# **Katzenpost Administrator's Guide**

Katzenpost			

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# Chapter 1. Components of the Katzenpost mixnet

# **Directory authorities**

# **Configuring directory authorities**

The following configuration is drawn from the reference implementation in katzenpost/dock-er/voting\_mixnet/auth1/authority.toml. In a real-world mixnet, the component hosts would not be sharing a single IP address. For more information about the test mixnet, see Using the Katzenpost test network.

## Server section

```
[Server]
   Identifier = "auth1"
   WireKEMScheme = "xwing"
   PKISignatureScheme = "Ed25519"
   Addresses = ["127.0.0.1:30001"]
   DataDir = "/voting mixnet/auth1"
```

#### Identifier

Identifier is the human readable identifier for the node (eg: FQDN).

Type: string

#### WireKEMScheme

WireKEMScheme is the wire protocol KEM scheme to use.

Type: string

#### • PKISignatureScheme

PKISignatureScheme specifies the cryptographic signature scheme

Type: string

#### Addresses

// Addresses are the IP address/port combinations that the server will bind

// to for incoming connections.

Type: []string

#### DataDir

DataDir is the absolute path to the server's state files.

Type: string

#### **Authorities section**

An Authorities section is configured for each peer authority.

```
[[Authorities]]
    Identifier = "auth1"
    IdentityPublicKey = "----BEGIN ED25519 PUBLIC KEY----\n/v3qYgh2TvV5ZqEVgwcjJ
   PKISignatureScheme = "Ed25519"
   LinkPublicKey = "----BEGIN XWING PUBLIC KEY----\nJeFaZoYQEOO71zPFFWjL7DyDp4g
   WireKEMScheme = "xwing"
   Addresses = ["127.0.0.1:30001"]
[[Authorities]]
   Identifier = "auth2"
   IdentityPublicKey = "----BEGIN ED25519 PUBLIC KEY----\n60KQRhG7njt+kLQuwWlfR
   PKISignatureScheme = "Ed25519"
   LinkPublicKey = "----BEGIN XWING PUBLIC KEY----\nHVR2m7i6G6cf1qxUvyEr3KC7JvA
   WireKEMScheme = "xwing"
   Addresses = ["127.0.0.1:30002"]
[[Authorities]]
    Identifier = "auth3"
   IdentityPublicKey = "----BEGIN ED25519 PUBLIC KEY----\naZUXqznyLO2mKDceIDs0o
   PKISignatureScheme = "Ed25519"
   LinkPublicKey = "----BEGIN XWING PUBLIC KEY----\nEZukXtZwHTjGj7tCI0kmUcq0QEt
   WireKEMScheme = "xwing"
   Addresses = ["127.0.0.1:30003"]
```

#### Identifier

Human readable identifier for the node (eg: FQDN)

Type: string

#### IdentityPublicKey

String in PEM format containing the public identity key key.

Type: sign.PublicKey

#### • PKISignatureScheme

PKISignatureScheme specifies the cryptographic signature scheme

Type: string

#### · LinkPublicKey

LinkPublicKeyPem is string containing the PEM format of the peer's public link layer key.

Type: kem.PublicKey

#### • WireKEMScheme

WireKEMScheme is the wire protocol KEM scheme to use.

Type: string

#### Addresses

One or more IP addresses that correspond to local network interfaces to listen for connections on. These can be specified as IPv4 or IPv6 addresses.

```
// Addresses are the IP address/port combinations that the peer authority
```

// uses for the Directory Authority service.

Type: []string

# Logging section

The logging configuration section controls logging.

```
[Logging]
  Disable = false
  File = "katzenpost.log"
  Level = "INFO"
```

#### Disable

Disables logging if set to true.

Type: bool

#### • File

Specifies the log file. If omitted, stdout is used.

Type: string

#### Level

Supported values are ERROR | WARNING | NOTICE | INFO | DEBUG.

Type: string



## Warning

The DEBUG log level is unsafe for production use.

#### **Parameters section**

The Parameters section holds the network parameters, for example:

```
[Parameters]
    SendRatePerMinute = 0
    Mu = 0.005
    MuMaxDelay = 1000
    LambdaP = 0.001
    LambdaPMaxDelay = 1000
    LambdaL = 0.0005
```

```
LambdaLMaxDelay = 1000

LambdaD = 0.0005

LambdaDMaxDelay = 3000

LambdaM = 0.0005

LambdaG = 0.0

LambdaMMaxDelay = 100

LambdaGMaxDelay = 100
```

#### • SendRatePerMinute

is the rate limiter maximum allowed rate of packets per client.

SendRatePerMinute is the rate per minute.

Type: uint64

#### • Mu

is the inverse of the mean of the exponential distribution that the Sphinx packet per-hop mixing delay will be sampled from.

```
// Mu is the inverse of the mean of the exponential distribution
```

// that is used to select the delay for each hop.

Type: float64

#### · MuMaxDelay

is the maximum Sphinx packet per-hop mixing delay in milliseconds.

MuMaxDelay sets the maximum delay for Mu

Type: uint64

#### LambdaP

LambdaP is the inverse of the mean of the exponential distribution that clients will sample to determine the time interval between sending messages from it's FIFO egress queue or drop decoy messages if the queue is empty.

```
// LambdaP is the inverse of the mean of the exponential distribution
```

// that is used to select the delay between clients sending from their egress

// FIFO queue or drop decoy message.

Type: float64

#### LambdaPMaxDelay

is the maximum send interval for LambdaP in milliseconds

LambdaPMaxDelay sets the maximum delay for LambdaP.

Type: uint64

#### LambdaL

LambdaL is the inverse of the mean of the exponential distribution that is used to select the delay between clients sending loop decoys.

Type: float64

#### · LambdaLMaxDelay

sets the maximum send interval for LambdaL in milliseconds.

LambdaLMaxDelay sets the maximum delay for LambdaP.

Type: uint64

#### LambdaD

is the inverse of the mean of the exponential distribution that clients will sample to determine the time interval between sending decoy drop messages.

// LambdaD is the inverse of the mean of the exponential distribution

// that is used to select the delay between clients sending deop decoys.

Type: float64

#### · LambdaDMaxDelay

is the maximum send interval in milliseconds.

LambdaDMaxDelay sets the maximum delay for LambdaP.

Type: uint64

#### LambdaM

is the inverse of the mean of the exponential distribution that mixes will sample to determine send timing of mix loop decoy traffic.

// LambdaM is the inverse of the mean of the exponential distribution

// that is used to select the delay between sending mix node decoys.

Type: float64

#### LambdaG

```
// LambdaG is the inverse of the mean of the exponential distribution
// that is used to select the delay between sending gateway node decoys.
//
// WARNING: This is not used via the TOML config file; this field is only
// used internally by the dirauth server state machine.
```

Type: float64

#### LambdaMMaxDelay

sets the maximum delay for LambdaM

LambdaMMaxDelay sets the maximum delay for LambdaP.

Type: uint64

#### • LambdaGMaxDelay

LambdaGMaxDelay sets the maximum delay for LambdaG.

Type: uint64

# **Debug section**

```
[Debug]
  Layers = 3
  MinNodesPerLayer = 1
  GenerateOnly = false
```

#### • Layers

Number of non-provider layers in the network topology.

Type: int

#### • MinNodesrPerLayer

Minimum number of nodes per layer required to form a valid document.

Type: int

#### GenerateOnly

If set to true, the server halts and cleans up the data directory immediately after long-term key generation.

Type: bool

#### Mixes sections

The Mixes configuration section lists mix nodes that are known to the authority.

```
[[Mixes]]
    Identifier = "mix1"
    IdentityPublicKeyPem = "../mix1/identity.public.pem"

[[Mixes]]
    Identifier = "mix2"
    IdentityPublicKeyPem = "../mix2/identity.public.pem"

[[Mixes]]
    Identifier = "mix3"
    IdentityPublicKeyPem = "../mix3/identity.public.pem"
```

#### • Identifier

A human readable mix node identifier.

Type: string

#### · IdentityPublicKeyPem

Path and file name of a mix node's public EdDSA signing key, also known as the identity key, in Base16 or Base64 format.

Type: string

# **GatewayNodes sections**

The GatewayNodes configuration section lists gateway nodes that are known to the authority.

```
[[GatewayNodes]]
    Identifier = "gateway1"
    IdentityPublicKeyPem = "../gateway1/identity.public.pem"
```

#### Identifier

A human readable gateway node identifier.

Type: string

#### • IdentityPublicKeyPem

Path and file name of a gateway node's public EdDSA signing key, also known as the identity key, in Base16 or Base64 format.

Type: string

#### ServiceNodes sections

The ServiceNodes configuration section lists service nodes that are known to the authority.

```
[[ServiceNodes]]
    Identifier = "servicenode1"
    IdentityPublicKeyPem = "../servicenode1/identity.public.pem"
```

#### • Identifier

A human readable service node identifier.

Type: string

#### • IdentityPublicKeyPem

Path and file name of a service node's public EdDSA signing key, also known as the identity key, in Base16 or Base64 format.

Type: string

# **Topology section**

The Topology configuration section defines the layers of the mix network and the mix nodes in each layer.

#### • Identifier

A human readable mix node identifier.

Type: string

#### • IdentityPublicKeyPem

Path and file name of a mix node's public EdDSA signing key, also known as the identity key, in Base16 or Base64 format.

Type: string

# **SphinxGeometry section**

```
[SphinxGeometry]
   PacketLength = 3082
   NrHops = 5
   HeaderLength = 476
   RoutingInfoLength = 410
   PerHopRoutingInfoLength = 82
   SURBLength = 572
   SphinxPlaintextHeaderLength = 2
   PayloadTagLength = 32
   ForwardPayloadLength = 2574
   UserForwardPayloadLength = 2000
   NextNodeHopLength = 65
   SPRPKeyMaterialLength = 64
   NIKEName = "x25519"
   KEMName = ""
```

#### · PacketLength

PacketLength is the length of a packet.

Type: int

#### • NrHops

// NrHops is the number of hops, this indicates the size

// of the Sphinx packet header.

Type: int

#### HeaderLength

HeaderLength is the length of the Sphinx packet header in bytes.

Type: int

## • RoutingInfoLength

RoutingInfoLength is the length of the routing info portion of the header.

Type: int

#### • PerHopRoutingInfoLength

PerHopRoutingInfoLength is the length of the per hop routing info.

Type: int

#### • SURBLength

SURBLength is the length of SURB.

Type: int

#### • SphinxPlaintextHeaderLength

SphinxPlaintextHeaderLength is the length of the plaintext header.

Type: int

#### · PayloadTagLength

PayloadTagLength is the length of the payload tag.

Type: int

#### · ForwardPayloadLength

ForwardPayloadLength is the size of the payload.

Type: int

#### · UserForwardPayloadLength

the size of the usable payload.

Type: int

#### • NextNodeHopLength

```
// NextNodeHopLength is derived off the largest routing info
// block that we expect to encounter. Everything else just has a
// NextNodeHop + NodeDelay, or a Recipient, both cases which are
// shorter.
Type: int
```

#### • SPRPKeyMaterialLength

SPRPKeyMaterialLength is the length of the SPRP key.

Type: int

#### NIKEName

```
// NIKEName is the name of the NIKE scheme used by the mixnet's Sphinx packet.
```

// NIKEName and KEMName are mutually exclusive.

Type: string

#### KEMName

KEMName is the name of the KEM scheme used by the mixnet's Sphinx packet. NIKEName and KEM-Name are mutually exclusive.

Type: string

# Mix, gateway, and service nodes

# **Configuring mix nodes**

The following configuration is drawn from the reference implementation in katzenpost/dock-er/voting\_mixnet/mix1/katzenpost.toml. In a real-world mixnet, the component hosts would not be sharing a single IP address. For more information about the test mixnet, see Using the Katzenpost test network.

#### Server section

```
[Server]
  Identifier = "mix1"
  WireKEM = "xwing"
  PKISignatureScheme = "Ed25519"
  Addresses = ["127.0.0.1:30008"]
  OnlyAdvertiseAltAddresses = false
  MetricsAddress = "127.0.0.1:30009"
  DataDir = "/voting_mixnet/mix1"
  IsGatewayNode = false
  IsServiceNode = false
```

```
[Server.AltAddresses]
```

#### Identifier

Identifier is the human readable identifier for the node (eg: FQDN).

Type: string

#### WireKEM

 $/\!/\,WireKEM\ is\ the\ KEM\ string\ representing\ the\ chosen\ KEM\ scheme\ with\ which\ to\ communicate$ 

// with the mixnet and dirauth nodes.

Type: string

#### • PKISignatureScheme

PKISignatureScheme specifies the cryptographic signature scheme

Type: string

#### Addresses

// Addresses are the IP address/port combinations that the server will bind

// to for incoming connections.

Type: []string

#### • OnlyAdvertiseAltAddresses

// If set to true then only advertise to the PKI the AltAddresses

// and do NOT send any of the Addresses.

Type: bool

#### MetricsAddress

MetricsAddress is the address/port to bind the prometheus metrics endpoint to.

Type: string

#### • DataDir

DataDir is the absolute path to the server's state files.

Type: string

#### • IsGatewayNode

IsGatewayNode specifies if the server is a gateway or not.

Type: bool

#### IsServiceNode

IsServiceNode specifies if the server is a service node or not.

Type: bool

#### • [Server.AltAddresses]

Map of additional transport protocols and addresses at which the node is reachable by clients, in the form

```
[Server.AltAddresses]
    TCP = ["localhost:30004"]
Type:[]string
```

# Logging section

The logging configuration section controls logging.

```
[Logging]
  Disable = false
  File = "katzenpost.log"
  Level = "INFO"
```

#### • Disable

Disables logging if set to true.

Type: bool

#### File

Specifies the log file. If omitted, stdout is used.

Type: string

#### Level

Supported values are ERROR | WARNING | NOTICE | INFO | DEBUG.

Type: string



#### Warning

The DEBUG log level is unsafe for production use.

#### **PKI** section

The PKI section contains the directory authority configuration for a mix, gateway, or service node.

```
[PKI]
    [PKI.Voting]

[[PKI.Voting.Authorities]]
    Identifier = "auth1"
    IdentityPublicKey = "----BEGIN ED25519 PUBLIC KEY----\n/v3qYgh2TvV5Z
    PKISignatureScheme = "Ed25519"
    LinkPublicKey = "-----BEGIN XWING PUBLIC KEY----\nJeFaZoYQEOO71zPFFWj
    WireKEMScheme = "xwing"
```

```
Addresses = ["127.0.0.1:30001"]

[[PKI.Voting.Authorities]]
   Identifier = "auth2"
   IdentityPublicKey = "----BEGIN ED25519 PUBLIC KEY----\n60KQRhG7njt+k
   PKISignatureScheme = "Ed25519"
    LinkPublicKey = "----BEGIN XWING PUBLIC KEY----\nHVR2m7i6G6cf1qxUvyE
   WireKEMScheme = "xwing"
   Addresses = ["127.0.0.1:30002"]

[[PKI.Voting.Authorities]]
   Identifier = "auth3"
   IdentityPublicKey = "----BEGIN ED25519 PUBLIC KEY----\naZUXqznyLO2mK
   PKISignatureScheme = "Ed25519"
   LinkPublicKey = "-----BEGIN XWING PUBLIC KEY----\nEZukXtzwHTjGj7tCIOk
   WireKEMScheme = "xwing"
   Addresses = ["127.0.0.1:30003"]
```

#### • Identifier

Identifier is the human readable identifier for the node (eg: FQDN).

Type: string

#### · IdentityPublicKey

```
// IdentityPublicKeyPem is a string in PEM format containing
```

// the public identity key key.

Type: string

#### • PKISignatureScheme

PKISignatureScheme specifies the cryptographic signature scheme

Type: string

#### LinkPublicKey

LinkPublicKeyPem is string containing the PEM format of the peer's public link layer key.

Type: string

#### • WireKEMScheme

WireKEMScheme is the wire protocol KEM scheme to use.

Type: string

#### Addresses

```
// Addresses are the IP address/port combinations that the peer authority
```

// uses for the Directory Authority service.

Type: []string

# **Management section**

Management is the Katzenpost management interface configuration. The management section specifies connectivity information for the Katzenpost control protocol which can be used to make configuration changes during run-time. An example configuration looks like this:

```
[Management]
   Enable = false
   Path = "/voting_mixnet/mix1/management_sock"
```

#### • Enable

Enables the management interface if set to true.

Type: bool

#### Path

Specifies the path to the management interface socket. If left empty, then management\_sock will be used under the DataDir.

Type: string

# **SphinxGeometry section**

```
[SphinxGeometry]
   PacketLength = 3082
   NrHops = 5
   HeaderLength = 476
   RoutingInfoLength = 410
   PerHopRoutingInfoLength = 82
   SURBLength = 572
   SphinxPlaintextHeaderLength = 2
   PayloadTagLength = 32
   ForwardPayloadLength = 2574
   UserForwardPayloadLength = 2000
   NextNodeHopLength = 65
   SPRPKeyMaterialLength = 64
   NIKEName = "x25519"
   KEMName = ""
```

#### PacketLength

PacketLength is the length of a packet.

Type: int

#### NrHops

```
// NrHops is the number of hops, this indicates the size
// of the Sphinx packet header.
Type: int
```

#### · HeaderLength

HeaderLength is the length of the Sphinx packet header in bytes.

Type: int

#### • RoutingInfoLength

RoutingInfoLength is the length of the routing info portion of the header.

Type: int

#### • PerHopRoutingInfoLength

PerHopRoutingInfoLength is the length of the per hop routing info.

Type: int

#### • SURBLength

SURBLength is the length of SURB.

Type: int

#### • SphinxPlaintextHeaderLength

SphinxPlaintextHeaderLength is the length of the plaintext header.

Type: int

#### • PayloadTagLength

PayloadTagLength is the length of the payload tag.

Type: int

#### · ForwardPayloadLength

ForwardPayloadLength is the size of the payload.

Type: int

#### • UserForwardPayloadLength

the size of the usable payload.

Type: int

#### • NextNodeHopLength

```
// NextNodeHopLength is derived off the largest routing info
// block that we expect to encounter. Everything else just has a
// NextNodeHop + NodeDelay, or a Recipient, both cases which are
// shorter.
Type: int
```

#### SPRPKeyMaterialLength

SPRPKeyMaterialLength is the length of the SPRP key.

Type: int

#### NIKEName

// NIKEName is the name of the NIKE scheme used by the mixnet's Sphinx packet.

// NIKEName and KEMName are mutually exclusive.

Type: string

#### • KEMName

KEMName is the name of the KEM scheme used by the mixnet's Sphinx packet. NIKEName and KEM-Name are mutually exclusive.

Type: string

# **Debug section**

Debug is the Katzenpost server debug configuration for advanced tuning.

[Debug]

```
NumSphinxWorkers = 16
NumServiceWorkers = 3
NumGatewayWorkers = 3
NumKaetzchenWorkers = 3
SchedulerExternalMemoryQueue = false
SchedulerQueueSize = 0
SchedulerMaxBurst = 16
UnwrapDelay = 250
GatewayDelay = 500
ServiceDelay = 500
KaetzchenDelay = 750
SchedulerSlack = 150
SendSlack = 50
DecoySlack = 15000
ConnectTimeout = 60000
HandshakeTimeout = 30000
ReauthInterval = 30000
SendDecoyTraffic = false
DisableRateLimit = false
GenerateOnly = false
```

#### • NumSphinxWorkers

specifies the number of worker instances to use for inbound Sphinx packet processing.

Type: int

#### NumProviderWorkers

specifies the number of worker instances to use for provider specific packet processing.

Type: int

#### • NumKaetzchenWorkers

specifies the number of worker instances to use for Kaetzchen specific packet processing.

Type: int

#### • SchedulerExternalMemoryQueue

will enable the experimental external memory queue that is backed by disk.

Type: bool

#### • SchedulerQueueSize

is the maximum allowed scheduler queue size before random entries will start getting dropped. A value <= 0 is treated as unlimited.

Type: int

#### SchedulerMaxBurst

is the maximum number of packets that will be dispatched per scheduler wakeup event.

Type:

#### UnwrapDelay

is the maximum allowed unwrap delay due to queueing in milliseconds.

Type: int

#### GatewayDelay

the maximum allowed gateway node worker delay due to queueing

in milliseconds.

Type: int

#### · ServiceDelay

is the maximum allowed provider delay due to queueing in milliseconds.

Type: int

#### KaetzchenDelay

is the maximum allowed kaetzchen delay due to queueing in milliseconds.

Type: int

## SchedulerSlack

is the maximum allowed scheduler slack due to queueing and or processing in milliseconds.

Type: int

#### SendSlack

is the maximum allowed send queue slack due to queueing and or congestion in milliseconds.

Type: int

#### DecoySlack

is the maximum allowed decoy sweep slack due to various external delays such as latency before a loop decoy packet will be considered lost.

Type: int

#### ConnectTimeout

specifies the maximum time a connection can take to establish a TCP/IP connection in milliseconds.

Type: int

#### HandshakeTimeout

specifies the maximum time a connection can take for a link protocol handshake in milliseconds.

Type: int

#### · ReauthInterval

specifies the interval at which a connection will be reauthenticated in milliseconds.

Type: int

#### • SendDecoyTraffic

enables sending decoy traffic. This is still experimental and untuned and thus is disabled by default. WARNING: This option will go away once decoy traffic is more concrete.

Type: bool

#### DisableRateLimit

disables the per-client rate limiter. This option should only be used for testing.

Type: bool

#### GenerateOnly

halts and cleans up the server right after long term key generation.

Type: bool

# **Configuring gateway nodes**

The following configuration is drawn from the reference implementation in katzenpost/dock-er/voting\_mixnet/gatewayl/katzenpost.toml. In a real-world mixnet, the component hosts would not be sharing a single IP address. For more information about the test mixnet, see Using the Katzenpost test network.

### Server section

#### Identifier

Identifier is the human readable identifier for the node (eg: FQDN).

Type: string

#### WireKEM

// WireKEM is the KEM string representing the chosen KEM scheme with which to communicate // with the mixnet and dirauth nodes.

Type: string

#### • PKISignatureScheme

PKISignatureScheme specifies the cryptographic signature scheme

Type: string

#### Addresses

 $/\!/\, Addresses \ are \ the \ IP \ address/port \ combinations \ that \ the \ server \ will \ bind$ 

// to for incoming connections.

Type: []string

#### • OnlyAdvertiseAltAddresses

// If set to true then only advertise to the PKI the AltAddresses

 $/\!/$  and do NOT send any of the Addresses.

Type: bool

#### MetricsAddress

MetricsAddress is the address/port to bind the prometheus metrics endpoint to.

Type: string

#### DataDir

DataDir is the absolute path to the server's state files.

Type: string

#### • IsGatewayNode

IsGatewayNode specifies if the server is a gateway or not.

Type: bool

#### IsServiceNode

IsServiceNode specifies if the server is a service node or not.

Type: bool

#### • [Server.AltAddresses]

Map of additional transport protocols and addresses at which the node is reachable by clients, in the form

```
[Server.AltAddresses]
   TCP = ["localhost:30004"]
```

Type: []string

# Logging section

The logging configuration section controls logging.

```
[Logging]
  Disable = false
  File = "katzenpost.log"
  Level = "INFO"
```

#### • Disable

Disables logging if set to true.

Type: bool

#### • File

Specifies the log file. If omitted, stdout is used.

Type: string

#### Level

Supported values are ERROR | WARNING | NOTICE | INFO | DEBUG.

Type: string



#### Warning

The DEBUG log level is unsafe for production use.

# **Gateway section**

## **PKI** section

The PKI section contains the directory authority configuration for a mix, gateway, or service node.

```
[PKI]
    [PKI.Voting]
        [[PKI.Voting.Authorities]]
            Identifier = "auth1"
            IdentityPublicKey = "----BEGIN ED25519 PUBLIC KEY----\n/v3qYgh2TvV5Z
           PKISignatureScheme = "Ed25519"
           LinkPublicKey = "----BEGIN XWING PUBLIC KEY----\nJeFaZoYQEOO71zPFFWj
           WireKEMScheme = "xwing"
           Addresses = ["127.0.0.1:30001"]
        [[PKI.Voting.Authorities]]
           Identifier = "auth2"
            IdentityPublicKey = "----BEGIN ED25519 PUBLIC KEY----\n60KQRhG7njt+k
           PKISignatureScheme = "Ed25519"
           LinkPublicKey = "----BEGIN XWING PUBLIC KEY----\nHVR2m7i6G6cf1qxUvyE
           WireKEMScheme = "xwing"
           Addresses = ["127.0.0.1:30002"]
```

```
[[PKI.Voting.Authorities]]
    Identifier = "auth3"
    IdentityPublicKey = "----BEGIN ED25519 PUBLIC KEY----\naZUXqznyLO2mK
    PKISignatureScheme = "Ed25519"
    LinkPublicKey = "----BEGIN XWING PUBLIC KEY----\nEZukXtZwHTjGj7tCI0k
    WireKEMScheme = "xwing"
    Addresses = ["127.0.0.1:30003"]
```

#### • Identifier

Identifier is the human readable identifier for the node (eg: FQDN).

Type: string

#### · IdentityPublicKey

```
// IdentityPublicKeyPem is a string in PEM format containing
// the public identity key key.

Type: string
```

#### • PKISignatureScheme

PKISignatureScheme specifies the cryptographic signature scheme

Type: string

#### · LinkPublicKey

LinkPublicKeyPem is string containing the PEM format of the peer's public link layer key.

Type: string

#### • WireKEMScheme

WireKEMScheme is the wire protocol KEM scheme to use.

Type: string

#### Addresses

```
// Addresses are the IP address/port combinations that the peer authority
// uses for the Directory Authority service.

Type: []string
```

# **Management section**

Management is the Katzenpost management interface configuration. The management section specifies connectivity information for the Katzenpost control protocol which can be used to make configuration changes during run-time. An example configuration looks like this:

```
[Management]
   Enable = false
   Path = "/voting mixnet/mix1/management sock"
```

#### Enable

Enables the management interface if set to true.

Type: bool

#### Path

Specifies the path to the management interface socket. If left empty, then management\_sock will be used under the DataDir.

Type: string

# **SphinxGeometry section**

```
[SphinxGeometry]
   PacketLength = 3082
   NrHops = 5
   HeaderLength = 476
   RoutingInfoLength = 410
   PerHopRoutingInfoLength = 82
   SURBLength = 572
   SphinxPlaintextHeaderLength = 2
   PayloadTagLength = 32
   ForwardPayloadLength = 2574
   UserForwardPayloadLength = 2574
   UserForwardPayloadLength = 65
   SPRPKeyMaterialLength = 64
   NIKEName = "x25519"
   KEMName = ""
```

#### PacketLength

PacketLength is the length of a packet.

Type: int

#### NrHops

// NrHops is the number of hops, this indicates the size

// of the Sphinx packet header.

Type: int

#### · HeaderLength

HeaderLength is the length of the Sphinx packet header in bytes.

Type: int

#### · RoutingInfoLength

RoutingInfoLength is the length of the routing info portion of the header.

Type: int

#### • PerHopRoutingInfoLength

PerHopRoutingInfoLength is the length of the per hop routing info.

Type: int

#### SURBLength

SURBLength is the length of SURB.

Type: int

#### · SphinxPlaintextHeaderLength

SphinxPlaintextHeaderLength is the length of the plaintext header.

Type: int

#### • PayloadTagLength

PayloadTagLength is the length of the payload tag.

Type: int

#### · ForwardPayloadLength

ForwardPayloadLength is the size of the payload.

Type: int

#### · UserForwardPayloadLength

the size of the usable payload.

Type: int

#### • NextNodeHopLength

```
// NextNodeHopLength is derived off the largest routing info
// block that we expect to encounter. Everything else just has a
```

// NextNodeHop + NodeDelay, or a Recipient, both cases which are

// shorter.

Type: int

#### SPRPKeyMaterialLength

SPRPKeyMaterialLength is the length of the SPRP key.

Type: int

#### NIKEName

```
// NIKEName is the name of the NIKE scheme used by the mixnet's Sphinx packet.
```

// NIKEName and KEMName are mutually exclusive.

Type: string

#### • KEMName

KEMName is the name of the KEM scheme used by the mixnet's Sphinx packet. NIKEName and KEM-Name are mutually exclusive.

Type: string

## **Debug section**

Debug is the Katzenpost server debug configuration for advanced tuning.

[Debug]

```
NumSphinxWorkers = 16
NumServiceWorkers = 3
NumGatewayWorkers = 3
NumKaetzchenWorkers = 3
SchedulerExternalMemoryQueue = false
SchedulerQueueSize = 0
SchedulerMaxBurst = 16
UnwrapDelay = 250
GatewayDelay = 500
ServiceDelay = 500
KaetzchenDelay = 750
SchedulerSlack = 150
SendSlack = 50
DecoySlack = 15000
ConnectTimeout = 60000
HandshakeTimeout = 30000
ReauthInterval = 30000
SendDecoyTraffic = false
DisableRateLimit = false
GenerateOnly = false
```

#### • NumSphinxWorkers

specifies the number of worker instances to use for inbound Sphinx packet processing.

Type: int

#### • NumProviderWorkers

specifies the number of worker instances to use for provider specific packet processing.

Type: int

#### NumKaetzchenWorkers

specifies the number of worker instances to use for Kaetzchen specific packet processing.

Type: int

#### • SchedulerExternalMemoryQueue

will enable the experimental external memory queue that is backed by disk.

Type: bool

#### • SchedulerQueueSize

is the maximum allowed scheduler queue size before random entries will start getting dropped. A value <= 0 is treated as unlimited.

Type: int

#### • SchedulerMaxBurst

is the maximum number of packets that will be dispatched per scheduler wakeup event.

Type:

#### UnwrapDelay

is the maximum allowed unwrap delay due to queueing in milliseconds.

Type: int

#### GatewayDelay

the maximum allowed gateway node worker delay due to queueing

in milliseconds.

Type: int

#### · ServiceDelay

is the maximum allowed provider delay due to queueing in milliseconds.

Type: int

#### KaetzchenDelay

is the maximum allowed kaetzchen delay due to queueing in milliseconds.

Type: int

#### SchedulerSlack

is the maximum allowed scheduler slack due to queueing and or processing in milliseconds.

Type: int

#### SendSlack

is the maximum allowed send queue slack due to queueing and or congestion in milliseconds.

Type: int

#### · DecoySlack

is the maximum allowed decoy sweep slack due to various external delays such as latency before a loop decoy packet will be considered lost.

Type: int

#### ConnectTimeout

specifies the maximum time a connection can take to establish a TCP/IP connection in milliseconds.

Type: int

#### · HandshakeTimeout

specifies the maximum time a connection can take for a link protocol handshake in milliseconds.

Type: int

#### ReauthInterval

specifies the interval at which a connection will be reauthenticated in milliseconds.

Type: int

#### SendDecoyTraffic

enables sending decoy traffic. This is still experimental and untuned and thus is disabled by default. WARNING: This option will go away once decoy traffic is more concrete.

Type: bool

#### DisableRateLimit

disables the per-client rate limiter. This option should only be used for testing.

Type: bool

#### GenerateOnly

halts and cleans up the server right after long term key generation.

Type: bool

# **Configuring service nodes**

The following configuration is drawn from the reference implementation in katzenpost/dock-er/voting\_mixnet/servicenodel/authority.toml. In a real-world mixnet, the component hosts would not be sharing a single IP address. For more information about the test mixnet, see Using the Katzenpost test network.

## Server section

The Server section contains mandatory information common to all nodes, for example:

```
[Server]
   Identifier = "servicenode1"
   WireKEM = "xwing"
   PKISignatureScheme = "Ed25519"
   Addresses = ["127.0.0.1:30006"]
   OnlyAdvertiseAltAddresses = false
   MetricsAddress = "127.0.0.1:30007"
   DataDir = "/voting_mixnet/servicenode1"
```

```
IsGatewayNode = false
IsServiceNode = true
[Server.AltAddresses]
```

#### Identifier

Identifier is the human readable identifier for the node (eg: FQDN).

Type: string

#### WireKEM

// WireKEM is the KEM string representing the chosen KEM scheme with which to communicate // with the mixnet and dirauth nodes.

Type: string

#### • PKISignatureScheme

PKISignatureScheme specifies the cryptographic signature scheme

Type: string

#### Addresses

// Addresses are the IP address/port combinations that the server will bind

// to for incoming connections.

Type: []string

#### • OnlyAdvertiseAltAddresses

// If set to true then only advertise to the PKI the AltAddresses

// and do NOT send any of the Addresses.

Type: bool

#### MetricsAddress

MetricsAddress is the address/port to bind the prometheus metrics endpoint to.

Type: string

#### • DataDir

DataDir is the absolute path to the server's state files.

Type: string

#### • IsGatewayNode

IsGatewayNode specifies if the server is a gateway or not.

Type: bool

#### IsServiceNode

IsServiceNode specifies if the server is a service node or not.

Type: bool

#### • [Server.AltAddresses]

Map of additional transport protocols and addresses at which the node is reachable by clients, in the form

```
[Server.AltAddresses]
    TCP = ["localhost:30004"]
Type:[]string
```

# Logging section

The logging configuration section controls logging.

```
[Logging]
  Disable = false
  File = "katzenpost.log"
  Level = "INFO"
```

#### Disable

Disables logging if set to true.

Type: bool

• File

Specifies the log file. If omitted, stdout is used.

Type: string

#### Level

Supported values are ERROR | WARNING | NOTICE | INFO | DEBUG.

Type: string



## Warning

The DEBUG log level is unsafe for production use.

#### ServiceNode section

The service node configuration section contains subsections with settings for each service that Katzenpost supports. In a production network, the various services would be hosted on dedicated systems.

```
[[ServiceNode.CBORPluginKaetzchen]]
   Capability = "spool"
   Endpoint = "+spool"
   Command = "/voting mixnet/memspool.alpine"
   MaxConcurrency = 1
   Disable = false
   [ServiceNode.CBORPluginKaetzchen.Config]
       data store = "/voting mixnet/servicenode1/memspool.storage"
        log_dir = "/voting_mixnet/servicenodel"
[[ServiceNode.CBORPluginKaetzchen]]
   Capability = "pigeonhole"
   Endpoint = "+pigeonhole"
   Command = "/voting_mixnet/pigeonhole.alpine"
   MaxConcurrency = 1
   Disable = false
   [ServiceNode.CBORPluginKaetzchen.Config]
       db = "/voting_mixnet/servicenode1/map.storage"
        log dir = "/voting mixnet/servicenode1"
[[ServiceNode.CBORPluginKaetzchen]]
   Capability = "panda"
   Endpoint = "+panda"
   Command = "/voting mixnet/panda server.alpine"
   MaxConcurrency = 1
   Disable = false
   [ServiceNode.CBORPluginKaetzchen.Config]
       fileStore = "/voting_mixnet/servicenode1/panda.storage"
        log_dir = "/voting_mixnet/servicenodel"
        log level = "INFO"
[[ServiceNode.CBORPluginKaetzchen]]
   Capability = "http"
   Endpoint = "+http"
   Command = "/voting mixnet/proxy server.alpine"
   MaxConcurrency = 1
   Disable = false
   [ServiceNode.CBORPluginKaetzchen.Config]
       host = "localhost:4242"
       log_dir = "/voting_mixnet/servicenodel"
        log level = "DEBUG"
```

#### **Common parameters:**

#### Capability

The capability exposed by the agent.

Type: string

#### Endpoint

```
// Endpoint is the provider side endpoint that the agent will accept
```

// requests at. While not required by the spec, this server only

```
// supports Endpoints that are lower-case local-parts of an e-mail
  // address.
  Type: string
• Command
  // Command is the full file path to the external plugin program
  // that implements this Kaetzchen service.
  Type: string

    MaxConcurrency

  // MaxConcurrency is the number of worker goroutines to start
  // for this service.
  Type: int

    Config

  The extra per agent arguments to be passed to the agent's initialization routine.
  Type: map[string]interface{}
• Disable
  disabled a configured agent.
  Type: bool
Per-service parameters:

    Kaetzchen

    spool

    data_store

     Type:
  • log_dir
     Type:
• pigeonhole

    db

     Type:

    log_dir
```

Type:

- panda
  - fileStore

Type:

log\_dir

Type:

log\_level

Supported values are ERROR | WARNING | NOTICE | INFO | DEBUG.

Type: string



## Warning

The DEBUG log level is unsafe for production use.

Type: string

- http
  - host

Type:

• log\_dir

Type:

• log\_level

Supported values are ERROR | WARNING | NOTICE | INFO | DEBUG.

Type: string



## Warning

The DEBUG log level is unsafe for production use.

Type: string

## **PKI** section

The PKI section contains the directory authority configuration for a mix, gateway, or service node.

[PKI]

```
[PKI.Voting]
    [[PKI.Voting.Authorities]]
        Identifier = "auth1"
        IdentityPublicKey = "----BEGIN ED25519 PUBLIC KEY----\n/v3qYgh2TvV5Z
       PKISignatureScheme = "Ed25519"
       LinkPublicKey = "----BEGIN XWING PUBLIC KEY----\nJeFaZoYQEOO71zPFFWj
       WireKEMScheme = "xwing"
       Addresses = ["127.0.0.1:30001"]
    [[PKI.Voting.Authorities]]
        Identifier = "auth2"
       IdentityPublicKey = "----BEGIN ED25519 PUBLIC KEY----\n60KQRhG7njt+k
       PKISignatureScheme = "Ed25519"
       LinkPublicKey = "----BEGIN XWING PUBLIC KEY----\nHVR2m7i6G6cf1qxUvyE
       WireKEMScheme = "xwing"
       Addresses = ["127.0.0.1:30002"]
    [[PKI.Voting.Authorities]]
        Identifier = "auth3"
       IdentityPublicKey = "----BEGIN ED25519 PUBLIC KEY----\naZUXqznyLO2mK
       PKISignatureScheme = "Ed25519"
       LinkPublicKey = "----BEGIN XWING PUBLIC KEY----\nEZukXtZwHTjGj7tCI0k
       WireKEMScheme = "xwing"
       Addresses = ["127.0.0.1:30003"]
```

#### • Identifier

Identifier is the human readable identifier for the node (eg: FQDN).

Type: string

#### · IdentityPublicKey

```
// IdentityPublicKeyPem is a string in PEM format containing
// the public identity key key.
```

Type: string

#### PKISignatureScheme

PKISignatureScheme specifies the cryptographic signature scheme

Type: string

#### · LinkPublicKey

LinkPublicKeyPem is string containing the PEM format of the peer's public link layer key.

Type: string

#### • WireKEMScheme

WireKEMScheme is the wire protocol KEM scheme to use.

Type: string

#### Addresses

```
// Addresses are the IP address/port combinations that the peer authority
// uses for the Directory Authority service.

Type: []string
```

# **Management section**

Management is the Katzenpost management interface configuration. The management section specifies connectivity information for the Katzenpost control protocol which can be used to make configuration changes during run-time. An example configuration looks like this:

```
[Management]
    Enable = false
    Path = "/voting_mixnet/mix1/management_sock"
```

#### Enable

Enables the management interface if set to true.

Type: bool

#### Path

Specifies the path to the management interface socket. If left empty, then management\_sock will be used under the DataDir.

Type: string

# SphinxGeometry section

```
[SphinxGeometry]
   PacketLength = 3082
   NrHops = 5
   HeaderLength = 476
   RoutingInfoLength = 410
   PerHopRoutingInfoLength = 82
   SURBLength = 572
   SphinxPlaintextHeaderLength = 2
   PayloadTagLength = 32
   ForwardPayloadLength = 2574
   UserForwardPayloadLength = 2000
   NextNodeHopLength = 65
   SPRPKeyMaterialLength = 64
   NIKEName = "x25519"
   KEMName = ""
```

#### · PacketLength

PacketLength is the length of a packet.

Type: int

#### • NrHops

// NrHops is the number of hops, this indicates the size

// of the Sphinx packet header.

Type: int

#### · HeaderLength

HeaderLength is the length of the Sphinx packet header in bytes.

Type: int

### • RoutingInfoLength

RoutingInfoLength is the length of the routing info portion of the header.

Type: int

#### • PerHopRoutingInfoLength

PerHopRoutingInfoLength is the length of the per hop routing info.

Type: int

#### • SURBLength

SURBLength is the length of SURB.

Type: int

#### • SphinxPlaintextHeaderLength

SphinxPlaintextHeaderLength is the length of the plaintext header.

Type: int

#### • PayloadTagLength

PayloadTagLength is the length of the payload tag.

Type: int

#### · ForwardPayloadLength

ForwardPayloadLength is the size of the payload.

Type: int

#### • UserForwardPayloadLength

the size of the usable payload.

Type: int

#### • •

• NextNodeHopLength

// NextNodeHopLength is derived off the largest routing info

```
// block that we expect to encounter. Everything else just has a
// NextNodeHop + NodeDelay, or a Recipient, both cases which are
// shorter.
Type: int
```

#### • SPRPKeyMaterialLength

SPRPKeyMaterialLength is the length of the SPRP key.

Type: int

#### NIKEName

// NIKEName is the name of the NIKE scheme used by the mixnet's Sphinx packet.

// NIKEName and KEMName are mutually exclusive.

Type: string

#### KEMName

KEMName is the name of the KEM scheme used by the mixnet's Sphinx packet. NIKEName and KEM-Name are mutually exclusive.

Type: string

## **Debug section**

Debug is the Katzenpost server debug configuration for advanced tuning.

[Debug]

```
NumSphinxWorkers = 16
NumServiceWorkers = 3
NumGatewayWorkers = 3
NumKaetzchenWorkers = 3
SchedulerExternalMemoryQueue = false
SchedulerQueueSize = 0
SchedulerMaxBurst = 16
UnwrapDelay = 250
GatewayDelay = 500
ServiceDelay = 500
KaetzchenDelay = 750
SchedulerSlack = 150
SendSlack = 50
DecoySlack = 15000
ConnectTimeout = 60000
HandshakeTimeout = 30000
ReauthInterval = 30000
SendDecoyTraffic = false
DisableRateLimit = false
GenerateOnly = false
```

#### • NumSphinxWorkers

specifies the number of worker instances to use for inbound Sphinx packet processing.

Type: int

#### • NumProviderWorkers

specifies the number of worker instances to use for provider specific packet processing.

Type: int

#### • NumKaetzchenWorkers

specifies the number of worker instances to use for Kaetzchen specific packet processing.

Type: int

#### • SchedulerExternalMemoryQueue

will enable the experimental external memory queue that is backed by disk.

Type: bool

#### • SchedulerQueueSize

is the maximum allowed scheduler queue size before random entries will start getting dropped. A value <= 0 is treated as unlimited.

Type: int

#### SchedulerMaxBurst

is the maximum number of packets that will be dispatched per scheduler wakeup event.

Type:

#### UnwrapDelay

is the maximum allowed unwrap delay due to queueing in milliseconds.

Type: int

#### GatewayDelay

the maximum allowed gateway node worker delay due to queueing

in milliseconds.

Type: int

#### · ServiceDelay

is the maximum allowed provider delay due to queueing in milliseconds.

Type: int

#### KaetzchenDelay

is the maximum allowed kaetzchen delay due to queueing in milliseconds.

Type: int

#### SchedulerSlack

is the maximum allowed scheduler slack due to queueing and or processing in milliseconds.

Type: int

#### SendSlack

is the maximum allowed send queue slack due to queueing and or congestion in milliseconds.

Type: int

#### · DecoySlack

is the maximum allowed decoy sweep slack due to various external delays such as latency before a loop decoy packet will be considered lost.

Type: int

#### ConnectTimeout

specifies the maximum time a connection can take to establish a TCP/IP connection in milliseconds.

Type: int

#### HandshakeTimeout

specifies the maximum time a connection can take for a link protocol handshake in milliseconds.

Type: int

#### • ReauthInterval

specifies the interval at which a connection will be reauthenticated in milliseconds.

Type: int

#### • SendDecoyTraffic

enables sending decoy traffic. This is still experimental and untuned and thus is disabled by default. WARNING: This option will go away once decoy traffic is more concrete.

Type: bool

#### • DisableRateLimit

disables the per-client rate limiter. This option should only be used for testing.

Type: bool

#### · GenerateOnly

halts and cleans up the server right after long term key generation.

Type: bool

# Chapter 2. Using the Katzenpost test network

Katzenpost provides a ready-to-deploy Docker image [https://github.com/katzenpost/katzenpost/tree/main/docker] for developers who need a non-production test environment for developing and testing client applications. By running this image on a single computer, you avoid the need to build and manage a complex multi-node mix net. The image can also be run using Podman [https://podman.io/]

The test mix network includes the following components:

- Three directory authority (PKI [https://katzenpost.network/docs/specs/pki/]) nodes
- Six mix [https://katzenpost.network/docs/specs/mixnet/] nodes, including one node serving also as both gateway and service provider
- · A ping utility

# Requirements

Before running the Katzenpost docker image, make sure that the following software is installed.

- A Debian GNU Linux [https://debian.org] or Ubuntu [https://ubuntu.com] system
- Git [https://git-scm.com/]
- Go [https://go.dev/]
- GNU Make [https://www.gnu.org/software/make/]
- Docker [https://www.docker.com], Docker Compose [https://docs.docker.com/compose/], and (optionally) Podman [https://podman.io]



#### Note

If both Docker and Podman are present on your system, Katzenpost uses Podman. Podman is a drop-in daemonless equivalent to Docker that does not require superuser privileges to run.

On Debian, these software requirements can be installed with the following commands (running as superuser). **Apt** will pull in the needed dependencies.

# apt update

# apt install git golang make docker docker-compose podman

# Preparing to run the container image

Complete the following procedure to obtain, build, and deploy the Katzenpost test network.

Install the Katzenpost code repository, hosted at https://github.com/katzenpost. The main Katzenpost
repository contains code for the server components as well as the docker image. Clone the repository
with the following command (your directory location may vary):

- ~\$ git clone https://github.com/katzenpost/katzenpost.git
- 2. Navigate to the new katzenpost subdirectory and ensure that the code is up to date.

3. (Optional) Create a development branch and check it out.

```
~/katzenpost$ git checkout -b devel
```

- 4. (Optional) If you are using Podman, complete the following steps:
  - 1. Point the DOCKER\_HOST environment variable at the Podman process.

```
$ export DOCKER_HOST=unix:///var/run/user/$(id -u)/podman/podman.sock
```

2. Set up and start the Podman server (as superuser).

```
$ podman system service -t 0 $DOCKER_HOST &
$ systemctl --user enable --now podman.socket
$ systemctl --user start podman.socket
```

# Operating the test mixnet

Navigate to katzenpost/docker. The Makefile contains target operations to create, manage, and test the self-contained Katzenpost container network. To invoke a target, run a command with the using the following pattern:

```
~/katzenpost/docker$ make target
```

Running **make** with no target specified returns a list of available targets.:

Table 2.1. Makefile targets

[none]	Display this list of targets.		
run	Run the test network in the background.		
start	Run the test network in the foreground until Ctrl-C.		
stop	Stop the test network.		
wait	Wait for the test network to have consensus.		
watch	Display live log entries until <b>Ctrl-C</b> .		
status	Show test network consensus status.		
show-latest-vote	Show latest consensus vote.		
run-ping	Send a ping over the test network.		
clean-bin	Stop all components and delete binaries.		
clean-local	Stop all components, delete binaries, and delete data		
clean-local-dryrun	Show what clean-local would delete.		

clean

The above, plus cleans includes go\_deps image.

# Starting and monitoring the mixnet

Either of two command targets, **run** and **start**, can be used to start the mix network. The first They differ only in that **start** quickly detaches and runs the network in the background, while **run** runs the network in the foreground.



#### Note

When running **run** or **start**, be aware of the following considerations:

- If you intend to use Docker, you need to run **make** as superuser. If you are using **sudo** to elevate your privileges, you need to edit katzenpost/docker/Makefile to prepend **sudo** to each command contained in it.
- If you have Podman installed on your system and you nonetheless want to run Docker, you can override the default behavior by adding the argument **docker=docker** to the command as in the following:

```
~/katzenpost/docker$ make run docker=docker
```

The first time that you use **run** or **start**, the docker image will be downloaded, built, and installed. This takes several minutes.

Starting the network for the first time with **run** lets you observe the installation process as command output:

```
~/katzenpost/docker$ make run
...
<output>
```

Alternatively, you can install using **start**, which returns you to a command prompt. You can then use **watch** to view the further progress of the installation:

Once installation is complete, there is a further delay as the mix servers vote and reach a consensus.

You can confirm that installation and configuration are complete by issuing the **status** command from the same or another terminal. When the network is ready for use, **status** begins returning consensus information similar to the following:

```
~/katzenpost/docker$ make status
...
00:15:15.003 NOTI state: Consensus made for epoch 1851128 with
```

# **Testing the mixnet**

At this point, you should have a locally running mix network. You can test whether it is working correctly by using **ping**, which launches a packet into the network and watches for a successful reply. Run the following command:

```
~/katzenpost/docker$ make run-ping
```

If the network is functioning properly, the resulting output contains lines similar to the following:

If **ping** fails to receive a reply, it eventually times out with an error message. If this happens, try the command again.



#### Note

If you attempt use **ping** too quickly after starting the mixnet, and consensus has not been reached, the utility may crash with an error message or hang indefinitely. If this happens, issue (if necessary) a **Ctrl-C** key sequence to abort, check the consensus status with the **status** command, and then retry **ping**.

# Shutting down the mixnet

The mix network continues to run in the terminal where you started it until you issue a **Ctrl-C** key sequence, or until you issue the following command in another terminal:

```
~/katzenpost/docker$ make stop
```

When you stop the network, the binaries and data are left in place. This allows for a quick restart.

# Uninstalling and cleaning up

Several command targets can be used to uninstall the Docker image and restore your system to a clean state. The following examples demonstrate the commands and their output.

#### · clean-bin

To stop the network and delete the compiled binaries, run the following command:

```
~/katzenpost/docker$ make clean-bin
```

```
[ -e voting_mixnet ] && cd voting_mixnet && DOCKER_HOST=
Stopping voting_mixnet_auth3_1 ... done
Stopping voting_mixnet_servicenodel_1 ... done
Stopping voting_mixnet_metrics_1 ... done
Stopping voting_mixnet_mix3_1 ... done
Stopping voting_mixnet_auth2_1 ... done
```

```
Stopping voting_mixnet_mix2_1
                                      ... done
Stopping voting mixnet gateway1 1
                                      ... done
Stopping voting_mixnet_auth1_1
                                      ... done
Stopping voting mixnet mix1 1
                                      ... done
Removing voting_mixnet_auth3_1
                                      ... done
Removing voting_mixnet_servicenodel_1 ... done
Removing voting_mixnet_metrics_1
                                      ... done
Removing voting mixnet mix3 1
                                      ... done
Removing voting_mixnet_auth2_1
                                      ... done
Removing voting_mixnet_mix2_1
                                      ... done
Removing voting_mixnet_gateway1_1
                                      ... done
Removing voting_mixnet_auth1_1
                                      ... done
Removing voting mixnet mix1 1
                                      ... done
removed 'running.stamp'
rm -vf ./voting mixnet/*.alpine
removed './voting_mixnet/echo_server.alpine'
removed './voting_mixnet/fetch.alpine'
removed './voting_mixnet/memspool.alpine'
removed './voting mixnet/panda server.alpine'
removed './voting_mixnet/pigeonhole.alpine'
removed './voting_mixnet/ping.alpine'
removed './voting_mixnet/reunion_katzenpost_server.alpine
removed './voting_mixnet/server.alpine'
removed './voting_mixnet/voting.alpine'
```

This command leaves in place the cryptographic keys, the state data, and the logs.

#### clean-local

To delete both compiled binaries and data, run the following command:

#### ~/katzenpost/docker\$ make clean-local

```
[ -e voting_mixnet ] && cd voting_mixnet && DOCKER_HOST=
Removing voting mixnet mix2 1
                                      ... done
Removing voting_mixnet_auth1_1
                                      ... done
Removing voting mixnet auth2 1
                                      ... done
Removing voting_mixnet_gateway1_1
                                      ... done
Removing voting_mixnet_mix1_1
                                      ... done
                                      ... done
Removing voting_mixnet_auth3_1
Removing voting mixnet mix3 1
                                      ... done
Removing voting_mixnet_servicenodel_1 ... done
Removing voting_mixnet_metrics_1
                                      ... done
removed 'running.stamp'
rm -vf ./voting_mixnet/*.alpine
removed './voting mixnet/echo server.alpine'
removed './voting_mixnet/fetch.alpine'
removed './voting mixnet/memspool.alpine'
removed './voting_mixnet/panda_server.alpine'
removed './voting_mixnet/pigeonhole.alpine'
removed './voting_mixnet/reunion_katzenpost_server.alpine
removed './voting mixnet/server.alpine'
removed './voting_mixnet/voting.alpine'
git clean -f -x voting_mixnet
```

Removing voting\_mixnet/
git status .
On branch main
Your branch is up to date with 'origin/main'.

#### clean

To stop the the network and delete the binaries, the data, and the go\_deps image, run the following command as superuser:

~/katzenpost/docker\$ sudo make clean

#### · clean-local-dryrun

```
~/katzenpost/docker$ make clean-local-dryrun
git clean -n -x voting_mixnet
Would remove voting_mixnet/
```

~/katzenpost/docker\$ make clean

For a preview of the components that **clean-local** would remove, without actually deleting anything, running **clean-local-dryrun** generates output as follows:

# **Network components and topology**

There needs to be an interpretation of this diagram. including the ways that the testnet differs from production network.

Client Internet Mix network Gateway1 Mixes fetch Auth1 consensus Mix3 Mix2 Mix1 Auth2 (Layer 3) (Layer 1) (Layer 2) Mixes submit Auth3 descriptors Servicenode1

Figure 2.1. Test network topology

Discuss how to view these components, where their configuration files are, etc.

**Table 2.2. Network hosts** 

Host type	Identifier	IP	Port	Panda
Directory authority	auth1	127.0.0.1	30001	
Directory authority	auth2	127.0.0.1	30002	
Directory authority	auth3	127.0.0.1	30003	
Gateway node	gateway1	127.0.0.1	30004	
Service node	servicenode1	127.0.0.1	30006	1
Mix node	mix1	127.0.0.1	30008	
Mix node	mix2	127.0.0.1	30010	
Mix node	mix3	127.0.0.1	30012	