### Scala in practice.

Eugene Dzhurinsky

August 15, 2014



1/8

- Statically typed. Rich type system. Type inference.
- ▶ JVM-based.
- ▶ 100% compatible with Java libraries.
- Concise. Syntax sugar. Syntetic methods.
- ► High-order functions, closures.



- Statically typed. Rich type system. Type inference.
- ▶ JVM-based.
- ▶ 100% compatible with Java libraries
- Concise. Syntax sugar. Syntetic methods.
- ► High-order functions, closures.



- Statically typed. Rich type system. Type inference.
- ▶ JVM-based.
- 100% compatible with Java libraries.
- Concise. Syntax sugar. Syntetic methods.
- ► High-order functions, closures.



- Statically typed. Rich type system. Type inference.
- ▶ JVM-based.
- ▶ 100% compatible with Java libraries.
- ► Concise. Syntax sugar. Syntetic methods.
- ► High-order functions, closures.



- Statically typed. Rich type system. Type inference.
- ▶ JVM-based.
- ▶ 100% compatible with Java libraries.
- Concise. Syntax sugar. Syntetic methods.
- ► High-order functions, closures.



#### **Java Engine Example**

```
package sample;
public class Engine
    protected final int power, maxRpm, minRpm;
    public Engine(int power, int maxRpm, int minRpm) {
        this.power = power; this.maxRpm = maxRpm; this.minRpm = minRpm;
    public int getPower() { return power; }
    public int getMaxRpm() { return maxRpm; }
    public int getMinRpm() { return minRpm: }
    @Override public boolean equals(Object o) {
        if (this = o) return true;
        if (o == null || getClass() != o.getClass()) return false;
        Engine engine = (Engine) o;
        if (maxRpm != engine.maxRpm) return false;
        if (minRpm != engine.minRpm) return false;
        if (power != engine.power) return false:
        return true:
    @Override public int hashCode() {
        int result = power:
        result = 31 * result + maxRpm;
        result = 31 * result + minRpm:
        return result:
    @Override public String toString() {
        return "Engine{" +
                "power=" + power +
                ", maxRpm=" + maxRpm +
                ", minRpm=" + minRpm +
                17:
```



3/8

#### **Scala Engine Example**



## Val and Var. Type inference and string interpolation.

```
package sample
object ValVarExample extends App {
  val something = 10
  val somethinglnt: Int = 20
  println(s"Something is $something, another something is $somethingInt")
  // something = 20 - doesn't compile
  var mutableSomething = 10
  println(s"Mutable? $mutableSomething")
  mutableSomething = 20
  println(s"Mutable! $mutableSomething")
}
```



#### Val and Var in Java?

```
package sample;
public class JValVarExample {
  static int something;
  static int somethingInt;
  static int mutableSomething:
  public static void main(String[] args) throws Exception {
    something = 10:
    somethingInt = 20;
    System.out.println(
            String . format (
                    "Something is %1$d, another something is %2$d",
                    something,
                    somethingInt)
    ):
    something = 20; // you can't have a true "val" here - the closest would be "final"
                    // however you can't initialize a "static final" in "main"
    mutableSomething = 10;
    System.out.println(String.format("Mutable? %1$d", mutableSomething));
    mutableSomething = 20:
    System.out.println(String.format("Mutable! %1$d", mutableSomething));
```



6/8

# Lazy variables, traits, "generics" and implicit conversions

```
package sample
object LazyTrait extends App {
 trait Worker[T] {
   val name: String
    println(s"$name I'm initialized!") // define working code in trait
   def work(aWork: T): Unit
 // value class - no new instance generated
 case class CoolString(param: String) extends AnyVal
 implicit def lift2Cool(src: String) = CoolString(src) // "new" isn't necessary here
 lazy val lazyWorker = new {val name = "Laaazy"} with Worker[CoolString] {
   override def work(stringWork: CoolString)
      println(s"Omg I've been called! ${stringWork.param}") // method call in braces
 val eagerWorker = new {val name = "Eager!"} with Worker[String] {
    override def work(stringWork: String) {
      println(s"Omg I've been called! $stringWork")
 eagerWorker.work("Work'o'holic")
 lazyWorker.work(CoolString("Laaaazy")) // simple constructor calls via .app
 lazyWorker.work("Implicit laaaazy") // implicit conversion in place
```

#### More fun with implicits

```
package sample
object MoreImplicits extends App {
  trait mayAdd[T] {
   def +!(src: T): T
  case class myString(param: String) extends mayAdd[myString] {
    override def +!(src: myString) = myString(param + ":" + src.param)
  case class myInt(param: Int) extends mayAdd[myInt] {
    override def +!(src: mvlnt) = mvlnt(param * src.param)
  implicit def pimpString(str: String) = myString(str)
  implicit def pimplnt(num: Int) = myInt(num)
  println(1 + ! 2 + ! 3); println("aaa" + ! "bbb")
  type strFunc = (String) => myString
  def doSomethingWith(str: String)(implicit f: strFunc) = f(str.reverse)
    implicit def upperCase : strFunc = x \Rightarrow mvString(x.toUpperCase)
    println (doSomethingWith ("hello world").param)
    implicit def upperCase : strFunc = x => myString(x.capitalize)
    println(doSomethingWith("hello world").param)
```

