Presentation Outline

What is the **React** Library?

Gillian

(1) HTML: What HTML?

React projects serve one HTML file, /index.html. [Show this file.] This file includes one (rather large) JavaScript file created by WebPack which encompasses all the modules and libraries used in the app.

(2) JSX: Adding logic to markup. React's "JavaScript" is more than vanilla JavaScript. Importing React from the react library allows us to write markup HTML elements (and custom derivatives) in JavaScript — no we don't mean huge strings containing the markup. [Show frontent/src/components/PostCreatePage.jsx.] These files are commonly saved with a .jsx extension.

These can be objects, extending Component from the react library — in which case they can contain state — or they can be functions, which do not have state. These components, as they are called, allow for modularity.

(3) **React** Router: Route Awareness on the Frontend.

React is a frontend JavaScript library that creates a Single Page Application — the first page load is the only one where the browser receives HTML and the page "flashes"; subsequent requests fetch at most a JSON object. To allow a logical flow, and to make pages bookmarkable, SPAs need to manipulate the URI in the address bar of the browser.

We use a library called react-router-dom to do this. It pushes "pages" into the history stack as the user navigates the website, and includes JavaScript to get the browser URI and render a particular DOM layout

Build Features

Jacob

(1) **Node** Inception: The Project within a Project.

[Begin with view of project structure.] We have two Node "projects": the frontend and backend. All of our React codebase is in the frontend. [Show react in frontend/package.json.] All of our Express, SQLite, etc. code is in the backend. [Show express in package.json.]

How do we combine these? We run make build which installs all required packages in the frontend and backend, and then runs WebPack to export a production-ready *static* site (HTML, JS, images, fonts, etc.) to frontend/build/. [While that is compiling, open app.js.] Our Express app, based in app.js, begins with routes we know exist: /robots.txt for site crawlers, /api/* for all of our asyncronous frontend-backend JSON communication (as well as image serving!), as well as anything in the frontend/build/ folder like static JS, font, and image assets.

But the React router includes routes such as /login which the Express router doesn't know about! We need hits to the web server for such routes to always serve frontend/build/index.html so we use one final Express wildcard route for this.

START THE APP

(2) **Helmet**: Express App Hardening

[Ensure the Express default app is running on port 8000.] If we run curl -i localhost:8000 | less, we see the headers that Express sends to clients. Running curl -i localhost:3100 | less shows our instance of Express' headers.

Security through obscurity is no security at all, but advertising your attack surface unnecessarily isn't advisable either.

OPEN APP IN BROWSER AND INTRODUCE IT

(3) Web Sockets: Pulling it all Together

As we can see, our test user has a few unread notifications. As stated in class, updating such a list of real-time events could mean poling a server. This is neither elegant nor scalable. So we used Web Sockets.

One thing we did differently is this... [Open frontend/src/App.jsx.] On the browser *close* event, we can tell that our socket has disconnected for some reason — perhaps network access was lost. When this occurrs, we open a *new* connection to the server, without the user needing to refresh the page and without any major user experience disruption.

Demo

Jay

(1) Gatekeeper: Securing NumHub

Due to time constraints, we won't show registration, just login with pre-made demo users.

OPEN SECOND WINDOW OF THE APP

If a user forgets their username [Demonstrate this.], we show them that they made a mistake. If they forget their password, we allow an option to reset it by answering a pre-defined security question [Demonstrate this but do not proceed; go back to password form.].

If they were to attempt to sign in 10 times (our test user already tried 8 times), a user locks their account. From this point, only an administrator can reset their logon attempt count. [Go to the first window and demonstrate this, then log on in the second window with the now-reset account.]

(2) "I have a question!": Creating new Posts

We've split the set of all posts on our website into collection of disjoint subsets. In other words, we have separate "sub-sites" for primary school questions, elementary school, middle schol, high school, undergraduate, and graduate-level questions.

So, all the questions we see here are at the *Undergraduate* level. If we

expnd one of these questions and open it, notice the styling: LaTeX and Markdown has been used to typeset the content.

When you post a new question [Open the post page paste in a question from the question document.], you will need to tag your question as well. This makes the site easier to use and makes finding relevant questions faster.

(3) Catering to the Know-It-Alls: Answering Questions

Of course we also have a way to answer questions posted to the site. [Go back to the home page and choose the tag for *Trigonometry* and tick *Unanswered*. The sample question should match this search.]

If we know an answer to a question on the site, it's easy to post it. But what if the clarity of an answer (or question) is impeded without visual assets? If we'd like to include a graph, for example.

[Put in the image for the answer to the trig question.]

We've developed an API that can upload, compress, store, and retrieve images for this purpose. If we inspect the post preview, we see that the image references the /api route of our site.

Each image that's uploaded is compressed on the server, hashed, and then a URI is created in Express which maps this hash to a bas-64-encoded image stored in the database. As shown in class, Express can easily serve images from a filesystem; doing so from another source is no different.