



- ▶ Introduction and overview
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A TYPE FOR ARRAY INDEXES (40/40 points)

The previous week, we asked you the following question: Consider a non empty array of integers `a`, write a function `min_index : int array -> int` that returns the index of the minimal element of `a`.

As the arrays contain integers and the indices of arrays are also represented by integers, you might have confused an index and the content of a cell. To avoid such a confusion, let us define a type for index (given in the prelude below).

This type has a single constructor waiting for one integer.

For instance, if you want to represent the index 0, use the value `Index 0`.

Defining such a type is interesting because it allows the type-checker to check that an integer is not used where an index is expected (or the converse).

1. Write a function `read : int array -> index -> int` such that `read a (Index k)` returns the k-th element of `a`.
2. Write a function `inside : int array -> index -> bool` such that `inside a idx` is true if and only if `idx` is a valid index for the array `a`.
3. Write a function `next : index -> index` such that `next (Index k)` is equal to `Index (k + 1)`.
4. Consider a non empty array of integers `a`, write a function `min_index : int array -> index` that returns the index of the minimal element of `a`.

THE GIVEN PRELUDE

```
type index = Index of int
```

YOUR OCAML ENVIRONMENT

```
1 let read a index = match index with
2   | Index k -> a.(k)
3 ;;
4
5 let inside a index = match index with
6   | Index k -> if k >= 0 && k < Array.length a then true else false
7 ;;
8
9 let next index = match index with
10  | Index k -> Index (k + 1)
11 ;;
12
13 let min_index a =
14   let rec min_index_rec a idx_compt idx_min =
15     if inside a (next idx_compt) = false then idx_min else
16     if read a idx_compt < read a idx_min then
17       min_index_rec a (next idx_compt) idx_compt else
18       min_index_rec a (next idx_compt) idx_min
19   in min_index_rec a (Index 0) (Index 0)
20 ;;
21
```

Evaluate >

Switch >>

Typechecked

Reset Templ

Full-screen |

Check & Sa

Exercise complete (click for details)

40 pts

▼ Exercise 1: read

Completed, 10 pts

Found read with compatible type.

Computing read [|12; -7|] (Index 1)

Correct value -7

1 pt

Computing read [| -12; -6; -4; 13; 7; 14; -7; 5; -15; -13; -10|] (Index 10)

Correct value -10

1 pt

Computing read [|0; 4; 6|] (Index 1)

Correct value 4

1 pt

Computing read [|7; 13; 6|] (Index 2)

Computing read [13; 9; -12; 1; 10] (Index 2)	
Correct value -12	1 pt
Computing read [-7; 2; 0] (Index 2)	
Correct value 0	1 pt
Computing read [-9; 6; 12; -13; 11; -14; 8] (Index 4)	
Correct value 11	1 pt
Computing read [-14; 10; -5; -11; 1; 9; 6; 13; -8; 8] (Index 6)	
Correct value 6	1 pt
Computing read [-9; 12; 11; 3; 13; 4; 1; -13; 5; -2] (Index 5)	
Correct value 4	1 pt
▼ Exercise 2: inside	Completed, 10 pts
Found inside with compatible type.	
Computing inside [13; 0] (Index (-2))	
Correct value false	1 pt
Computing inside [-14; -6; 7; 14] (Index 6)	
Correct value false	1 pt
Computing inside [6; 12; -12; 14; -10; -9] (Index 1)	
Correct value true	1 pt
Computing inside [-1; -6; 8; 6; -9; -2; 11] (Index 8)	
Correct value false	1 pt
Computing inside [1; -10; 2; -13] (Index (-3))	
Correct value false	1 pt
Computing inside [-6; 10; 9; -9] (Index 3)	
Correct value true	1 pt
Computing inside [7; 13; -12; 3; 10; 11; -4] (Index 5)	
Correct value true	1 pt
Computing inside [11; -9; -14; 9] (Index 0)	
Correct value true	1 pt
Computing inside [-10; 3; 13; 5; 4; -1; -7; -2; 10] (Index 12)	
Correct value false	1 pt
Computing inside [-12; 10; -4; -10; 3; -8; -9; -6; -13; 4; 1] (Index (-5))	
Correct value false	1 pt
▼ Exercise 3: next	Completed, 10 pts
Found next with compatible type.	
Computing next (Index 8)	
Correct value (Index 9)	1 pt
Computing next (Index (-14))	
Correct value (Index (-13))	1 pt
Computing next (Index (-49))	
Correct value (Index (-48))	1 pt
Computing next (Index (-32))	
Correct value (Index (-31))	1 pt
Computing next (Index 30)	
Correct value (Index 31)	1 pt
Computing next (Index 33)	
Correct value (Index 34)	1 pt
Computing next (Index (-3))	
Correct value (Index (-2))	1 pt
Computing next (Index (-21))	
Correct value (Index (-20))	1 pt
Computing next (Index (-30))	
Correct value (Index (-29))	1 pt
Computing next (Index 33)	
Correct value (Index 34)	1 pt
▼ Exercise 4: min_index	Completed, 10 pts
Found min_index with compatible type.	
Computing min_index [-2; -12; -6; -11; -3; 5; 2; -1; 14; -9; 3]	
Correct value (Index 1)	1 pt
Computing min_index [14; -6; 10]	
Correct value (Index 1)	1 pt
Computing min_index [4; 5; -5; -14; 0; -2]	
Correct value (Index 3)	1 pt



Computing min_index [5; 11; 8; 4; 9; 8; 9; 7; 9; 7; 18; 11]	
Correct value (Index 1)	1 pt
Computing min_index [-11; 3; 2]	
Correct value (Index 0)	1 pt
Computing min_index [-4; -7; 3; 2; -14; 8; -6]	
Correct value (Index 4)	1 pt
Computing min_index [-4; 5; 11]	
Correct value (Index 0)	1 pt
Computing min_index [-15; -9; 8; 4; -13]	
Correct value (Index 0)	1 pt
Computing min_index [9; -13; -4; 3; -7; -10; -1]	
Correct value (Index 1)	1 pt

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