Jody Toms

Baton Rouge, LA 70809
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Portfolio: https://jdt1138.github.io/

Skills

-Team leadership.
-Manual software testing of online and offline applications.
    -Experience with testing strategies such as User Acceptance Testing (UAT), Regression, and Smoke.
-Working within Agile development methodology.
-JIRA for defect tracking.
    -Zephyr for test case creation and management.
-Experience with various Microsoft tools:
    -PowerPoint to assemble testing proofs.
    -Excel to assemble and manage test plans.
    -SharePoint to manage test plans and testing proofs.
-Communication via Zoom, Outlook, Skype, and Slack.
-Collegiate experience with C++, Java, and C#.
-Can type an average of 58.9 words per minute.
-Testing across eighth generation consoles PS4, Xbox One, and PC.

Experience

System Software Test Analyst 3
University of New Orleans
June 2022 - May 2024 (2 years)
    Performed software testing for the State of Louisiana. This involved:
        -Leading a team to test bug fixes pertaining to the state's online healthcare application systems.
        -Composing and reviewing test cases via Zephyr plugin for Jira in order to test the state's online healthcare application systems.
        -Retaining duties from the System Software Test Analyst 1 position in a limited capacity.

System Software Test Analyst 1
University of New Orleans
November 2021 - June 2022 (8 months)
    Performed software testing for the State of Louisiana. This involved:
        -Testing bug fixes pertaining to the state's online healthcare application systems.
        -Writing test scripts in order to test the state's online healthcare application systems.
        -Using Jira and SharePoint to document findings and proof of testing, as well as staying informed.

-Using Zoom, Skype, and Outlook as a means of communicating between peers and various teams.

Quality Assurance Tester
PRO Unlimited
October 2019 - January 2021 (1 year 4 months)
   Provided Quality Assurance testing for Electronic Arts, as well as documenting and submitting found issues for developers to address. Tested primarily on *Apex: Legends*.

Entry Level Developer
IBM
May 2019 - October 2019 (6 months)
   Participated in self-guided and instructed learning in order to enhance skills required for role.

Quality Assurance Tester
PRO Unlimited
October 2017 - October 2018 (1 year 1 month)
   Provided Quality Assurance testing for various Electronic Arts titles, as well as documenting and submitting found issues for developers to address. Titles include *Star Wars: Battlefront 2* and *Madden 19*.

Education

Louisiana State University
Bachelor of Science - BS, Computer Science · (2015 – 2017)

Baton Rouge Community College
Associate of Science - AS, Computer Science · (2013 - 2016)

Honors-Awards

TOPS Financial Aid Award Recipient

References

Available upon request.