



Deploying Large Scale AVB Networks

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Deploying Large Scale AVB Networks

ACT 1

Deploying Large Scale AVB Networks

What does putting audio/video on a network mean to me?

Deploying Large Scale AVB Networks

How does media get on a network ?

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The original intent of ethernet...

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Network Hardware from the start to today

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Making latency as important as reliability

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AVB

AVB Standards

- gPTP: IEEE Std 802.1AS
- FQTSS: IEEE Std 802.1Q-2011 Clause 34
- MSRP: IEEE Std 802.1Q-2011 Clause 35
- AVTP: IEEE Std 1722-2011
- AVDECC: IEEE Std 1722.1-2013

gPTP : IEEE 802.1AS-2011

- Based on IEEE Std 1588-2008 (ptpv2)
- Generalized Precision Time Protocol
- Provides +/- 40 ns clock accuracy - measured +/- 300 ns over 18 hops

IEEE 802.1Q-2011 Clause 34 - FQTSS

- Forwarding and Queuing of Time Sensitive Streams
- Shapes traffic so the worst case latency is bounded for an arbitrary network and with worst case interference packets

IEEE 802.1Q-2011 Clause 35 - SRP

- Stream Reservation Protocol
- A distributed database managed by the switches and the end stations to keep track of all streams and bandwidth reservation on all links in a network
- Leverages MRP, MVRP

IEEE Std 1722-2011

- Audio Video Transport Protocol (AVTP)
- Transports various 'subtypes' of media and control
- Audio, Video, SMPTE Time Code and other formats

IEEE Std 1722-2011 Subtypes

- iec61883-6: 24 bit fixed point audio transport, 32 bit floating point audio transport
- iec61883-4 and iec61883-8: Camera (I IDC) video and MPEG Video
- SMPTE Time Code
- Audio clocking transport
- IEEE 1722.1 (AVDECC)

First Question Period

Deploying Large Scale AVB Networks

ACT 2

Deploying Large Scale AVB Networks

Moving audio/video over ethernet:
The challenges

AVB Performance

- Low latency
- Guaranteed network latency
- Guaranteed network bandwidth for media
- No need to reconfigure switches because of audio routing changes

What happens as a network increases in size?

- Tiny networks
- Small scale networks
- Medium scale networks
- Large scale networks
- Considerations for deploying large scale networks

Tiny scale AVB networks

- Either direct connection or a single low port count switch
- One or two talkers
- No need for media clock management

Tiny scale AVB networks

- 1 Talker, 1 Listener, 1 Stream
- 1 to 24 channels of audio @ 48 or 96 kHz
- Digital Snake
- Computer to AVB Speaker
- Audio input box to AVB Speaker
- Tunnelling 8 MADl connections point-to-point through a GigE network (448 channels)

Small scale AVB networks

- Home media centre
- Home studio
- More than a few different Talker streams
- Ability to manage media clock separately from media

Small scale AVB networks

- One Controller, possibly embedded in a Talker or Listener
- One or two switches
- All media fits on one network link
- Any media can go anywhere

Small scale AVB networks (home)

- 100baseT Ethernet
- 4 AVB Talker devices
- 8 channels per stream (48 kHz)
- 1 stream per AVB Talker device (8 ch)
- 4 media streams + 1 media clock stream
- 32 channels
- 74 688 000 bps

Small scale AVB network (studio)

- Gigabit Ethernet
- One 24 port switch
- 14 AVB Talker devices
- 8 channels per stream (48 kHz)
- 3 streams per AVB Talker device (24 ch)
- 42 media streams + 1 media clock stream
- 336 channels
- 724 032 000 bps

Medium scale AVB Networks

- Live theatre / musical
- Live concert
- One or two Controllers
- Multiple 24 port switches
- Mostly Gigabit Ethernet
- One 10 Gigabit Ethernet Fibre link for long runs
- Media does not fit on just one link

Medium scale AVB networks

- 50 AVB Talker Devices, each with multiple stream sources
- 50 AVB Listener Devices
- 150 talker stream sources (48 or 96 kHz)
- 200 listener stream sinks

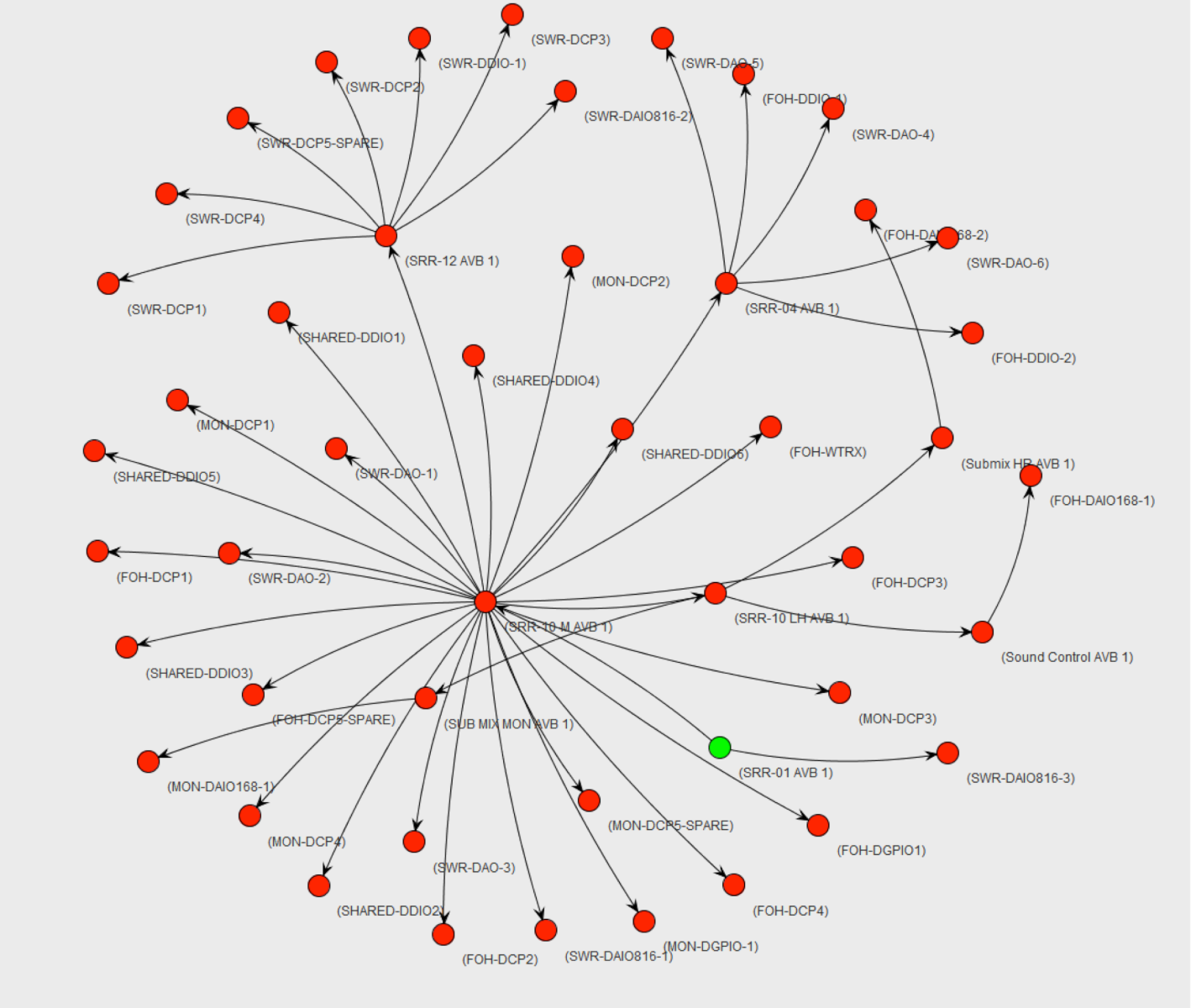
Medium scale AVB networks

- 8 channels per stream (48 kHz)
- 3 streams per AVB Talker device (24 ch)
- 150 media streams + 1 clock stream
- 1200 channels: 2 569 536 000 bps

Medium scale AVB networks – Real Example

- 8 Switches
- 40 various AVB modules including I/O, Processing, and Media playback
- The Following graph was automatically generated by an AVDECC Controller querying the “802.1AS PATH” to the Grand Master of each module.
- The path includes the switches
- The green dot is the Grand Master device

1. *Journal of the American Medical Association*, 2000; 284: 2689-2695.



Second Question Period

Large scale AVB Networks

- Spectacular
- Theme Park
- Airport

Large Scale AVB Networks (Theme park/ Spectacular)

- Multiple controllers with redundancy
- Multiple network server rooms
- Multiple performance and audience areas with some shared audio
- Gigabit and 10 Gigabit links
- up to 1000 talker devices
- up to 2000 streams
- up to 1000 listener devices
- 48 kHz, 8 ch * 2000 streams = 16000 channels
- 34 182 336 000 bps network bandwidth for media

Deploying Large Scale AVB Networks

What issues exist on a large scale network that do not exist at a smaller scale?

Considerations for Large Scale AVB Networks

- Multicast group limits
- Switch backplane limits
- Stream Reservation Protocol “attribute packing”

Multicast group limits

- AVB streams are multicast
- Some enterprise switches have a limit of 1,000 multicast groups
- Some have a limit of 4,000

Switch backplane limits

- Typically not a problem as “Enterprise” level switches handle wire-speed switching and “backplane bandwidth” and “backplane packets per second”

SRP Packing

- The Stream Reservation Protocol (SRP) is a distributed database that allows all the bridges and nodes to keep track of all of the stream reservations on the network
- For AVB networks larger than 250 Talker devices the information about the streams must be “Packable”

SRP Talker Attributes are packable when:

- They have the same bandwidth
- They have the same latency
- The Stream IDs are consecutive
- The Destination Addresses are consecutive

Packing Attributes across Talkers

- Group the talkers together
- Use an AVDECC controller that allows you to set the Stream ID and Destination Address for each talker
- Make the attributes packable by the uplinks

Third Question Period

Deploying Large Scale AVB Networks

ACT 3

Deploying Large Scale AVB Networks

Managing AVB Networks

Deploying Large Scale AVB Networks

Putting things together...

- Optimizing media traffic and “legacy Traffic” between nodes with IEEE 1722.1-2013 (AVDECC)

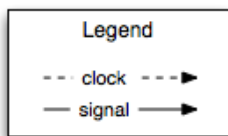
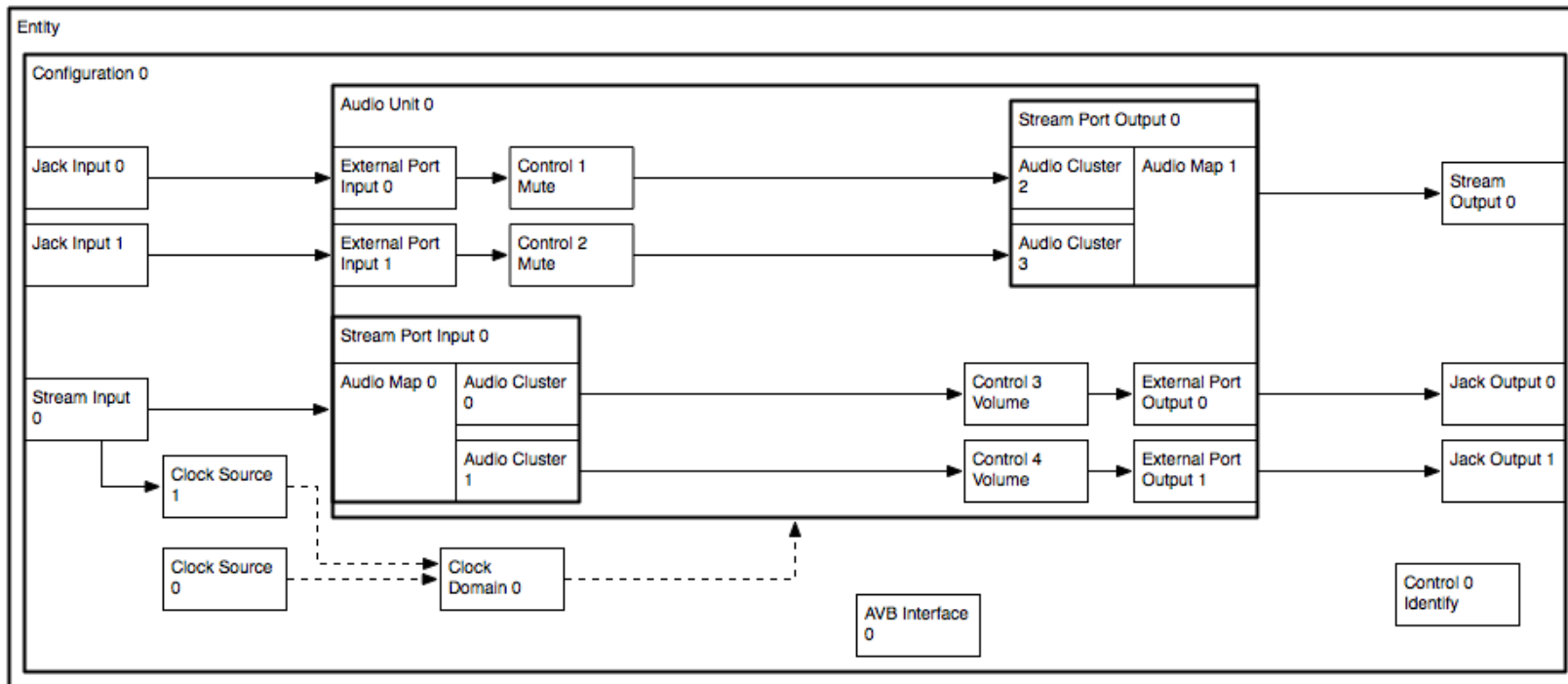
IEEE 1722.1-2013 (AVDECC)

- Audio
- Video
- Discovery
- Enumeration
- Connection management
- Control

IEEE 1722.1-2013 (AVDECC)

- Controller
- Talker
- Listener
- Responder

AVDECC Entity Model (AEM)



AVDECC Discovery (ADP)

- Advertising
- Querying (Global/Specific)
- Redundancy
- Identification (Signal/Wink)

AVDECC Connection Management (ACMP)

- Connection of AVB streams with audio channel mapping
- Persistent connections
- Stream connection status and health
- Configuration of redundant connections

AVDECC Enumeration (AECp)

- Describe the internal structure of the device from the stream entry/exit through to the "physical" entry/exit
- Describe and control the mapping of media sources and sinks to channels within the stream sinks and sources
- Describe and control the signal chains such as DSP, mute, volume, mixers, selectors, through the device
- Provide user settable names for many objects within the device including stream, media sources and sinks

AVDECC Enumeration (AECPP)

- Describes and controls the clocking model within the device to configure media clocking sources, sample rate converters
- Describe the internal latency through the device from the defined timing reference plane to the "physical" world
- Describe the AVB capabilities of the interfaces and provide the current AVB related information such as 802.1AS GMID, and MSRP domain, for each AVB interface

IEEE 1722.1-2013 (AVDECC)

- Provides diagnostic information such as AVB interface event counters and errors, stream packet event counters and errors, and clock domain lock status, as well as vendor specific counters when necessary.
- Describe and control generic control points within the device such as location information, enables, video camera controls, and custom controls

IEEE 1722.1-2013 (AVDECC)

- Performs basic authentication of controllers
- Perform key management for securing the network
- Enable and disable transport and stream security

AVDECC Control (AECP)

- Distributes updates to multiple interested controllers
- Exposes signal path, processing latency and control latency
- Rich set of control meta-data available:
 - value data format and encoding
 - Min/Max/default/current values
- SI units options: Time, Frequency, Distance, Temperature, Mass, Voltage, Current, Power, Energy, Resistance, Velocity, Level, etc, with scaling.
- single values, multiple values, array values, and bode plots of filters and measurements

Offline Provisioning

- A device's capabilities and control points are described by the set of descriptors that it publishes
- These descriptors are put into a standard XML Schema form which allows manufacturers to publish the Entity Models for their products on their website
- These XML files can then be loaded into an AVDECC Controller which can then be used to instantiate virtual AVDECC Entities based on them.
- The user can then connect them and configure them before arriving at the venue.

Remote Access

- Allows access to AVB networks via TCP/IP for control and management
- Uses the existing HTTP 1.1 protocol which enables it to work over the internet via existing network infrastructure including traversing multiple transparent or non-transparent HTTP proxies
- Secured with existing SSL/TLS encryption tools
- Authentication with existing HTTP Basic/Digest authentication

Deploying Large Scale AVB Networks

Graceful failures and redundancy

Graceful Failures and Redundancy

- Approach depends on the installation
- Cost of failure versus cost of implementation
- For some large systems we have set up talkers and listeners with separate but simultaneous ethernet ports, using two separate AVB networks
- This allows any packet or cable or switch to fail without any impact to the show

Graceful Failures and Redundancy

- Listeners can be set to have a primary, secondary, and tertiary backup stream for content
- The Listener can decide on its own to use the available stream automatically
- Not all Listeners have this capability
- This allows you to have redundant/failover talkers

Deploying Large Scale AVB Networks

finale

Deploying Large Scale AVB Networks

everything is now on the network...

Open Source

General info:	<u>https://avb.statusbar.com/</u>
BW Calculator:	<u>https://abc.statusbar.com/</u>
XMOS :	<u>https://github.com/xcore</u>
Avnu:	<u>https://github.com/Avnu/Open-AVB</u>
Jeff Koftinoff:	<u>https://github.com/jdkoftinoff/jdksavdecc-c</u>
Audioscience:	<u>https://github.com/audioscience/avdecc-lib</u>

Final Question Period