1. (a)

Max Iterations	E _{in}	Binary E _{in}	Binary E _{out}	Time (s)
10^4	0.586	0.309	0.317	0.24
10^5	0.469	0.224	0.207	2.18
10^6	0.436	0.151	0.131	21.48

The logistic regression model generalizes well. The E_{in} and E_{out} are consistently very similar indicating that there is enough data for learning to occur, at least with this simple model. Increasing the maximum number of iterations, at least to up to 10⁶, continues to improve the model's performance.

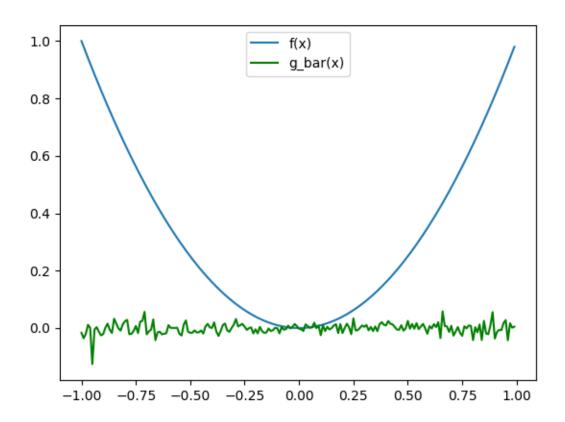
(b)

Learning Rate	Ein	Binary E _{in}	Binary E _{out}	Iterations	Time (s)
0.01	0.69	0.171	0.11	22429	0.49
0.1	0.663	0.171	0.11	2239	0.05
1	0.487	0.171	0.11	220	0.01
4	0.522	0.171	0.11	51	0.003
7	0.767	0.171	0.11	44	0.00299
7.5	0.813	0.171	0.11	180	0.00601
7.6	0.822	0.171	0.11	446	0.012
7.7	0.408	0.164	0.117	1000000	22.03

I normalized both the training and testing set to the mean and variance of the training set. This is because we never want to include the testing data in training.

Normalizing the data increases the performance of the model. Using the same parameters without normalized data yields E_{in} and E_{out} (binary) approaching random guessing.

Changing the learning rate usually arrives at the same error but just at different rates. The smallest learning rate takes > 20000 iterations to arrive at the same prediction model as does a learning rate of 7 (which takes just 44). Too big of a learning rate becomes cumbersome very quickly however. Increasing the learning rate to 7.6 makes us take 446 iterations and 7.7 makes us max out the number of iterations at 10^6!

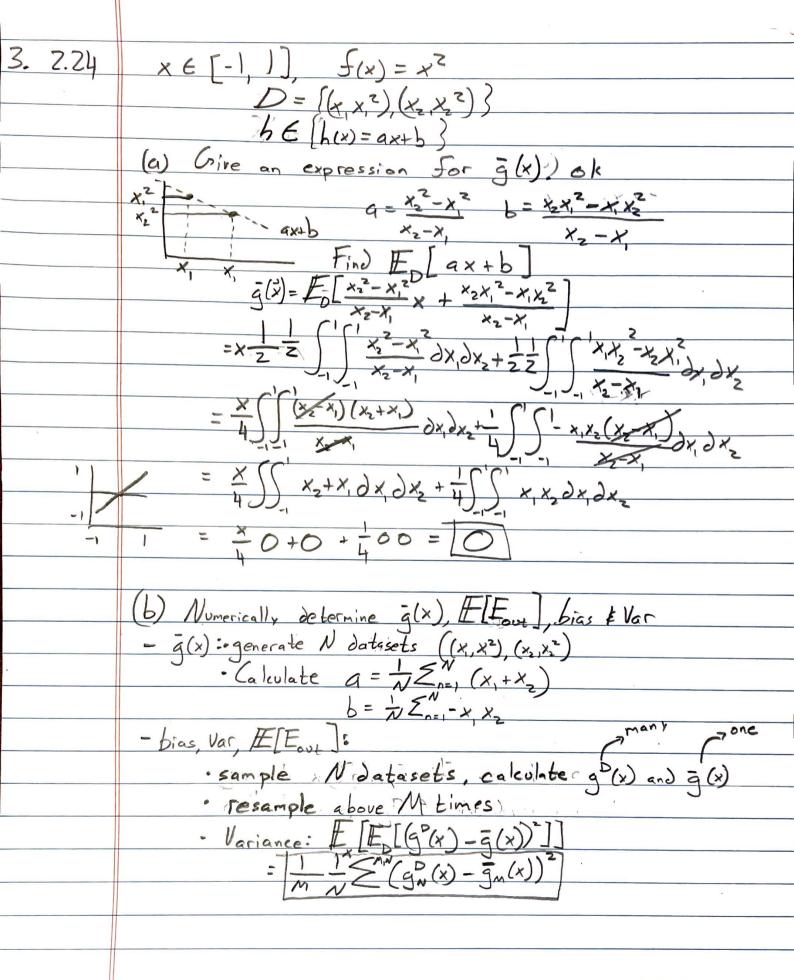


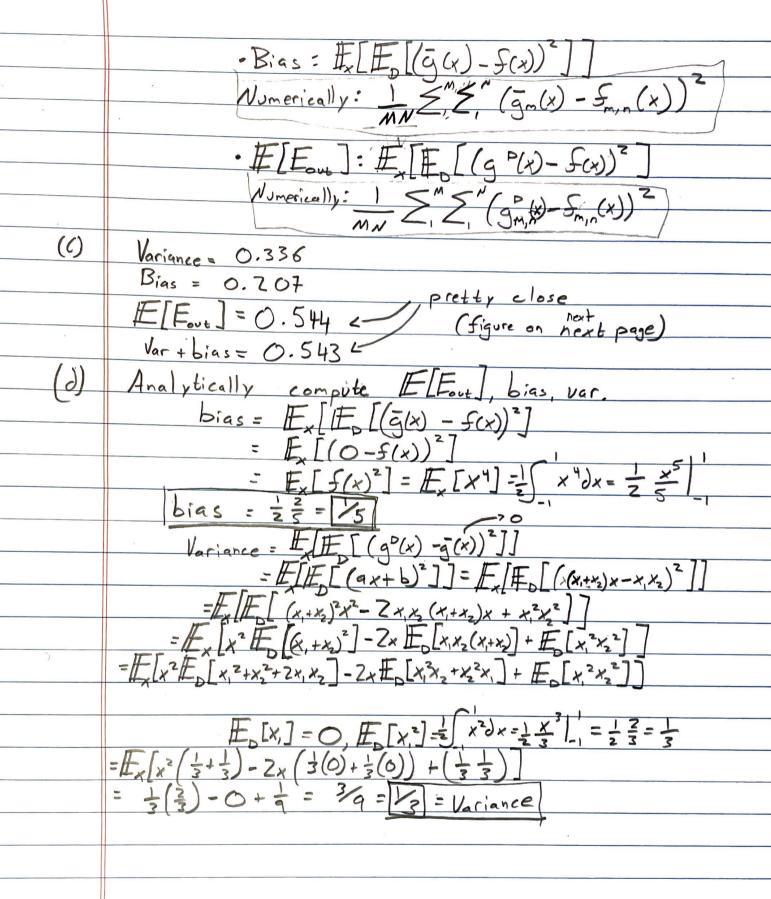
With noise $F_{out}(q^{(D)}) = F_{xx}[(q^{(D)}(\vec{x}) - y(\vec{x}))]$ Problem 222 Where y(x) = f(x) + E (& zero mean w/var oz) Show bias-variance decomp becomes E [Fort (g)) = 02 + bias + var. - Redo book derivation with

E[Eout(g(D))]=E[Ex[(g(D)x)-(Ax)+E))] = E [E [g(D)(x) - Zg(D)(x) (f(x) + E) + (f(x) + E)]] - Switch Es and Exp distribute Es = E [f(x) = 2 E [f(x)] (f(x) + E) + (f(x) + E)] $= E_{xy} \left[E_0 \left[g^{(D)}(\vec{x})^2 \right] - g(\vec{x})^2 + g(\vec{x})^2 - 2g(\vec{x}) \left(f(\vec{x}) + E \right) + \left(f(\vec{x}) + E \right)^2 \right]$ = E_{xy} [E_{xy} [E_{y} [E_{y}] E_{y}] + E_{y} [E_{y}] + E_{y}] + E_{y} [E_{y}] + E_{y}] + E_{y} [E_{y}] + E_{y}] = E_{xy} [E_{y}] = E_{xy} [E_{y}] = E_{xy} [E_{y}] = E_{y} [E_{y}] = E_{y}] [E_{y}] = E_{y} [E_{y}] = E_{y}] [E_{y}] [E_{y}] = E_{y}] [E_{y}] [E_{y}] = E_{y}] [E_{y}] [E_{y}] [E_{y}] = E_{y}] [E_{y}] [= Variance + bias + Ex[E] -ZE [(g(x)-f(x))E]

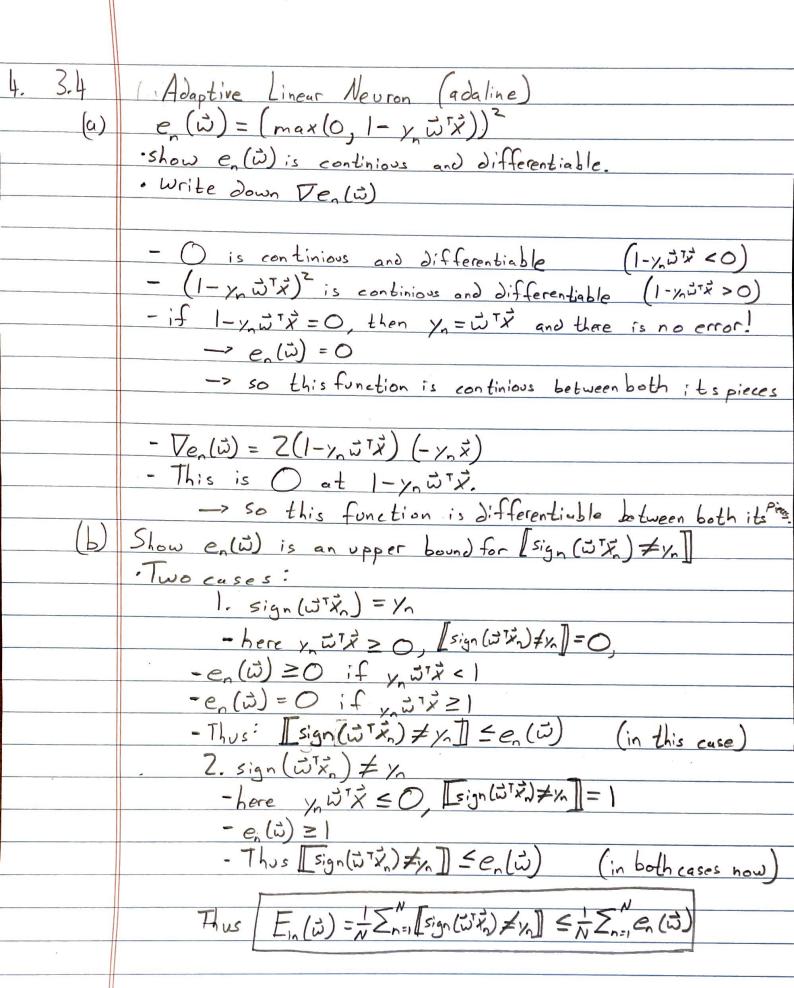
= Variance + bias + oze > this is Ob/c

[E[E]=0





 $E[E_{\text{out}}] = E[E_{\text{D}}[g(x) - f(x)]^{2}] \qquad \text{(forget a boot } E_{\text{D}} \text{ for}$ $= E[[ax+b-x^{2}]^{2}] = E[x^{4} - 2x^{2}(ax+b) + (ax+b)^{2}]$ (d) cont. $= E[x^{2}] - 2a E[x^{2}] - 2b E[x^{2}] + a^{2}E[x^{2}] + 2ab E[x] + b^{2}$ $= \frac{1}{5} - 0 - 2b(\frac{1}{3}) + a^{2}(\frac{1}{3}) + b^{2}$ $= \frac{1}{5} + \frac{1}{3}(a^{2} - 2b) + b^{2}$ $= \mathbb{E}\left[\frac{1}{5} + \frac{1}{3}(a^2 - 2b) + b^2\right] \qquad a = x_1 + x_2, b = -x_1 x_2$ = = = +3 E [(x,+x2)2+2x,x2] + E [(x,x2)2] = 5+3E[x,2+2x,x2+22+2x,x2]+ E[x,2x2] $= \frac{1}{5} + \frac{1}{3} \left(\frac{1}{3} + 0 + \frac{1}{3} + 0 \right) + \left(\frac{1}{3} \right) \frac{1}{3}$ $= \frac{1}{5} + \frac{2}{9} + \frac{1}{9} = 8/15 = \#[F_{ovt}]$ (also equals bias + var)



(C) Argue Adaline algorithm performs stochastic gradient descent on \(\frac{1}{N} \sum_{n=1}^{n} e_n (\vec{u}), \) s(t) = 2 (t) x(t) $\vec{\omega}(t+1) = \vec{\omega}(t) - m \nabla_{e}(\vec{\omega})$ $\vec{\omega}(t+1) = \vec{\omega}(t) - m (2(1-y_1\vec{\omega}^{\dagger}\vec{x})(-y_1\vec{x}))$ <-- id(t)-27 (1-1/25(t))(-1/2) (- i(t) + 27 (x, - y st)) 2 (- int)+27(y,-(t))= in(t+1)<-in(t)+27(yt)-s(t))=(t) This is Adaline algorithm (subsistute 7=27). 5. 3.19 Is learning feasible? $\Phi(\vec{x}) = \int (0, ..., 0, 1, 0, ...)$ if $\vec{x} = \vec{x}_n$ ((0,0... 0) otherwise This maps points of dimension 2 to dimension N (where N is total number of points). This dramatically increases the generalization error as Nincreases. Ent (g) < F. (g) + ((due 12) here drewill grow with N, so the generalization error increases with N (1) $\frac{1}{2}\left(\frac{1}{2}\right) = \exp\left(-\frac{||\vec{x} - \vec{x}_n||^2}{2X^2}\right)$ This seems ok. It seems to just normalize in to i an a standard ZX2 Looks like the polar form of something. Since the dimensionality stays the same after the transform, the of dimension should stay the same and generalization should decrease with N. $\phi_{i,j}(\vec{x}) = \exp\left(-\frac{||\vec{x} - (i,j)||^2}{28^2}\right) = O_{i,j}(\vec{x}) = O_{i,j}(\vec{x})$ This converts every datapoint of dimension Z to dimension 101×101. Dratimically increasing the dimensionality of the dataset. This gives us the same problem as in (a).