PATH: ART> 📁 PREP> 📁 3/1 WINDOW> 📁 FINISH LINE> 📁 DM> 📁 31951> 📁 images> 📁

HOLDS

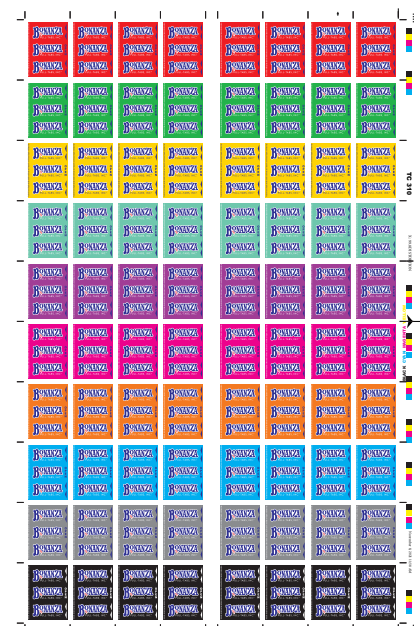| hold01.ai | hold02.ai | hold03.ai | hold04.ai | hold05.ai | hold06.ai | hold07.ai | hold08.ai | hold09.ai | hold10.ai | hold11.ai | hold12.ai | hold13.ai | hold14.ai | hold15.ai |

INSTANT WINNERS

NONE

NON WINNER

765
1090
3414

sample

Numbers font -
Impact
33 pt /36 leading
100% width 100% height

TOP OUT - TC310

ART:

1. Create 1up Hold, Instant & Non Winners using proper naming conventions **hold0X.ai, winner0X.ai,**
2. **nonwinner0X.ai, pick0x.ai, free0X.ai**
3. Save as separate ARTBOARDS in the game folder: **GAME NAME > DM>FORM > images**
4. Rename files to remove **"-"**
5. Fill out DM SYMBOL KEY & DESIGN MERGE PROCE-DURE FORMS.
6. Print forms and give to Hui with WS symbol print out

PROOFING:

1. Check winning, hold and non winning symbol against worksheet
2. Proof 1 to 2 ups for the entire game
3. Check 1 BI page through ALIGNMENT CHECKER