

Jody Toms

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Portfolio: <https://jdt1138.github.io/>

Skills

- Team leadership.
- Manual software testing of online and offline applications.
- Testing across eighth generation consoles PS4, Xbox One, and PC.
- Working within Agile development methodology.
- JIRA for defect tracking.
- Zephyr for test case creation and management.
- PowerPoint to assemble testing proofs.
- Excel to assemble and manage test plans.
- SharePoint to manage test plans and testing proofs.
- Communication via Zoom, Outlook, Skype, and Slack.
- Collegiate experience with C++, Java, and C#.
- Can type an average of 58.9 words per minute.

Experience

System Software Test Analyst 3

University of New Orleans

June 2022 - May 2024 (2 years)

Performed software testing for the State of Louisiana. This involved:

- Leading a team to test bug fixes pertaining to the state's online healthcare application systems.
- Composing and reviewing test cases via Zephyr plugin for Jira in order to test the state's online healthcare application systems.
- Retaining duties from the System Software Test Analyst 1 position in a limited capacity.

System Software Test Analyst 1

University of New Orleans

November 2021 - June 2022 (8 months)

Performed software testing for the State of Louisiana. This involved:

- Testing bug fixes pertaining to the state's online healthcare application systems.
- Writing test scripts in order to test the state's online healthcare application systems.
- Using Jira and SharePoint to document findings and proof of testing, as well as staying informed.
- Using Zoom, Skype, and Outlook as a means of communicating between

peers and various teams.

Quality Assurance Tester

PRO Unlimited

October 2019 - January 2021 (1 year 4 months)

Provided Quality Assurance testing for Electronic Arts, as well as documenting and submitting found issues for developers to address. Tested primarily on *Apex: Legends*.

Entry Level Developer

IBM

May 2019 - October 2019 (6 months)

Participated in self-guided and instructed learning in order to enhance skills required for role.

Quality Assurance Tester

PRO Unlimited

October 2017 - October 2018 (1 year 1 month)

Provided Quality Assurance testing for various Electronic Arts titles, as well as documenting and submitting found issues for developers to address. Titles include *Star Wars: Battlefront 2* and *Madden 19*.

Education

Louisiana State University

Bachelor of Science - BS, Computer Science · (2015 – 2017)

Baton Rouge Community College

Associate of Science - AS, Computer Science · (2013 - 2016)

Honors-Awards

TOPS Financial Aid Award Recipient