# JOSEPH MACAM

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in idmacam

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#### **EDUCATION**

# California State University Chico

#### **B.S. in Computer Science**

Graduation: December 2021

• Status: Senior GPA: 3.643

• Dean's Honor List - Fall 2020

# Palomar College

#### A.S. in University Studies - Math and Science

Graduation: 2017

# Palomar College

#### A.S. in General Studies - Science and Mathematics

Graduation: 2017

#### **WORK EXPERIENCE**

# Instructional Student Assistant/Volunteer

#### California State University Chico

**1** 01/2019 - Present

 Assist students in the CSCI 111 course in debugging their assignments & demonstrating debugging methods in C++.
 Tutor introductory programming fundamentals with students in C++, such as pass-by-reference vs. pass-by-value and variable scope and object-oriented programming.

# Computer Science Department Tutor

# California State University Chico

**1** 08/2021 - Present

 Tutor and assist students in a variety of Computer Science courses such as Web Programming Fundamentals, Algorithms and Data Structures, Compilers, and Intro to Computer Networks

#### Back of House Shift Lead

#### **Epic Wings**

**i** 05/2013 - 08/2018

- Supervised kitchen staff and food quality
- Trained new back of house employees
- Receive and inventory supply truck deliveries
- Handled customer inquiries related to food preparation

#### **CLUBS & ORGANIZATIONS**

- Upsilon Pi Epsilon Honor Society Chico State Chapter
  Officer (Secretary)
- <u>Usr0</u> Chico State Computer Security Club
- ACM Chico State Chapter
- ACM-W Chico State Chapter
- Phi Theta Kappa Honor Society Palomar College Chapter

#### **PROJECTS**

### **Gunpla Station**

#### **Web Development Project**

**6** 06/2021 - 07/2021

A website that allows users to create a profile for managing Gundam Plastic Model Kit (Gunpla) projects and for socializing with fellow Gunpla hobbyists.

- Developed with Django (backend) and Foundation 6 (frontend)
- Technology Stack: Django, Foundation 6, Python, HTML, CSS, Google Cloud Platform

#### FamNet

#### **Software Engineering Group Project**

**1** 01/2020 - 05/2020

A social media mobile app catered towards families.

- Role: Flutter Developer/Scrum Master
- Languages: Dart
- Developed for Android using Flutter
- Utilizes Google Firebase
- Development utilized Agile software development practices such as a Kanban board, Scrum meetings, and Sprints

# Wumpus World

#### **Artificial Intelligence project**

**i** 08/2019 - 12/2019

A logical agent program to solve a Wumpus World problem.

- Languages: C++
- Utilized knowledge base matrices and propositional logic rules

#### **SKILLS**

- Over 3 years of C++ and Python experience through coursework
- Gold Bracket (Top 15%) in National Cyber League Fall Season 2020 Preseason
- Agile practices through Software Engineering course, including Scrums, Sprints, User Stories, and Kanban Board
- Unit testing with Travis CI and Coveralls through Software Engineering coursework
- Shared-memory and Direct-memory Parallel programming with OpenMP, POSIX Threads, and MPI.
- Strong leadership skills with experience training/teaching
- Programming Languages: C and C++, Python, SQL, Java, Bash. R