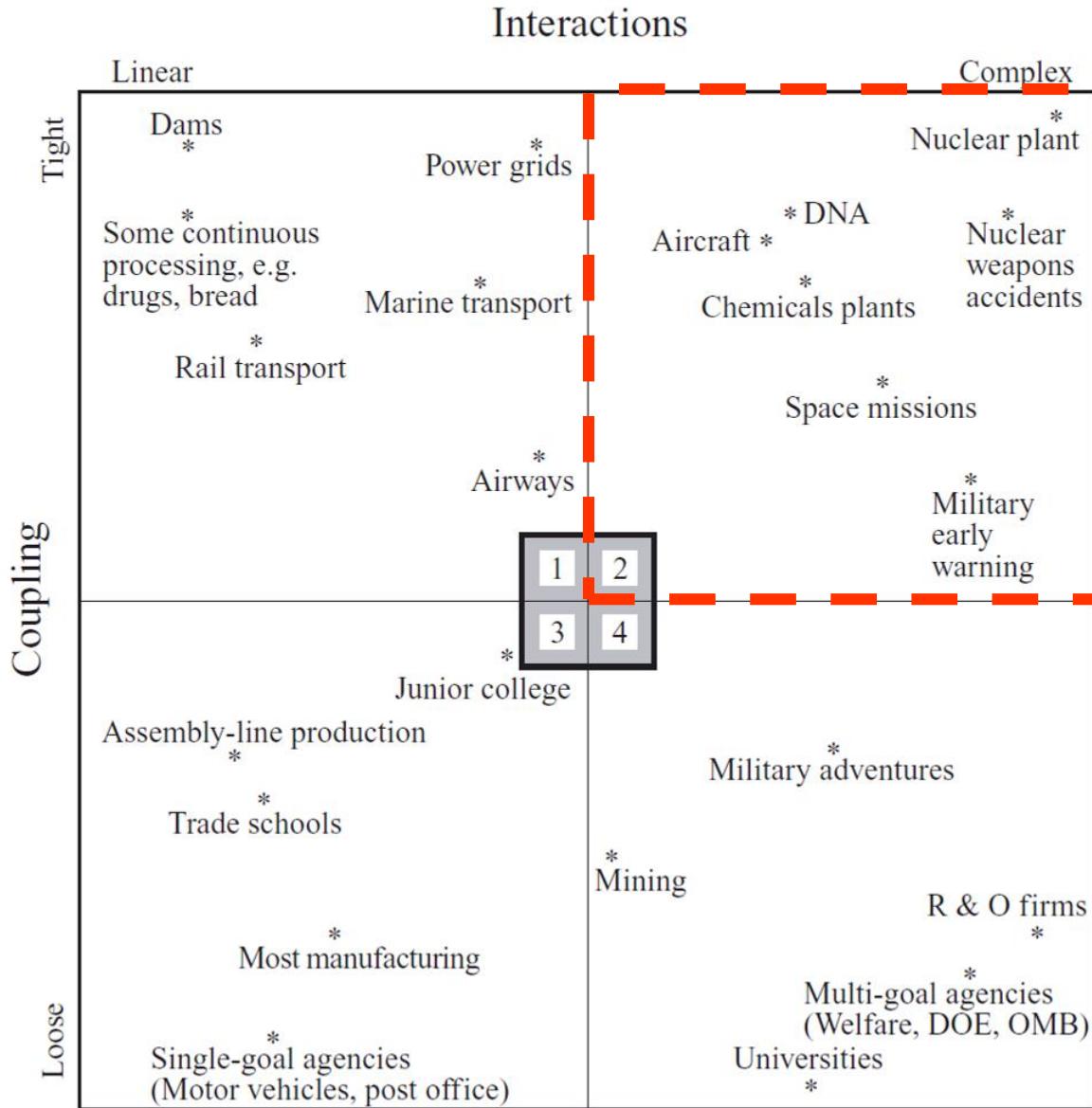
Organized Simplicity (Machines)

- Simple enough to be analyzed (chopped into small pieces)
- Physics
- Law of small numbers
- White box
- Not random
- Well described by equations
- Limited interactions
- "Design by Detail"

Machines, Aggregates, Systems



Hazards +
Humans +
Software +
Feedback =
Be Careful!



Charles Perrow, "Normal Accidents: Living with High-Risk Technologies" (1984)



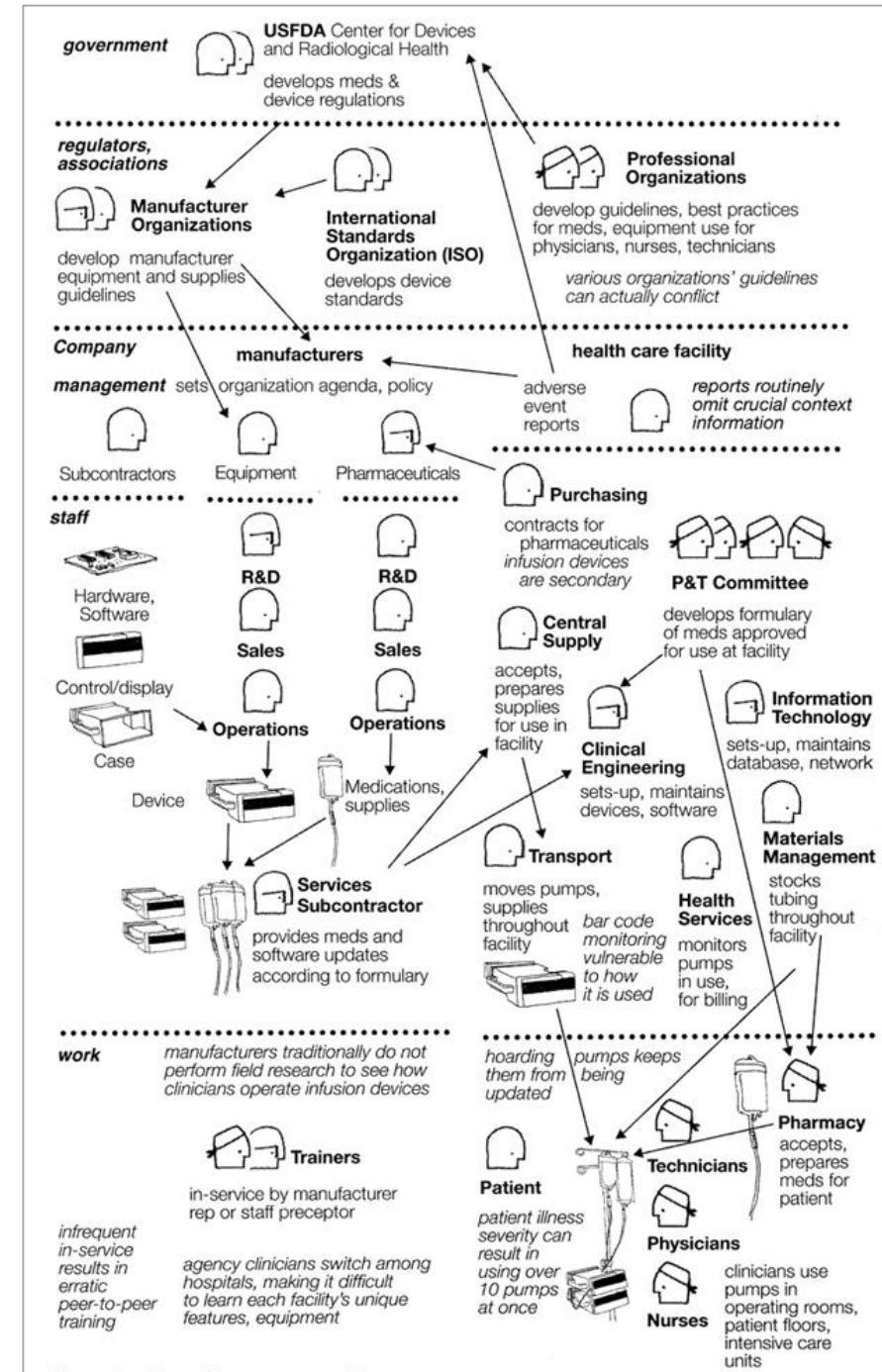
An infusion pump is a system

"An infusion "device," the most widely used information technology (IT) in health care, is actually an interdependent network of relationships. It's a socio-technical system that spans all who develop, supply, and use the result, from the level of the care provider or manufacturer organization, to associations and regulators, to government. This requires a different approach to safety: at the systems, not the device, level."

– Christopher Nemeth

Sources:

- Nemeth C, "The Safety of Medical Devices Perspective", <http://www.webmm.ahrq.gov/perspective.aspx?perspectivedId=104>
- Nemeth C, Cook R. The infusion device as a source of resilience. In Nemeth C, Hollnagel E, Dekker F, Dekker S, eds. Resilience Engineering Perspectives, 2. Farnham, UK: Ashgate Publishing; 2009. ISBN: 9780754675204. Preparation and Restoration; vol 2.



Complexity is the enemy

1. It appears that the outcome of current system engineering practice is complexity - especially development of large-scale systems
2. Interactive complexity: Property of interactiveness between parts of the system (planned or unplanned interactions)
3. Tightly coupled systems have more time-dependent processes: What happens in one part directly affects what happens in the other
4. If the systems being developed are complexly interactive and tightly coupled, by nature they are risky and prone to failure (Charles Perrow, System Accident Theory)
5. **"The main problem is complexity itself"**
6. This creates space for effective project management practices facilitated by knowledge management mechanisms & technologies
7. Increased project complexity implies that no one individual or team can at a given time comprehend the entire system that is being developed

Source: Role of knowledge management in project management of complex systems organizations, NASA JSC Conference, Arvind Gudi, March 2-3, 2006

“The future is already here, it just
hasn’t been evenly distributed yet”
– William Gibson

1. Don't Be Intimidated By New Industries
2. Mysteries and Puzzles
3. Connect, Connect, Connect
4. Keep You Feet On The Ground And Your Head In The Clouds
5. Read, Read, Read
6. Questions And Answers
7. Lifelong Learning
8. Quiet
9. Laws
10. Don't Spend Time On The Summits

Thank you

Notes

- Best way to contact me: Ldesborough@bigfootbiomedical.com
- More about designing safe cyberphysical systems
 - <https://aamiblog.org/2013/07/30/lane-desborough-the-value-of-simplicity-in-a-complex-world/>
 - http://psas.scripts.mit.edu/home/get_pdf.php?name=2-1-Desborough-Using-STPA-in-the-Development-of-an-Artificial-Pancreas.pdf
- More about Bigfoot:
 - <https://www.mathworks.com/videos/developing-an-artificial-pancreas-using-model-based-design-1481554386617.html> slides and video
 - <https://www.bigfootbiomedical.com/vision/>
 - <https://www.bigfootbiomedical.com/podcasts/>
 - <https://www.bigfootbiomedical.com/news/>

Ancestor Effect*

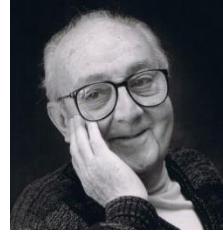
"Much like biological genealogy, academic 'ancestors' pass on certain traits and attitudes to their offspring. By tracing our pasts, we may understand our present a bit more thoroughly"

- Charles Danforth

*Fischer, Peter, Anne Sauer, Claudia Vogrincic, and Silke Weisweiler. "The ancestor effect: Thinking about our genetic origin enhances intellectual performance." *European Journal of Social Psychology* 41, no. 1 (2011): 11-16.



George Box



John MacGregor



Thomas Harris



me

Jim McLellan



Kim McAuley



Zahra Eghtesadi



References

- The Systems Bible - Gall
- Engineering a Safer World - Leveson
- Product Development Flow – Reinertsen
- Our Robots, Ourselves - Mindell
- A list of my books (200+), rated:
<https://www.goodreads.com/review/list/1114014>

A model is not reality. -
Rechtin's heuristics for system
architecting

Complex systems exhibit
unexpected behavior. - The
Systems Bible

Every once in a while you have to go back and see what the real world is telling you. [Harry Hillaker, 1993] - Rechtin's heuristics for system architecting

Overengineering: Spending resources making a project more robust and complex than is needed

Just because it worked in the past there's no guarantee that it will work now or in the future.

(Kenneth L. Cureton, 1991) -

Rechtin's heuristics for system architecting

Reality is more complex than it
seems. - The Systems Bible

The Kantian Hypothesis (Know-Nothing Theorem): Large complex systems are beyond human capacity to evaluate. - The Systems Bible

Magic numbers: Including
unexplained numbers in
algorithms

Choose the elements so that they are as independent as possible; that is, elements with low external complexity (low coupling) and high internal complexity (high cohesion). - Rechtin's heuristics for system architecting

Don't assume that the original statement of the problem is necessarily the best, or even the right, one. - Rechtin's heuristics for system architecting

New systems mean new
problems. - The Systems Bible

In order to understand anything,
you must not try to understand
everything. (Aristotle, 4th cent.
B.C.) - Rechtin's heuristics for
system architecting

Errors are most frequent during the requirements and design activities and are the more expensive the later they are removed. - Boehm' Law

Plan to scrap the first system:
You will anyway. - The Systems
Bible

If you can't explain it in five minutes, either you don't understand it or it doesn't work.
(Darcy McGinn, 1992 from David Jones) - Rechtin's heuristics for system architecting

Individual developer performance
varies considerably. - Sackman'
Law

The Fundamental Theorem: New
systems generate new problems.
- The Systems Bible

The total behavior of large
systems cannot be predicted. -
The Systems Bible

Premature optimization: Coding early-on for perceived efficiency, sacrificing good design, maintainability, and sometimes even real-world efficiency

Simplify, combine, and eliminate.
(Suzaki, 1987) - Rechtin's
heuristics for system architecting

Big ball of mud: A system with no
recognizable structure

Kaplan's Law of the Instrument -
Give a small boy a hammer and he
will find that everything he
encounters needs pounding.

"A complex system that works is
invariably found to have evolved
from a simple system that works"
– John Gaule

Everything is a system. - The
Systems Bible

A complex system designed from scratch never works and cannot be patched up to make it work.

You have to start over, beginning with a working simple system. -

The Systems Bible

"The future is already here. It just
hasn't been evenly distributed
yet" - William Gibson

A structure is stable if cohesion is strong and coupling low. - Constantine' Law

The first line of defense against complexity is simplicity of design.

- Rechtin's heuristics for system architecting

A system is no better than its sensory organs. - The Systems Bible

Unbounded limits on element behavior may be a trap in unexpected scenarios. [Bernard Kuchta, 1989] - Rechtin's heuristics for system architecting

Build reality checks into model-driven development. [Larry Dumas, 1989] - Rechtin's heuristics for system architecting

Simplify. Simplify. Simplify. -
Rechtin's heuristics for system
architecting

High quality, reliable systems are produced by high quality architecting, engineering, design, and manufacture, not by inspection, test, and rework. - Rechtin's heuristics for system architecting

An evolving system increases its complexity, unless work is done to reduce it. - Lehman' Law

If things are acting very strangely,
consider that you may be in a
feedback situation. - The
Systems Bible

Complicated systems produce
complicated responses to
problems. - The Systems Bible

Relationships among the elements are what give systems their added value. - Rechtin's heuristics for system architecting

"All other things being equal, the
simplest solution is the best." -
Occam's razor

If the politics don't fly, the hardware never will. (Brenda Forman, 1990) - Rechtin's heuristics for system architecting

Technical problems become
political problems. - Rechtin's
heuristics for system architecting

If you can't analyze it, don't build it. - Rechtin's heuristics for system architecting

Stockdale Paradox: “You must never confuse faith that you will prevail in the end – which you can never afford to lose – with the discipline to confront the most brutal facts of your current reality, whatever they might be.”

In introducing technological and social change, how you do it is often more important than what you do. - Rechtin's heuristics for system architecting

Lava flow: Retaining undesirable (redundant or low-quality) code because removing it is too expensive or has unpredictable consequences[5][6]

“Simplicity is an acquired taste.
Mankind, left free, instinctively
complicates life.” - Katherine F.
Gerould

Hierarchical structures reduce complexity. - Simon' Law

Connect-the-Dots Principle:
There must be a traceable
connection from business
strategy to each enterprise
architecture decision. - Dana
Bredemeyer

Accidental complexity:
Introducing unnecessary
complexity into a solution

The value of models depends on
the view taken, but none is best
for all purposes. - Davis' Law

Without data, discussions
produce more heat than light -
Edwards Deming

Performance, cost, and schedule cannot be specified independently. At least one of the three must depend on the others.

- Rechtin's heuristics for system architecting

A combination of different V&V methods outperforms any single method alone. - Hetzel-Myers' Law

Minimalist Architecture Principle:
Make only those decisions that
have to be made at this level of
scope to achieve the business
strategy and meet the
architecture objectives and vision.
- Dana Bredemeyer

Decisions With Teeth Principle:
Only include decisions in your
Enterprise Architecture that you,
and the governance organization,
are willing and able to enforce. -
Dana Bredemeyer

In architecting a new [software] program all the serious mistakes are made in the first day. [Spinrad, 1988] - Rechtin's heuristics for system architecting

Development effort is a (non-linear) function of product size. -
Boehm' Law

“Simplicity is the ultimate
sophistication” - Leonardo da
Vinci

Choose a configuration with minimal communications between the subsystems. (computer networks) - Rechtin's heuristics for system architecting

“Any intelligent fool can make things bigger, more complex, and more violent. It takes a touch of genius -- and a lot of courage -- to move in the opposite direction.”

- Albert Einstein

Sinclair's Law - If a man's
paycheck depends on his not
understanding something, you
can rely upon his not
understanding it

Requirement deficiencies are the prime source of project failures. - Glass' Law

“If you don't have time to do it right, when will you have time to do it over?” – John Wooden