# Lecture 02 Artificial Intelligence

# Agenda

- Aprendizaje supervisado
- Modelos neuronales
- Perceptron: Single layer NNs
- Álgebra lineal y cálculo para Deep Learning

# Aprendizaje supervisado

$$\mathcal{D}_{train} = \left\{ \left( \mathbf{x}^{(i)}, y^{(i)} \right) \right\}$$

$$\mathbf{x}^{(i)} \longrightarrow \left[ f\left(\theta, \mathbf{x}^{(i)}\right) \right] \longrightarrow \hat{y}^{(i)}$$

 $\min_{\theta} \mathcal{L}(\theta)$ 

Objetivos:

- $\bullet$  Tipo de predictor f
- ullet Función de costo  ${\mathcal L}$
- Algoritmo de optimización

From: pliang@cs.stanford.edu
Date: September 25, 2019
Subject: CS221 announcement

Hello students,

Welcome to CS221! Here's what...

From: a9k62n@hotmail.com Date: September 25, 2019

Subject: URGENT

Dear Sir or maDam:

my friend left sum of 10m dollars..

# Tipos de tareas de predicción

Clasificación

$$\mathbf{x}^{(i)} \longrightarrow \boxed{f} \longrightarrow \hat{y}^{(i)} \in \{+1, -1\} \\ \hat{y}^{(i)} \in \{0, 1, 2, \dots, K\}$$

Regresión (house pricing)

$$\mathbf{x}^{(i)} \longrightarrow \boxed{f} \longrightarrow \hat{y}^{(i)} \in \mathcal{R}$$

Ranking: y es una permutación

Predicción estructurada

la casa blu 
$$\longrightarrow$$
  $f$   $\longrightarrow$  the blue house

# Metodología

### Entrenamiento

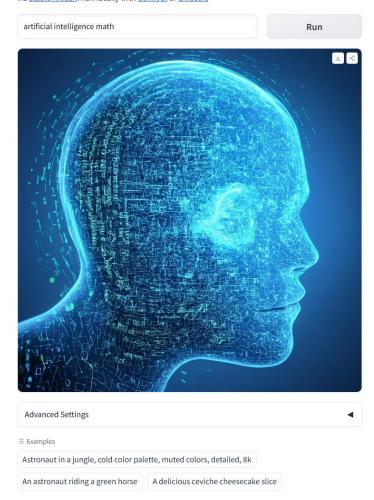
$$\mathcal{D}_{train} \longrightarrow \left| f\left(\theta, \mathbf{x}^{(i)}\right) \right| \longrightarrow \boldsymbol{\theta}$$

### Despliegue

$$\mathbf{x}^{(test)} \longrightarrow \left| f\left(\mathbf{\theta}, \mathbf{x}^{(test)}\right) \right| \longrightarrow y^{(test)}$$

#### **Demo Stable Diffusion 3 Medium**

Learn more about the <u>Stable Diffusion 3 series</u>. Try on <u>Stability AI API</u>, <u>Stable Assistant</u>, or on <u>Discord via Stable Artisan</u>. Run locally with <u>ComfyUI</u> or <u>diffusers</u>



# Redes Neuronales: Inspiradas por el cerebro



https://www.verywellmind.com/how-brain-cells-communicate-with-each-other-2584397

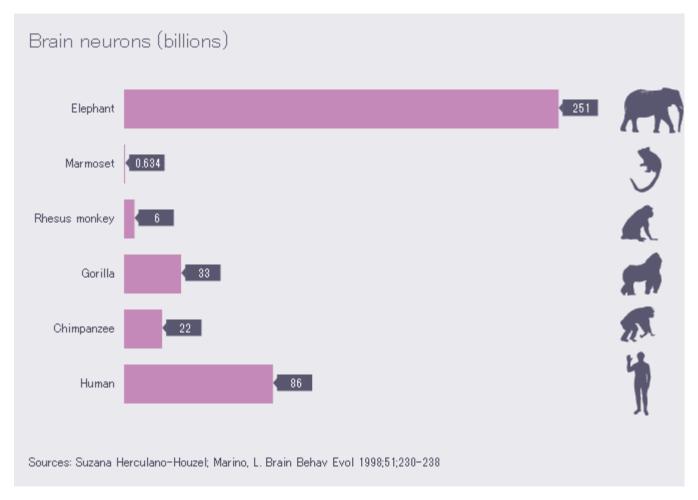
# Redes Neuronales: Inspiradas por el cerebro





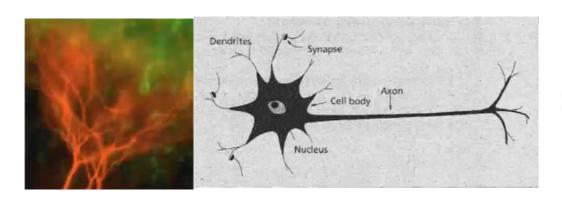
https://medium.com/@adsactly/is-it-a-bird-is-it-a-plane-biomimicry-in-airplanes-9862d331df2e

### Número de neuronas en el cerebro



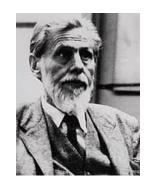
https://en.wikipedia.org/wiki/List\_of\_animals\_by\_number\_of\_neurons#/media/File:Brain\_size\_comparison\_- Brain\_neurons\_(billions).png

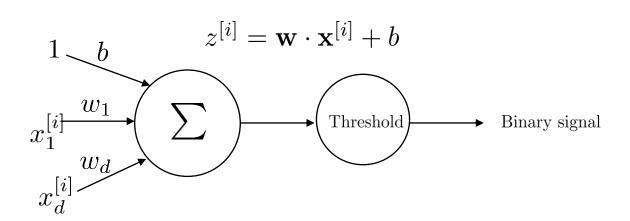
### Modelo de Neurona de McCulloch Pitts



# A LOGICAL CALCULUS OF THE IDEAS IMMANENT IN NERVOUS ACTIVITY

WARREN S. McCulloch and Walter H. Pitts 1943

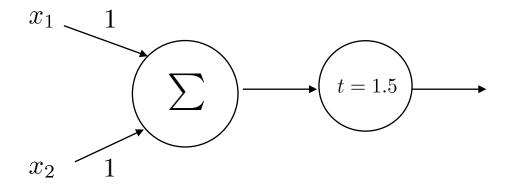




# Compuertas lógicas

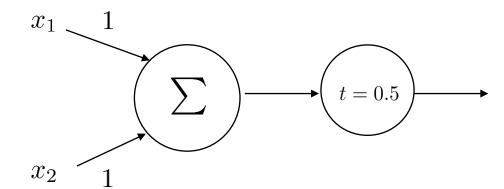
### And

$x_1$	$x_2$	Out
0	0	0
0	1	0
1	0	0
1	1	1



### Or

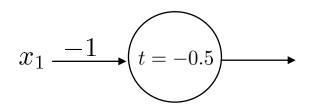
$x_1$	$x_2$	Out
0	0	0
0	1	1
1	0	1
1	1	1



# Compuertas lógicas

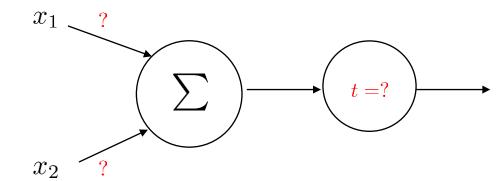
Not

$x_1$	Out
0	1
1	0

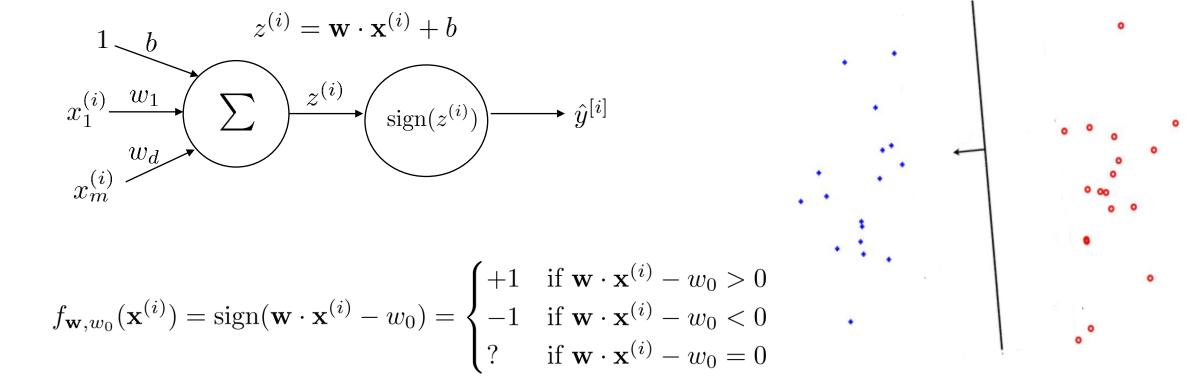


Xor

$x_1$	$x_2$	Out
0	0	0
0	1	1
1	0	1
1	1	0



# Perceptrón



$$f_{\mathbf{w},b}(\mathbf{x}^{(i)}) = \operatorname{sign}(\mathbf{w} \cdot \mathbf{x}^{(i)} + b) = \begin{cases} +1 & \text{if } \mathbf{w} \cdot \mathbf{x}^{(i)} + b > 0 \\ -1 & \text{if } \mathbf{w} \cdot \mathbf{x}^{(i)} + b < 0 \\ ? & \text{if } \mathbf{w} \cdot \mathbf{x}^{(i)} + b = 0 \end{cases}$$

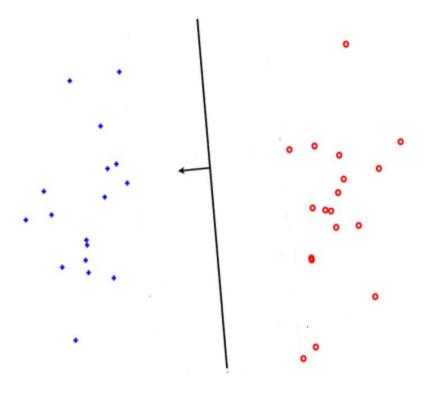
# Perceptrón: Algoritmo

$$\mathcal{D} = \{ (\mathbf{x}^{(i)}, y^{(i)}) | i = 1, \dots, n \} \quad \mathbf{x}^{(i)} \in \mathbb{R}^m \quad y^{[i]} \in \{-1, 1\}$$

$$\mathcal{L}(\mathbf{w}, b) = \begin{cases} -y^{(i)}(\mathbf{w} \cdot \mathbf{x}^{(i)} + b) & \text{if } y^{(i)}(\mathbf{w} \cdot \mathbf{x}^{(i)} + b) \le 0 \\ 0 & \text{otherwise} \end{cases}$$

#### Algorithm 1 Perceptron Learning Algorithm

```
1: Input: \mathbf{x}^{(i)} \in \Re^m, y^i \in \{+1, -1\}, i = 1, \dots, n
2: Result: w, b
3: \mathbf{w} = \mathbf{0}_m, b = 0
 4: for t = 1, ..., T do
         for i = 1, \ldots, n do
              instructions;
              if y^{(i)}(\mathbf{w} \cdot \mathbf{x}^{(i)} + b) \leq 0 then
 7:
                   \mathbf{w} = \mathbf{w} + y^{(i)}\mathbf{x}^{(i)}
                   b = b + y^{(i)}
 9:
              else
10:
                   do nothing
11:
               end if
          end for
14: end for
```



### Vectorización

```
In [2]:
z = 0.
for i in range(len(x)):
    z += x[i] * w[i]
print(z)
```

2.2

#### In [4]:

```
import numpy as np

x_vec, w_vec = np.array(x), np.array(w)

z = (x_vec.transpose()).dot(w_vec)
print(z)

z = x_vec.dot(w_vec)
print(z)
```

2.2

```
In [3]:
z = sum(x_i*w_i for x_i, w_i in zip(x, w))
print(z)
```

2.2

### Vectorización

```
In [6]: %timeit -r 100 -n 10 forloop(x, w)

38.9 ms ± 1.32 ms per loop (mean ± std. dev. of 100 r
uns, 10 loops each)

In [7]: %timeit -r 100 -n 10 listcomprehension(x, w)

29.7 ms ± 842 μs per loop (mean ± std. dev. of 100 ru
ns, 10 loops each)

In [8]: %timeit -r 100 -n 10 vectorized(x_vec, w_vec)

46.8 μs ± 8.07 μs per loop (mean ± std. dev. of 100 r
uns, 10 loops each)
```

## Implementación

```
1 class Perceptron:
      def __init__(self, num_features, learning_rate=0.01):
           self.num features = num features
 4
           self.weights = np.zeros((num_features, 1), dtype=float)
           self.bias = np.zeros(1, dtype=float)
          self.learning rate = learning rate
      def forward(self, x):
 9
           linear = np.dot(x,self.weights) + self.bias # Compute net input
10
           predictions = np.where(linear > 0., 1, -1)
          return predictions
11
12
      def backward(self, x, y):
13
14
           linear = np.dot(x,self.weights) + self.bias # Compute net input
           cost = -y*linear
15
16
           if cost<0:
17
             errors = 0
18
           else:
19
            errors = 1
           grad w = -1*errors*y*x
20
          grad b = -1*errors*y
21
          return grad_w, grad_b
22
23
24
      def train(self, x, y, epochs):
25
          for e in range(epochs):
              for i in range(y.shape[0]):
26
                  grad_w, grad_b = self.backward(x[i].reshape(1,self.num_features), y[i])
27
                  self.weights -= grad w.reshape(self.num features, 1)
28
29
                  self.bias -= grad b
30
      def evaluate(self, x, y):
31
          predictions = self.forward(x).reshape(-1)
32
33
           accuracy = np.sum(predictions == y) / y.shape[0]
34
           return accuracy
```

# Perceptrón: Fun Fact

[...] Where a perceptron had been trained to distinguish between - this was for military purposes - it was looking at a scene of a forest in which there were camouflaged tanks in one picture and no camouflaged tanks in the other. And the perceptron - after a little training - made a 100% correct distinction between these two different sets of photographs. Then they were embarrassed a few hours later to discover that the two rolls of film had been developed differently. And so these pictures were just a little darker than all of these pictures and the perceptron was just measuring the total amount of light in the scene. But it was very clever of the perceptron to find some way of making the distinction.

-- Marvin Minsky, Al researcher & author of the "Perceptrons" book

Source: https://www.webofstories.com/play/marvin.minsky/122

# Perceptrón: Fun Fact



https://qph.fs.quoracdn.net/main-qimg-305eb8136c4a20f348bb7ab465bc2e10



http://theconversation.com/want-to-beat-climate-change-protect-our-natural-forests-121491

## Principio general de aprendizaje

Como principio general de aprendizaje, aplicable a todos los modelos comunes de neuronas y arquitecturas de redes neuronales (profundas y no profundas):

Sea

$$\mathcal{D} = ((\mathbf{x}^{[1]}, y^{[1]}), (\mathbf{x}^{[2]}, y^{[2]}), \dots, (\mathbf{x}^{[n]}, y^{[n]})) \in (\Re^m \times \{0, 1\})^n$$

#### Modo On-line

```
\begin{aligned} \mathbf{Result:} & \mathbf{w}, b \\ \mathbf{w} := \mathbf{0} \in \Re^m, \mathbf{b} := 0; \\ \mathbf{for} & t = 1, \dots, T & \mathbf{do} \\ & | & \mathbf{for} & i = 1, \dots, n & \mathbf{do} \\ & | & \mathbf{c\'alculo} & \mathbf{de} & \mathbf{la} & \mathbf{salida}; \\ & | & \mathbf{c\'alculo} & \mathbf{del} & \mathbf{error} & \mathbf{;} \\ & | & \mathbf{actualizaci\'on} & \mathbf{de} & \mathbf{par\'ametros} & \mathbf{w}, b; \\ & \mathbf{end} \\ \end{aligned}
```

### Modo On-line

```
Result: \mathbf{w}, b

\mathbf{w} := \mathbf{0} \in \Re^m, \mathbf{b} := 0;

\mathbf{for} \ t = 1, \dots, T \ \mathbf{do}

| cálculo de la salida;

| cálculo del error;

| actualización de

| parámetros \mathbf{w}, b;

| end

end
```

### Modo On-line II

```
Result: \mathbf{w}, b

\mathbf{w} := \mathbf{0} \in \Re^m, \mathbf{b} := 0;

for j iteraciones do

| Elija un (\mathbf{x}^{[i]}, y^{[i]}) \in \mathcal{D}

aleatorio;

cálculo de la salida;

cálculo del error;

actualización \mathbf{w}, b;

end
```

#### Modo On-line

```
Result: \mathbf{w}, b

\mathbf{w} := \mathbf{0} \in \mathbb{R}^m, \mathbf{b} := 0;

\mathbf{for} \ t = 1, \dots, T \ \mathbf{do}

| cálculo de la salida;

| cálculo del error;

| actualización de

| parámetros \mathbf{w}, b;

| end

end
```

#### Modo Batch

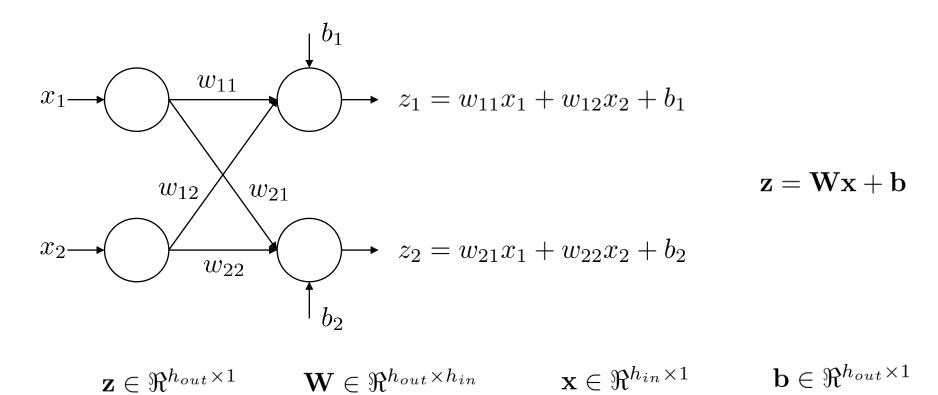
```
Result: \mathbf{w}, b
\mathbf{w} := \mathbf{0} \in \Re^m, \mathbf{b} := 0;
for t = 1, \ldots, T do
     \Delta \mathbf{w} := 0, \Delta b := 0;
     for i = 1, ..., n do
          cálculo de la salida;
          cálculo del error;
          actualización de
            parámetros \Delta \mathbf{w}, \Delta b;
     end
     actualización de parámetros
       \mathbf{w}, b;
     \mathbf{w} := \mathbf{w} + \Delta \mathbf{w} \ b := b + \Delta b;
end
```

#### Modo minibatch

Modo más común en Deep Learning. Combina On-line y Batch.

$$\mathcal{D} = ((\mathbf{x}^{[1]}, y^{[1]}), (\mathbf{x}^{[2]}, y^{[2]}), \dots, (\mathbf{x}^{[n]}, y^{[n]})) \in (\Re^m \times \{0, 1\})^n$$

```
Result: \mathbf{w}, b
\mathbf{w} := \mathbf{0} \in \Re^m, \mathbf{b} := 0;
for t = 1, \dots, T do
      for j = 1, \ldots, n/k do
        \Delta \mathbf{w} := 0, \Delta b := 0;
\mathbf{for} \ \{ (\mathbf{x}^{[i]}, y^{[i]}), \dots (\mathbf{x}^{[i+k]}, y^{[i+k]}) \} \subset D \ \mathbf{do}
          cálculo de la salida;
cálculo del error ;
               actualización de \Delta \mathbf{w}, \Delta b;
             \operatorname{end}
           actualización \mathbf{w}, b;
end
```

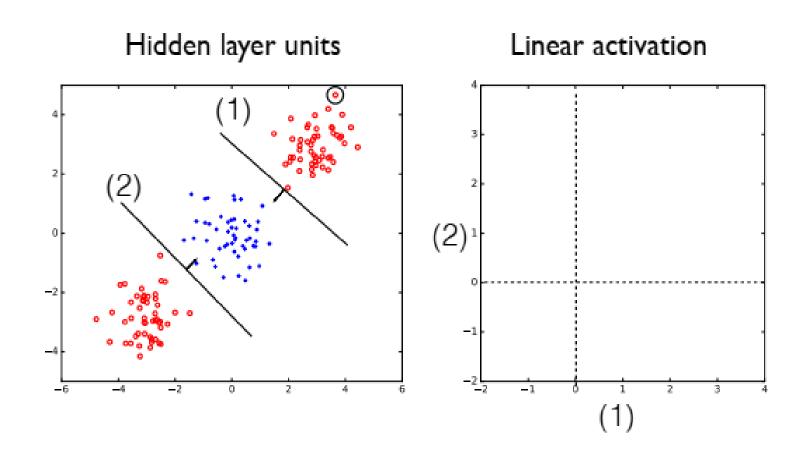


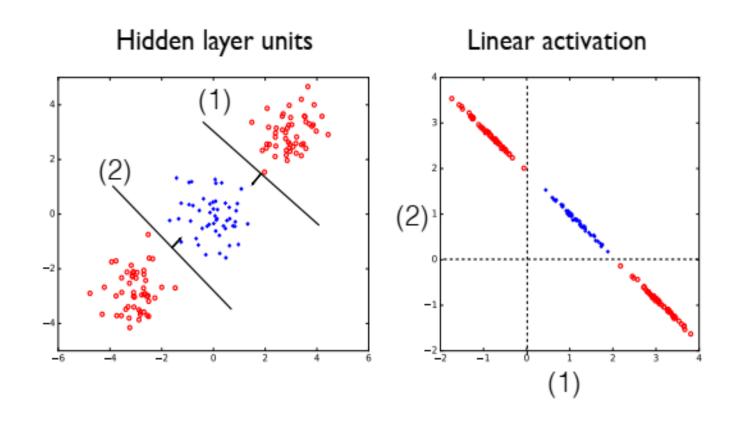
$$\mathbf{z} = \begin{bmatrix} z_1 \\ z_2 \end{bmatrix}$$

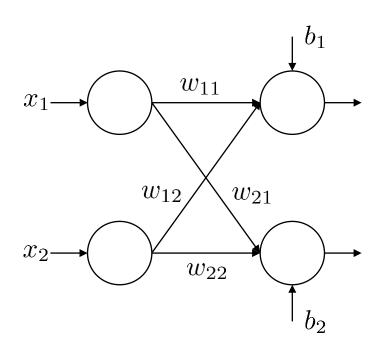
$$\mathbf{z} = \begin{bmatrix} z_1 \\ z_2 \end{bmatrix} \qquad \mathbf{W} = \begin{bmatrix} w_{11} & w_{12} \\ w_{21} & w_{22} \end{bmatrix} \qquad \mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \qquad \mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$\mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$







$$\mathbf{X} \in \Re^{n \times h_{in}}$$

$$\mathbf{X} = \begin{bmatrix} x_1^{[1]} & \dots & x_{h_{in}}^{[1]} \\ \vdots & \vdots & \vdots \\ x_1^{[n]} & \dots & x_h^{[n]} \end{bmatrix}$$

$$\mathbf{X} \in \mathbb{R}^{n \times h_{in}} \qquad \mathbf{W} \in \mathbb{R}^{h_{out} \times h_{in}}$$

$$\mathbf{X} = \begin{bmatrix} x_1^{[1]} & \dots & x_{h_{in}}^{[1]} \\ \vdots & \vdots & \vdots \\ x_1^{[n]} & \dots & x_{h_{in}}^{[n]} \end{bmatrix} \quad \mathbf{W} = \begin{bmatrix} --\mathbf{w}_1^{\top} - - \\ \vdots \\ --\mathbf{w}_{h_{out}}^{\top} - - \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} b_1 \\ \vdots \\ b_{h_{out}} \end{bmatrix}$$

$$\mathbf{b} \in \mathbb{R}^{nout \times 1}$$
 $\mathbf{b} = \begin{bmatrix} b_1 \\ \vdots \\ b_{hout} \end{bmatrix}$ 

$$\mathbf{Z} \in \Re^{n \times h_{out}}$$

$$\mathbf{Z} = \mathbf{X}\mathbf{W}^{\top} + \mathbf{b}$$