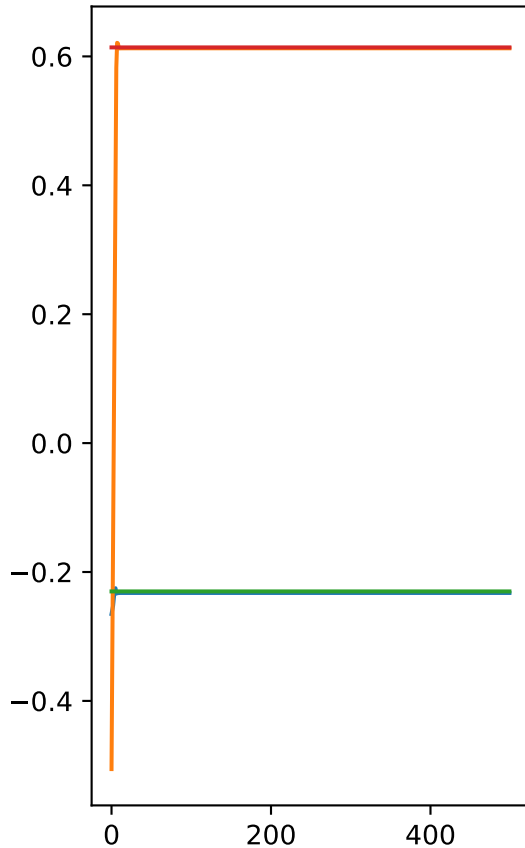
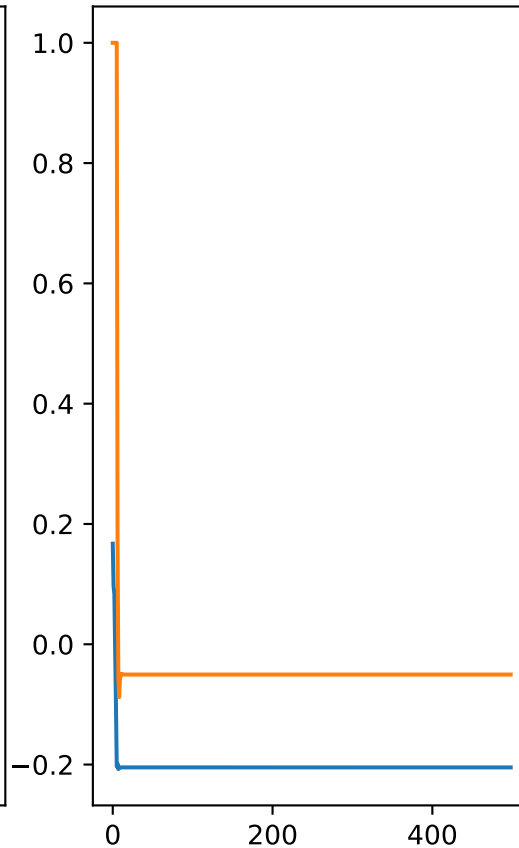


Reward: quartic_root
Speed = 391.7565973113235 [rad/s]

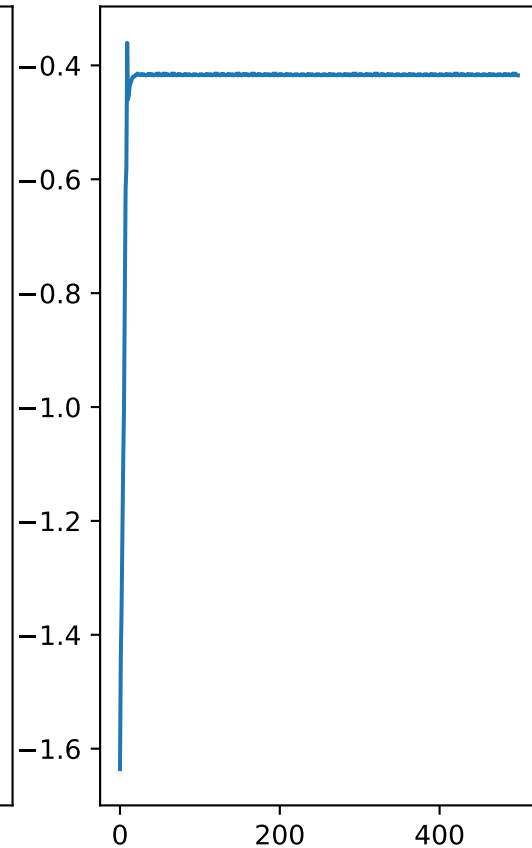
State vs step



Action vs step



Reward vs step



— I_d — I_{dref}
— I_q — I_{qref}

— V_d — V_q