# **In JASON PAUL DICHOSO**

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### **TECHNICAL SKILLS**

Languages: HTML, CSS + SCSS, JavaScript

Libraries: React.js, Three.js/React-Three-Fiber, GSAP, Framer Motion

Frameworks: Bootstrap, Bulma, Tailwind CSS, Next.js

Tools: Git, Node.js, Vite, Visual Studio Codium, PostgreSQL, Firebase, Insomnia, Express.js,

Zustand, Axios, Wave Tool, W3 Validator, Lighthouse

## **WORK EXPERIENCE**

### Web Developer Intern (February 2023 - May 2023)

National Jail Management and Penology Training Institute

Assisted in the development of an information system for the faculty members of the institute using Vue.js & Firebase.

# **Computer Systems Servicing (2020 - 2022)**

**Freelance** 

Effectively troubleshooted and fixed certain issues with computer systems.

### **PROJECTS**

# **Security Services Unit Patrol System** (Capstone)

Vue.js, Bootstrap & Firebase

- Led our team in making a full-stack web and mobile patrol system for the security unit at Colegio de San Juan de Letran-Calamba.
- Developed the system's web portal that serves as the dashboard for the Head of Security.

### <u>Password Generator Extension</u> (Side Project) JavaScript

Developed a simple password generator extension with options for digits, special characters, mixed case letters, and a slider to adjust the length of the password.

### **<u>Virtual Car Showroom</u>** (Side Project)

React-Three-Fiber & SCSS

Created a virtual car showroom inspired by Gran Turismo Sport with Three.js & SCSS, and soon migrated to React-Three-Fiber.

### **Asteroids** (Side Project)

**JavaScript** 

Recreated the iconic Asteroids game that was released by Atari in the late '70s using JavaScript, & added my own twist to it.

### **EDUCATION**

### Colegio de San Juan de Letran-Calamba (2019 - 2023)

**BS Information Technology**