

# Quasi-Newton Optimization

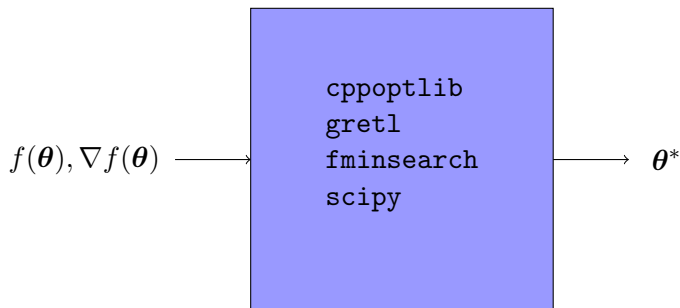
## The Lifeblood of Model Selection

John Martin Jr.

August 18, 2017

# The Optimization Black Box

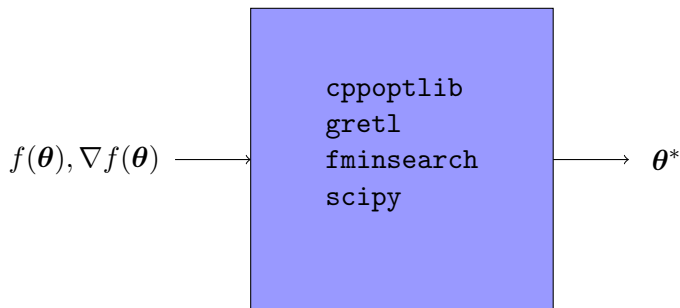
$$\theta^* = \arg \min f(\theta)$$



What happens inside?

# The Optimization Black Box

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What happens inside?

- Math?, Magic?

# Optimization in Machine Learning

## Objective Functions

- ▶ Marginal likelihood  $f(\boldsymbol{\theta}) = p(\mathbf{y}|\mathbf{X}, \boldsymbol{\theta})$
- ▶ Entropy  $f(\boldsymbol{\theta}) = \mathbf{E}[\log p(\mathbf{y}|\boldsymbol{\theta})]$
- ▶ Cross Entropy  $f(\boldsymbol{\theta}) = \text{KL}[p(\mathbf{y}|\boldsymbol{\theta})||q(\boldsymbol{\theta})]$

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## Non-Gradient Methods

- ▶ Analytical methods
- ▶ Nelder-Mead
- ▶ Convex programs

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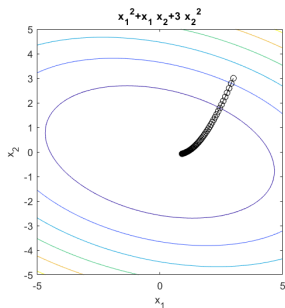
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## Gradient Methods

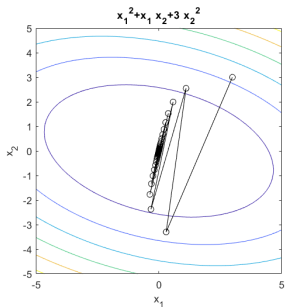
- ▶ Online, Batch (i.e. offline)
- ▶ First-order, Newton, Quasi-Newton

# The Trouble with Gradients

$$\theta_{k+1} = \theta_k - \eta \nabla f(\theta_k)$$



- ▶  $\eta = 0.001$
- ▶ Too slow



- ▶  $\eta = 0.03$
- ▶ Unstable

# The Benefit of Hessians

Suppose the objective is quadratic

$$f(\boldsymbol{\theta}) = f(\boldsymbol{\theta}_k) + \nabla f(\boldsymbol{\theta}_k)^\top (\boldsymbol{\theta} - \boldsymbol{\theta}_k) + \frac{1}{2}(\boldsymbol{\theta} - \boldsymbol{\theta}_k)^\top \mathbf{H}_k (\boldsymbol{\theta} - \boldsymbol{\theta}_k).$$



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Differentiate  $f$  w.r.t  $\boldsymbol{\theta}$ , equate to zero, and solve for  $\boldsymbol{\theta}$

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## Variants

- ▶ *Newton methods* use curvature as the step size  $\eta_k = \mathbf{H}_k^{-1}$
- ▶ *Conjugate Gradient* methods solve  $\mathbf{H}_k \mathbf{d}_k = -\nabla f(\boldsymbol{\theta}_k)$

# Quasi-Newton Methods

## Features

- ▶ Build a locally quadratic approximation to the objective
- ▶ Use the gradient to estimate the Hessian
- ▶ Never invert the Hessian directly
- ▶ Maintain and approximate the inverse Hessian  $\mathbf{B}$
- ▶ Use line search to regularize approximation

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## Quasi-Newton Optimization

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- 1: **for**  $k = 1$  to convergence **do**
  - 2:      $\mathbf{g}_k \leftarrow \nabla f(\boldsymbol{\theta}_k)$
  - 3:      $\mathbf{d}_k \leftarrow -\mathbf{B}_k \mathbf{g}_k$
  - 4:     Use line search for  $\eta_k$
  - 5:      $\boldsymbol{\theta}_{k+1} \leftarrow \boldsymbol{\theta}_k + \eta_k \mathbf{d}_k$
  - 6:     Update  $\mathbf{B}_{k+1}$
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# Broyden Fletcher Goldfarb and Shanno



Broyden[1], Fletcher [2], Goldfarb [3], Shanno [4]

# BFGS Algorithm

- ▶  $\mathbf{B}_{k+1} = \arg \min \|\mathbf{B} - \mathbf{B}_k\|_{\mathbf{W}} \text{ st.}$

$$\boldsymbol{\theta}_{k+1} - \boldsymbol{\theta}_k = \mathbf{B}_k(\mathbf{g}_{k+1} - \mathbf{g}_k)$$

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## BFGS

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- 1: **initialize**  $\mathbf{B}_1 = \mathbf{I}$
  - 2: **for**  $k = 1$  to convergence **do**
  - 3:    $\mathbf{g}_k \leftarrow \nabla f(\boldsymbol{\theta}_k)$
  - 4:    $\mathbf{d}_k \leftarrow -\mathbf{B}_k \mathbf{g}_k$
  - 5:   Use line search for  $\eta_k$
  - 6:    $\boldsymbol{\theta}_{k+1} = \boldsymbol{\theta}_k + \eta_k \mathbf{d}_k$
  - 7:    $\mathbf{y}_k = \mathbf{g}_{k+1} - \mathbf{g}_k$
  - 8:    $\mathbf{s}_k = \boldsymbol{\theta}_{k+1} - \boldsymbol{\theta}_k$
  - 9:    $\mathbf{B}_{k+1} = \left( \mathbf{I} - \frac{\mathbf{s}_k \mathbf{y}_k^\top}{\mathbf{s}_k^\top \mathbf{y}_k} \right) \mathbf{B}_k \left( \mathbf{I} - \frac{\mathbf{y}_k \mathbf{s}_k^\top}{\mathbf{s}_k^\top \mathbf{y}_k} \right) + \frac{\mathbf{s}_k \mathbf{s}_k^\top}{\mathbf{s}_k^\top \mathbf{y}_k}$
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# BFGS Algorithm Cont.

## Line Search

- ▶  $\mathbf{H}_k$  is not the true Hessian, so look ahead for validity

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## Wolfe Conditions

- ▶ Don't take too large a step:  $f(\boldsymbol{\theta}_{k+1}) \leq f(\boldsymbol{\theta}_k) + c_1 \eta_k \mathbf{g}_k^\top \mathbf{d}_k$
- ▶ Don't take too small a step:  $\mathbf{g}_{k+1}^\top \mathbf{d}_k \geq c_2 \mathbf{g}_k^\top \mathbf{d}_k$
- ▶ Where  $0 < c_1 < c_2 < 1$

# BFGS Algorithm Cont.

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## Remarks

- ▶ If  $\mathbf{B}$  is not truly convex, then it is rank deficient
- ▶ L-BFGS uses low-rank approximation of  $\mathbf{B}$

# References I

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