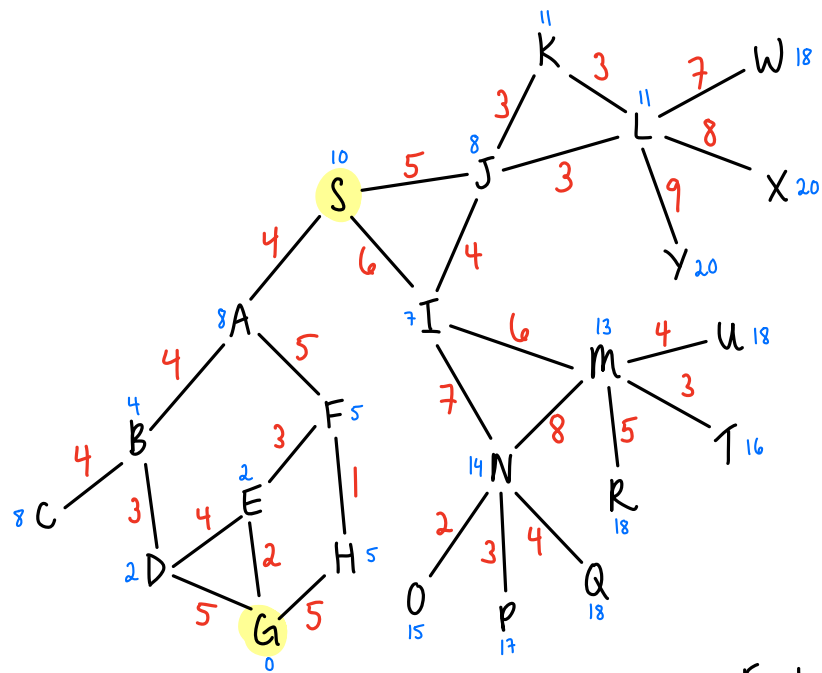


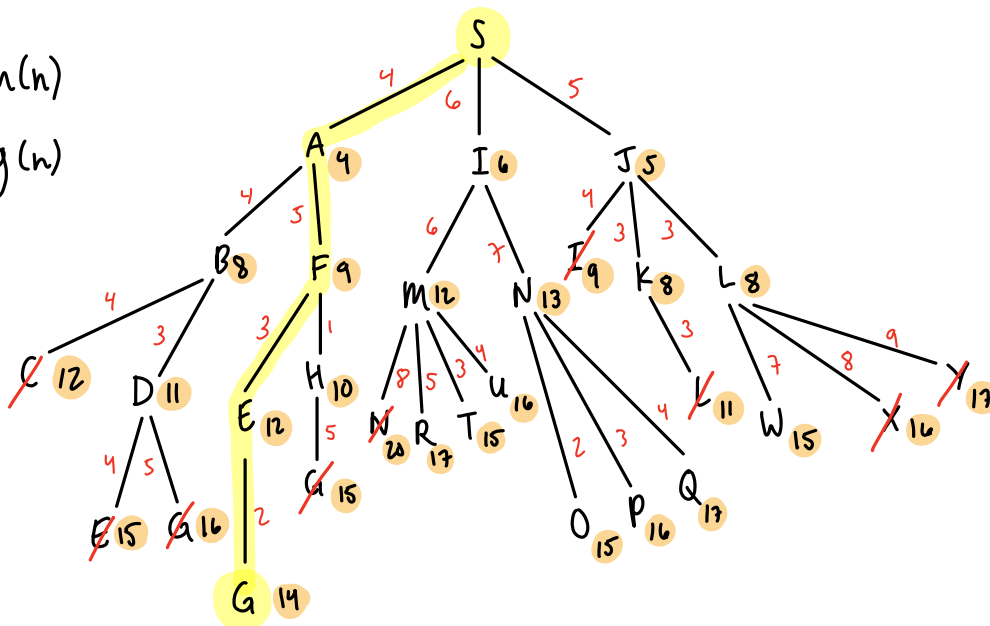
Jane Downer

A-B: 4 J-K: 3
 A-S: 4 J-L: 3
 A-F: 5 J-S: 5
 B-C: 4 K-L: 3
 B-D: 3 L-W: 7
 D-E: 4 L-X: 8
 D-G: 5 L-Y: 9
 E-F: 3 M-N: 8
 E-G: 2 M-R: 5
 F-H: 1 M-T: 3
 G-H: 5 M-U: 4
 I-J: 4 N-O: 2
 I-M: 6 N-P: 3
 I-N: 7 N-Q: 4
 I-S: 6



1. Uniform Cost Search

● : $h(n)$
 ● : $g(n)$



Explored

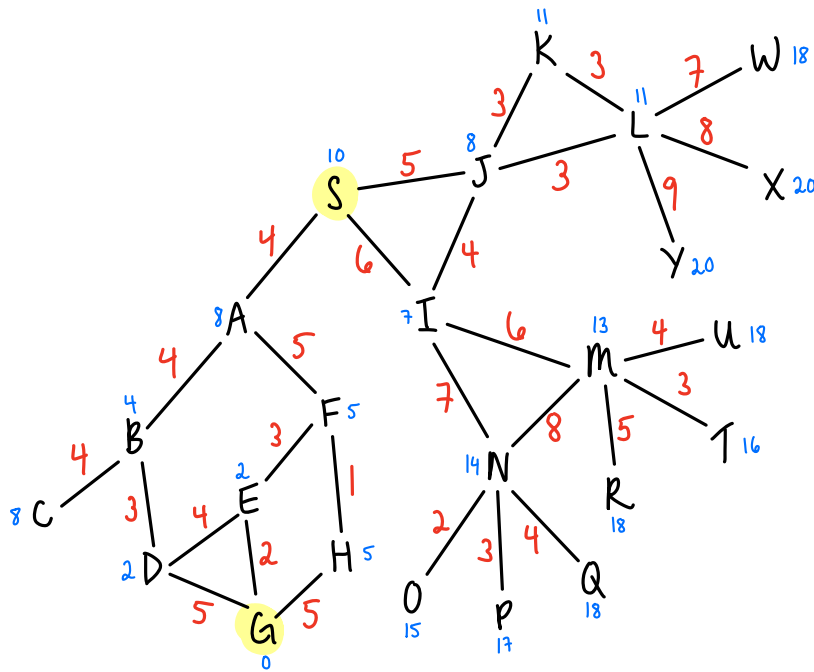
Frontier

S
 A
 J
 I
 B
 K
 L
 F
 H
 D
 M
 C
 E
 N

~~A~~
~~I~~
~~J~~
~~B~~
~~F~~
~~K~~
~~L~~
~~M~~
~~N~~
~~C~~
~~D~~
~~W~~
~~X~~
~~Y~~
~~E~~
~~H~~
~~G~~
~~R~~
~~T~~
~~U~~
~~O~~
~~P~~
~~Q~~

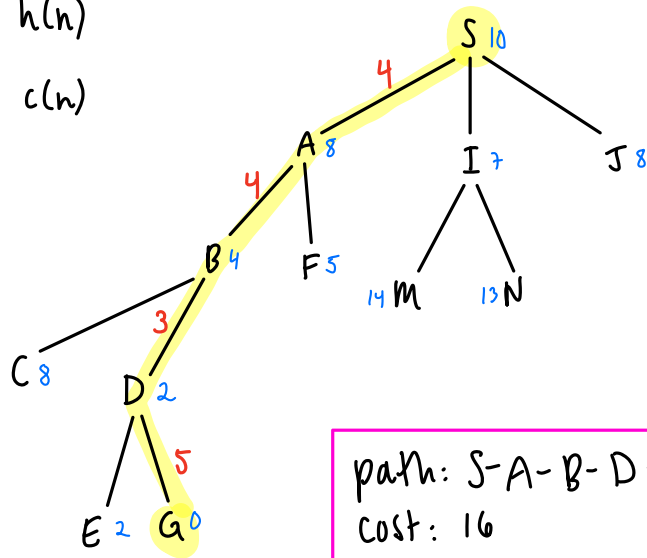
Path: S - A - F - E - G
 Cost: 14

2. Heuristic best-first search



● : $h(n)$

● : $c(n)$



path: S-A-B-D-G
cost: 16

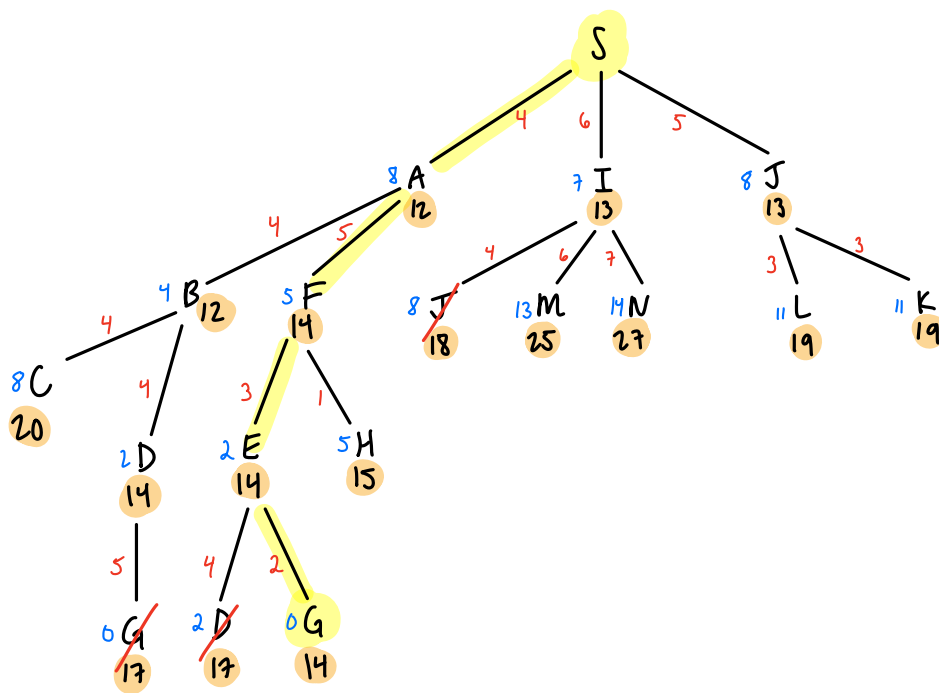
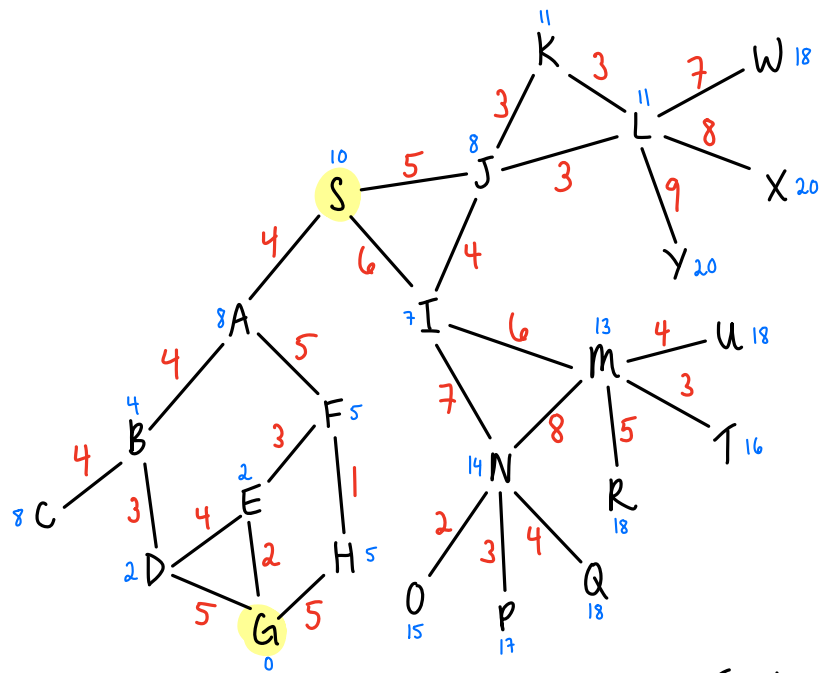
Frontier	Explored
S : 10	S
A : 8	I
J : 7	A
J: 8	B
M: 14	D
N: 13	
B : 4	
F: 5	
C: 8	
D : 2	
E: 2	
G: 0	

3. A* search

● : $h(n)$

● : $c(n)$

● : $f(n)$



Frontier

~~S~~: 0
~~A~~: 12
~~I~~: 13
~~J~~: 13
~~B~~: 12
~~F~~: 14
~~C~~: 20
~~D~~: 14
M: 25
N: 27
L: 19
K: 19
~~E~~: 14
H: 15
~~G~~: 17
G: 14

Explored

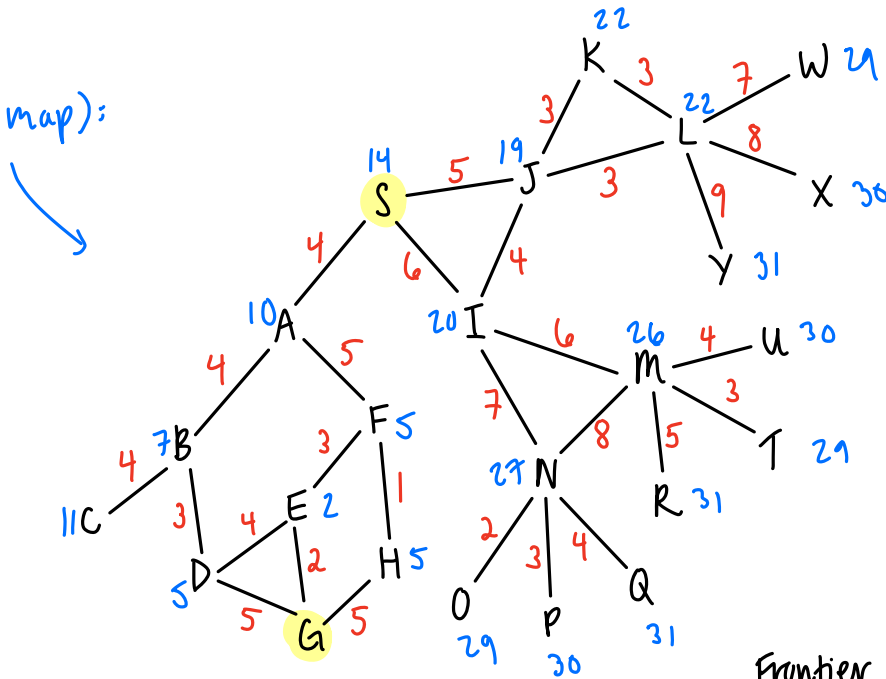
S
A
B
I
J
F
D
E

path: S-A-F-E-G

cost: 14

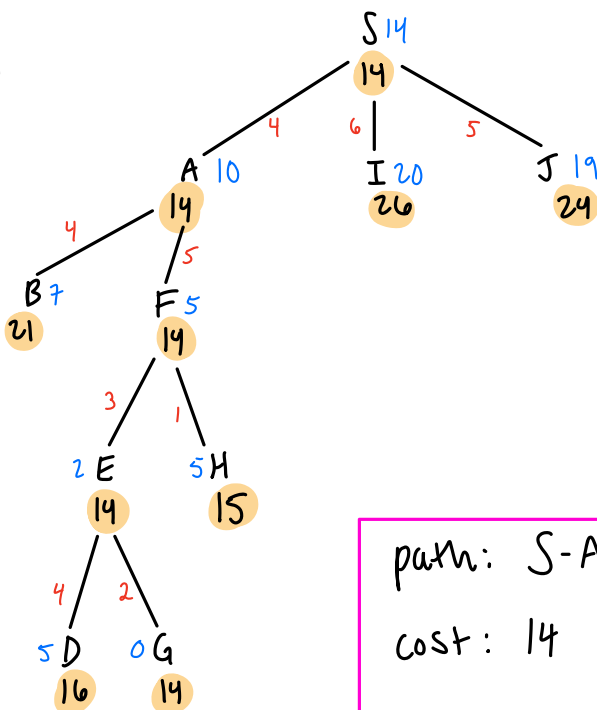
4. h is consistent, because $c(n) + h(n)$ along any path is non-decreasing.
5. h could be the sum of the edge costs of the optimal path between a given node & G. This is consistent because $f(n)$ will be non-decreasing along any path toward G. It dominates all other heuristics b/c it maximizes the heuristic value at each node and results in the smallest possible A* search tree.

(in blue on map):



6.

● : $h(n)$
 ● : $c(n)$
 ● : $f(n)$



Frontier

Explored

~~S~~: 14
~~A~~: 14
 I: 20
 J: 19
 B: 7
~~F~~: 5
~~E~~: 2
 H: 5
 D: 5
 G: 0

S
 A
 F
 E

path: S-A-F-E-G

cost: 14

This is the smallest possible optimal tree, because it only explores the nodes on the optimal path.