

- Introduction and overview
- Basic types, definitions and functions
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Structuring software with modules

Week 6 Echéance le déc 12, 2016 at 23:30 UTC

Information hiding

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Functors

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Modules as compilation units

Project

ACCESSING MODULES AND SUBMODULES (15/15 points)

1. Use fully-qualified names to fix the compilation of [bfs]. (The open directive is forbidden here.)

THE GIVEN PRELUDE

```
module Tree = struct
  type 'a t = Leaf of 'a | Node of 'a t * 'a * 'a t
  module Iterator = struct
    type 'a path =
      | Top
      | Left of 'a path * 'a * 'a t
      | Right of 'a t * 'a * 'a path
    type 'a iterator = Loc of 'a t * 'a path
    exception Fail
    let go_left (Loc (t, p)) =
      match p with
        | Top -> raise Fail
        | Left (father, x, right) -> raise Fail
        | Right (left, x, father) -> Loc (left, Left (father, x, t))
    let go_right (Loc (t, p)) =
      match p with
      | Top -> raise Fail
      | Left (father, x, right) -> Loc (right, Right (t, x, father))
      | Right (left, x, father) -> raise Fail
    let go_up(Loc(t, p)) =
      match p with
        | Top -> raise Fail
        | Left(father, x, right) -> Loc (Node (t, x, right), father)
        | Right(left, x, father) -> Loc (Node (left, x, t), father)
    let go_first (Loc (t, p)) =
      match t with
        | Leaf _ -> raise Fail
        | Node (left, x, right) -> Loc (left, Left (p, x, right))
    let go_second(Loc(t, p)) =
      match t with
        | Leaf -> raise Fail
        | Node (left, x, right) -> Loc (right, Right (left, x, p))
    let focus (Loc ((Leaf x \mid Node (\_, x, \_)), \_)) = x
 end
end
```

YOUR OCAML ENVIRONMENT







```
let results = (Tree.Iterator.focus l) :: results in
                                                                                                                           Switch >>
              uy
aux results (ls @ [Tree.Iterator.go_first l; Tree.Iterator.go_second l])
with Tree.Iterator.Fail ->
10
11
12
13
                aux results ls
     aux [] [Loc (t, Top)]
                                                                                                                           Typecheck
                                                                                                                        Reset Templ
                                                                                                                        Full-screen |
                                                                                                                         Check & Sa
```

```
Exercise complete (click for details)
                                                                                       15 pts
v Exercise 1: no open
                                                                              Completed, 15 pts
Bravo, I did not find any open
                                                                                          5 pts
Now, I will check that your function actually works
Found bfs with compatible type.
 Computing bfs (Tree.Node (Tree.Leaf 'i', 'k', Tree.Leaf 'q'))
 Correct value ['k'; 'i'; 'q']
                                                                                           1 pt
 Computing
  hfs
     (Tree.Node (Tree.Leaf 'n', 'h',
 Tree.Node (Tree.Node (Tree.Leaf 'b', 'i', Tree.Leaf 'q'), 'b', Tree.Leaf 'y')))

Correct value ['h'; 'n'; 'b'; 'i'; 'y'; 'b'; 'q']
                                                                                          1 nt
 Computing
  bfs
1 pt
 Computing bfs (Tree.Leaf 'd')
 Correct value ['d']
                                                                                           1 pt
 Computing bfs (Tree.Leaf 'r')
 Correct value ['r']
                                                                                           1 pt
 Computing bfs (Tree.Node (Tree.Leaf 'k', 'j', Tree.Leaf 'r'))
 Correct value ['j'; 'k'; 'r']
                                                                                           1 pt
 Computing bfs (Tree.Leaf 'b')
 Correct value ['b']
                                                                                           1 pt
 Computing bfs (Tree.Node (Tree.Leaf 'p', 'g', Tree.Leaf 'w'))
 Correct value ['g'; 'p'; 'w']
                                                                                           1 pt
 Computing bfs (Tree.Leaf 'g')
 Correct value ['g']
                                                                                           1 pt
 Computing
     (Tree.Node (Tree.Leaf 't', 'x', Tree.Leaf 'o'), 'w',
 Tree.Leaf 'r'))
Correct value ['w'; 'x'; 'r'; 't'; 'o']
                                                                                           1 pt
```

A propos

Aide

Contact



Politique de confidentialité

Mentions légales







