



- Introduction and overview
- Basic types, definitions and functions
- ▶ Basic data structures
- More advanced data structures

Table of Contents

Tagged values

Week 3 Echéance le déc 12, 2016 at 23:30 UTC

Recursive types

Week 3 Echéance le déc 12, 2016 at 23:30 UTC

Tree-like values

Week 3 Echéance le déc 12, 2016 at 23:30 UTC

Case study: a story teller

Week 3 Echéance le déc 12, 2016 at 23:30 UTC

Polymorphic algebraic datatypes

Week 3 Echéance le déc 12, 2016 at 23:30 UTC

Advanced topics

Week 3 Echéance le déc 12, 2016 at 23:30 UTC

- Higher order functions
- Exceptions, input/output and imperative constructs
- Modules and data abstraction

PATTERN MATCHING EXHAUSTIVITY (10/10 points)

We have seen in the course the example of non exhaustive pattern matching given below. Write the code for the missing cases.

THE GIVEN PRELUDE

```
type color = Black | Gray | White ;;
```

YOUR OCAML ENVIRONMENT

Exercise complete (click for details)	10 pts
Found lighter with compatible type.	
Computing lighter White Black	
Correct value false	1 pt
Computing lighter Black Gray	
Correct value true	1 pt
Computing lighter Gray Black	
Correct value false	1 pt
Computing lighter Gray White	
Correct value true	1 pt
Computing lighter White White	
Correct value false	1 pt
Computing lighter Gray White	
Correct value true	1 pt
Computing lighter Black Black	
Correct value false	1 pt
Computing lighter White Black	
Correct value false	1 pt
Computing lighter White Gray	
Correct value false	1 pt
Computing lighter White Gray	
Correct value false	1 pt





Contact

Conditions générales d'utilisation

Charte utilisateurs

Politique de confidentialité

Mentions légales







