

Java :: Real Life

Eugene Dzhurinsky

March 9, 2012

Thinking in Object-Oriented way

Benefits of encapsulation

- ▶ Keep code and data together.
- ▶ Single point of modification.
- ▶ One class - one responsibility.
- ▶ Easy maintenance.
- ▶ Unit tests.

Thinking in Object-Oriented way

Benefits of encapsulation

- ▶ Keep code and data together.
- ▶ Single point of modification.
- ▶ One class - one responsibility.
- ▶ Easy maintenance.
- ▶ Unit tests.

Thinking in Object-Oriented way

Benefits of encapsulation

- ▶ Keep code and data together.
- ▶ Single point of modification.
- ▶ One class - one responsibility.
- ▶ Easy maintenance.
- ▶ Unit tests.

Thinking in Object-Oriented way

Benefits of encapsulation

- ▶ Keep code and data together.
- ▶ Single point of modification.
- ▶ One class - one responsibility.
- ▶ Easy maintenance.
- ▶ Unit tests.

Thinking in Object-Oriented way

Benefits of encapsulation

- ▶ Keep code and data together.
- ▶ Single point of modification.
- ▶ One class - one responsibility.
- ▶ Easy maintenance.
- ▶ Unit tests.

Thinking in Object-Oriented way

Prefer composition over inheritance. Is-a versus has-a principle.

- ▶ Problems with having complex data hierarchy when modifying superclasses.
- ▶ Tightly coupling children class with ancestor one.
- ▶ Errors in hierarchy design makes it hard to refactor hierarchy.
- ▶ Keeping unnecessary data in children from ancestor.
- ▶ Breaking incapsulation with protected field access. Ability to break contract of ancestor class in child class.

Thinking in Object-Oriented way

Prefer composition over inheritance. Is-a versus has-a principle.

- ▶ Problems with having complex data hierarchy when modifying superclasses.
- ▶ Tightly coupling children class with ancestor one.
- ▶ Errors in hierarchy design makes it hard to refactor hierarchy.
- ▶ Keeping unnecessary data in children from ancestor.
- ▶ Breaking incapsulation with protected field access. Ability to break contract of ancestor class in child class.

Thinking in Object-Oriented way

Prefer composition over inheritance. Is-a versus has-a principle.

- ▶ Problems with having complex data hierarchy when modifying superclasses.
- ▶ Tightly coupling children class with ancestor one.
- ▶ Errors in hierarchy design makes it hard to refactor hierarchy.
- ▶ Keeping unnecessary data in children from ancestor.
- ▶ Breaking incapsulation with protected field access. Ability to break contract of ancestor class in child class.

Thinking in Object-Oriented way

Prefer composition over inheritance. Is-a versus has-a principle.

- ▶ Problems with having complex data hierarchy when modifying superclasses.
- ▶ Tightly coupling children class with ancestor one.
- ▶ Errors in hierarchy design makes it hard to refactor hierarchy.
- ▶ Keeping unnecessary data in children from ancestor.
- ▶ Breaking incapsulation with protected field access. Ability to break contract of ancestor class in child class.

Thinking in Object-Oriented way

Prefer composition over inheritance. Is-a versus has-a principle.

- ▶ Problems with having complex data hierarchy when modifying superclasses.
- ▶ Tightly coupling children class with ancestor one.
- ▶ Errors in hierarchy design makes it hard to refactor hierarchy.
- ▶ Keeping unnecessary data in children from ancestor.
- ▶ Breaking incapsulation with protected field access. Ability to break contract of ancestor class in child class.

Thinking in Object-Oriented way

Polymorphism

- ▶ Ad-hoc polymorphism, method overloading.
- ▶ Subtype polymorphism. Liskov substitution principle.
- ▶ Parametric polymorphism. Generics.

Thinking in Object-Oriented way

Polymorphism

- ▶ Ad-hoc polymorphism, method overloading.
- ▶ Subtype polymorphism. Liskov substitution principle.
- ▶ Parametric polymorphism. Generics.

Thinking in Object-Oriented way

Polymorphism

- ▶ Ad-hoc polymorphism, method overloading.
- ▶ Subtype polymorphism. Liskov substitution principle.
- ▶ Parametric polymorphism. Generics.

Thinking in Object-Oriented way

Abstract classes and interfaces

- ▶ Abstract class definition. Purpose. **Is-a** versus **Has-a**
- ▶ Interface definition. Contracts.
- ▶ No multiple inheritance allowed.

Thinking in Object-Oriented way

Abstract classes and interfaces

- ▶ Abstract class definition. Purpose. **Is-a** versus **Has-a**
- ▶ Interface definition. Contracts.
- ▶ No multiple inheritance allowed.

Thinking in Object-Oriented way

Abstract classes and interfaces

- ▶ Abstract class definition. Purpose. **Is-a** versus **Has-a**
- ▶ Interface definition. Contracts.
- ▶ No multiple inheritance allowed.

Thinking in Object-Oriented way

Design Patterns

- ▶ Program to interfaces - not implementations.
- ▶ Prefer composition over inheritance.
- ▶ Open-close principle.

Thinking in Object-Oriented way

Design Patterns

- ▶ Program to interfaces - not implementations.
- ▶ Prefer composition over inheritance.
- ▶ Open-close principle.

Thinking in Object-Oriented way

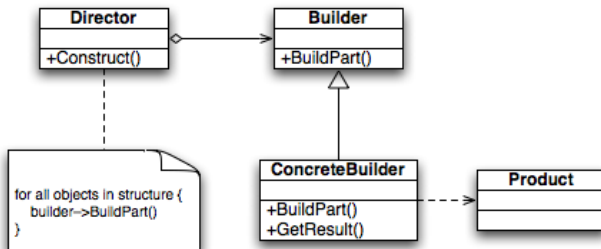
Design Patterns

- ▶ Program to interfaces - not implementations.
- ▶ Prefer composition over inheritance.
- ▶ Open-close principle.

Thinking in Object-Oriented way

Types of design patterns :: Creational patterns.

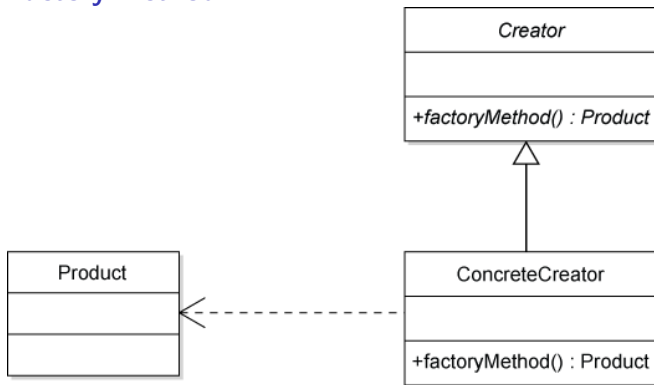
Builder



Thinking in Object-Oriented way

Types of design patterns :: Creational patterns.

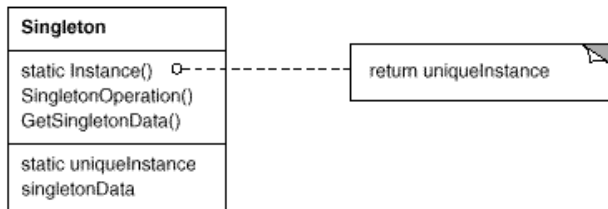
Factory method



Thinking in Object-Oriented way

Types of design patterns :: Creational patterns.

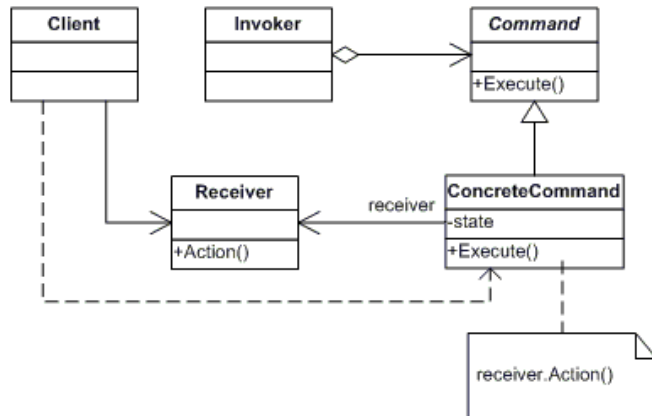
Singleton



Thinking in Object-Oriented way

Types of design patterns :: Behavioral patterns.

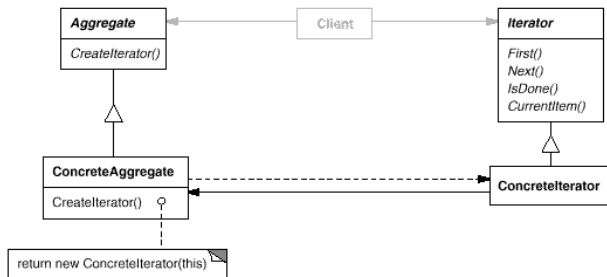
Command



Thinking in Object-Oriented way

Types of design patterns :: Behavioral patterns.

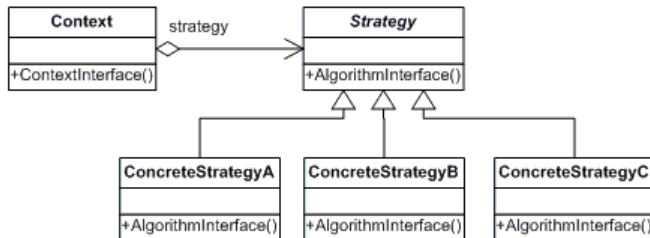
Iterator



Thinking in Object-Oriented way

Types of design patterns :: Behavioral patterns.

Strategy



Java and WEB applications.

HTTP Protocol.

HTTP protocol overview

- ▶ Request / response model
- ▶ Stateless
- ▶ Request headers
- ▶ Response headers
- ▶ Cookies
- ▶ Web sockets

Java and WEB applications.

HTTP Protocol.

HTTP protocol overview

- ▶ Request / response model
- ▶ Stateless
- ▶ Request headers
- ▶ Response headers
- ▶ Cookies
- ▶ Web sockets

Java and WEB applications.

HTTP Protocol.

HTTP protocol overview

- ▶ Request / response model
- ▶ Stateless
- ▶ Request headers
- ▶ Response headers
- ▶ Cookies
- ▶ Web sockets

Java and WEB applications.

HTTP Protocol.

HTTP protocol overview

- ▶ Request / response model
- ▶ Stateless
- ▶ Request headers
- ▶ Response headers
- ▶ Cookies
- ▶ Web sockets

Java and WEB applications.

HTTP Protocol.

HTTP protocol overview

- ▶ Request / response model
- ▶ Stateless
- ▶ Request headers
- ▶ Response headers
- ▶ Cookies
- ▶ Web sockets

Java and WEB applications.

HTTP Protocol.

HTTP protocol overview

- ▶ Request / response model
- ▶ Stateless
- ▶ Request headers
- ▶ Response headers
- ▶ Cookies
- ▶ Web sockets

Java and WEB applications.

HTML.

HTML overview

- ▶ HTML markup
- ▶ Hyperlinks
- ▶ Forms
- ▶ CSS
- ▶ JavaScript

Java and WEB applications.

HTML.

HTML overview

- ▶ HTML markup
- ▶ Hyperlinks
- ▶ Forms
- ▶ CSS
- ▶ JavaScript

Java and WEB applications.

HTML.

HTML overview

- ▶ HTML markup
- ▶ Hyperlinks
- ▶ Forms
- ▶ CSS
- ▶ JavaScript

Java and WEB applications.

HTML.

HTML overview

- ▶ HTML markup
- ▶ Hyperlinks
- ▶ Forms
- ▶ CSS
- ▶ JavaScript

Java and WEB applications.

HTML.

HTML overview

- ▶ HTML markup
- ▶ Hyperlinks
- ▶ Forms
- ▶ CSS
- ▶ JavaScript

Java and WEB applications.

Databases.

Data Definition Language

- ▶ Tables.
- ▶ Indexes. Unique indexes. Primary keys.
- ▶ Views.

Java and WEB applications.

Databases.

Data Definition Language

- ▶ Tables.
- ▶ Indexes. Unique indexes. Primary keys.
- ▶ Views.

Java and WEB applications.

Databases.

Data Definition Language

- ▶ Tables.
- ▶ Indexes. Unique indexes. Primary keys.
- ▶ Views.

Java and WEB applications.

JDBC.

Database connectivity

- ▶ JDBC overview.
- ▶ Database drivers.
- ▶ Connections.
- ▶ Statements and prepared statements.
- ▶ Result sets.

Java and WEB applications.

JDBC.

Database connectivity

- ▶ JDBC overview.
- ▶ Database drivers.
- ▶ Connections.
- ▶ Statements and prepared statements.
- ▶ Result sets.

Java and WEB applications.

JDBC.

Database connectivity

- ▶ JDBC overview.
- ▶ Database drivers.
- ▶ Connections.
- ▶ Statements and prepared statements.
- ▶ Result sets.

Java and WEB applications.

JDBC.

Database connectivity

- ▶ JDBC overview.
- ▶ Database drivers.
- ▶ Connections.
- ▶ Statements and prepared statements.
- ▶ Result sets.

Java and WEB applications.

JDBC.

Database connectivity

- ▶ JDBC overview.
- ▶ Database drivers.
- ▶ Connections.
- ▶ Statements and prepared statements.
- ▶ Result sets.

Java and WEB applications.

Servlets and Java Server Pages.

Java Servlets

- ▶ `javax.servlet.http.HttpServlet`
- ▶ `javax.servlet.http.HttpServletRequest` and `javax.servlet.http.HttpServletResponse`
- ▶ Sessions. Customer identification.
- ▶ `web.xml` definition.

Java and WEB applications.

Servlets and Java Server Pages.

Java Servlets

- ▶ `javax.servlet.http.HttpServlet`
- ▶ `javax.servlet.http.HttpServletRequest` and `javax.servlet.http.HttpServletResponse`
- ▶ Sessions. Customer identification.
- ▶ `web.xml` definition.

Java and WEB applications.

Servlets and Java Server Pages.

Java Servlets

- ▶ `javax.servlet.http.HttpServlet`
- ▶ `javax.servlet.http.HttpServletRequest` and `javax.servlet.http.HttpServletResponse`
- ▶ Sessions. Customer identification.
- ▶ `web.xml` definition.

Java and WEB applications.

Servlets and Java Server Pages.

Java Servlets

- ▶ `javax.servlet.http.HttpServlet`
- ▶ `javax.servlet.http.HttpServletRequest` and `javax.servlet.http.HttpServletResponse`
- ▶ Sessions. Customer identification.
- ▶ `web.xml` definition.

Java and WEB applications.

Servlets and Java Server Pages.

Java Server Pages

- ▶ JSP Model 1 and JSP Model 2. Scriptlets.
- ▶ Model/View/Controller.
- ▶ Entry point.
- ▶ Request forwarding and including.

Java and WEB applications.

Servlets and Java Server Pages.

Java Server Pages

- ▶ JSP Model 1 and JSP Model 2. Scriptlets.
- ▶ Model/View/Controller.
- ▶ Entry point.
- ▶ Request forwarding and including.

Java and WEB applications.

Servlets and Java Server Pages.

Java Server Pages

- ▶ JSP Model 1 and JSP Model 2. Scriptlets.
- ▶ Model/View/Controller.
- ▶ Entry point.
- ▶ Request forwarding and including.

Java and WEB applications.

Servlets and Java Server Pages.

Java Server Pages

- ▶ JSP Model 1 and JSP Model 2. Scriptlets.
- ▶ Model/View/Controller.
- ▶ Entry point.
- ▶ Request forwarding and including.

Java and WEB applications.

Servlet Containers.

Servlet containers

- ▶ Apache Tomcat
- ▶ Jetty

Java and WEB applications.

Servlet Containers.

Servlet containers

- ▶ Apache Tomcat
- ▶ Jetty

Software engineering

Real life development

- ▶ Metodologies (Waterfall, Agile, RUP, XP)
- ▶ Outsourcing. Bodyshops.
- ▶ Freelancing. Scriptlance, Elance, Odesk, Rentacoder.
- ▶ Shareware. Software directories. Digital river.

Software engineering

Real life development

- ▶ Metodologies (Waterfall, Agile, RUP, XP)
- ▶ Outsourcing. Bodyshops.
- ▶ Freelancing. Scriptlance, Elance, Odesk, Rentacoder.
- ▶ Shareware. Software directories. Digital river.

Software engineering

Real life development

- ▶ Metodologies (Waterfall, Agile, RUP, XP)
- ▶ Outsourcing. Bodyshops.
- ▶ Freelancing. Scriptlance, Elance, Odesk, Rentacoder.
- ▶ Shareware. Software directories. Digital river.

Software engineering

Real life development

- ▶ Metodologies (Waterfall, Agile, RUP, XP)
- ▶ Outsourcing. Bodyshops.
- ▶ Freelancing. Scriptlance, Elance, Odesk, Rentacoder.
- ▶ Shareware. Software directories. Digital river.