Jérémie Dumas

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Current Occupation

2020- Research Engineer, Adobe Research, Seattle, USA

Work and Education

	Work and Education
2018-2020	Software Engineer, nTopology, New York, USA
2017–2018	Postdoctoral Researcher , Courant Institute of Mathematical Sciences, New York, USA (advisors: Daniele Panozzo and Denis Zorin)
2013–2017	PhD Thesis in Computer Science, Inria, Nancy, France Defended on February 3, 2017 (advisor: Sylvain Lefebvre) Visiting Scholar, Hong Kong University, Hong Kong (April 2014, April 2016)
2010–2012	Master d'Informatique (M.Sc. in Computer Science) École Normale Supérieure de Lyon, France, mention Bien Exchange Student Program (Winter 2011) DIRO, Université de Montréal, Canada.
2009–2010	Licence d'Informatique (B.Sc. in Computer Science) École Normale Supérieure de Lyon, France, mention Bien.
2007–2009	Classe préparatoire aux grandes écoles in Science (Undergraduate studies for the competitive entrance exams to the French "grandes écoles", national institutes of higher education) Lycée Thiers, Marseille, France.

Research Internships

2013, Mar–Aug	Building Textured Surface Mesh Models Using Kinect (advisors: Janne Heikkilä and Juho Kannala) Center for Machine Vision, Oulu, Finland
2012, Sep-Feb	Sparse Reconstruction and Structure from Motion (advisor: Tomáš Pajdla) Center for Machine Perception, Prague, Czech Republic
2012, Feb-Jul	Path Graphs Decompositions and Representations (advisor: Christophe Crespelle) Laboratoire d'Informatique et du Parallélisme, Lyon, France
2011, Apr-Jul	Solid Texture Generation and Wood Growth Simulation (advisor: Pierre Poulin) Laboratoire d'Informatique Graphique de l'Université de Montréal, Québec
2010, Jun-Jul	Diffusion in Dynamic Networks (advisor: Christophe Crespelle and Éric Fleury) Laboratoire d'Informatique de Paris 6, France

Awards

2017	PhD Thesis Award from Université de Lorraine.
2018	Eurographics Annual Award for Best PhD Thesis from the Eurographics association.
2018	IG-RV PhD Thesis Award from CNRS's GdR IG-RV.

Selected Publications

- Half-Space Power Diagrams and Discrete Surface Offsets Zhen Chen, Daniele Panozzo, Jérémie Dumas. IEEE Transactions on Visualization and Computer Graphics (TVCG). 2019.
- Poly-Spline Finite Element Method Teseo Schneider, Jérémie Dumas, Xifeng Gao, Mario Botsch, Daniele Panozzo, Denis Zorin. ACM Transactions on Graphics (TOG). Volume 38 Issue 3, March 2019.
- Decoupling Simulation Accuracy from Mesh Quality. Teseo Schneider, Yixin Hu, Jérémie Dumas, Xifeng Gao, Daniele Panozzo, Denis Zorin. ACM Transactions on Graphics (TOG) SIGGRAPH Asia 2018 Conference Proceedings. Volume 37 Issue 6, November 2018.
- Orthotropic k-nearest Foams for Additive Manufacturing. Jonàs Martínez, Haichuan Song, Jérémie Dumas, Sylvain Lefebvre. ACM Transactions on Graphics (TOG) — SIGGRAPH 2017 Conference Proceedings. Volume 36 Issue 4, July 2017.
- Procedural Voronoi Foams for Additive Manufacturing. Jonàs Martínez, Jérémie Dumas, Sylvain Lefebvre. ACM Transactions on Graphics (TOG) — SIGGRAPH 2016 Conference Proceedings. Volume 35 Issue 4, July 2016.
- Structure and Appearance Optimization for Controllable Shape Design. Jonàs Martínez, Jérémie Dumas, Sylvain Lefebvre, Li-Yi Wei. ACM Transactions on Graphics (TOG) — SIGGRAPH Asia 2015 Conference Proceedings. Volume 34 Issue 6, November 2015.
- By-Example Synthesis of Structurally Sound Patterns. Jérémie Dumas, An Lu, Sylvain Lefebvre, Jun Wu, Christian Dick. ACM Transactions on Graphics (TOG) SIGGRAPH 2015 Conference Proceedings. Volume 34 Issue 4, July 2015.
- Bridging the Gap: Automated Steady Scaffoldings for 3D Printing Jérémie Dumas, Jean Hergel and Sylvain Lefebvre. ACM Transactions on Graphics (TOG) — SIGGRAPH 2014 Conference Proceedings. Volume 33 Issue 4, July 2014.

Reviewing Activities

(Sorted alphabetically)

2018 ACM Symposium on Computational Fabrication (SCF)

2015 ACM Symposium on User Interface Software and Technology (UIST)

2016,2018 ACM Transactions on Graphics (TOG)

2018 Computational Visual Media Conference (CVM)

2018,2019 Computer-Aided Design (CAD)

2017,2018 Computers & Graphics

2020 Eurographics (International Program Committee)

2016,2017,2018 Eurographics Short Papers

2020 Eurographics (International Program Committee)
 2019 Fabrication and Sculpting Event (SMI'FASE)
 2017,2018,2019 Graphics Replicability Stamp Initiative (GRSI)

2015,2019 IEEE Transactions on Visualization and Computer Graphics (TVCG)

2018,2019 Pacific Graphics (International Program Committee in 2018)

2018,2019 Shape Modeling International (SMI)

2017,2018,2019 SIGGRAPH **2019** SIGGRAPH Asia

2019 Strojniški vestnik - Journal of Mechanical Engineering (SV-JME)

Teaching

2017-2018 Introduction to Computer Graphics, Main Instructor (B.Sc. and M.Sc. courses),

New York University, New York, USA.

2013–2016 Tutorials in Java, Introduction to Computer Science (B.Sc. course), ENSEM,

Nancy, France.

2014–2016 Tutorials in 3D Printing, Algorithmic aspects of toolpath generation for filament

printers (M.Sc. course), ENSEM, Nancy, France.

Research Interests

Geometric Modeling, Shape Optimization, Digital Fabrication, Discrete Algorithms, Numerical Optimization, Texture Synthesis, Graph Theory, Artificial Intelligence, Computer Vision...

Programming Skills

Languages C++, C, Python, Lua, Bash, CMake (Expert)

OCaml, Ruby, Java (Intermediate)

Scientific Maple, Mathematica, Matlab Other Tools LaTeX, Awk, ns-2, Gnuplot

Libraries Qt, MPI, Tikz, OpenGL, OpenCV, Theano, CGAL

Numpy, Scipy, Matplotlib, Panda, Plotly

Programming Contests

2016, Feb Google Hash Code, Online Qualifications, (101 / 1054)

2011, Nov ACM ICPC, Southwestern Europe Regional Contest, (Madrid) Gold Medal (2nd

place)

2010, Mar Prologin, *Finalist*, (41/98)

Personal Interests

- Dance: Lindy Hop, West Coast Swing, Ballroom Dances, Balfolk ...
- Art: Photography, Music, Anime, Literature, Science-Fiction
- Outdoor: Medieval Reenactment, Hiking, Swimming, Archery, Ice Skating

Language

- French: Native
- English: Advanced
- Italian, Japanese, Czech, Finnish, French Sign Language: Basic knowledge