

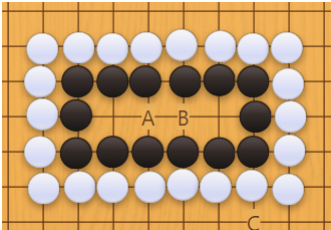
Life And Death Shapes

Four Points

Living

Straight 4

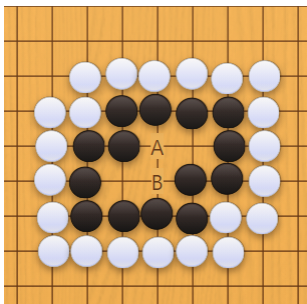
Ignore the C.



Bent 4

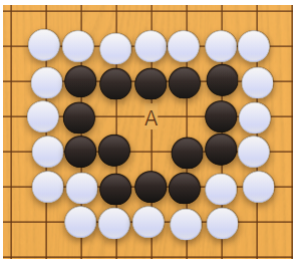


Twisted 4

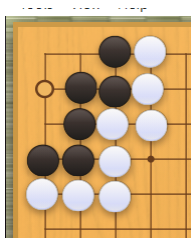


Unsettled

Pyramid 4



Bent 4 in corner

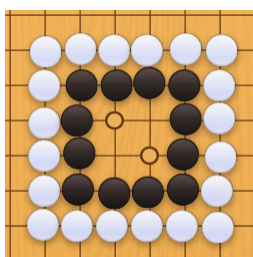


Circle is the vital point here. If black plays, black lives. If White plays... it gets complicated and I don't fully understand the play from that point.

Dead

Tombstone

Only lives if Black can play at both circled points. White occupying either kills the black shape.



Five Points

Five point shapes are alive except...

Unsettled

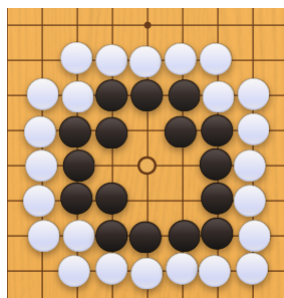
Crossed 5

Bulky 5

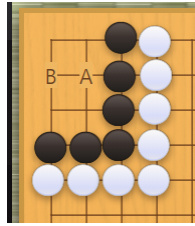
Six Points

Six point shapes are alive except...

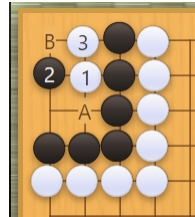
Rabbity 6



Rectangular 6 in the Corner



Black lives if they play first at A or B.
White kills if they play first at A:



At this point, Black cannot play at A or B due to a shortage of liberties.

Seven Points

Alive.