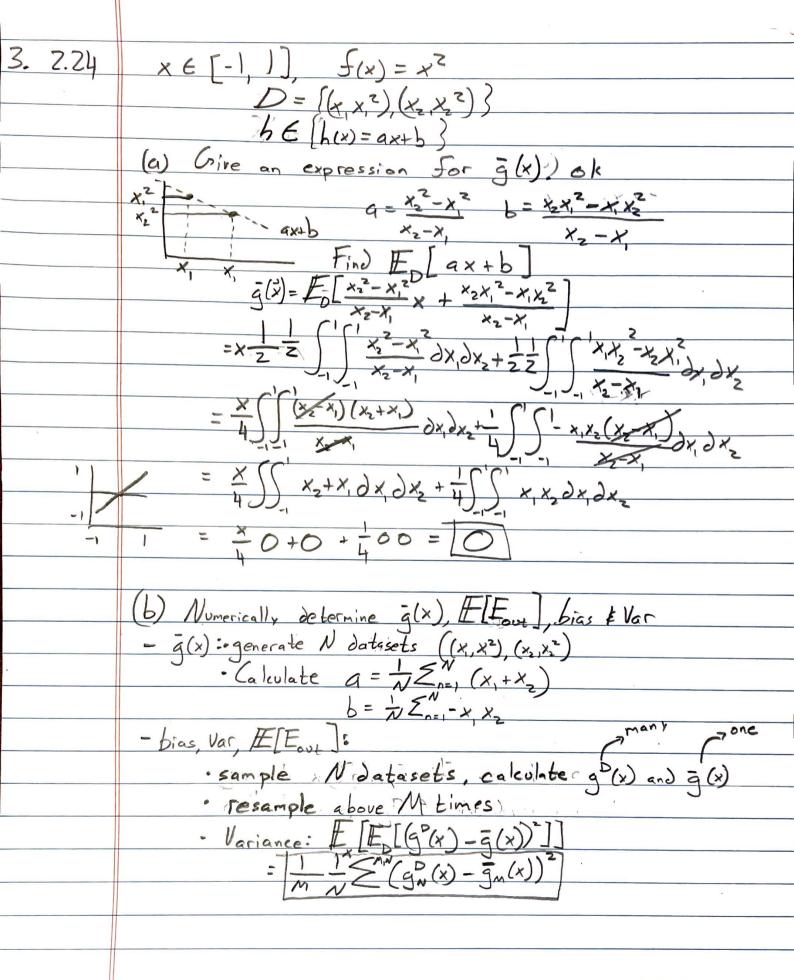
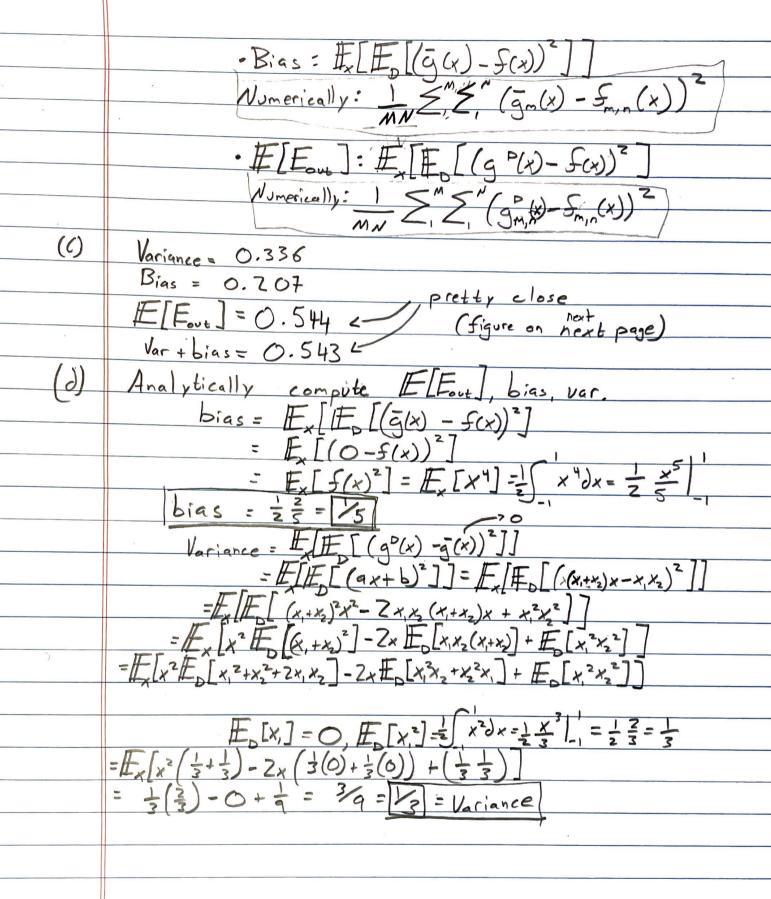
With noise  $F_{out}(q^{(D)}) = F_{xx}[(q^{(D)}(\vec{x}) - y(\vec{x}))]$ Problem 222 Where y(x) = f(x) + E (& zero mean w/var oz) Show bias-variance decomp becomes E [Fort (g)) = 02 + bias + var. - Redo book derivation with

E[Eout(g(D))]=E[Ex[(g(D)x)-(fx)+E))] = E [ E [ g(D)(x) - Zg(D)(x) (f(x) + E) + (f(x) + E) ]] - Switch Es and Exp distribute Es = E [f(x) = 2E [f(x)] (f(x)+E) + (f(x)+E)]  $= E_{xy} \left[ E_0 \left[ g^{(D)}(\vec{x})^2 \right] - g(\vec{x})^2 + g(\vec{x})^2 - 2g(\vec{x}) \left( f(\vec{x}) + E \right) + \left( f(\vec{x}) + E \right)^2 \right]$ =  $E_{xy}$  [ $E_{xy}$  [ $E_{y}$  [ $E_{y}$ ]  $E_{y}$ ] +  $E_{y}$  [ $E_{y}$ ] +  $E_{y}$ ] +  $E_{y}$  [ $E_{y}$ ] +  $E_{y}$ ] +  $E_{y}$  [ $E_{y}$ ] +  $E_{y}$ ] =  $E_{xy}$  [ $E_{y}$ ] =  $E_{xy}$  [ $E_{y}$ ] =  $E_{xy}$  [ $E_{y}$ ] =  $E_{y}$  [ $E_{y}$ ] =  $E_{y}$ ] [ $E_{y}$ ] [ $E_{y}$ ] =  $E_{y}$ ] [ $E_{y}$ ] =  $E_{y}$ ] [ $E_{y}$ ] [ $E_{y}$ ] =  $E_{y}$ ] [ $E_{y}$ ] [ $E_{y}$ ] =  $E_{y}$ ] [ $E_{y}$ ] [E= Variance + bias + Ex[E] -ZE [(g(x)-f(x))E]

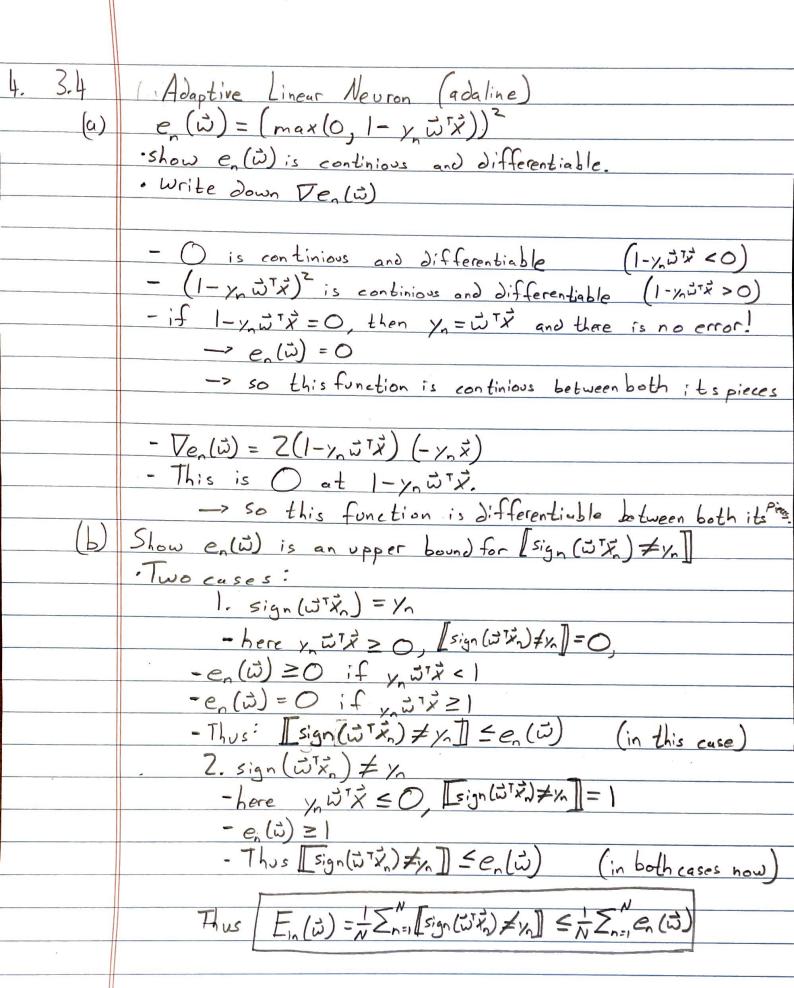
= Variance + bias + oze > this is Ob/c

[E[E]=0





 $E[E_{\text{out}}] = E[E_{\text{D}}[g(x) - f(x)]^2] \qquad \text{(forget a boot } E_{\text{D}} \text{ for}$   $= E[[ax+b-x^2]^2] = E[x^4 - 2x^2(ax+b) + (ax+b)^2]$ (d) cont.  $= E[x^{2}] - 2a E[x^{2}] - 2b E[x^{2}] + a^{2}E[x^{2}] + 2ab E[x] + b^{2}$   $= \frac{1}{5} - 0 - 2b(\frac{1}{3}) + a^{2}(\frac{1}{3}) + b^{2}$   $= \frac{1}{5} + \frac{1}{3}(a^{2} - 2b) + b^{2}$  $= \mathbb{E}\left[\frac{1}{5} + \frac{1}{3}(a^2 - 2b) + b^2\right] \qquad a = x_1 + x_2, b = -x_1 x_2$ = = = +3 E [(x,+x2)2+2x,x2] + E [(x,x2)2] = 5+3E[x,2+2x,x2+22+2x,x2]+ E[x,2x2]  $= \frac{1}{5} + \frac{1}{3} \left( \frac{1}{3} + 0 + \frac{1}{3} + 0 \right) + \left( \frac{1}{3} \right) \frac{1}{3}$   $= \frac{1}{5} + \frac{2}{9} + \frac{1}{9} = 8/15 = \#[F_{ovt}]$  (also equals bias + var)



(C) Argue Adaline algorithm performs stochastic gradient descent on \( \frac{1}{N} \sum\_{n=1}^{n} e\_n (\vec{u}), \) s(t) = 2 (t) x(t)  $\vec{\omega}(t+1) = \vec{\omega}(t) - m \nabla_{e}(\vec{\omega})$  $\vec{\omega}(t+1) = \vec{\omega}(t) - m (2(1-y_1\vec{\omega}^{\dagger}\vec{x})(-y_1\vec{x}))$ <- ü(t) -2% (1- / s(t)) (-y, x) (- i(t) + 27 (x, - y st)) 2 (- int)+27(y,-(t))= in(t+1)<-in(t)+27(yt)-s(t))=(t) This is Adaline algorithm (subsistute 7=27). 5. 3.19 Is learning feasible?  $\bar{\Phi}(\vec{x}) = \int (0, ..., 0, 1, 0, ...) : f \vec{x} = \vec{x}_n$ ((0,0... 0) otherwise This maps points of dimension 2 to dimension N (where N is total number of points). This dramatically increases the generalization error as Nincreases. Fout (g) < F. (g) + ( (due 12) here drewill grow with N, so the generalization error increases with N (1)  $\frac{1}{2}\left(\frac{1}{2}\right) = \exp\left(-\frac{||\vec{x} - \vec{x}_n||^2}{2X^2}\right)$ This seems ok. It seems to just normalize in to i an a standard ZX2 Looks like the polar form of something. Since the dimensionality stays the same after the transform, the of dimension should stay the same and generalization should decrease with N.  $\phi_{i,j}(\vec{x}) = \exp\left(-\frac{||\vec{x} - (i,j)||^2}{28^2}\right) = O_{i,j}(\vec{x}) = O_{i,j}(\vec{x})$ This converts every datapoint of dimension Z to dimension 101×101. Dratimically increasing the dimensionality of the dataset. This gives us the same problem as in (a).