



Jarred Douthit

Software Developer

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[linkedin.com/in/jdohdev](https://www.linkedin.com/in/jdohdev) 

github.com/jdohgamer 

Highly motivated and dedicated developer. I excel in team based environments, as well as offer efficiency under pressure. Solo tasks allow me to display my vast range of knowledge in multiple technologies and coding languages.

WORK EXPERIENCE

Technical Attendant Winstar World Casino

12/2008 – Present

Oklahoma

Achievements/Tasks

- Accomplished team and solo Customer Service
- Maintained Efficiency on Casino Gaming Floor
- Serviced Casino Games

Contact: Britnye Mofield - Manager – 1-800-622-6317

Software Engineer Quality Switchgear

07/2015 – 12/2015

Bought and Sold Switchgears around the world

Achievements/Tasks

- Migrated Website to SharePoint Servers
- Completed Maintenance on Back End Database
- Involved in re-design of company website

Contact: Billy Cope – 940-736-7127

Android/iOS Developer North Central Texas College

01/2015 – 07/2015

Gainesville, Texas

Achievements/Tasks

- Completed 6-Month Contract to Program and Design Android + iOS apps for student body.
- Reached every goal set forth by us and our Board of Directors.
- Added extra functionality during the last month of the contract.

Contact: Pam Van Hook – (940) 668-3398 // pvanhook@nctc.edu

EDUCATION

Mobile App & Game Development Certification North Central Texas College

Courses

- Developed Android App
- C++, Java, Python

Software Development Track University of Texas at Dallas

06/2016 – Present

Courses

- Developed several team/solo projects in Unity and Mobile
- Gained immense knowledge in Software Development

SKILLS

Java

Javascript

C#

Kotlin

React Native

Node

Mobile Development

Game Development

Unity

Github

Communication

Analytical

Critical Thinking

Computer Science

Teamwork

ACHIEVEMENTS

Mobile App & Game Development Certification (08/2014 – 06/2016)

Completed 2 Year Software Development Track with Honors

PERSONAL PROJECTS (GITHUB)

Casino-Based Customer Portal | Android + iOS App (01/2018 – Present)

- Program + Design App to assist customer service efficiency and provide an excellent mobile experience for users
- Lead Programmer

Unity Game : Android and iOS (06/2017 – Present)

- Genre Mashup game built in the Unity Engine
- Lead Programmer
- Developed procedurally generated algorithms

Cross-Platform Mobile App built in React Native (01/2018 – Present)

- Mobile Social App that will render databases, push notifications, and provide a smooth, seamless experience for the user
- Sole Programmer + Designer

INTERESTS

Software Development

Technology

Human Advancement

AI

Genetics

Gaming Industry