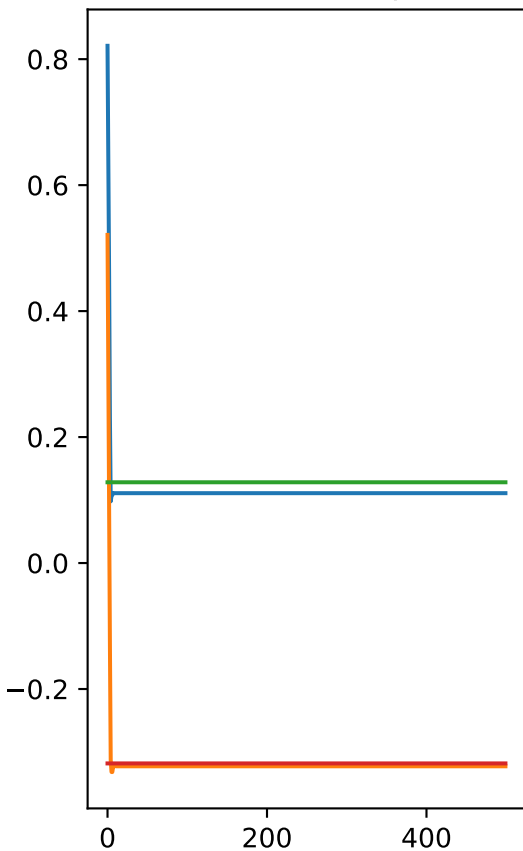
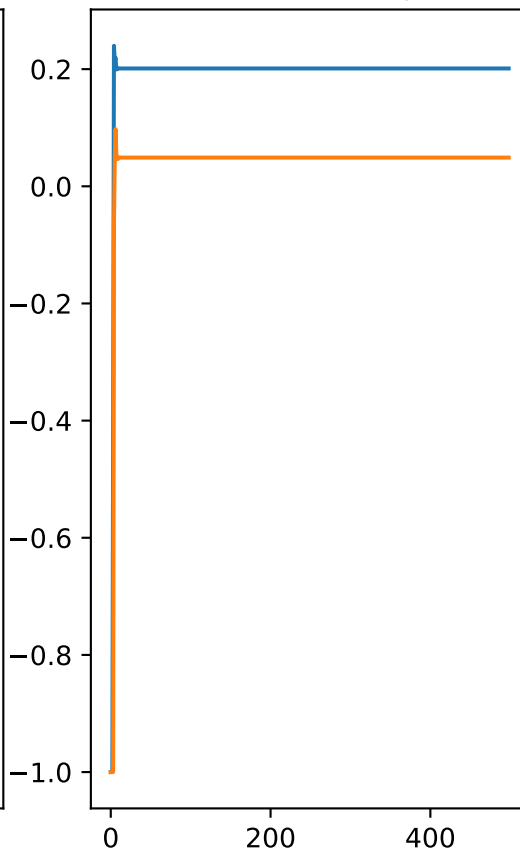


Reward: quartic_root
Speed = 1001.0622301183396 [rad/s]

State vs step



Action vs step



Reward vs step

