

Predators need to encounter prey in order to acquire them

What impacts encounter rates?

- Active Hunting : prey density, predator velocity, prey velocity

- Sit-And-Wait : prey density, prey velocity

- Generalists ~ many species of prey are consumed

- long term advantage

- few species of prey are consumed

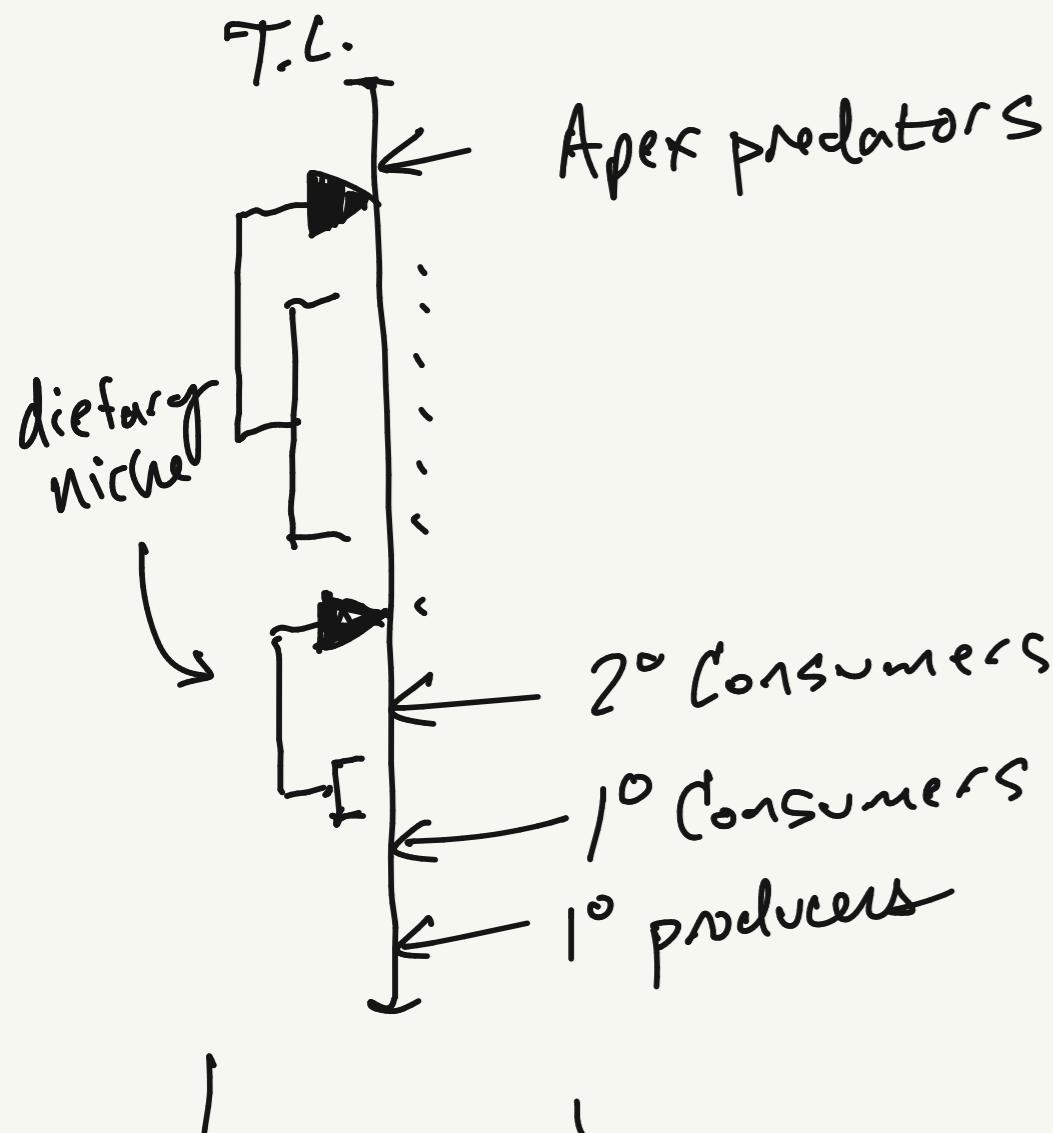
- access to more prey
- less efficient for any given prey

- Specialists - short term advantage

Prey resources less available
- More efficient for specialized prey

General Rules for trophic interactions in ecosystems

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Common pattern of generalization / specialization
as a function of trophic level

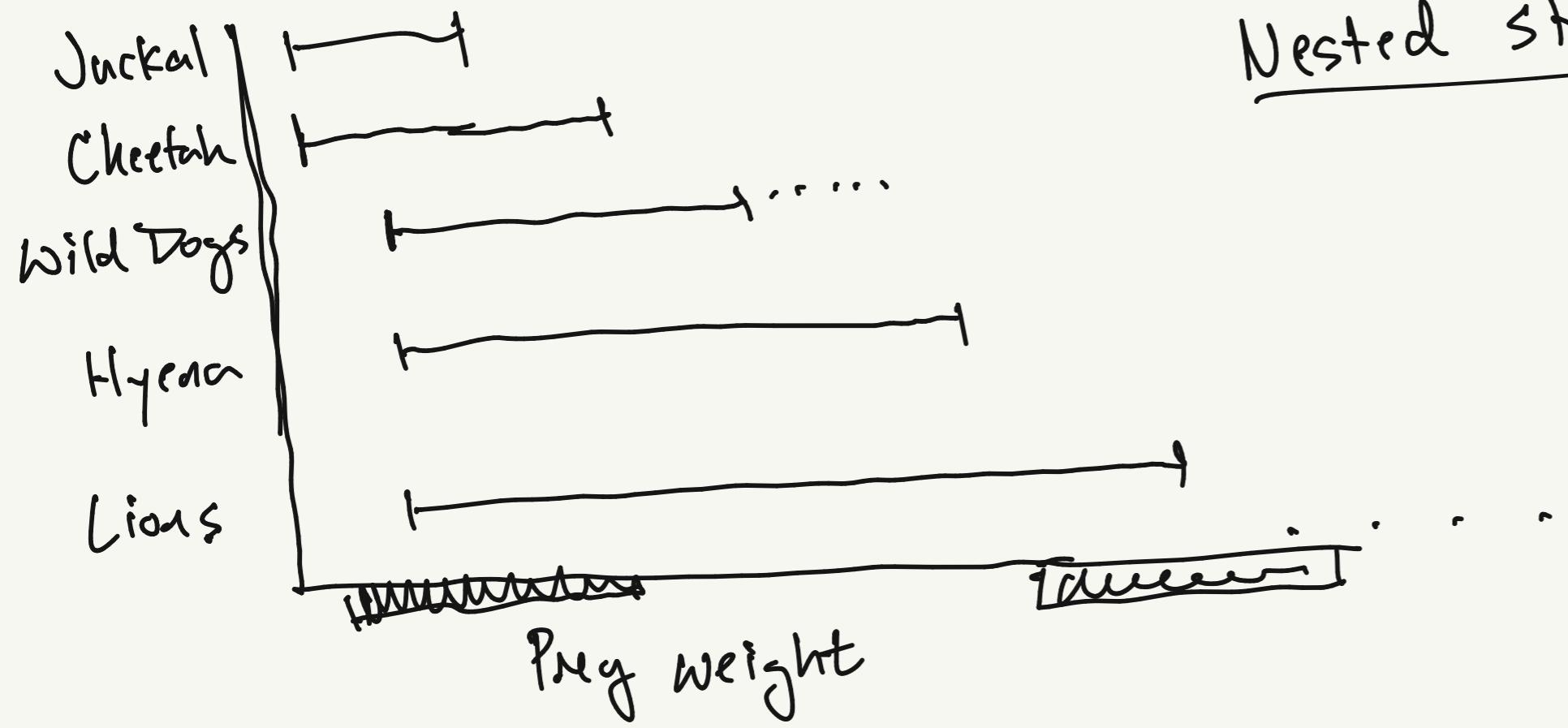
- Higher trophic level organisms tend to be generalists

- Lower trophic level organisms tend to be specialists

Marine Systems : Gape limited

Body Size structures predator-prey interactions

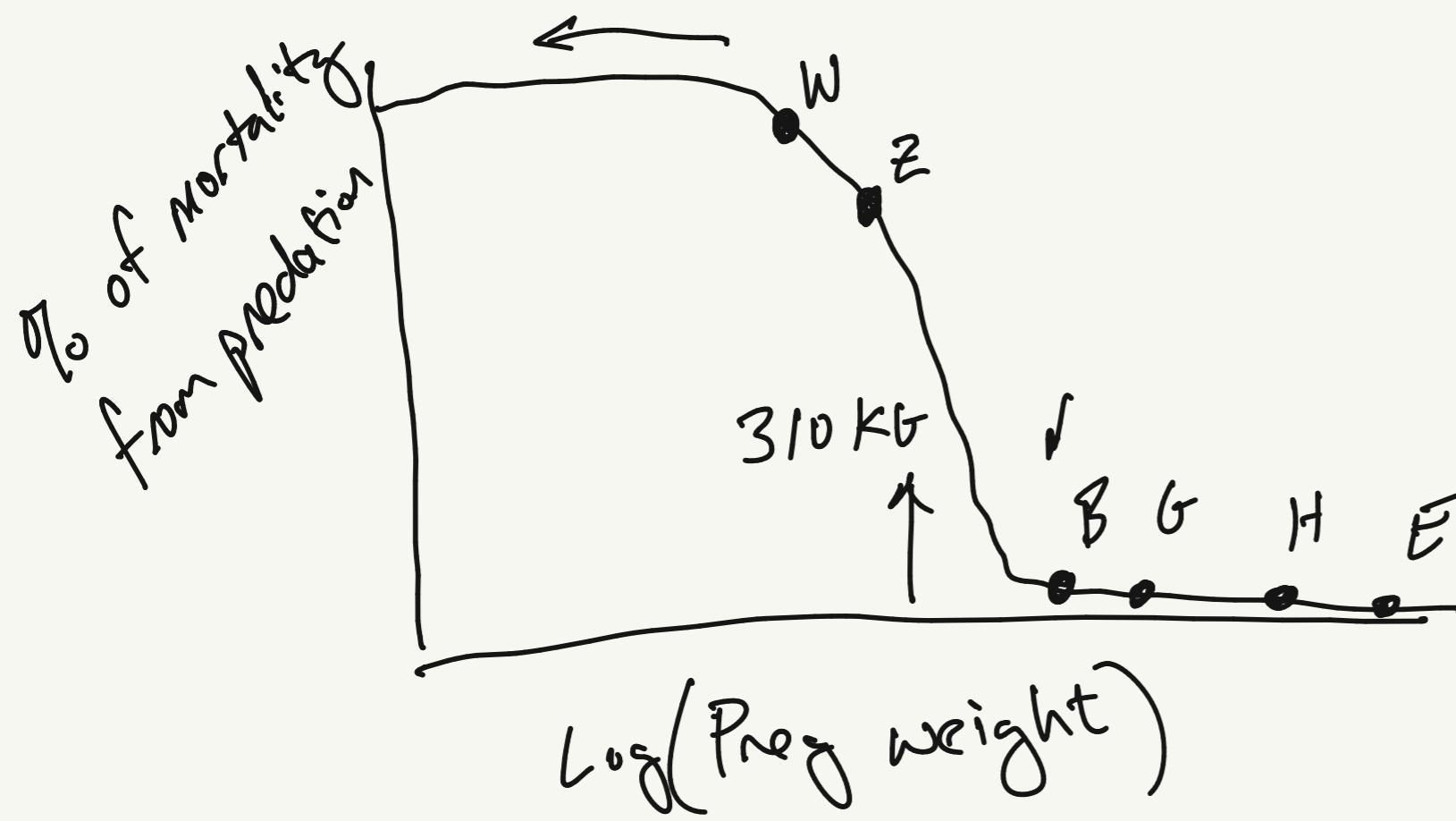
East African Mammalian Carnivores

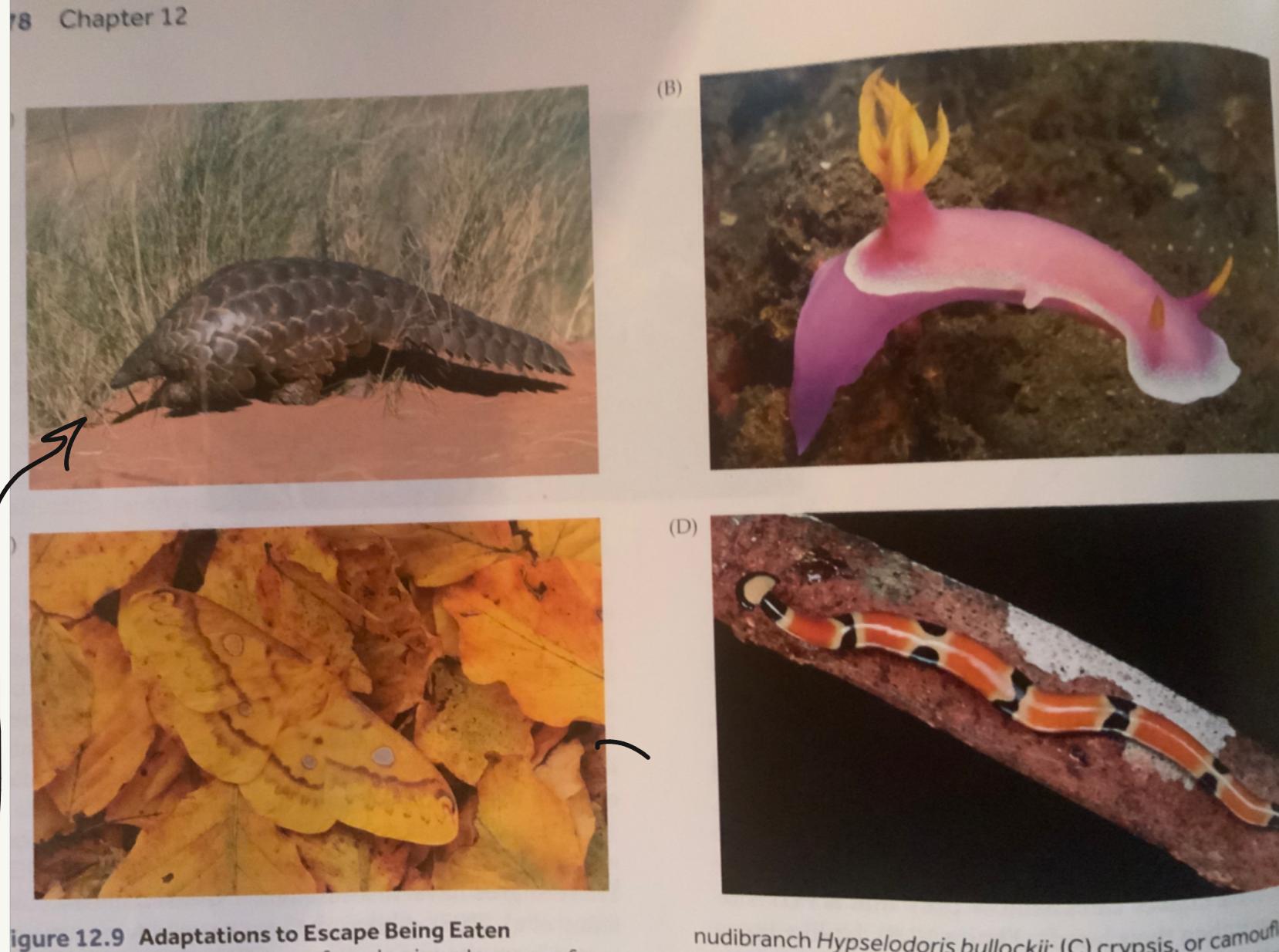


Nested structure

Predator perspective: lots of competition
for smaller prey
- less competition for larger prey

Herbivore perspective: If you're
small, you're getting hammered
by every predator





Plants reduce herbivory

Structural defenses

- spines, thorns, hairs
Cacti / Acacias

Induced defense - production of defensive structures is increased in response to herbivory

Secondary compounds: toxic chemicals

to reduce herbivory

N.A. tobacco ← toxins that deter herbivores

toxins that attract predators and parasites

- Up to 90% reduction in herbivory when the chemicals are induced

- Why not produce toxins all of the time?

Expensive

Predators drive natural selection in their prey

- Physical defenses
- Toxins (+ aposematic coloration)
- Mimicry ← Crypsis (Camouflage)
 - Resemble less palatable organisms
 - False advertising

- Compensation: When the ~~no~~ removal of plant tissues stimulates growth

e.g.) Beech trees: ↑ leaf production following herbivory
↑ photosynthetic rate

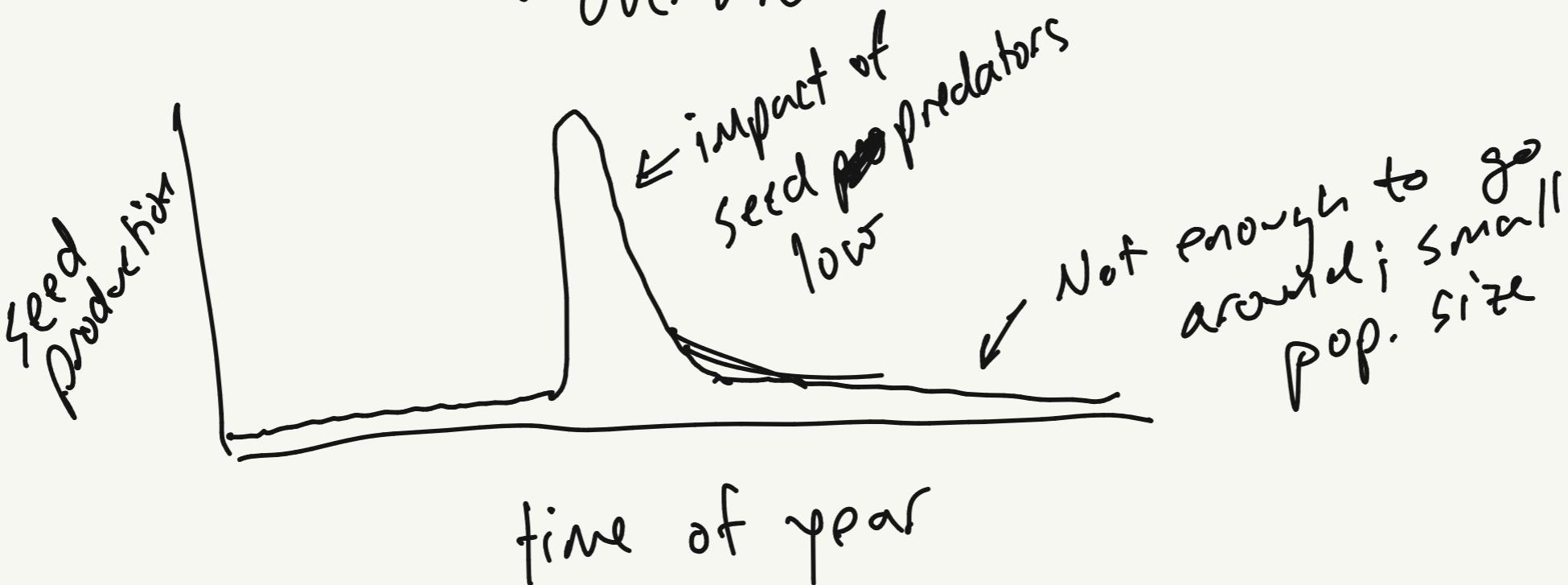
- Manipulate pred-prey dynamics

- ~~Masting~~: low seed production for a long time interval

- ~~is~~ followed by an explosion of ~~seed~~ seed production

during a short time interval (masting)

- Keeps seed-predators at low population sizes
- Overwhelms them during the masting event



How predators evolve in response to prey

- Physical features: speed, size
- Toxins (spiders, wasps, snakes)
- Mimicry ~ crypsis (hide/ambush)
- Detoxification - the ability to detoxify poisonous prey
 - garter snakes vs. rough-skinned newt
 - enough tetrodotoxin to kill 2500 mice
- Persistence hunting