

Java in Real Life

Eugene Dzhurinsky

March 9, 2012

Thinking in Object-Oriented way

Benefits of encapsulation

- ▶ Keep code and data together.
- ▶ Single point of modification.
- ▶ One class - one responsibility.
- ▶ Easy maintenance.
- ▶ Unit tests.

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Prefer composition over inheritance. Is-a versus has-a principle.

- ▶ Problems with having complex data hierarchy when modifying superclasses.
- ▶ Tightly coupling children class with ancestor one.
- ▶ Hierarchy design bugs makes it hard to refactor.
- ▶ Keeping unnecessary data in children from ancestor.
- ▶ Breaking incapsulation with protected field access. Ability to break contract of ancestor class in child class.

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- ▶ Ad-hoc polymorphism, method overloading.
- ▶ Subtype polymorphism. Liskov substitution principle.
- ▶ Parametric polymorphism. Generics.

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Abstract classes and interfaces

- ▶ Abstract class definition. Purpose. **Is-a** versus **Has-a**
- ▶ Interface definition. Contracts.
- ▶ Multiple inheritance - safe way. Diamond problem.

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Design Patterns

- ▶ Program to interfaces - not implementations.
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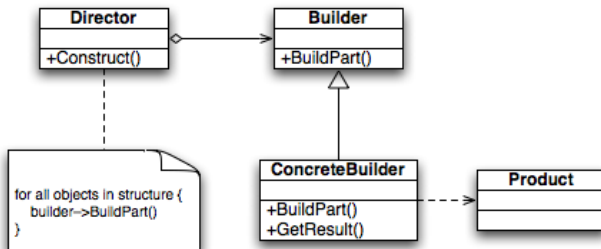
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Types of design patterns :: Creational patterns.

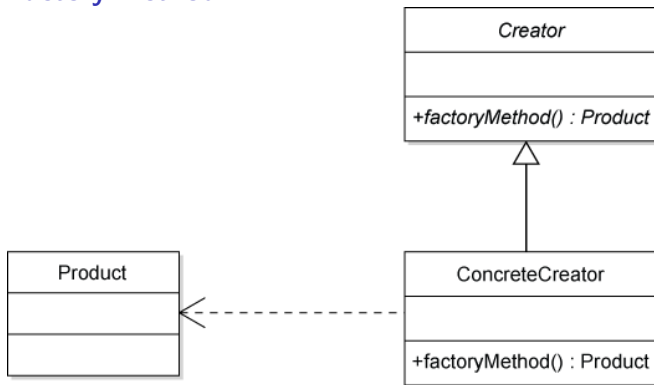
Builder



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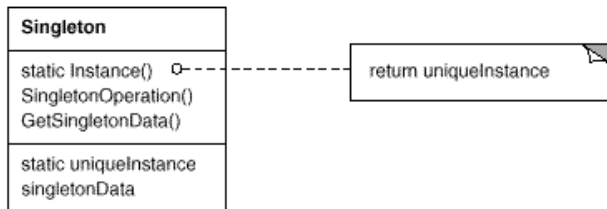
Factory method



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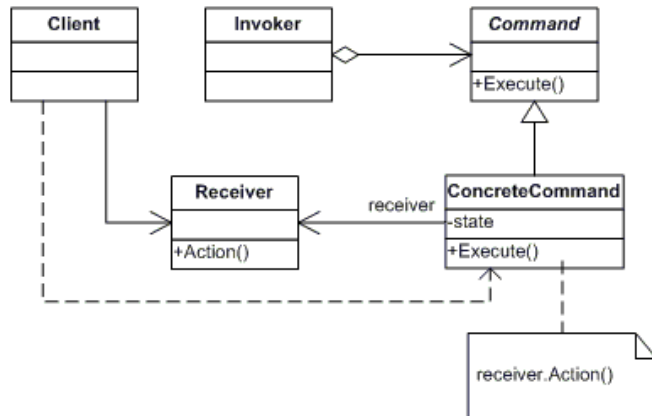
Singleton



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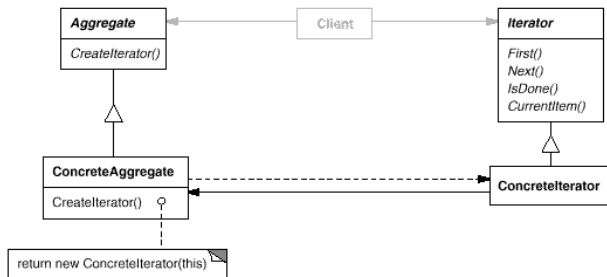
Command



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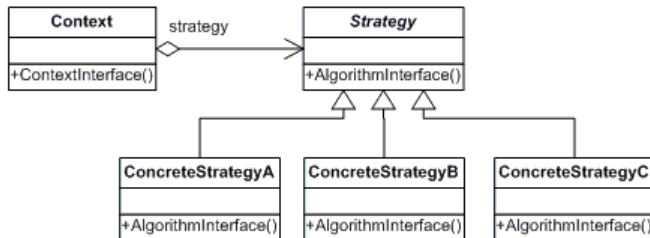
Iterator



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Strategy



Java and WEB applications.

HTTP Protocol.

HTTP protocol overview

- ▶ Request / response model
- ▶ Stateless
- ▶ Request headers
- ▶ Response headers
- ▶ Cookies
- ▶ Web sockets

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- ▶ Hyperlinks
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Data Definition Language

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- ▶ `javax.servlet.http.HttpServletRequest` and `javax.servlet.http.HttpServletResponse`
- ▶ Sessions. Customer identification.
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- ▶ Request forwarding and including.

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Real life development

- ▶ Metodologies (Waterfall, Agile, RUP, XP)
- ▶ Outsourcing. Bodyshops.
- ▶ Freelancing. Scriptlance, Elance, Odesk, Rentacoder.
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