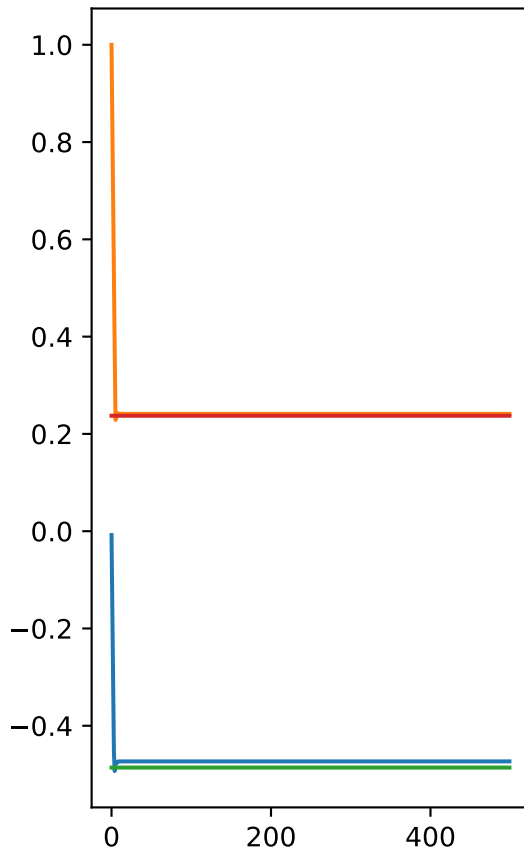
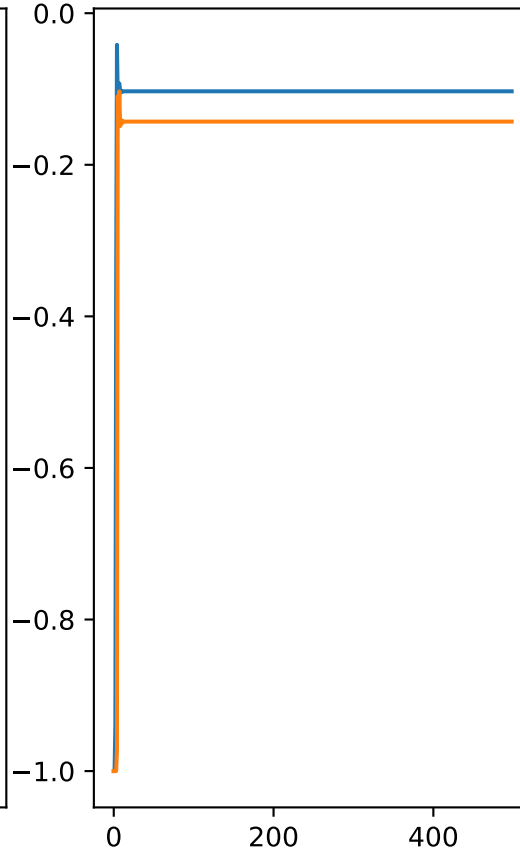


Reward: quartic_root
Speed = 1024.523597412745 [rad/s]

State vs step



Action vs step



Reward vs step

