# Jacob D. Moorman

Applied Math Ph.D. Student at UCLA

jdmoorman@math.ucla.edu https://jacob.moorman.me

## **EDUCATION**

Ph.D. in Mathematics Advanced to Candidacy in Mathematics M.A. in Mathematics

University of California, Los Angeles (UCLA)

B.S. in Mathematical Sciences B.S. in Computer Science New Jersey Institute of Technology (NJIT) Los Angeles, CA
May 17, 2016

2016 - Present

June 14, 2019

June 15, 2018

May 17, 2016 Newark, NJ

# RESEARCH

#### **Awards**

• 2018-2019 MENTOR NRT Fellowship \$34,000

# **Journal Papers**

• Jacob D. Moorman, Thomas K. Tu, Denali Molitor, Deanna Needell,

"Randomized Kaczmarz with Averaging."

Submitted Feb. 2020.

• Jacob D. Moorman, Qinyi Chen, Thomas K. Tu, Zachary M. Boyd, Andrea L. Bertozzi,

"The Subgraph Matching Problem on Multiplex Networks."

Submitted Feb. 2020.

• Robert M. Gower, Denali Molitor, Jacob D. Moorman, Deanna Needell,

"Adaptive Sketch-and-Project Methods for Solving Linear Systems."

Submitted Sept. 2019.

## Conference Papers

• Jacob D. Moorman, Thomas K. Tu, Denali Molitor, Deanna Needell,

"Randomized Kaczmarz with Averaging."

Proc. Information Theory and Applications Workshop, La Jolla, CA, Feb. 2019.

• Jacob D. Moorman, Qinyi Chen, Thomas K. Tu, Zachary M. Boyd, Andrea L. Bertozzi,

"Filtering Methods for Subgraph Matching on Multiplex Networks."

Proc. GTA3 2.0 at IEEE International Conference on Big Data, Seattle, WA, Dec. 2018, pp. 3980-3985.

## **Presentations**

• "On Comparing Adaptive Sampling Rules for Sketch-and-Project Methods." Joint Mathematics Meeting, Denver, CO, Jan. 2020.

- Oral presentation by Jacob D. Moorman
- "Adaptive Sketch-and-Project Methods for Solving Linear Systems."

Joint Mathematics Meeting, Denver, CO, Jan. 2020.

- o Oral presentation by Denali Molitor
- "On Comparing Adaptive Kaczmarz Methods."

5th Annual Loma Linda Workshop in Particle Imaging and Treatment Planning

- Oral presentation by Deanna Needell
- "Randomized Kaczmarz with Averaging."

Information Theory and Applications Workshop, La Jolla, CA, Feb. 2019.

- o Poster presentation by Jacob D. Moorman
- "Randomized Kaczmarz with Averaging."

Shannon Channel, YouTube, Apr. 2019.

- Webinar presentation by Denali Molitor
- "Filtering Methods for Subgraph Matching on Multiplex Networks."

GTA<sup>3</sup> 2.0 at IEEE International Conference on Big Data, Seattle, WA, Dec. 2018.

o Oral presentation by Thomas K. Tu

#### Reviewer

- Linear Algebra and its Applications
- Numerical Algorithms
- · SIAM Journal on Matrix Analysis and Applications
- · SIAM Journal on Scientific Computing

# **WORK EXPERIENCE**

#### **Research Intern**

June 2019 – Sept 2019 Malibu, CA

HRL Laboratories

- · Created dynamic calibration procedures for sensor fusion and metrology applications
- · Established benchmarking procedures to objectively compare calibration accuracies
- Integrated calibration procedures into a hands-off sensor system

#### **Data Science Research Intern**

Neural Analytics

April 2017 – Sept 2017 Los Angeles, CA

- Developed quality metrics and search algorithms for automating robotic transcranial doppler ultrasound scans
- Created simulations for testing search algorithms to reduce the need for physical tests
- · Automated routine data visualization processes

# **Software Engineering Intern**

Trillium Labs

Jan 2015 - May 2016 New York, NY

- Built an equity market data visualization web application to allow interactive access to millisecond resolution records
- · Implemented outlier detection methods to help identify anomalous stocks and transactions
- · Combined outlier detection and data visualization tools for generating market insights

# **Undergraduate Researcher**

Jan 2014 – Dec 2014 Newark, NJ

NJIT Department of Mathematics

- Applied a particle filtering approach to identify and track acoustic sources in 2 and 3 dimensions
- Wrote simulations and benchmark tests in C++ and MATLAB to evaluate performance

## **Game Development Consultant**

Mission Critical Studios

Sept 2012 - Nov 2014 Farmingdale, NJ

- Designed and prototyped levels for 2D puzzle game published on Steam
- Added custom physics mechanics to 3D action game in Unity using C#

## **TEACHING**

### **Teaching Assistant**

UCLA Department of Mathematics

Sept 2016 - May 2018 Los Angeles, CA

- Math 174E: Mathematics of Finance (S'18)
- Math 171: Stochastic Processes (S'18, W'18, F'17)
- Math 155: Mathematical Imaging (W'18)
- Math 142: Mathematical Modeling (F'17)
- Math 170B: Probability Theory (S'17)
- Math 170A: Probability Theory (F'16)