

Michael Saxon

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Summary

I am a Computer Engineering MS student, experienced with deep learning, speech, DSP, NLP, and affective computing, seeking summer 2019 research internships and 2020 PhD programs in speech processing and ML.

Skills

Conceptual – Computational linguistics, DSP, embedded programming, sensor fusion, FPGA development, deep learning, multimedia processing

Software – Python (Pytorch, Numpy, SciPy), C/C++, OpenCV, HTK, Kaldi, Verilog, MATLAB, Linux

EE Capstone – Vision and LiDAR Fusion for Autonomous Vehicles (C++, OpenCV)

Honors Projects – Forward-Euler Transient Circuit Analyzer, Species Identifier using Transfer Learning

Selected Coursework (400-Grad)

ML – Random Signal Theory; Deep Learning for Media Processing; Information Theory

DSP, Speech, Linguistics – Digital Image/Video Processing; Speech Processing, Recognition, and Compression; Real Time DSP; Linguistics; Syntax

Math – Cryptography; Applied Computational Methods; Advanced Lin Alg, Numerical Computing; Foundations of Algorithms

Education

Arizona State University

TEMPE, AZ

MS Computer Engineering, Grad. cert. in Linguistics, 4.0/4.0

Aug 2018 – Dec 2019

Concentration in Multimedia Signal Processing and Deep Learning

BSE Electrical Engineering, Mathematics Minor, 3.6/4.0

Aug 2014 – Aug 2018

Magna Cum Laude. **Student Orgs:** *Sun Devil Robotics Club* {President 2016 – 2017, Treasurer 2015–2016}, *Data Analytics Club*, **Honor Societies:** *IEEE-Eta Kappa Nu*, *Phi Kappa Phi*

Barrett, the Honors College – Thesis: **Spoken Nasality Detection with Goodness of Pronunciation**

Experience

Aural Analytics

TEMPE, AZ

Speech Research Engineer

December 2018 – present

Creating ASR-based and DSP-based metrics for neurological health assessment from speech.

Center for Cognitive Ubiquitous Computing

TEMPE, AZ

Graduate Research Assistant

December 2018 – present

Designing and conducting user studies on use of haptic facial action units as a social interaction assistive technology for blind individuals.

Student Researcher

August 2017 – December 2018

Created novel ASR-based feature for nasality, submitted for ICASSP 2019. Created speech nasality measurement NNs. Designed deep neural networks for multimodal emotion recognition (emphasis on speech), published in HCI International 2018.

The Luminosity Lab, an ASU Strategic Initiative

TEMPE, AZ

AI/ML Working Group Member

August 2016 – December 2018

Designed novel word pair convolutional model for semantic modelling tasks, published in AffCon 2019 workshop at AAAI 2019. Created engaging conversation modelling software for chatbots in a lifelong learning environment.

General Dynamics Mission Systems

SCOTTSDALE, AZ

Embedded Software Engineering Intern

May 2017 – August 2017

Performed software-level regression testing for the HOOK 3 Combat Survival Radio system. Wrote test scripts and technical reports. Identified software defects tied to issues found and verified correct solutions within a fast-paced Agile dev cycle.

Arizona State University

TEMPE, AZ

Tutor, Engineering Tutoring Center

October 2015 – September 2016

Explaining concepts from math, physics, and engineering classes to facilitate better student performance. Answering questions, giving homework and project help, and hosting review sessions.

Undergraduate Researcher, Nanoelectronics and Integration Lab

June 2014 – December 2016

Developed software for a fully automated method of rapidly measuring nano-scale deformations in heated computer chip samples based on diffraction patterns created by an incident laser. Created an integrated hardware system for fully automated data collection. Second author in a journal publication.
