



- Introduction and overview
- Basic types, definitions and functions
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Week 6 Echéance le déc 12, 2016 at 23:30 UTC

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Functors

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Modules as compilation units

Project

TYPE ABSTRACTION USING A SIGNATURE (20/20 points)

Encapsulate the type and values given in the template in a module named Exp.

To make [e] abstract, assign a signature to the module [Exp] that makes the type [e] abstract and publish the functions [int], [mul] and [add].

Given that interface, the only way to build a value of type e is to use the functions int, muladd and to_string. Such functions are called *smart constructors* because they perform some smart operations when they build values.

These smart constructors enforce the invariant that an expression represented by a value of type e is always simplified, i.e. it does not contain a subexpression of the form e * 1, 1 * e, e * 0, 0 * e, 0 * e or e * 0.

• The following expression should be accepted.

```
Exp.mul (Exp.int 0) (Exp.add (Exp.int 1) (Exp.int 2))
```

• The following expression should be rejected.

```
Exp.EMul (Exp.EInt 0) (Exp.EAdd (Exp.EInt 1) (Exp.EInt 2))
```

Unfortunately, turning e into an abstract data type prevents the user from pattern matching over values of type e . To allow pattern matching while forbidding the direct application of data constructors, OCaml provides a mechanism called private types. The interested student can get more information about this advanced (off-topic) feature here.

YOUR OCAML ENVIRONMENT

```
module Exp : sig
           type e
val int : int -> e
                                                                                                                                                                                                    Evaluate >
            val mul : e -> e-> e
val add : e -> e-> e
                 to_string : e -> string
                                                                                                                                                                                                      Switch >>
           type e = EInt of int | EMul of e * e | EAdd of e * e
           let int x = EInt x
11
12
           let mul a b =
                                                                                                                                                                                                      Typecheck
                match a, b with
| EInt 0, _ | _, EInt 0 -> EInt 0
| EInt 1, e | e, EInt 1 -> e
| a, b -> EMul (a, b)
13
14
15
16
17
                                                                                                                                                                                                 Reset Templ
                et add a b =
match a, b with
| EInt 0, e | e, EInt 0 -> e
| a, b -> EAdd (a, b)
18
19
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24
           let rec to_string = function
| EInt i -> string of int i
| EMul (l, r) -> "(" ^ to_string l ^ " * " ^ to_string r ^ ")"
| EAdd (l, r) -> "(" ^ to_string l ^ " * " ^ to_string r ^ ")"
                                                                                                                                                                                                 Full-screen I
25
                                                                                                                                                                                                  Check & Sa
```

```
Exercise complete (click for details)

Found Exp with compatible type.

Your module Exp is compatible.

5 pts

Type Exp. e is abstract as expected.

5 pts

Now I will check that you didn't change the behaviour.

v Testing Exp. to_string

Completed, 10 pts

Computing and printing
(Exp.mul
(Exp.mul
(Exp.mul
(Exp.add
(Exp.mul (Exp.int 3))
```



```
(Exp.mul (Exp.mul (Exp.int 3) (Exp.int 4)) (Exp.int 0)))))
     (Exp.add (Exp.int 3)
        (Exp.add
           (Exp.add (Exp.add (Exp.int 3) (Exp.mul (Exp.int 3) (Exp.int 2)))
  (Exp.mul (Exp.add (Exp.int 4) (Exp.int 1))
                  (Exp.mul (Exp.int 1) (Exp.int 4)))) (Exp.int 2))))
1 pt
'((((3 * (4 + 1)) + 4) * (4 + 3)) * (3 + (((3 + (3 * 2)) + ((4 + 1) * 4)) + 2)))"
Tomplifing and printing
Correct value
Computing and printing
 (Exp.int 4)
Correct value "4"
                                                                                         1 pt
Computing and printing
 (Exp.int 1)
Correct value "1"
                                                                                         1 pt
Computing and printing
  (Exp.mul
     (Exp.mul
        (Exp.mul (Exp.int 2)
(Exp.mul (Exp.mul (Exp.int 0) (Exp.int 3))
               (Exp.add (Exp.int 4) (Exp.mul (Exp.int 3) (Exp.int 3)))))
        (Exp.add
            (Exp.mul (Exp.mul (Exp.int 1) (Exp.add (Exp.int 3) (Exp.int 0)))
               (Exp.mul (Exp.int 2) (Exp.int 4)))
            (Exp.mul (Exp.add (Exp.int 0) (Exp.int 2)) (Exp.int 3))))
     (Exp.add (Exp.add (Exp.mul (Exp.int 3) (Exp.int 2)) (Exp.int 1))
        (Exp.add (Exp.int 0)
            (Exp.add (Exp.int 2)
               (Exp.mul (Exp.add (Exp.int 1) (Exp.int 0))
                  (Exp.mul (Exp.int 0) (Exp.int 2))))))
Correct value "0"
                                                                                         1 pt
Computing and printing
  (Exp.mul
     (Exp.mul (Exp.add (Exp.int 1) (Exp.int 3))
        (Exp.add
            (Exp.add (Exp.mul (Exp.int 0) (Exp.int 1))
               (Exp.add (Exp.int 4) (Exp.int 2)))
            (Exp.mul (Exp.int 4) (Exp.int 3))))
     (Exp.add
        (Exp.mul (Exp.int 2)
            (Exp.add (Exp.int 3)
               (Exp.mul (Exp.int 2) (Exp.add (Exp.int 3) (Exp.int 0)))))
        (Exp.int 4)))
Correct value "(((1 + 3) * ((4 + 2) + (4 * 3))) * ((2 * (3 + (2 * 3))) + 4))"
                                                                                         1 pt
Computing and printing
  (Exp.mul
     (Exp.add
        (Exp.add
            (Exp.add (Exp.int 1)
               (Exp.add (Exp.int 0) (Exp.mul (Exp.int 1) (Exp.int 0))))
            (Exp.mul (Exp.int 3) (Exp.int 2)))
        (Exp.add
            (Exp.mul (Exp.add (Exp.add (Exp.int 2) (Exp.int 2)) (Exp.int 3))
               (Exp.mul (Exp.add (Exp.int 4) (Exp.int 1))
                  (Exp.add (Exp.int 3) (Exp.int 1))))
            (Exp.add (Exp.int 0)
               (Exp.mul (Exp.mul (Exp.int 4) (Exp.int 0)) (Exp.int 1)))))
     (Exp.int 4))
Correct value "(((1 + (3 * 2)) + (((2 + 2) + 3) * ((4 + 1) * (3 + 1)))) * 4)"
                                                                                         1 pt
Computing and printing
  (Exp.add
     (Exp.mul
        (Exp.mul
            (Exp.mul
               (Exp.mul (Exp.mul (Exp.int 3) (Exp.int 1))
               (Exp.mul (Exp.int 0) (Exp.int 2)))
(Exp.add (Exp.int 0) (Exp.int 4)))
           (Exp.mul (Exp.add (Exp.int 2) (Exp.add (Exp.int 0) (Exp.int 0)))
  (Exp.add (Exp.mul (Exp.int 2) (Exp.int 1)) (Exp.int 2))))
        (Exp.add
           (Exp.add
               (Exp.add (Exp.add (Exp.int 1) (Exp.int 0))
                  (Exp.mul (Exp.int 1) (Exp.int 1)))
               (Exp.mul (Exp.mul (Exp.int 0) (Exp.int 4))
                  (Exp.mul (Exp.int 4) (Exp.int 3))))
            (Exp.add (Exp.add (Exp.int 2) (Exp.mul (Exp.int 2) (Exp.int 3)))
               (Exp.int 2))))
     (Exp.add
        (Exp.add (Exp.int 3)
           (Exp.add (Exp.int 0) (Exp.mul (Exp.int 2) (Exp.int 4))))
        (Exp.add
            (Exp.mul (Exp.add (Exp.mul (Exp.int 4) (Exp.int 3)) (Exp.int 2))
               (Exp.mul (Exp.int 4) (Exp.int 3)))
            (Exp.add (Exp.mul (Exp.int 0) (Exp.add (Exp.int 1) (Exp.int 3)))
               (Exp.mul (Exp.int 1) (Exp.add (Exp.int 3) (Exp.int 4))))))
```

Rechercher un cours





```
(Exp.auu (Exp.auu (Exp.int Z) (Exp.int V))
            (Exp.add (Exp.int 0)
                 (Exp.mul
                     (Exp.mul (Exp.mul (Exp.int 0) (Exp.int 4))
(Exp.add (Exp.int 0) (Exp.int 3))) (Exp.int 1))))
       (Exp.mul
            (Exp.add (Exp.int 2)
(Exp.mul (Exp.int 2) (Exp.int 3))
    (Exp.add (Exp.int 3) (Exp.int 2)))) (Exp.int 1)))

Correct value "(2 * (2 + ((2 * 3) * (3 + 2))))"
                                                                                                                             1 pt
Computing and printing
  (Exp.int 1)
Correct value "1"
                                                                                                                             1 pt
Computing and printing
   (Exp.mul
(Exp.mul
            (Exp.mul (Exp.add (Exp.int 1) (Exp.int 3))
                (Exp.add (Exp.int 1)
(Exp.mul (Exp.add (Exp.int 1) (Exp.int 3))
(Exp.mul (Exp.nut 1) (Exp.int 3))

(Exp.mul (Exp.int 2) (Exp.int 0))))) (Exp.int 1))

(Exp.mul (Exp.add (Exp.int 2) (Exp.int 3)) (Exp.int 0)))

Correct value "0"
                                                                                                                             1 pt
```

A propos

Aide

Contact

Conditions générales d'utilisation

Charte utilisateurs

Politique de confidentialité

Mentions légales







