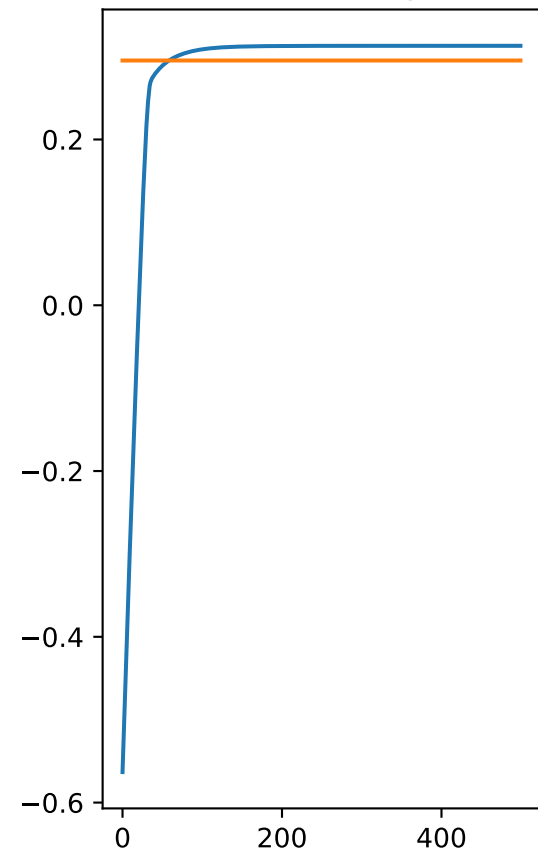
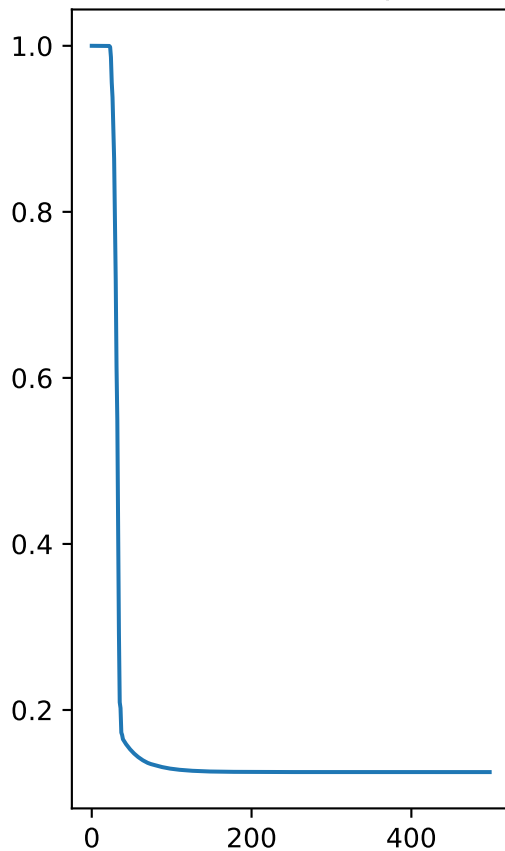


Reward: quadratic

State vs step



Action vs step



Reward vs step

