

Light-chasing robot w/ Joystick sketch: initialization

```
// bit to tell whether we're in joystick or photoresistor (light-seeking) mode:
int joy_or_photo;
boolean iserial = false; // run serial terminal
```

Joystick

```
// joystick pins:
int xPin = A4;
int yPin = A5;
int buttonPin = 2;
```

```
// joystick variables:
int xPos0, xPosition;
int yPos0, yPosition;
int buttonState, prevButtonState;
```

```
The Joystick has 5 inputs: xPin, yPin, buttonPin, Vcc - wire to Arduino 5V Gnd - wire to Arduino Gnd
```

Light-chasing robot w/ Joystick sketch: setup()

```
void setup() {
```

```
joy_or_photo = 1; // initial state: 1 = joystick, 0 = photoresistor
```

```
// joystick:
pinMode(xPin, INPUT);
pinMode(yPin, INPUT);
//activate pull-up resistor on the push-button pin
pinMode(buttonPin, INPUT_PULLUP);
xPos0 = analogRead(xPin);
yPos0 = analogRead(yPin);
buttonState = 1;
prevButtonState = 1;
```

Light-chasing robot w/ Joystick sketch: loop()

```
xPosition
            = analogRead(xPin);
            = analogRead(yPin);
vPosition
buttonState = digitalRead(buttonPin);
if (joy_or_photo) {
  float dx, dy;
 if (xPosition > xPos0) {
    dx = float(xPosition - xPos0) / (1023.0 - xPos0);
  } else {
    dx = float(xPosition - xPos0) / xPos0;
 if (yPosition > yPos0) {
    dy = float(yPosition - yPos0) / (1023.0 - yPos0);
  } else {
    dy = float(yPosition - yPos0) / yPos0;
  // dx is the forward/backward vector spanning [-1.0:1.0]
 // dy is the twist left/right vector spanning [-1.0:1.0]
  float drvThresh = 0.05;
  float drvRight = 0.5*(dx + dy);
  float drvLeft = 0.5*(dx - dy);
```

Continued ...

Photoresistor_n_Joystick_to_HbridgeL293D.ino

Light-chasing robot w/ Joystick sketch: loop()

... Continued

```
if (abs(drvRight) <= drvThresh) {
    analogWrite(motorPin1[0], 0 );
    analogWrite(motorPin2[0], 0 );
} else if (drvRight > drvThresh) {
    analogWrite(motorPin1[0], 175 + int( 80.*drvRight ));
    analogWrite(motorPin2[0], 0 );
} else {
    analogWrite(motorPin1[0], 0 );
    analogWrite(motorPin1[0], 0 );
}
```

Same for Left...

Photoresistor n Joystick to HbridgeL293D.ino

Light-chasing robot sketch: initialization

```
// pin assignments
 int LDR[2] = {A1, A0};
 int motorPin1[2] = {5, 3};
 int motorPin2[2] = {6, 4};
d // allocate variables:
 int v[2];
 int base[2];
 int thresh[2] = \{0, 0\};
 int drv[2];
 int min[2] = { 1000, 1000};
 int max[2] = \{-1000, -1000\};
```

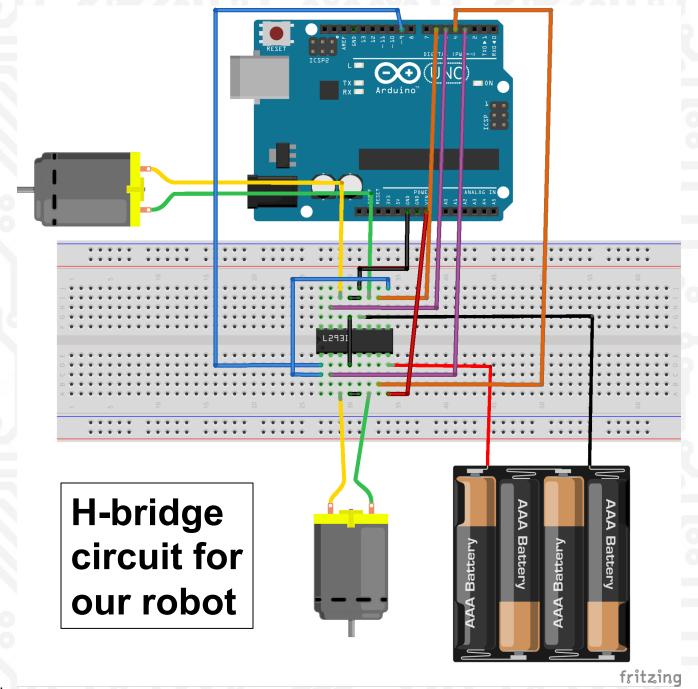
Light-chasing robot sketch: setup()

```
void setup() {
   // set up the pins:
   for (int i = 0; i <= 1; i++)
      pinMode(LDR[i], INPUT);
      int base = analogRead(LDR[i]);
      min[i] = base;
      max[i] = base+100;
      pinMode(motorPin1[i], OUTPUT);
      pinMode(motorPin2[i], OUTPUT);
      analogWrite(motorPin1[i],0);
      analogWrite(motorPin2[i],0);
```

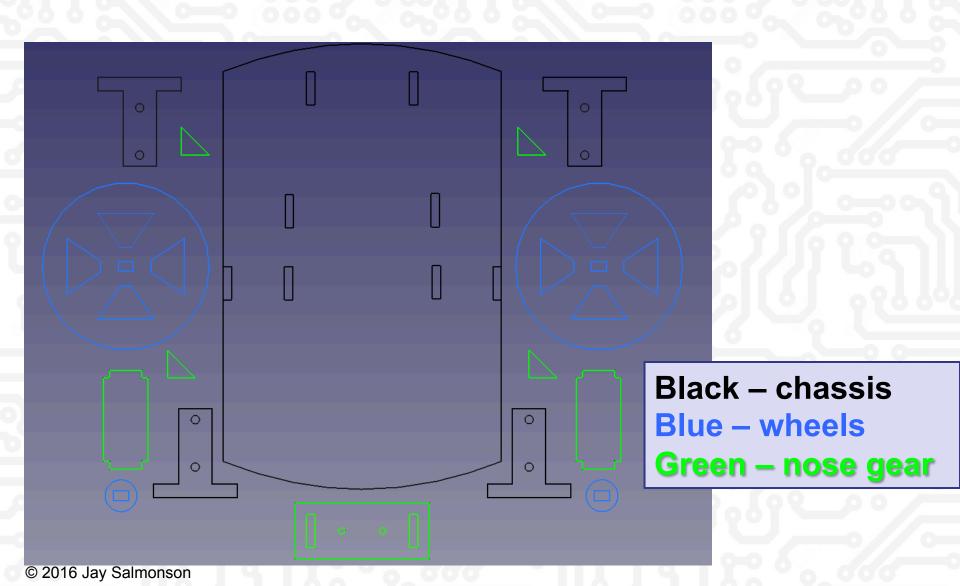
Light-chasing robot sketch: loop()

```
void loop() {
```

```
// for each photoresistor 'i':
for (int i = 0; i <= 1; i++) {
   // read the voltage of the photoresistor:
   v[i] = analogRead(LDR[i]);
   // find min and max value of the photoresistor:
   if (v[i] > max[i]) max[i] = v[i];
   if (v[i] < min[i]) min[i] = v[i];</pre>
   // Set the threshold to activate the motor at 35% between min and max
   int mx_mn35 = int(0.35*(max[i] - min[i]));
   thresh[i] = mx_mn35 + min[i];
   // If we're above threshold, then scale the motor voltage according to how far above threshold we are.
   if (v[i] > thresh[i]) {
    // minimum speed is 175.
    // maximum speed is 175 + 80 = 255.
    drv[i] = 175 + int( 80.0*( float(v[i] - thresh[i]) / (max[i] - thresh[i]) ));
     drv[i] = 0; // remember to turn the motor off if below threshold
  // send the voltage to the motor pins on the H-bridge:
   analogWrite(motorPin1[i], drv[i] );
   analogWrite(motorPin2[i], 0 );
// If either motor is driving, light the LED:
if (drv[0] > 0 || drv[1] > 0) {
  digitalWrite(ledPin, HIGH);
} else {
  digitalWrite(ledPin, LOW);
```



Robot1c plans



Units

Distance – meters (m) Mass – kilograms (kg) Time – seconds (s)

Charge – Coulomb (C)
Current – Amp (A)
Resistance – Ohm (Ω)
Magnetic Field – Tesla (T)

f – femto (10⁻¹⁵) p – pico (10⁻¹²) n – nano (10⁻⁹) μ – micro (10⁻⁶) m – milli (10⁻³)

k – kilo (10³) M – mega (10⁶) G – giga (10⁹) T – tera (10¹²) P – peta (10¹⁵)