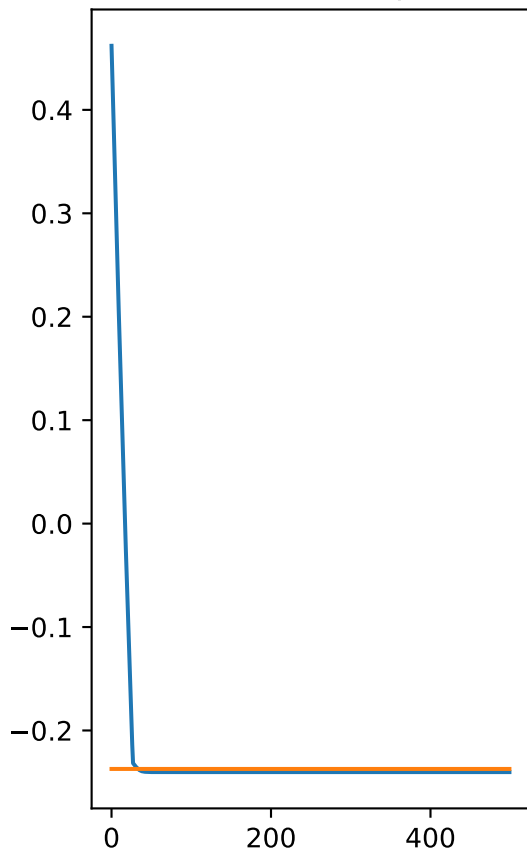
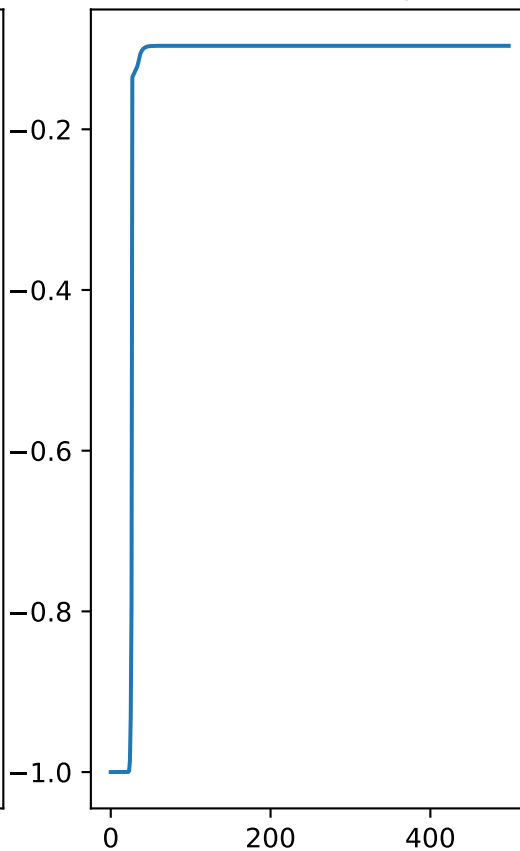


Reward: absolute

State vs step



Action vs step



Reward vs step

